

ROBOT Interpreter

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The ROBOT Interpreter is an environment for running programs for the ROBOT computer. It is intended to be a companion teaching device. The ROBOT computer is a simple demonstration of the fetch/execute cycle useful for an introductory or computer literacy course. The ROBOT has simple movement and sensing commands (and a **go to** command to implement looping), which are stored in its thirty-two 8-bit memory locations.

The ROBOT's environment (called a scene) is a square room from 1x1 to 11x11, possibly containing doors. The ROBOT initially begins somewhere inside the room facing in any direction. The interpreter allows for ROBOT programs and scenes to be loaded and saved.

ROBOT Interpreter is freely distributed by the Department of Computer Science at the United States Air Force Academy as a service to the CS education community.

Categories and Subject Descriptors: K.3.2 [**Computers and Education**]: Computer and Information Science Education – *Computer and information science education*; I.2.9 [**Artificial Intelligence**]: Robotics – *Commercial robots and applications; Operator interfaces*.

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