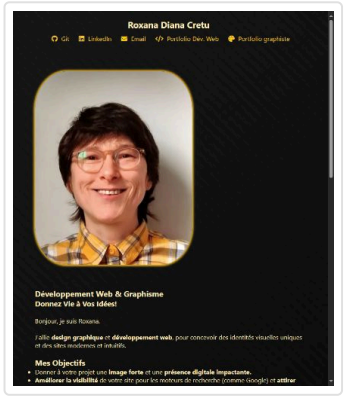
http://127.0.0.1:5501/index.html

Performance

Values are estimated and may vary. The performance score is calculated directly from these metrics. See calculator.

▲ 0–49 50–89 90–100



METRICS Collapse view

First Contentful Paint
0.7 s
First Contentful Paint marks the time at which the first text or image is painted. Learn more about the First Contentful Paint metric.

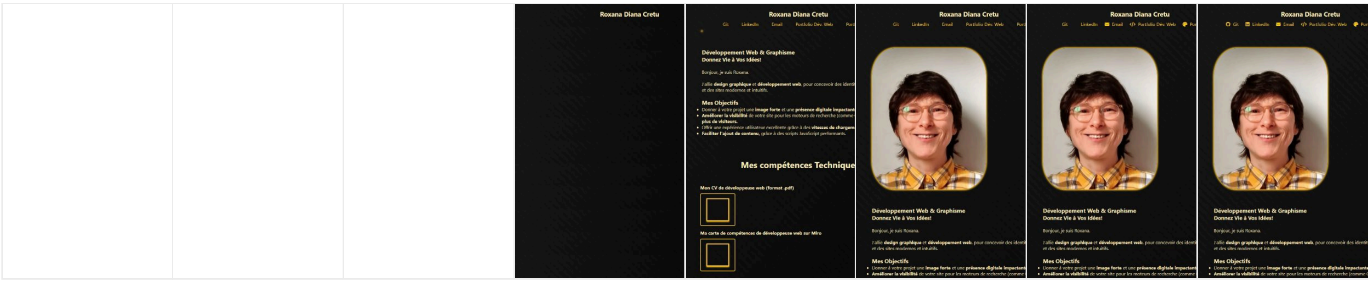
Largest Contentful Paint
0.9 s
Largest Contentful Paint marks the time at which the largest text or image is painted. Learn more about the Largest Contentful Paint metric

▲ Total Blocking Time
810 ms
Sum of all time periods between FCP and Time to Interactive, when task length exceeded 50ms, expressed in milliseconds. Learn more about the Total Blocking Time metric.

▲ Cumulative Layout Shift
0.45
Cumulative Layout Shift measures the movement of visible elements within the viewport. Learn more about the Cumulative Layout Shift metric.

Speed Index
1.6 s
Speed Index shows how quickly the contents of a page are visibly populated. Learn more about the Speed Index metric.

View Treemap



Show audits relevant to: All FCP LCP TBT CLS

DIAGNOSTICS

▲ Avoid large layout shifts — 3 layout shifts found

These are the largest layout shifts observed on the page. Each table item represents a single layout shift, and shows the element that shifted the most. Below each item are possible root causes that led to the layout shift. Some of these layout shifts may not be included in the CLS metric value due to windowing. Learn how to improve CLS CLS

Element	Layout shift score
Développement Web & Graphisme Donnez Vie à Vos Idées! Bonjour, je suis Roxan… `<div class="text" min-height="500px" weight="100%">`	0.450
Mes compétences Techniques `<h2>`	0.001
Portfolio graphiste `<span>`	0.000

▲ Minimize main-thread work — 3.3 s

Consider reducing the time spent parsing, compiling and executing JS. You may find delivering smaller JS payloads helps with this. Learn how to minimize main-thread work TBT

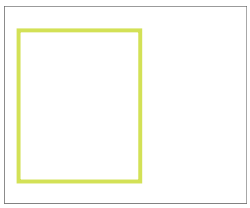
Category	Time Spent
Other	1,359 ms
Style & Layout	644 ms

Category	Time Spent
Script Evaluation	631 ms
Parse HTML & CSS	609 ms
Rendering	66 ms
Script Parsing & Compilation	13 ms

▲ Largest Contentful Paint image was lazily loaded

Above-the-fold images that are lazily loaded render later in the page lifecycle, which can delay the largest contentful paint. Learn more about optimal lazy loading. LCP

Element



Roxana Cretu image

```
<img id="rox_img" src="images/roxana.webp" alt="Roxana Cretu image" width="420"
height="550" loading="lazy">
```

▲ Eliminate render-blocking resources — Potential savings of 140 ms

Resources are blocking the first paint of your page. Consider delivering critical JS/CSS inline and deferring all non-critical JS/styles. Learn how to eliminate render-blocking resources. FCP LCP

☑ Show 3rd-party resources (2)

URL	Transfer Size	Potential Savings
jQuery CDN Cdn	**30.0 KiB**	**240 ms**
/jquery-3.7.1.min.js (code.jquery.com)	30.0 KiB	240 ms
127.0.0.1 1st Party	**12.7 KiB**	**100 ms**
/styles.css (127.0.0.1)	12.7 KiB	100 ms
Cloudflare CDN Cdn	**22.6 KiB**	**290 ms**
…css/all.min.css (cdnjs.cloudflare.com)	22.6 KiB	290 ms

Minify CSS — Potential savings of 4 KiB

Minifying CSS files can reduce network payload sizes. Learn how to minify CSS. FCP LCP

URL	Transfer Size	Potential Savings
127.0.0.1 1st Party	**12.7 KiB**	**3.5 KiB**
/styles.css (127.0.0.1)	12.7 KiB	3.5 KiB

Enable text compression — Potential savings of 32 KiB

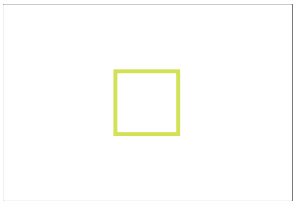
Text-based resources should be served with compression (gzip, deflate or brotli) to minimize total network bytes. Learn more about text compression. FCP LCP

URL	Transfer Size	Potential Savings
127.0.0.1 1st Party	**44.0 KiB**	**31.5 KiB**
/styles.css (127.0.0.1)	12.4 KiB	9.8 KiB
/json/projects.json (127.0.0.1)	10.8 KiB	6.9 KiB
/index.html (127.0.0.1)	10.1 KiB	6.5 KiB
/json/drawings.json (127.0.0.1)	6.0 KiB	5.1 KiB
/js/app.js (127.0.0.1)	4.8 KiB	3.3 KiB

Properly size images — Potential savings of 26 KiB

Serve images that are appropriately-sized to save cellular data and improve load time. Learn how to size images. FCP LCP

URL	Resource Size	Potential Savings
127.0.0.1 1st Party	**38.9 KiB**	**25.9 KiB**
Photoshop <img src="./im	/images/photoshop-logo.webp (127.0.0.1)	11.6 KiB	11.3 KiB

URL	Resource Size	Potential Savings
ages/photoshop-logo.webp" alt="Photoshop" loading="lazy" width="10" height="10">		
Roxana Cretu image <img id="rox_img" src="images/roxana.webp" alt="Roxana Cretu image" width="420" height="550" loading="lazy">	/images/roxana.webp (127.0.0.1)	21.2 KiB	8.6 KiB
 Wix <img src="./images/wix-logo.webp" alt="Wix" loading="lazy" width="10" height="10">	/images/wix-logo.webp (127.0.0.1)	6.1 KiB	6.0 KiB

Reduce unused CSS — Potential savings of 22 KiB

Reduce unused rules from stylesheets and defer CSS not used for above-the-fold content to decrease bytes consumed by network activity. Learn how to reduce unused CSS. FCP LCP

URL	Transfer Size	Potential Savings
Cloudflare CDN Cdn	**21.9 KiB**	**21.7 KiB**
…css/all.min.css (cdnjs.cloudflare.com)	21.9 KiB	21.7 KiB

Avoid long main-thread tasks — 12 long tasks found

Lists the longest tasks on the main thread, useful for identifying worst contributors to input delay. Learn how to avoid long main-thread tasks TBT

Show 3rd-party resources (2)

URL	Start Time	Duration
127.0.0.1 1st Party		**1,331 ms**
/js/app.js (127.0.0.1)	1,777 ms	584 ms

URL	Start Time	Duration
/index.html (127.0.0.1)	952 ms	178 ms
/index.html (127.0.0.1)	224 ms	120 ms
/js/app.js (127.0.0.1)	1,481 ms	111 ms
/index.html (127.0.0.1)	479 ms	110 ms
/index.html (127.0.0.1)	1,592 ms	89 ms
/js/app.js (127.0.0.1)	1,280 ms	78 ms
/index.html (127.0.0.1)	739 ms	61 ms
jQuery CDN Cdn		**133 ms**
/jquery-3.7.1.min.js (code.jquery.com)	800 ms	133 ms
Unattributable		**123 ms**
Unattributable	1,388 ms	68 ms
Unattributable	366 ms	55 ms
Cloudflare CDN Cdn		**95 ms**
…css/all.min.css (cdnjs.cloudflare.com)	589 ms	95 ms

JavaScript execution time — 0.6 s

Consider reducing the time spent parsing, compiling, and executing JS. You may find delivering smaller JS payloads helps with this. Learn how to reduce Javascript execution time. TBT

Show 3rd-party resources (2)

URL	Total CPU Time	Script Evaluation	Script Parse
127.0.0.1 1st Party	**2,215 ms**	**489 ms**	**3 ms**
/index.html (127.0.0.1)	1,396 ms	191 ms	2 ms
/js/app.js (127.0.0.1)	818 ms	298 ms	1 ms
Unattributable	**856 ms**	**25 ms**	**0 ms**

URL	Total CPU Time	Script Evaluation	Script Parse
Unattributable	856 ms	25 ms	0 ms
jQuery CDN Cdn	**137 ms**	**115 ms**	**10 ms**
/jquery-3.7.1.min.js (code.jquery.com)	137 ms	115 ms	10 ms
Cloudflare CDN Cdn	**95 ms**	**0 ms**	**0 ms**
…css/all.min.css (cdnjs.cloudflare.com)	95 ms	0 ms	0 ms

Avoids an excessive DOM size — 133 elements

A large DOM will increase memory usage, cause longer style calculations, and produce costly layout reflows. Learn how to avoid an excessive DOM size. TBT

Statistic	Element	Value
Total DOM Elements		133
Maximum DOM Depth	image forte 	7
Maximum Child Elements	HTML CSS SASS JavaScript React NodeJS Wix MongoDB Photoshop Illustrator CorelDr… 	18

Minimize third-party usage — Third-party code blocked the main thread for 130 ms

Third-party code can significantly impact load performance. Limit the number of redundant third-party providers and try to load third-party code after your page has primarily finished loading. Learn how to minimize third-party impact. TBT

Third-Party	Transfer Size	Main-Thread Blocking Time
jQuery CDN Cdn	**30 KiB**	**85 ms**
/jquery-3.7.1.min.js (code.jquery.com)	30 KiB	85 ms
Cloudflare CDN Cdn	**294 KiB**	**45 ms**

Third-Party	Transfer Size	Main-Thread Blocking Time
…css/all.min.css (cdnjs.cloudflare.com)	23 KiB	45 ms
…webfonts/fa-solid-900.woff2 (cdnjs.cloudflare.com)	155 KiB	0 ms
…webfonts/fa-brands-400.woff2 (cdnjs.cloudflare.com)	117 KiB	0 ms

Initial server response time was short — Root document took 10 ms

Keep the server response time for the main document short because all other requests depend on it. Learn more about the Time to First Byte metric. FCP LCP

URL	Time Spent
127.0.0.1 1st Party	**10 ms**
/index.html (127.0.0.1)	10 ms

Avoids enormous network payloads — Total size was 461 KiB

Large network payloads cost users real money and are highly correlated with long load times. Learn how to reduce payload sizes.

Show 3rd-party resources (4)

URL	Transfer Size
Cloudflare CDN Cdn	**294.4 KiB**
…webfonts/fa-solid-900.woff2 (cdnjs.cloudflare.com)	155.2 KiB
…webfonts/fa-brands-400.woff2 (cdnjs.cloudflare.com)	116.6 KiB
…css/all.min.css (cdnjs.cloudflare.com)	22.6 KiB
127.0.0.1 1st Party	**76.8 KiB**
/images/roxana.webp (127.0.0.1)	21.5 KiB
/styles.css (127.0.0.1)	12.7 KiB
/images/photoshop-logo.webp (127.0.0.1)	11.9 KiB
/json/projects.json (127.0.0.1)	11.2 KiB
/index.html (127.0.0.1)	10.4 KiB

URL	Transfer Size
/images/cv_picture_small.png (127.0.0.1)	9.1 KiB
jQuery CDN Cdn	**30.0 KiB**
/jquery-3.7.1.min.js (code.jquery.com)	30.0 KiB

Avoid chaining critical requests — 4 chains found

The Critical Request Chains below show you what resources are loaded with a high priority. Consider reducing the length of chains, reducing the download size of resources, or deferring the download of unnecessary resources to improve page load. Learn how to avoid chaining critical requests.

Maximum critical path latency: **2,653.2 ms**

Initial Navigation

- /index.html (127.0.0.1)
  - …css/all.min.css (cdnjs.cloudflare.com)
    - …webfonts/fa-solid-900.woff2 (cdnjs.cloudflare.com) **- 772.419 ms, 155.25 KiB**
    - …webfonts/fa-brands-400.woff2 (cdnjs.cloudflare.com) **- 1,176.951 ms, 116.62 KiB**
  - /styles.css (127.0.0.1) **- 118.656 ms, 12.71 KiB**
  - /jquery-3.7.1.min.js (code.jquery.com) **- 61.239 ms, 29.99 KiB**

Largest Contentful Paint element — 880 ms

This is the largest contentful element painted within the viewport. Learn more about the Largest Contentful Paint element LCP

Element

Roxana Cretu image

```
<img id="rox_img" src="images/roxana.webp" alt="Roxana Cretu image" width="420" height="550" loading="lazy">
```

Phase	% of LCP	Timing
TTFB	21%	180 ms
Load Delay	57%	500 ms
Load Time	5%	40 ms

Phase	% of LCP	Timing
Render Delay	17%	150 ms

More information about the performance of your application. These numbers don't directly affect the Performance score.

PASSED AUDITS (22) Hide

Defer offscreen images

Consider lazy-loading offscreen and hidden images after all critical resources have finished loading to lower time to interactive. Learn how to defer offscreen images. FCP LCP

Minify JavaScript

Minifying JavaScript files can reduce payload sizes and script parse time. Learn how to minify JavaScript. FCP LCP

Reduce unused JavaScript

Reduce unused JavaScript and defer loading scripts until they are required to decrease bytes consumed by network activity. Learn how to reduce unused JavaScript. FCP LCP

Efficiently encode images

Optimized images load faster and consume less cellular data. Learn how to efficiently encode images. FCP LCP

Serve images in next-gen formats

Image formats like WebP and AVIF often provide better compression than PNG or JPEG, which means faster downloads and less data consumption. Learn more about modern image formats. FCP LCP

Preconnect to required origins

Consider adding `preconnect` or `dns-prefetch` resource hints to establish early connections to important third-party origins. Learn how to preconnect to required origins. LCP FCP

Avoid multiple page redirects

Redirects introduce additional delays before the page can be loaded. Learn how to avoid page redirects. LCP FCP

Use HTTP/2

HTTP/2 offers many benefits over HTTP/1.1, including binary headers and multiplexing. Learn more about HTTP/2. LCP FCP

Use video formats for animated content

Large GIFs are inefficient for delivering animated content. Consider using MPEG4/WebM videos for animations and PNG/WebP for static images instead of GIF to save network bytes. Learn more about efficient video formats FCP LCP

Remove duplicate modules in JavaScript bundles

Remove large, duplicate JavaScript modules from bundles to reduce unnecessary bytes consumed by network activity. FCP LCP

Avoid serving legacy JavaScript to modern browsers

Polyfills and transforms enable legacy browsers to use new JavaScript features. However, many aren't necessary for modern browsers. For your bundled JavaScript, adopt a modern script deployment strategy using module/nomodule feature detection to reduce the amount of code shipped to modern browsers, while retaining support for legacy browsers. Learn how to use modern JavaScript FCP LCP

Preload Largest Contentful Paint image

If the LCP element is dynamically added to the page, you should preload the image in order to improve LCP. Learn more about preloading LCP elements. LCP

Uses efficient cache policy on static assets — 0 resources found

A long cache lifetime can speed up repeat visits to your page. Learn more about efficient cache policies.

User Timing marks and measures

Consider instrumenting your app with the User Timing API to measure your app's real-world performance during key user experiences. Learn more about User Timing marks.

All text remains visible during webfont loads

Leverage the `font-display` CSS feature to ensure text is user-visible while webfonts are loading. Learn more about `font-display`.

Lazy load third-party resources with facades

Some third-party embeds can be lazy loaded. Consider replacing them with a facade until they are required. Learn how to defer third-parties with a facade. TBT

Uses passive listeners to improve scrolling performance

Consider marking your touch and wheel event listeners as `passive` to improve your page's scroll performance. Learn more about adopting passive event listeners.

Avoids `document.write()`

For users on slow connections, external scripts dynamically injected via `document.write()` can delay page load by tens of seconds. Learn how to avoid document.write().

Avoid non-composited animations

Animations which are not composited can be janky and increase CLS. Learn how to avoid non-composited animations CLS

Image elements have explicit `width` and `height`

Set an explicit width and height on image elements to reduce layout shifts and improve CLS. Learn how to set image dimensions CLS

Has a `<meta name="viewport">` tag with `width` or `initial-scale`

A `<meta name="viewport">` not only optimizes your app for mobile screen sizes, but also prevents a 300 millisecond delay to user input. Learn more about using the viewport meta tag.

Page didn't prevent back/forward cache restoration

Many navigations are performed by going back to a previous page, or forwards again. The back/forward cache (bfcache) can speed up these return navigations. Learn more about the bfcache

Captured at Mar 13, 2025, 6:58 AM GMT+1
Initial page load
Emulated Desktop with Lighthouse 12.3.0
Custom throttling
Single page session
Using Chromium 134.0.0.0 with devtools