There are numerous algorithms in programming, categorized based on their purpose. Below is a comprehensive list of important algorithms used across various domains:

# 1. Sorting Algorithms

- Bubble Sort
- Selection Sort
- Insertion Sort
- Merge Sort
- Quick Sort
- Heap Sort
- Counting Sort
- Radix Sort
- Bucket Sort
- Shell Sort
- Tim Sort

#### 2. Searching Algorithms

- Linear Search
- Binary Search
- Jump Search
- Exponential Search
- Interpolation Search
- Fibonacci Search

# 3. Graph Algorithms

- Depth-First Search (DFS)
- Breadth-First Search (BFS)
- Dijkstra's Algorithm (Shortest Path)
- Bellman-Ford Algorithm (Shortest Path)
- Floyd-Warshall Algorithm (All-Pairs Shortest Path)
- A (A-Star) Algorithm\*
- Kruskal's Algorithm (Minimum Spanning Tree)
- **Prim's Algorithm** (Minimum Spanning Tree)
- Topological Sorting
- Tarjan's Algorithm (Strongly Connected Components)

• Kosaraju's Algorithm (Strongly Connected Components)

# 4. Dynamic Programming Algorithms

- Fibonacci Sequence (DP)
- Knapsack Problem (0/1 and Fractional)
- Longest Common Subsequence (LCS)
- Longest Increasing Subsequence (LIS)
- Matrix Chain Multiplication
- Coin Change Problem
- Rod Cutting Problem
- Subset Sum Problem
- Egg Dropping Problem
- Edit Distance Algorithm
- Kadane's Algorithm (Maximum Subarray Sum)

#### 5. String Algorithms

- KMP Algorithm (Knuth-Morris-Pratt)
- Rabin-Karp Algorithm
- Z Algorithm
- Boyer-Moore Algorithm
- Aho-Corasick Algorithm
- Suffix Array Construction
- Longest Palindromic Substring (Manacher's Algorithm)

#### 6. Bit Manipulation Algorithms

- Bitwise AND, OR, XOR
- Finding the Only Non-Repeating Element
- Checking If a Number is a Power of Two
- Counting Set Bits (Brian Kernighan's Algorithm)
- Swapping Two Numbers Without a Temporary Variable

# 7. Tree and Binary Search Tree (BST) Algorithms

• Inorder, Preorder, Postorder Traversal

- Lowest Common Ancestor (LCA)
- Binary Tree to BST Conversion
- AVL Tree Rotations
- Trie (Prefix Tree) Operations
- Segment Tree (Range Queries)
- Fenwick Tree (Binary Indexed Tree BIT)

#### 8. Greedy Algorithms

- Huffman Coding
- Activity Selection Problem
- Job Sequencing with Deadlines
- Fractional Knapsack
- Dijkstra's Algorithm (Greedy Approach)
- Prim's Algorithm (Greedy Approach)

## 9. Number Theory Algorithms

- Greatest Common Divisor (GCD) Euclidean Algorithm
- Least Common Multiple (LCM)
- Sieve of Eratosthenes (Prime Numbers)
- Modular Exponentiation
- Extended Euclidean Algorithm
- Chinese Remainder Theorem
- Fermat's Primality Test

# 10. Divide and Conquer Algorithms

- Merge Sort
- Quick Sort
- Binary Search
- Closest Pair of Points
- Strassen's Matrix Multiplication
- Karatsuba Algorithm (Fast Multiplication)

#### 11. Backtracking Algorithms

- N-Queens Problem
- Sudoku Solver
- Subset Sum Problem
- Graph Coloring Problem
- Hamiltonian Cycle
- Rat in a Maze Problem
- Word Break Problem

### 12. Computational Geometry Algorithms

- Convex Hull (Graham's Scan, Jarvis March)
- Line Intersection Algorithm
- Closest Pair of Points Algorithm
- Sweep Line Algorithm

# 13. Machine Learning and Al Algorithms

- Gradient Descent
- Backpropagation (Neural Networks)
- K-Means Clustering
- Decision Trees
- Support Vector Machines (SVM)
- Naïve Bayes Algorithm
- Random Forest Algorithm
- Reinforcement Learning Algorithms

#### 14. Cryptographic Algorithms

- RSA Algorithm
- AES (Advanced Encryption Standard)
- DES (Data Encryption Standard)
- SHA (Secure Hash Algorithm)
- Diffie-Hellman Key Exchange
- Elliptic Curve Cryptography (ECC)

## 15. Parallel and Distributed Algorithms

- MapReduce Algorithm
- Lock-Free Data Structures
- Parallel Prefix Sum
- Parallel Sorting Algorithms (Bitonic Sort, Parallel Merge Sort)