Using Linux as a development platform for Scala projects

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1 Introduction

The components of a development system are (Rehman and Paul, 2003, p.10):

- hardware platform
- operating system
- editors $\,$
- compilers and assemblers
- debuggers
- version control system
- bug tracking

. . . .

This formula $f(x) = x^2$ is an example.

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \tag{1}$$

$$\int_{b}^{a} \frac{1}{3} x^{3} \tag{2}$$

- 2 Using vim as an editor for the Scala code
- 3 Using SBT
- 3.1 Installing SBT
- 3.2 Creating a Scala project
- 3.3 Some SBT functionalities
- 4 References