

# Using Linux as a development platform for Scala projects

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## **1 Introduction**

The components of a development system are (Rehman and Paul, 2003, p.10):

- hardware platform
- operating system
- editors
- compilers and assemblers
- debuggers
- version control system
- bug tracking

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## **2 Using vim as an editor for the Scala code**

## **3 Using SBT**

### **3.1 Installing SBT**

### **3.2 Creating a Scala project**

### **3.3 Some SBT functionalities**

## **4 References**