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Project documentation

Subject: Semantic Web
Project title: Food Allergy Ontology

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Content

1. Introduction	5
2. Problem statement	5
3. Scope of the project	5
4. Ontology architecture	5
5. First part	6
6. OWL2.0 Features	20
7. Second part	22
8. Third part	24
9. Fourth part	27
10. Tool used	29
11. References	29

List of Figures

Figure 1. Metrics of Food Allergy Ontology	6
Figure 2. Agent class	6
Figure 3. Characteristic class	7
Figure 4. Characteristic class	8
Figure 5. Collection class	8
Figure 6. Diet class	8
Figure 7. One part of food class hierarchy	10
Figure 8. Goal class	10
Figure 9. Ingredient class	11
Figure 10. Meal class	11
Figure 11. Measurement class hierarchy	12
Figure 12. Recipe class hierarchy	13
Figure 13. The metrics of the classes	14
Figure 14. The hierarchy of all classes of the ontology	15
Figure 15. Disjoint classes	15
Figure 16. Metrics of object properties	16
Figure 17. Transitive object property	17
Figure 18. Metrics of data properties	17
Figure 19. Functional data property	17
Figure 20. Object properties with their domain, range and reverse	18
Figure 21. Data properties with their domain and range	19
Figure 22. Equivalent to - Class Foil with Negative User Characteristic	20
Figure 23. InverseOf	20
Figure 24. Property Chain	21
Figure 25. Data ranges for High Budget Food	21
Figure 26. Disjoint With - forbids	22
Figure 27. Domain Ontology with data - 117 instances	23
Figure 28. Description of the individuals (in this case for the individual Cauliflower Potato Curry)	23
Figure 29. Result of the first SPARQL query	24
Figure 30. Result of the second SPARQL query	24
Figure 31. Result of the third SPARQL query	25
Figure 32. Result of the fourth SPARQL query	25
Figure 33. Result of the fifth SPARQL query	26
Figure 34. Result of the sixth SPARQL query	26
Figure 35. Result of the first SWRL rule	27
Figure 36. Result of the second SWRL rule	27
Figure 37. Result of the fourth SWRL rule	27
Figure 38. Result of the fifth SWRL rule	28

List of Abbreviations

OWL - Web Ontology Language

SPARQL - SPARQL Protocol and RDF Query Language

SWRL - Semantic Web Rule Language

1. Introduction

The Semantic Web, known as Web 3.0, is an extension of the World Wide Web, which is a mesh of data that are associated in such a way that they can easily be processed by machines instead of human operators [1]. An ontology is one of the components of a semantic web implementation, where ontology describes a technical term denoting an artifact that is designed for a purpose, which is to enable the modeling of knowledge about some domain and the relationships that hold between them. The role of ontologies in Semantic Web is to facilitate data organization and integration [2]. Food and drink can influence the risks of health conditions such as heart disease, diabetes, allergies, obesity, and others. By controlling what and how much to eat as well as what not to eat, we can maximize and decrease usage of unhealthy ingredients or compounds such as oxidants. The main objective of this project is the building an ontology for food classification based on different kinds of allergies, diets and origins.

2. Problem statement

The purpose of this project is to build an ontology through which classification of food is done based on different kinds of allergies, diets and their origin. The main purpose of this ontology is to suggest food/recipes for people that are allergic, that want to lose or gain weight and also to give different statistics about food.

3. Scope of the project

There are similar types of ontologies that were developed earlier about food, but our ontology is specialized for our purpose.

This ontology was developed especially for allergic people and for those that want to lose or gain weight. The definition of this ontology is based on different websites for food allergies, diets and different statistics that are online.

4. Ontology architecture

The development of the project is divided into four parts that will be described below as part of the project phases. There will also be a description of the concepts used.

As an overview, below (in Fig.1.) are the metrics of the ontology:

Ontology metrics:	
Metrics	
Axiom	5693
Logical axiom count	1091
Declaration axioms count	829
Class count	208
Object property count	338
Data property count	32
Individual count	117
Annotation Property count	138

Figure 1. Metrics of Food Allergy Ontology

5. First part

Building an ontology of the domain

5.1. The definition of classes hierarchy

The hierarchy of classes is defined based on data we have found on different websites for food allergies and diets and also based on our knowledge about food. In this section there will be described only some of the **main classes** of this ontology.

Agent - This class has three subclasses:

1. Person
2. SoftwareAgent
3. Organization

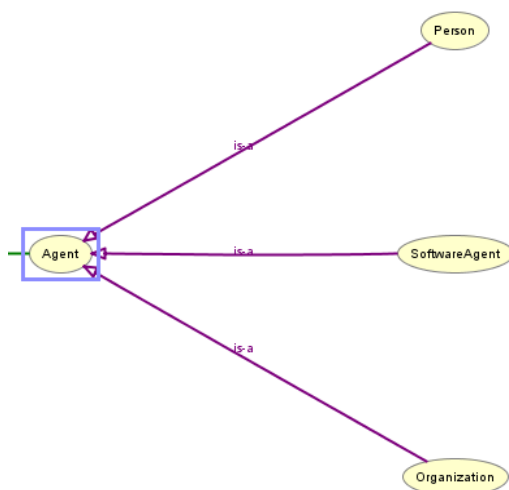


Figure 2. Agent class

characteristic - A food has two characteristics:

1. texture
2. flavor

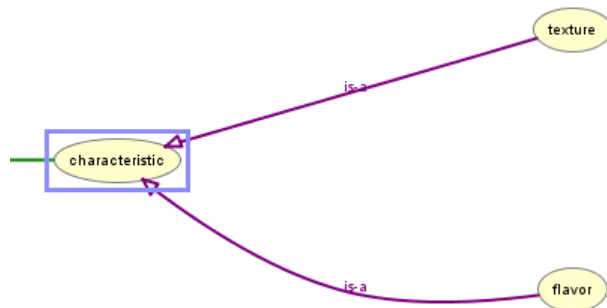


Figure 3. Characteristic class

Characteristic - This class has three subclasses:

1. Parameter
2. System Characteristic
3. User Characteristic

The User Characteristic subclass has two subclasses where each of them has four subclasses:

1. Positive User Characteristic
 1. Allowed Food Characteristic
 2. In Budget Characteristic
 3. In Diet Characteristic
 4. Liked Food Characteristic
2. Negative User Characteristic
 1. Allergic Food Characteristic
 2. Disliked Food Characteristic
 3. Forbidden Food Characteristic
 4. Out Budget Food Characteristic

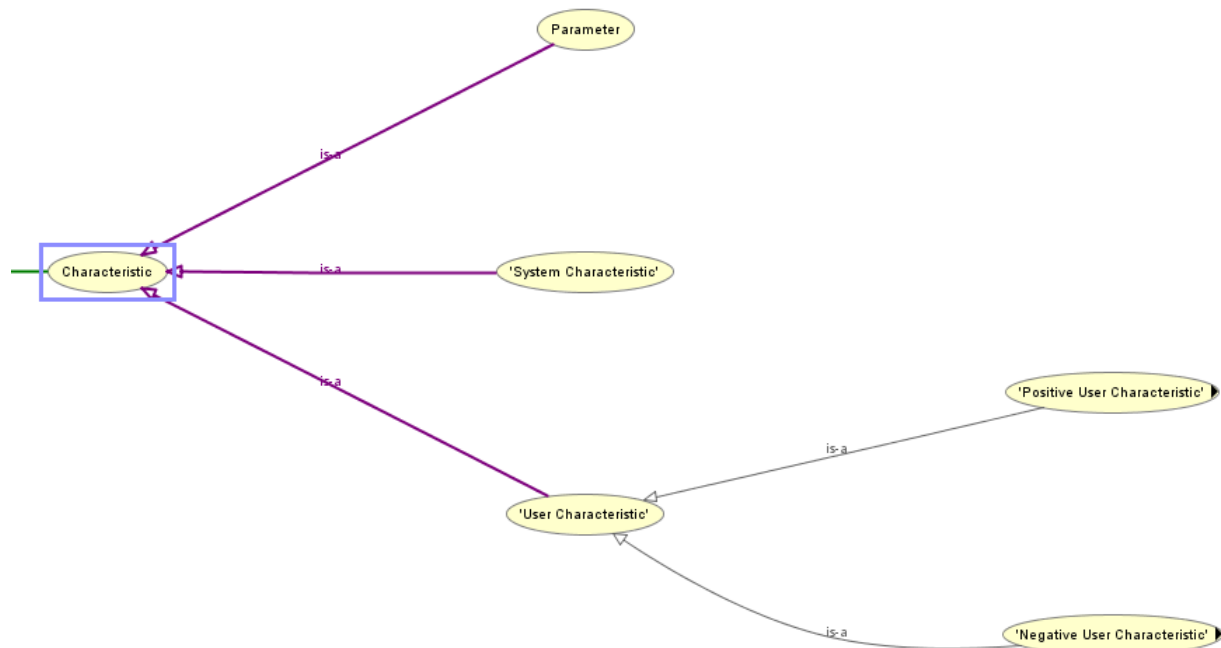


Figure 4. Characteristic class

Collection - This class has only one subclass:

1. Ordered Collection



Figure 5. Collection class

Diet - This class doesn't have any subclass. It contains individuals with different kinds of diets.



Figure 6. Diet class

Food - This class contains all the kinds of food as the subclasses below (19 subclasses):

1. Chemical food product
2. High Budget Food
3. High Calorie Food
4. High Carb Food
5. High Fat Food
6. High Folate Food
7. High Protein Food
8. Low Budget Food

- 9. Low Calorie Food
- 10. Low Carb Food
- 11. Low Fat Food
- 12. Low Protein Food
- 13. Low Sodium Food
- 14. Medium Budget Food
- 15. Primary food commodity of animal origin
 - 1. amphibian and reptile
 - 2. aquatic animal product
 - 3. invertebrate animal
 - 4. mammalian product
 - 5. poultry product

These subclasses contain other subclasses that are food of that kind.

- 16. Primary food commodity of fungal origin
 - 1. mushroom
 - 2. yeast
- 17. Primary food commodity of plant origin
 - 1. fruit
 - 2. grass
 - 3. herb and spice
 - 4. nut and seed
 - 5. vegetable

These subclasses contain other subclasses that are food of that kind.

- 18. Processed food of animal origin
 - 1. derived edible product of animal origin
 - 2. manufactured food (multi-ingredient) of animal origin
 - 3. manufactured food (single-ingredient) of animal origin
 - 4. secondary food commodity of animal origin

These subclasses contain other subclasses that are food of that kind.

- 19. Processed food of plant origin
 - 1. derived product of plant origin
 - 2. manufactured food (multi-ingredient) of plant origin
 - 3. manufactured food (single-ingredient) of plant origin
 - 4. secondary food commodity of plant origin

These subclasses contain other subclasses that are food of that kind.

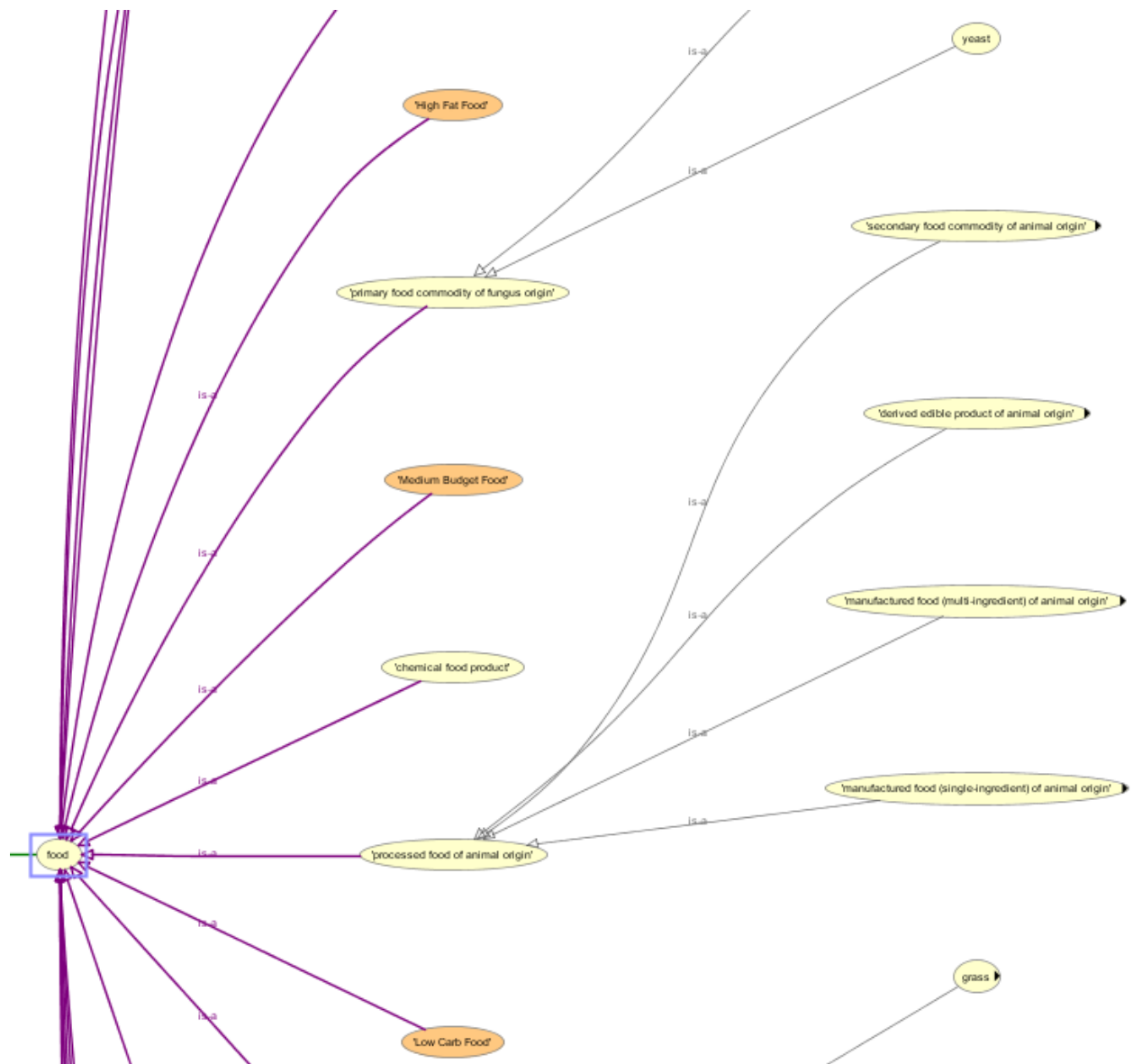


Figure 7. One part of food class hierarchy

Goal - This class doesn't have any subclass. It contains individuals with different kinds of goals that a user can have.



Figure 8. Goal class

ingredient - This class doesn't have any subclass. Ingredient is part of a food.



Figure 9. Ingredient class

meal - This class doesn't have any subclass. It contains individuals with different kinds of meals.



Figure 10. Meal class

measurement - Each food has nutrient values like calorie, fat, sugar, etc. This class has three subclasses:

1. Nutrient Measurement
2. Temperature measurement
3. Time measurement

The Nutrient Measurement subclass has six subclasses:

1. Calorie
2. Carbohydrate
3. Fat
4. Protein
5. Sodium
6. Sugar

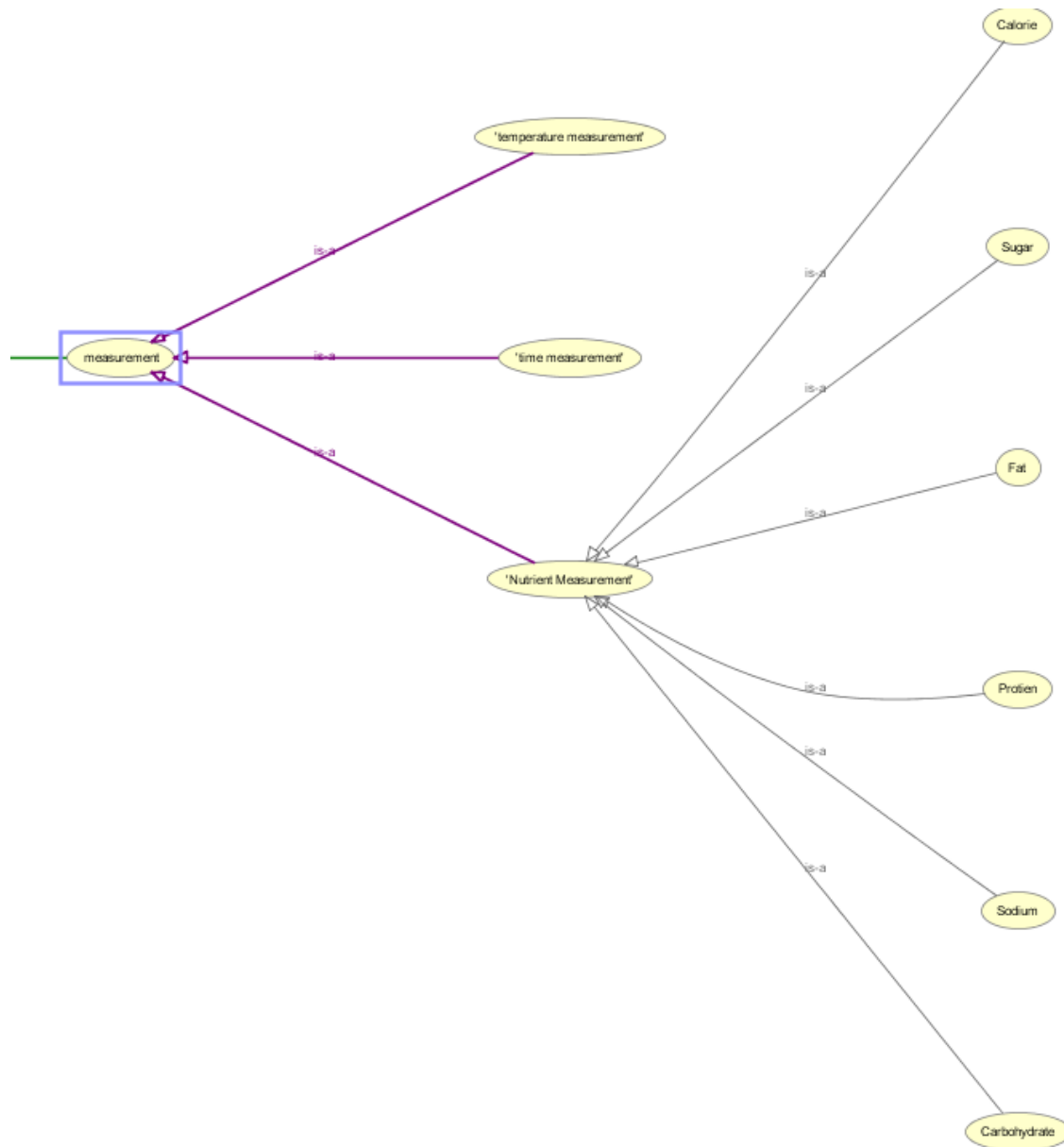


Figure 11. Measurement class hierarchy

recipe - For each user there can be a recipe recommended. This class has six subclasses:

1. Breakfast recipe
2. Dinner recipe
3. High glycemic recipe
4. Less than an hour recipe
5. Lunch recipe
6. Side recipe

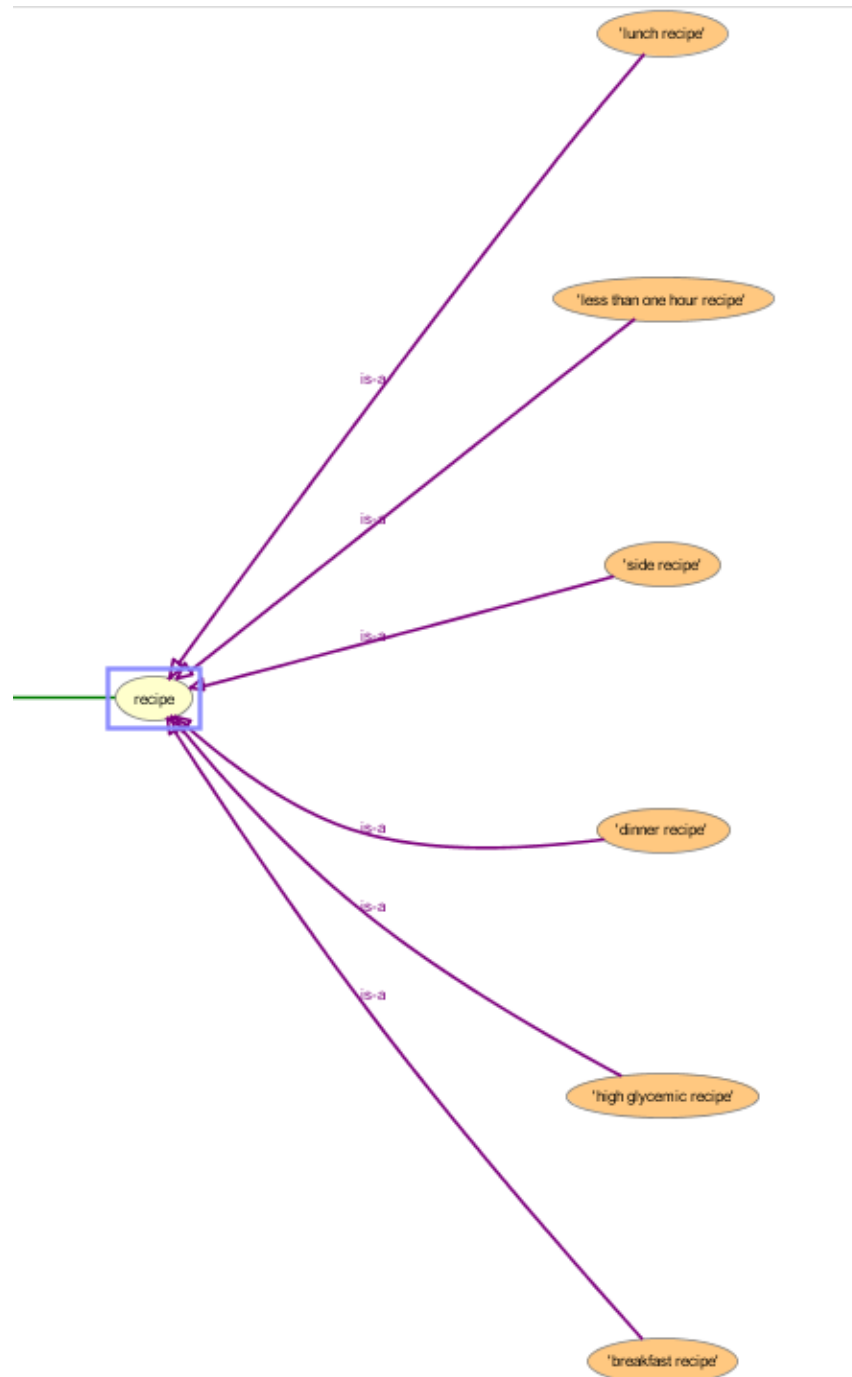


Figure 12. Recipe class hierarchy

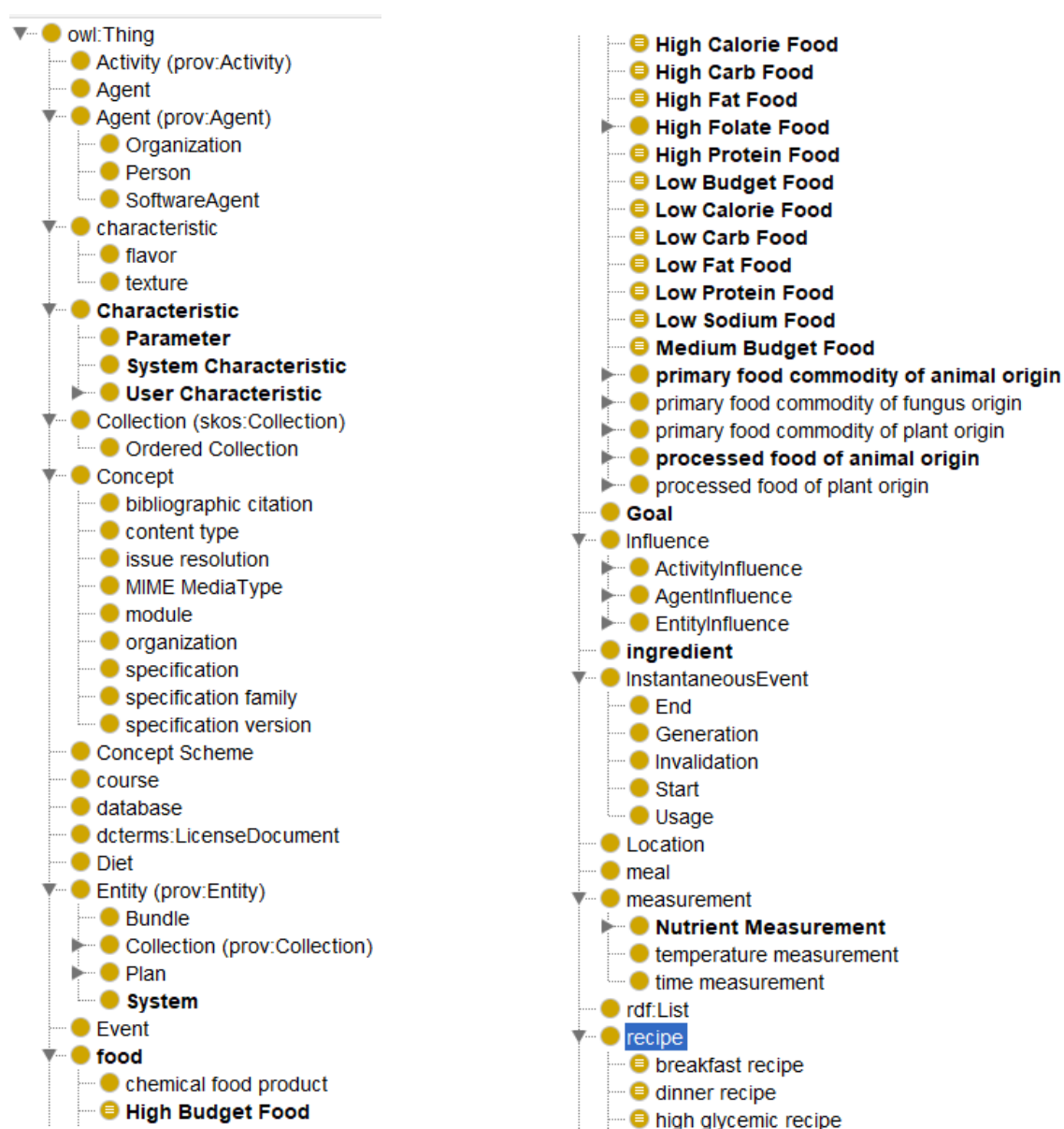
The metrics of the classes defined in our ontology are presented below:

Class axioms

SubClassOf	224
EquivalentClasses	21
DisjointClasses	8
GCI count	0
Hidden GCI Count	15

Figure 13. The metrics of the classes

The hierarchy of all classes is shown in the figures below:



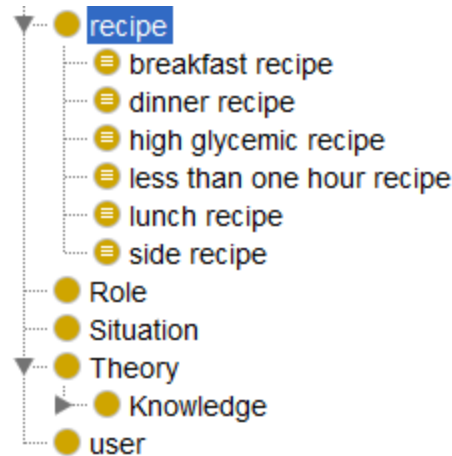


Figure 14. The hierarchy of all classes of the ontology

5.1.1. Disjoint classes

Two classes in an ontology are disjoint if they cannot share an instance, regardless of how the classes are interpreted. The cases where the disjointed classes are used, are shown below:

DisjointClasses	Agent	Agent DisjointWith InstantaneousEvent
	Entity	Entity DisjointWith InstantaneousEvent
	flavor	flavor DisjointWith texture
	Concept	Concept DisjointWith 'Concept Scheme'
	Activity	Activity DisjointWith Entity
	Collection	Collection DisjointWith 'Concept Scheme'
	Collection	Collection DisjointWith Concept
	ActivityInfluence	ActivityInfluence DisjointWith EntityInfluence

Figure 15. Disjoint classes

5.2. Object and data properties of classes

Properties are binary relations on individuals, properties link two individuals together.

There are two types of properties:

1. **Object properties** – that link two objects and
2. **Data properties** – that link an object with atomic data.

Metrics of the properties of objects and their characteristics that are used are presented below:

Object property axioms

SubObjectPropertyOf	292
EquivalentObjectProperties	0
InverseObjectProperties	104
DisjointObjectProperties	1
FunctionalObjectProperty	15
InverseFunctionalObjectProperty	8
TransitiveObjectProperty	34
SymmetricObjectProperty	42
AsymmetricObjectProperty	2
ReflexiveObjectProperty	3
IrreflexiveObjectProperty	3
ObjectPropertyDomain	58
ObjectPropertyRange	61
SubPropertyChainOf	16

Figure 16. Metrics of object properties

There are seven main characteristics that object properties can have:

1. **Functional** - the property is *Functional*, if that for any given individual, the property can have at most one value [3].
2. **Inverse Functional** - the property is *InverseFunctional*, if the inverse property of the selected property (whether it is explicitly declared or not) is *Functional*. If multiple individuals are specified as incoming values for the property then these values will be inferred to denote the same object [3].
3. **Transitive** -the property is *Transitive* if individual **x** is related to individual **y**, and individual **y** is related to individual **z**, then individual **x** will be related to individual **z**. [3]
4. **Symmetric** - the property is *Symmetric* which means that the property has itself as an inverse, so if individual **x** is related to individual **y** then individual **y** must also be related to individual **x** along the same property [3].
5. **Asymmetric** - the property is *Asymmetric*, which means that if individual **x** is related to individual **y** then individual **y** is not related to individual **x** along the same property.
6. **Reflexive** - the property is *Reflexive*, which means this property causes every single individual to be related to itself via that property [3].
7. **Irreflexive** - the property is *Irreflexive*, which means that an individual cannot be related to itself via that property [3].

Characteristics: hasCharacteristic

☐ Functional
☐ Inverse functional
☒ Transitive
☐ Symmetric
☐ Asymmetric
☐ Reflexive
☐ Irreflexive

Description: hasCharacteristic

Equivalent To +
SubProperty Of +
Inverse Of +
isCharacteristicOf
Domains (intersection) +
Ranges (intersection) +
Characteristic

Figure 17. Transitive object property

From the Figure 17 above it can be seen that the object property *hasCharacteristic* is transitive and it's the inverse of *isCharacteristicOf*. This property is used for foods.

Metrics of data properties and their characteristics that are used are presented below:

Data property axioms	
SubDataPropertyOf	5
EquivalentDataProperties	0
DisjointDataProperties	0
FunctionalDataProperty	1
DataPropertyDomain	11
DataPropertyRange	19

Figure 18. Metrics of data properties

Data properties can only be functional so that a property has only one value.

Characteristics: is identified by

☒ Functional

Description: is identified by

Equivalent To +
SubProperty Of +
Domains (intersection) +
'issue resolution'
Ranges +
xsd:string
Disjoint With +

Figure 19. Functional data property

An issue can only have one identifier.

Object Property	Func	Sym	Inv Func	Trans	ASym	Refl	Irrefl	Domain	Range	Inverse
owl:topObjectProperty	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
has conversion	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
alternateOf	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Entity	Entity	
isBasedOn	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Explanation	Theory	
isAccomplishedBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
isBudgetFor	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			hasBudget
hasCharacteristic	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>		Characteristic	isCharacteristicOf
is version of	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	'specification version'	specification	'has specification version'
isDietFor	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
hadUsage	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Derivation	Usage	
hadGeneration	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Derivation	Generation	
hadActivity	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Delegation or Derivation or End or Start, Infl...	Activity	
is recommended for meal	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
interacts	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
isParameterOfType	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
is reflected in	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	'issue resolution'	'specification version'	reflects
componentOf	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
forbiddenBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			forbids
influenced	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			wasInfluencedBy
wasInfluencedBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Activity or Agent or Entity	Activity or Agent or Entity	influenced
isCharacteristicOf	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			hasCharacteristic
inBudgetFor	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
hasExplanans	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Explanation	Event	
substitutes for	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
reflects	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	'specification version'	'issue resolution'	'is reflected in'
is related to	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Explanation	Event	
hasExplanandum	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
has flavor	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
isInSeason	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
opposes	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			isOpposedBy
isConceptualizedBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Explanation	Agent	
hadRole	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Association or InstantaneousEvent, Influence	Role	
recommendedBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			recommends
supports	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			isSupportedBy
hasSupportFor	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
is transitively related to	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
influencer	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Influence	owl:Thing	
hasExplanationType	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
isOpposedBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			opposes
accomplishedGoal	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
isAbout	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
hasDiet	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
atLocation	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Activity or Agent or Entity or Instantaneous...	Location	
isAllergenFor	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	food		'is allergic to'
likedBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	food		likes
pertainsTo	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
askedBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
hasSetting	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Event	Situation	
has member (skos:member)	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Collection	Collection or Concept	
is in semantic relation with	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Concept	Concept	
has specification version	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	specification	'specification version'	'is version of'
hasCondition	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Explanation	Situation	
dislikedBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	food		dislikes
is recommended for cours	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
isSupportedBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			supports
has top concept	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	'Concept Scheme'	Concept	'is top concept in scheme'
hasBudget	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			isBudgetFor
has texture	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
qualifiedInfluence	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Activity or Agent or Entity	Influence	
hadPlan	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Association	Plan	
has saved	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			
allowedBy	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			allows
hasGoal	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>			

Figure 20. Object properties with their domain, range and reverse

Data Property	Func	Domain	Range
owl:topDataProperty	<input type="checkbox"/>		
has cooking temperature	<input type="checkbox"/>		
notation	<input type="checkbox"/>		
has issue reference	<input type="checkbox"/>	'issue resolution'	xsd:anyURI
value	<input type="checkbox"/>	Entity	
has gluten	<input type="checkbox"/>		
has description	<input type="checkbox"/>	'issue resolution'	xsd:string
isLowProtein	<input type="checkbox"/>		xsd:boolean
isLowCarb	<input type="checkbox"/>		xsd:boolean
serves	<input type="checkbox"/>		
hasPrice	<input type="checkbox"/>		xsd:decimal
isLowSodium	<input type="checkbox"/>		xsd:boolean
endedAtTime	<input type="checkbox"/>	Activity	xsd:dateTime
invalidatedAtTime	<input type="checkbox"/>	Entity	xsd:dateTime
has cook time	<input type="checkbox"/>		
generatedAtTime	<input type="checkbox"/>	Entity	xsd:dateTime
hasGrams	<input type="checkbox"/>		
isLowCalorie	<input type="checkbox"/>		xsd:boolean
requiresFact	<input type="checkbox"/>		xsd:boolean
isLowFat	<input type="checkbox"/>		xsd:boolean
isSupportive	<input type="checkbox"/>		xsd:boolean
hasNutrientValue	<input type="checkbox"/>	Characteristic	xsd:int
atTime	<input type="checkbox"/>	InstantaneousEvent	xsd:dateTime
startedAtTime	<input type="checkbox"/>	Activity	xsd:dateTime
isInternal	<input type="checkbox"/>		xsd:boolean
has glycemic index	<input type="checkbox"/>		
hasCalories	<input type="checkbox"/>	Characteristic	xsd:int
is identified by	<input checked="" type="checkbox"/>	'issue resolution'	xsd:string

Figure 21. Data properties with their domain and range

6. OWL2.0 Features

6.1. OWL2.0 - equivalent to, inverse of, property chain, data ranges, qualified cardinality restrictions, disjoint properties

OWL 2 adds new functionality with respect to OWL 1. Some of the new features are syntactic sugar (e.g., disjoint union of classes) while others offer new expressivity, including:

- equivalent to,
- inverse of,
- property chains,
- richer datatypes, data ranges,
- qualified cardinality restrictions,
- disjoint properties [4].

Equivalent to

Classes in our vocabulary may effectively refer to the same sets, and OWL provides a mechanism by which they are considered to be semantically equivalent [4]. For example, we use the term *Person* and *Human* interchangeably, meaning that every instance of the class *Person* is also an instance of class *Human*, and vice versa. Two classes are considered equivalent if they contain exactly the same individuals. The following example states that the class *Foil* is equivalent to the class *Negative User Characteristic*.

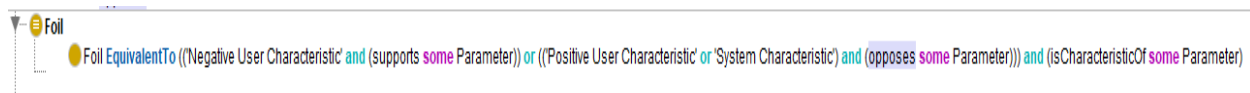


Figure 22. Equivalent to - Class Foil with Negative User Characteristic

Inverse of

Sometimes one property can be obtained by taking another property and changing its direction, i.e. inverting it. For example, the property *hasParent* can be defined as the inverse property of *hasChild*. This would for example allow to deduce for arbitrary individuals A and B, where A is linked to B by the *hasChild* property, that B and A are also interlinked by the *hasParent* property [4]:

In this sample property *dislikes* is InverseOf *dislikedBy*.

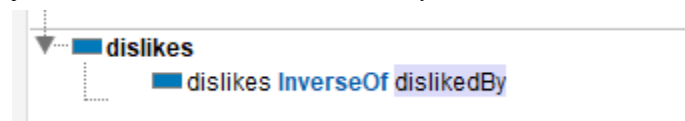


Figure 23. InverseOf

Property chain

Sometimes, we do wish to have some transfer along properties of different kinds. This effect is achieved by using **Role Chains** [4]. A role chain is best explained using an example. By creating a role chain of two properties we can make an inference.

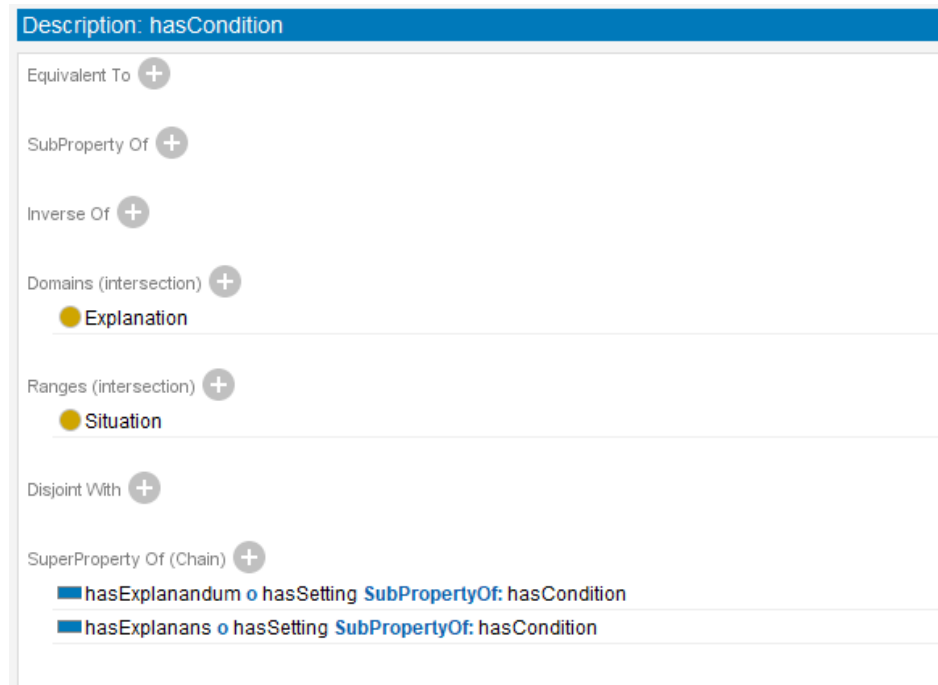


Figure 24. Property Chain

Data ranges

Data ranges define a range to which a value can belong.

In our example *High Budget Food* can be between 3.9595 and 1000.



Figure 25. Data ranges for High Budget Food

Disjoint with

It turns out that it also make sense to transfer the notion of class disjointness to properties: two properties are disjoint if there are no two individuals that are interlinked by both properties [4]. Following common law, we can thus state that parent-child marriages cannot occur, as in our example we show that allows and forbids as in real life they are disjoint properties.

Description: allows

Equivalent To

SubProperty Of

☒ isCharacteristicOf

☒ isSupportedBy

Inverse Of

☒ allowedBy

Domains (intersection)

Ranges (intersection)

Disjoint With

☒ forbids

Figure 26. Disjoint of allows with - forbids

7. Second part

Population of the domain ontology with data – at least 30 instances/individuals

The ontology is populated with 117 instances/individuals.

Individuals:	Individuals:
<input style="border: 1px solid #ccc; border-radius: 50%; padding: 2px 5px;" type="button" value="+"/> <input style="border: 1px solid #ccc; border-radius: 50%; padding: 2px 5px;" type="button" value="X"/>	<input style="border: 1px solid #ccc; border-radius: 50%; padding: 2px 5px;" type="button" value="+"/> <input style="border: 1px solid #ccc; border-radius: 50%; padding: 2px 5px;" type="button" value="X"/>
<ul style="list-style-type: none"> ◆ "Why Drug A over Drug B?" ◆ Activity ◆ Addresses "What if the major problem was a fasting plasma glucose?" ◆ Addresses "What other factors about the patient does the system know of?" ◆ appetizer ◆ Autumn ◆ breakfast ◆ Broccoli ◆ Broccoli Cheddar Soup ◆ brunch ◆ Butternut Squash ◆ Butternut Squash Soup ◆ Cauliflower ◆ Cauliflower Potato Curry ◆ CauseVariable ◆ Cheese ◆ Component ◆ Condition ◆ Constraint ◆ Deangelo Vickers ◆ Deductive task that generated a recommendation used as a basis for a contrastive explanation ◆ dessert ◆ dinner ◆ Dollars ◆ Drug A is not sufficient for this patient ◆ Drug B is a preferred drug ◆ EffectVariable ◆ EmpiricalLaw ◆ EmptyCollection ◆ Entity ◆ entree ◆ Experiment ◆ ExplanationInComputerScience 	<ul style="list-style-type: none"> ◆ ExplanationInLinguistics ◆ ExplanationInNeuroscience ◆ ExplanationInPhilosophy ◆ ExplanationInPsychology ◆ ExplanationInSociology ◆ GeneralisedNewKnowledge ◆ Grammar ◆ Guidelines recommend Drug B ◆ Guidelines recommend Drug B for this patient ◆ Ham ◆ High Budget ◆ High Calorie Diet ◆ High Carb Diet ◆ High Fat Diet ◆ High Protien Diet ◆ HumanCapacity ◆ HumanExperience ◆ IntelligentBehaviour ◆ Intervention ◆ Jim Halpert ◆ Kevin Malone ◆ Language ◆ LanguageUniversal ◆ Law ◆ LinguisticFact ◆ Low Budget ◆ Low Calorie Diet ◆ Low Carb Diet ◆ Low Fat Diet ◆ Low Protien Diet ◆ Low Sodium Diet ◆ Lower Blood Pressure ◆ Lower Cholesterol ◆ lunch



Figure 27. Domain Ontology with data - 117 instances

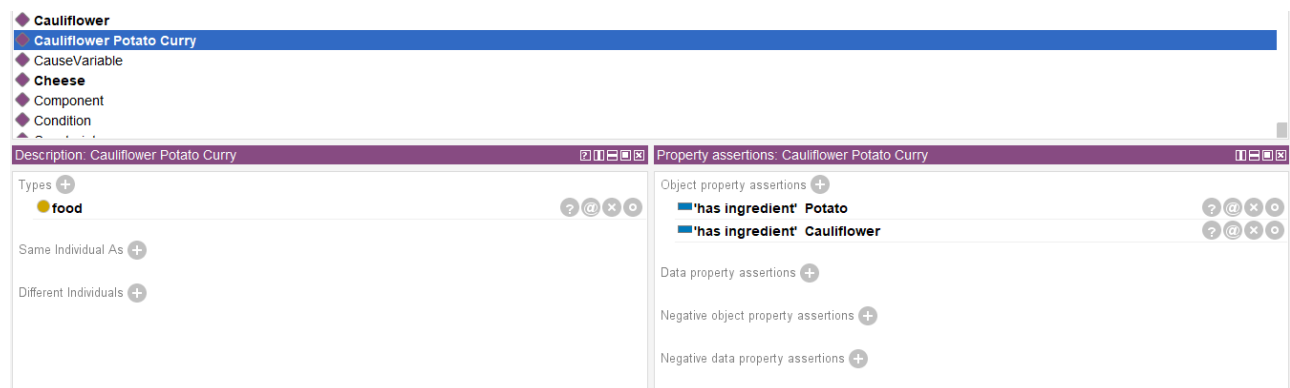


Figure 28. Description of the individuals (in this case for the individual Cauliflower Potato Curry)

8. Third part

Write 5 SPARQL queries which argue the usability of your system

8.1. Show which food instances to which food class/subclass they belong:

SPARQL query:	
PREFIX feo: <http://www.semanticweb.org/admin/ontologies/2022/4/untitled-ontology-63/> PREFIX rdfs: <http://www.w3.org/2000/01/rdf-schema#> SELECT DISTINCT ?characteristic ?classes WHERE{ ?characteristic a ?classes . ?classes rdfs:subClassOf ?food . }	
characteristic	classes
Spinach Frittata	food
Sushi	food
Cauliflower Potato Curry	food
Butternut Squash Soup	food
Strawberry Tart	food
Broccoli Cheddar Soup	food
Spinach	High Folate Food
Tuna	aquatic animal product
High Budget	Budget
Medium Budget	Budget
Low Budget	Budget
SystemA	System
Ham	primary food commodity of animal origin
Cheese	manufactured milk product (single ingredient) of animal origin
Strawberry	primary food commodity of plant origin
Spinach	primary food commodity of plant origin
Cauliflower	primary food commodity of plant origin
<div>Execute</div>	

Figure 29. Result of the first SPARQL query

8.2. Find the highest price of food:

SPARQL query:	
PREFIX feo: <http://www.semanticweb.org/admin/ontologies/2022/4/untitled-ontology-63/> PREFIX rdfs: <http://www.w3.org/2000/01/rdf-schema#> SELECT ?food ?price WHERE { ?food feo:hasPrice ?price } ORDER BY DESC(?price) LIMIT 1	
food	price
Butternut Squash Soup	"12" ^{max} <http://www.w3.org/2001/XMLSchema#integer>

Figure 30. Result of the second SPARQL query

8.3. Show the list of foods with their main ingredient and in which season they are available in ascending order:

SPARQL query:		
<pre> PREFIX feo: <http://www.semanticweb.org/admin/ontologies/2022/4/untitled-ontology-63/> PREFIX food: <http://purl.org/heals/food/> PREFIX rdfs: <http://www.w3.org/2000/01/rdf-schema#> SELECT DISTINCT ?food ?ingredient ?seasonAvailable WHERE { ?food food:hasIngredient ?ingredient . OPTIONAL { ?ingredient feo:isAvailableIn ?seasonAvailable } } ORDER BY ASC (?food) </pre>		
food	ingredient	seasonAvailable
Broccoli Cheddar Soup	Broccoli	
Butternut Squash Soup	Butternut Squash	Autumn
Cauliflower Potato Curry	Cauliflower	Autumn
Cauliflower Potato Curry	Potato	
Spinach Frittata	Spinach	
Strawberry Tart	Strawberry	Spring
Sushi	Tuna	

Figure 31. Result of the third SPARQL query

8.4. For each user show the number of goals accomplished and the number of goals left:

SPARQL query:		
<pre> PREFIX feo: <http://www.semanticweb.org/admin/ontologies/2022/4/untitled-ontology-63/> PREFIX rdfs: <http://www.w3.org/2000/01/rdf-schema#> SELECT Distinct ?user (COUNT(?accomplished) as ?completedGoals) (COUNT(?goal) as ?leftGoals) WHERE{ { ?user feo:hasGoal ?goal } UNION{ ?user feo:accomplishedGoal ?accomplished } } GROUP BY ?accomplished ?user ORDER BY ASC (?count) </pre>		
user	completedGoals	leftGoals
Kevin Malone	"0" ^{^^} <http://www.w3.org/2001/XMLSchema#integer>	"2" ^{^^} <http://www.w3.org/2001/XMLSchema#integer>
Pam Beesly	"1" ^{^^} <http://www.w3.org/2001/XMLSchema#integer>	"0" ^{^^} <http://www.w3.org/2001/XMLSchema#integer>
Deangelo Vickers	"1" ^{^^} <http://www.w3.org/2001/XMLSchema#integer>	"0" ^{^^} <http://www.w3.org/2001/XMLSchema#integer>
Stanley Hudson	"1" ^{^^} <http://www.w3.org/2001/XMLSchema#integer>	"0" ^{^^} <http://www.w3.org/2001/XMLSchema#integer>
Jim Halpert	"1" ^{^^} <http://www.w3.org/2001/XMLSchema#integer>	"0" ^{^^} <http://www.w3.org/2001/XMLSchema#integer>

Figure 32. Result of the fourth SPARQL query

8.5. Select all users that are allergic to a food and the food they are allergic to:

SPARQL query:

```
PREFIX feo: <http://www.semanticweb.org/admin/ontologies/2022/4/untitled-ontology-63/>
PREFIX food: <http://purl.org/heals/food/>
PREFIX rdfs: <http://www.w3.org/2000/01/rdf-schema#>

SELECT DISTINCT ?user ?allergicIngredient
WHERE{
{
?user food:isAllergicTo ?allergicIngredient
}
UNION
{
?allergicIngredient food:isAllergenFor ?user
}
}
```

user	allergicFood
UserA	Broccoli

Figure 33. Result of the fifth SPARQL query

8.6. Query that tells why we should follow a low calorie diet:

```
SPARQL query:
```

```
PREFIX feo: <http://www.semanticweb.org/admin/ontologies/2022/4/untitled-ontology-63/>
PREFIX eo: <http://purl.org/heals/eo#>
SELECT DISTINCT ?goal ((Count( distinct ?accomplishedUsers))/(Count( distinct ?allOtherUsers)) as ?percentAccomplished)
WHERE{
    ?WhyFollowLowCalorieDiet feo:hasParameter ?diet.
    ?WhyFollowLowCalorieDiet feo:askedBy ?mainUser.
    ?mainUser feo:hasGoal ?goal.
    ?allOtherUsers feo:hasDiet ?diet .
    FILTER ( ?allOtherUsers != ?mainUser ).
    ?accomplishedUsers feo:hasDiet ?diet .
    ?accomplishedUsers feo:accomplishedGoal ?goal.
}
GROUP BY ?goal
Having ((Count( distinct ?accomplishedUsers))/(Count( distinct ?allOtherUsers))) >= .5)
```

goal	percentAccomplished
Weight Loss	"0.666666666666666666667" http://www.w3.org/2001/XMLSchema#decimal >

Figure 34. Result of the sixth SPARQL query

As we see from Fig.34., the result is goal: Weight Loss, so the goal is to lose weight and percentAccomplished that tells that 66.67% of the users that followed the low calorie diet have lost weight which is the goal.

9. Fourth part

Write 5 SWRL rules which extend the usability of your system

9.1. Show the number of diets:

Name	Query
First SWRL Rule	feo:Diet(?d) -> sqwrl:count(?d)
SQWRL Queries OWL 2 RL First SWRL Rule	
count(?d)	
"13"^^xsd:int	

Figure 35. Result of the first SWRL rule

9.2. Find the foods that have the price smaller than 30:

Name	Query
Second SWRL rule	food:Food(?f) ^ feo:hasPrice(?f, ?price) ^ swrlb:lessThan(?price, 30) -> sqwrl:select(?f, ?price)
SQWRL Queries OWL 2 RL Second SWRL rule	
f	
feo:Butternut Squash Soup	12

Figure 36. Result of the second SWRL rule

9.3. The transitivity rule on *hasCharacteristic* property:

```
feo:hasCharacteristic(?c1, ?c2) ^ feo:hasCharacteristic(?c2, ?c3) -> feo:hasCharacteristic(?c1, ?c3)
```

9.4. Show diets in a descending order:

Name	Query
Fourth SWRL rule	feo:Diet(?d) -> sqwrl:select(?d) ^ sqwrl:orderByDescending(?d)
SQWRL Queries OWL 2 RL Fourth SWRL rule	
feo:VegetarianDiet	
feo:VeganDiet	
feo:PregnancyDiet	
feo:PescatarianDiet	
feo:LowSodiumDiet	
feo:LowProteinDiet	
feo:LowFatDiet	
feo:LowCarbDiet	
feo:LowCalorieDiet	
feo:HighProteinDiet	
feo:HighFatDiet	
feo:HighCarbDiet	
feo:HighCalorieDiet	

Figure 37. Result of the fourth SWRL rule

9.5. List users that have a diet and still have a/some goal/goals to accomplish:

Name	Query
Fifth SWRL rule	owl:Thing(?name) ^ feo:Diet(?diet) ^ feo:hasDiet(?name, ?diet) ^ feo:hasGoal(?name, ?goal) ^ sqwrl:makeSet(?s, ?name) -> sqwrl:select(?name, ?goal, ?diet)
SQWRL Queries	OWL 2 RL Fifth SWRL rule
name	goal
feo:KevinMalone	feo:LowerBloodPressure
feo:KevinMalone	feo:WeightLoss
	feo:LowCalorieDiet
	feo:LowCalorieDiet

Figure 38. Result of the fifth SWRL rule

9.6. Show the high folate foods that are recommended to consume in a diet:

Name	Query
Sixth SWRL rule	feo:HighFolateFood(?recommendedFood) ^ feo:Diet(?diet) ^ feo:recommendedBy(?recommendedFood, ?diet) ^ sqwrl:makeBag(?hff, ?recommendedFood) -> sqwrl:select(?recommendedFood, ?diet)
SQWRL Queries	OWL 2 RL S1
recommendedFood	diet
feo:Spinach	feo:PregnancyDiet

Figure 39. Result of the sixth SWRL rule

10. Tool used

10.1. Protégé

Protégé is a free, open source ontology editor and a knowledge management system [5]. The Protégé meta-tool was first built by Mark Musen in 1987 and has since been developed by a team at Stanford University [5]. The software is the most popular and widely used ontology editor in the world [5].

Protégé provides a graphic user interface to define ontologies [5]. It also includes deductive classifiers to validate that models are consistent and to infer new information based on the analysis of an ontology [5].

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