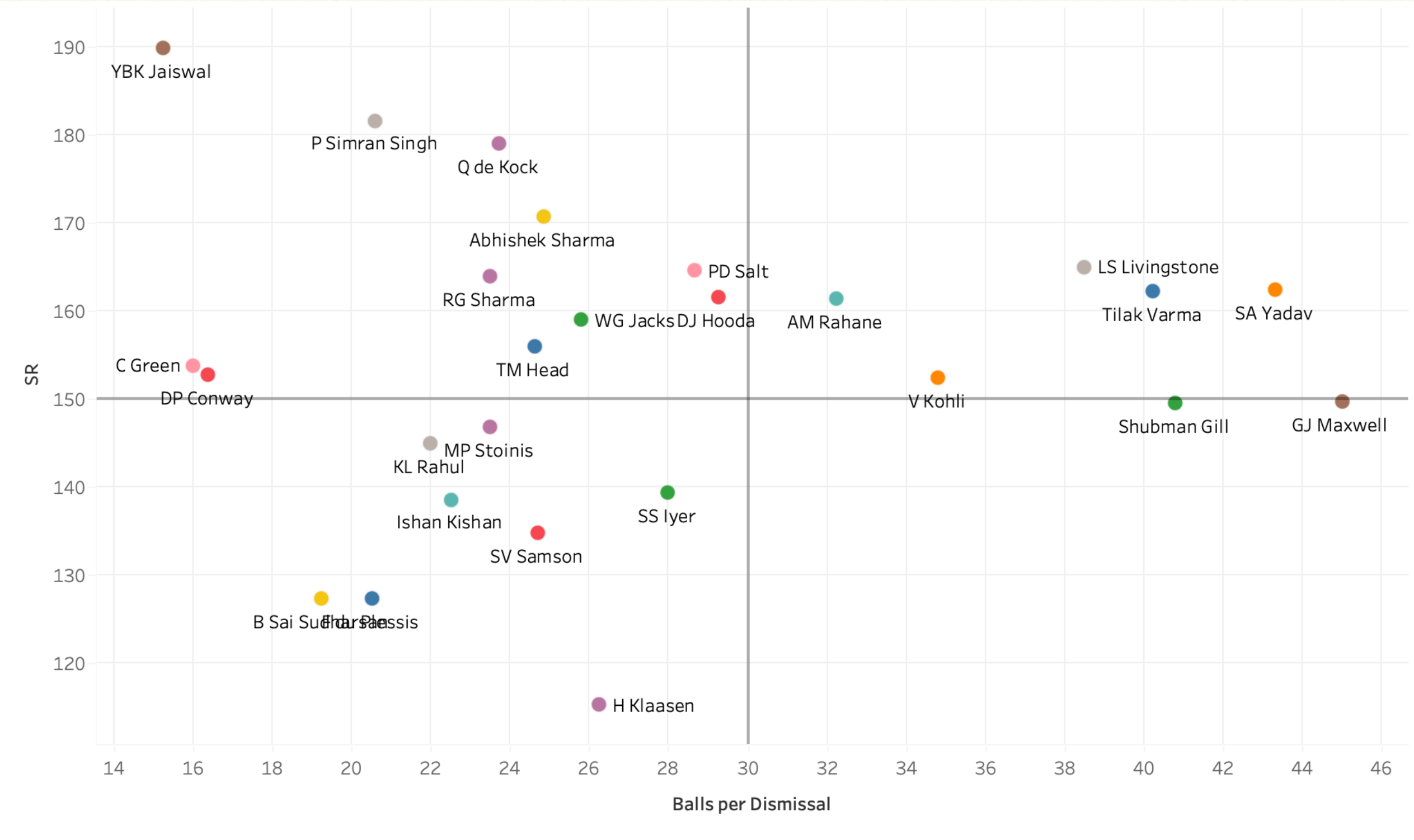# SPL Season 01 stats

Broken down phase-wise

Based on Simulation

PowerPlay stats : Team

- This IPL season too saw some bombastic batting in the PP, will 7 teams going above **150** SR (~54 runs) with the bat on an average.

- But MI failed to get off to good starts, as they went below 140 SR (=**50.4** runs), while SRH was the only one to go above 160, 165 to be exact. (=**59** runs)

- RR had the best batting avg of 40, and RCB at the opposite end of spectrum, at 27.43.
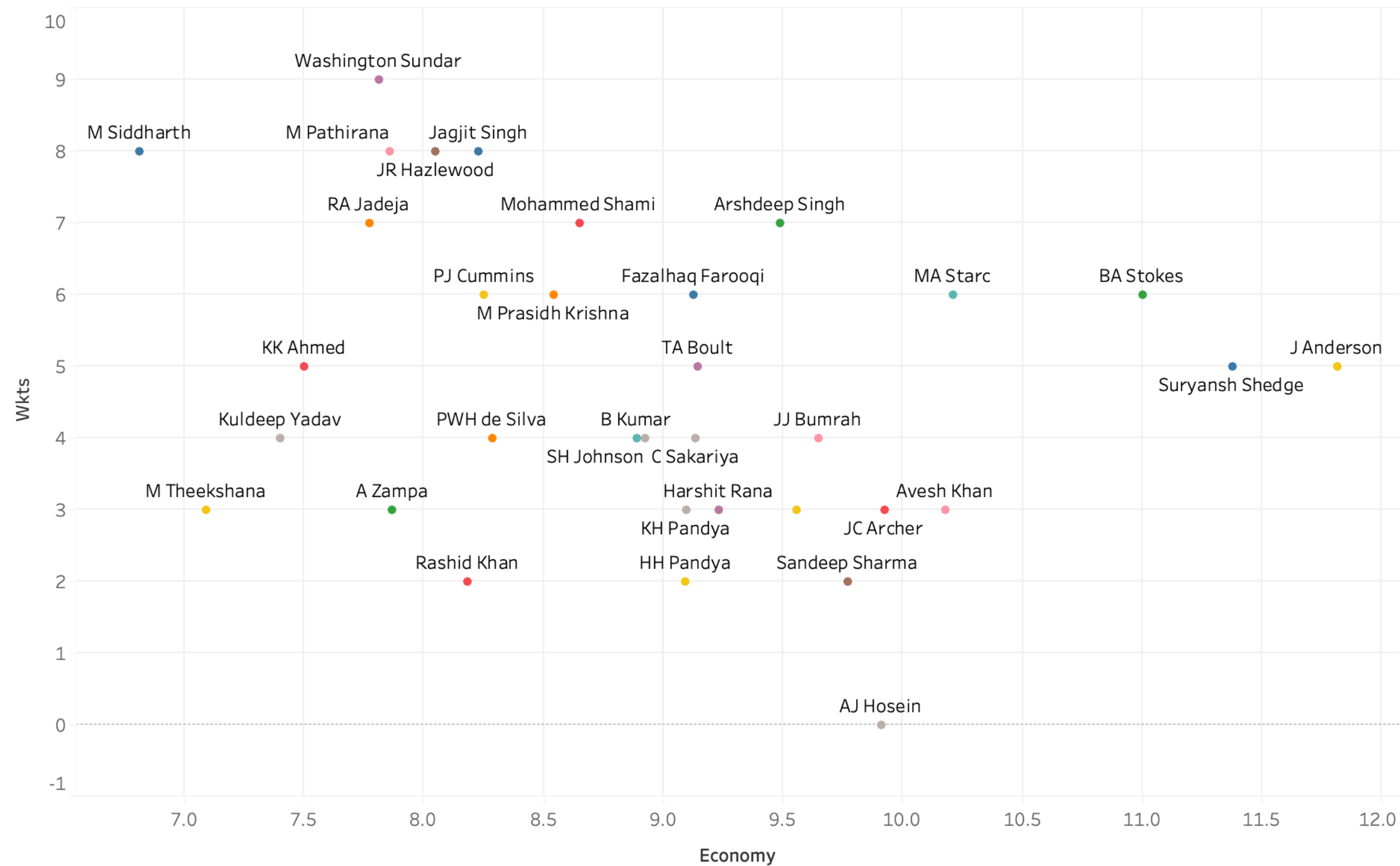
PP Batters

Caption

Min. balls = 70.
Jaiswal stand out with 189.78 SR.
Maxwell has the best Bp-Dismissal (45).
Rahane, Kohli, Livingstone, Tilak, SKY breach the [30 BpD, 150 SR] mark.

PowerPlay stats : Team, continued

❖ Coming to bowling side, DC managed to keep a lid on things with Eco<**8.5** (the ONLY team), while KKR, LSG & RCB went **above 9.4**!

❖ Another interesting pattern emerges from the stats.

❖ The top two teams in terms of wkts taken (34 by CSK, 29 by PBKS) (with 25 by DC & MI being the next best) at **SR < 20** in the PP, were the finalists!

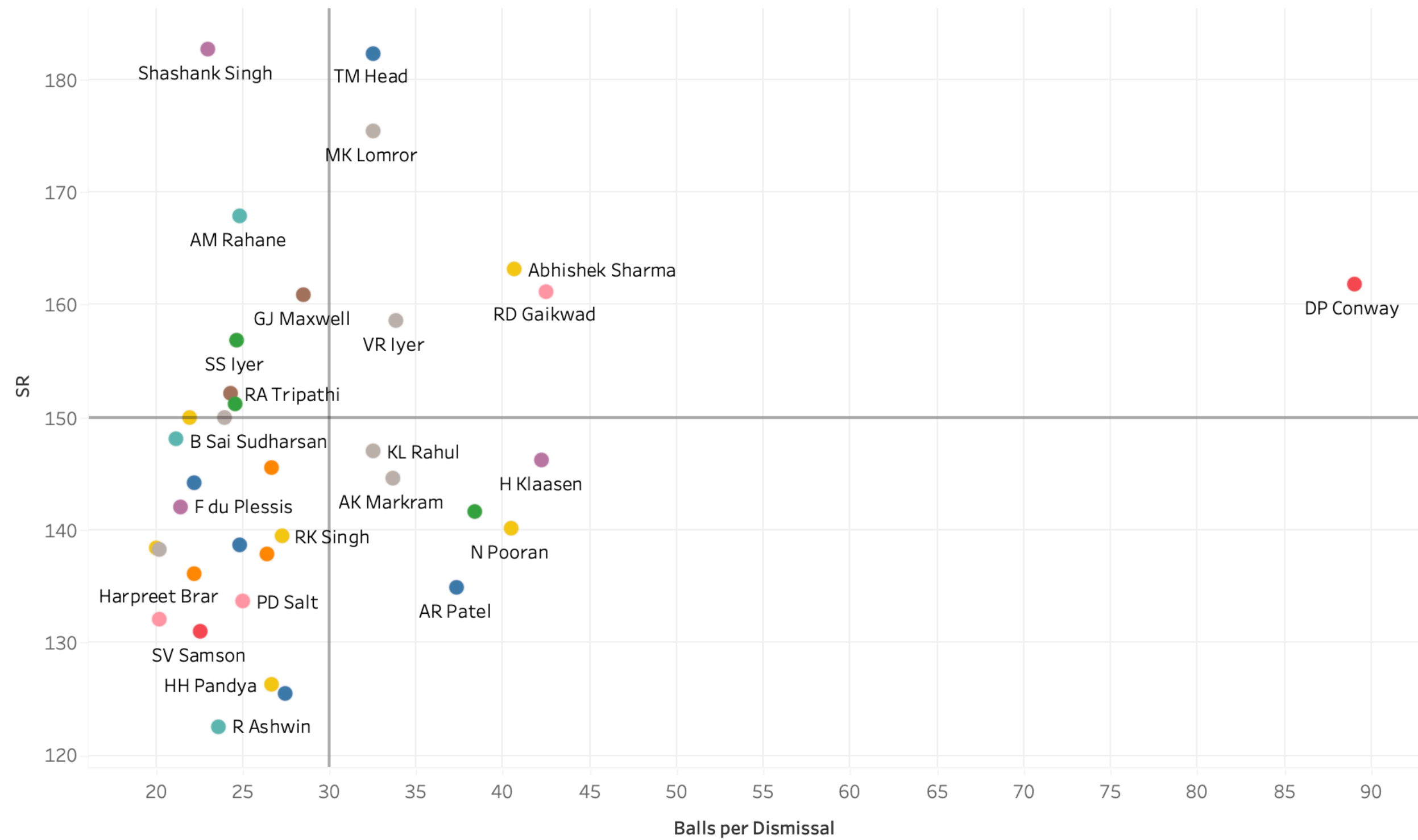❖ So, picking wickets in the PP == tickets to playoffs?

PP Bowlers

Caption: Min. overs = 10. Max Economy = 12.
M Siddharth is the most economical (6.81), Washington has the most (9) wickets.

- Talking about wickets, here's one interesting stat::

- There have been **30** instances of a team losing **3** or more wickets in the PP. They've gone on to lose **73.33**% of the times!

- So, keep wickets in hand, you can capitalize later. Speaking of which…

Middle-overs stats : Team

- KKR caused some carnage in the middle overs, scoring at **155.16** SR, while RCB were the slowest at **129.54**!

- 3 teams averaged over **34** (next best : 30.18 by DC) in this phase - MI, LSG, SRH. The bottom 3 were RCB, RR, GT, losing wickets for every **22 or less** runs.

- **KKR** also have the best Balls-per-Boundary ratio (**5.18**) in this phase (next best by CSK with 5.40), RCB being the worst with **7.24!**
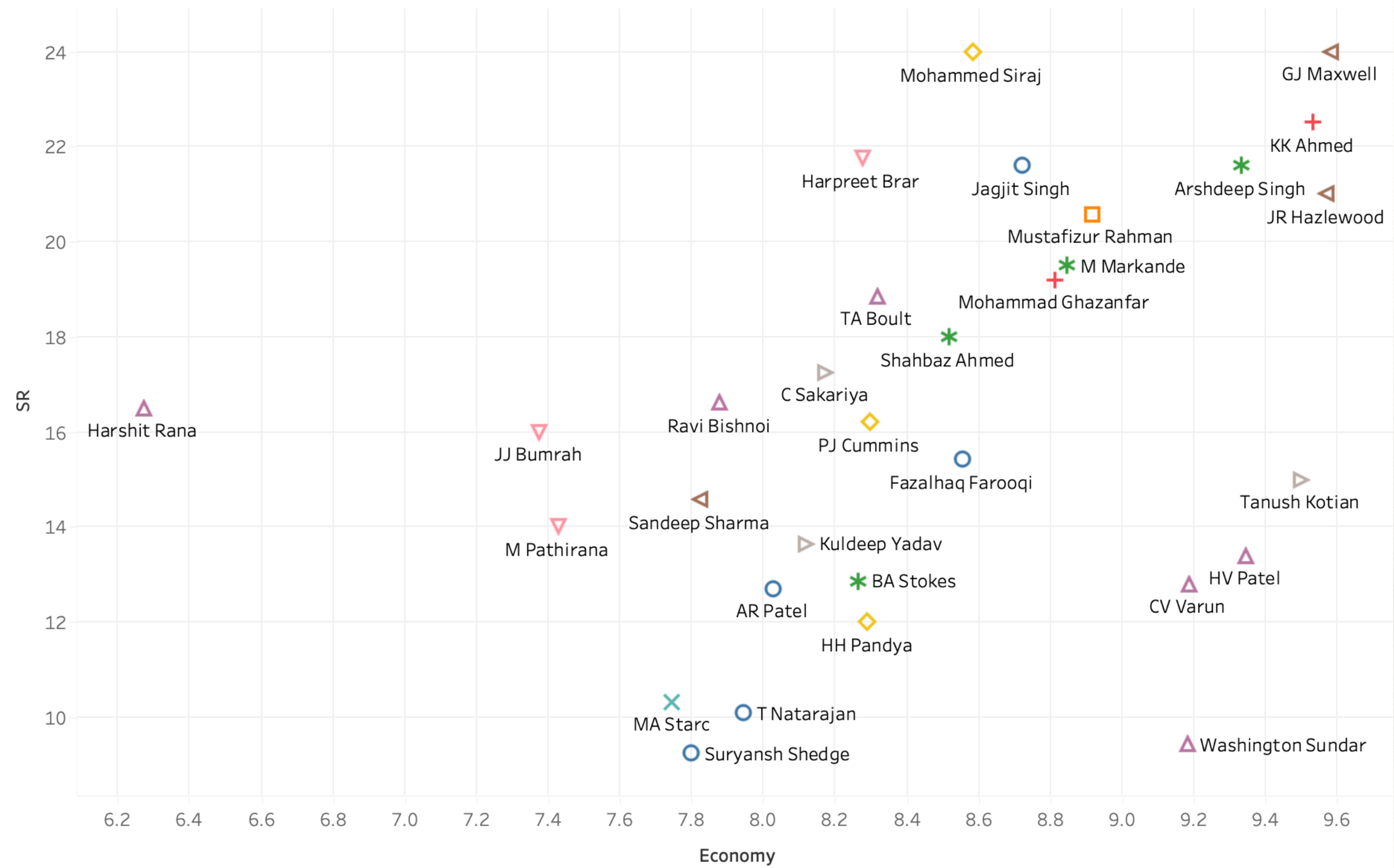
Middle Batters

Caption

Min. balls = 60.
Shashank stand out with 182.61 SR. Conway has the best Bp-Dismissal (89).

Middle-overs stats : Team, continued

- With the ball in hand, **CSK, RCB** were miserly, going at **<8.45** runs-per-over. **KKR** are the poorest here, conceding **over 9.25** runs per over.

- **CSK & PBKS** boss the middle-overs, striking every **13 or less** balls, while **DC** found it very hard to do so, with strike-rate of **36!**

- **CSK** bowlers were hard to hit boundaries against, with them being the only team with balls-per-boundary > **6.5!**
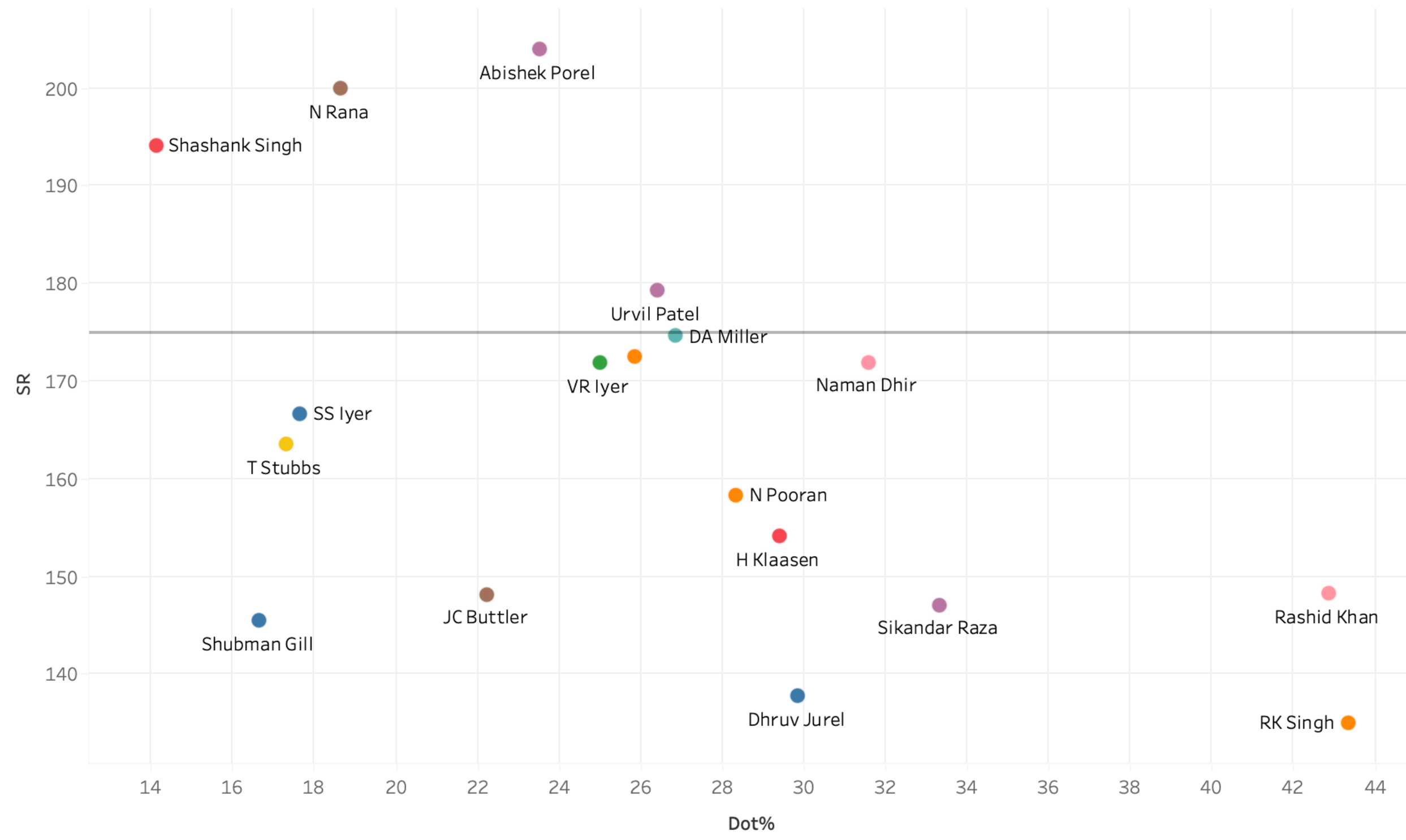
Middle Bowlers

Caption

Min. overs = 10. Max Economy = 10. Max SR = 24.
Harshit is the most economical (6.27), while Shedge has the best (9.23) Strike-Rate.

- ❖ One more stat, to prove why wickets are gold-dust in this format…

- ❖ There are **32** instances of a team losing 5-**or-more** wickets in the middle overs (7-15). They go on to lose **75**% of the matches!

- ❖ So once again, don't lose too many in the middle!

Death stats : Team

❖ When it comes to finishing, GT did a superb job of maintaining 155.38 SR at the death, while CSK found things very difficult, striking at <134!

❖ RR managed to find the boundary every 5.15 balls, with GT being the next best at 5.54. KKR & CSK struggle in this aspect, finding boundaries every 7.5+ balls!

❖ RCB had the worst batting average in this phase, losing wickets every 15 runs.

Death Batters

SR (y-axis)
Dot% (x-axis)

- Abishek Porel
- N Rana
- Shashank Singh
- Urvil Patel
- DA Miller
- VR Iyer
- Naman Dhir
- SS Iyer
- T Stubbs
- N Pooran
- H Klaasen
- JC Buttler
- Shubman Gill
- Sikandar Raza
- Rashid Khan
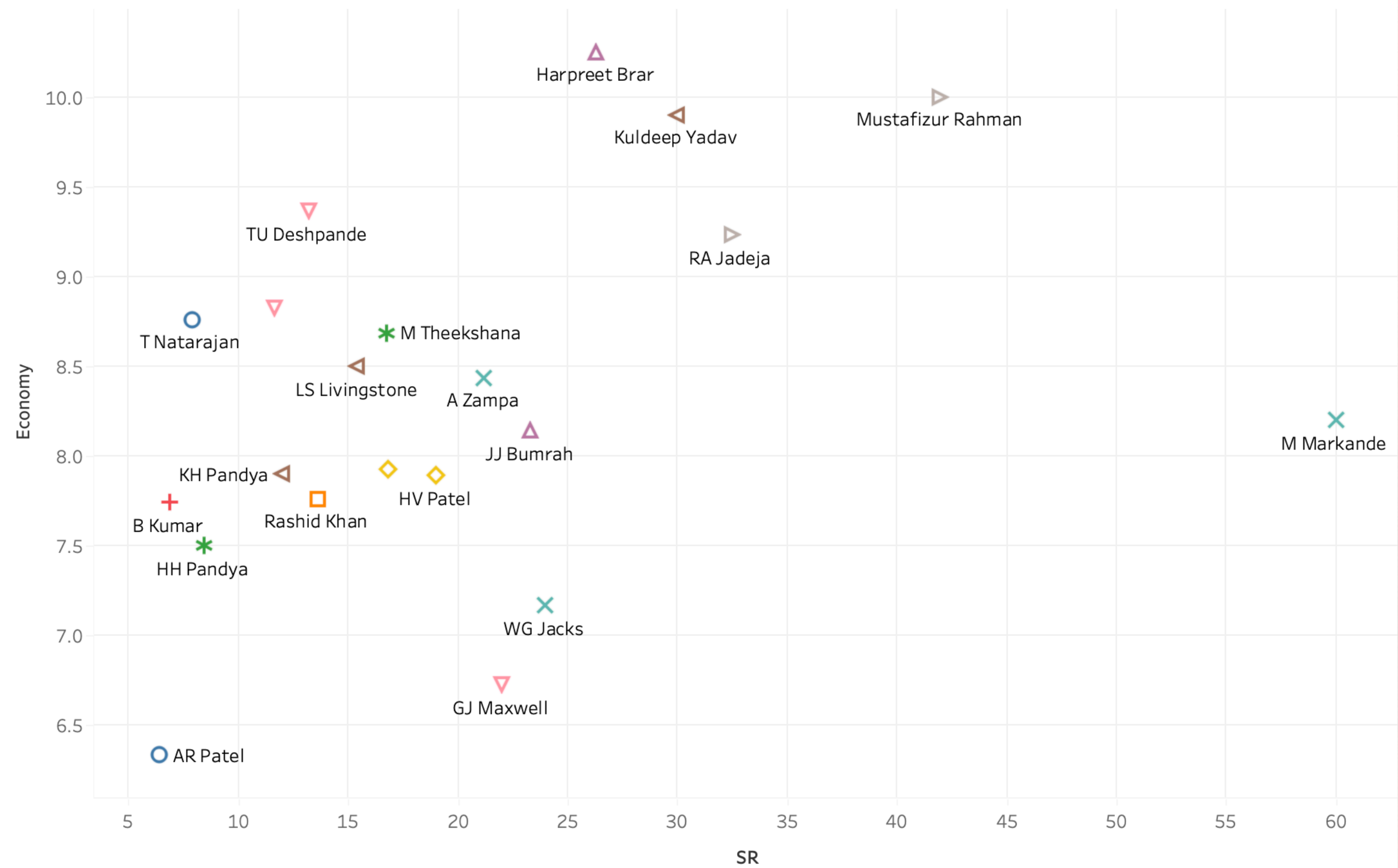- Dhruv Jurel
- RK Singh

Caption

Min. balls = 50.
Porel stand out with 203.92 SR. Shashank has the lowest Dot% (14.12).

Death stats : Team, continued

- With the ball, CSK absolutely nailed this phase, striking every 7.6 deliveries, while DC found it the most difficult, with the number being 42!

- CSK were the hardest to hit boundaries against, conceding one every 7.23 balls, while MI (5.11) & DC (5.37) conceeded much easily.

- MI & RCB were costly, going over 9.4 rpo in this phase.

Death Bowlers

Min. overs = 10. Max Economy = 12.
Axar is the most economical (6.33), AND has the best (6.43) Strike-Rate.