

## 203. Remove Linked List Elements

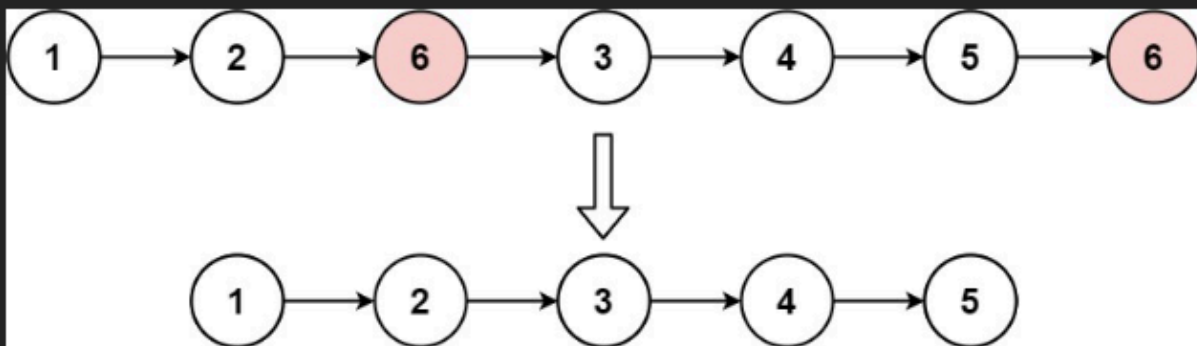
Easy

Topics

Companies

Given the `head` of a linked list and an integer `val`, remove all the nodes of the linked list that has `Node.val == val`, and return *the new head*.

**Example 1:**



**Input:** `head = [1,2,6,3,4,5,6]`, `val = 6`

**Output:** `[1,2,3,4,5]`

**Example 2:**

**Input:** `head = []`, `val = 1`

**Output:** `[]`

### Example 3:

**Input:** head = [7,7,7,7], val = 7

**Output:** []

### Constraints:

- The number of nodes in the list is in the range `[0, 104]`.
- `1 <= Node.val <= 50`
- `0 <= val <= 50`

## Python:

# Definition for singly-linked list.

# class ListNode:

# def \_\_init\_\_(self, val=0, next=None):

# self.val = val

# self.next = next

from typing import Optional

class Solution:

def removeElements(self, head: Optional[ListNode], val: int) -> Optional[ListNode]:

# Create a dummy node to simplify deletion cases (especially head removals)

dummy = ListNode(0)

dummy.next = head

current = dummy

# Traverse the list

while current.next:

if current.next.val == val:

# Skip the node with value == val

current.next = current.next.next

else:

# Move forward

current = current.next

# Return new head (skipping dummy)

```
return dummy.next
```

## JavaScript:

```
/**
 * Definition for singly-linked list.
 * function ListNode(val, next) {
 *   this.val = (val===undefined ? 0 : val)
 *   this.next = (next===undefined ? null : next)
 * }
 */
/**
 * @param {ListNode} head
 * @param {number} val
 * @return {ListNode}
 */
var removeElements = function(head, val) {
    // Create a dummy node before head
    let dummy = new ListNode(0);
    dummy.next = head;

    let current = dummy;

    // Traverse the list
    while (current.next !== null) {
        if (current.next.val === val) {
            // Skip the node
            current.next = current.next.next;
        } else {
            current = current.next;
        }
    }

    return dummy.next; // New head
};
```

## Java:

```
/**
 * Definition for singly-linked list.
 * public class ListNode {
 *   int val;
 *   ListNode next;
 *   ListNode() {}
 *   ListNode(int val) { this.val = val; }
```

```

*   ListNode(int val, ListNode next) { this.val = val; this.next = next; }
* }
*/
class Solution {
    public ListNode removeElements(ListNode head, int val) {
        // Create a dummy node pointing to head
        ListNode dummy = new ListNode(0);
        dummy.next = head;

        // Use current pointer to traverse the list
        ListNode current = dummy;

        while (current.next != null) {
            if (current.next.val == val) {
                // Skip the node with value == val
                current.next = current.next.next;
            } else {
                // Move forward
                current = current.next;
            }
        }

        // Return the new head (dummy.next)
        return dummy.next;
    }
}

```