# **ZHENYU TANG**

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### **EDUCATION**

### **University of Maryland - College Park**

College Park, MD, USA

PhD in Computer Science, supervised by **Dinesh Manocha** 

Aug. 2018 – Present (2022 expected)

Cumulative GPA: 3.8/4.0

**Zhejiang University** (Chu Kochen Honors College)

Hangzhou, Zhejiang, China

Bachelor in Engineering (with Honor), Opto-Electronic Science and Engineering

Sept. 2013 – Jul. 2017

Cumulative GPA: 3.73/4.0, Major GPA: 3.83/4.0 (top 5%)

#### **RESEARCH INTERESTS**

Computer graphics, Audio-visual system, Virtual/Augmented reality, Machine intelligence, Speech technology

### WORK EXPERIENCE

Adobe Systems Seattle, WA

Creative Intelligence Lab Intern in Audio Group

May 2019 – Aug. 2019

Oct. 2018

- Devised new user-friendly methods for synthesizing virtual sound that is consistent with real-world sound
- Submitted a research paper and filed a patent for our original algorithm
- Integrated our learning-based acoustic analyzer onto Adobe's Sensei cloud machine learning framework

#### **PUBLICATIONS**

### Scene-Aware Audio Rendering via Deep Acoustic Analysis

**Zhenyu Tang**, Nicholas J. Bryan, Dingzeyu Li, Timothy R. Langlois, Dinesh Manocha Nov. 2019

Conditionally accepted to IEEE VR 2020 Journal (TVCG) track

### Regression and Classification for Direction-of-Arrival Estimation with

Convolutional Recurrent Neural Networks

**Zhenyu Tang**, John D. Kanu, Kevin Hogan, Dinesh Manocha Sept. 2019

Proceedings of INTERSPEECH 2019

### Receiver Placement for Speech Enhancement using Sound Propagation Optimization

Nicolas Morales, **Zhenyu Tang**, Dinesh Manocha Dec. 2019

Applied Acoustics Volume 155, Pages 53-62

## Dynamic Sound Field Synthesis for Speech and Music Optimization

**Zhenyu Tang**, Nicolas Morales, Dinesh Manocha

Proceedings of the 2018 ACM on Multimedia Conference. ACM, 2018

### Noise Field Control using Active Sound Propagation and Optimization

Zhenyu Tang, Dinesh Manocha Sept. 2018

Acoustic Signal Enhancement (IWAENC), 2018 IEEE International Workshop on. IEEE, 2018

#### LightPainter: Creating Long Exposure Imagery from Videos

Yi-Ling Chen, **Zhenyu Tang**, Kwan-Liu Ma

Jul. 2018

*IEEE computer graphics and applications* 38, no. 4 (2018)

### HeadPager: Page Turning with Computer Vision based Head Interaction

**Zhenyu Tang**, Chenyu Yan, Sijie Ren, Huagen Wan Sept. 2016

13th Asian Conference on Computer Vision (ACCV'16)

### **MANUSCRIPTS**

Low-frequency Compensated Synthetic Impulse Responses for Improved Far-field Speech Recognition

Zhenyu Tang, Hsien-Yu Meng, Dinesh Manocha
Oct. 2019

<a href="https://arxiv.org/abs/1910.10815">https://arxiv.org/abs/1910.10815</a>

Improving Reverberant Speech Training using Diffuse Acoustic Simulation Zhenyu Tang, Lianwu Chen, Bo Wu, Dong Yu, Dinesh Manocha <a href="https://arxiv.org/abs/1907.03988">https://arxiv.org/abs/1907.03988</a>

Jul. 2019

# **PATENTS**

Rendering Scene-Aware Audio Using Neural Network-Based Acoustic Analysis
Patent Filed (Pending), 2019
Zhenyu Tang, Dingzeyu Li, Nicholas J. Bryan, Timothy R. Langlois

### **TECHNICAL STRENGTHS**

- **Programming:** C/C++, Python, Matlab, R, bash scripting
- Software and Tools: Pytorch, TensorFlow, Kaldi, Blender, Qt
- Miscellaneous: LaTex, parallel computing, OpenGL/CV, GLSL