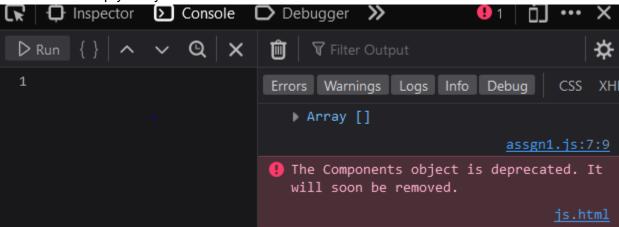
How to Javascript: Assignment 1

Submitted By .:- Reshma RP

Assignment 1: Array Operations

Objective: Practice adding, removing, and updating values in arrays.

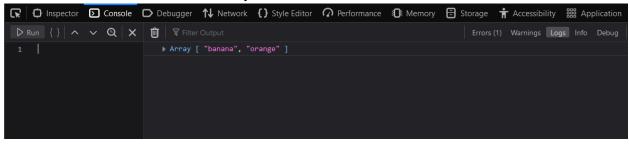
1. Create an empty array called "fruits".



2. Add the following fruits to the "fruits" array: "apple", "banana", "orange".



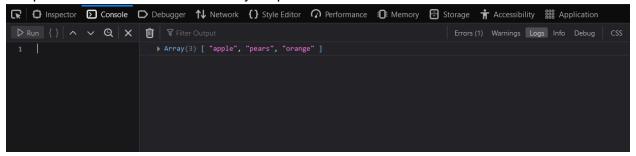
3. Remove the first fruit from the array.



4. Add "grape" to the end of the array.



5. Update the second fruit in the array to "pear".



6. Print the final "fruits" array after performing the above operations.



```
JS assgn1.js X JS assgn2.js
Bootcamp > JavaScript > JS assgn1.js > ...
      //Assignment 1: Array Operations
     //1. Create an empty array called "fruits".
  3 //let fruits =[];
     //2. Add the following fruits to the "fruits" array: "apple", "banana", "orange".
     let fruits=['apple', 'banana', 'orange'];
     fruits.splice(0,1)
      //4. Add "grape" to the end of the array.
      fruits.push('grapes');
      fruits.splice(1,1,'pears')
      console.log(fruits)
          OUTPUT DEBUG CONSOLE
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\assgn1.js"
[ 'banana', 'pears', 'grapes' ]
```

Assignment 2: Object Operations

Objective: Practice adding, removing, and updating values in objects.

- 1. Create an empty object called "person".
- 2. Add the following properties to the "person" object:
 - name: "John"
 - age: 30
 - city: "New York"

```
JS assgn1.js
                               JS assgn2.js X
Bootcamp > JavaScript > Day 1 > JS assgn2.js > ...
      //Assignment 2: Object Operations
      //1. Create an empty object called "person".
      //2. Add the following properties to the "person" object:
       №t person={name:"John", age:30, city:"New York"};
      console.log(person);
          OUTPUT
[Running] cd "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\" && start firefox js.html
[Done] exited with code=0 in 0.139 seconds
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn2.js"
{ name: 'John', age: 30, city: 'New York' }
```

3. Remove the "age" property from the "person" object.

```
JS assgn1.js
                               JS assgn2.js X
Bootcamp > JavaScript > Day 1 > JS assgn2.js > ...
       //Assignment 2: Object Operations
      //1. Create an empty object called "person".
      let person={name:"John", age:30, city:"New York"};
      //console.log(person);
      delete person.age;
      console.log(person);
PROBLEMS OUTPUT
[Doue] exired with code=0 in 0.130 seconds
[Running] cd "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\" && start firefox js.html
[Done] exited with code=0 in 1.274 seconds
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn2.js"
{ name: 'John', city: 'New York' }
[Done] exited with code=0 in 1.237 seconds
```

4. Add a new property called "job" with the value "Engineer" to the "person" object.

```
JS assgn1.js
                               JS assgn2.js X
Bootcamp > JavaScript > Day 1 > JS assgn2.js > ...
      //1. Create an empty object called "person".
      //2. Add the following properties to the "person" object:
      let person={name:"John", age:30, city:"New York"};
      person.job="Engineer";
 19
      console.log(person);
      //6. Print the final "person" object after performing the above operations.
PROBLEMS OUTPUT
                                 TERMINAL
    at node::nternal/main/run_main_module:23:4/
Node.js v18.17.0
[Done] exited with code=1 in 0.154 seconds
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn2.js"
{ name: 'John', age: 30, city: 'New York', job: 'Engineer' }
[Done] exited with code=0 in 0.124 seconds
```

5. Update the "city" property of the "person" object to "San Francisco".

```
JS assgn1.js
                               JS assgn2.js X
Bootcamp > JavaScript > Day 1 > JS assgn2.js > ...
      //1. Create an empty object called "person".
      //2. Add the following properties to the "person" object:
      let person={name:"John", age:30, city:"New York"};
      person.job="Engineer";
      person.city="San Francisco";
      console.log(person);
          OUTPUT
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn2.js"
{ name: 'John', age: 30, city: 'New York', job: 'Engineer' }
[Done] exited with code=0 in 0.124 seconds
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn2.js"
{ name: 'John', age: 30, city: 'San Francisco', job: 'Engineer' }
```

6. Print the final "person" object after performing the above operations.

```
JS assgn1.js
                                   JS assgn2.js X
 Bootcamp > JavaScript > Day 1 > JS assgn2.js > ...
        //2. Add the following properties to the "person" object:
        let person={name:"John", age:30, city:"New York"};
        delete person.age;
        person.job="Engineer";
        //console.log(person);
        person.city="San Francisco";
  24
        console.log(person);
            OUTPUT
  [Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn2.js"
  { name: 'John', age: 30, city: 'San Francisco', job: 'Engineer' }
 [Done] exited with code=0 in 0.21 seconds
 [Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn2.js"
 { name: 'John', city: 'San Francisco', job: 'Engineer' }
 [Done] exited with code=0 in 0.151 seconds
🕟 🗘 Inspector 🖸 Console D Debugger 📬 Network {} Style Editor 🕜 Performance 😥 Memory 🔒 Storage 뷲 Accessibility 🎬 Application

  ▶ Run
  { }
  ^
  ✓
  Q
  X
  ÎII
  ▼ Filter Output

                                                                                     Errors Warnings Logs Info Debug
                         • The Components object is deprecated. It will soon be removed.
```

Assignment 3: Array of Objects Operations

Objective: Practice adding, removing, and updating values in an array of objects.

1. Create an empty array called "cars".

```
JS assgn1.js
                               JS assgn2.js
                                               JS assgn3.js X
Bootcamp > JavaScript > Day 1 > JS assgn3.js > ...
      //1. Create an empty array called "cars".
      let cars=[];
      console.log(cars);
          //- model: "Camry"
      //4. Add a new car object to the "cars" array with the following properties:
PROBLEMS OUTPUT
[Done] exiTed With code=0 in 0.151 seconds
[Running] cd "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\" && start firefox js.html
[Done] exited with code=0 in 0.595 seconds
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn3.js"
[Done] exited with code=0 in 0.69 seconds
```

2. Add three car objects to the "cars" array. Each car object should have the following properties:

- make: "Toyota"- model: "Camry"- year: 2018

```
JS assgn3.js X
               JS assgn1.js
                               JS assgn2.js
Bootcamp > JavaScript > Day 1 > JS assgn3.js > ...
      //Assignment 3: Array of Objects Operations
      //1. Create an empty array called "cars".
         //- model: "Camry"
      let car1={make:"Toyota",model:"Camry",year:"2018"}
      let car2={make:"Toyota",model:"Camry",year:"2018"}
      let car3={make:"Toyota",model:"Camry",year:"2018"}
      let cars=[car1,car2, car3];
 13
      console.log(cars);
      //4. Add a new car object to the "cars" array with the following properties:
PROBLEMS OUTPUT
                   DEBUG CONSOLE
[Doue] extrea mith code=n in n.pa seconds
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn3.js"
  { make: 'Toyota', model: 'Camry', year: '2018' },
  { make: 'Toyota', model: 'Camry', year: '2018' },
  { make: 'Toyota', model: 'Camry', year: '2018' }
[Done] exited with code=0 in 1.166 seconds
```

3. Remove the first car object from the "cars" array.

```
JS assgn2.js
                                               JS assgn3.js X
Bootcamp > JavaScript > Day 1 > JS assgn3.js > ...
      let car1={make:"Toyota",model:"Camry",year:"2018"}
      let car2={make:"Toyota",model:"Camry",year:"2018"}
      let car3={make:"Toyota",model:"Camry",year:"2018"}
      let cars=[car1,car2, car3];
      cars.splice(0,1);
      console.log(cars);
      //4. Add a new car object to the "cars" array with the following properties:
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
[Done] exited with code=0 in 0.475 seconds
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn3.js"
  { make: 'Toyota', model: 'Camry', year: '2018' },
  { make: 'Toyota', model: 'Camry', year: '2018' }
[Done] exited with code=0 in 0.557 seconds
```

4. Add a new car object to the "cars" array with the following properties:

make: "Honda"model: "Civic"year: 2020

```
JS assgn1.js
                                    JS assgn2.js
                                                        JS assgn3.js X
       //2. Add three car objects to the "cars" array. Each car object should have the following properties:
       let car1={make:"Toyota",model:"Camry",year:"2018"}
       let car2={make:"Toyota",model:"Camry",year:"2018"}
let car3={make:"Toyota",model:"Camry",year:"2018"}
       let cars=[car1,car2, car3];
       //4. Add a new car object to the "cars" array with the following properties:
      let car={make: "Honda",model: "Civic",year:"2020"}
      cars.push(car);
       console.log(cars);
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
                                                                                                                                      Code
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn3.js"
  { make: 'Toyota', model: 'Camry', year: '2018' },
  { make: 'Toyota', model: 'Camry', year: '2018' }, 
{ make: 'Toyota', model: 'Camry', year: '2018' }, 
{ make: 'Honda', model: 'Civic', year: '2020' }
[Done] exited with code=0 in 0.592 seconds
```

5. Update the "model" property of the second car object in the array to "Accord".

```
JS assgn1.js
                                                       JS assgn3.js X
Bootcamp > JavaScript > Day 1 > \, JS \, assgn3.js > ...
       let car1={make:"Toyota",model:"Camry",year:"2018"}
       let car2={make:"Toyota",model:"Camry",year:"2018"}
let car3={make:"Toyota",model:"Camry",year:"2018"}
       let cars=[car1,car2, car3];
       let car={make: "Honda",model: "Civic",year:"2020"}
       cars.push(car);
       car2.model='Accord'
       console.log(cars);
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
                                                                                                                                   Code
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn3.js"
   { make: 'Toyota', model: 'Camry', year: '2018' }, 
{ make: 'Toyota', model: 'Accord', year: '2018' },
   { make: 'Toyota', model: 'Camry', year: '2018' },
   { make: 'Honda', model: 'Civic', year: '2020' }
[Done] exited with code=0 in 0.416 seconds
```

6. Print the final "cars" array after performing the above operations.

```
JS assgn3.js X
               JS assgn1.js
                               JS assgn2.js
Bootcamp > JavaScript > Day 1 > JS assgn3.js > ...
      let car1={make:"Toyota",model:"Camry",year:"2018"}
      let car2={make:"Toyota",model:"Camry",year:"2018"}
      let car3={make:"Toyota",model:"Camry",year:"2018"}
      let cars=[car1,car2, car3];
      cars.splice(0,1);
      //4. Add a new car object to the "cars" array with the following properties:
      let car={make: "Honda", model: "Civic", year: "2020"}
      cars.push(car);
      car2.model='Accord'
      console.log(cars);
PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL
[Done] exited with code=0 in 0.416 seconds
[Running] node "c:\Users\Reshma RP\Documents\Bootcamp\JavaScript\Day 1\assgn3.js"
  { make: 'Toyota', model: 'Accord', year: '2018' },
  { make: 'Toyota', model: 'Camry', year: '2018' },
  { make: 'Honda', model: 'Civic', year: '2020' }
[Done] exited with code=0 in 0.471 seconds
```

Remember to use console.log() to print the arrays and objects in the console to see the results of each operation.