

Using Linux as a development platform for Scala projects

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1 Introduction

The components of a development system are (Rehman and Paul, 2003, p.10):

- hardware platform
- operating system
- editors
- compilers and assemblers
- debuggers
- version control system
- bug tracking

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This formula $f(x) = x^2$ is an example.

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \quad (1)$$

2 Using vim as an editor for the Scala code

3 Using SBT

3.1 Installing SBT

3.2 Creating a Scala project

3.3 Some SBT functionalities

4 References