

Functional Programming for Logicians

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Functor laws

Definition

```
class Functor f where  
  fmap :: (a -> b) -> f a -> f b
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Identity

```
fmap id == id
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Functor laws

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```
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Composition

```
fmap (f . g) == fmap f . fmap . g
```

Applicative laws

Definition

```
class (Functor f) => Applicative f where  
  pure  :: a -> f a  
  <*>  :: f (a -> b) -> f a -> f b
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pure id <*> xc == xc
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pure id <*> xc == xc
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Homomorphism

```
pure f <*> pure x == pure (f x)
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Homomorphism

```
pure f <*> pure x == pure (f x)
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Interchange

```
fc <*> pure x == pure ($ x) <*> fc
```


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Homomorphism

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pure f <*> pure x == pure (f x)
```

Interchange

```
fc <*> pure x == pure ($ x) <*> fc
```

Composition

```
pure (.) <*> fc <*> gc <*> hc == fc <*> (gc <*> hc)
```

Monad laws

Definition

```
class (Applicative m) => Monad m where  
  return :: a -> m a  
  >>= :: m a -> (a -> m b) -> m b
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Left identity

```
return x >>= f1 == f1 x
```

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Left identity

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Right identity

```
xc >>= return == xc
```

Monad laws

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Right identity

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Associativity

```
xc >>= (\y -> f1 y >>= g1) == (xc >>= f1) >>= g1
```

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Right identity

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Associativity

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xc >>= (\y -> f1 y >>= g1) == (xc >>= f1) >>= g1
```

Compatibility

```
return == pure
```

Fancy infix symbols

\$ Apply

$(\$)$ $:: (a \rightarrow b) \rightarrow a \rightarrow b$

$f \$ x = f x$

Fancy infix symbols

\$ Apply

```
( $\$$ ) :: (a -> b) -> a -> b
```

```
f $ x = f x
```

<\$> Map

```
(<$>) :: Functor f => (a -> b) -> f a -> f b
```

```
f <$> xc = fmap f xc
```


Fancy infix symbols

\$ Apply

```
($) :: (a -> b) -> a -> b
```

```
f $ x = f x
```

<\$> Map

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(<$>) :: Functor f => (a -> b) -> f a -> f b
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f <$> xc = fmap f xc
```

<*> App

```
(<*>) :: Applicative f => f (a -> b) -> f a -> f b
```

```
(<*>) fc xc == app fc xc
```

Fancy infix symbols

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>>= Bind

```
(>>=) :: Monad m => m a -> (a -> m b) -> m b
```

```
(>>=) xc fl == bind xc fl
```

Fancy infix symbols

\$ Apply

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f $ x = f x
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>> Sequence

```
(>>) :: Monad m => m a -> m b -> m b
```

```
(>>=) xc yc == xc >>= (\z -> yc)
```