Solution 1

```
class Solution {
  public int[] twoSum(int[] nums, int target) {
    int[] res = new int[2];
  for(int i = 0; i < nums.length; i++) {
     for (int j = i + 1; j < nums.length; j++) {
        if (nums[i] + nums[j] == target) {
            res[0] = i;
            res[1] = j;
            return res; // Return as soon as we find the answer
        }
     }
    }
    return res; // In case no valid pair is found (optional - depends on problem constraints)
}</pre>
```

Solution 2(By chatGPT)

Your code works logically for finding two indices whose values in the array sum to the target, but there are a couple of things to improve:

1. Immediate return on finding the answer

Currently, your loop continues checking even after finding the correct pair. You should **return immediately** after finding the solution:

Updated Code:

```
class Solution {
   public int[] twoSum(int[] nums, int target) {
     int[] res = new int[2];
     for(int i = 0; i < nums.length; i++) {
        for (int j = i + 1; j < nums.length; j++) {
            if (nums[i] + nums[j] == target) {
                res[0] = i;
                res[1] = j;
                return res; // Return as soon as we find the answer
            }
        }
     }
     return res; // In case no valid pair is found (optional - depends on problem constraints)
   }
}</pre>
```

Explanation:

- Time Complexity: O(n²)
- Space Complexity: O(1)
- It returns the first pair of indices that sum to the target.

→ Bonus: Optimized Version using HashMap (O(n) time)

import java.util.HashMap;

```
class Solution {
   public int[] twoSum(int[] nums, int target) {
      HashMap<Integer, Integer> map = new HashMap<>(); // value -> index
   for (int i = 0; i < nums.length; i++) {
      int complement = target - nums[i];
      if (map.containsKey(complement)) {
          return new int[]{ map.get(complement), i };
      }
      map.put(nums[i], i);
   }
   return new int[]{}; // if no result is found
}</pre>
```

```
}
```

Let me know if you want a breakdown of how this optimized version works.

```
}
  return new int[]{}; // if no result is found
}
```