Using Linux as a development platform for Scala projects

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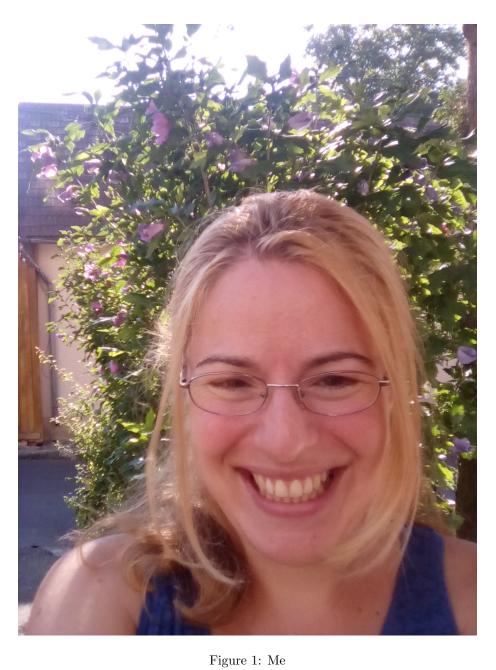
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1 Introduction

This is your instructor 1 :

¹Picture 1 was taken before my sommer break.



A random citation looks like this: [1]. This is embedded in text.

The components of a development system are (Rehman and Paul, 2003, p.10):

- hardware platform
- operating system
- \bullet editors
- compilers and assemblers
- debuggers
- version control system
- bug tracking

.

This formula $f(x) = x^2$ is an example.

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \tag{1}$$

$$\int_{b}^{a} \frac{1}{3} x^{3} \tag{2}$$

$$\theta = \int_0^1 f(x) \tag{3}$$

Table 1: ANOVA Sums-of-squares.

Residual SS | Groups SS | Total SS

1 3 4

Table 2: Caption for the table.

variable 1 variable 2 variable 3

4 5 6

2 Using vim as an editor for the Scala code
3 Using SBT
3.1 Installing SBT
3.2 Creating a Scala project
3.3 Some SBT functionalities
4 References
References
[1] Martin Odersky, Lex Spoon, and Bill Venners. <i>Programming in Scala</i> . Artima, Walnut Creek, second edition, 2010.
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Appendix A Source File 1
Some code.
Appendix B Source File 2
Some code.