

# Jianan Zhou

## ABOUT ME

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Name: Jianan Zhou  
Gender: Male  
Date of Birth: 04/17/1997  
Place of Birth: Shenyang, Liaoning Province, China  
Home Address: No.2 Xingye Road, Shenyang, Liaoning, China, 110023  
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## EDUCATION

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**Northeastern University (China)** September 2015 - June 2019  
Degree: Bachelor of Engineering, *Expected June 2019*  
Major: Software Engineering  
Major GPA: 3.8/5 (88/100) Cumulative GPA: 3.58/5 (85.8/100) Rank: 39/256 (Top 15%)  
TOEFL: 104 GRE: 319+3.5

## INTERNSHIP EXPERIENCE

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Java Web Intern - **Neusoft Corporation** June 2018 - August 2018  
· Location: No.2 Xinxu Street, Hunnan District, Shenyang, Liaoning, China, 110179  
· Co-developed an education system, intended to provide efficient management for both educational institutions and consumers.  
· Responsible for the design of system architecture, most of the coding using Java, and deployment on Aliyun application servers.

## PROJECTS

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Intern Project, Team Leader - **Educational System** June 2018 - August 2018  
· Utilized SSM and React frameworks to decouple development of system, along with JQuery-Ajax to implement interactions between front and back-end system.  
· Improved server performance by using Redis and Nginx - load balance, separate static resources and reverse proxy.

Coursework Project - **Algorithms** March 2018 - April 2018  
· Solved Eight Puzzle Problem using eight methods and found an optimal solution: developed solution using C++ and used heuristic algorithm as A\*, Manhattan distance as h(n) and Cantor expansion as hash value.  
· Created an animation to show every step of the optimal solution with QT, and extended the solution to a web service.  
· Implemented approximation of functions with a convolutional BP neural network.

Coursework Project - **Game Development In Linux** November 2017 - December 2017  
· Developed a multiplayer online game with C in Linux: *LangRenSha* - achieved the highest score in the course *Linux Operating System*.  
· Used thread callback functions and Socket to achieve asynchronous non-blocking I/O and communications between servers and clients.

Practice or Coursework Project - **Other Projects** 2016 - 2017  
· Java Framework and Component Techniques: Team leader for project where we co-developed a social media system using SSH frameworks.  
· Course Design for Data Structure: Developed a scenic spot management system, and reduced time complexity by exerting knowledge of data structures, including choosing the sort algorithm, Dijkstra algorithm, Prim algorithm and solutions to Hamiltonian path.  
· JSP and Servlet Techniques: Co-developed company internal OA & portal system based on JSP and Servlet, and used design pattern to facilitate reuse of code.  
· Practice for Network Application: Implemented network communication by FTP and HTTP, and developed an online chat room using Socket.

## HONORS AND AWARDS

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The third Prize in "LanQiao Cup" Collegiate Programming Contest (C/C++) April 2018  
University Scholarship for Grade Top 15% 2017, 2018, 2019