

## Written Assignment 4 – Information Architecture & UX/UI Design [20 Marks]

Description	Marks
Design the user interface for the CampusLearn platform to ensure it is user-friendly, responsive, and accessible.	
<ul style="list-style-type: none"> <li>• <b>Sitemap:</b> Design a visual sitemap for the <b>CampusLearn™</b> application that outlines the overall structure and hierarchy of pages. The sitemap should clearly show how major sections (e.g., Registration, Topics, Forum, Private Messaging, Admin Panel) are organized and connected.</li> </ul>	[5]
<ul style="list-style-type: none"> <li>• <b>Task Flow:</b> Create task flow diagrams that demonstrate how users (students, tutors, admins) interact with key features of the system. Each task flow should show step-by-step navigation and decision points, such as registering, creating a topic, or responding to a query.</li> </ul>	[5]
<ul style="list-style-type: none"> <li>• <b>Low-Fidelity Wireframes:</b> Provide low-fidelity wireframes for key pages of the platform (e.g., student dashboard, topic creation page, tutor response page). Explain the layout choices made in these wireframes.</li> </ul>	[5]
<ul style="list-style-type: none"> <li>• <b>Responsive Design:</b> Discuss how the platform will be made mobile-friendly and responsive across different devices (e.g., mobile, tablet, desktop). Provide examples of how the layout will adapt to various screen sizes.</li> </ul>	[5]

### Marking Rubric:

<b>Excellent</b>	<b>5</b>
<b>Good</b>	<b>4</b>
<b>Average</b>	<b>3</b>
<b>Below Average</b>	<b>2</b>
<b>Poor</b>	<b>1</b>
<b>No submission</b>	<b>0</b>

### Additional Information

- This is a Group Project
- 5 Students per group
- Belgium Campus consists of software that can scan for plagiarism and a student caught doing this will get 0 marks for this assignment.
- Late assignments will not be accepted; missing the deadline is an automatic 0.