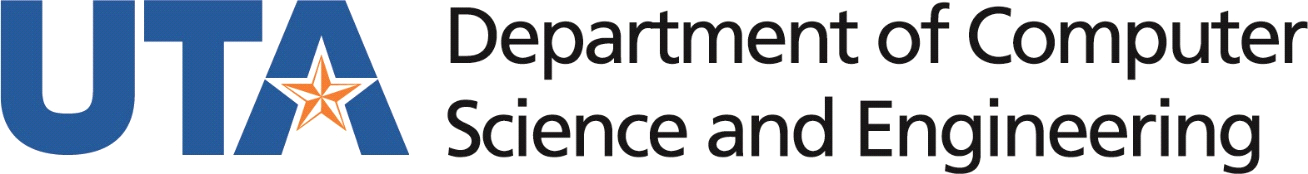
lOMoARcPSD|28917534



CSE 1320 Project Documentation

Terminal Battle

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**Intermediate** **programming** **CSE 1320**

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|  | **Total** **number** **of** **pages** **including** **this** **cover** **page** | ## |
| **Class** **Code** **/** **Group** | CSE 1320 | |
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**Table of Contents**

CHAPTER ONE

Project introduction

Our project is a battle game played in the terminal. The objective of the game is to get the opponent’s health to zero before the user’s health reaches zero. The game takes strategy with some luck integrated as well. The battle is played by knowing when to attack, fall back to heal, or test the luck to gain an edge on the opponent.

Current systems

Proposed Model Diagram

A blue rectangular sign with red dots and white text

Description automatically generated

(unfinished flow chart of the project) - ALEX

Project Specification/ Function Modules

Program (Input/ Output) Specification

Screen Design

CHAPTER TWO

PROGRAM DESIGN and CODES

Module Menu Screen

Module Select

Module Add

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CHAPTER THREE

PROGRAM TESTING

TEST LOG

TEST CASE

CHAPTER FOUR

CONCLUSION

Program weakness

Program Strength

Program Enhancement

Reference