# Project Document: Mini-C Obfuscator

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Compiler

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## THE PROCESS

## Mini-C Language Scope

For simplified control and evaluation, the Mini-C language subset includes the following features:

- Basic Data Types: int, char, bool
- Variables and Operators
- Control Flow: if, else, while, for, return
- Functions with parameters and return values
- Input/Output: Via printf, scanf
- Exclusions: Without struct and pointer

## **Implementation Approach**

The implementation of the obfuscator follows a two-stage process:

Stage 1: Input Code Analysis

This stage involves designing a syntactic analyzer or utilizing tools like ANTLR or Flex/Bison to construct the Abstract Syntax Tree (AST).

**Tool Used**: The pycparser library is utilized for parsing Mini-C code into an AST and for generating C code from the modified AST.

**Preprocessing**: Before parsing, the tool removes GCC-specific and other non-standard C extensions such as attribute, restrict,

\_\_extension\_\_, \_\_volatile, \_\_inline, \_\_asm\_\_, and \_\_declspec to ensure compatibility with pycparser and avoid parsing errors.

### Stage 2: Applying Obfuscation Techniques on AST

At least three different obfuscation techniques must be implemented on the AST. This project implements five distinct obfuscation techniques.

Code related to using pycparser:

```
main_ast.py:
import pycparser
parser = c_parser.CParser()
ast = parser.parse(processed_c_code_cli_str)
```

Code related to removing GCC extensions:

```
main ast.py:
processed c code cli str =
re.sub(r' attribute \s^*\((([^)]^*\)))', '',
processed c code cli str)
processed c code cli str =
re.sub(r' restrict(?: )?', '',
processed c code cli str)
processed c code cli str = re.sub(r' extension ',
'', processed c code cli str)
processed c code cli str =
re.sub(r' volatile(?: )?', '',
processed c code cli str)
processed c code cli str =
re.sub(r' inline(?: )?', '',
processed c code cli str)
processed c code cli str =
re.sub(r'__asm__\s*\\(\s*\\".*?\\\\s*\)', \'',
processed c code cli str)
processed c code cli str =
re.sub(r' asm\s*\(\s*\".*?\"\s*\)', '',
processed c code cli str)
processed_c_code_cli_str =
re.sub(r' declspec\s*\([^{\wedge})]*\)', '',
processed c_code_cli_str)
```

This involves multiple files, each implementing a technique.

## **Obfuscation Techniques Implemented**

The project implements the following obfuscation techniques:

### 6.1. Renaming Identifiers

This technique replaces meaningful variable and function names with meaningless, obfuscated names (e.g., var1, xyz2).

**Implementation Details:** The ASTIdentifierRenamer class (in ast\_rename.py) traverses the AST. It maintains a mapping of original names to new, obfuscated names.

- **Variable Renaming**: Variables are renamed with a var prefix followed by a counter (e.g., var1, var2).
- **Function Renaming**: Functions are renamed with an xyz prefix followed by a counter (e.g., xyz1, xyz2).
- Reserved Keywords: C reserved keywords (e.g., if, for, int) are not renamed.
- o **Temporary Names**: The renamer also handles temporary names generated by other obfuscation passes (e.g., deadcode\_, dummyVariable\_, opaque\_var\_, dummyFunction\_) to ensure consistency and further obscure the code. This prevents the detection of obfuscated elements by their default temporary names.

File: ast rename.py

Key classes and functions:

ASTIdentifierRenamer class: Implements the AST traversal and renaming logic.

```
get_or_create_renamed_name(): Manages the mapping of original
names to obfuscated names.
```

```
generate new obfuscated name(): Generates new names.
```

### Code snippets:

```
class ASTIdentifierRenamer(c_ast.NodeVisitor):
    # ... (rest of the class definition)
def get_or_create_renamed_name(original_name,
category_key):
    # ...
def _generate_new_obfuscated_name(category_key):
    # ...
```

#### 6.2. Dead Code Insertion

This technique inserts unused code sections that do not affect the program's execution.

Implementation Details: The DeadCodeInserter class (in ast\_dead\_code.py) inserts declarations of unused integer variables initialized with random values into compound statements (code blocks). This increases code size and complexity without changing its functionality. For example, int deadcode\_1 = 1532; is inserted into various Compound AST nodes.

```
File: ast dead code.py
```

#### Key classes and functions:

DeadCodeInserter class: Inserts dead code into the AST.

create\_dead\_variable(): Creates the AST node for a dead variable declaration.

#### Code snippets:

```
class DeadCodeInserter(c_ast.NodeVisitor):
    # ...
    def visit_Compound(self, node):
        # ...
    def create_dead_variable(self):
        # ...
```

File: ast equivalent expr.py

#### Key classes and functions:

```
{\tt EquivalentExpression}\ class{\tt :}\ Transforms\ expressions\ in\ the\ AST.
```

apply\_equivalent\_expression(): Entry point to apply the transformation.

#### Code snippets:

```
class EquivalentExpression(c_ast.NodeVisitor):
    # ...
    def visit_BinaryOp(self, node):
        # ...
def apply_equivalent_expression(ast_root_node):
        # ...
```

#### 6.3. Equivalent Expression Transformation

This technique modifies expressions to use semantically equivalent but syntactically more complex forms.

**Implementation Details:** The EquivalentExpression class (in ast\_equivalent\_expr.py) transforms binary operations:

```
o a + b is transformed into a - (-b).
```

o a - b is transformed into a + (-b). This is applied by visiting BinaryOp nodes in the AST and replacing them with their equivalent but more obscure forms.

#### 6.4. Dummy Function Insertion

This technique involves injecting new, self-contained functions that are never called within the original code.

Implementation Details: The DummyFunctionInjector class (in
ast\_dummy\_function.py) creates new function definitions. These
functions typically declare local variables, perform conditional assignments,
and return a calculated value, but they are designed to be unreachable and
serve only to increase code volume and complexity. For example, int
dummyFunction\_1() { int dummyVariable\_1 = ...; ... return
dummyVariable 1; }.

File: ast dummy function.py

#### Key classes and functions:

DummyFunctionInjector class: Inserts dummy functions into the AST.

 $\label{lem:create_dummy_function_ast} \ensuremath{\text{(): Creates the AST node for a dummy function.}} \\$ 

#### Code snippets:

```
class DummyFunctionInjector():
    def __init__(self):
        # ...
    def create_dummy_function_ast(self):
        # ...
    def dummy_function_injection(self, ast_root_node,
num_dummy_functions=1):
        # ...
def apply_dummy_function_insertion(ast_root_node):
    # ...
```

## 6.5. Opaque Predicate Insertion

This technique inserts if-else statements with conditions that are always true or always false, making control flow analysis more difficult.

Implementation Details: The <code>OpaquePredicateInserter</code> class (in <code>ast\_opaque\_predicate.py</code>) generates <code>if-else</code> blocks where the condition is based on a variable initialized with a known value, leading to a deterministically true or false outcome (e.g., <code>if</code> (<code>opaque\_var\_1 == 42</code>) where <code>opaque\_var\_1</code> is initialized to 42). Both the <code>if</code> and <code>else</code> branches typically declare dummy variables, thus adding dead code paths. These are randomly inserted into <code>Compound</code> statements.

```
File: ast opaque predicate.py
```

## Key classes and functions:

OpaquePredicateInserter class: Inserts opaque predicates.

create\_opaque\_if\_statement(): Creates the if-else statement with the opaque predicate.

#### Code snippets:

```
class OpaquePredicateInserter(c_ast.NodeVisitor):
    # ...
    def visit_Compound(self, node):
```

## Input and Output

**Input**: The obfuscator takes a text file with a .mc extension (e.g., input.mc) containing a valid Mini-C program.

**Output**: It produces a text file named output.mc (or a user-specified name) that is the obfuscated version of the input program.

**Functional Equivalence**: The behavior of the input and output programs must be functionally identical in terms of input and output.

## User Interface (UI)

The project provides both a Graphical User Interface (GUI) and a Command-Line Interface (CLI).

8.1. Graphical User Interface (GUI)

The main ast.py script implements a Tkinter-based GUI (ObfuscatorGUI class).

**File Operations**: Allows users to load input Mini-C files and select output file paths.

**Obfuscation Selection**: Provides checkboxes to enable or disable individual obfuscation techniques (Rename Identifiers, Inject Dead Code, Equivalent Expressions, Insert Dummy Functions, Insert Opaque Predicates).

**Code Display**: Features two text areas for real-time display of the input and obfuscated code.

**Execution**: A "Run Obfuscator" button initiates the obfuscation process based on selected options.

```
File: main_ast.py

Class: ObfuscatorGUI

Code snippets:

class ObfuscatorGUI:
    def __init__(self, root_window):
    # ... (GUI initialization code)
```

```
def load_file(self):
    # ...
def run_obfuscator(self):
    # ...
```

## 8.2. Command-Line Interface (CLI)

The main ast.py script also supports a CLI mode.

**Usage**: Users can provide an input file path and an optional output file path as command-line arguments.

**Default Behavior**: In CLI mode, all implemented obfuscation techniques are applied by default.

```
File: main_ast.py

Function: run_obfuscator_cli()

Code snippets:

def run_obfuscator_cli(input_file_arg,
output_file_arg=None):
    # ... (CLI logic)
if __name__ == "__main__":
    if len(sys.argv) > 1:
    # ... (CLI argument parsing)
```

## **Functional Equivalence Justification**

The obfuscator ensures functional equivalence by operating exclusively on the Abstract Syntax Tree (AST) representation of the code. Each obfuscation technique is designed to modify the code's structure and appearance without altering its semantic meaning or execution flow.

**AST Manipulation**: By working on the AST, the tool ensures that the fundamental logical operations and control flow of the program remain intact, only their representation is changed.

## **Technique-Specific Guarantees:**

- o **Renaming**: Only identifier names are changed; their references and scope remain consistent.
- o **Dead Code**: Inserted code is explicitly unreachable and consists of variable declarations that do not affect the program's state or output.
- Equivalent Expressions: Mathematical identities are preserved (e.g., a+b is equivalent to a- (-b)).
- o **Dummy Functions**: These functions are never called, ensuring they have no runtime effect on the original program's execution.
- Opaque Predicates: The conditions are always true or always false, meaning only one branch is ever executed, and the dummy declarations within these branches have no side effects on the program's output.

# Results:

