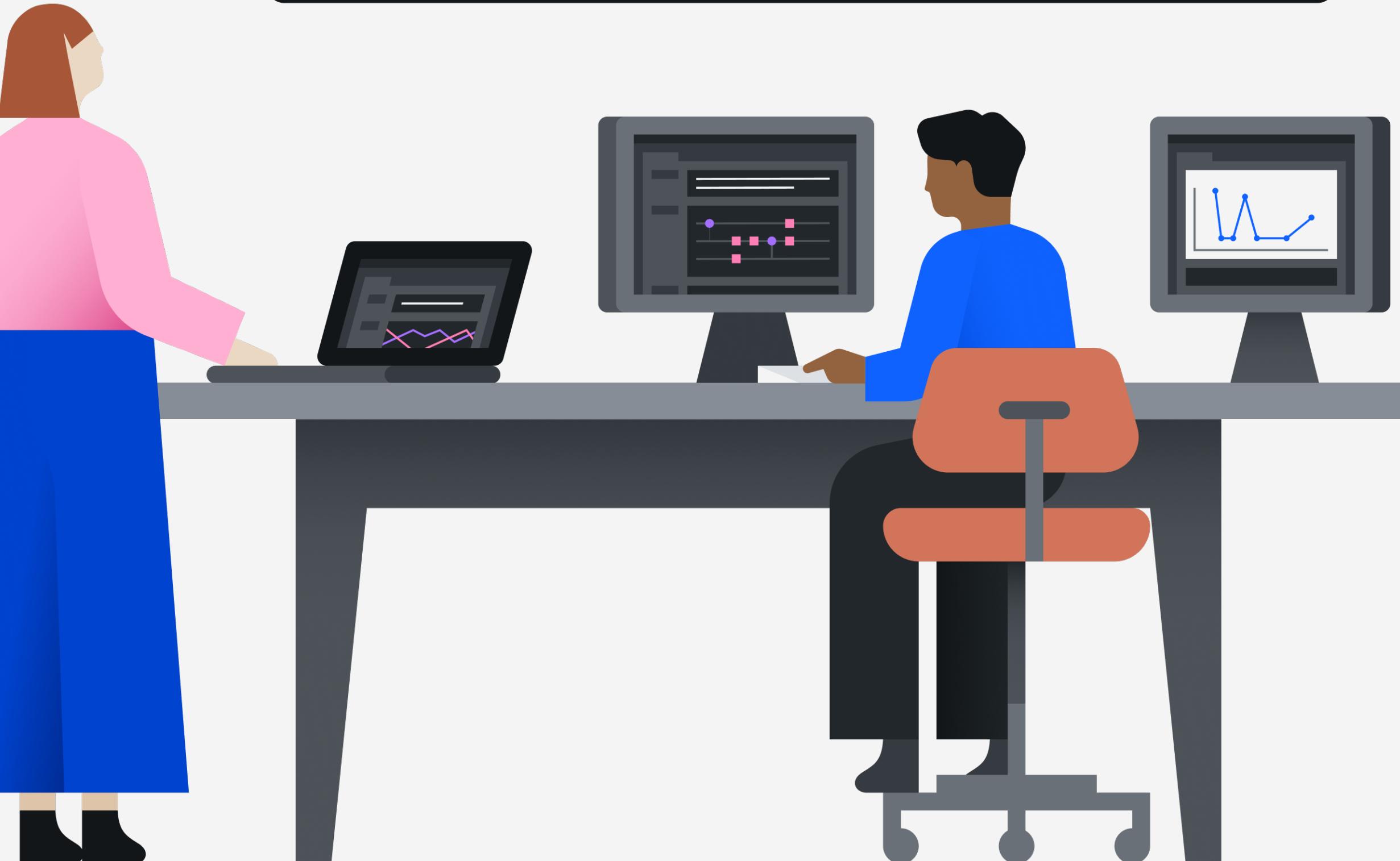


# Characterizing noise on quantum hardware

Haimeng Zhang  
Quantum Engineer

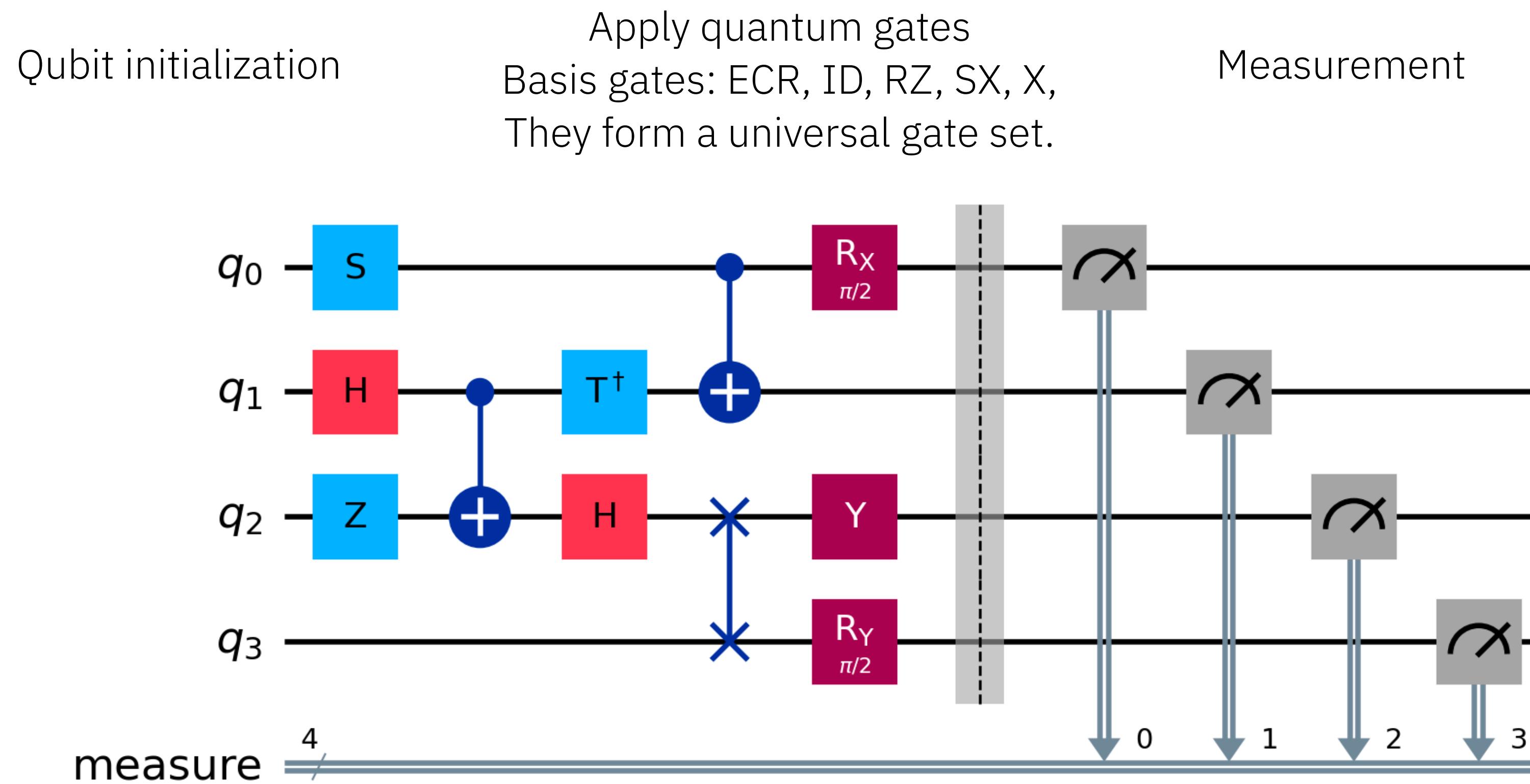
Samanthan Barron  
Quantum Developer

IBM Quantum



# Start with a Quantum circuit

A Quantum circuit consists of unitary gates applied to qubits.



# Noise in today's quantum hardware

Quantum circuits are compiled and run physically on the quantum hardware;

The performance and power of today quantum processors are still largely limited by noise;

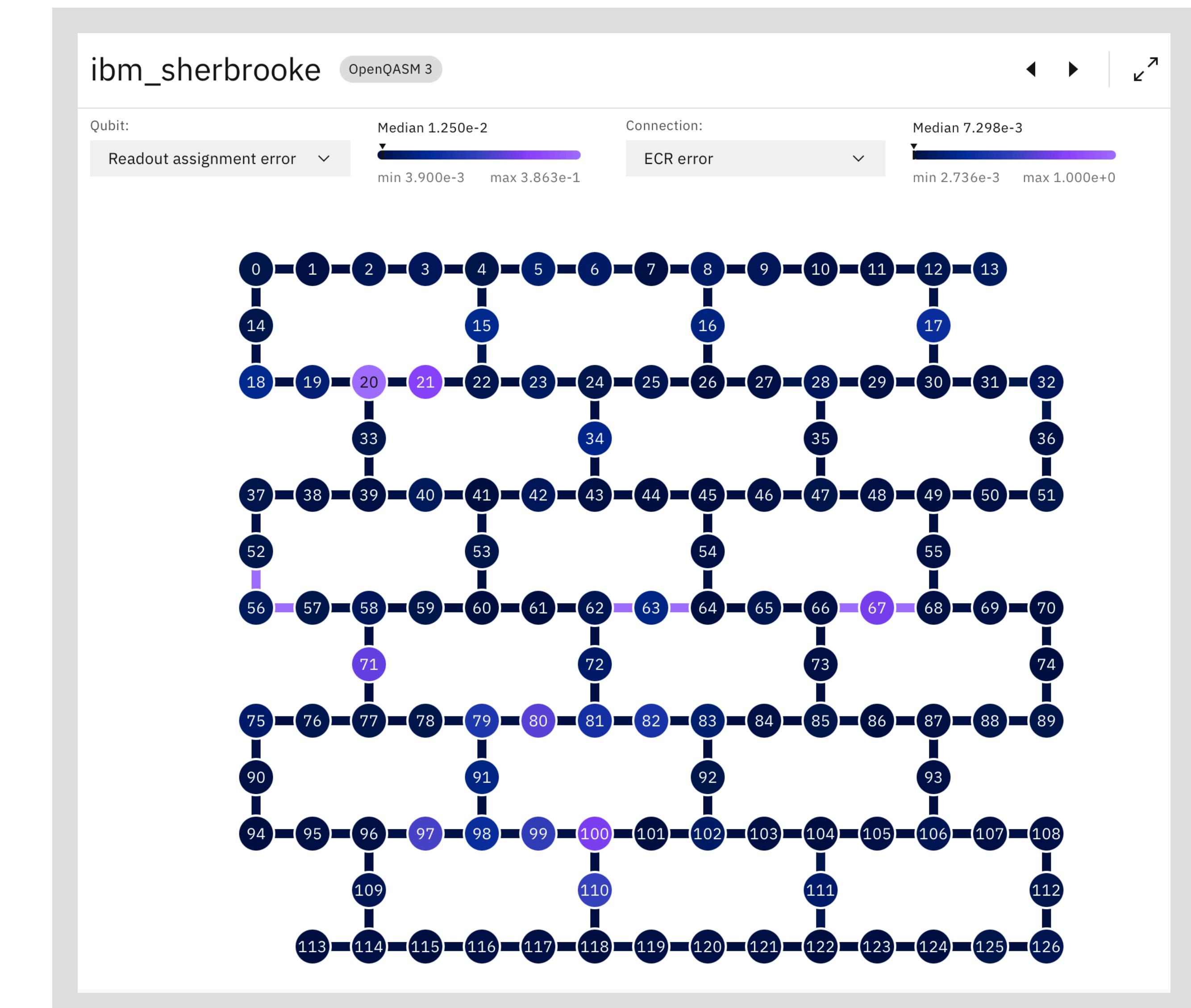
We want to understand the limitation of quantum hardware due to noise so we can make best use of it.

In this lecture:

Different sources of noise;

Where to read the noise-related metrics from the [IBM Quantum Platform](#);

How they are experimentally characterized.



# Start with a Quantum circuit

Hadamard gate:

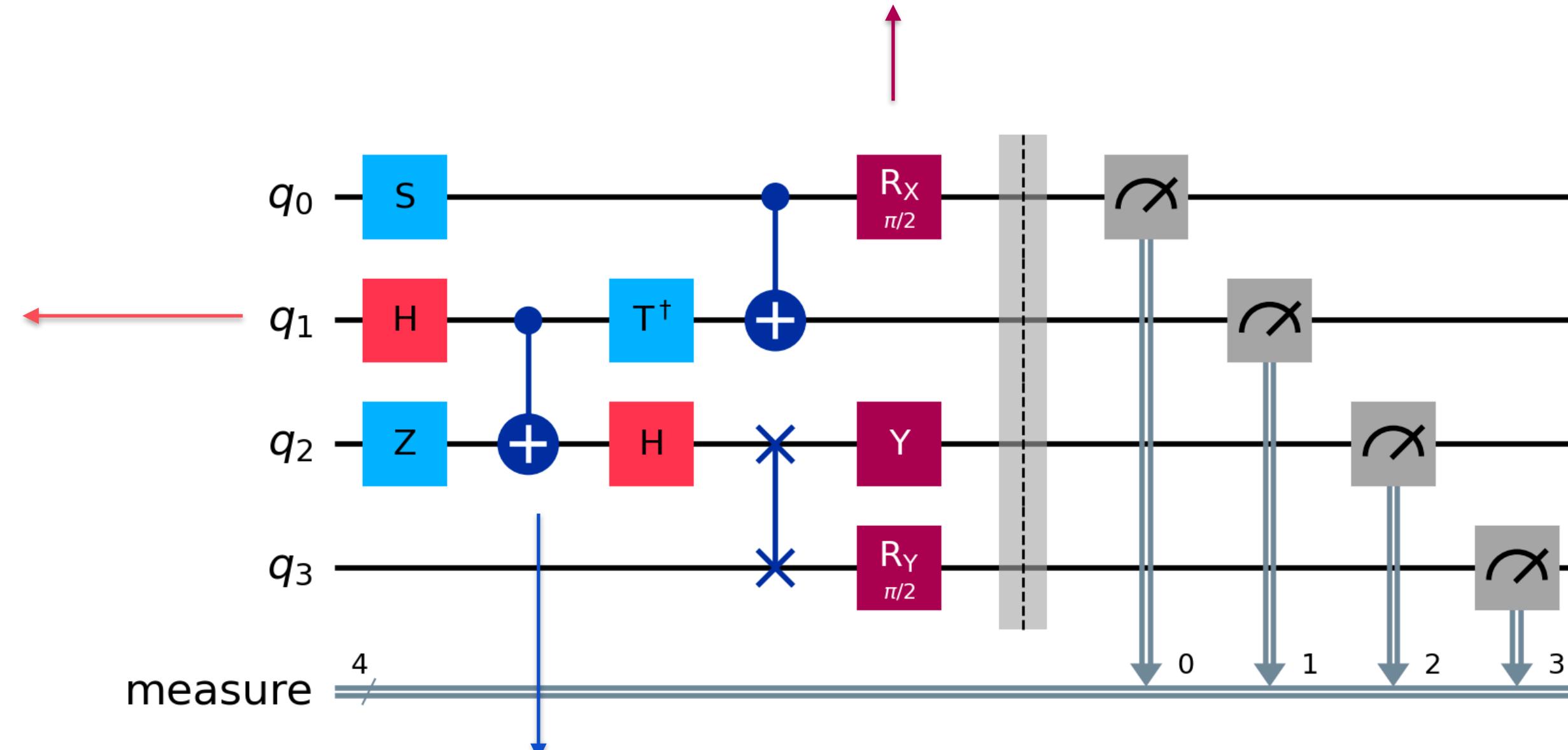
$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

$$|\psi_{out}\rangle = H|\psi_{in}\rangle$$

Rotation gates generated by a Hamiltonian

$$\begin{aligned} R_x(\theta) &= \exp(-i\frac{\theta}{2}\sigma_x) \\ &= \exp(-iH_{\text{drive}}t) \end{aligned}$$

where  $H_{\text{drive}} = v\sigma_x$ ,  $\theta = vt$



Measure in the qubit computational basis.  
For a single qubit, measurement operators  $P_0 = |0\rangle\langle 0|$ ,  
 $P_1 = |1\rangle\langle 1|$

Two-qubit gate generates entanglement.

$$CNOT \cdot (H \otimes I)|0\rangle|0\rangle = (|0\rangle|0\rangle + |1\rangle|1\rangle)/\sqrt{2}$$

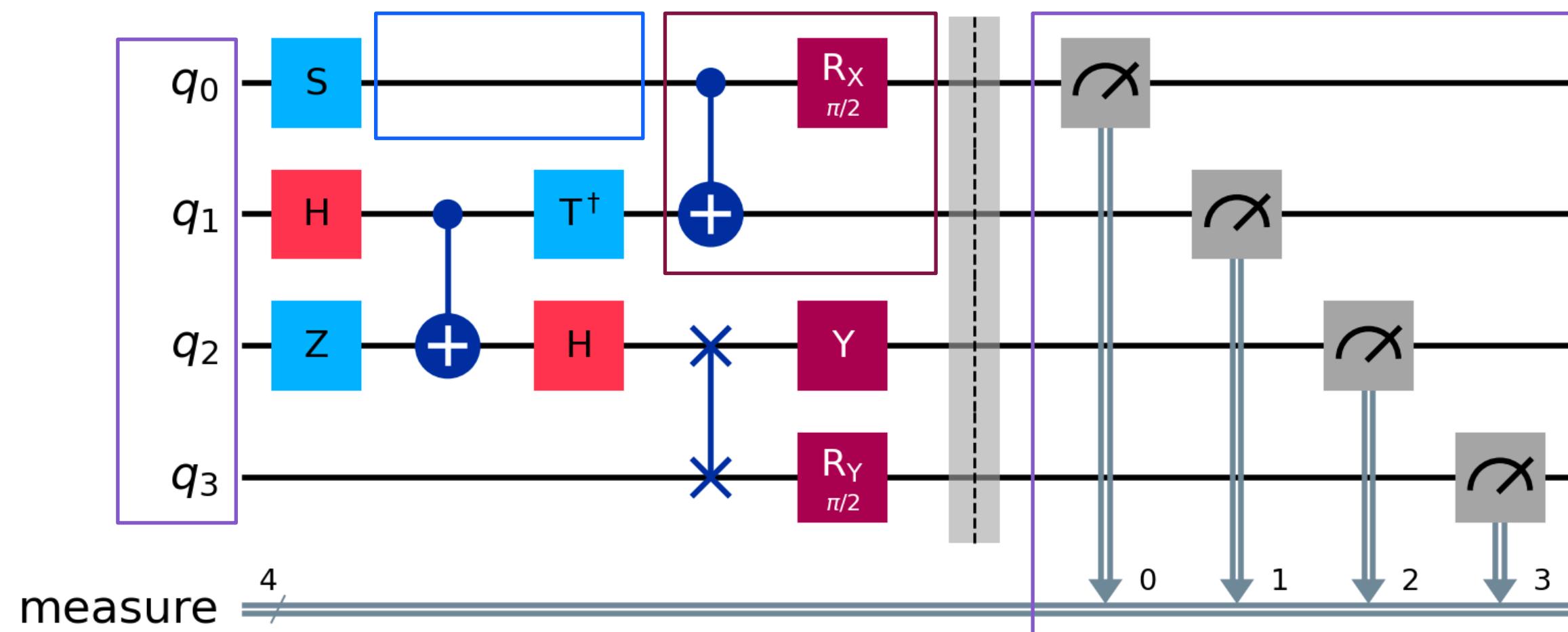
# What are the sources of noise?

## Incoherent errors:

Loss of quantum information in the form of superposition and entanglement

## Coherent errors in gates:

Incorrect Hamiltonian evolution



State preparation and measurement (**SPAM**) errors

# Representing a quantum state

A single-qubit quantum state can be represented by a state vector in the 2-dimensional Hilbert state.

$$\text{Ground state } |0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$



$$\text{Excited state } |1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$$



# Representing a quantum state

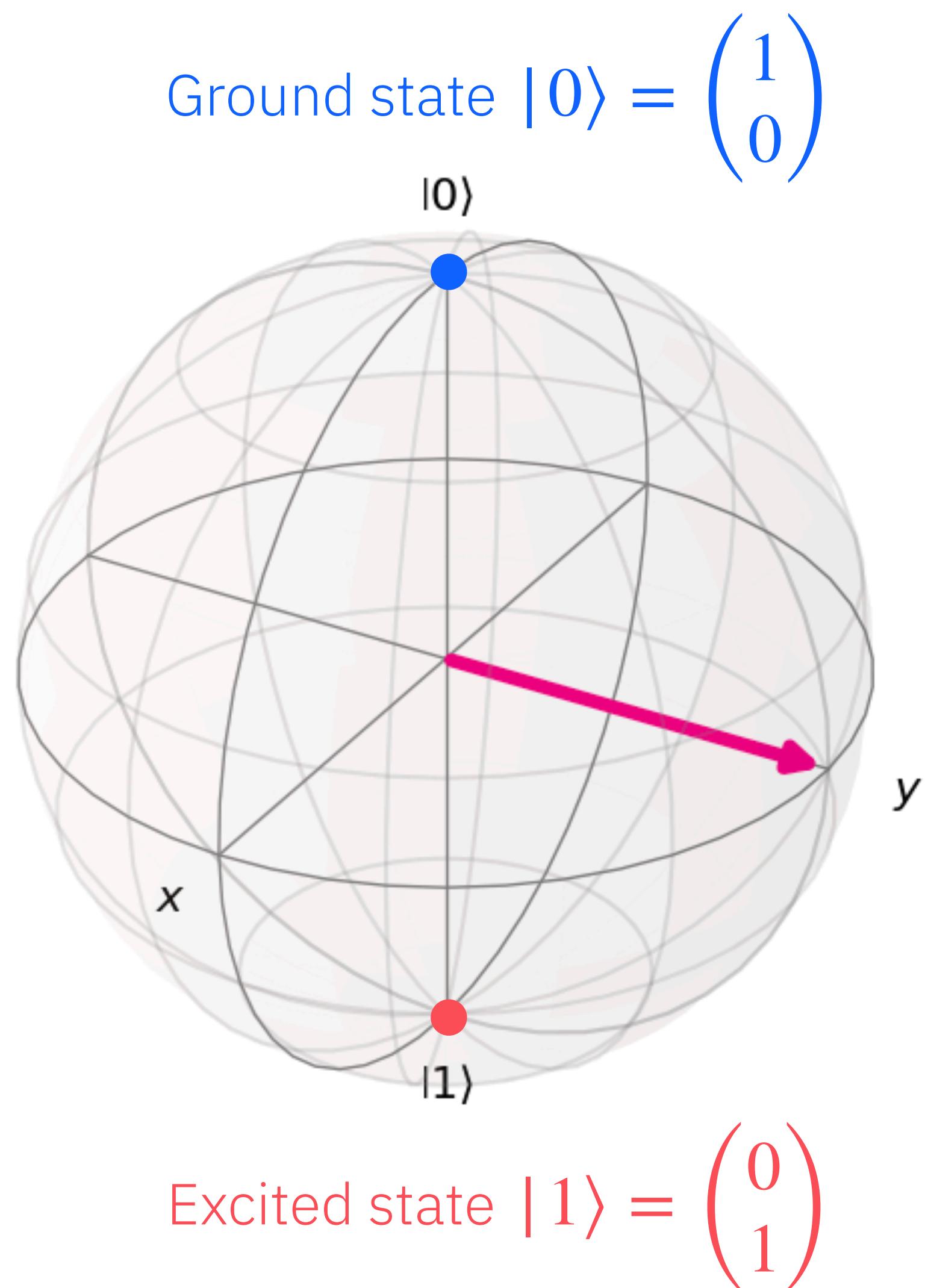
Coherent superposition state:

$$|\psi\rangle = \alpha|0\rangle + \beta|1\rangle, \alpha, \beta \in \mathbb{C}$$

$|\alpha|^2$ : probability in ground state

$|\beta|^2$ : probability in excited state

$$|\alpha|^2 + |\beta|^2 = 1$$

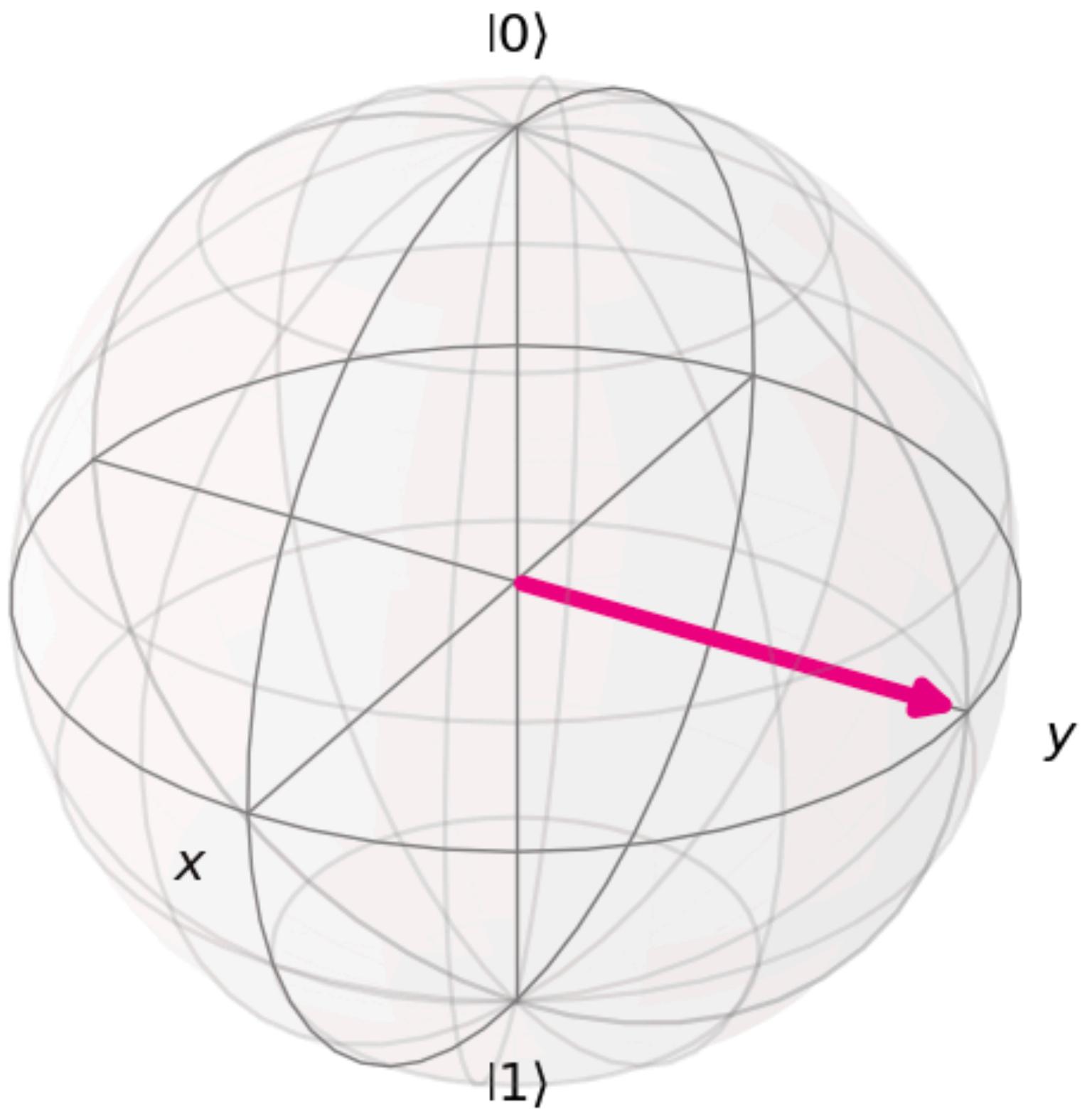


# Representing a quantum bit

Density matrix representation

Pure state:

$$\rho = |\psi\rangle\langle\psi|$$



Mixed state:

$$\rho = \sum_i q_i |\psi_i\rangle\langle\psi_i|,$$

describes an ensemble of pure states  
 $\{q_i, |\psi_i\rangle\}$ .

# Representing a quantum bit

Bloch vector representation

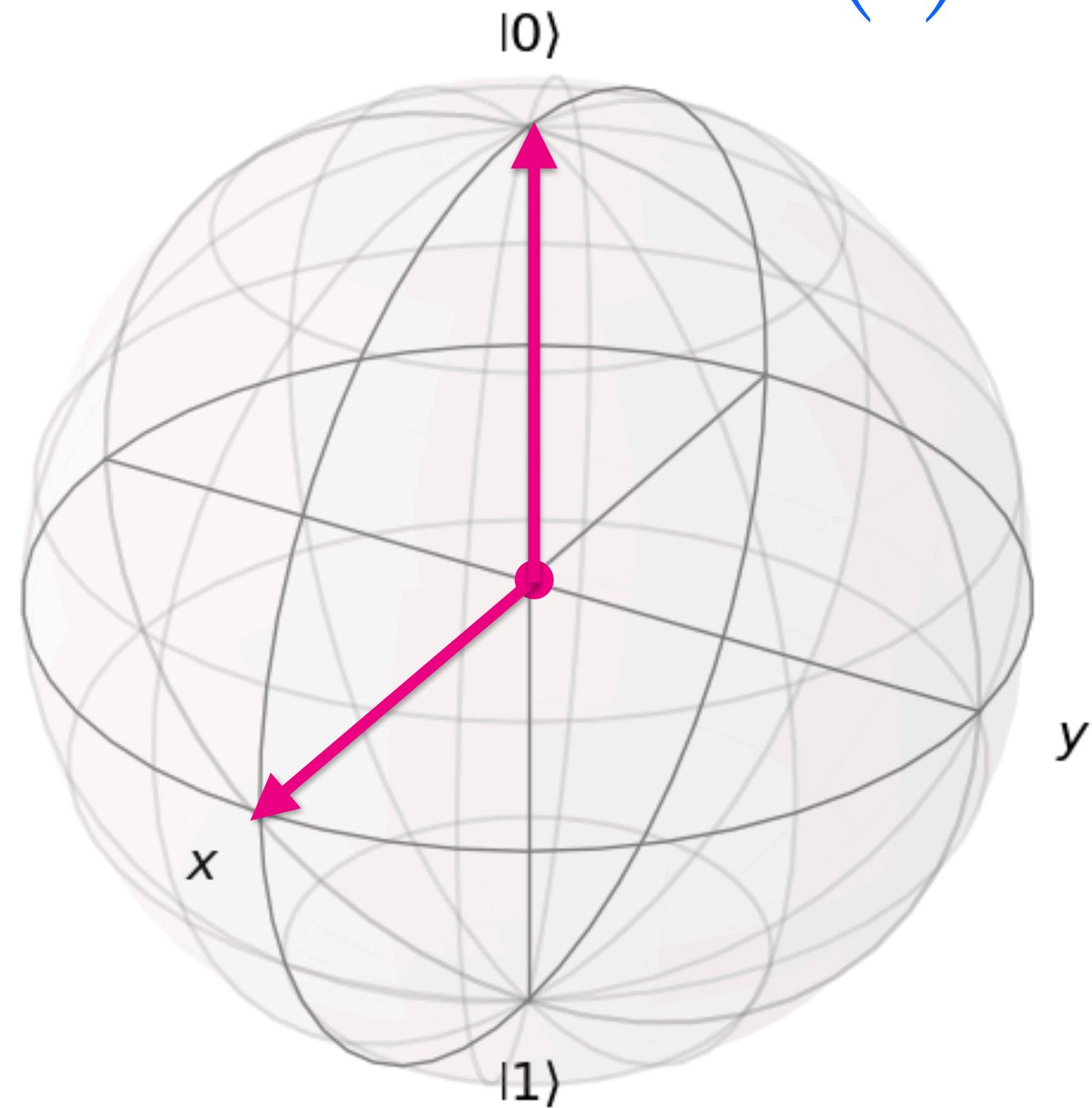
$$\rho = \frac{1}{2}(I + \vec{v} \cdot \vec{\sigma})$$

where

$$\vec{\sigma} = (\sigma_x, \sigma_y, \sigma_z),$$

$$\vec{v} = (v_x, v_y, v_z).$$

Ground state  $|0\rangle = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$



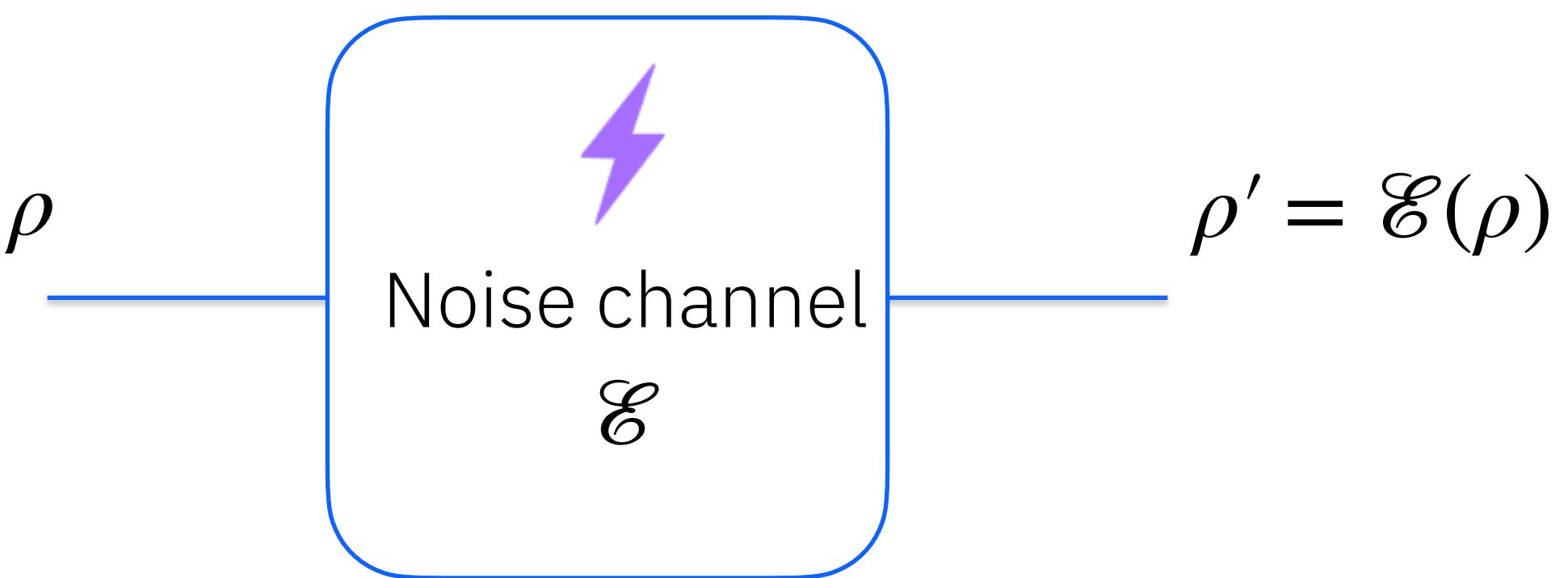
Excited state  $|1\rangle = \begin{pmatrix} 0 \\ 1 \end{pmatrix}$

X poles:  $|\pm\rangle = \frac{1}{\sqrt{2}}(|0\rangle \pm |1\rangle)$

Z poles: ground and excited states

Center: maximally mixed state  $\rho = \frac{I}{2}$

# Effect of noise



Ideal

State

Pure state

$$\|\vec{v}\| = 1$$

Noisy

Mixed state

$$\|\vec{v}\| < 1$$

Operations

Unitaries

$$|\psi\rangle \rightarrow U|\psi\rangle$$

Noise channel  $\mathcal{E}$

$$\rho \rightarrow \mathcal{E}(\rho)$$

# SPAM errors

Example of a mix state:

e.g. imperfect state preparation

Measurement (readout) error results in imperfect acquisition of the classical output of the quantum circuit.

In practice, it is difficult to tell them apart.

Mathematically described by:

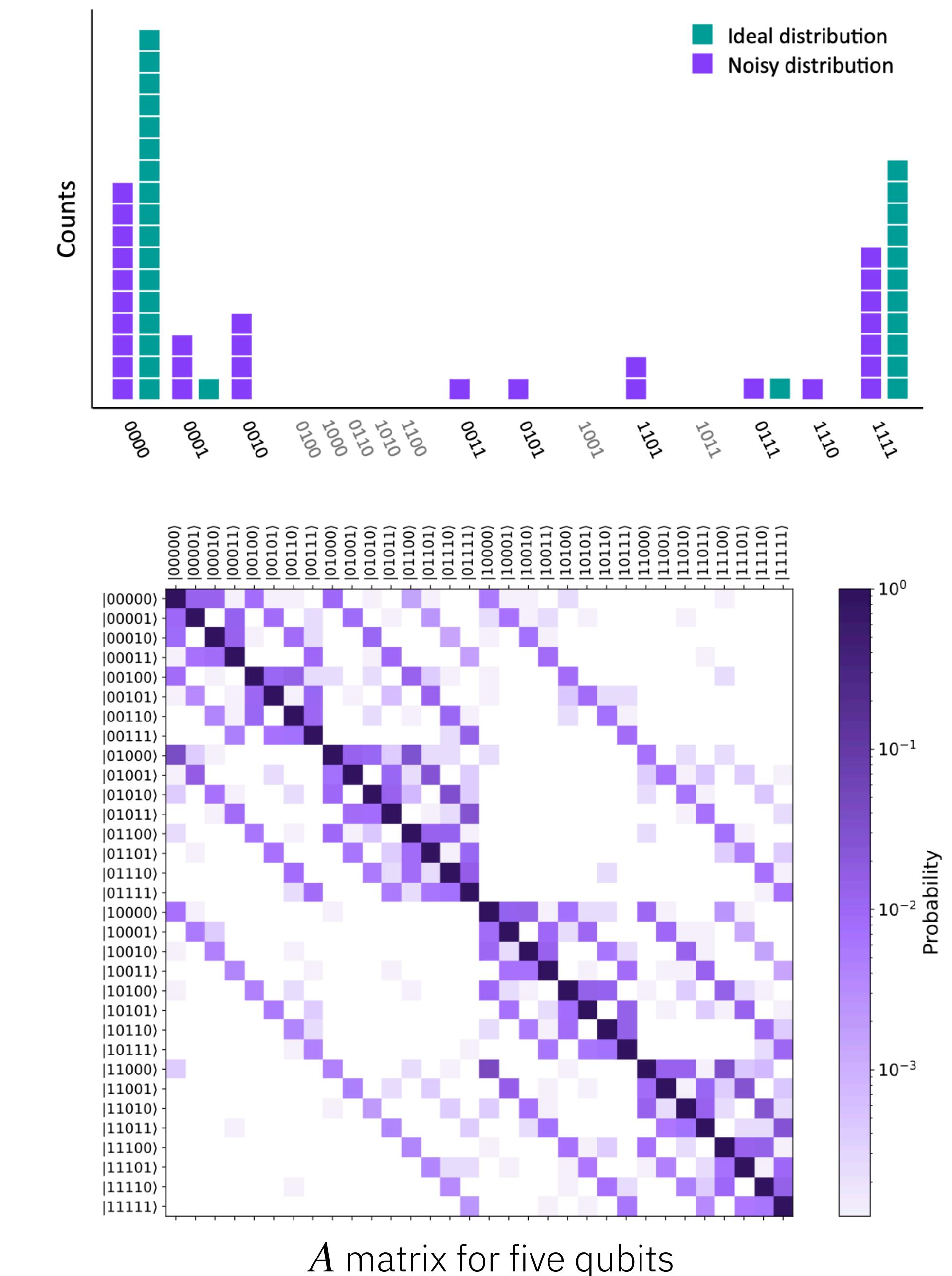
$$\vec{p}_{\text{noisy}} = A \vec{p}_{\text{ideal}}$$

$p_i$ : probability of measuring bitstring  $i$   
 $A_{ij}$ : the probability of observing state  $j$  while being prepared in state  $i$ .

Challenging to characterize at scale:  
 $(2^n)^2$  elements.

Reported on backend qubit by qubit.

Could be correlated between qubits.



# SPAM errors

Example of a mix state:

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Could be correlated between qubits.

ibm\_sherbrooke OpenQASM 3

## Details

127

Qubits

1.7%

EPLG

5K

CLOPS

Status:

Online

System region:

us-east

Total pending jobs:

25 jobs

Processor type ⓘ:

Eagle r3

Version:

1.4.49

Basis gates:

ECR, ID, RZ, sx, x

Your instance usage: 0 jobs

Median ECR error: 6.983e-3

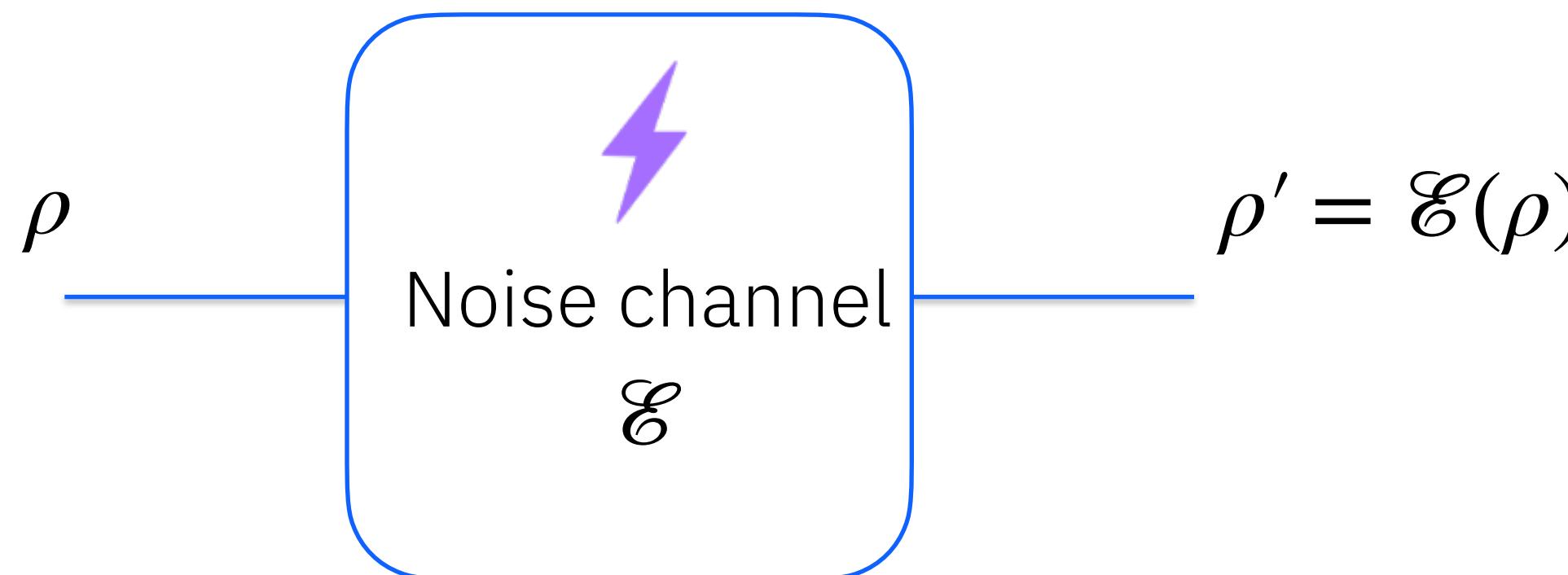
Median SX error: 2.093e-4

Median readout error: 1.370e-2

Median T1: 264.82 us

Median T2: 185.58 us

# Noise channels



Mathematical representation (Kraus):

$$\mathcal{E}(\rho) = \sum_i K_i \rho K_i^\dagger \quad \sum_i K_j^\dagger K_j = I$$

Linear  
Complete positive  
Trace preserving

# Incoherent errors

*Action of an amplitude damping channel on the Bloch sphere.*

## Energy relaxation:

Superconducting qubits operate at low temperatures, typically around 20 mK with qubit frequency between 4-6 GHz.

Hence there is much stronger decay from the excited state  $|1\rangle$  to the ground state  $|0\rangle$  compared with the excitation from  $|0\rangle$  to  $|1\rangle$ .

Energy relaxation is characterized by the timescale  $T_1$ ; The probability of a relaxation error is given by  $1 - e^{-t/T_1}$  for circuit evolution time  $t$ .

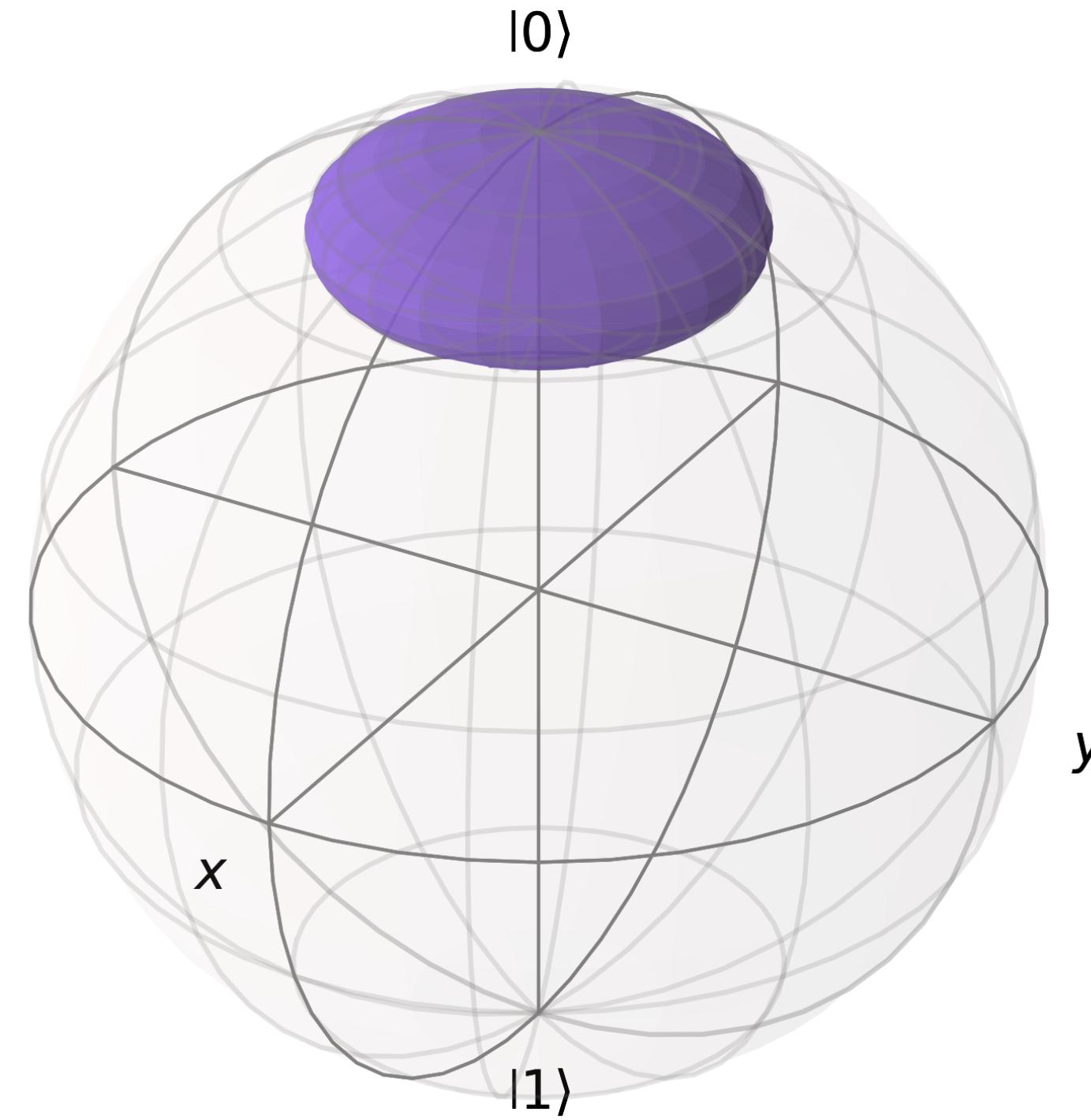
## Amplitude damping channel:

$$K_0 = \begin{pmatrix} 1 & 0 \\ 0 & \sqrt{1-p} \end{pmatrix},$$

$$K_1 = \sqrt{p} |0\rangle\langle 1|.$$

## Equivalently:

$$\begin{aligned} |0\rangle &\mapsto |0\rangle \text{ with probability } 1 \\ |1\rangle &\mapsto |0\rangle \text{ with probability } p \end{aligned}$$



Ground state becomes the steady state of the superconducting qubit, largely unaffected by relaxation errors.

# Incoherent errors

*Action of a phase damping channel on the Bloch sphere.*

## Dephasing:

Superposition states become classical mixtures

Dephasing is characterized by the timescale  $T_2$ ,

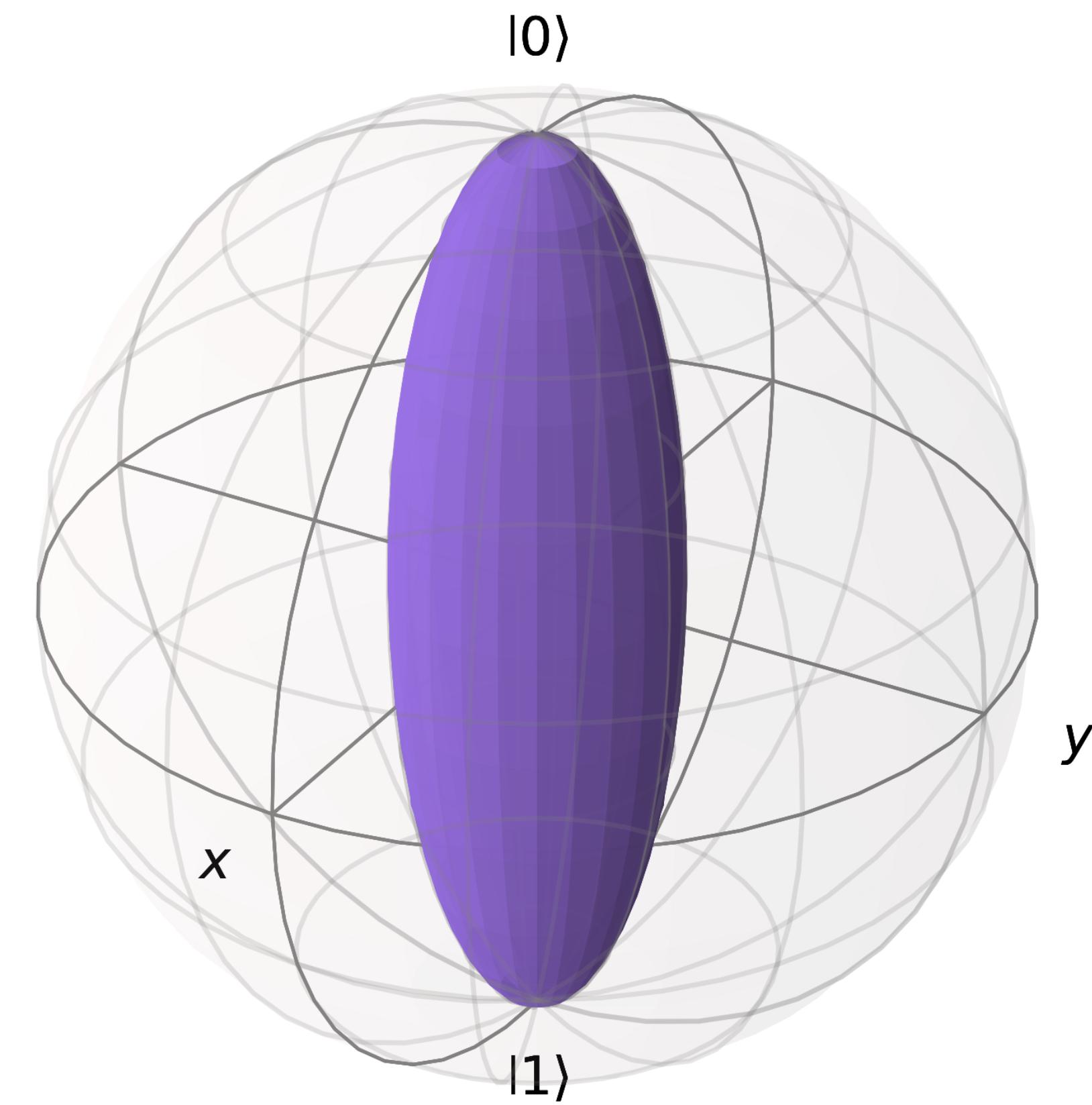
The probability of a dephasing error is given by  $1 - e^{-t/T_2}$  for circuit evolution time  $t$ .

Both relaxation and dephasing error turn quantum information classical!

## Phase flip channel:

$$K_0 = \sqrt{1-p} I,$$

$$K_1 = \sqrt{p} Z.$$



# Incoherent errors

depolarizing channel  
A special case when  $p_x = p_y = p_z$

$$\mathcal{E}(\rho) = p \frac{I}{2} + (1-p)\rho$$
$$\mathcal{E}(\rho) = \left(1 - \frac{3p}{4}\right)\rho + \frac{p}{4}(X\rho X + Y\rho Y + Z\rho Z)$$

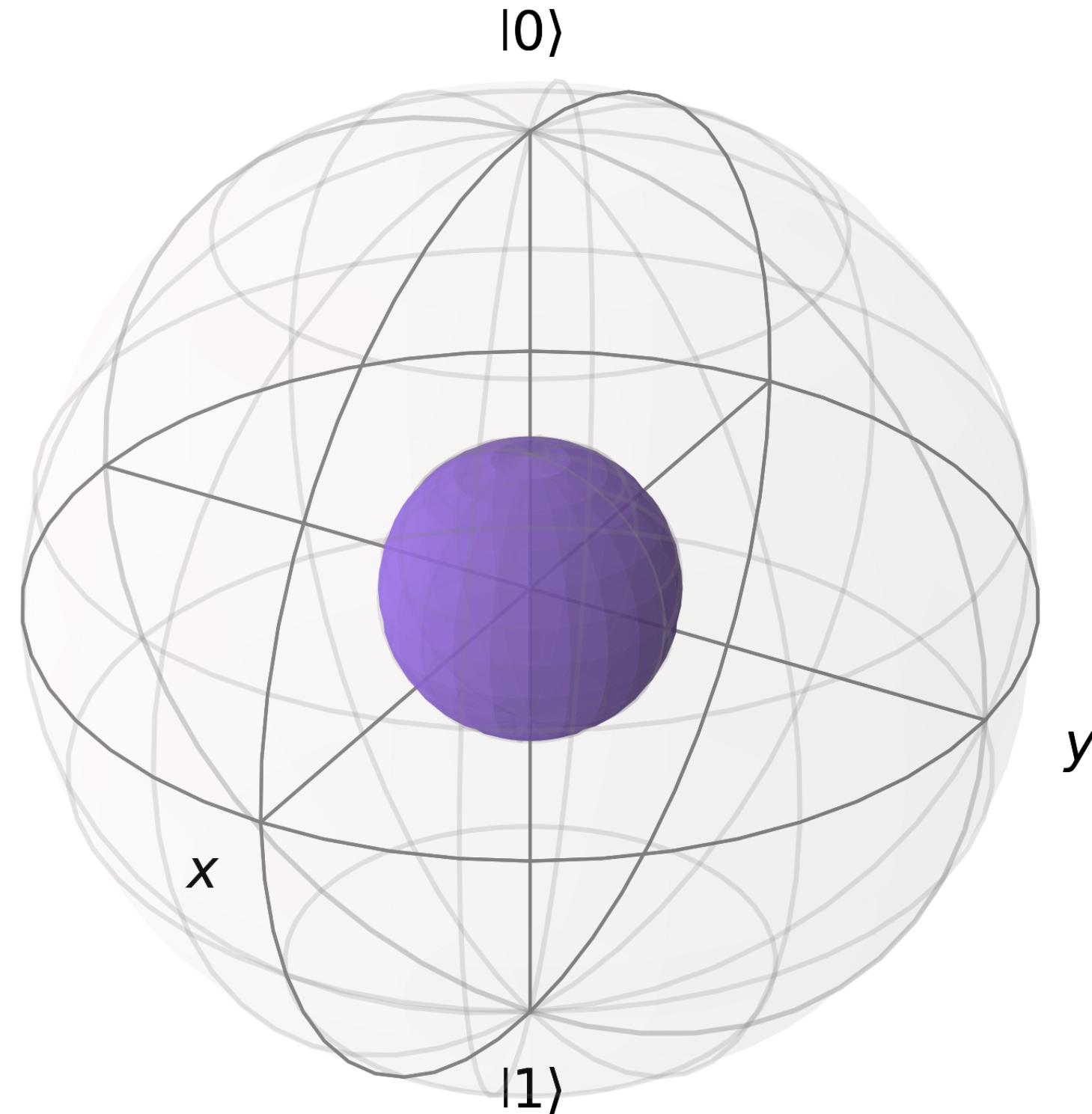
## Pauli noise channel

$$\begin{aligned}\mathcal{E}(\rho) &= \sum_j p_j P_j \rho P_j \\ &= p_I I \rho I + p_X X \rho X + p_Y Y \rho Y + p_Z Z \rho Z\end{aligned}$$

$P_j$ : Pauli operators

$p_j$ : the error rate associated with  $P_j$

Sparse Pauli noise channel is used to model noisy quantum processors in practice [1]



[1] E. Berg et al., Probabilistic error cancellation with sparse Pauli-Lindblad models on noisy quantum processors. Nature Physics, pages 1–6, 2023.

Pauli noise channels are *unital*, meaning that it maps the maximally mixed state to itself.

# Coherent errors

Gates are generated by turning on certain Hamiltonians that we can control and engineer.

Let's look at the single-qubit case:

$$RX(\theta) = \exp\left(-i\frac{\theta}{2}\sigma_x\right) = \exp(-iHt)$$
$$H = v\sigma_x, \theta = 2vt$$

What if we engineered the wrong Hamiltonian?

Example: incorrect phase in a microwave generator

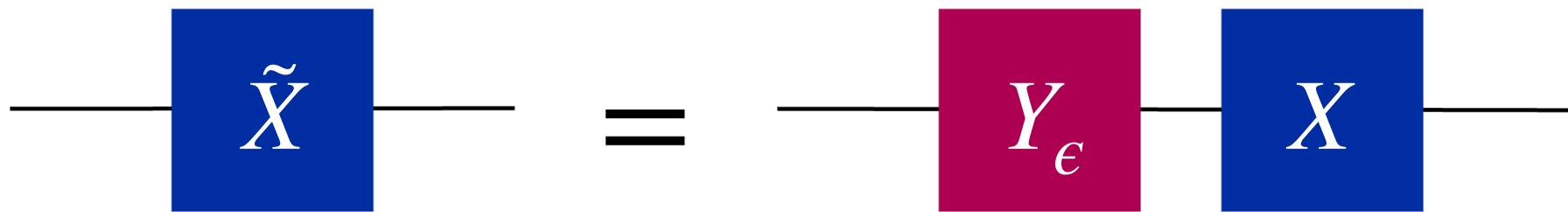
$$H = v\sigma_x + \epsilon\sigma_y$$

Example: poorly-calibrated pulse durations.

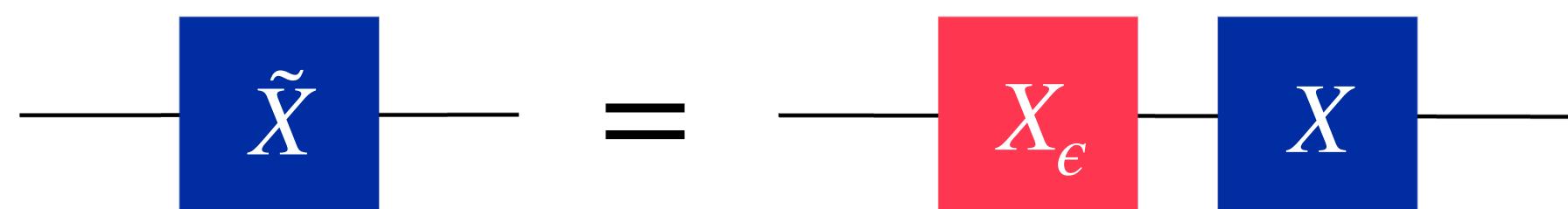
$$\theta = 2v(t + t')$$

Coherent errors can be modeled by unwanted unitary gates in the circuit.

Misaligned rotation



Over/under rotation



# Two-qubit errors (crosstalk)

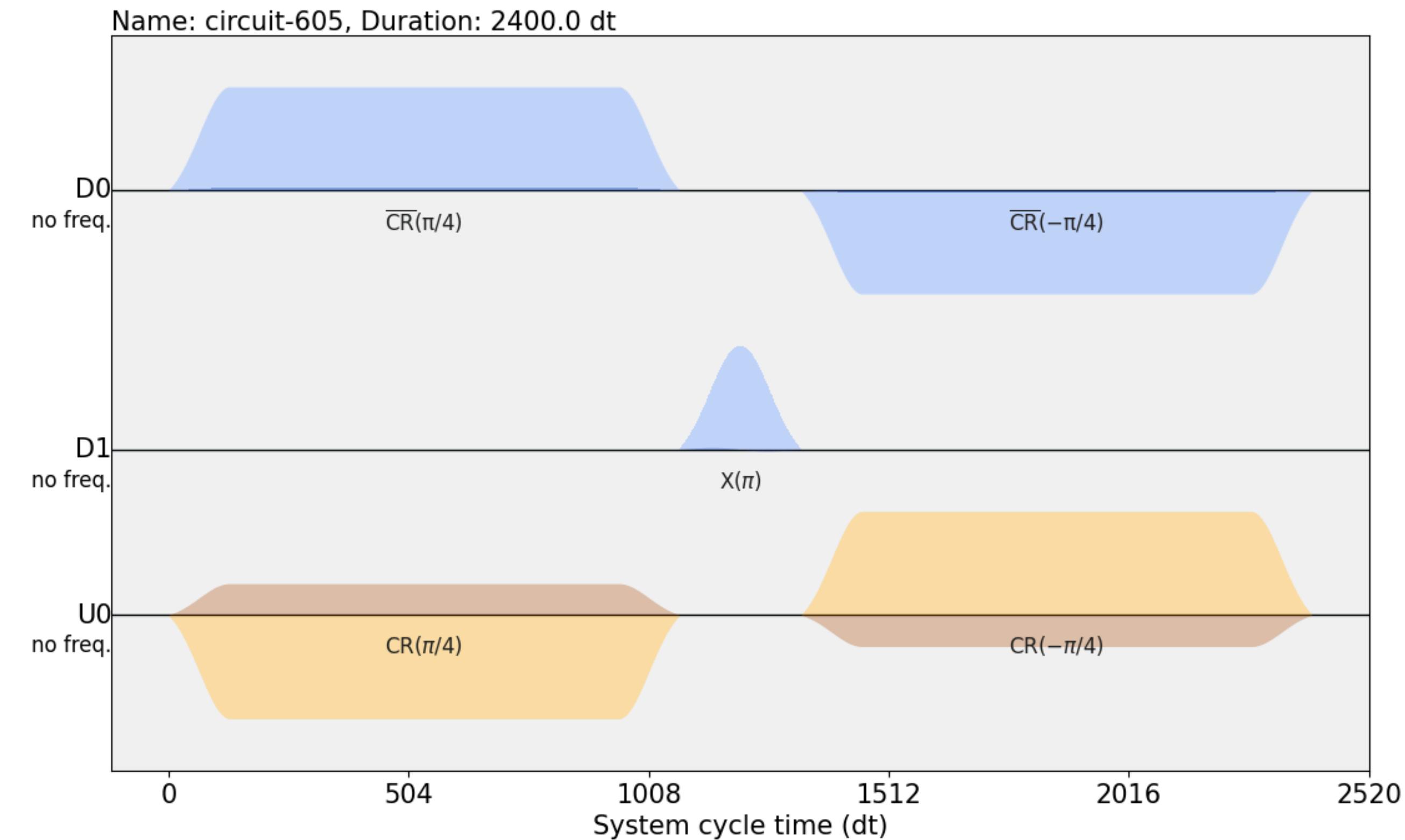
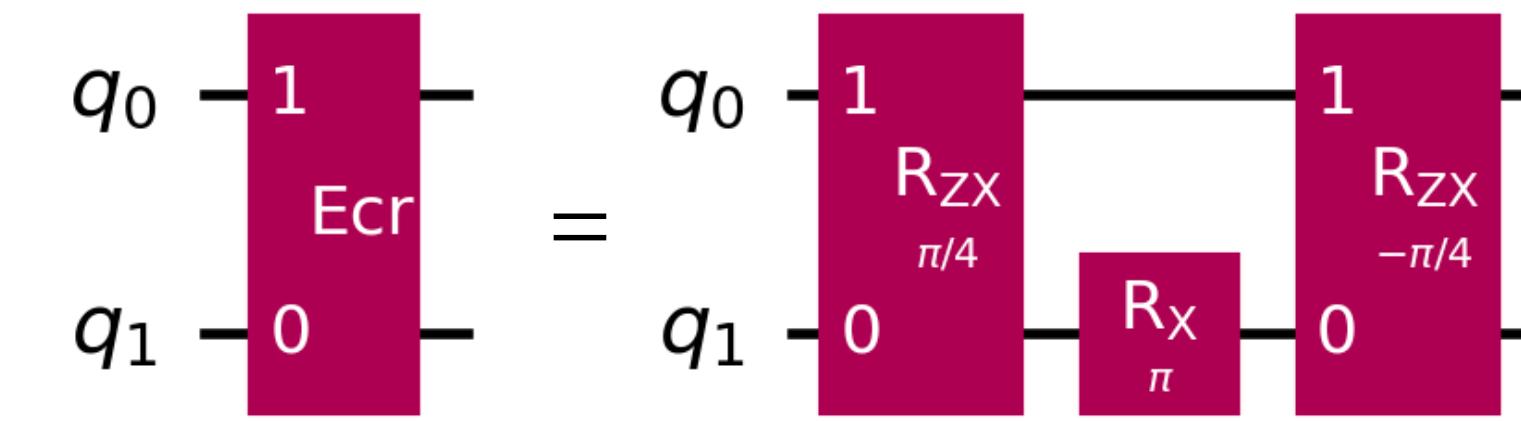
Echoed cross-resonance (ECR) gate is equivalent to a CNOT up to single-qubit rotations.

It implements the following Hamiltonian:

$$H_{\text{eff}} = \boxed{\omega_{ix} \frac{IX}{2} + \omega_{iz} \frac{IZ}{2} + \omega_{zi} \frac{ZI}{2}} + \omega_{zx} \frac{ZX}{2} + \boxed{\omega_{zz} \frac{ZZ}{2}}$$

The ZZ static capacitive coupling results in unwanted crosstalk errors to the connected qubits

An order of magnitude longer gate durations compared with single-qubit gates.



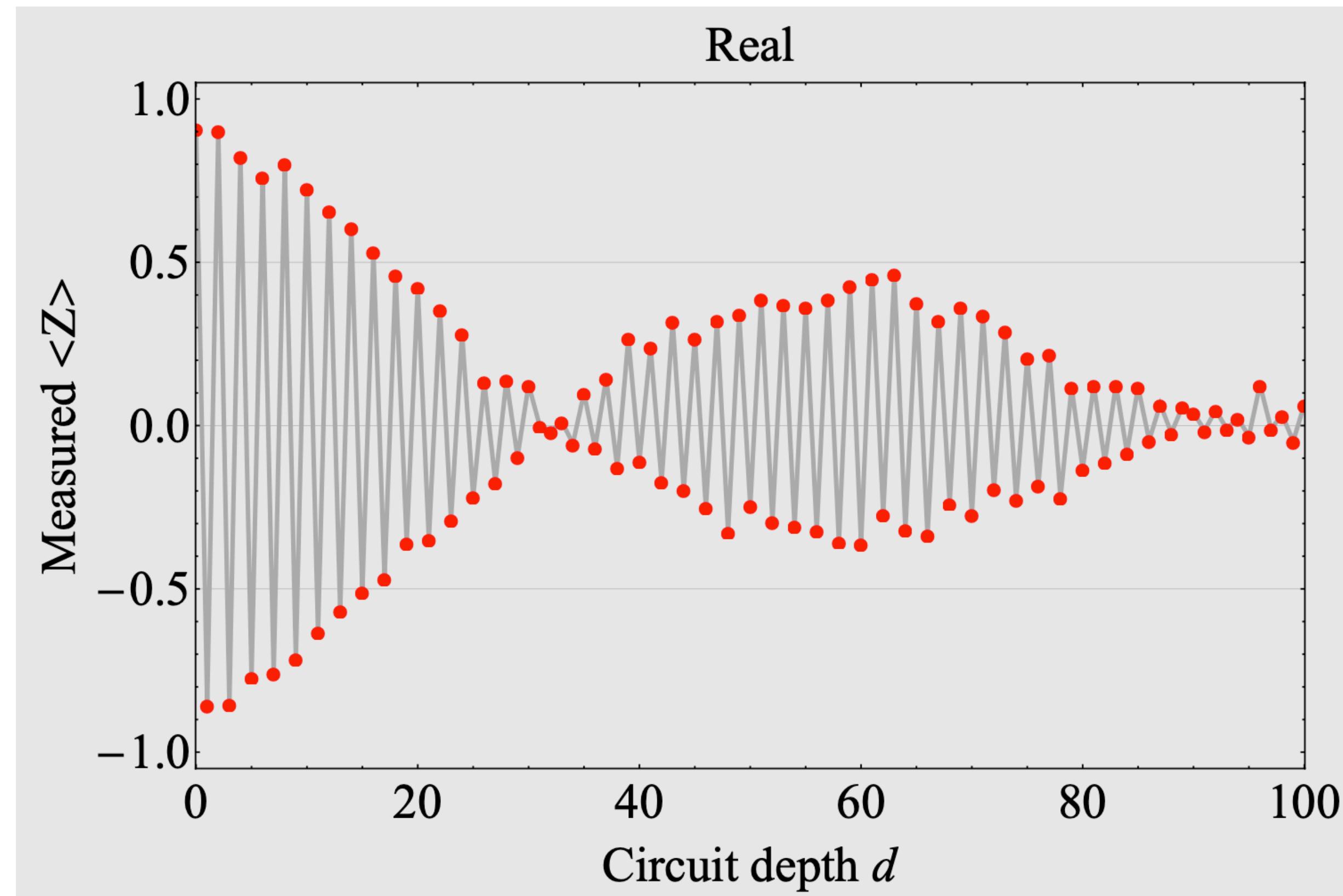
# Coherent noise summary

Coherent errors often times result in oscillations in signals.

It can build up much more rapidly than incoherent errors.

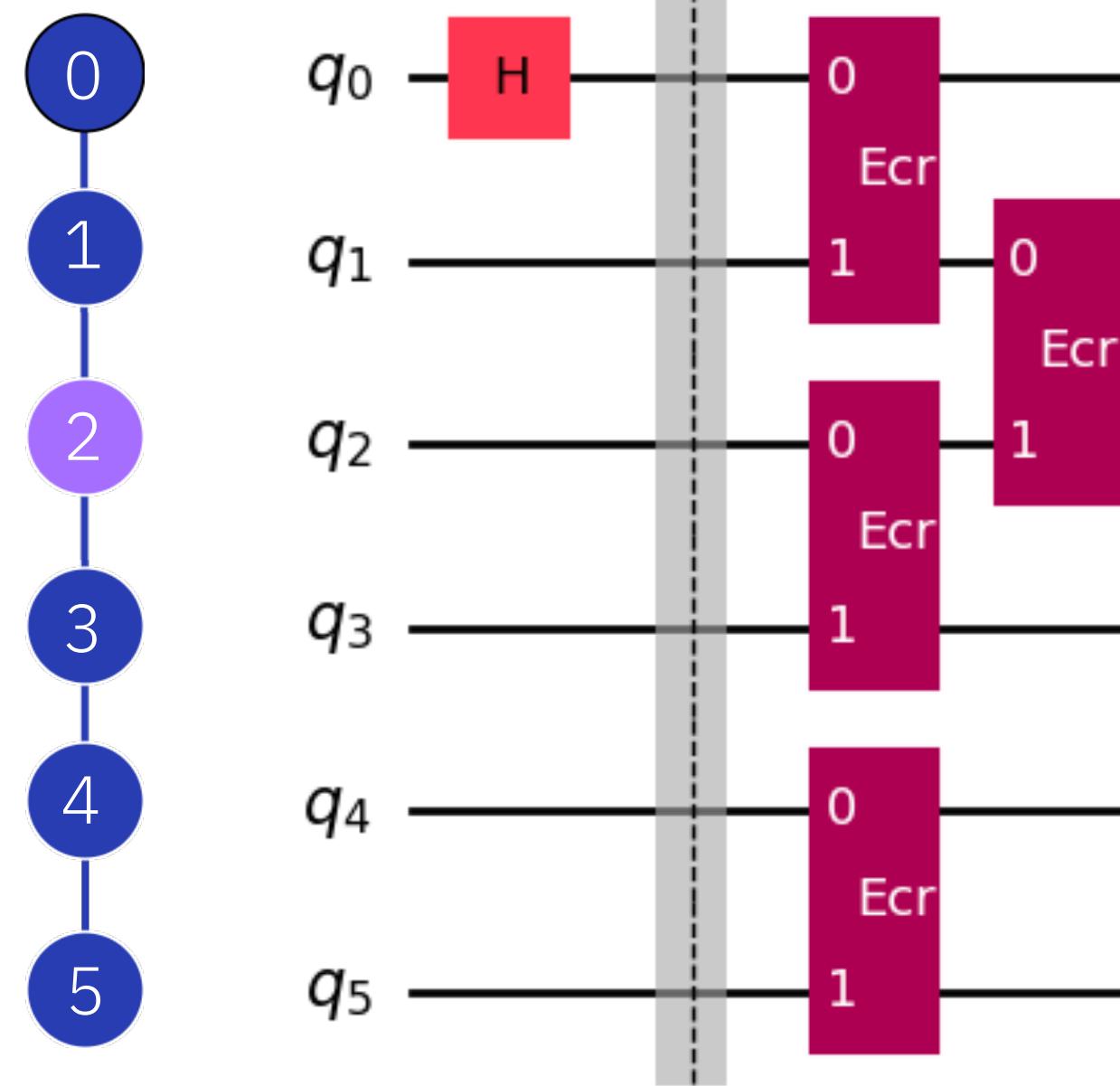
A number of solutions for coherent errors are known:  
dynamical decoupling,  
Twirling (random compiling).

Single-qubit over rotation for  $d$  cycles

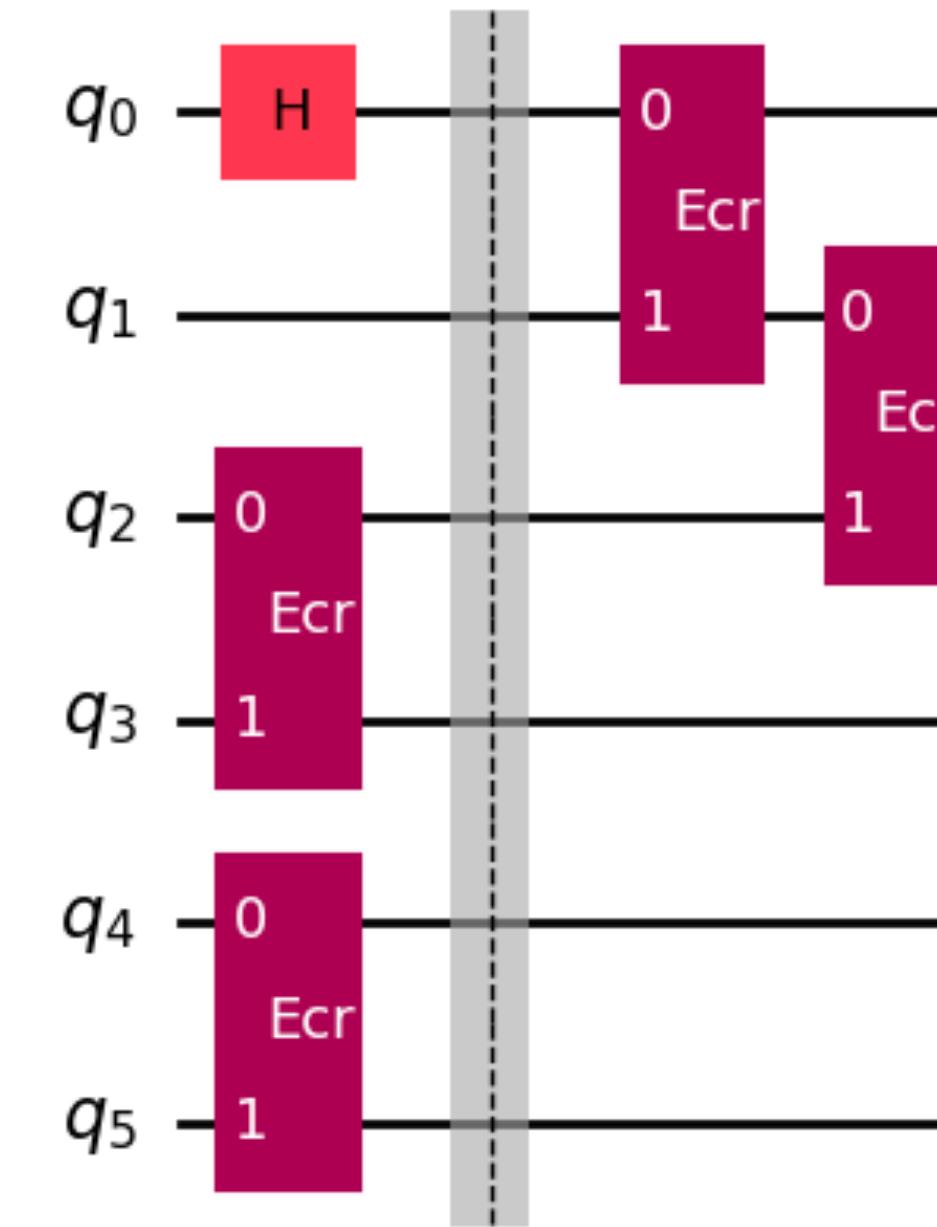


Example in Qiskit Global Summer School 2023, lecture by Dr. Zlatko Minev

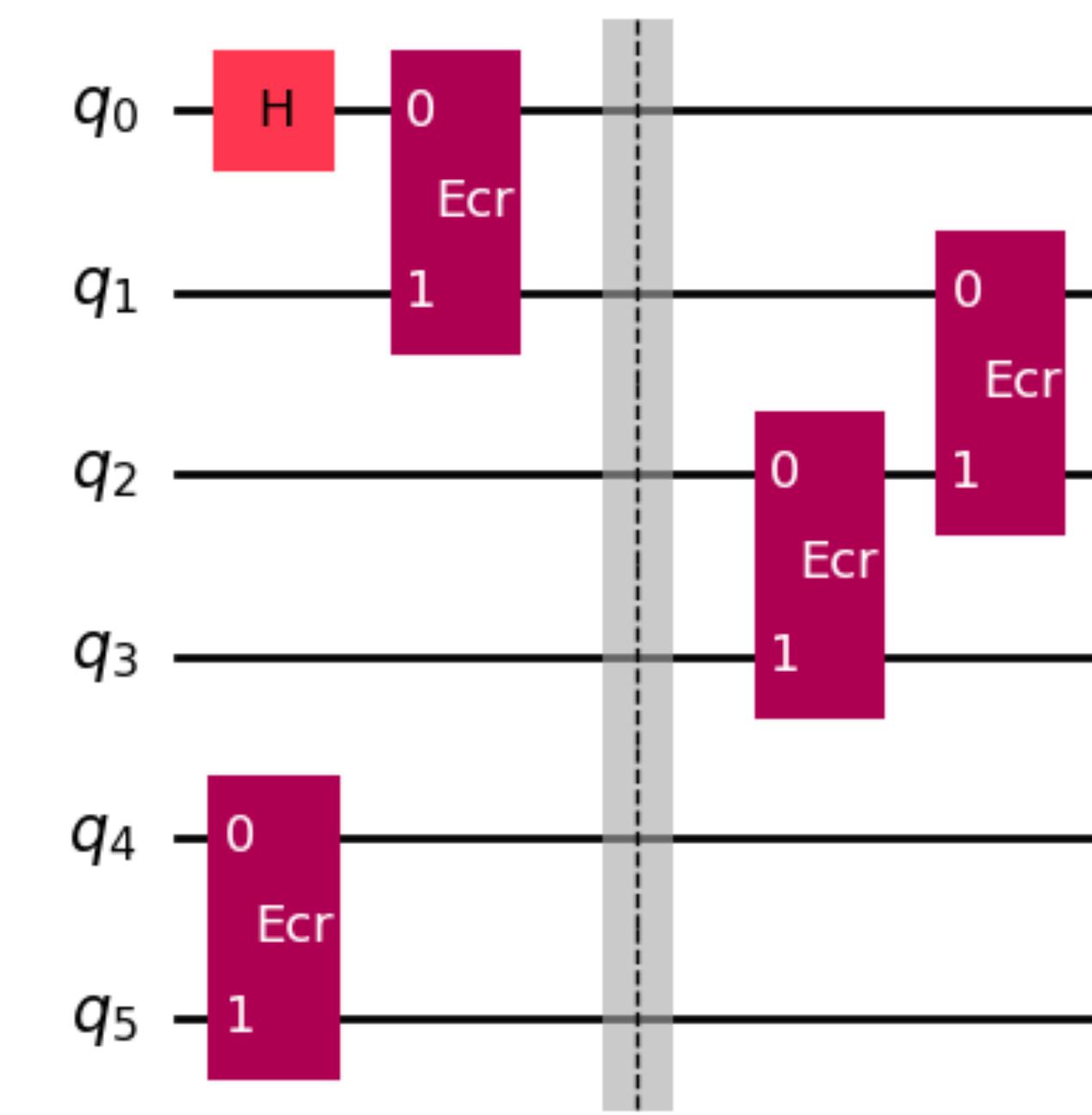
Consider a chain of physically connected qubits:



Crosstalk



Decoherence

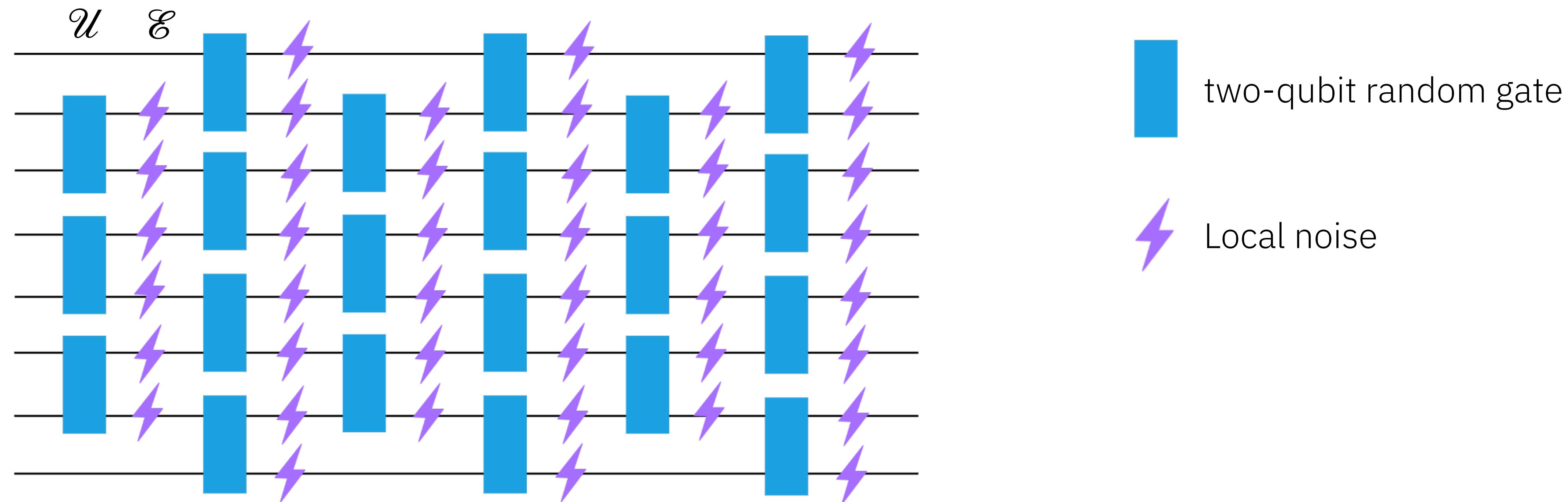


As-late-as-possible (ALAP)  
scheduling

# How noise propagates in time and space?

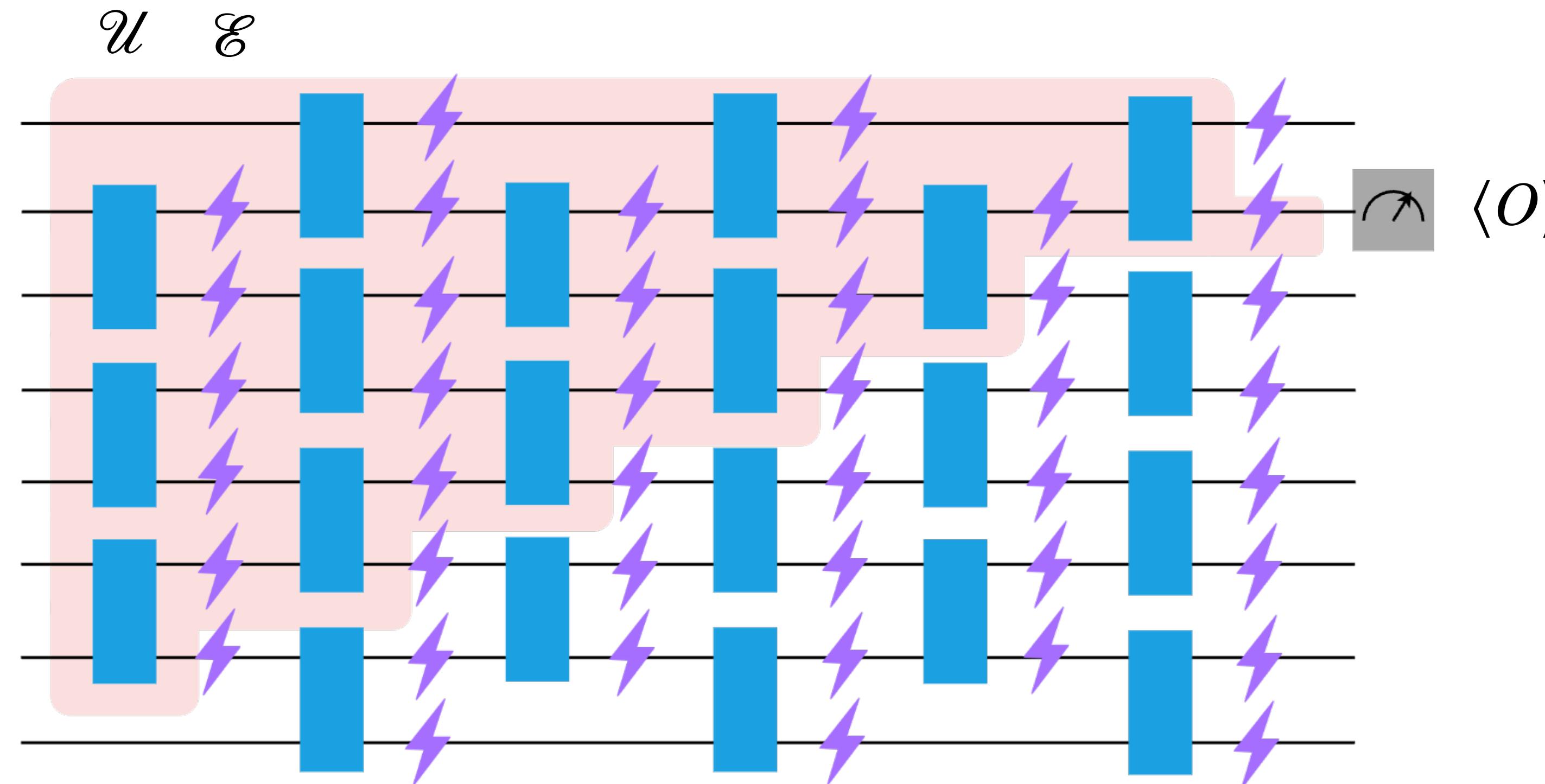
Many applications of near-term quantum computing involve layered circuits

Brickwork random circuit on a 1D chain



1. The output of the circuit converges exponentially fast to the maximally mixed state,
2. Noise in the deep depth limit can be characterized by the global depolarizing noise.

# How noise propagates in time and space?

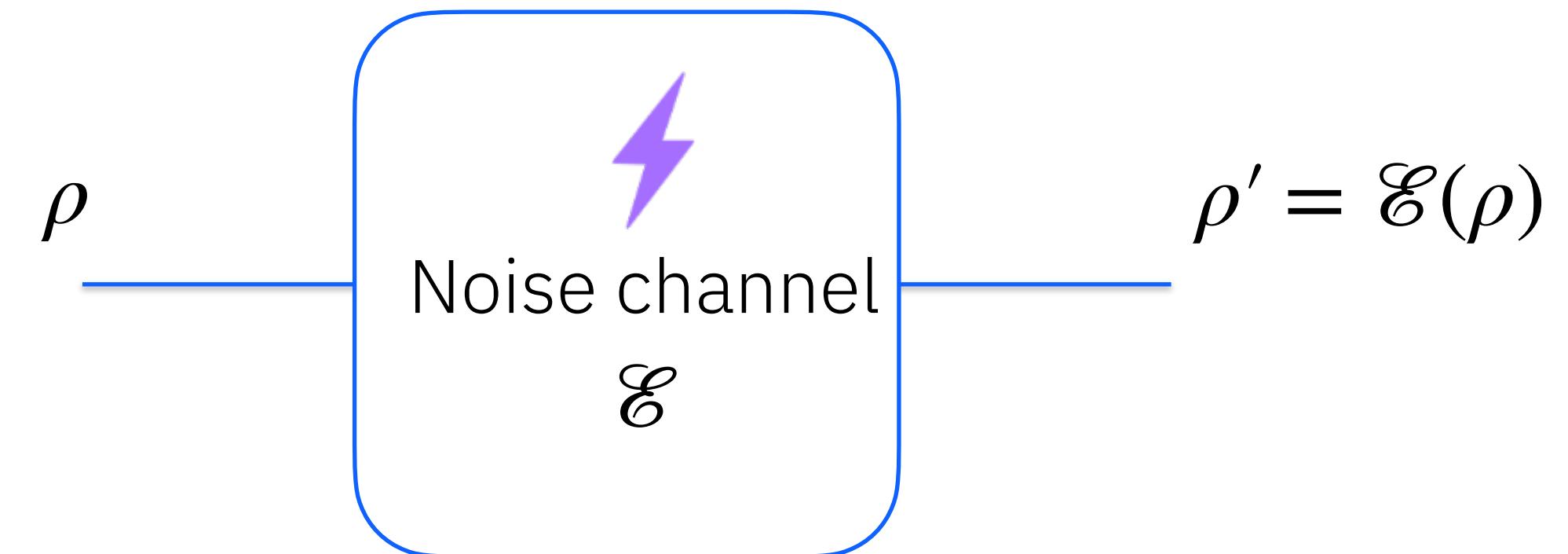


In the case of estimating expectation values, only errors in the backwards lightcone (shaded pink) contribute.

# Noise characterization

## Quantum state tomography

Learn an unknown quantum state  $\rho$  from experiments



For a single qubit, we can expand  $\rho$  as:

$$\rho = \frac{\text{tr}(\rho)I + \text{tr}(X\rho)X + \text{tr}(Y\rho)Y + \text{tr}(Z\rho)Z}{2}$$

Measure the expectation value of the unknown state with all elements of a complete basis

Needs many copies of the unknown state

Needs to do  $4^n - 1$  different measurements for  $n$  qubits

Exponentially hard; active area of research to make this easier.

# Noise characterization

## Quantum process tomography

Learn an unknown quantum process  $\mathcal{E}$  from experiments

Prepare  $4^n$  input states:  $|n\rangle$

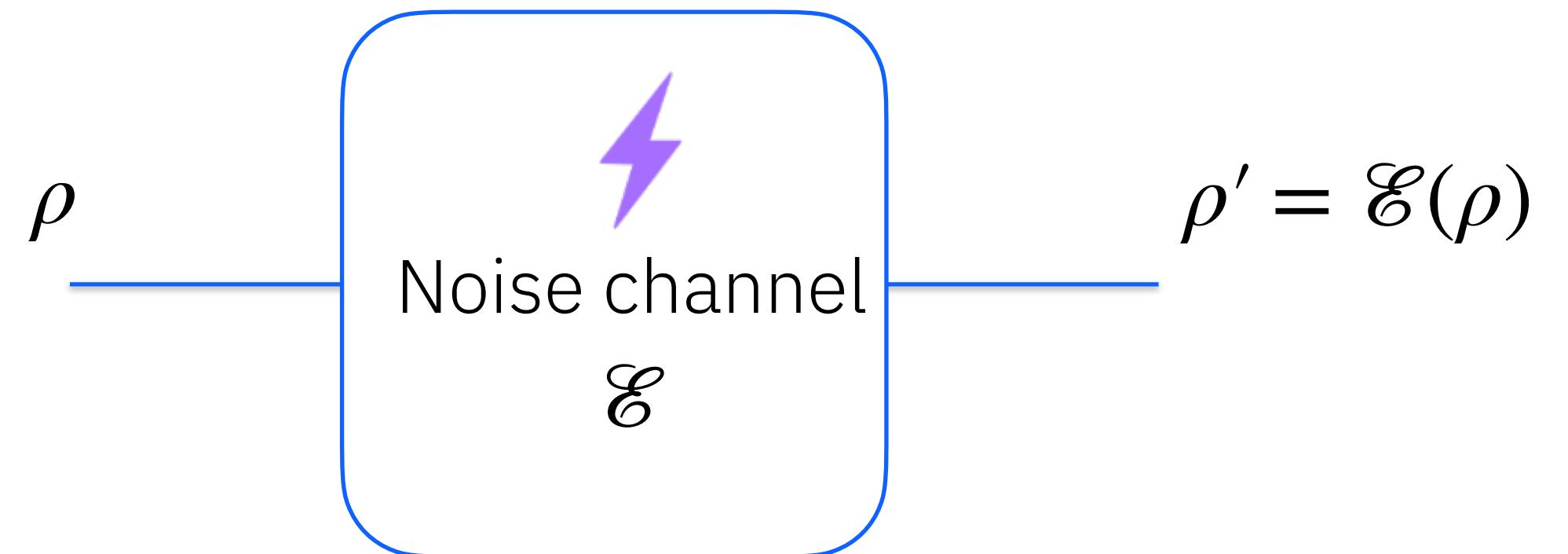
$|m\rangle$

$|+\rangle = (|n\rangle + |m\rangle)/\sqrt{2}$

$|-\rangle = (|n\rangle + i|m\rangle)/\sqrt{2}$

$\mathcal{E}$  has  $d^4 - d^2$  independent real parameters

$16^n$  experiments, even harder than state tomography; active area of research to make it scalable.

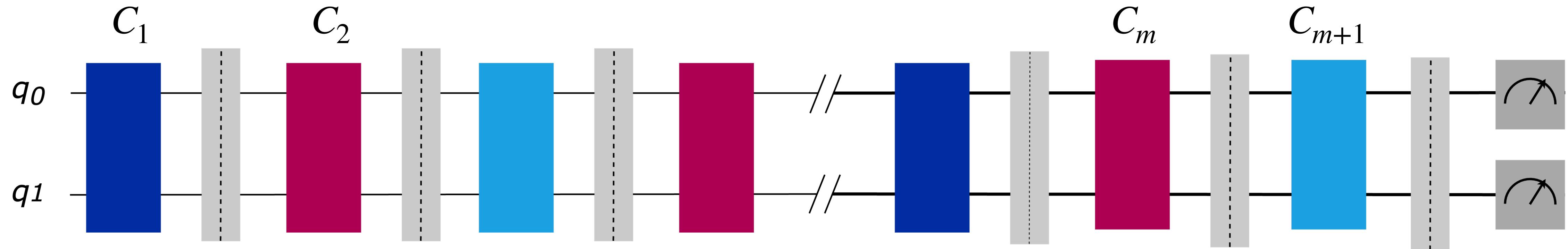


Measure  $\mathcal{E}(\rho)$  in  $4^n$  complete basis

# How noise is characterized: randomized benchmarking (RB)

Can we quantify how much error happens *per gate* in a circuit?

Single/Two-qubit randomized benchmarking



$C_i$  is a single/two-qubit random gate sampled from a finite Clifford gate set;

$C_{m+1}$  is performed to make the total sequence equal to identity operation

Measure the probabilities to get back to the ground state at the end of the sequence.

Vary sequence length, fit the fidelity decay to an exponential curve to report Error Per Clifford.

# Extract error rate per gate (EPG) in RB

Fit the survival probability to an exponential

$$A\alpha^m + B$$

Report average gate error:

$$\epsilon = \frac{d-1}{d}(1-\alpha)$$

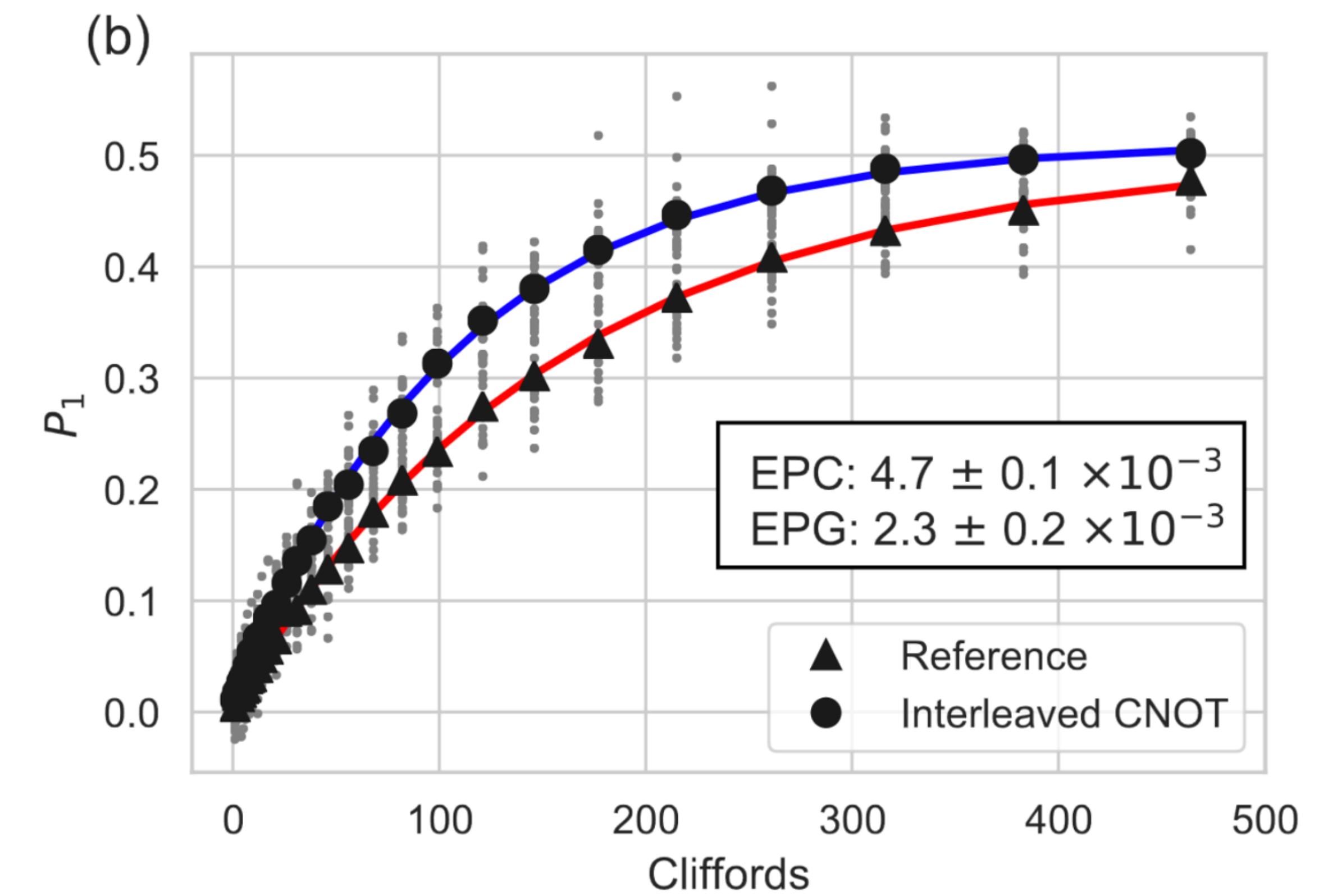
Average gate fidelity

$$F_g = \frac{dF_p + 1}{d+1}$$

In RB, we report the average gate error per Clifford gate

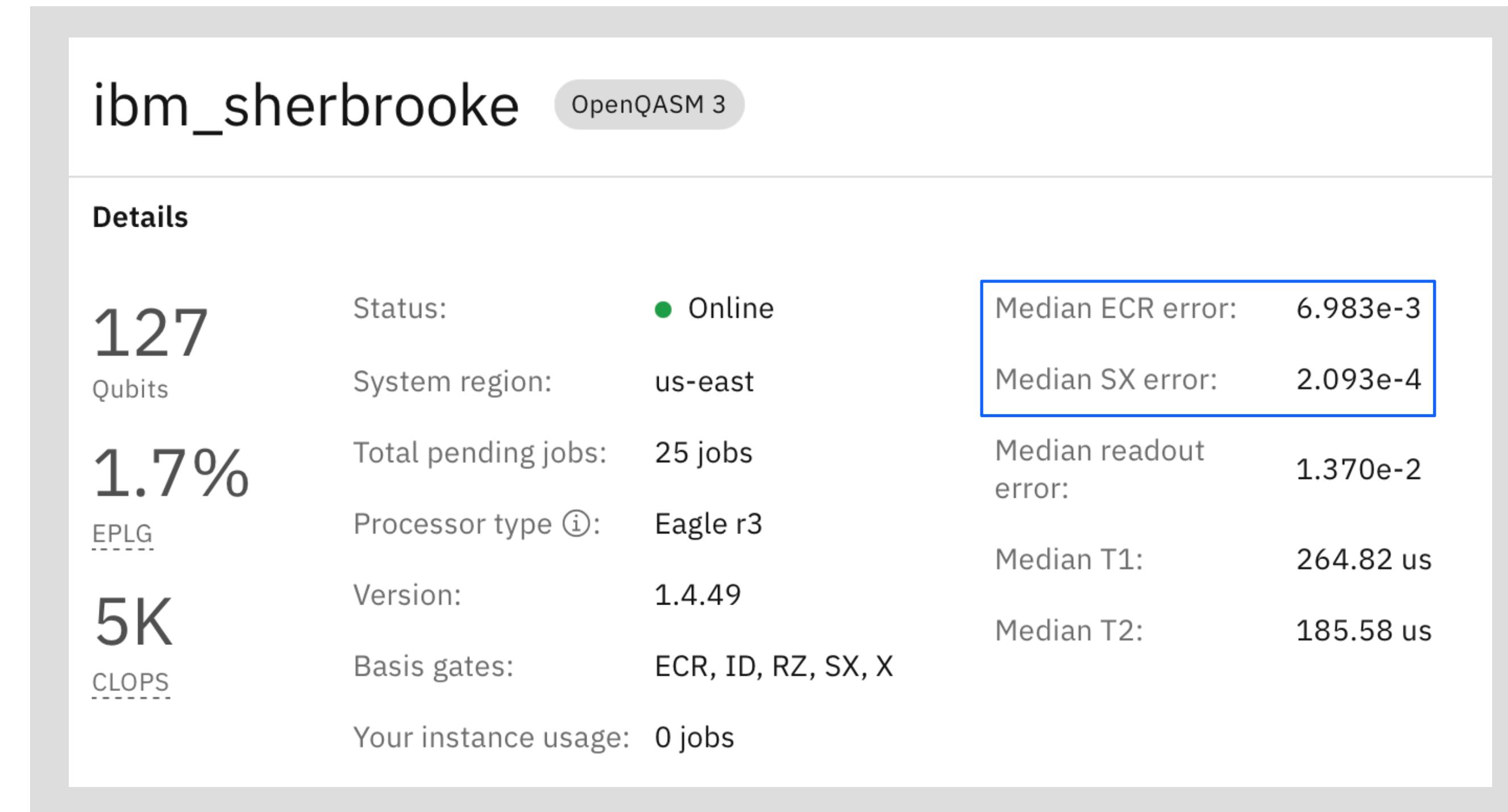
$$\epsilon_g = 1 - F_g$$

Limitation of RB: it does not capture coherent or crosstalk error



Example from Rhys. Rev. Lett. 127.130501 (2021)

# Reported gate errors



# Layer fidelity: error per layer gate (EPLG)

Layer fidelity expands on randomized benchmarking

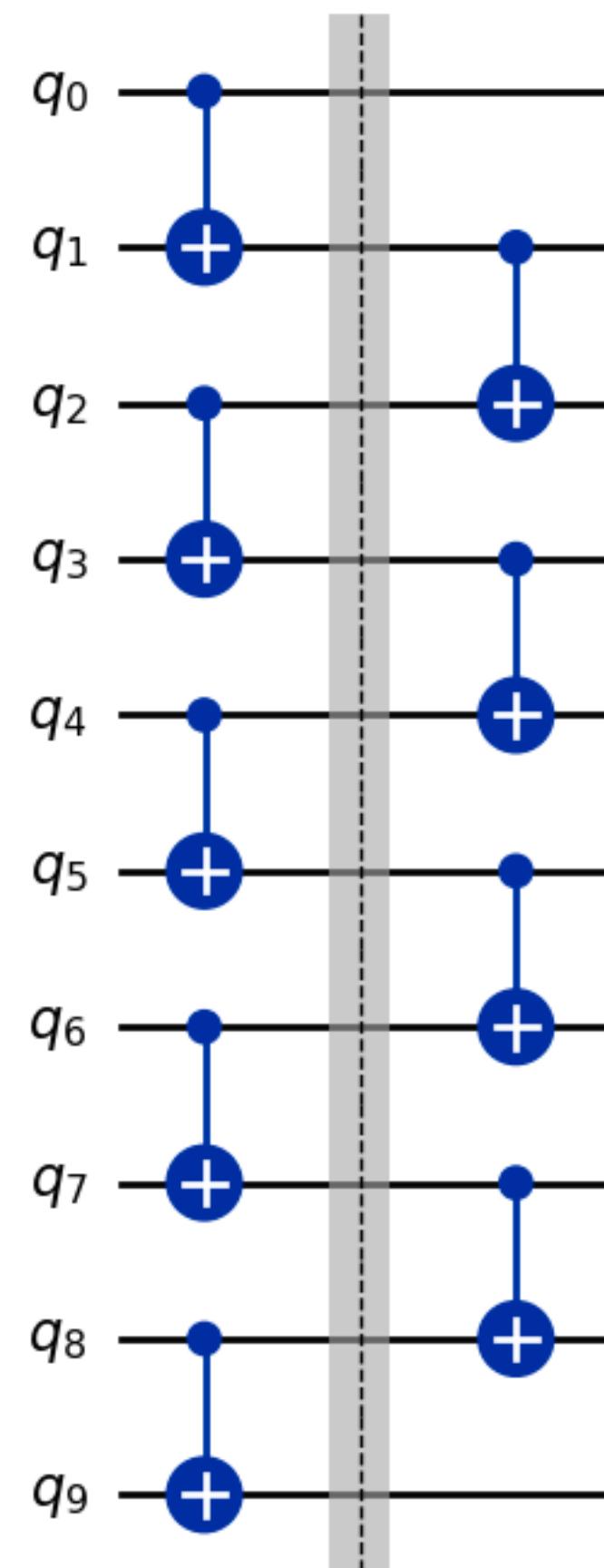
Layer structures are the building blocks for a lot of circuits we care about

Includes crosstalk

Relates to other metrics to infer the error mitigation overhead

N connected qubits  
A set of connecting gates on that device from the entangling Clifford gates

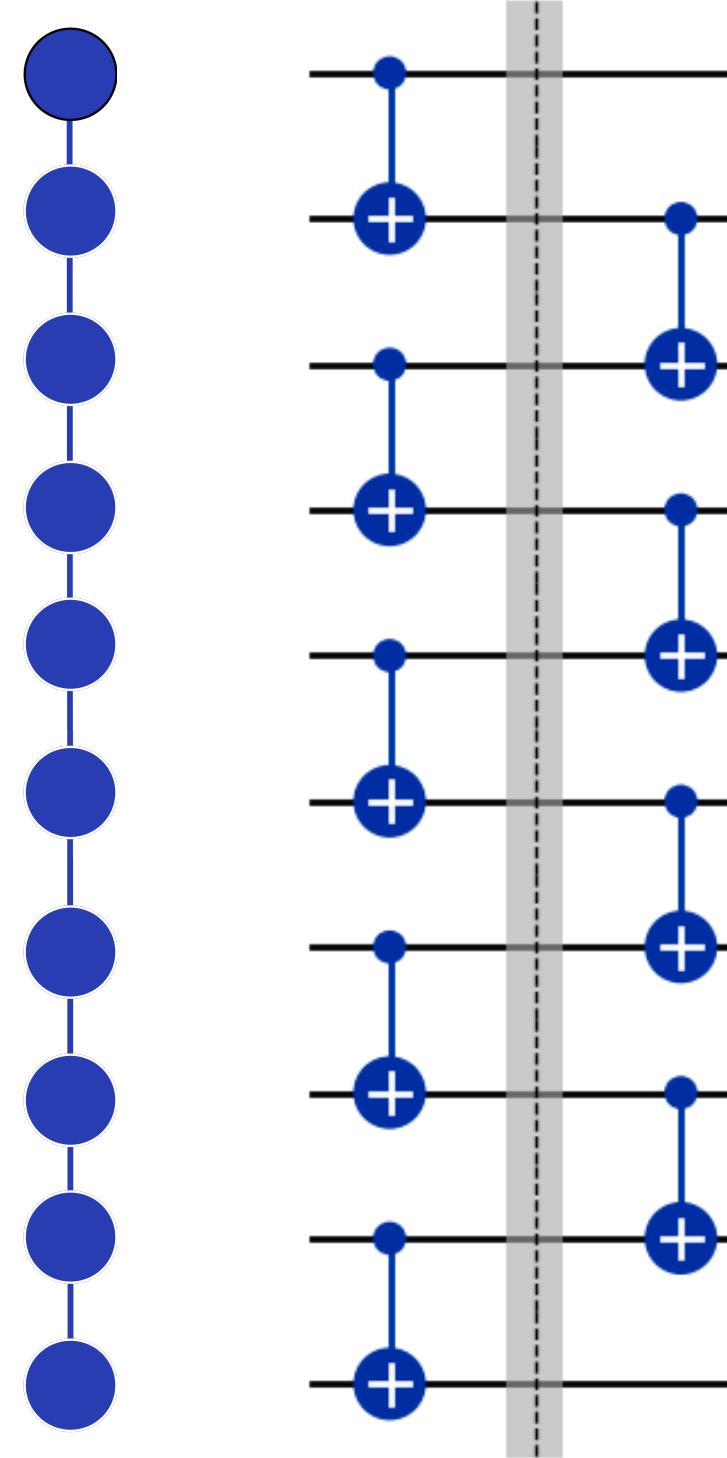
We ask, what is the process fidelity of this layer of gates?



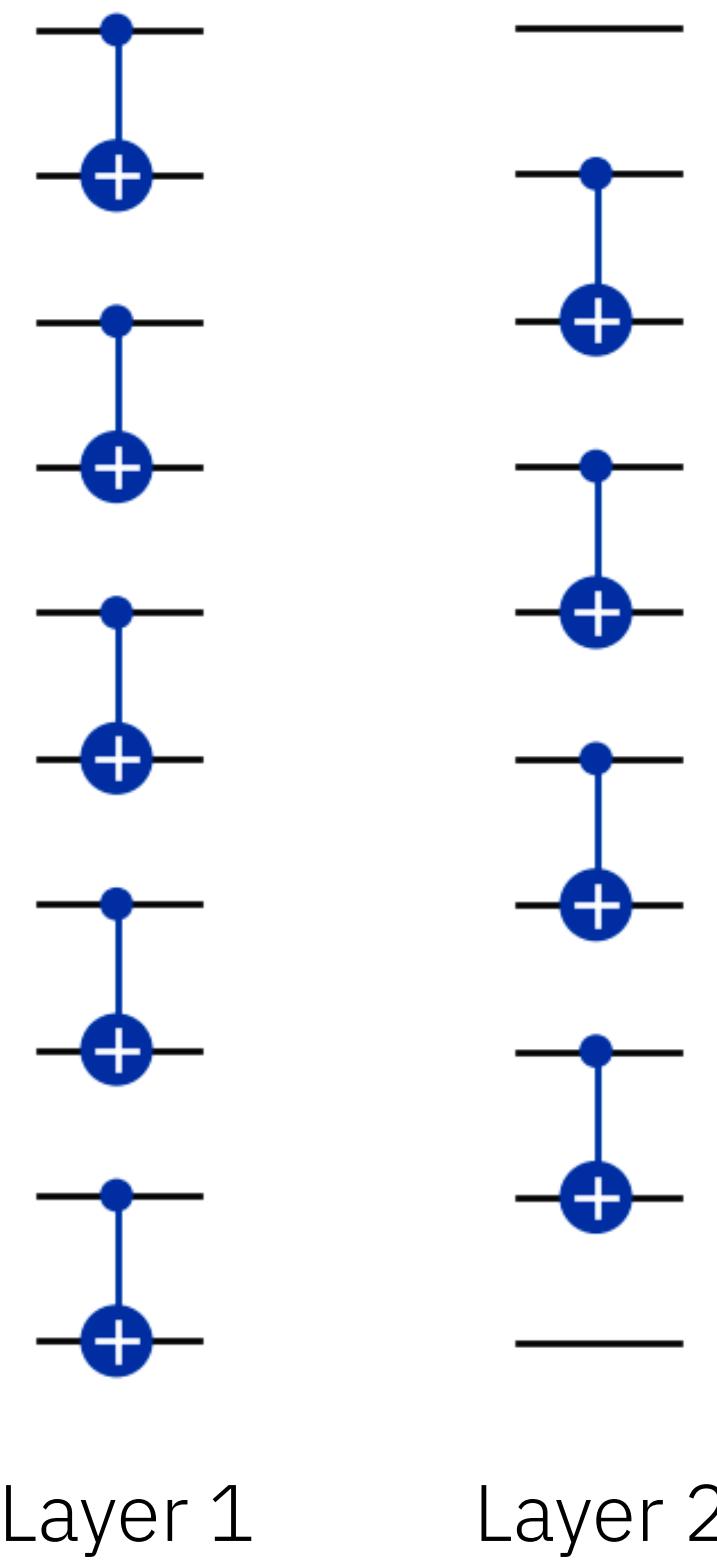
D. McKay et al., Benchmarking Quantum Processor Performance at Scale, arXiv: 2311.05933 (2023)

# Layer fidelity circuits

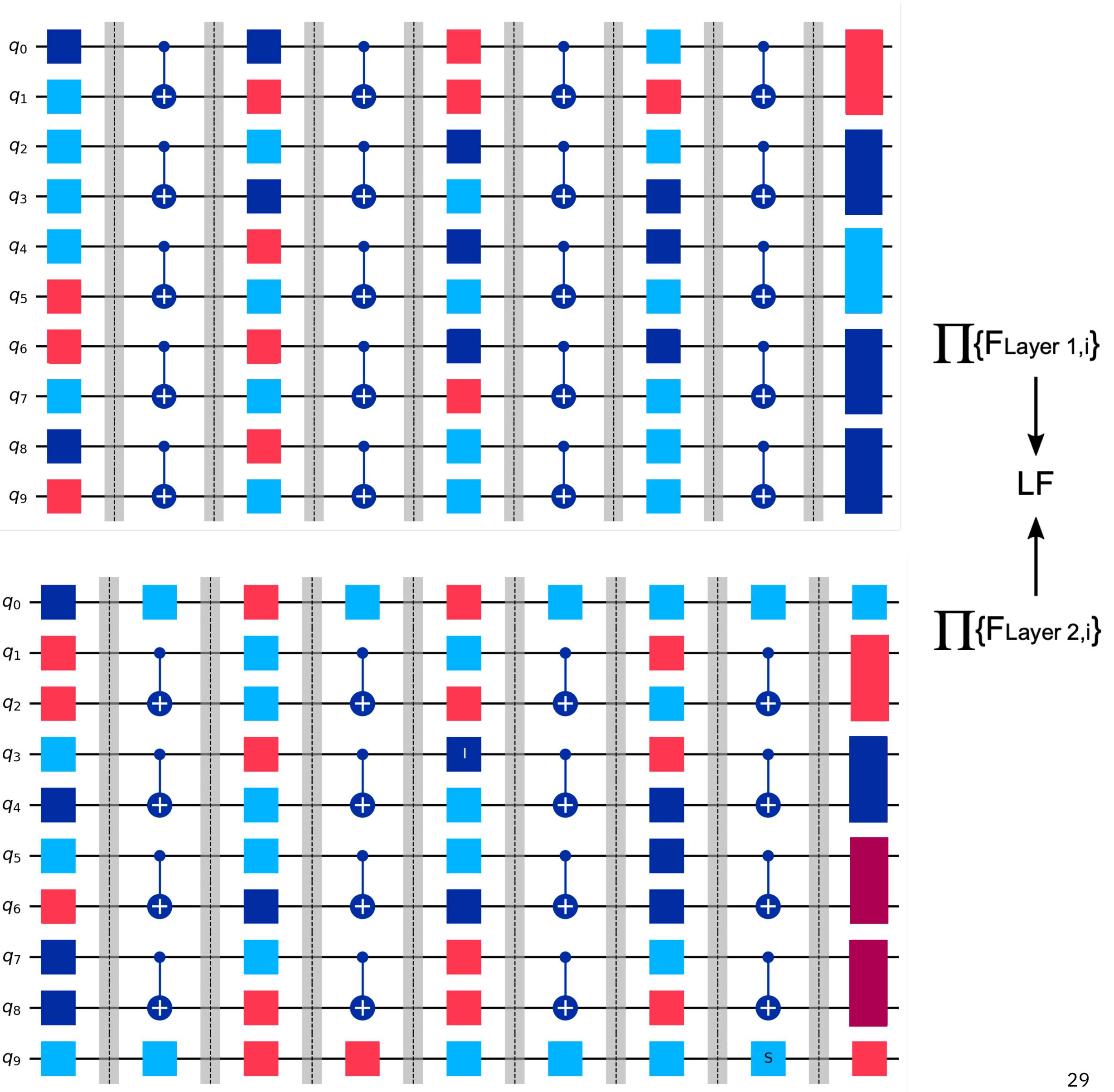
1 Define layer structure over physically connected qubits



2 Separating the layer into disjoint sets and measure with RB

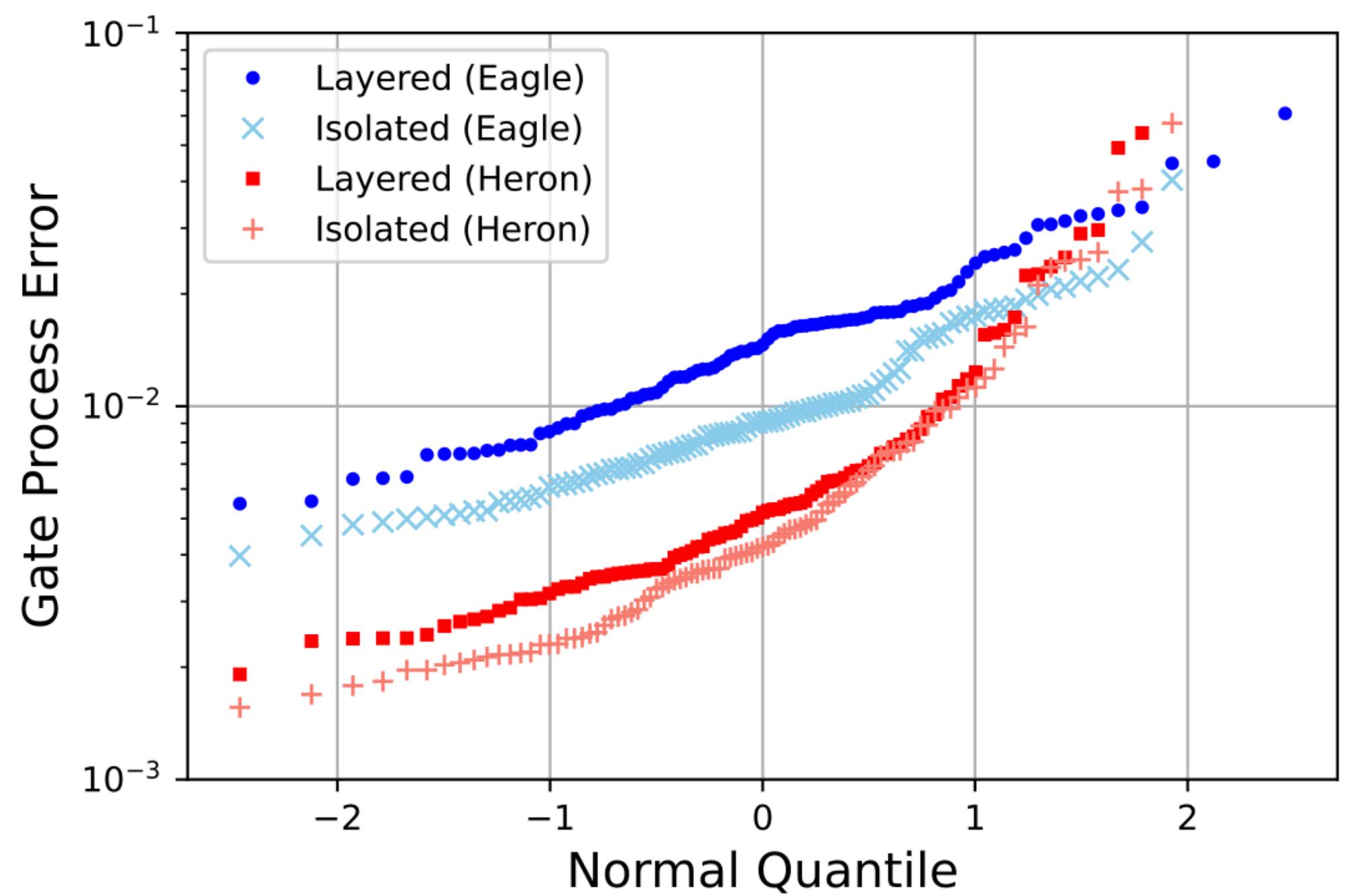


3 1Q/2Q Simultaneous, Direct RB with Barriers

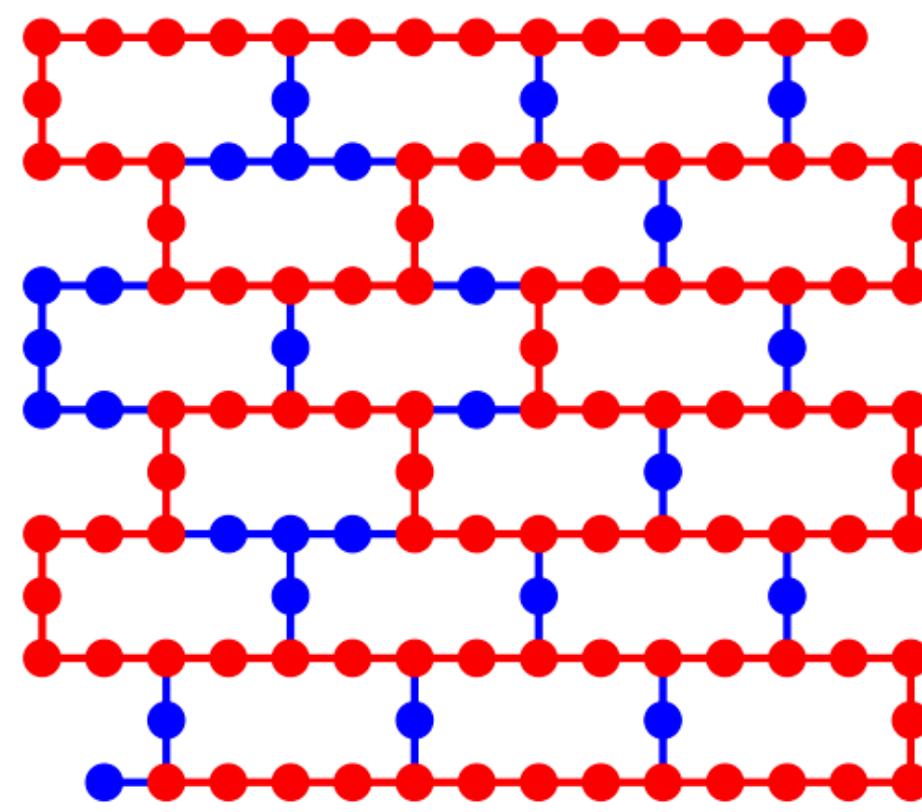


# EPLG vs RB (EPG)

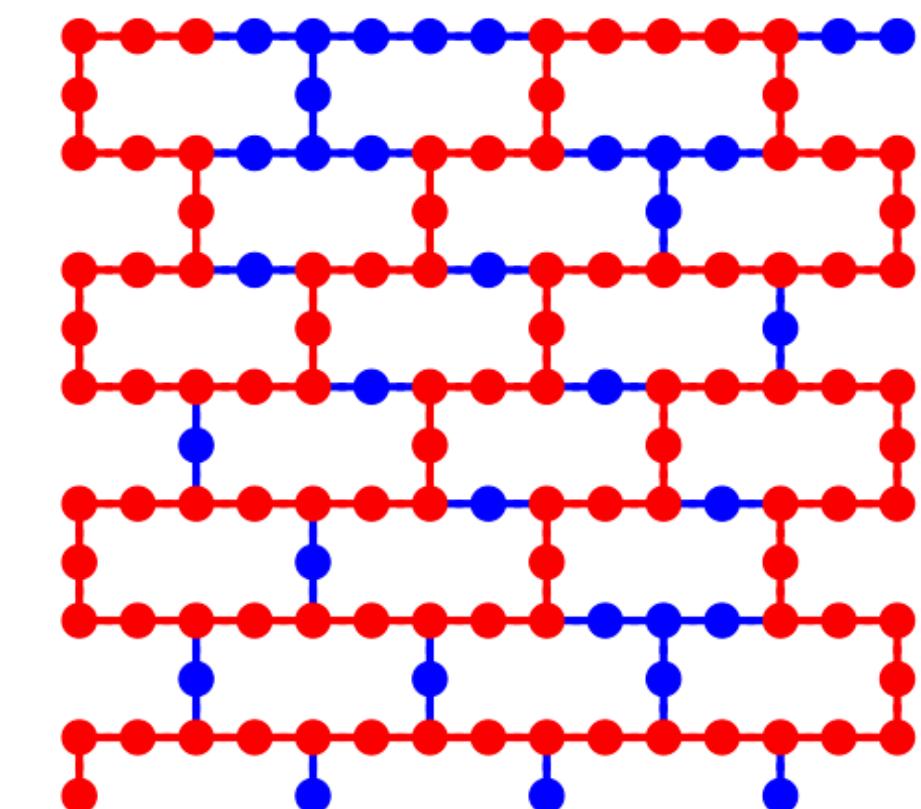
$$EPLG = 1 - LF^{1/n_{2q}}$$



Eagle processor

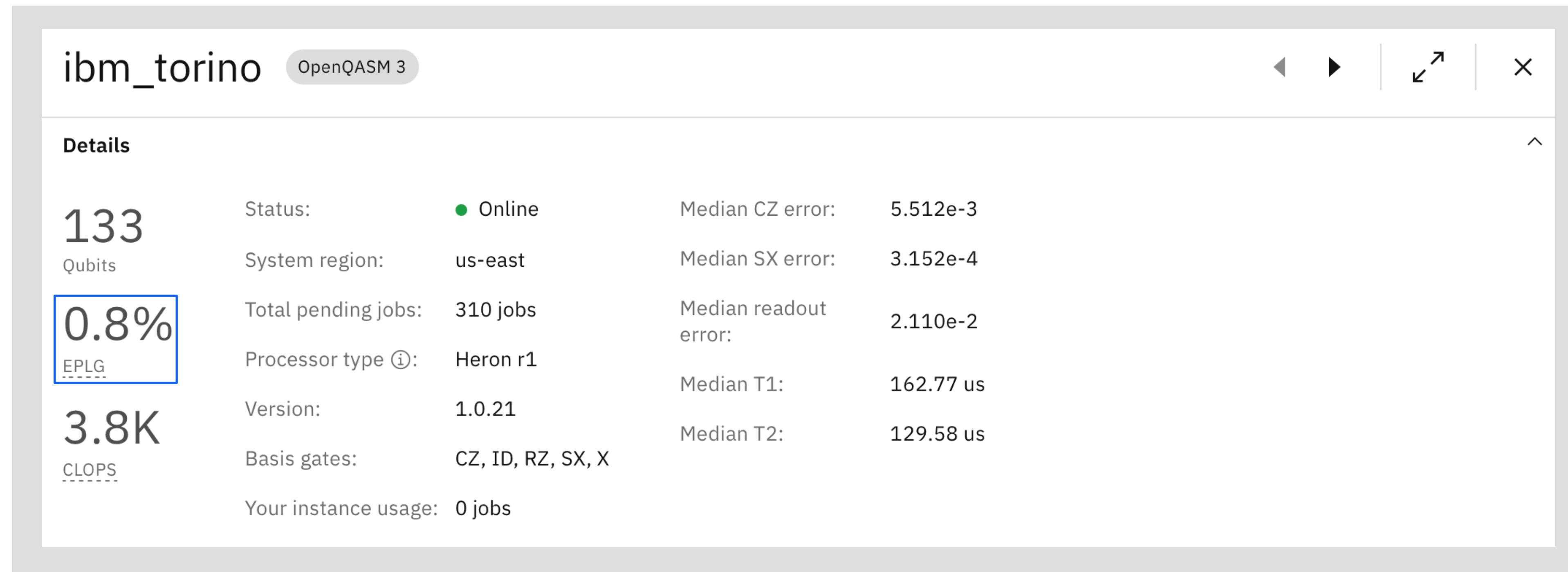


Heron processor



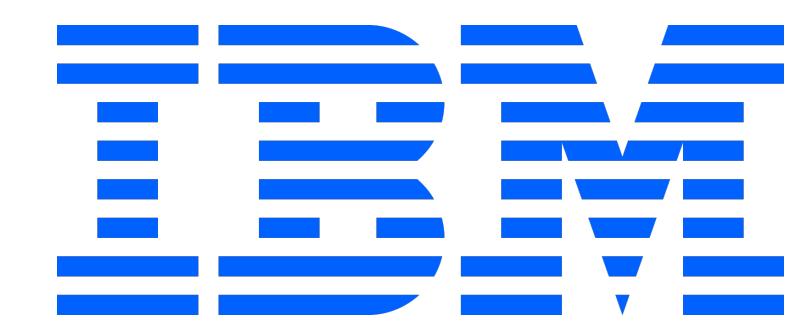
Quantile plot of the individual gate errors measured from the best 100 qubit chain from simultaneous direct RB (“layered”) versus the backend reported gate errors (“isolated”)

# EPLG metric reported on backends



Lab session: layer fidelity experiment via Qiskit Runtime led by Samantha Barron.

<https://docs.quantum.ibm.com/run/system-information#system-configuration-values>



# How noise is characterized: randomized benchmarking

Can we quantify how much error happens *per gate* in a circuit?

Single-qubit randomized benchmarking

Use the idea of randomization

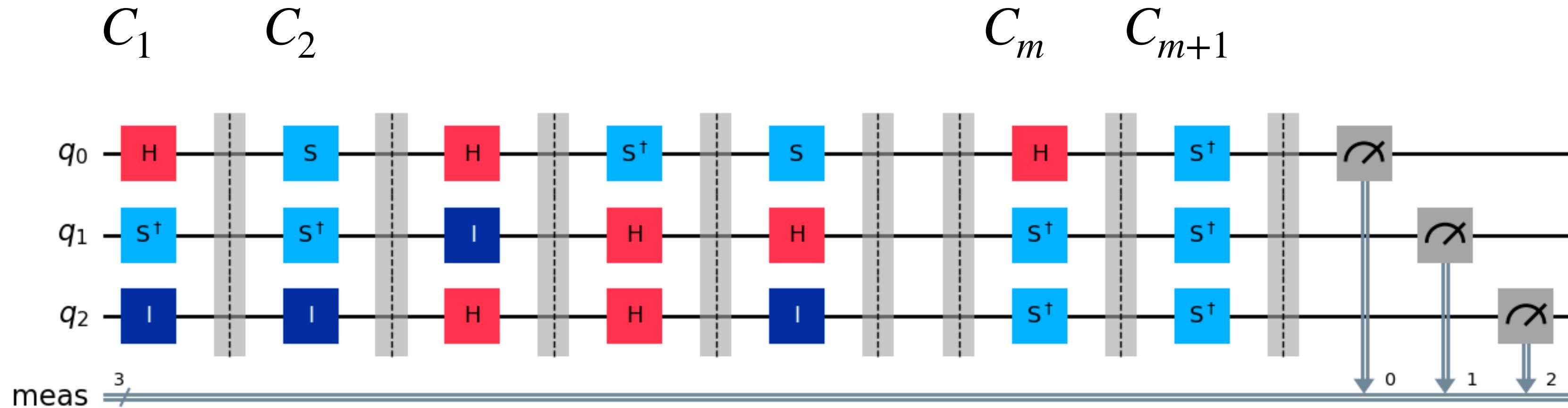
For sequence length  $m$

Step 1: fix  $m \leq M - 1$  and generate  $K_m$  sequences consisting of  $m + 1$  quantum operations;

Step 2: For each of the  $K_m$  sequences, measure the survival probability

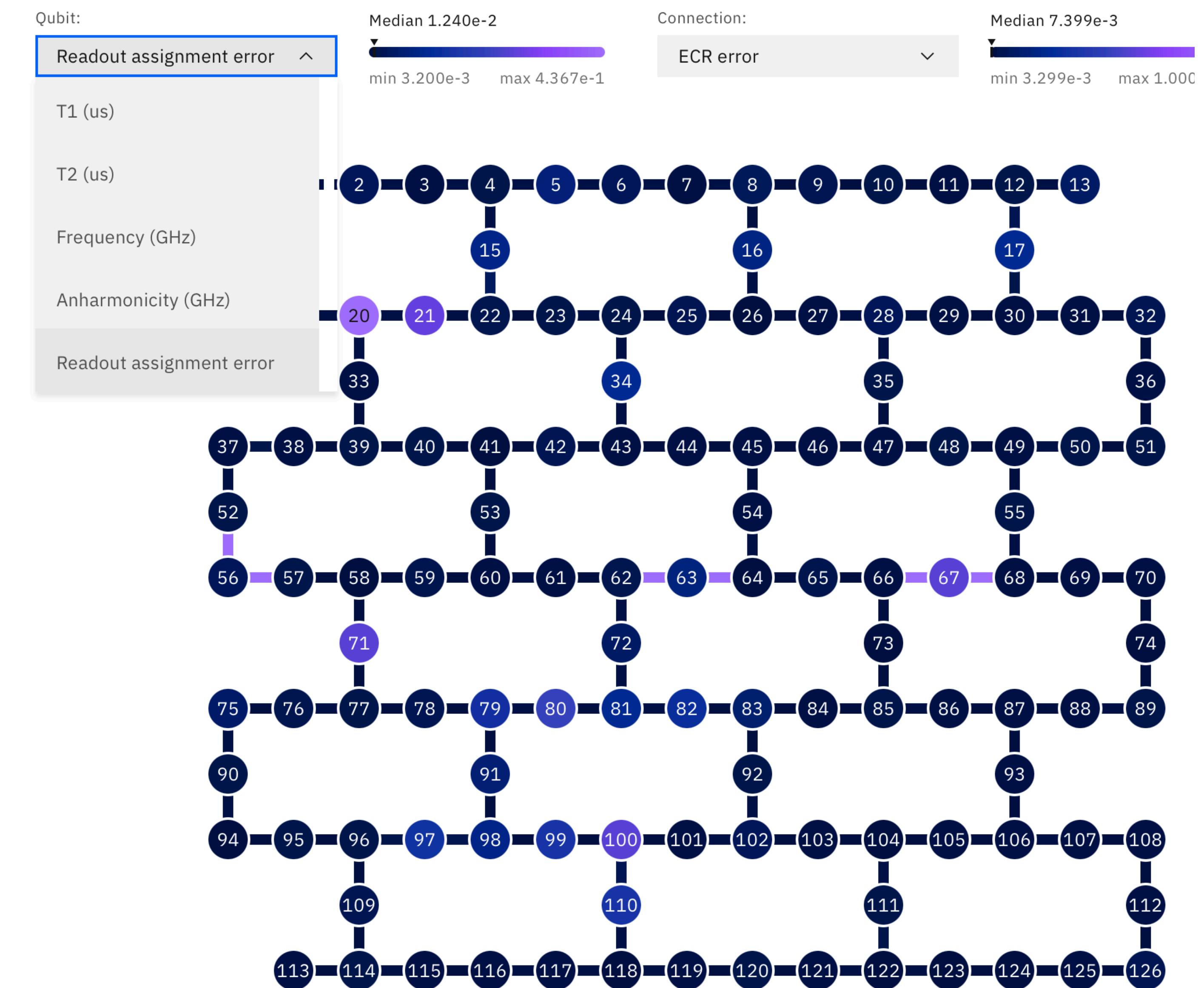
Step 3: Average over the  $K_m$  random realizations to find the averaged sequence fidelity

Repeat Steps 1 through 3 for different values of  $m$ , and fit for the model



$C_i$  is a single-qubit random gate sampled from a finite Clifford gate set;  
 $C_{m+1}$  is the performed to make the total sequence equal to identity operation.

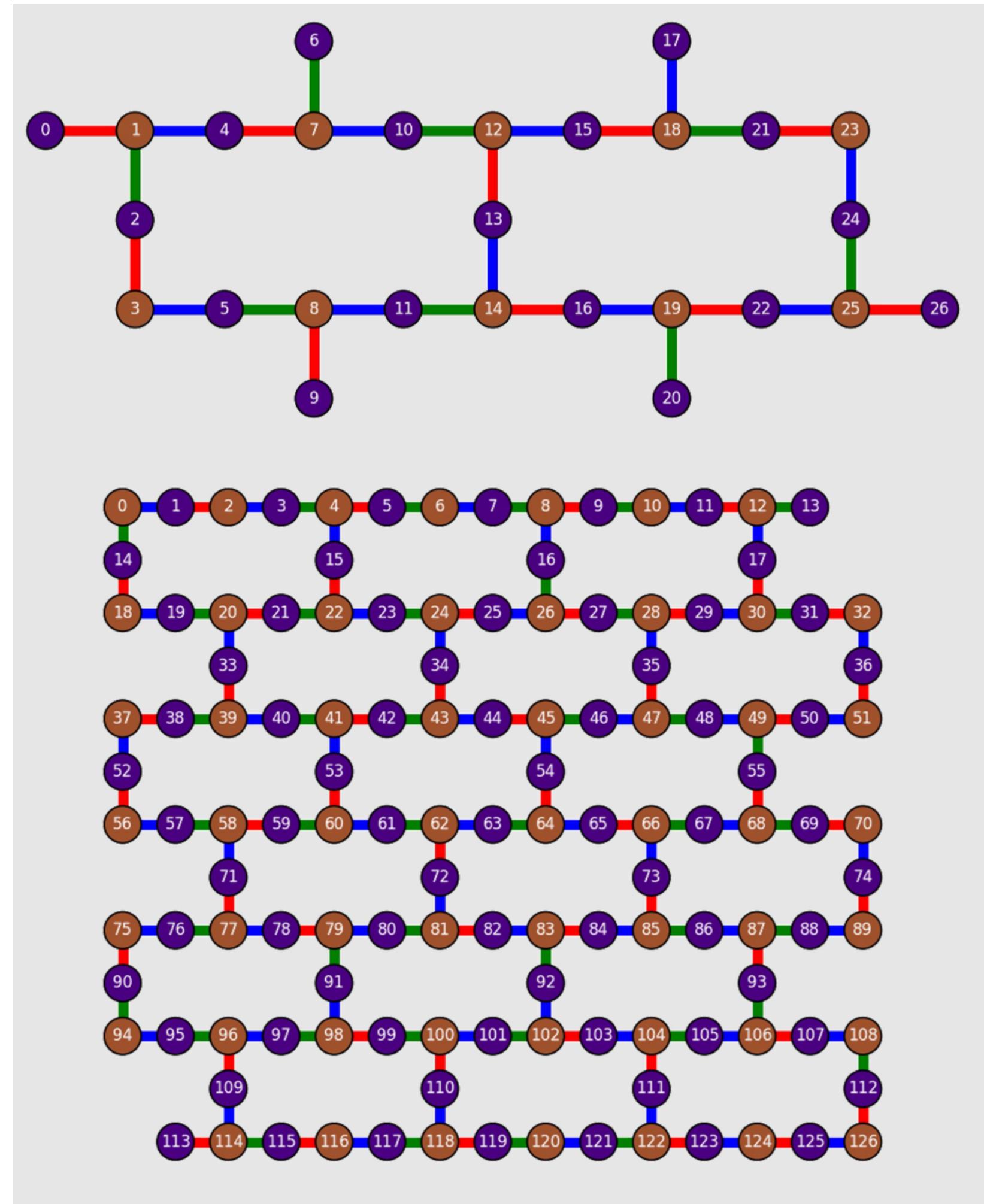
- Noise-related metrics**
- T1
- T2
- Readout assignment error
- ID error
- sX error
- Pauli-x error
- ECR error



# Characterize noise by layer: layer fidelity

EPLG

Can we quantify how much error happens per layer in a circuit?



Edge-coloring problem of the coupling graph:

Assign colors to edges of the graph so that no two incident edges have the same color.

# Quantum hardware is

a device that computes an output from input data using fundamental rules of quantum mechanics.

microwave pulse schedules

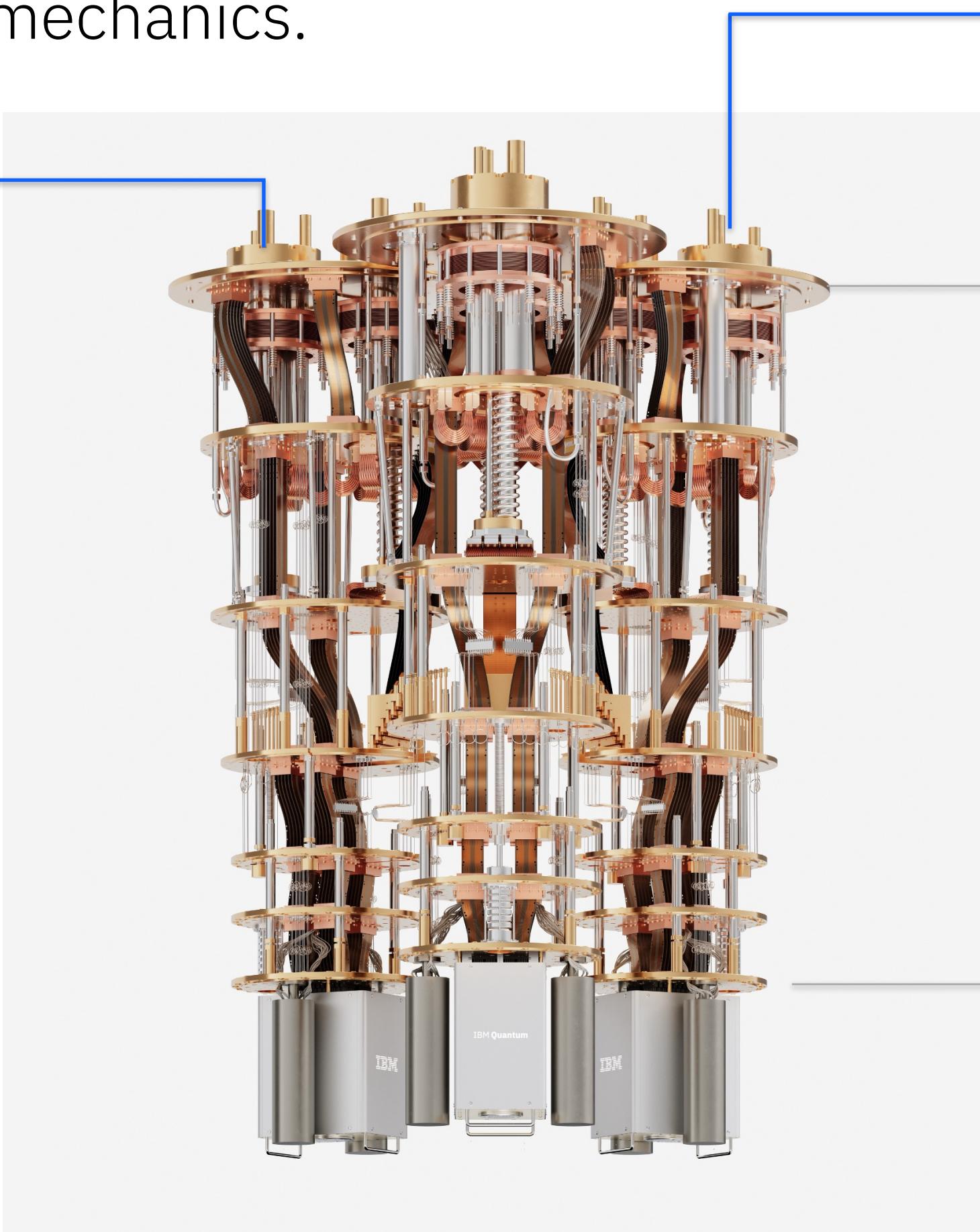
quantum circuits

quantum algorithms

readout signal

room temperature

20 mK



Quantum information is stored in a quantum bit, made of **superconducting circuits**

# Noise can be suppressed using single-qubit control gates: dynamical decoupling

A sequence of pulses applied with the goal to remove unwanted system-bath interactions

Example: a pure dephasing system-bath coupling

$$H_{SB} = \sigma^z \otimes B^z$$

Apply a time-dependent control on the system:

$$H_S = \lambda(t)\sigma^x$$

Ideal pulse:  $\delta \rightarrow 0, \lambda \rightarrow \infty$

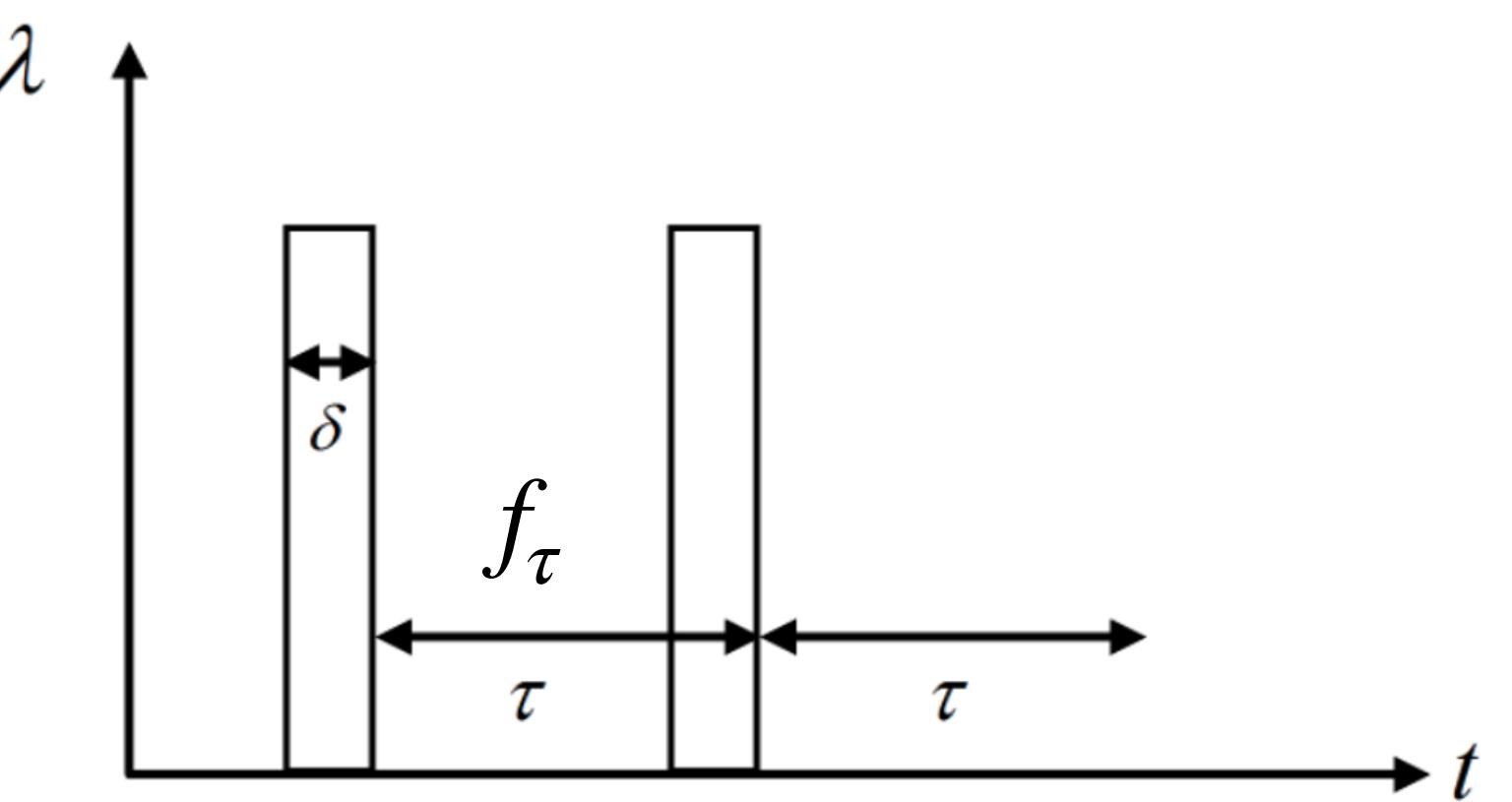
Free evolution:  $f_\tau \equiv e^{-i\tau H_{SB}}$

Pulse:  $X \equiv e^{-i\delta\lambda\sigma^x} \otimes I_B = e^{-i\frac{\pi}{2}\sigma^x} \otimes I_B = -i\sigma^x \otimes I_B$

Evaluate  $Xf_\tau Xf_\tau$  at time  $t = 2\tau$ :

$$Xf_\tau Xf_\tau = \sigma_x e^{-i\tau H_{SB}} \sigma_x e^{-i\tau H_{SB}} = e^{-i\tau \sigma_x H_{SB} \sigma_x} e^{-i\tau H_{SB}} = e^{+i\tau H_{SB}} e^{-i\tau H_{SB}} = I$$

Bath has no effect on the system at the instant  $t = 2\tau$ !



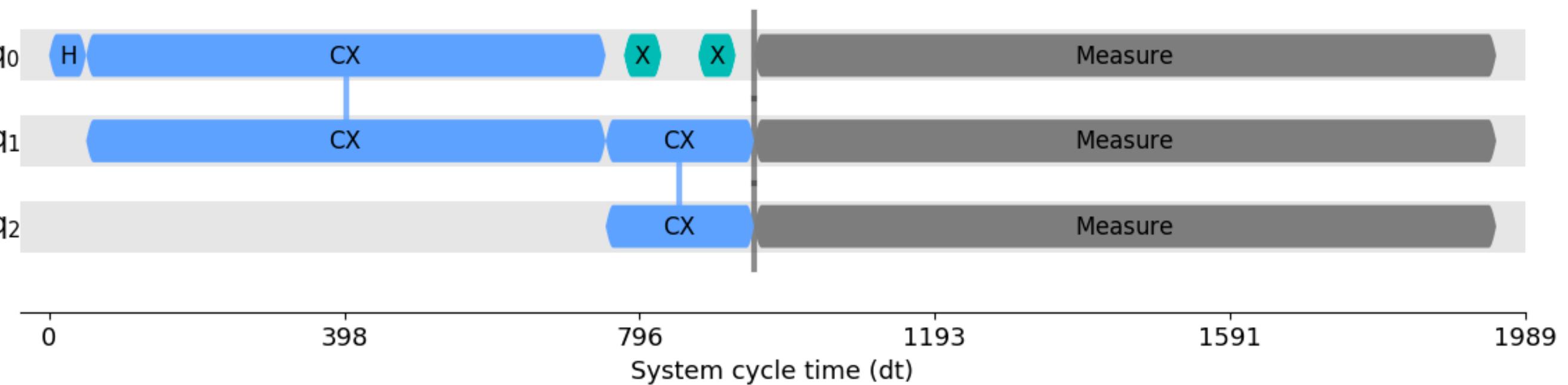
$\lambda$ : amplitude  
 $\delta$ : duration

# Noise can be suppressed using single-qubit control gates: dynamical decoupling

In Qiskit, DD is added to circuit evolution by a transpilation pass

Example in Qiskit Docs: <https://docs.quantum.ibm.com/api/qiskit/qiskit.transpiler.passes.DynamicalDecoupling>

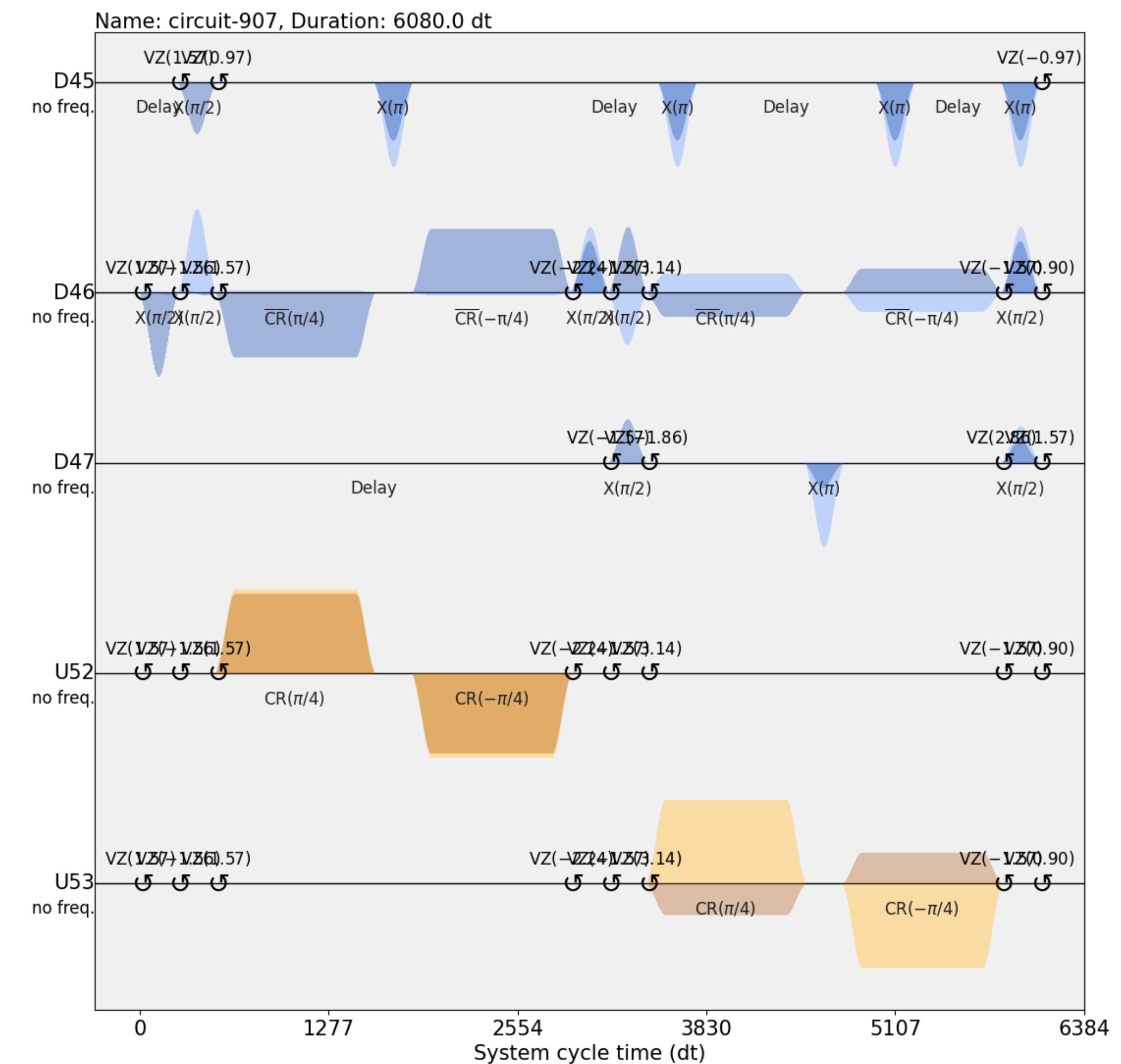
```
1 import numpy as np
2 from qiskit.circuit import QuantumCircuit
3 from qiskit.circuit.library import XGate
4 from qiskit.transpiler import PassManager, InstructionDurations
5 from qiskit.transpiler.passes import ALAPSchedule, DynamicalDecoupling
6 from qiskit.visualization import timeline_drawer
7
8 # Because the legacy passes do not propagate the scheduling information correctly, it is
9 # necessary to run a no-op "re-schedule" before the output circuits can be drawn.
10 def draw(circuit):
11     from qiskit import transpile
12
13     scheduled = transpile(
14         circuit,
15         optimization_level=0,
16         instruction_durations=InstructionDurations(),
17         scheduling_method="alap",
18     )
19     return timeline_drawer(scheduled)
20
21 circ = QuantumCircuit(4)
22 circ.h(0)
23 circ.cx(0, 1)
24 circ.cx(1, 2)
25 circ.cx(2, 3)
26 circ.measure_all()
27 durations = InstructionDurations(
28     [("h", 0, 50), ("cx", [0, 1], 700), ("reset", None, 10),
29      ("cx", [1, 2], 200), ("cx", [2, 3], 300),
30      ("x", None, 50), ("measure", None, 1000)]
31 )
32 # balanced X-X sequence on all qubits
33 dd_sequence = [XGate(), XGate()]
34 pm = PassManager([ALAPSchedule(durations),
35                   DynamicalDecoupling(durations, dd_sequence)])
36 circ_dd = pm.run(circ)
37 draw(circ_dd)
```



# Noise can be suppressed using single-qubit control gates: dynamical decoupling

In practice, pulse has finite duration

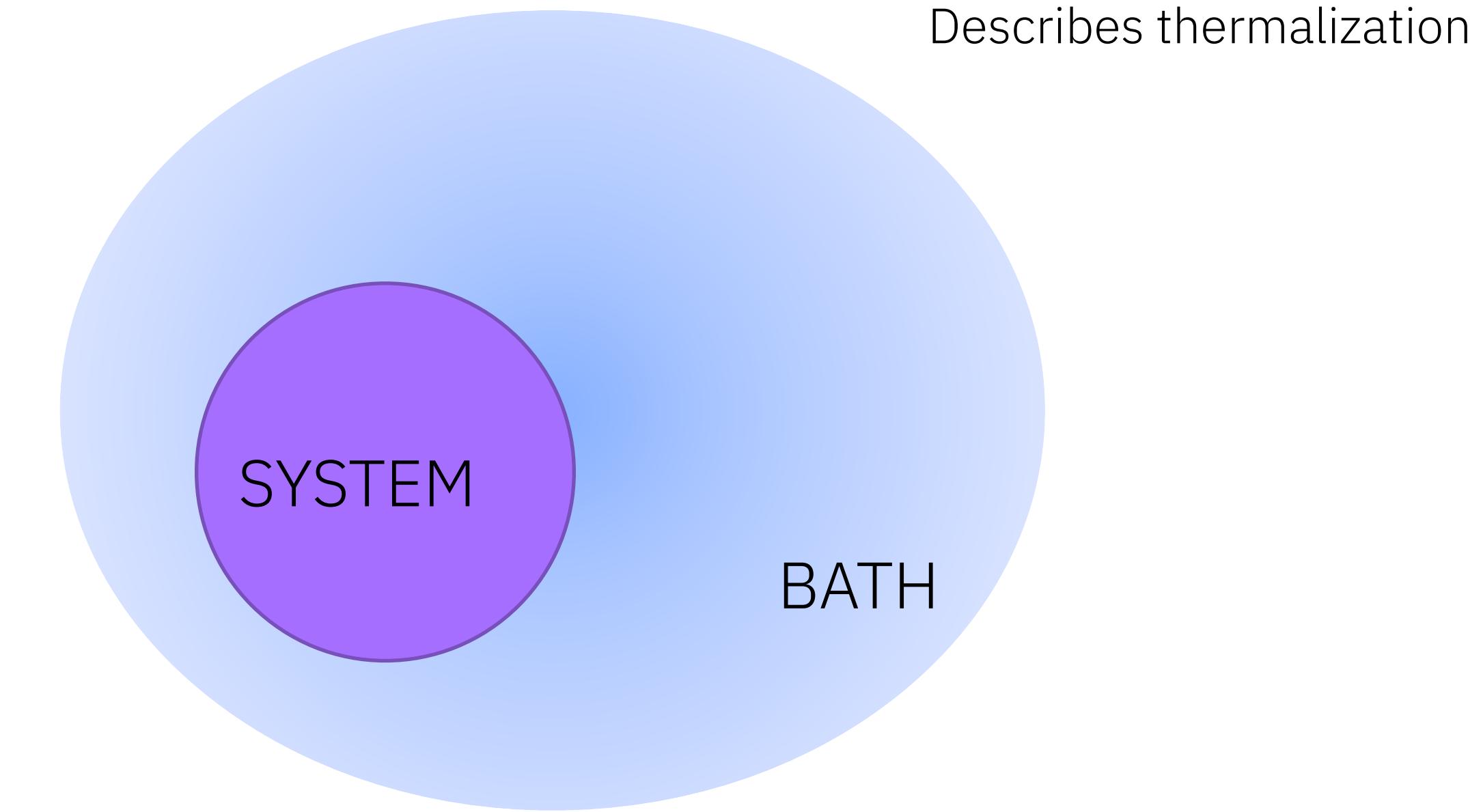
Example in Qiskit Docs: <https://docs.quantum.ibm.com/api/qiskit/qiskit.transpiler.passes.DynamicalDecoupling>



# Summary

$$H = H_S + H_B + H_{SB}$$

$H_{SB}$ : system-bath coupling



$$\tau = |\psi\rangle\langle\psi|$$

Pure state

An ensemble of pure quantum states:

$$\rho = \sum_i q_i |\psi_i\rangle\langle\psi_i|$$

This is called the density matrix

Maximally mixed state:

$$\rho = \begin{pmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{2} \end{pmatrix}$$

Mixed state

Source: 1. Lorem source name

Source: 2. Lorem second source name

# Visualizing a quantum state

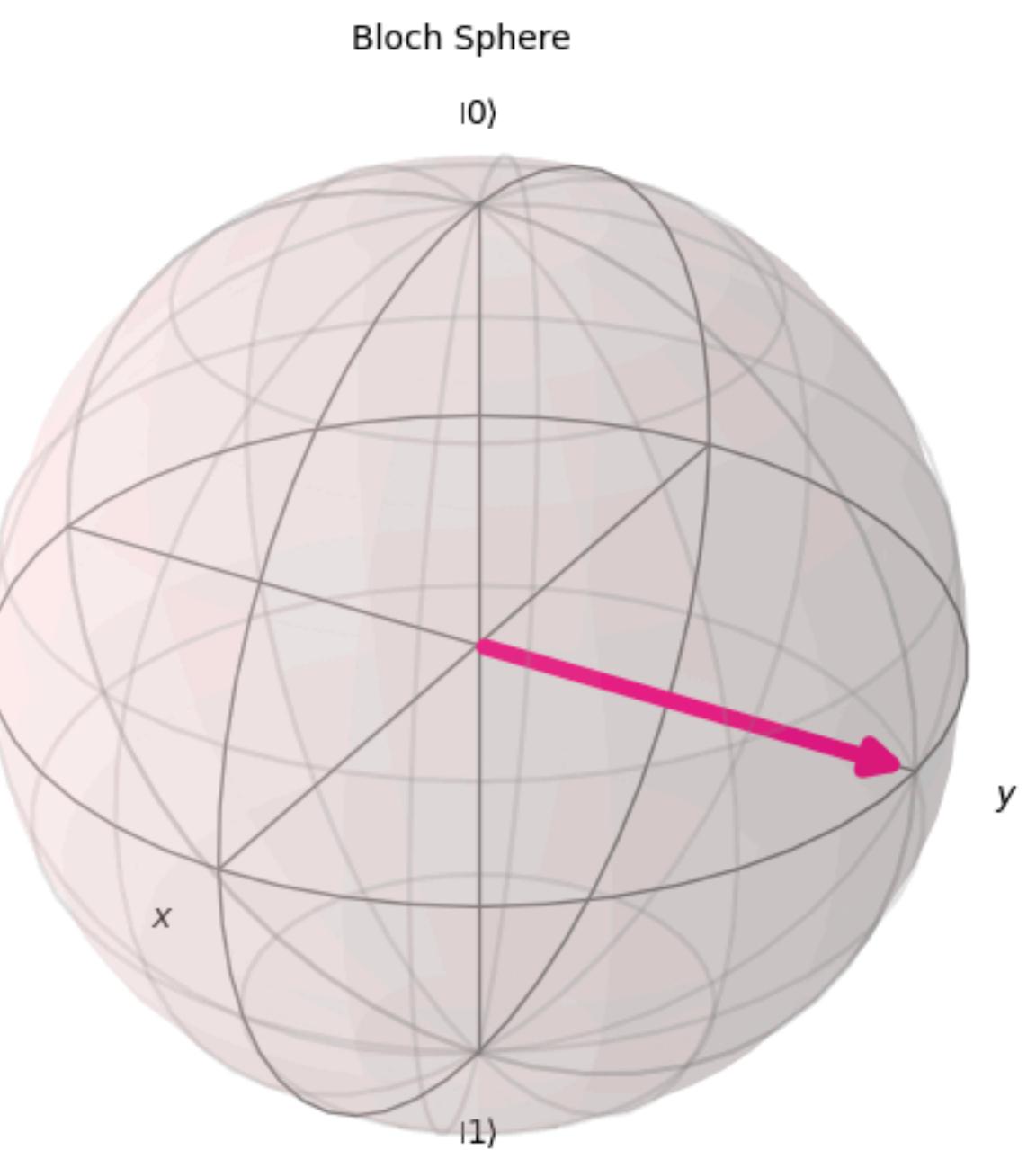
Bloch sphere representation

$$\rho = \frac{1}{2} (I + \vec{v} \cdot \vec{\sigma})$$

where

$$\vec{\sigma} = (\sigma_x, \sigma_y, \sigma_z),$$

$$\vec{v} = (v_x, v_y, v_z).$$



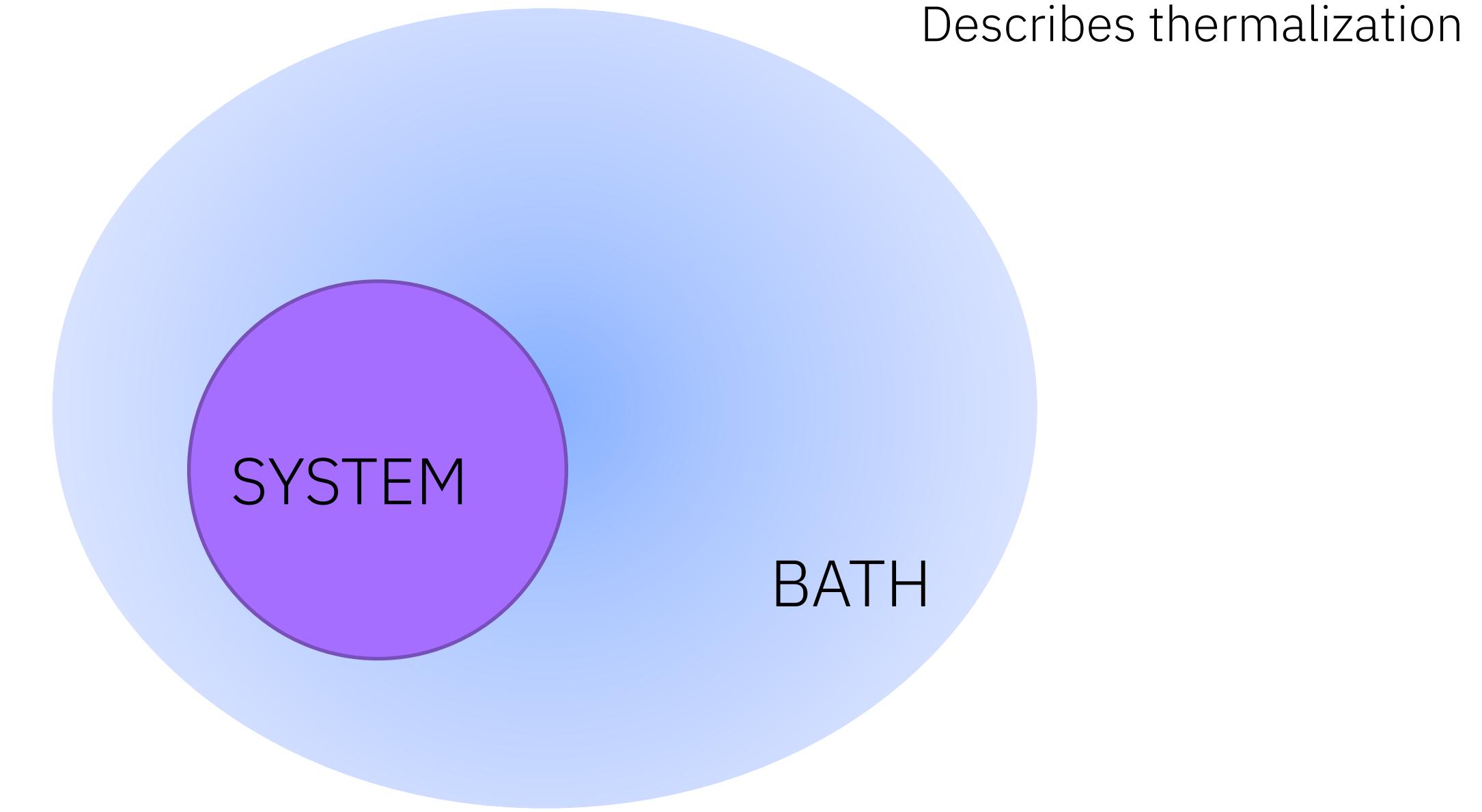
For pure states,  $\|\vec{v}\| = 1$ ,

For mixed states,  $\|\vec{v}\| < 1$

# How to model a quantum computer?

$$H = H_S + H_B + H_{SB}$$

$H_{SB}$ : system-bath coupling



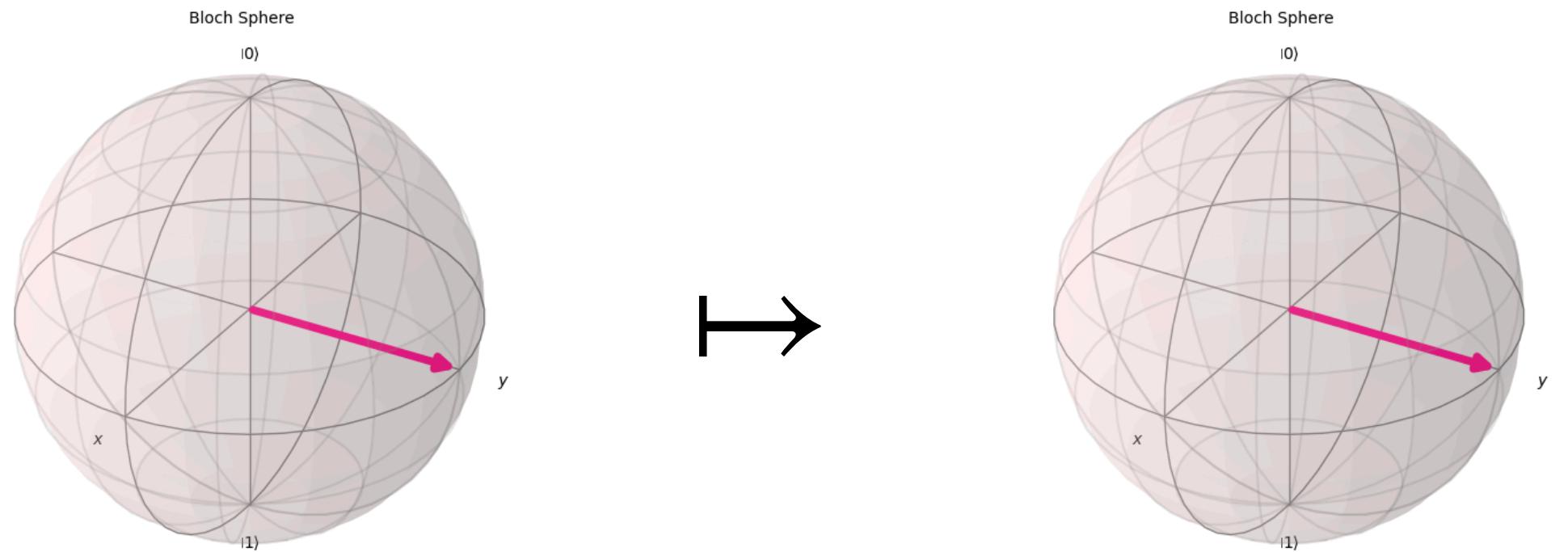
# Quantum map

Transform one quantum state to another

Pauli transfer matrix

Example:

$$\Phi : \rho \mapsto \rho'$$



Example: the dephasing map

$$\rho \mapsto \rho' = \begin{cases} \frac{1}{2}I & \text{w/ prob. } p \\ \rho & \text{w/ prob. } 1 - p \end{cases}$$

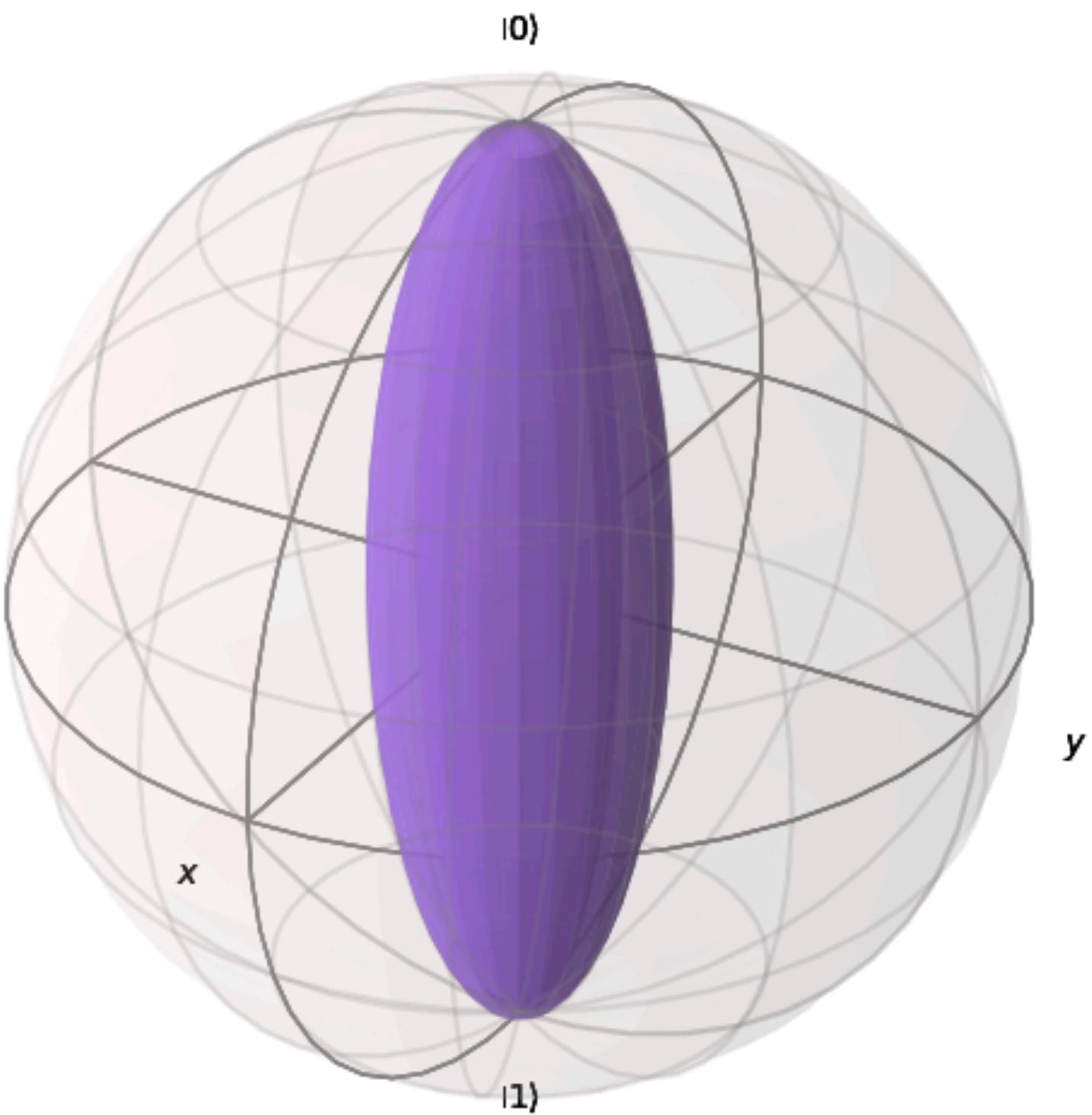
Equivalently,

$$\rho' = p \frac{I}{2} + (1 - p)\rho$$

Write in the form of Kraus operators,

$$K_0 = \sqrt{1 - \frac{3}{4}p}I,$$

$$K_i = \sqrt{\frac{p}{4}}\sigma_i, \text{ for } i = 1, 2, 3$$



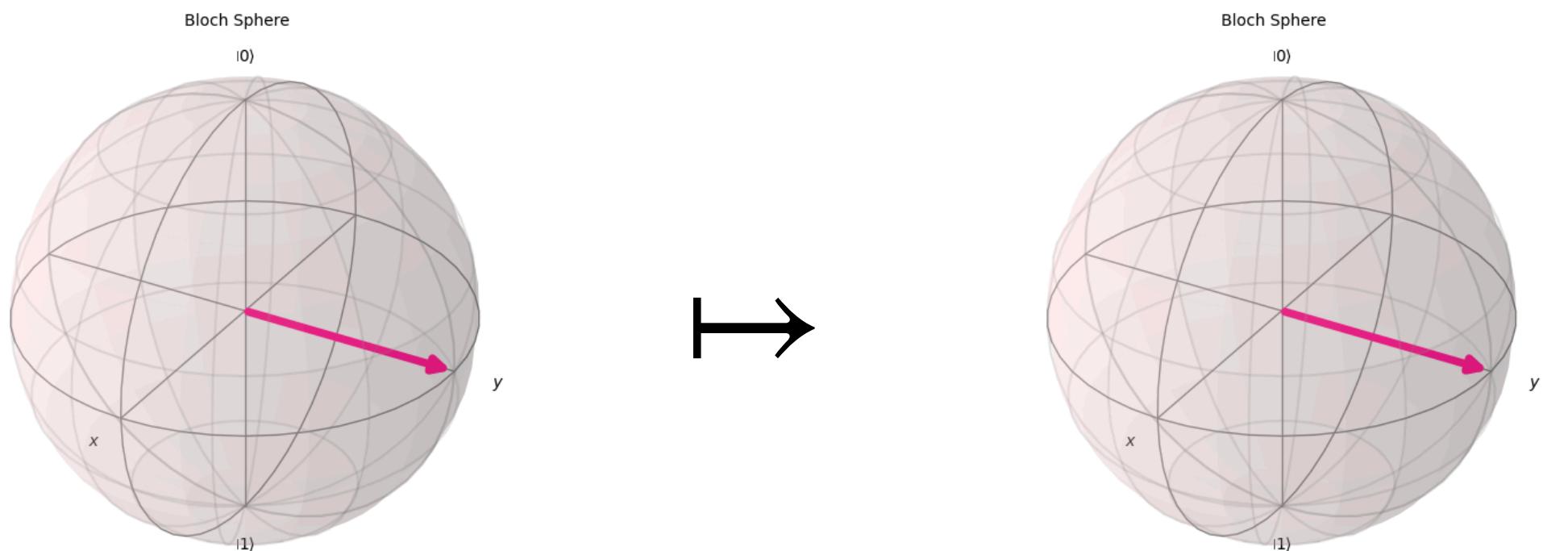
# Noise channel $\mathcal{N}$ :

Quantum map that transforms one quantum state to another

Fidelity of a state passing through a noise channel

Example:

$$\Phi : \rho \mapsto \rho'$$



Example: the depolarizing map

$$\rho \mapsto \rho' = \begin{cases} \frac{1}{2}I & \text{w/ prob. } p \\ \rho & \text{w/ prob. } 1 - p \end{cases}$$

Equivalently,

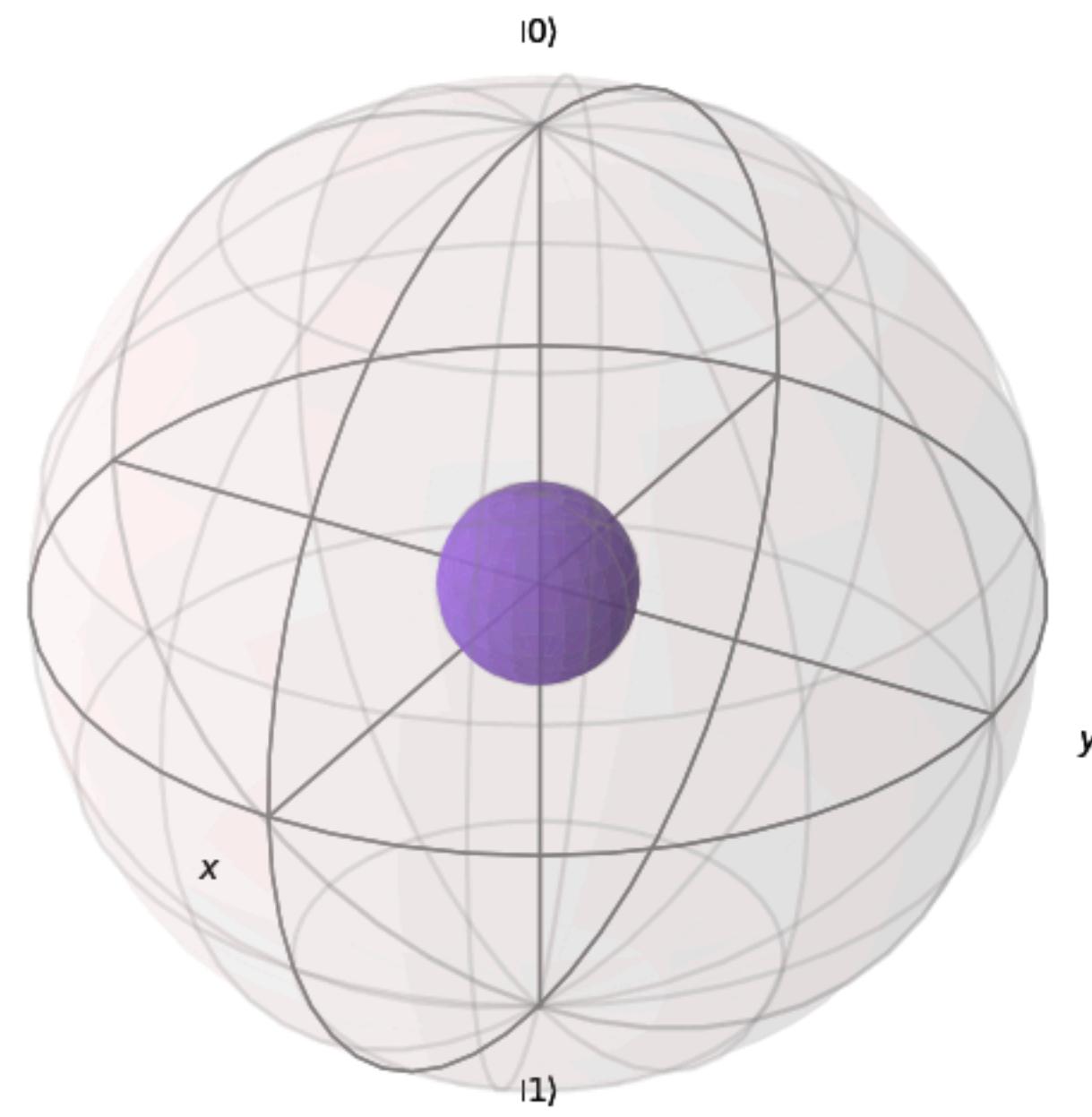
$$\rho' = (1 - p)\rho + p\frac{I}{2}$$

Write in the form of Kraus operators,

$$K_0 = \sqrt{1 - \frac{3}{4}p}I,$$

$$K_i = \sqrt{\frac{p}{4}}\sigma_i, \text{ for } i = 1, 2, 3$$

The depolarizing map is a unital map



Example: amplitude damping map

$|0\rangle \mapsto |0\rangle$  with probability 1

$|1\rangle \mapsto |0\rangle$  with probability  $p$

The amplitude damping map is NOT a unital map

Equivalently,

$$\rho' = p \frac{I}{2} + (1 - p)\rho$$

Write in the form of Kraus operators,

$$K_0 = \begin{pmatrix} 1 & 0 \\ 0 & \sqrt{1-p} \end{pmatrix},$$

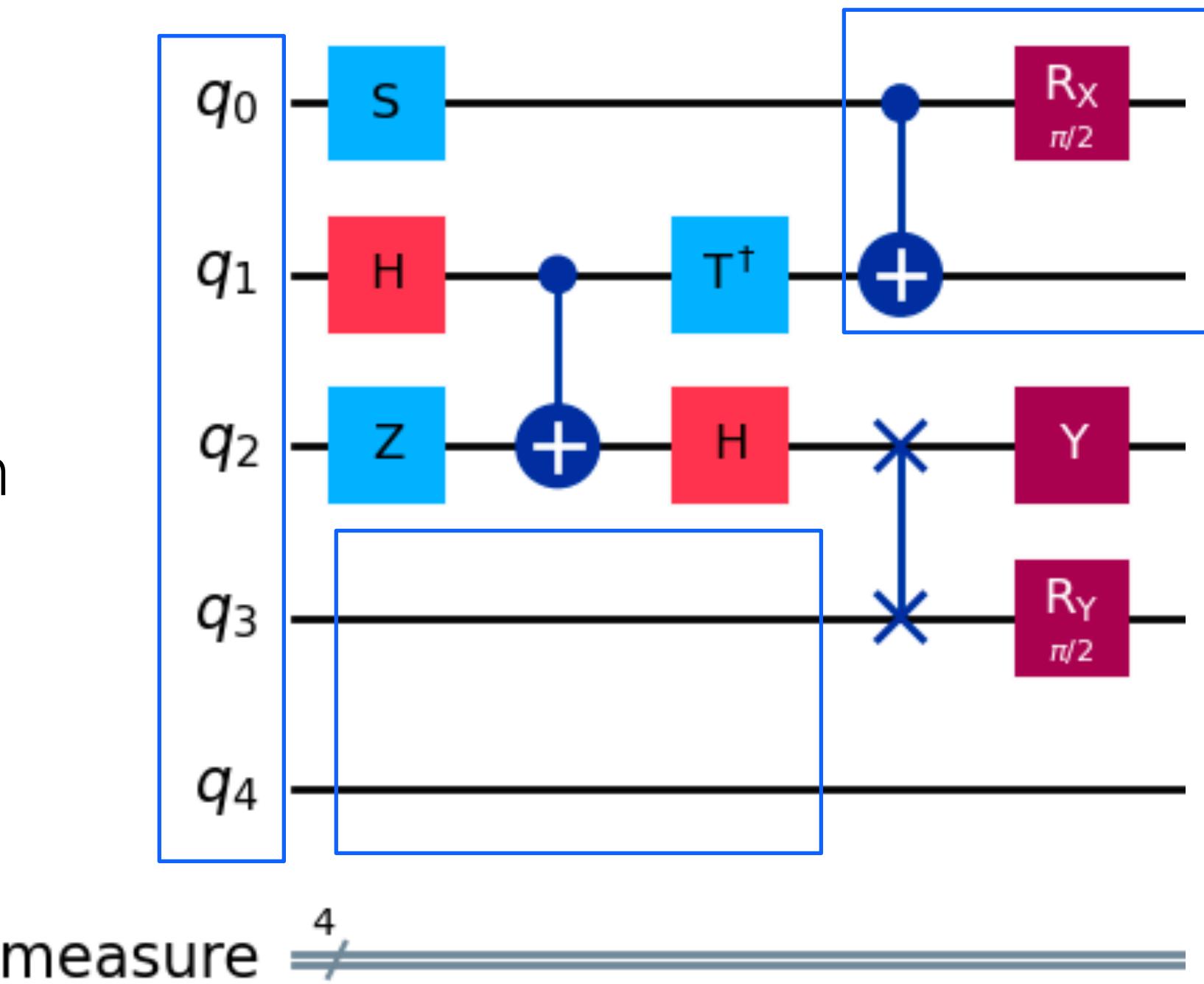
$$K_1 = \sqrt{p}|0\rangle\langle 1|.$$

# Summary of noise examples

	Kraus operator representation		
Bit flip			
Phase flip			
Amplitude damping			
Depolarizing			
Pauli			

# How do quantum computation fail

Incoherent errors:  
Loss of quantum information in  
the form of superposition and  
entanglement



Coherent errors:  
Incorrect Hamiltonian evolution

1

Qubits have finite lifetime

Qubit T1 time

Qubit T2 time

2

Gates and their errors

Single-qubit coherent noise

Two-qubit crosstalk

3

Noise channel examples

4

Noise characterization

Process tomography

Randomized benchmarking

# Hardware connectivity: heavy-hex lattice

The connectivity dictations how noise propagates spatially

The coupling map of the device:  
Nodes: qubits  
Edges: native two-qubit entangle gates are allowed

