Analysis of Mechanics

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Title: *[Assassin's Creed Odyssey]*

Released: *[2018]*

Author: *[Ubisoft Montreal, Ubisoft Quebec]*

Primary Genre: *[Action RPG]*

Secondary Genre: *[Wargame, adventure]*

Style: *[Realistic, Greek mythology-styled game]*

Analysis

1. The primary genre, Action RPG, is reflected in the intricate combat mechanics, character customization, and decision-making systems. Its a game where you play as an assassin and do many quest, which are placed all over the map, that represents ancient Greek. What is generally Assasin's Creed known of is it's gameplay, where the main goal is always to track somebody using stealth and assassinate them. But that's not the only thing you do. You also accept different quests which with you explore the whole map. Players can develop their character through skill trees and gear upgrades, directly influencing their approach to battles and exploration. You can do main story line but also side quests where you get materials for crafting or cashes and so on. The secondary genres, adventure, are showcased through the expansive map of ancient Greece, filled with diverse locations to discover, quests to undertake, and cultural details that bring the era to life.

2. The interaction between genres is seamless. The open-world setting provides the foundation for the RPG mechanics, allowing players to encounter diverse challenges and narratives. The historical adventure elements enrich the game's lore and setting, offering context that enhances the primary gameplay loop. Together, they create a holistic experience, where exploration feels purposeful and engaging.

3. The main goal of the game style is to reflect an Ancient Greek. The whole game is situated in Greece. Your enemies are people from sparta and you can hunt down beasts from Greek-mythology for example Meduza, Centaur, Cerberos and so on.The realistic style significantly supports the gameplay by immersing players in the world of ancient Greece. The attention to detail in architectural designs, landscapes, and character visuals reinforces the authenticity of the setting. This choice of style complements the genres by making the player's journey through the game's narrative and world feel credible and impactful.