

Aditya Desai

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EXPERIENCE

Pykih, Mumbai — *Front End Development Intern*

MARCH 2017 - PRESENT

Pykih is a technology solutions company that specializes in data visualization. Primarily working on front-end aspects of company projects and learning key skills in the fields of UI and UX. Coding primarily in Javascript using jQuery and React.

Find Out, Mumbai — *Android Developer*

JANUARY 2017 - PRESENT

Find Out is a e-commerce startup that aims to bring local goods vendors to every smartphone. Currently working on a Android based mobile application for Find Out, a soon to be released service for local vendors and shopkeepers to bring their goods and services to a larger audience.

StupidSid, Mumbai — *Marketing Intern*

JULY 2016 - JUNE 2017

Represented and marketed StupidSid, an online resource for engineering students, in an institute consisting of 1000+ students. Implemented the acquired marketing skills by promoting StupidSid on various social media platforms.

EDUCATION

Sardar Patel Institute Of Technology , Mumbai— *B.E*

2015 - 2017

CGPA: 7.8(Semester I), 8.5(Semester II), 8.89(Semester III),
9.54(Semester IV)

Pace Junior Science College, Mumbai— *H.S.C*

2013 - 2015

Board Exam Score: 88.15%

Jamnabai Narsee School, Mumbai— *I.C.S.E*

2013 - 2015

Board Exam Score: 96.2%

SKILLS

HTML, CSS, Javascript, React,
Android, C, Java, Git, MySQL

POSITIONS OF RESPONSIBILITY

2017-2018

Vice Chairperson, Computer
Society of India, Sardar Patel
Institute of Technology chapter

2017-2018

Managing Editor, Columns,
SPark (College Magazine)

2016-2017

Committee member, Computer
Society of India, Sardar Patel
Institute of Technology chapter

2016-2017

Senior Correspondent, Columns,
SPark (College Magazine)

January, 2017

Event Organiser for mega-event
Model United Nations
Conference in S.P.I.T's annual
cultural festival Udaan.

September, 2016

Member of the Administrative
Team of Matrix 2017 (Technical
Fest)

September, 2016

Event Organiser for mega-event
TechRace in S.P.I.T's annual
technical festival Matrix

PROJECTS

Digital Library — *July, 2017*

An Android app that works as a e-commerce platform to rent and buy books. Developed as a Third Year Computer Engineering project for the Structured and Object Oriented Analysis and Design course.

Mobile App Development at Sardar Patel Institute of Technology — *November, 2016*

Won first prize in an intra-departmental competition and was selected to work on an Android based mobile app sanctioned by the Principal of Sardar Patel Institute of Technology. It is a platform for students of S.P.I.T. to share event details with the rest of the college.

Scrabble — *July, 2016*

A clone of the popular word game. Coded using Java language. Developed as a Second Year Computer Engineering project for the Object Oriented Programming Approach course.

Tic Tac Toe — *February, 2016*

A simple clone of the popular game. Coded using C language and implementing graphics. Developed as a First Year Computer Engineering project for the Structured Programming Approach course.

ACHIEVEMENTS

Represented college at Smart India Hackathon, 2017, a national level hackathon organised by Government of India

Placed 3rd in “Code To Win” competition held by Pi Club in Semester 2

Awarded Advance Open Water Diver certification by Professional Association of Diving Instructors. (Scuba Diving)

VOLUNTEERING

Teaching Volunteer at SPJIMR Abhyudaya, a non-profit NGO which teaches under-privileged children