

RN总结

Philsong 2015/11/27

有状态的组件

组件：（通过 **this.props** ）接受**输入数据**），（通过 **this.state** ）保持**内部状态数据**。当一个组件的**状态数据**的变化，展现的标记将被重新调用 **render()** 更新，并以**事件代理**的方式通知控制逻辑。

Props和State比较

-	<i>props</i>	<i>state</i>
Can get initial value from parent Component?	Yes	Yes
Can be changed by parent Component?	Yes	No
Can set default values inside Component?*	Yes	Yes
Can change inside Component?	No	Yes
Can set initial value for child Components?	Yes	Yes
Can change in child Components?	Yes	No

实例： 利用props控制logic和ui

```
00      // Reverse Geocoding
01      var cancelButton = null;
02
03      if (this.props.from) {
04          cancelButton = <NavButton
05              onPress={this.onPressCancel}
06              text='Cancel'
07          />
08      }
09      return (
10          <View style={styles.container}>
11              {cancelButton}
12              <View style={styles.location}>
13                  <Image
14                      style={{margin: 13}}
15                      source={require('image!location')} />
16                  <Text
17                      style={styles.locationText}>
18                      {this.state.position}
19                  </Text>
20              </View>
```

ref 属性

从 render() 中返回的内容并不是实际渲染出来的子组件实例。从 render() 返回的仅仅是子组件层级树实例在特定时间的一个描述。—— 一个快照

所以，我们如何与真正的 input 支撑实例（backing instance）交流？

做法很简单：

1、绑定一个 ref 属性到 render 返回的东西上面去，例如：

<input ref="myInput" />

2、在其它代码中（典型地事件处理代码），通过 this.refs 获取支撑实例（backing instance），就像这样：

this.refs.myInput

ref 实例

```
<View style={styles.topcontainer}>
  <Modal
    ref="passwordModal"
    animated={this.state.animated}
    transparent={this.state.transparent}
    visible={this.state.paymentPassModalVisible}>
    <View style={[styles.modalContainer, modalBackgroundStyle]}>
      <View style={[styles.paymentInnerContainer, innerContainerTranspa
        <Text style={styles.modalTitle}>New Payment Password</Text>
        <View style={styles.modeTopSeparator} />
        <Text style={styles.modalDescription}>Type in new password to co
        <PasswordInput parent={this.refs.passwordModal} onComplete={this
      </View>
    </View>
  </Modal>
```

布局

Flex Layout

<http://blog.krawaller.se/posts/a-react-app-demonstrating-css3-flexbox/>

container

flexDirection: row

justifyContent: flex-start

alignItems: center

flexWrap: nowrap

alignContent: flex-start

child #1

alignSelf: auto

flexGrow: 0

order: 0

alignSelf: auto
flexGrow: 0
order: 0
ID: 1

alignSelf: auto
flexGrow: 0
order: 0
ID: 2

alignSelf: auto
flexGrow: 0
order: 0
ID: 3

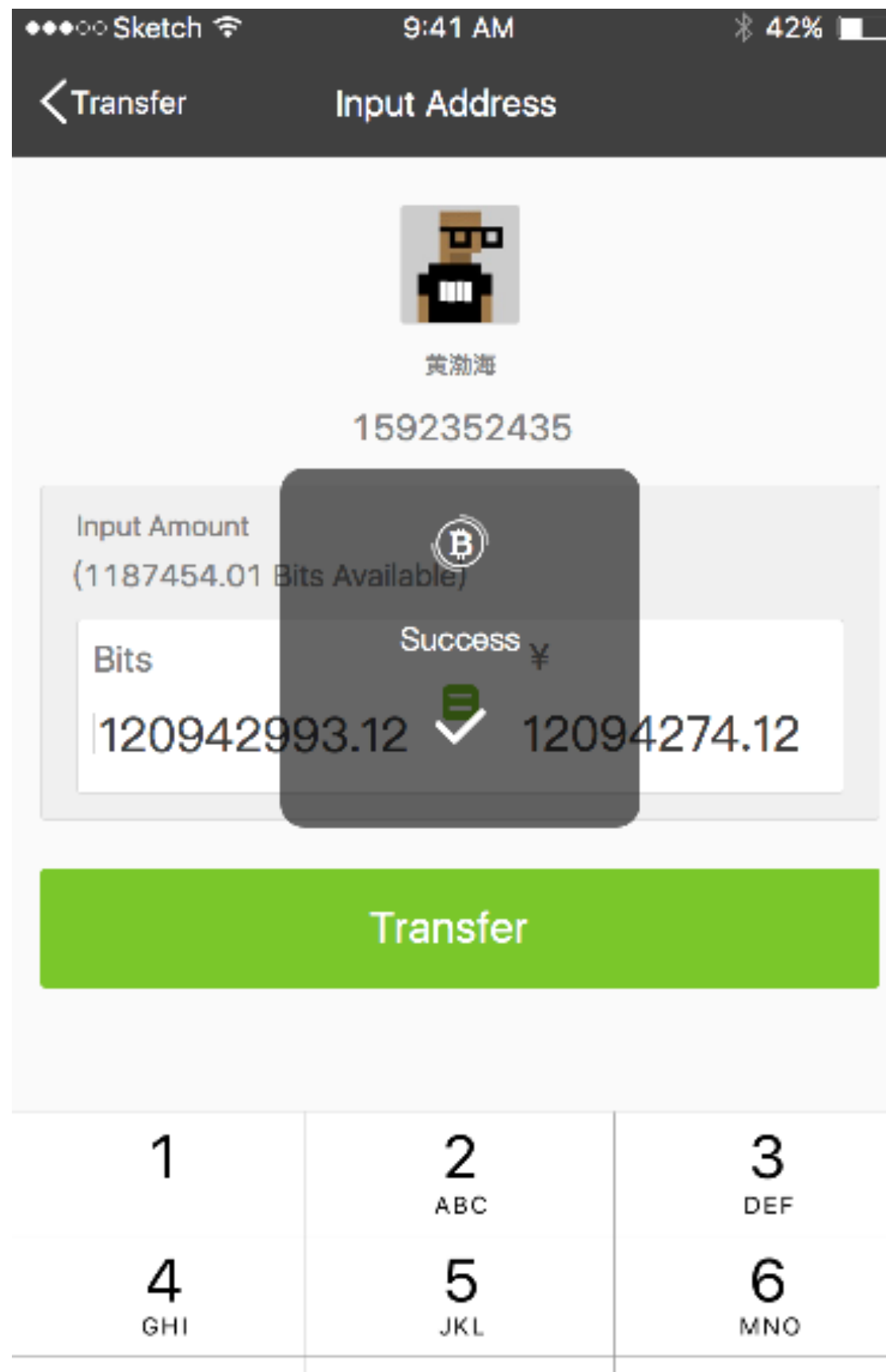
alignSelf: auto
flexGrow: 0
order: 0
ID: 4

几点

若是平均间隔和宽度的尽量
用space-between或者
space-around

rn flex是react flex的一个子
集，不支持alignContent等属
性.

flex:1可以铺满，不要用
marginBottom:10000



style=[styles.container, {xx:yy,mm:nn}]

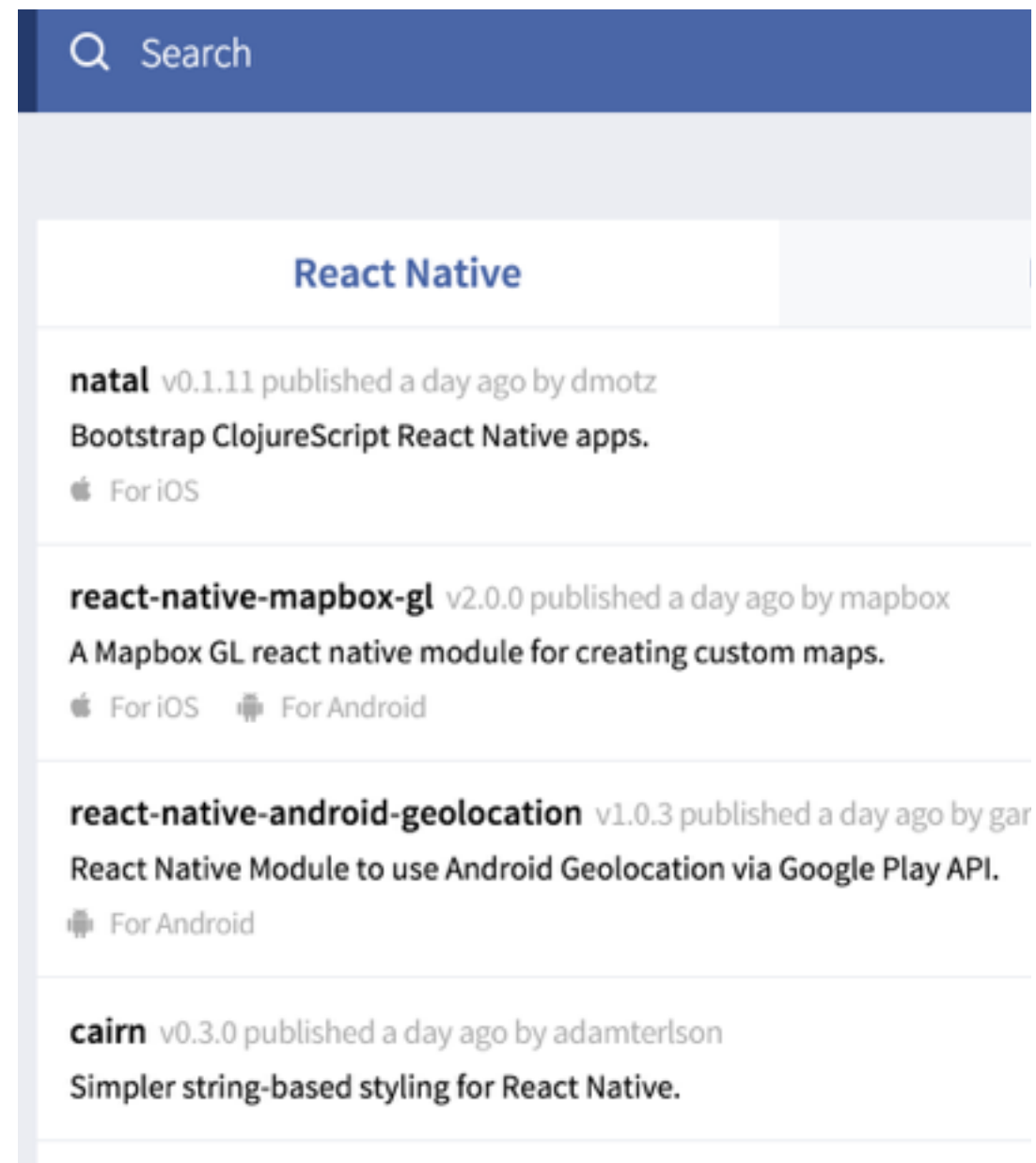
```
class Cell extends Component {
  render() {
    return (
      <View style={[styles.containerRow, {height:30}]}>
        <View style={styles.leftContainer}>
          <View>
            <Text style={styles.rowText}>{this.props.item.name}</Text>
          </View>

          <View>
            <Text style={styles.rowText}>{this.props.item.code}</Text>
          </View>
        </View>
      </View>
    );
  }
}
```

编写iOS组件

第三方组件

<https://react.parts/native>



编写iOS端

In Xcode, use File > New > File... to create a new Cocoa Touch class that extends NSObject.

```
// SomeString.m
#import "SomeString.h"

@implementation SomeString

RCT_EXPORT_MODULE();

RCT_EXPORT_METHOD(get:(RCTResponseSenderBlock)callback)
{
    // Change this depending on what you want to retrieve:
    NSString* someString = @"something";

    callback(@[someString]);
}

@end
```

rn组件的callback

```
#import <ReactNativeQrDecoder.h>
#import <UIKit/UIKit.h>
#import "RCTBridge.h"
#import "RCTLog.h"
#import "RCTUtils.h"
#import "RCTEventDispatcher.h"

@implementation React_native_qr_decoder

RCT_EXPORT_MODULE();

RCT_EXPORT_METHOD(get:(NSString *)path callback:(RCTResponseSenderBlock)callback)
{
    // Change this depending on what you want to retrieve:
    NSString* qrcodeImage = path;
    NSLog(@"qrcodeImage: %@", qrcodeImage);

    UIImage *srcImage = [[UIImage alloc] initWithContentsOfFile:qrcodeImage];
    if (nil==srcImage){
        NSLog(@"PROBLEM! IMAGE NOT LOADED\n");
        callback([RCTMakeError(@"IMAGE NOT LOADED!", nil, nil)]);
        return;
    }else
        NSLog(@"OK - IMAGE LOADED\n");
    // [srcImage release];

    NSDictionary *detectorOptions = @{@"CIDetectorAccuracy": @"CIDetectorAccuracyHigh"};
    CIDetector *detector = [CIDetector detectorOfType:CIDetectorTypeQRCode context:nil options:detectorOptions];
    CIImage *image = [CIImage imageWithCGImage:srcImage.CGImage];
    NSArray *features = [detector featuresInImage:image];
    NSLog(@"Feature size: %d", features.count);
    if (0==features.count){
        NSLog(@"PROBLEM! Feature size is zero!\n");
        callback([RCTMakeError(@"Feature size is zero!", nil, nil)]);
        return;
    }

    CIQRCodeFeature *feature = [features firstObject];
```

rn调用组件

```
var ss = require('NativeModules').SomeString;  
  
ss.get(someString => {  
    console.log(someString);  
});
```

发布组件

\$ npm adduser

用于在npmjs.com注册一个用户。

\$ npm login

\$ npm publish

<https://www.npmjs.com/package/react-native-qr-decoder>

<https://www.npmjs.com/~philsong>

```
(ENV)→ react-native-swiper git:(master) ✕ npm login
Username: philsong
Password:
Email: (this IS public) songbohr@gmail.com

(ENV)→ react-native-swiper git:(master) ✕
(ENV)→ react-native-swiper git:(master) ✕ npm publish
+ react-native-swiper-haobtc@1.3.0
(ENV)→ react-native-swiper git:(master) ✕
```


注意的几点问题

RN版本问题

```
{
  "_args": [
    [
      "react-native@^0.13.1",
      "/Users/phil/work/haobtc/Messenger"
    ]
  ],
  "_from": "react-native@>=0.13.1 <0.14.0",
  "_id": "react-native@0.13.1",
  "_inCache": true,
  "_location": "/react-native",
  "_nodeVersion": "4.1.2",
  "_npmUser": {
    "email": "ide+npm@james",
    "name": "ide"
  },
  "version": "0.13.1"
}
```

```
Pod::Spec.new do |s|
  s.name        = "React"
  s.version     = "0.13.2"
  s.summary     = "Build high quality mobile apps using React."
  s.description = <<-DESC
    React Native apps are built using the React JS
    framework, and render directly to native UIKit
    elements using a fully asynchronous architecture.
    There is no browser and no HTML. We have picked what
    we think is the best set of features from these and
    other technologies to build what we hope to become
    the best product development framework available,
    with an emphasis on iteration speed, developer
    delight, continuity of technology, and absolutely
    beautiful and fast products with no compromises in
    quality or capability.
  >>
  s.homepage    = "http://facebook.github.io/react-native/"
  s.license     = "MIT"
```

RN版本问题

```
package.json — work
main.cpp × Find Results × package.json × Te
1 {
2   "name": "react-native",
3   "version": "0.12.0",
4   "description": "A framework for building native a
5   "license": "BSD-3-Clause",
6   "repository": {
7     "type": "git",
8     "url": "git@github.com:facebook/react-native.gi
9   },
10  "engines": {
11    "node": ">=4"
12  },
13  "jest": {
14    "scriptPreprocessor": "jestSupport/preprocessor
15    "setupEnvScriptFile": "jestSupport/env.js",
16    "moduleNameMapper": {
17      "^image!([a-zA-Z0-9$_]+)$": "GlobalImageStub",
18      "^([a-zA-Z0-9$_]+\\.png)$": "RelativeImageSt
19    },
20    "testPathIgnorePatterns": [
21      "/node_modules/"
22    ],
23    "testFileExtensions": [
24      "js"
25    ],
26    "unmockedModulePathPatterns": [
27      "promise",
28      "source-map"
```

```
Pod::Spec.new do |s|
  s.name           = "React"
  s.version        = "0.13.2"
  s.summary        = "Build high quality mobile apps using
  s.description    = <<-DESC
                    React Native apps are built using
                    framework, and render directly to
                    elements using a fully asynchronous
                    There is no browser and no HTML. W
                    we think is the best set of featur
                    other technologies to build what w
                    the best product development frame
                    with an emphasis on iteration speed
                    delight, continuity of technology,
                    beautiful and fast products with n
                    quality or capability.
                    DESC
```

组件升级

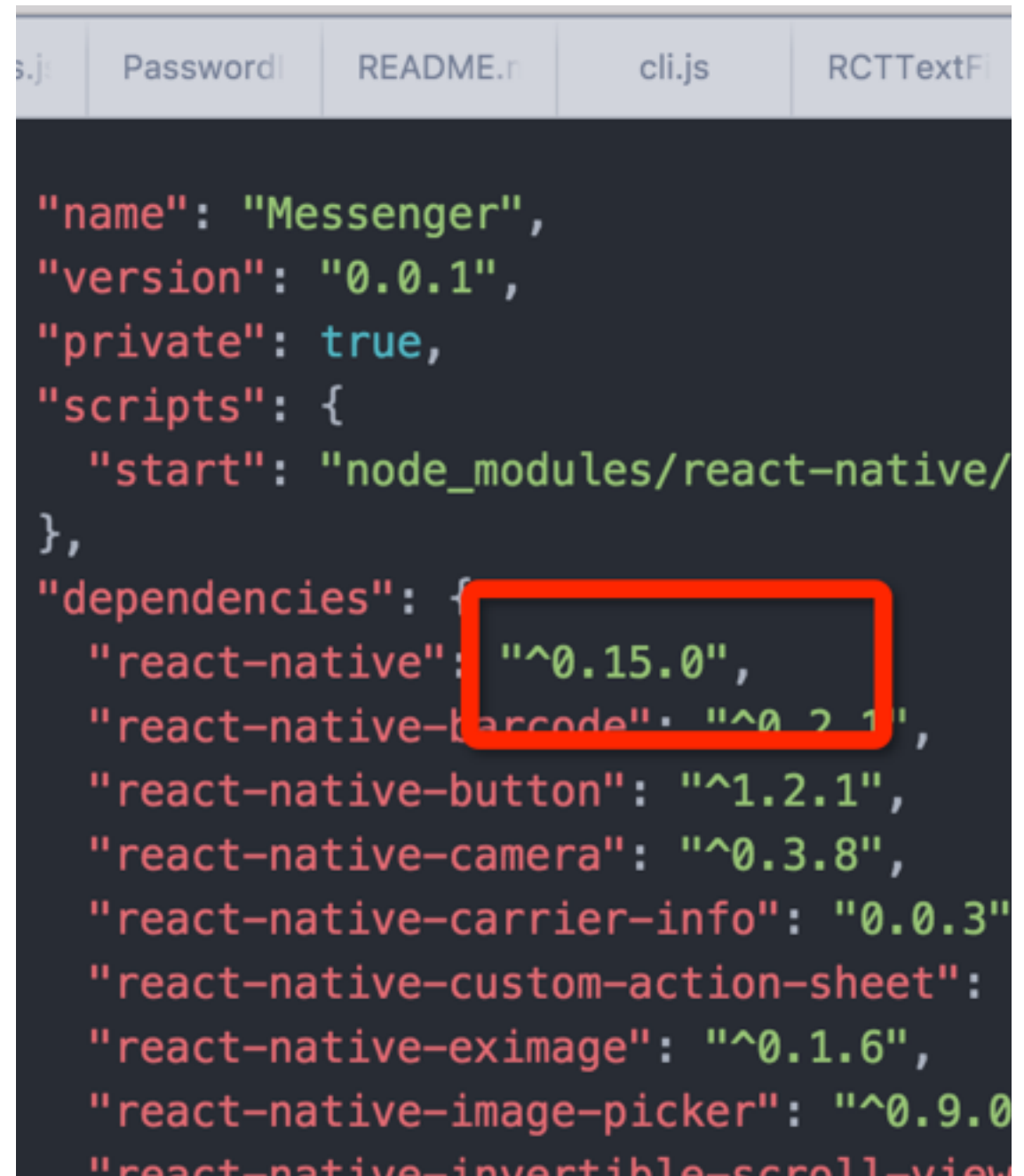
<https://www.npmjs.com/package/react-native>

package.json 修改成最新版本号

\$ npm install

同时升级react-native init的模版

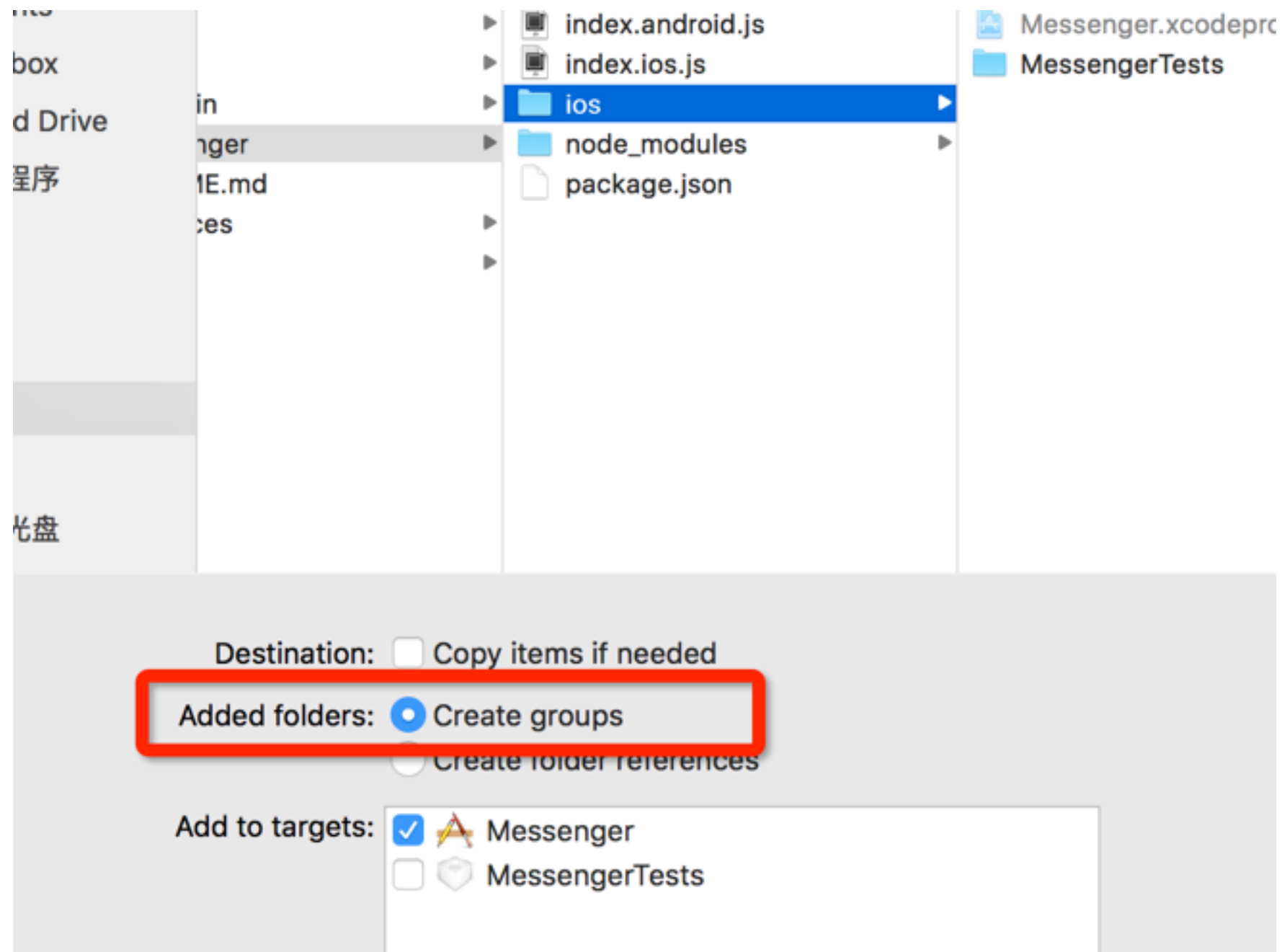
\$ react-native upgrade



```
s.js Password README.r cli.js RCTTextF

"name": "Messenger",
"version": "0.0.1",
"private": true,
"scripts": {
  "start": "node_modules/react-native/
},
"dependencies": {
  "react-native": "^0.15.0",
  "react-native-barcode": "^0.2.1",
  "react-native-button": "^1.2.1",
  "react-native-camera": "^0.3.8",
  "react-native-carrier-info": "0.0.3",
  "react-native-custom-action-sheet":
  "react-native-eximage": "^0.1.6",
  "react-native-image-picker": "^0.9.0
  "react-native-invertible-scroll-view"
```

源码组件添加



info.list

leproj xcodproj oder.xcodproj ager	M	Key	Type	Value
		▼ Information Property List	Dictionary	(18 items)
		Localization native development re...	String	en
		Executable file	String	\$(EXECUTABLE_NAME)
	M	Bundle identifier	String	org.reactjs.native.example.\$(PRODUCT_NAM
	M	InfoDictionary version	String	6.0
	M	Bundle name	String	\$(PRODUCT_NAME)
		Bundle OS Type code	String	APPL
		Bundle versions string, short	String	1.0
		Bundle creator OS Type code	String	????
		Bundle version	String	1
		Application requires iPhone enviro	Boolean	YES
		► App Transport Security Settings	Dictionary	(1 item)
		NSLocationWhenInUseUsageDesc...	String	
		NSLocationAlwaysUsageDescription	String	
		Main nib file base name	String	LaunchScreen
		Launch screen interface file base...	String	LaunchScreen
		► Required device capabilities	Array	(1 item)
		► Supported interface orientations	Array	(3 items)
		View controller-based status bar a...	Boolean	NO

Location 反查服务

原理是向谷歌服务器请求的，由谷歌服务器完成这个这个命令，但是谷歌服务器会做一个判断，60s内不能进行重复的请求，如果重复请求的次数过多，谷歌会认为你是在测试，这样谷歌回终止你的服务。

```
BuildRoot/Library/Caches/com.apple.xbs/  
Sources/ProtocolBuffer/ProtocolBuffer-242/  
Runtime/PBRequester.m:807 server (https://  
gsp13-cn.ls.apple.com/localshift) returned  
error: 503  
BuildRoot/Library/Caches/com.apple.xbs/  
Sources/ProtocolBuffer/ProtocolBuffer-242/  
Runtime/PBRequester.m:807 server (https://  
gsp13-cn.ls.apple.com/localshift) returned  
error: 503  
BuildRoot/Library/Caches/com.apple.xbs/  
Sources/ProtocolBuffer/ProtocolBuffer-242/  
Runtime/PBRequester.m:807 server (https://  
gsp13-cn.ls.apple.com/localshift) returned  
error: 504  
BuildRoot/Library/Caches/com.apple.xbs/  
Sources/ProtocolBuffer/ProtocolBuffer-242/
```

SVGeocoder <http://samvermette.com/164>



Nuclide

A unified IDE

A unified developer experience for web and mobile development, built as a suite of packages on top of Atom to provide hackability and the support of an active community.

rn 编辑器Atom

apm install nuclide-installer
<http://nuclide.io>

Questions?

Thanks