

Frequency Filtering

Convolution Property of the Fourier Transform

Let functions $f(r, c)$ and $g(r, c)$ have Fourier Transforms $F(u, v)$ and $G(u, v)$.

Then,

$$F\{f \circ g\} = F.* G.$$

Moreover,

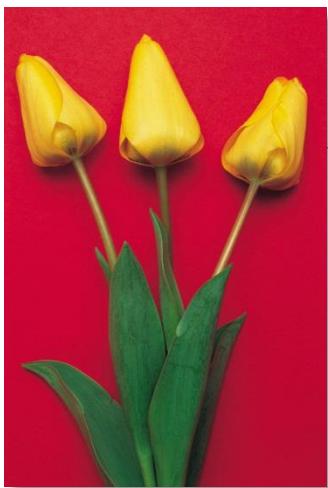
$$F\{f.* g\} = F \circ G.$$

\circ = convolution
 $.*$ = dot product

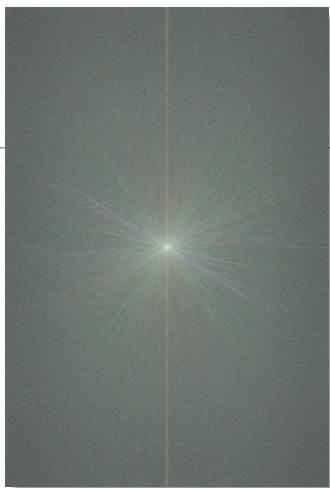
The Fourier Transform of a convolution equals the dot product of the Fourier Transforms.

Similarly, the Fourier Transform of a dot product is the convolution of the Fourier Transforms

Spatial domain

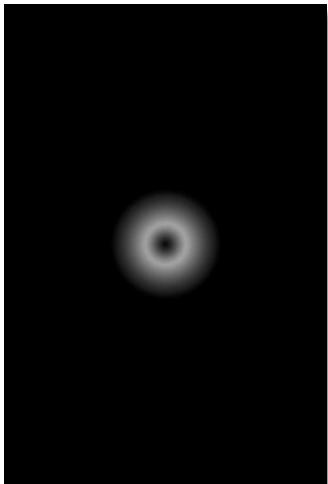


Freq. domain

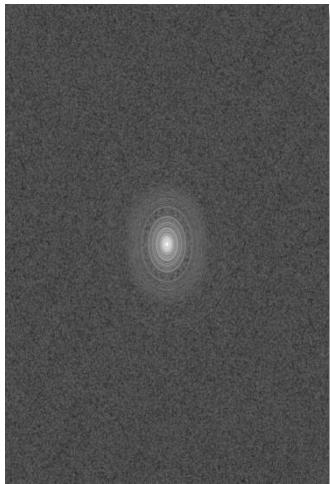


Convolution via
Fourier Transform

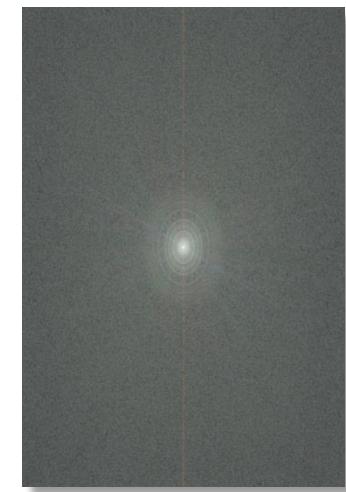
Image & Mask



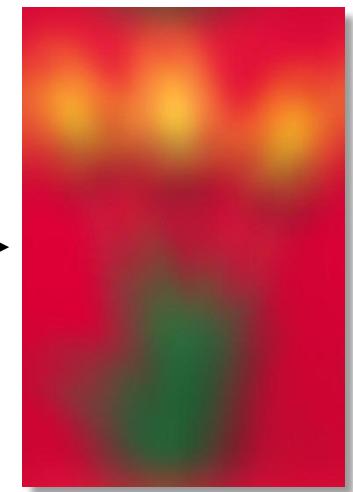
Transforms



Pixelwise
Product



Spatial domain



Inverse
Transform

How to Convolve via FT in Matlab

1. Read the image from a file into a variable, say `I`.
2. Read in or create the convolution matrix, `h`.
3. Compute the sum of the matrix: `s = sum(h(:))`:
The matrix is usually 1-band
4. If `s == 0`, set `s = 1`;
5. Replace `h` with `h = h/s`;
6. Create: `H = zeros(size(I))`:
If `h` is a one-band matrix and `I` is multi-band, you must copy `h` into all the bands of `H`.
7. Copy `h` into the middle of `H`.
8. Shift `H` into position: `H = ifftshift(H)`;
9. Take the 2D FT of `I` and `H`: `FI=fft2(double(I))` ;
`FH=fft2(H)` ;
10. Pointwise multiply the FTs: `FJ=FI.*FH`;
11. Compute the inverse FT: `J = abs(ifft2(FJ))` ;

How to Convolve via FT in Matlab

1. Read the image from a file into a variable, say **I**.

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3. Compute the sum of the matrix: **s = sum(h(:));**
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8. Shift **H** into position: **H = ifftshift(H);**
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FH=fft2(H);
10. Pointwise multiply the FTs: **FJ=FI.*FH;**
11. Compute the inverse FT: **J = abs(ifft2(FJ));**

fftshift and ifftshift must be done separately for each band.
fft2 transforms all the bands of a multiband image separately.

Blurring: Averaging / Lowpass Filtering

Blurring results from:

Pixel averaging in the spatial domain:

- Each pixel in the output is a weighted average of its neighbours.
- Is a convolution whose weight matrix sums to 1.

Lowpass filtering in the frequency domain:

- High frequencies are diminished or eliminated
- Individual frequency components are multiplied by a non-increasing function of ω such as $1/\omega = 1/\sqrt{u^2+v^2}$.

The values of the output image are all non-negative.

Sharpening: Differencing / Highpass Filtering

Sharpening results from adding to the image, a copy of itself that has been:

Pixel-differenced in the spatial domain:

- Each pixel in the output is a difference between itself and a weighted average of its neighbors.
- Is a convolution whose weight matrix sums to 0.

Highpass filtered in the frequency domain:

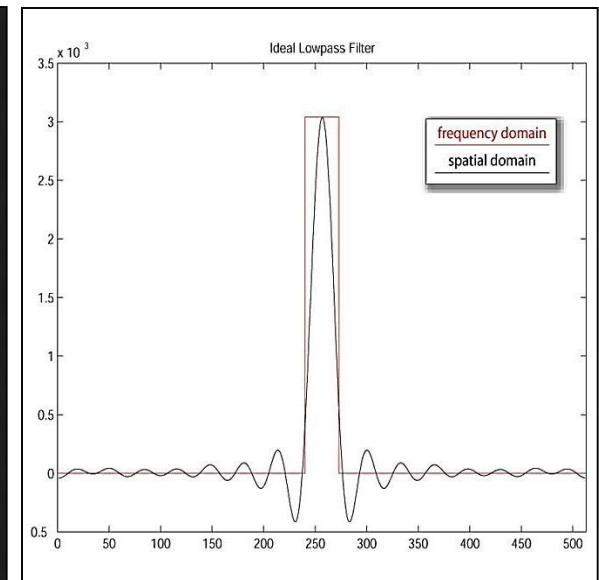
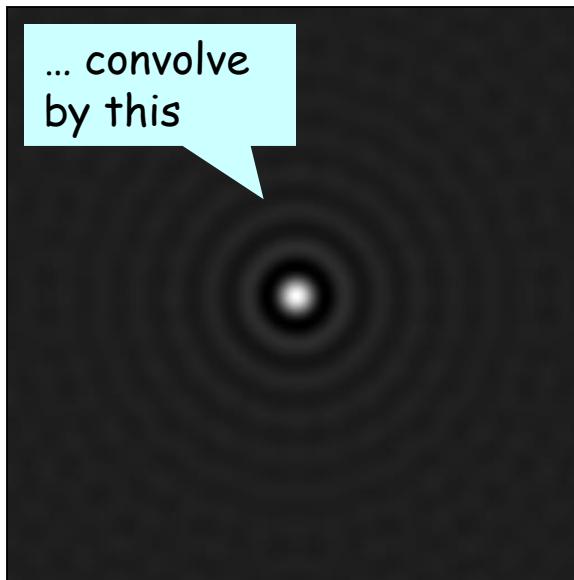
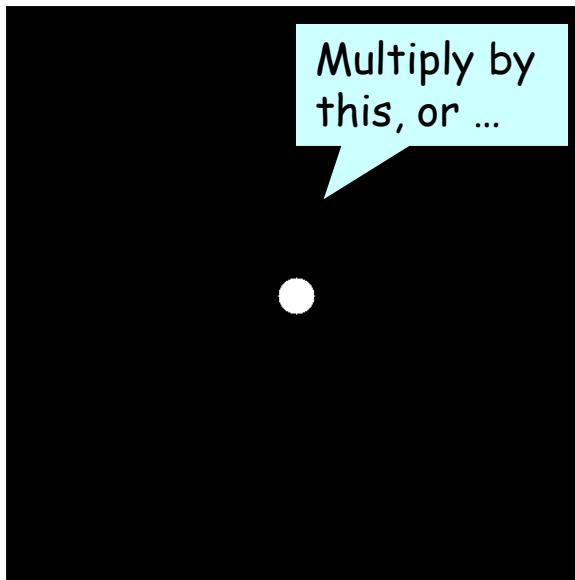
- High frequencies are enhanced or amplified.
- Individual frequency components are multiplied by an increasing function of ω such as $\alpha\omega = \alpha\sqrt{u^2+v^2}$, where α is a constant.

The values of the output image could be negative.

Ideal Lowpass Filter

Ideal Lowpass Filter

Image size: 512x512
FD filter radius: 16



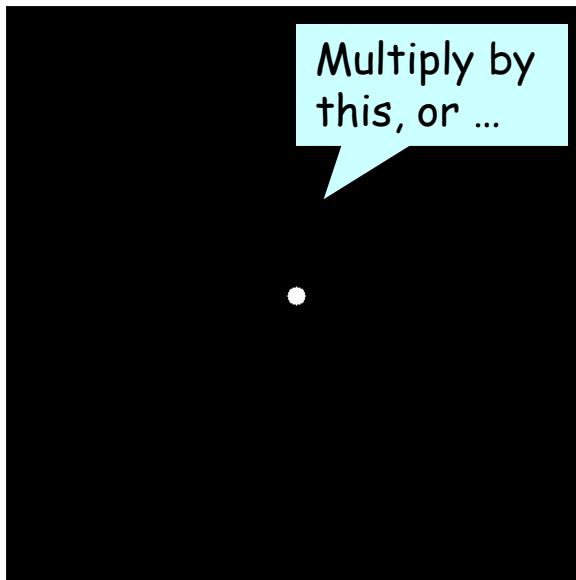
Fourier Domain Rep.

Spatial Domain Representation

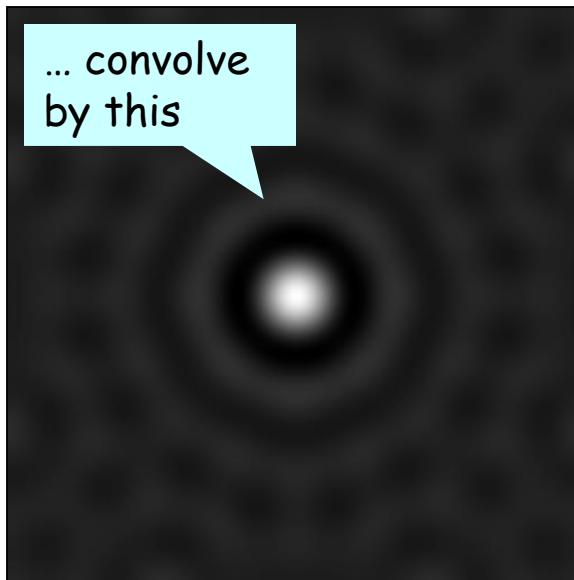
Central Profile

Ideal Lowpass Filter

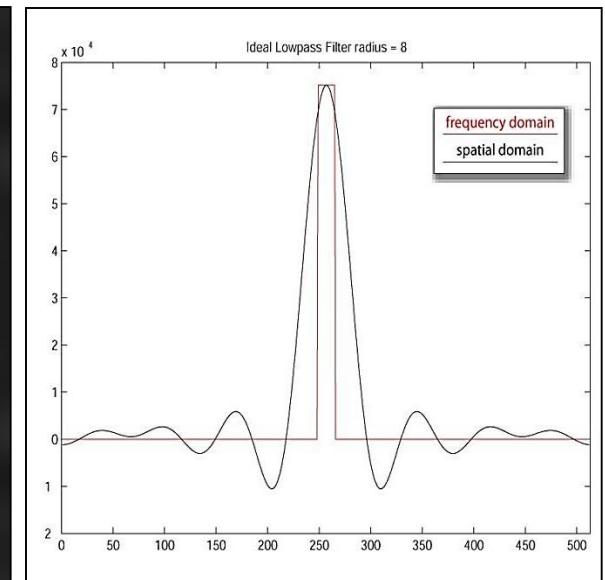
Image size: 512x512
FD filter radius: 8



Multiply by
this, or ...



... convolve
by this

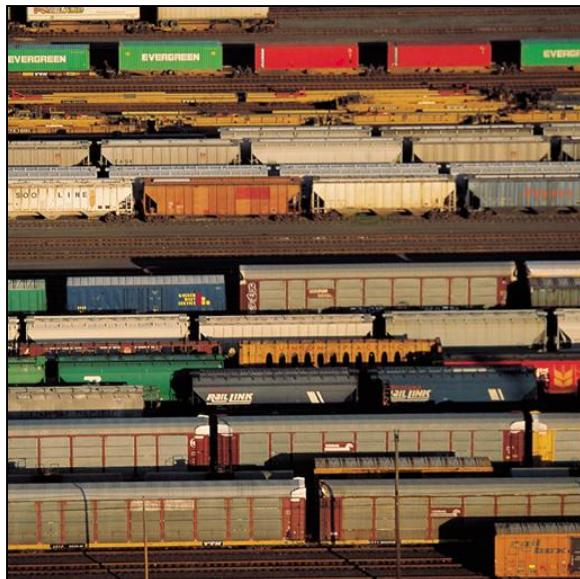


Fourier Domain Rep.

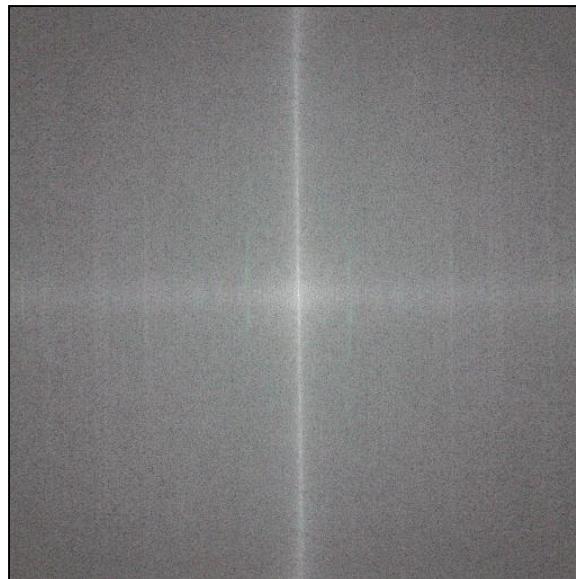
Spatial Domain
Representation

Central Profile

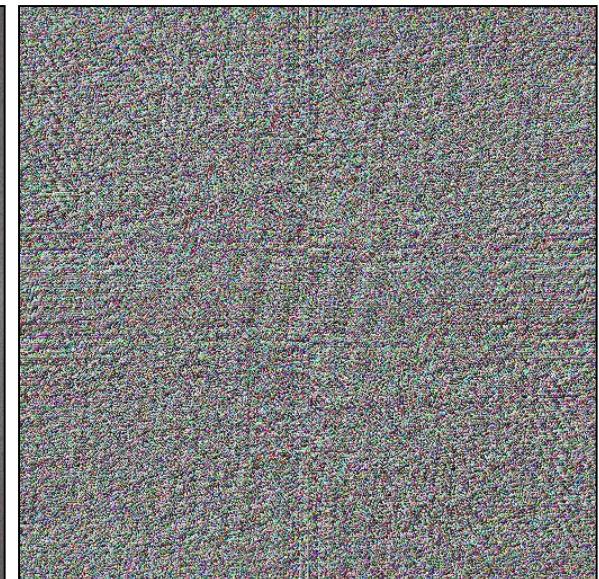
Power Spectrum and Phase of an Image



Original Image



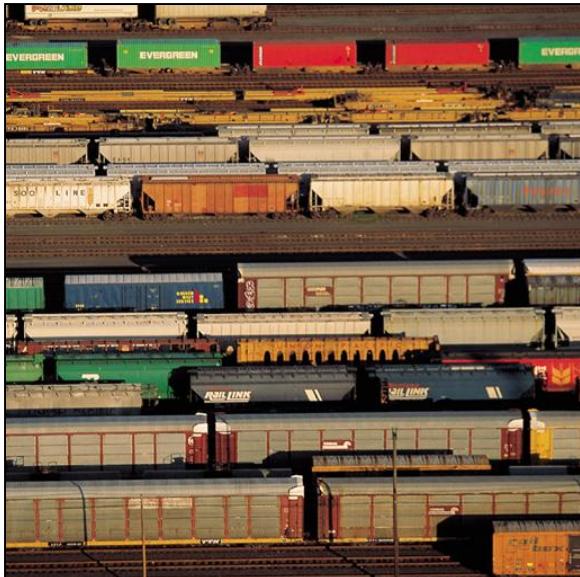
Power Spectrum



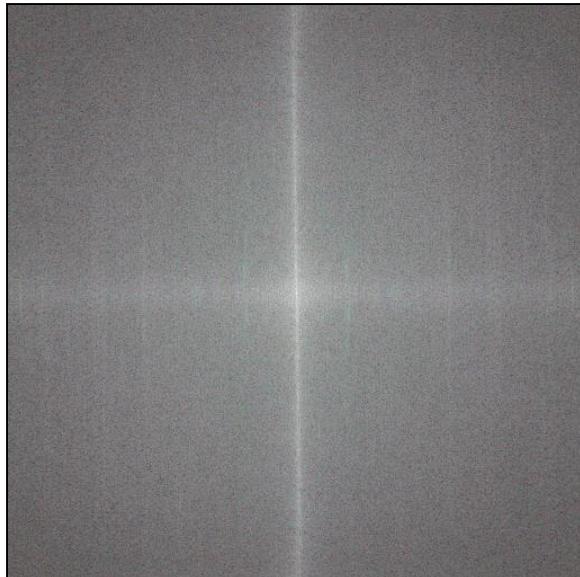
Phase

Ideal Lowpass Filter

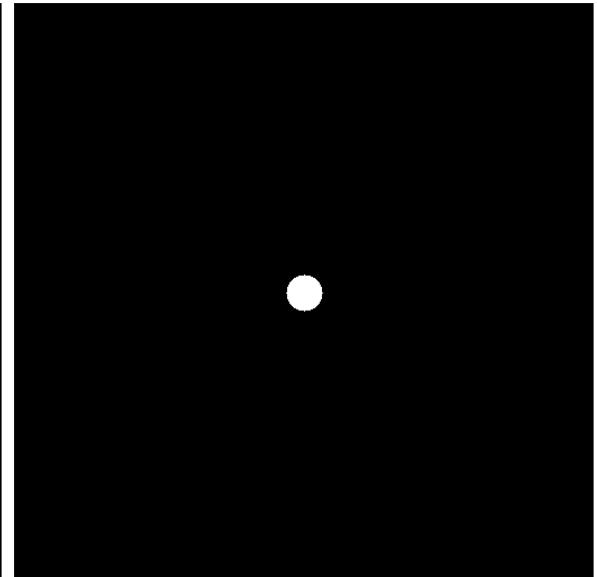
Image size: 512x512
FD filter radius: 16



Original Image



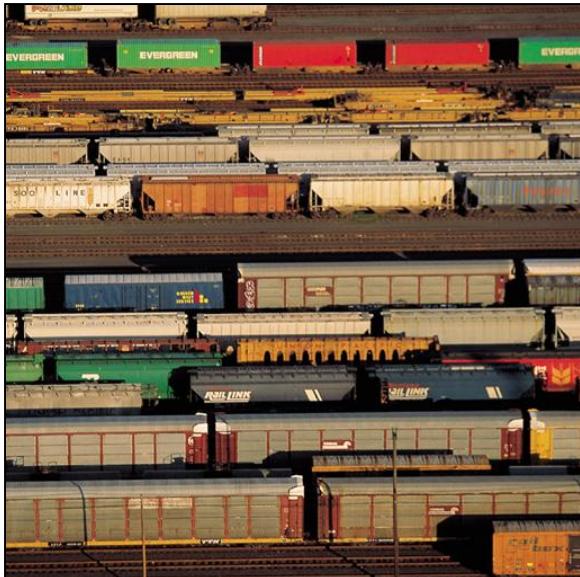
Power Spectrum



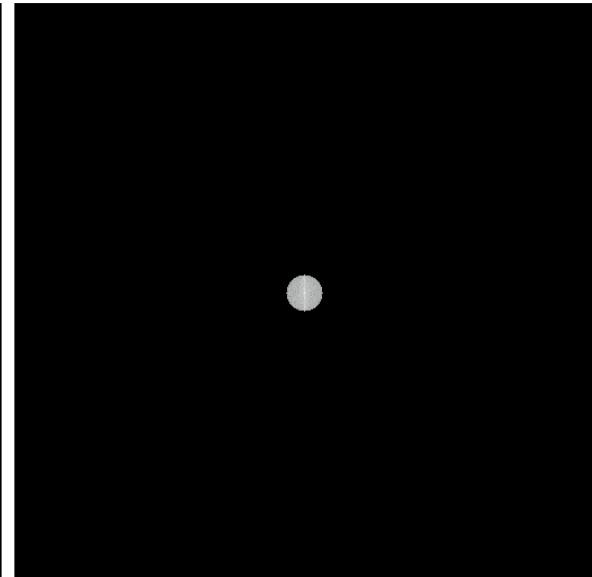
Ideal LPF in FD

Ideal Lowpass Filter

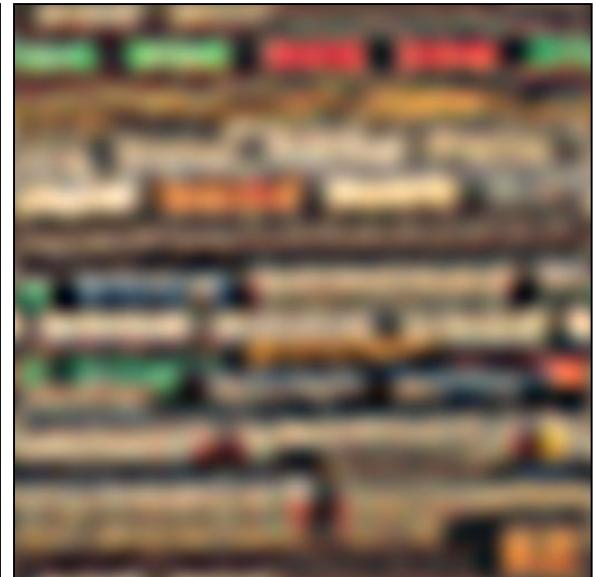
Image size: 512x512
FD filter radius: 16



Original Image



Filtered Power Spectrum

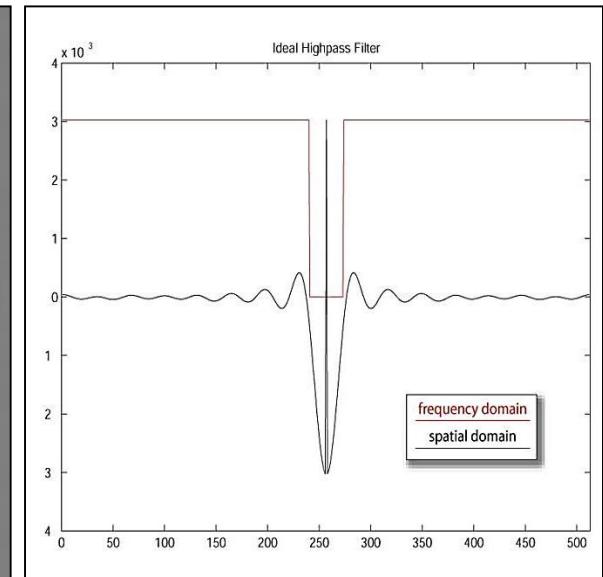
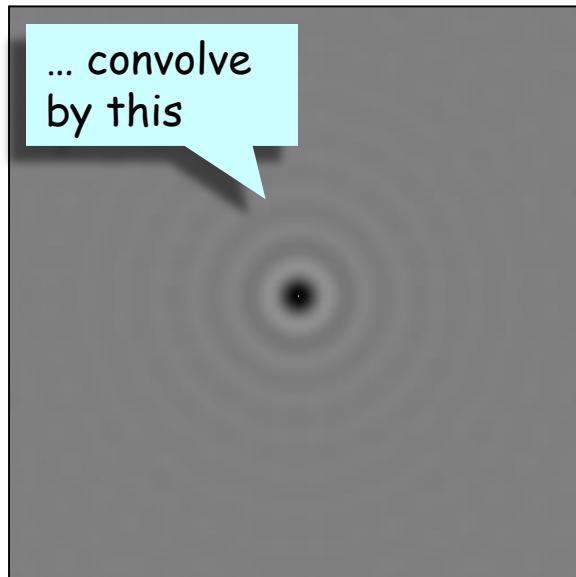
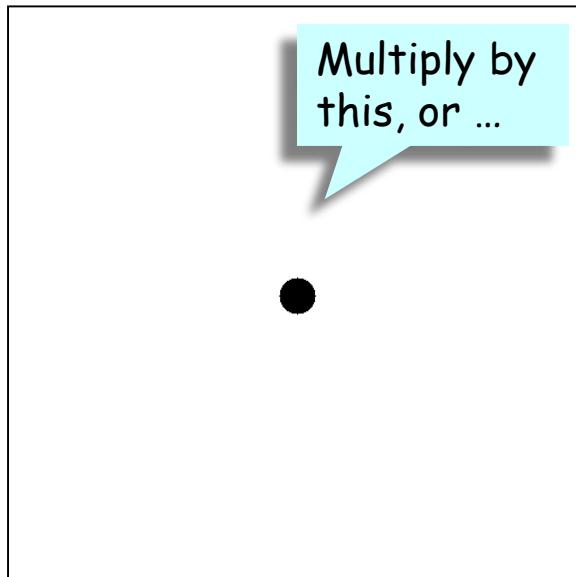


Filtered Image

Ideal Highpass Filter

Ideal Highpass Filter

Image size: 512x512
FD notch radius: 16



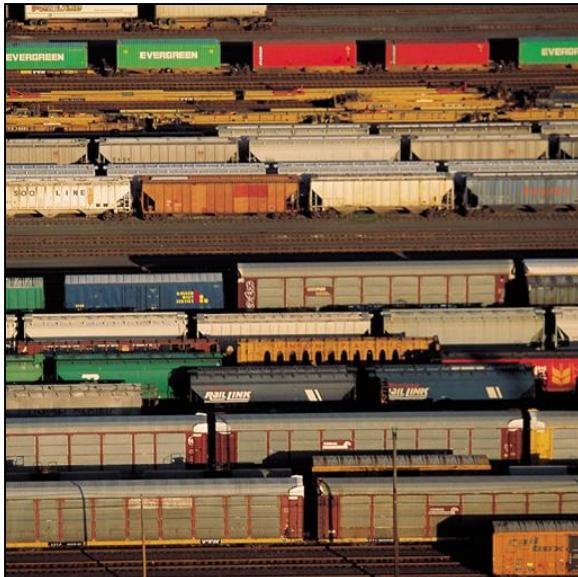
Fourier Domain Rep.

Spatial Representation

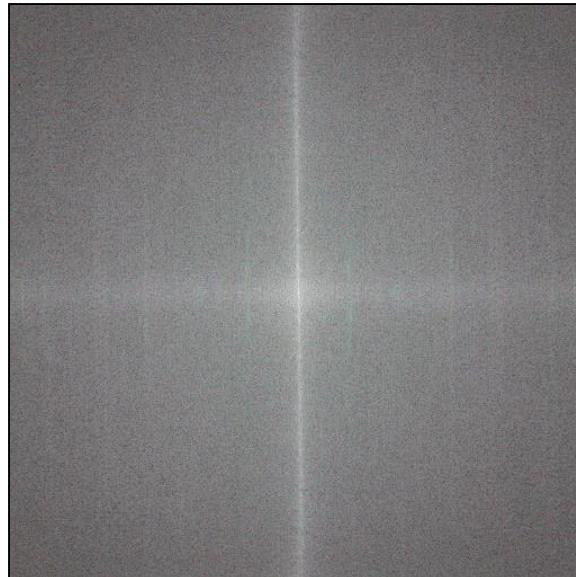
Central Profile

Ideal Highpass Filter

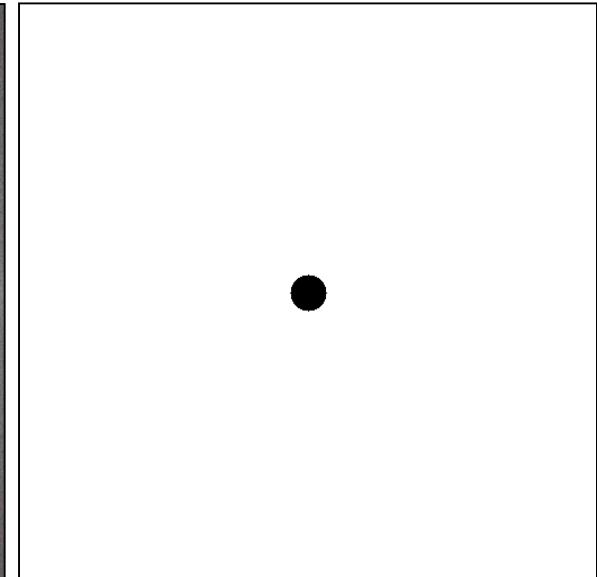
Image size: 512x512
FD notch radius: 16



Original Image



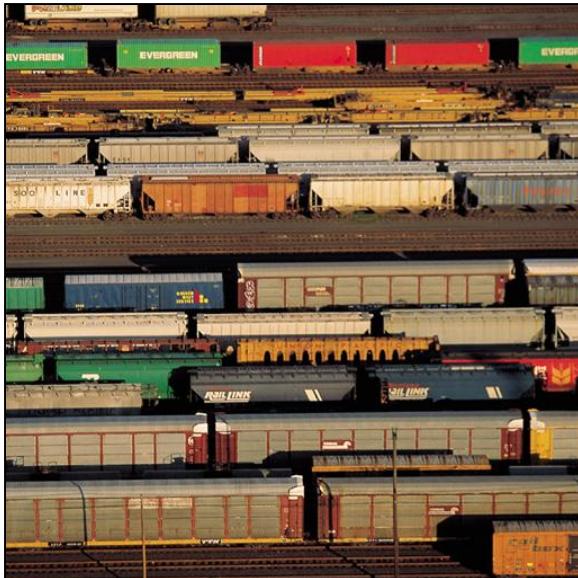
Power Spectrum



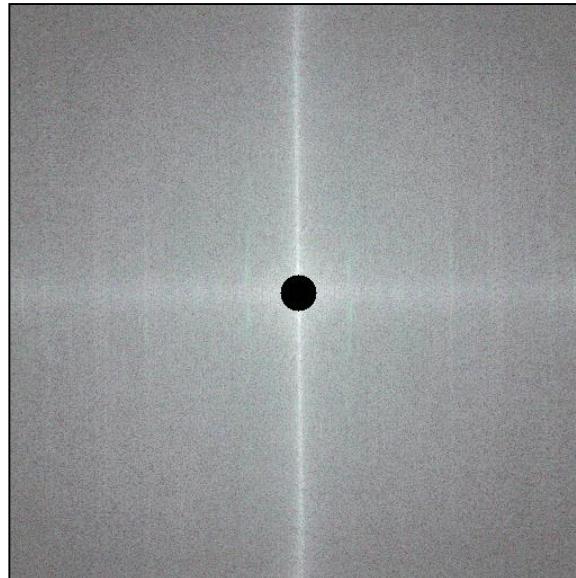
Ideal HPF in FD

Ideal Highpass Filter

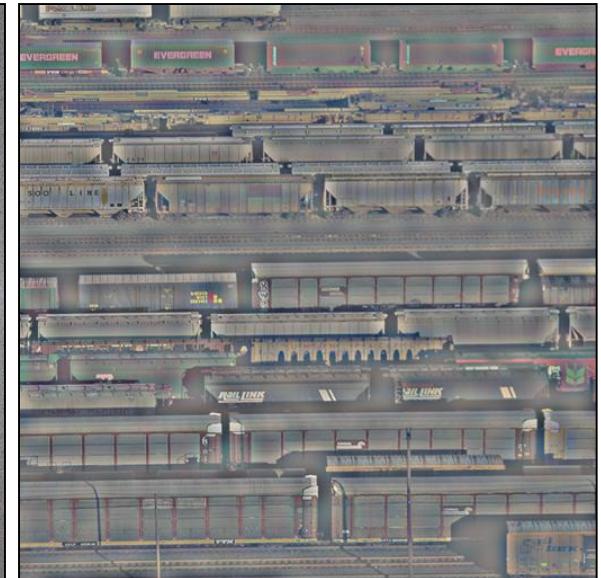
Image size: 512x512
FD notch radius: 16



Original Image



Filtered Power Spectrum



Filtered Image*

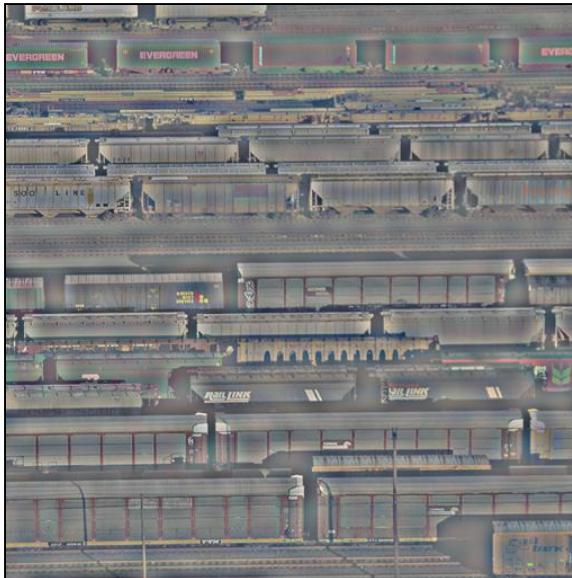
*signed image: 0
mapped to 128

Ideal Highpass Filter

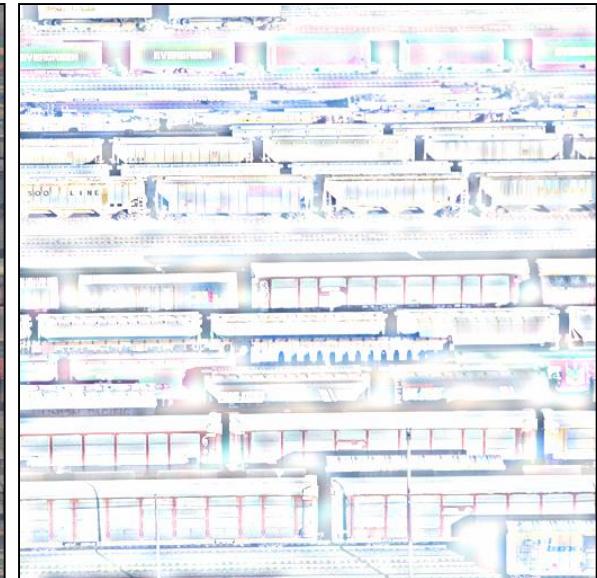
Image size: 512x512
FD notch radius: 16



Positive Pixels



Filtered Image*



Negative Pixels

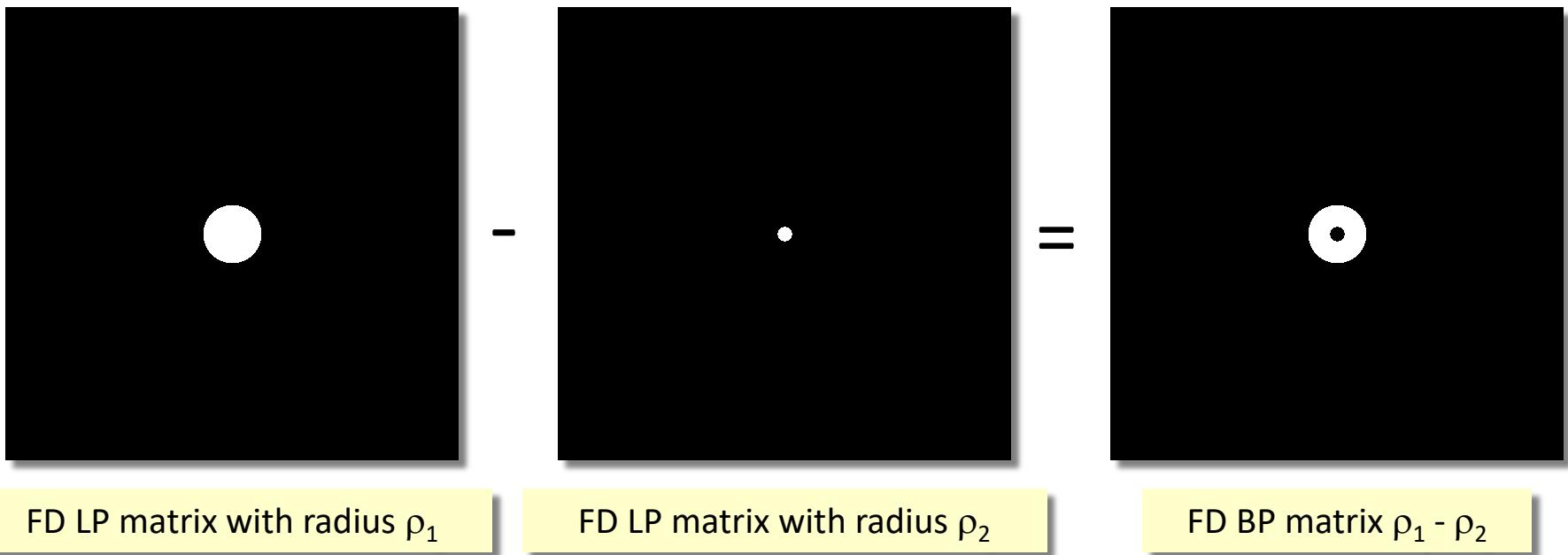
*signed image: 0
mapped to 128

Ideal Bandpass Filter

Ideal Bandpass Filter

A bandpass filter is created by

- (1) subtracting a FD radius ρ_2 lowpass filtered image from a FD radius ρ_1 lowpass filtered image, where $\rho_2 < \rho_1$, or
- (2) convolving the image with a matrix that is the difference of the two lowpass matrixs.



Ideal Bandpass Filter

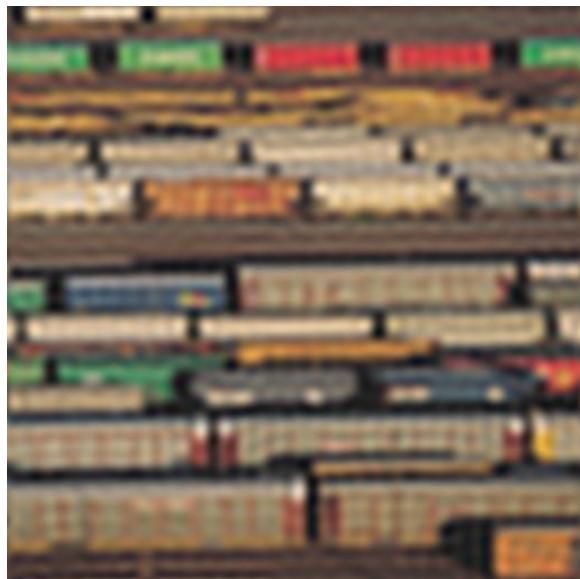


image LPF radius ρ_1

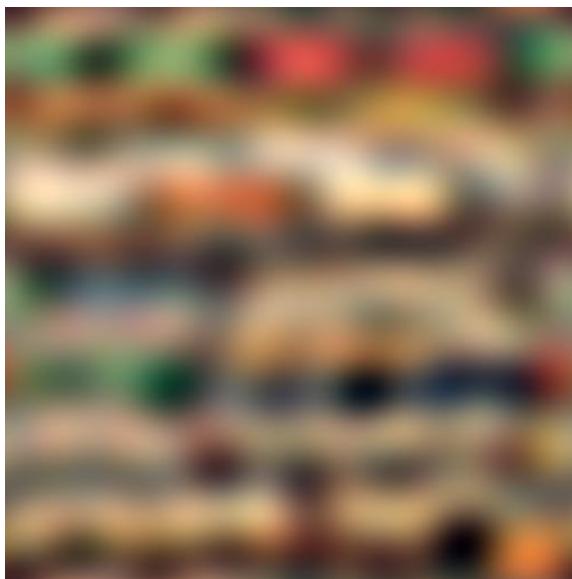


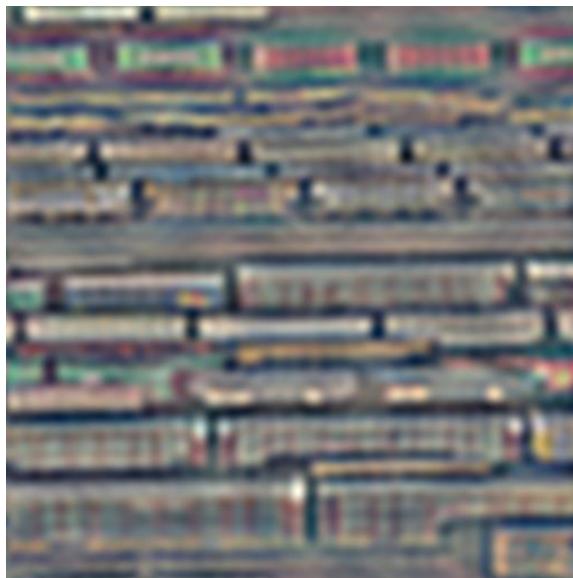
image LPF radius ρ_2



image BPF radii ρ_1, ρ_2^*

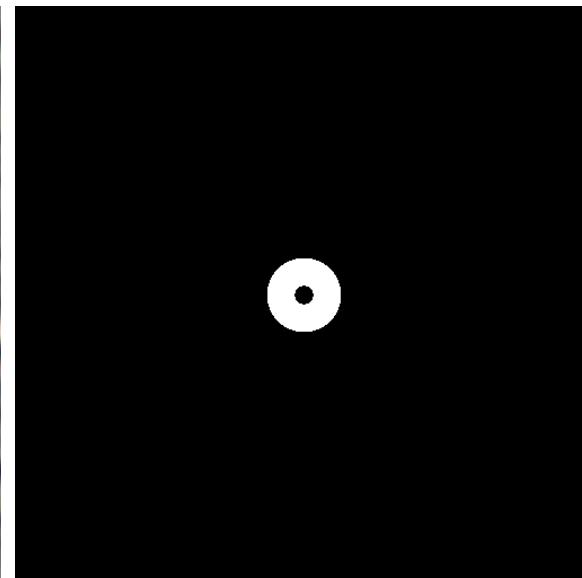
*signed image: 0
mapped to 128

Ideal Bandpass Filter

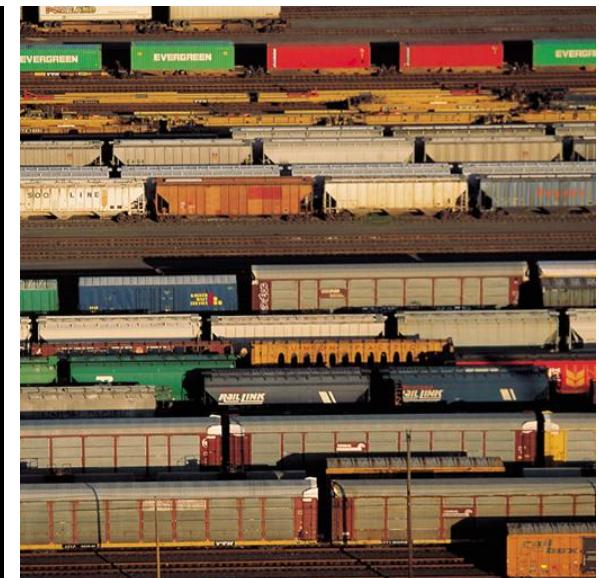


filtered image*

*signed image: 0
mapped to 128

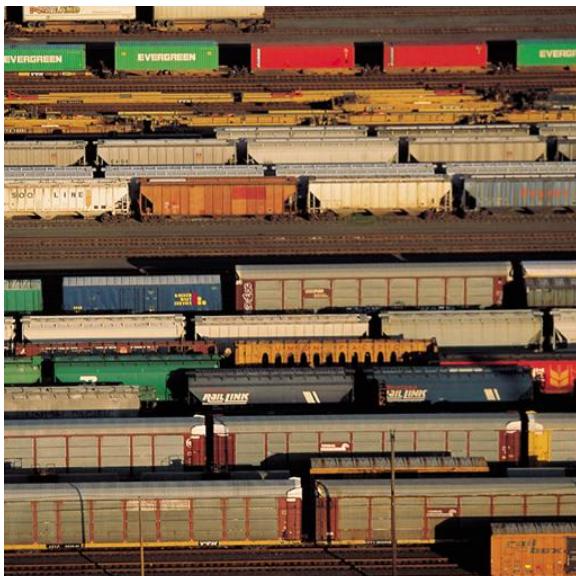


filter power spectrum

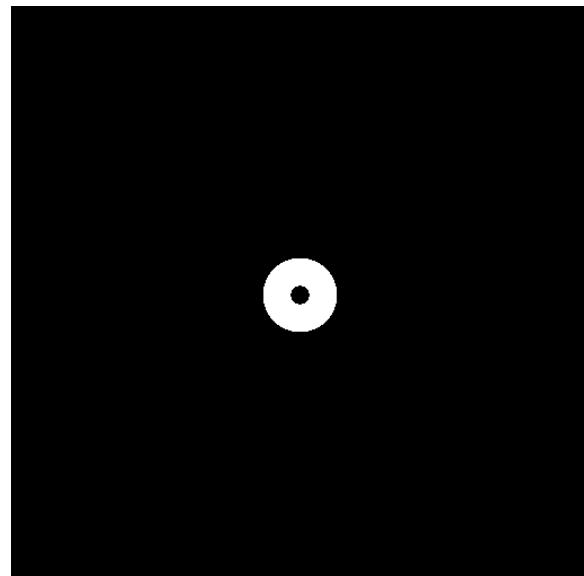


original image

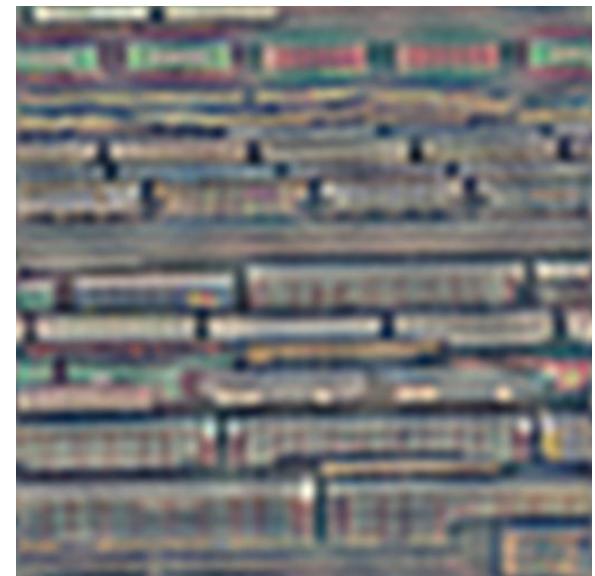
Ideal Bandpass Filter



original image



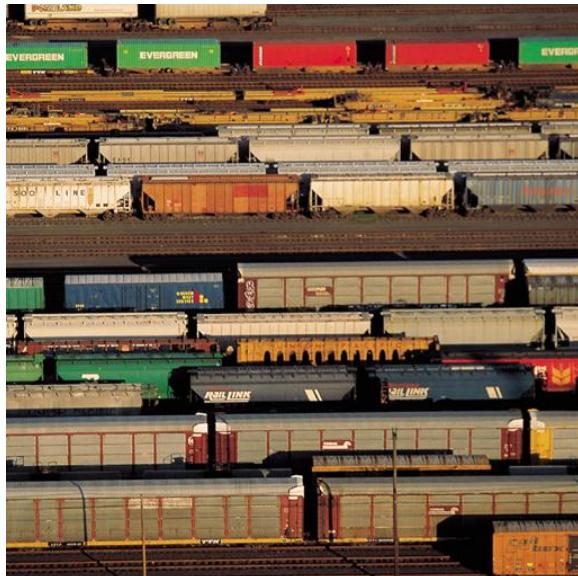
filter power spectrum



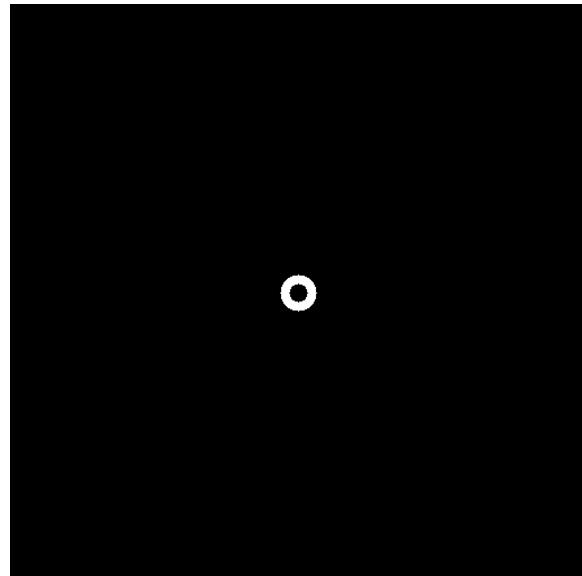
filtered image*

*signed image: 0
mapped to 128

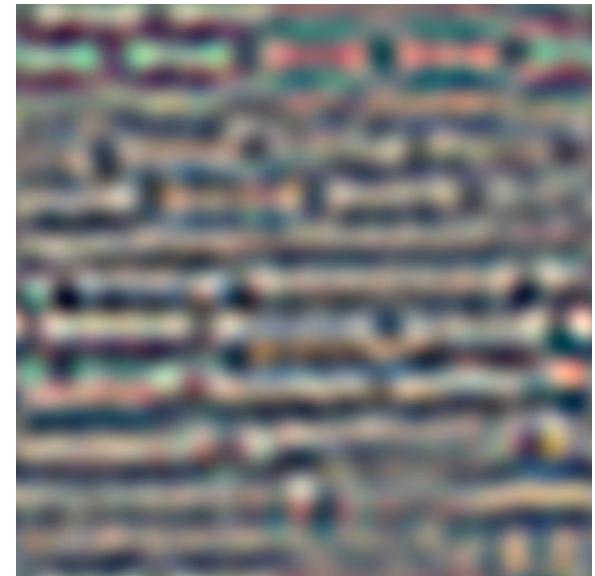
A Different Ideal Bandpass Filter



original image



filter power spectrum

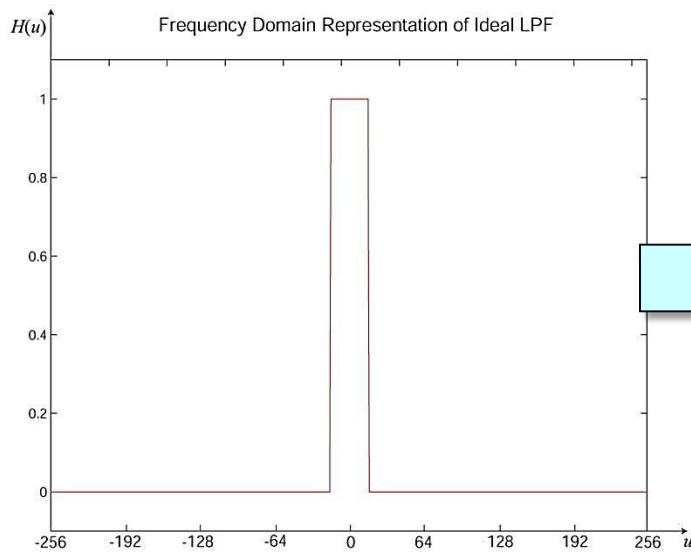


filtered image*

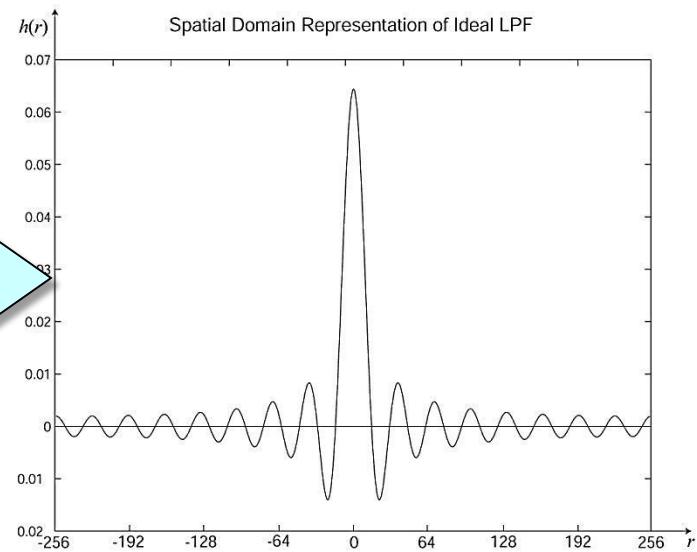
*signed image: 0
mapped to 128

Gaussian Lowpass Filter

Ideal Filters Do Not Produce Ideal Results



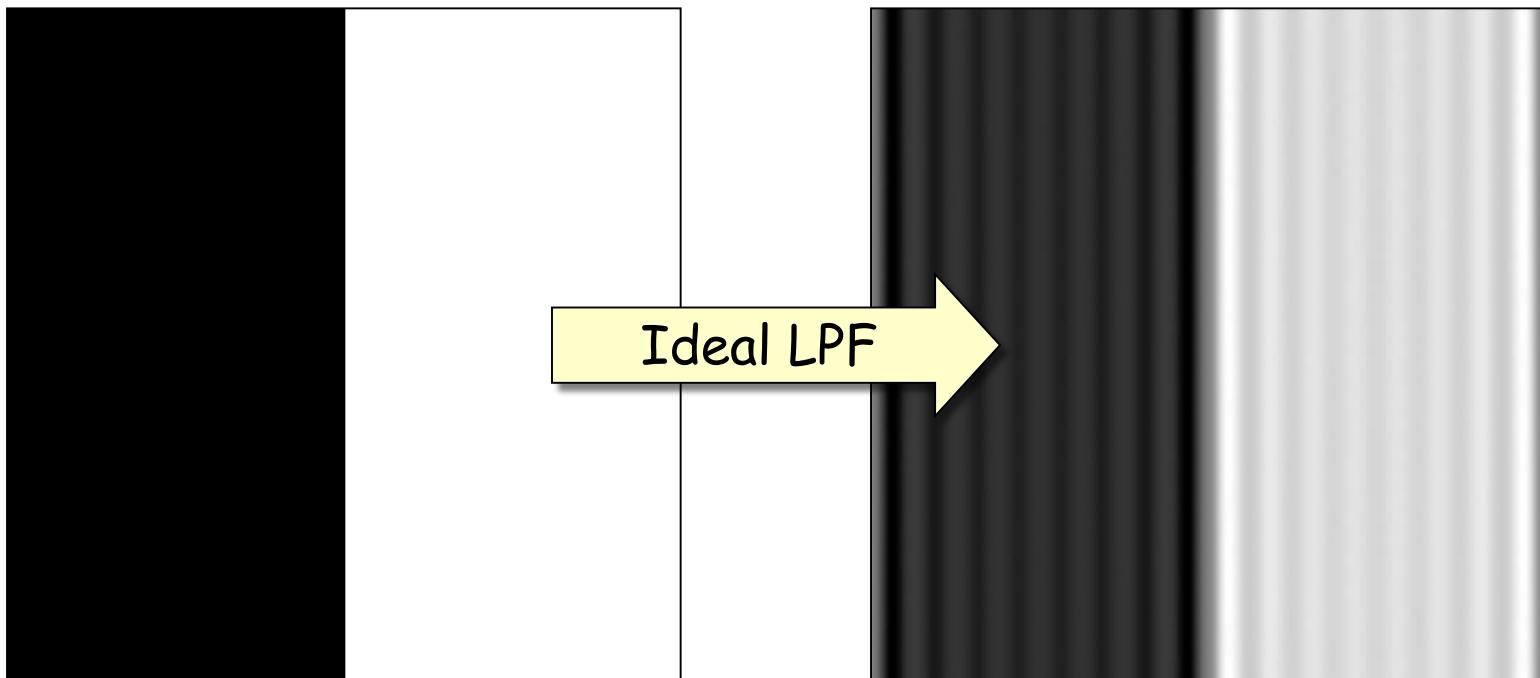
IFT



A sharp cutoff in the frequency domain...

...causes ringing in the spatial domain.

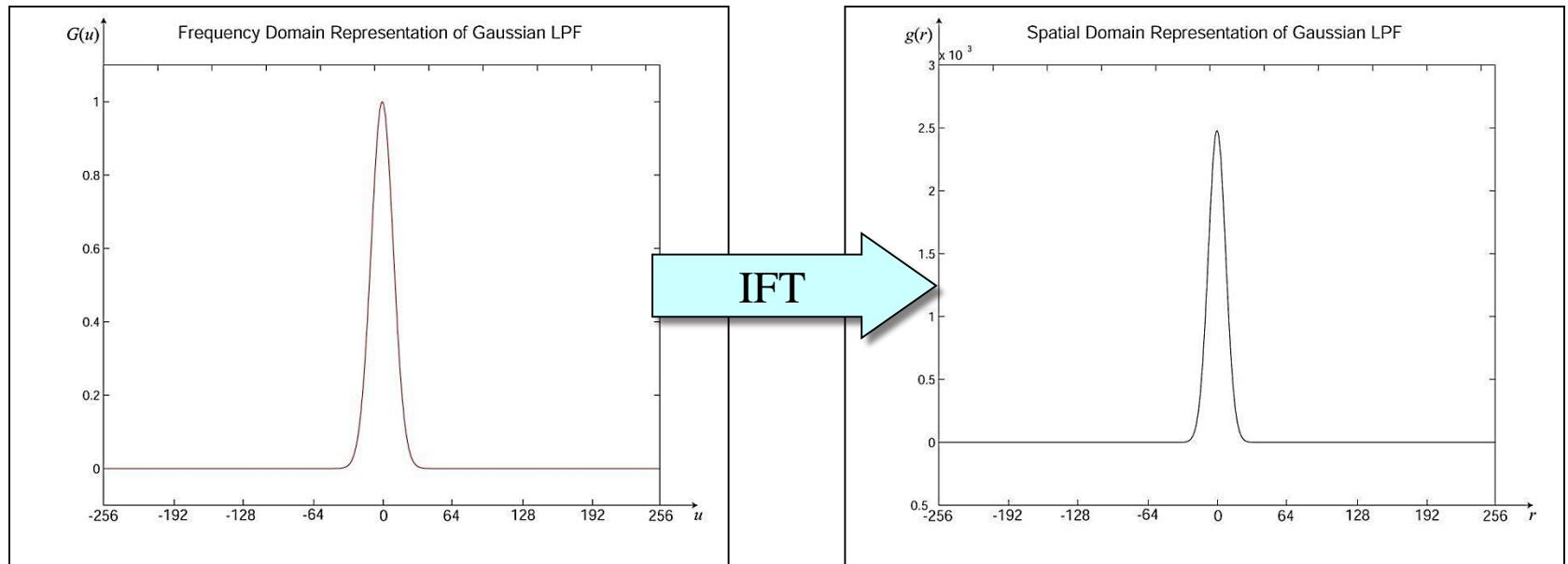
Ideal Filters Do Not Produce Ideal Results



Blurring the image above w/
an ideal lowpass filter...

...distorts the results with
ringing or ghosting.

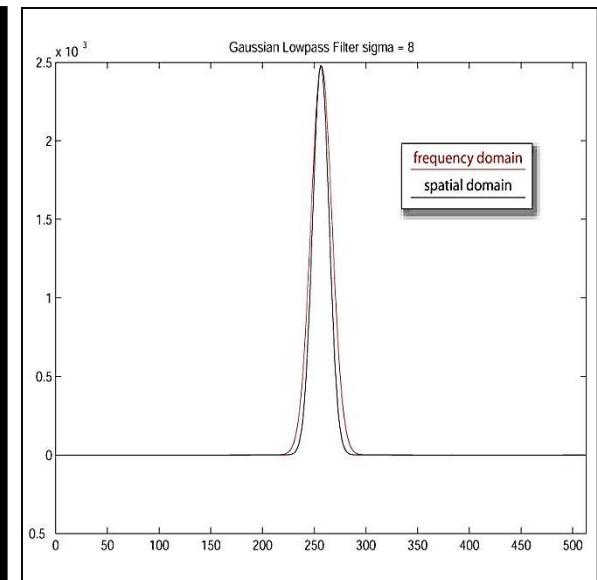
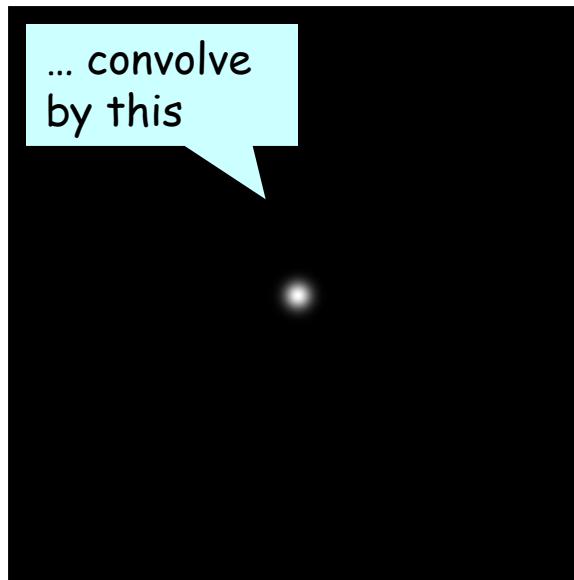
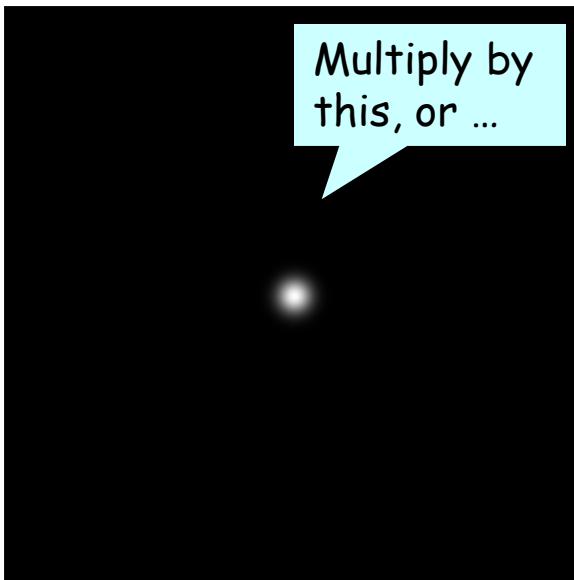
Optimal Filter: The Gaussian



The Gaussian filter optimizes the uncertainty relation. It provides the sharpest cutoff possible without ringing.

Gaussian Lowpass Filter

Image size: 512x512
SD filter sigma = 8



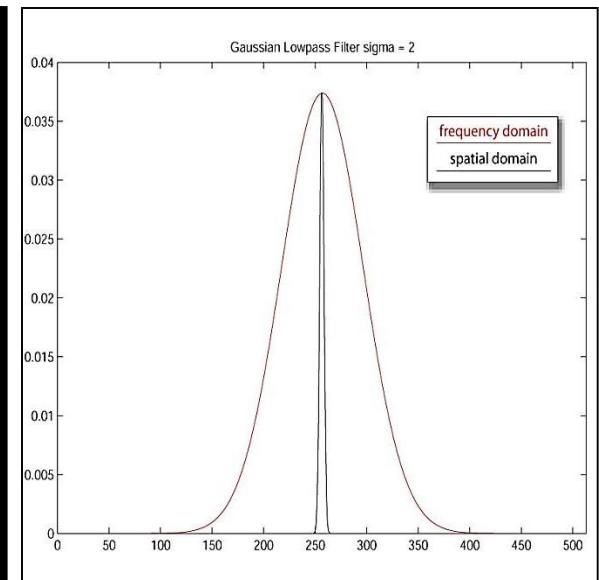
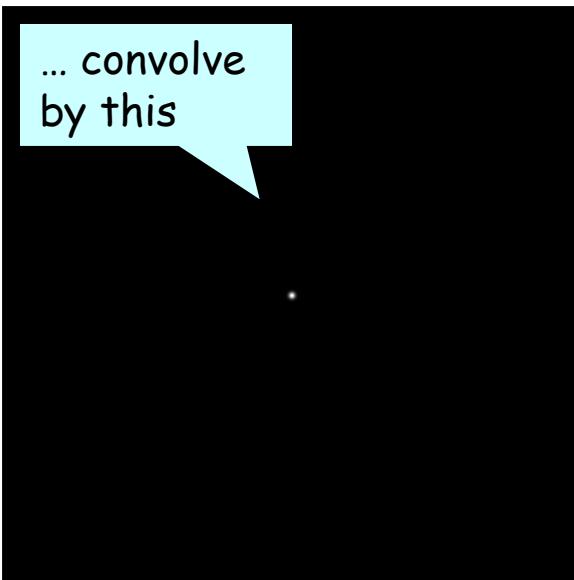
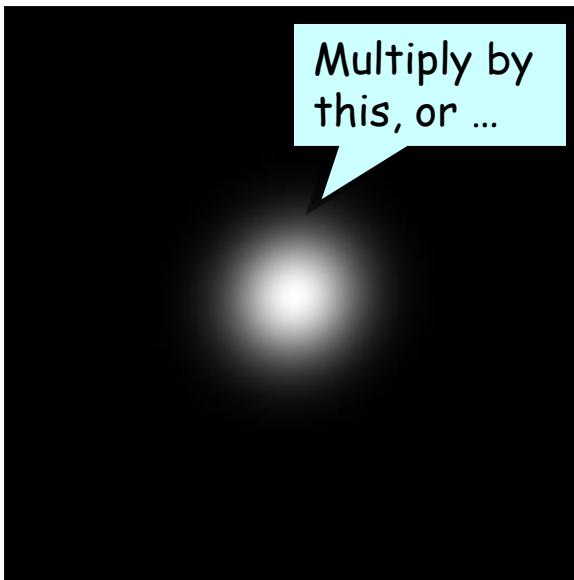
Fourier Domain Rep.

Spatial Representation

Central Profile

Gaussian Lowpass Filter

Image size: 512x512
SD filter sigma = 2



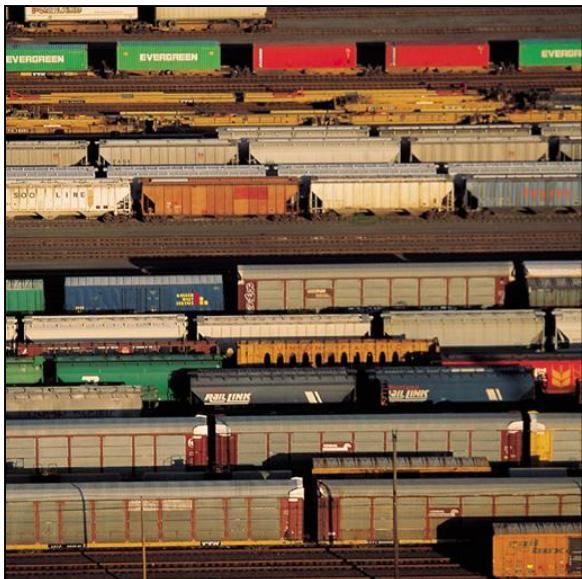
Fourier Domain Rep.

Spatial Representation

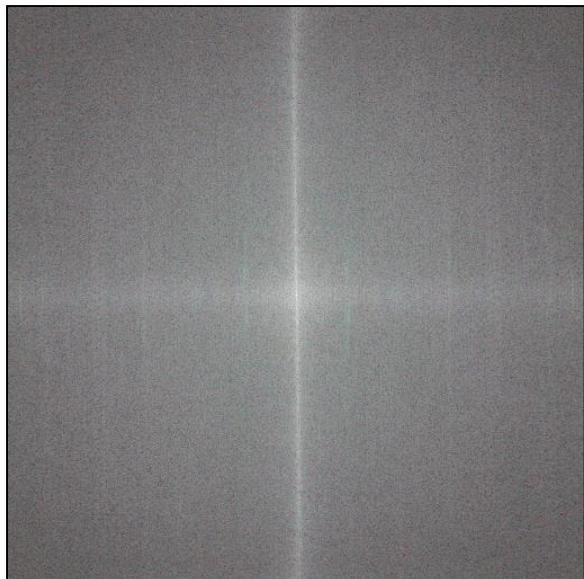
Central Profile

Gaussian Lowpass Filter

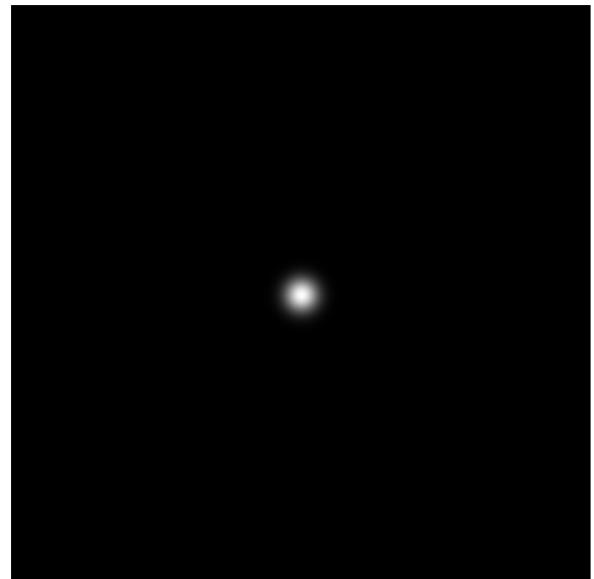
Image size: 512x512
SD filter sigma = 8



Original Image



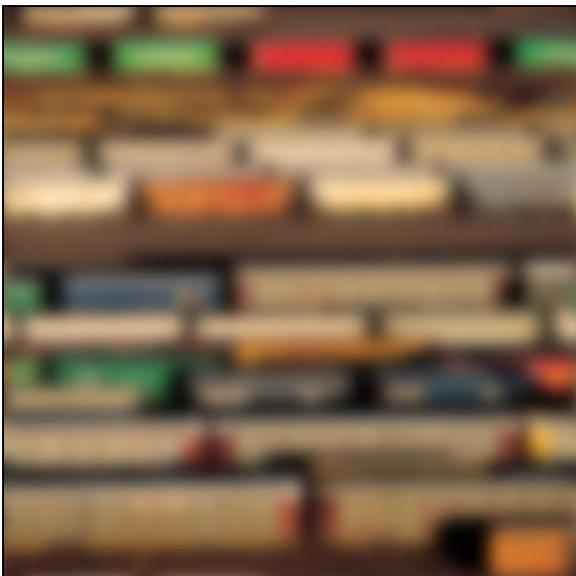
Power Spectrum



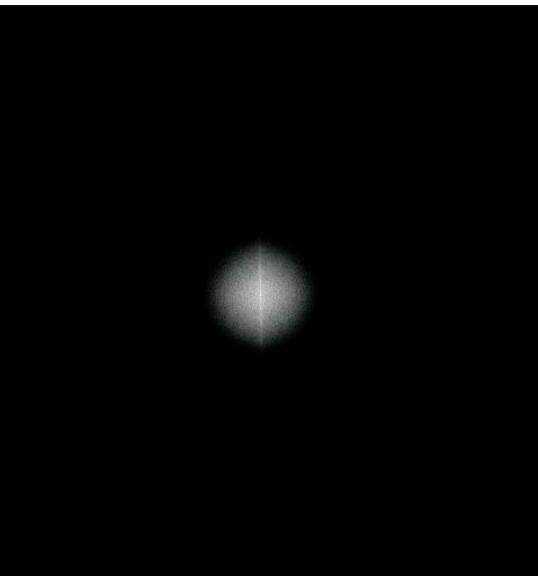
Gaussian LPF in FD

Gaussian Lowpass Filter

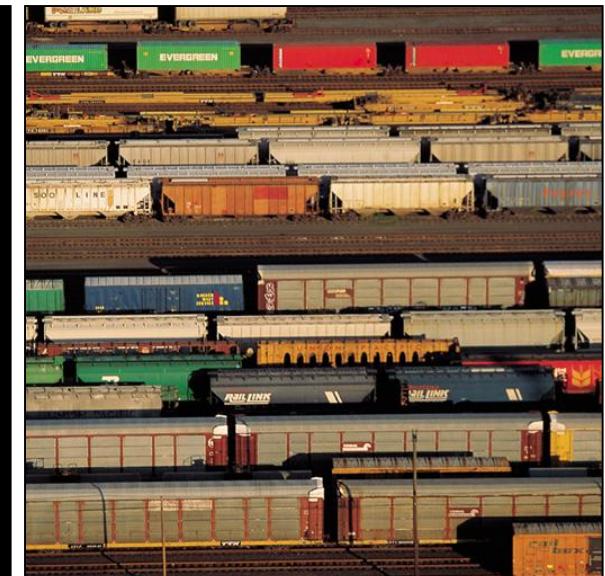
Image size: 512x512
SD filter sigma = 8



Filtered Image



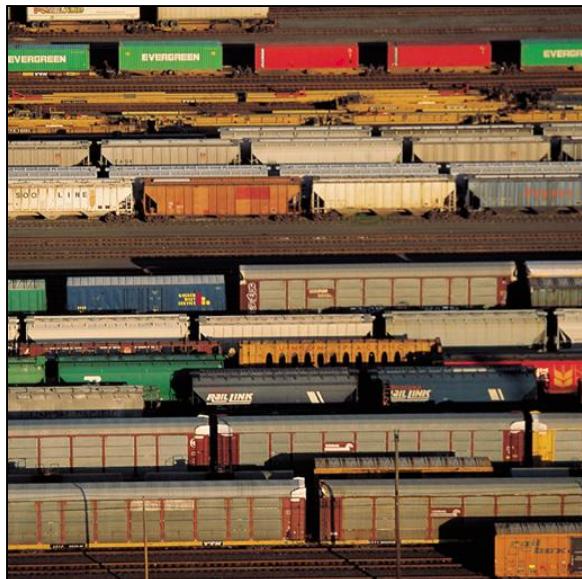
Filtered Power Spectrum



Original Image

Gaussian Lowpass Filter

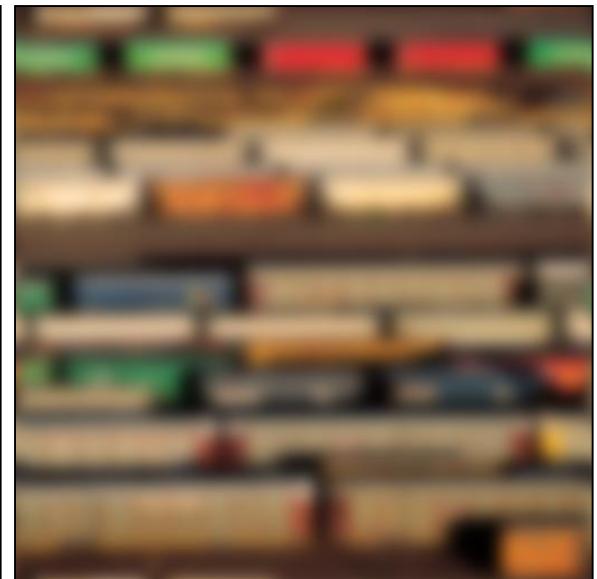
Image size: 512x512
SD filter sigma = 8



Original Image



Filtered Power Spectrum



Filtered Image

Resolution Sequence

Original Image

$$\sigma_0 = 0$$



Resolution Sequence

Gaussian LPF

$$\sigma_1 = 1$$



Resolution Sequence



Gaussian LPF

$$\sigma_2 = 2$$

Resolution Sequence



Gaussian LPF

$$\sigma_3 = 4$$

Resolution Sequence



Gaussian LPF

$$\sigma_4 = 8$$

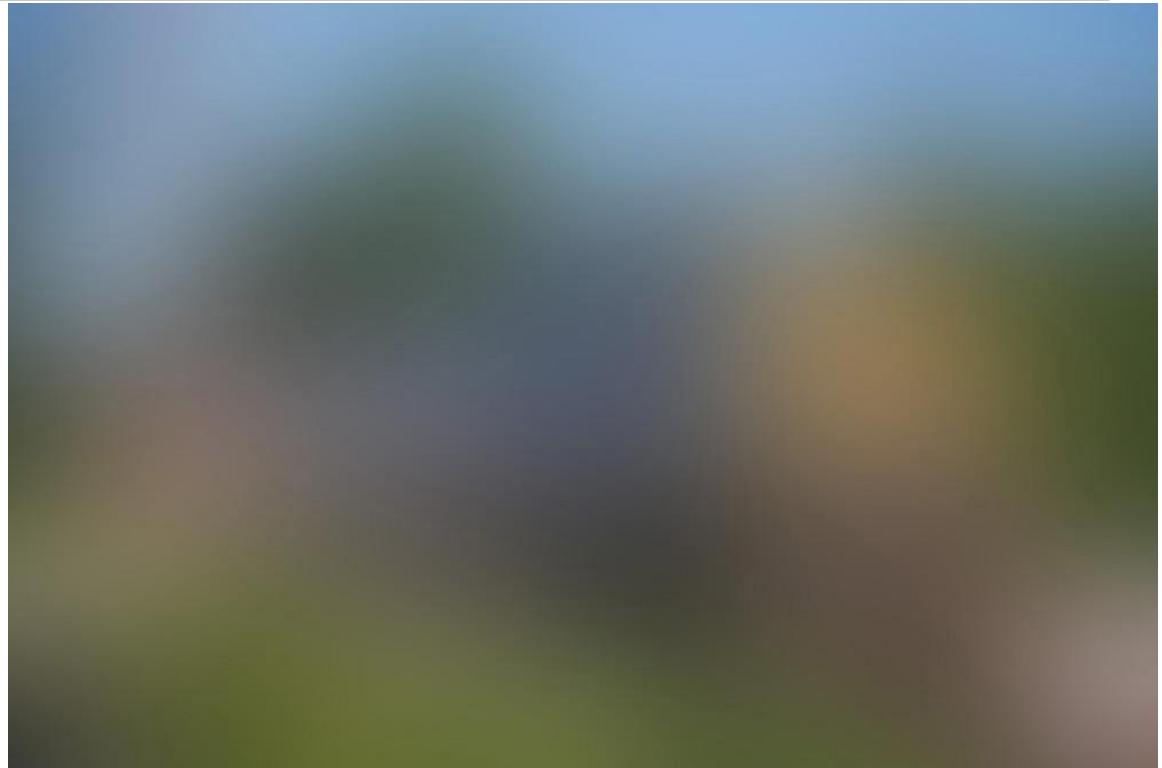
Resolution Sequence

Gaussian LPF

$$\sigma_5 = 16$$



Resolution Sequence



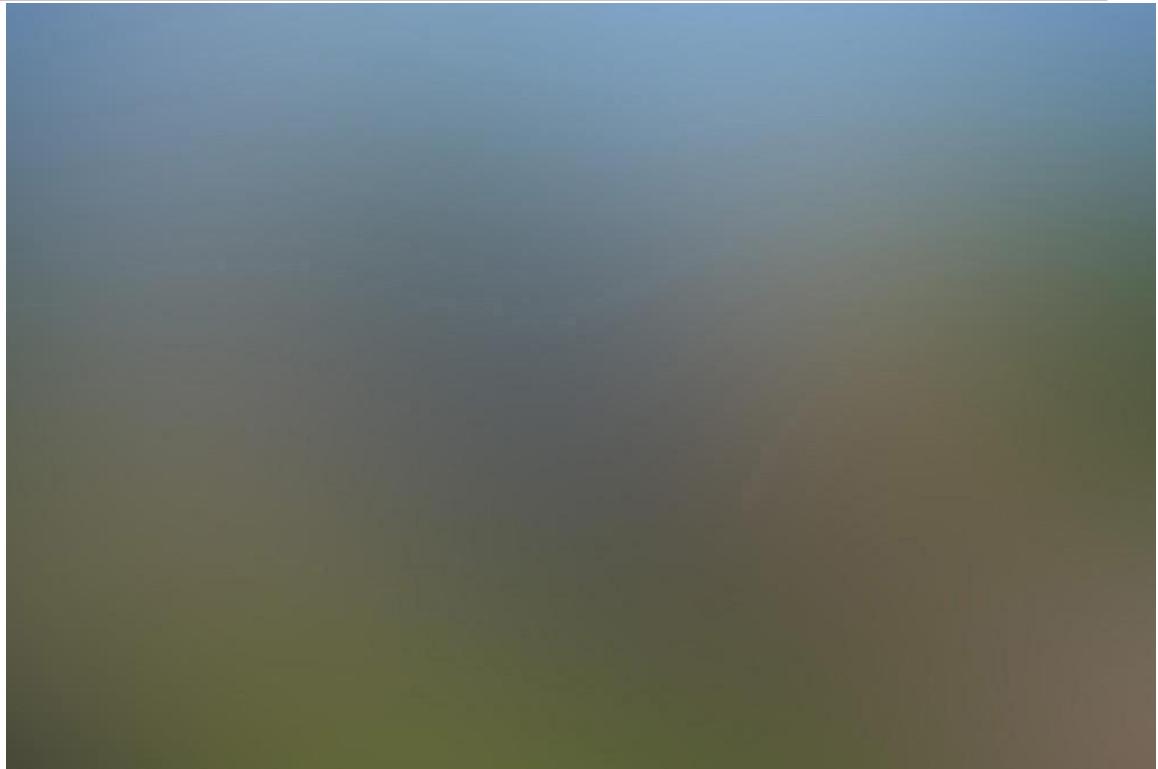
Gaussian LPF

$$\sigma_6 = 32$$

Resolution Sequence

Gaussian LPF

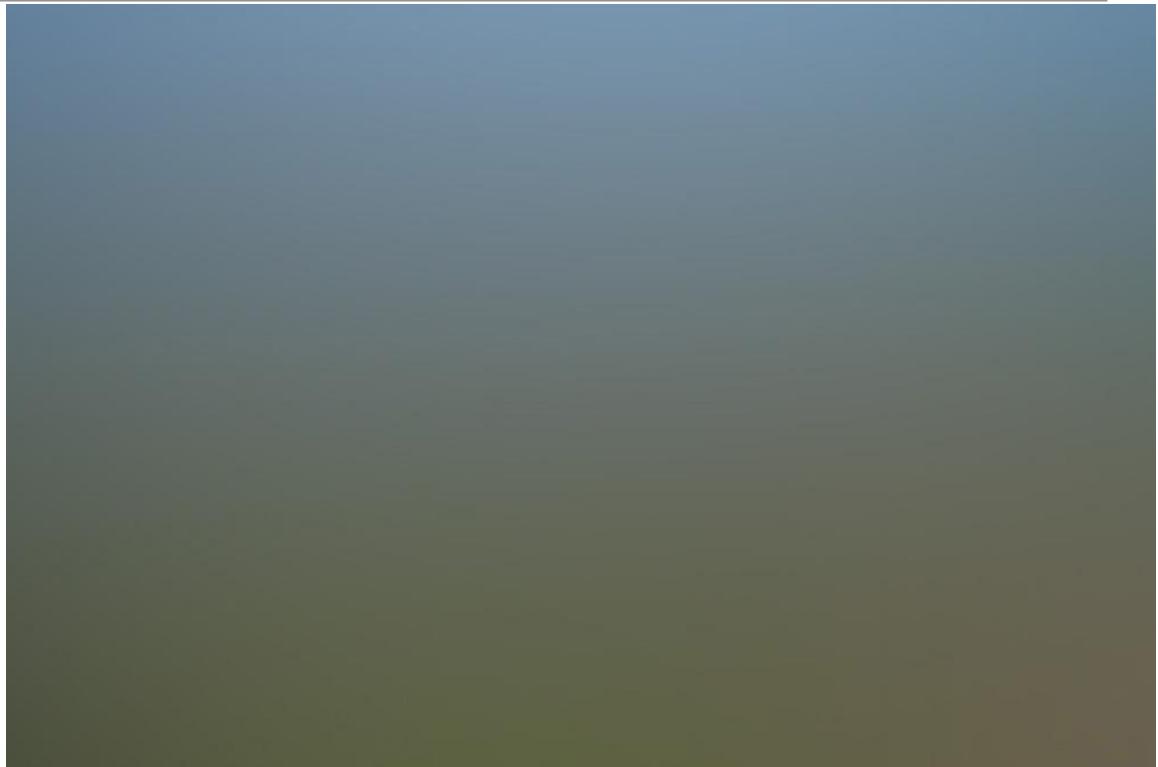
$$\sigma_7 = 64$$



Resolution Sequence

Gaussian LPF

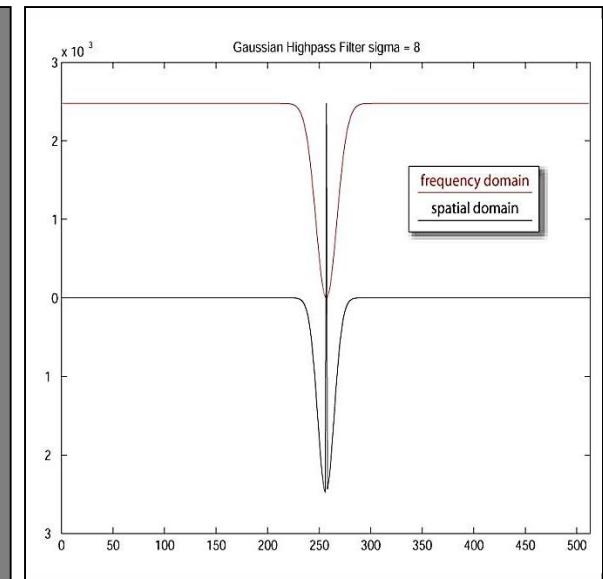
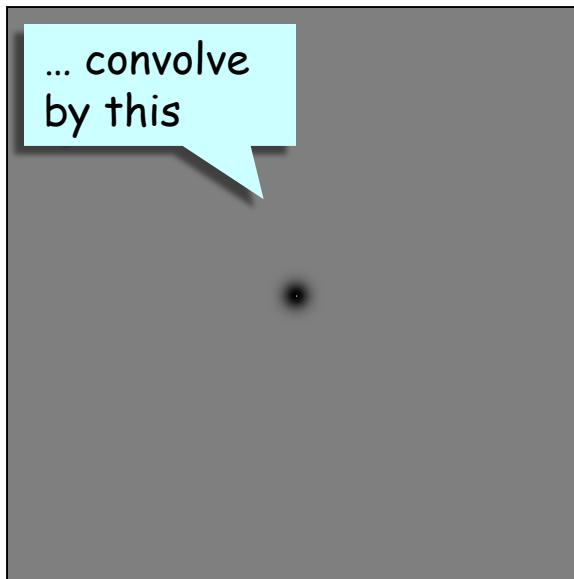
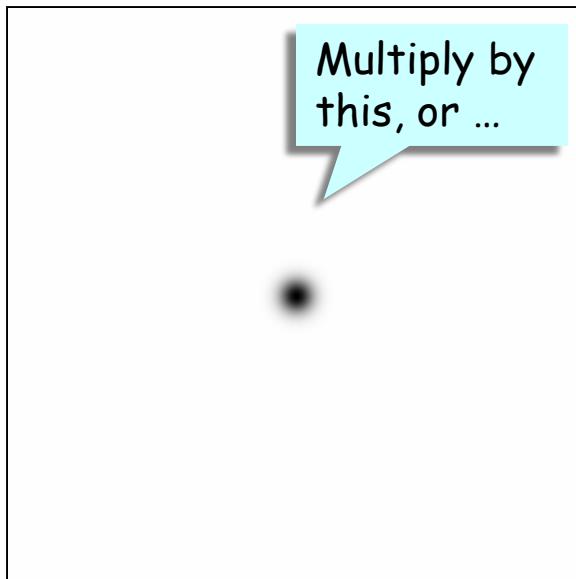
$$\sigma_8 = 128$$



Gaussian Highpass Filter

Gaussian Highpass Filter

Image size: 512x512
FD notch sigma = 8



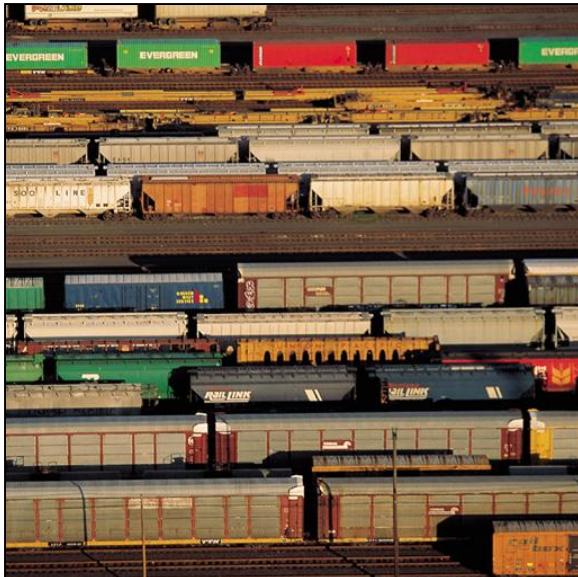
Fourier Domain Rep.

Spatial Representation

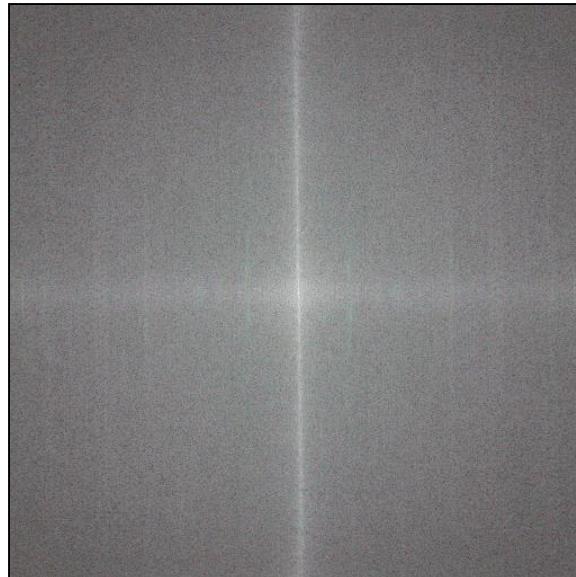
Central Profile

Gaussian Highpass Filter

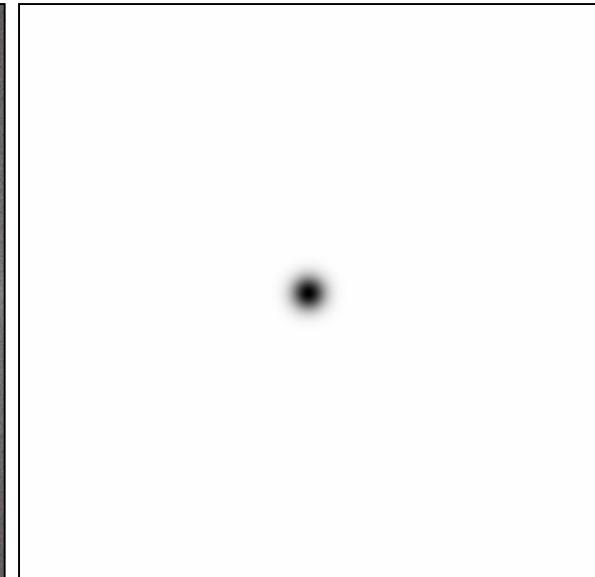
Image size: 512x512
FD notch sigma = 8



Original Image



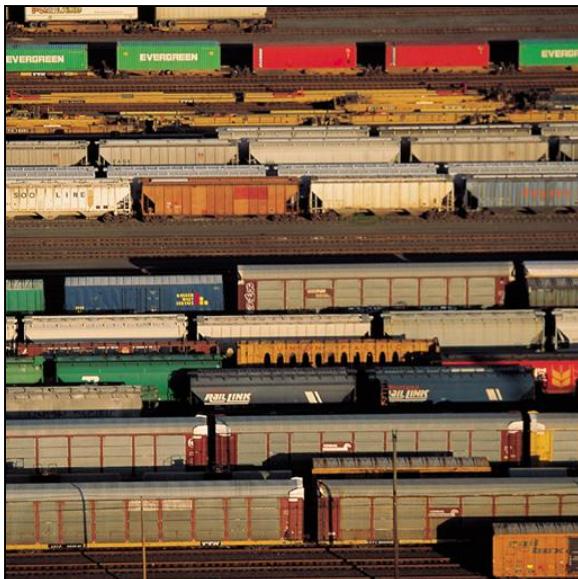
Power Spectrum



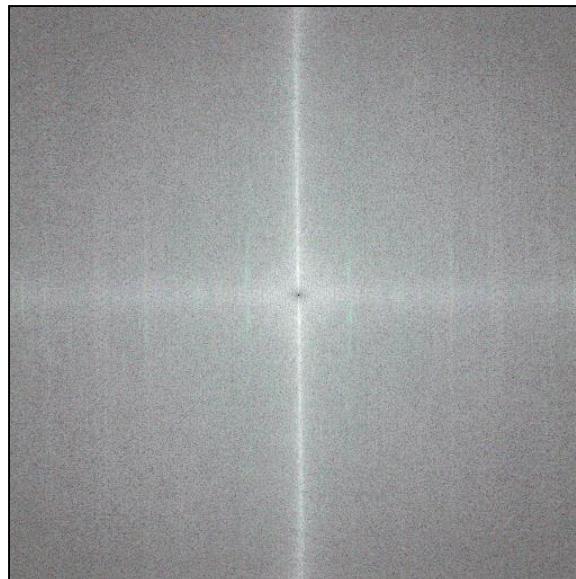
Gaussian HPF in FD

Gaussian Highpass Filter

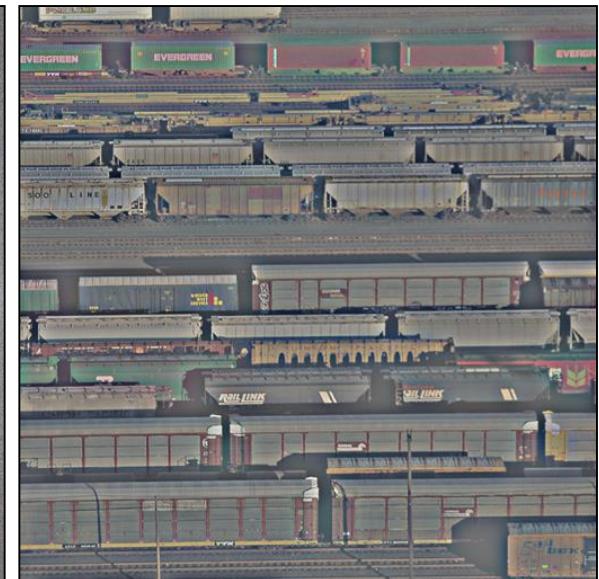
Image size: 512x512
FD notch sigma = 8



Original Image



Filtered Power Spectrum

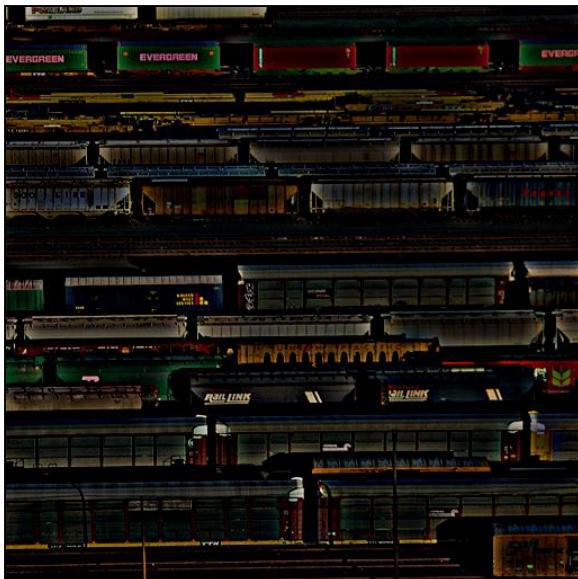


Filtered Image*

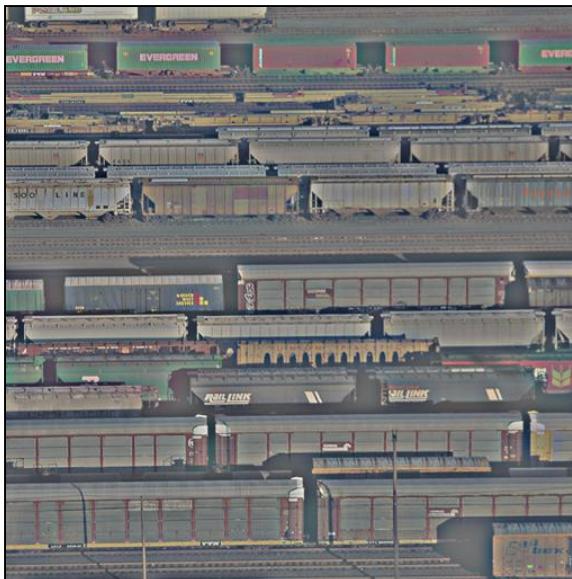
*signed image: 0
mapped to 128

Gaussian Highpass Filter

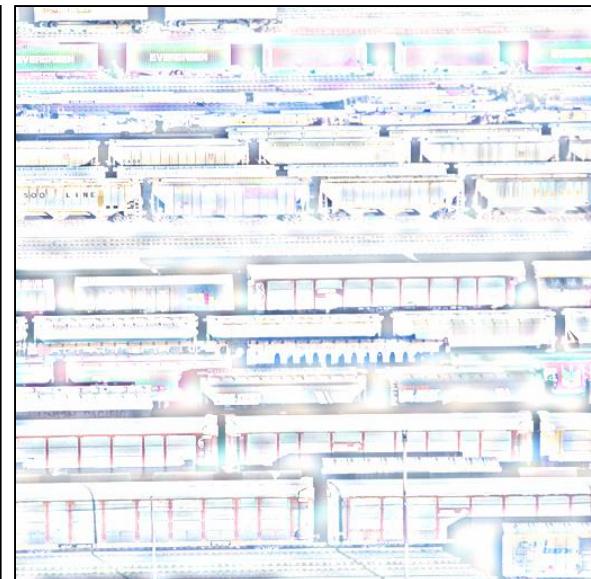
Image size: 512x512
FD notch sigma = 8



Positive Pixels



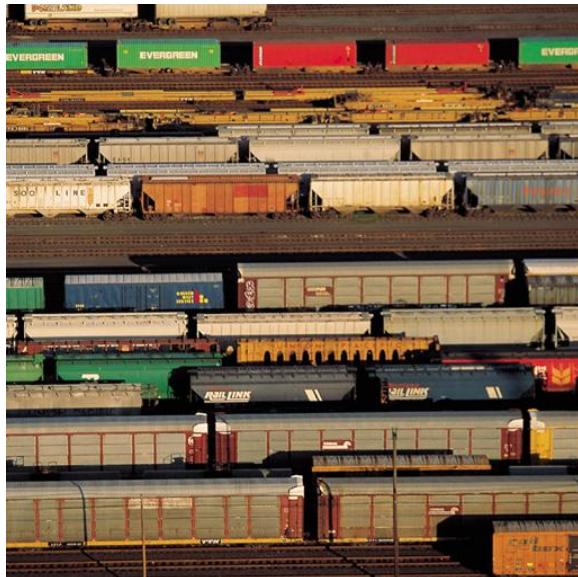
Filtered Image*



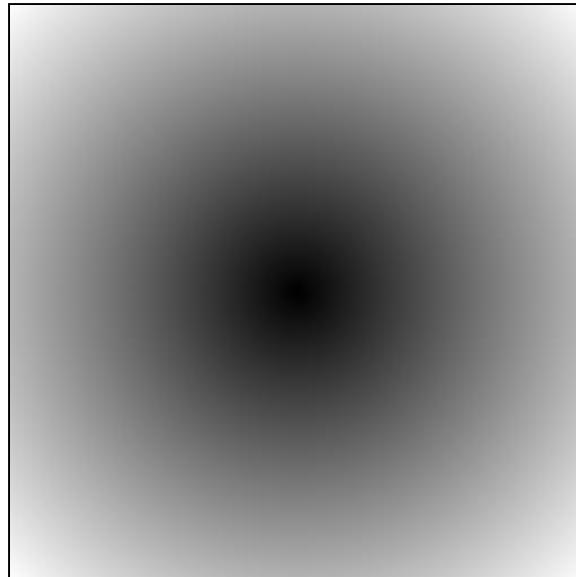
Negative Pixels

*signed image: 0
mapped to 128

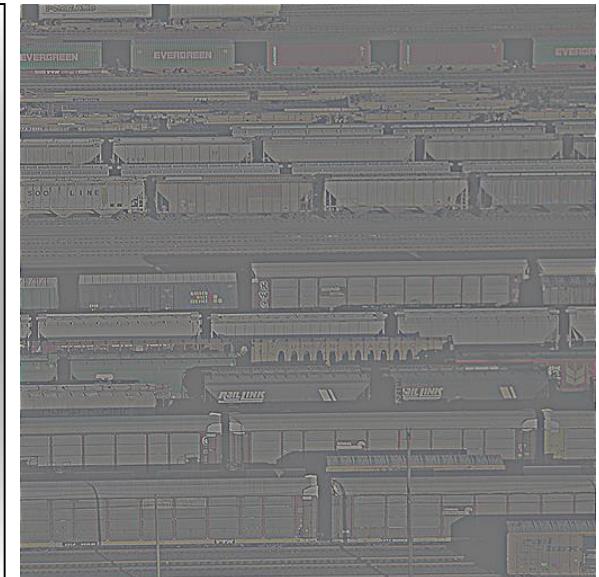
Another Gaussian Highpass Filter



Original Image



Filter Power Spectrum



Filtered Image*

*signed image: 0 mapped to 128

Highpass Sequence

Difference between
original image and
Gaussian LPF image
at $\sigma_9 = 256$.



$$\mathbf{J} = \mathbf{I} - [\mathbf{I} * g(\sigma_9)].$$

Highpass Sequence

Difference between
original image and
Gaussian LPF image
at $\sigma_8 = 128$.



$$\mathbf{J} = \mathbf{I} - [\mathbf{I} * g(\sigma_8)].$$

Highpass Sequence

Difference between
original image and
Gaussian LPF image
at $\sigma_7 = 64$.



$$\mathbf{J} = \mathbf{I} - [\mathbf{I} * g(\sigma_7)].$$

Highpass Sequence

Difference between
original image and
Gaussian LPF image
at $\sigma_6 = 32$.



$$\mathbf{J} = \mathbf{I} - [\mathbf{I} * g(\sigma_6)].$$

Highpass Sequence

Difference between
original image and
Gaussian LPF image
at $\sigma_5 = 16$.



$$\mathbf{J} = \mathbf{I} - [\mathbf{I} * g(\sigma_5)].$$

Highpass Sequence

Difference between
original image and
Gaussian LPF image
at $\sigma_4 = 8$.



$$\mathbf{J} = \mathbf{I} - [\mathbf{I} * g(\sigma_4)].$$

Highpass Sequence

Difference between
original image and
Gaussian LPF image
at $\sigma_3 = 4$.



$$\mathbf{J} = \mathbf{I} - [\mathbf{I} * g(\sigma_3)].$$

Highpass Sequence

Difference between
original image and
Gaussian LPF image
at $\sigma_2 = 2$.



$$\mathbf{J} = \mathbf{I} - [\mathbf{I} * g(\sigma_2)].$$

Highpass Sequence

Difference between
original image and
Gaussian LPF image
at $\sigma_1 = 1$.



$$\mathbf{J} = \mathbf{I} - [\mathbf{I} * g(\sigma_1)].$$

Highpass Sequence

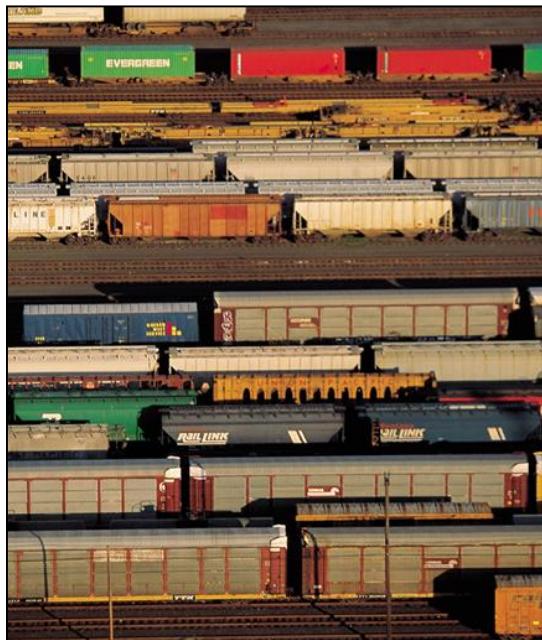
Original Image

$$\sigma_0 = 0$$



Effects on Power Spectrum

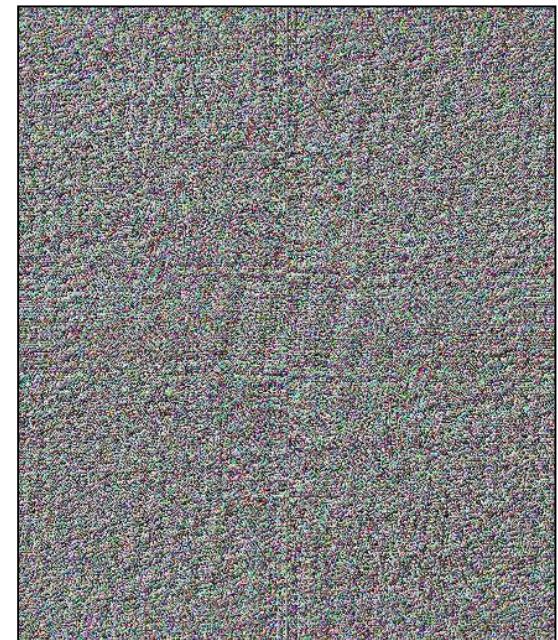
Power Spectrum and Phase of an Image



original image



power spectrum

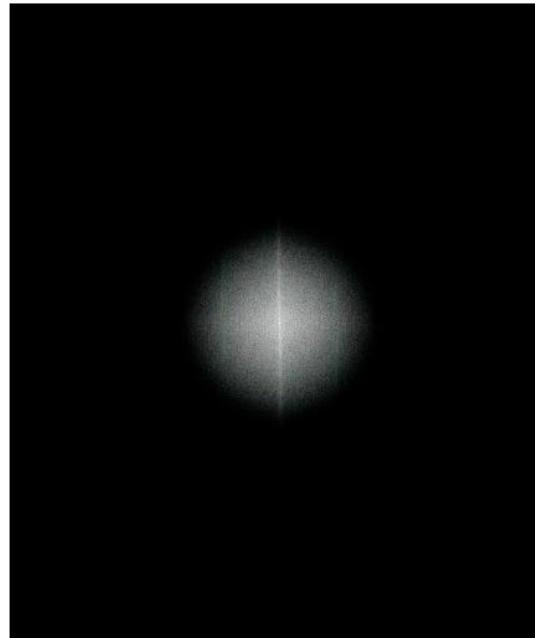


phase

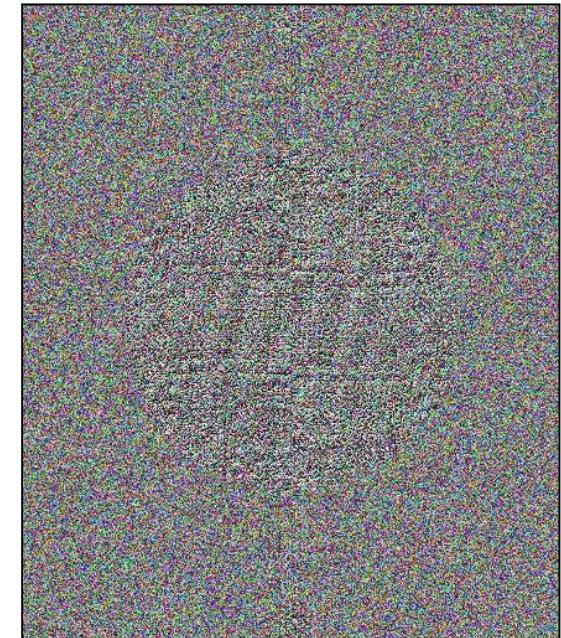
Power Spectrum and Phase of a Blurred Image



blurred image

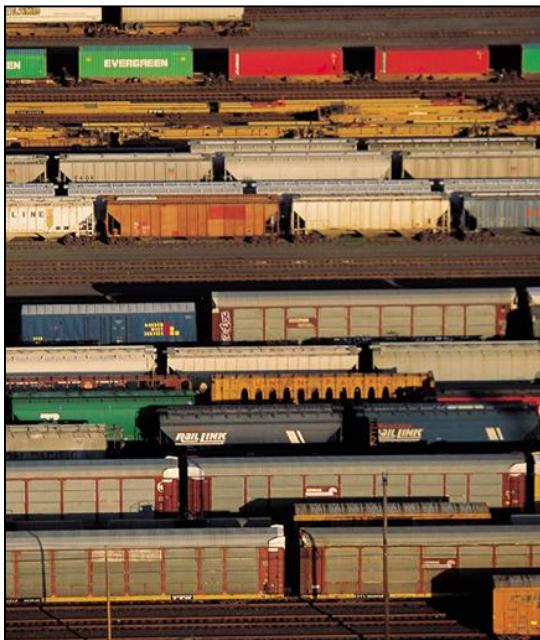


power spectrum



phase

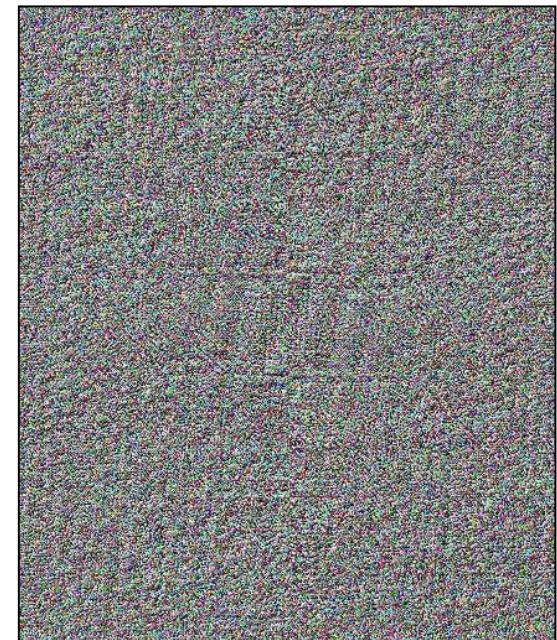
Power Spectrum and Phase of an Image



original image

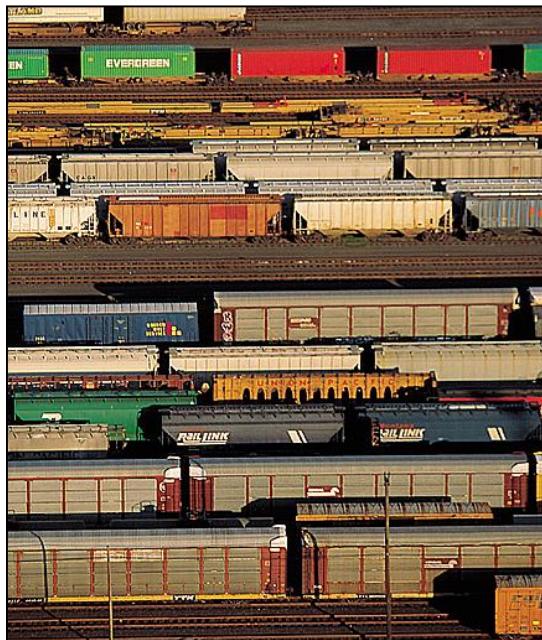


power spectrum

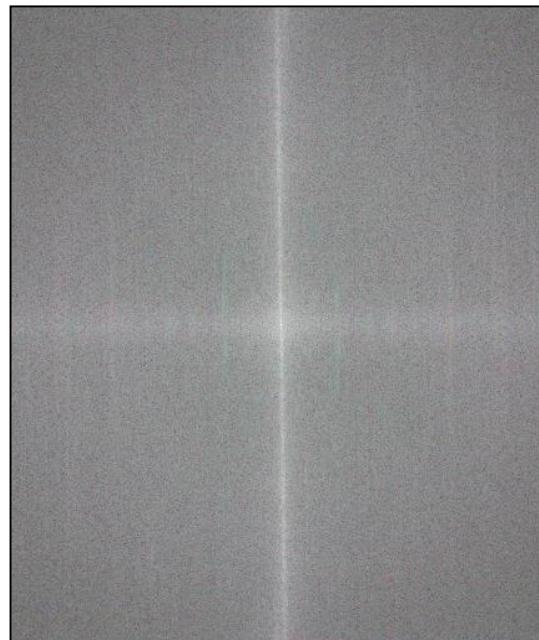


phase

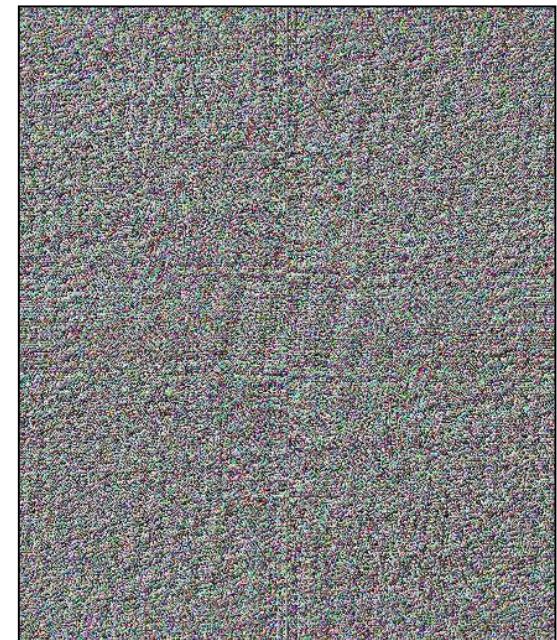
Power Spectrum and Phase of a Sharpened Image



sharpened image



power spectrum



phase

Learn more about FT on image processing

<http://homepages.inf.ed.ac.uk/rbf/HIPR2/fourier.htm>

Q&A
