Sensor fusion for gesture recognition on an Internet of Things device

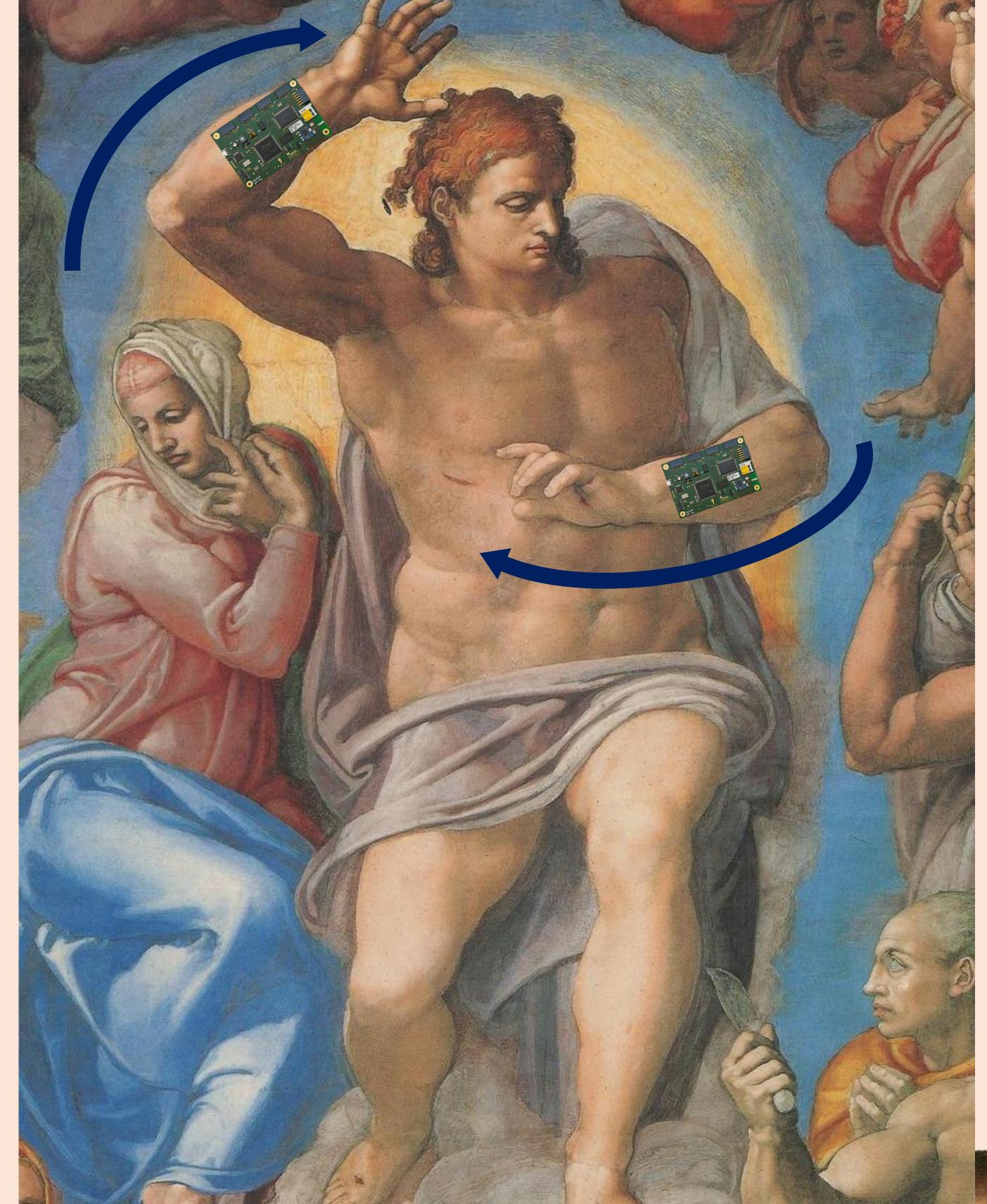
By Sebastien Gios with Peter Van Roy as supervisor 2022-2023

- Internet of Things devices are small computers with embedded hardware and minimal software.
- More and more present in everyday life (home automation, household). They can be equipped with many sensors and collect data or have a small motor to perform a physical movement.
- But as they are present in the human environment, interaction with them should be simple and reliable.
- Our goal is to recognize human gesture, using only an IoT device.
- No cloud or other dependencies because of the many disadvantages.
- This gesture can then be used to control another device.

GRISP

- GRiSP is a prototype board for IoT that supports Erlang and Elixir on bare hardware.
- GRiSP has sockets for attaching 5 PMOD sensors and actuators.
- PMOD devices include navigation, barometer, humidity, range finding, motor control, etc.



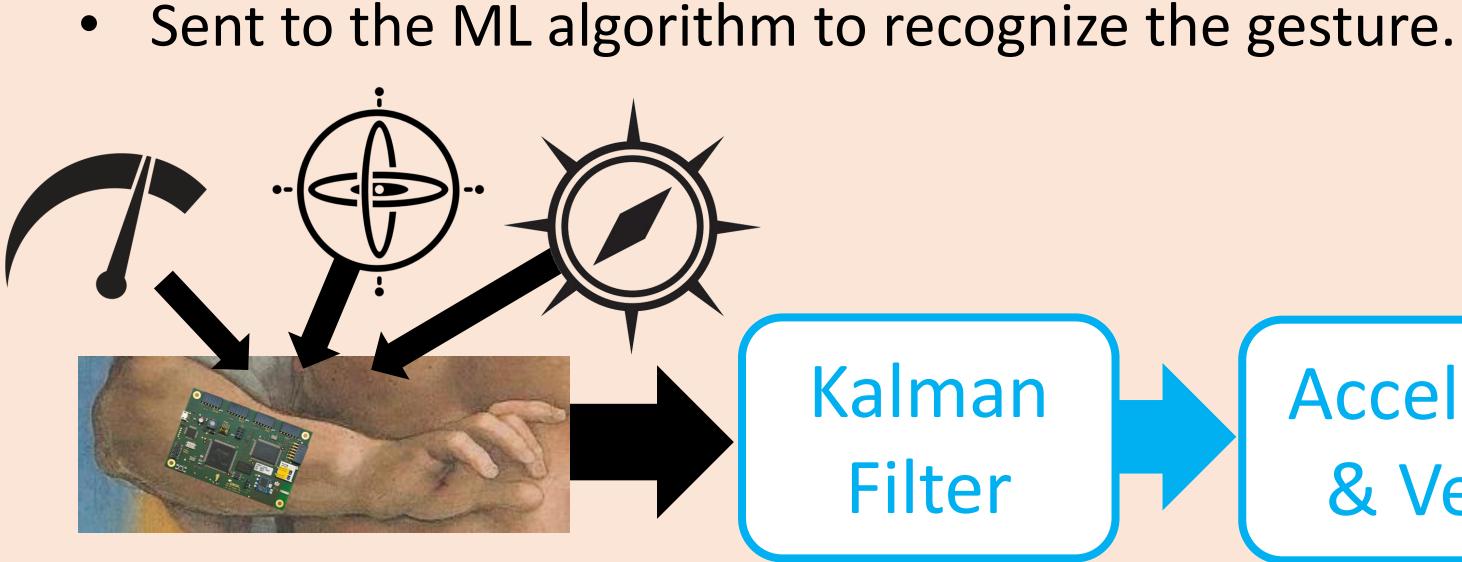


Approach

- Program a IoT device capable of learning and recognize gestures.
- Gesture can simple or complex.
- We will **combine** data from sensors passed through a filter. Then recognize the different gesture with a classifier.
- For example, point a device which is a window, then do the gesture to open it.



- To recognize a gesture, we use a general classifier.
- It sorts data in different categories. Each category will be a different gesture.
- Feed with initial data so it can train on them.
- When you move, it recognizes the gesture.
- It could be a circle with your hand, or a forward line to point a direction.



incomplete data and noise.

Machine Learning

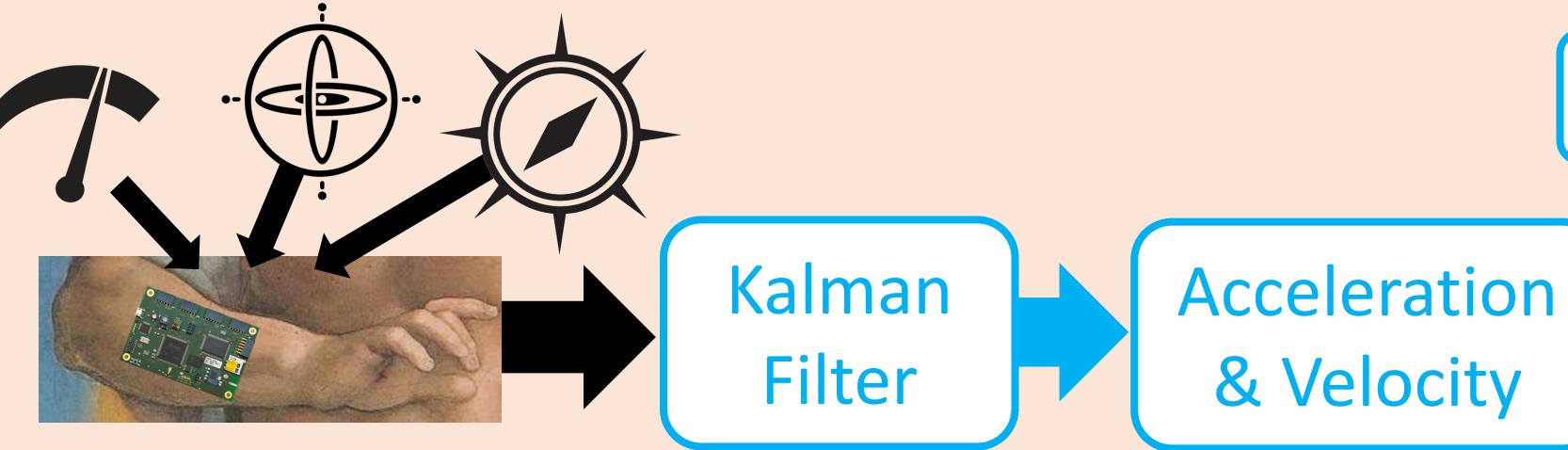
Gesture Recognition

IoT

Interaction

Training

Query



Sensor Fusion

accelerometer, a gyroscope and a magnetometer.

Sent to a Kalman Filter. It estimates the state of a

Return an acceleration and velocity in real time.

system from measurements. Robust against

• Fusion of **3 sensors** from PMOD-NAV: an