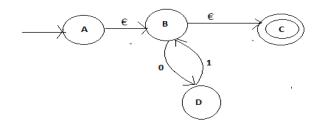
<u>UNIT-1</u>

- 1. Define Strings, Alphabets & Languages with an example?
- 2. Define DFA & NFA with an example?
- 3. Define the €-closures for the following FA.



- 4. Define NFA for the language over {a, b} such that all strings starting with "aba".
- 5. Write the differences between DFA & NFA.
- 6. Construct DFA which can accept two length strings over $\Sigma = \{a,b\}$
- 7. Check whether the given strings accepted or not for given DFA.

$$M= (\{s0, s1, s2\}, \{0.1\}, \$, \{s0\}, s2),$$

$$\delta(s\ 0,\ 0) = s\ 2, \, \delta(s\ 0,\ 1) = s\ 1, \, \delta(s\ 1\ ,1) = s\ 1, \, \delta(s\ 1\ ,0) = s\ 2, \, \delta(s\ 2\ ,1) = s\ 1,$$

$$\delta(s\ 2,\ 0) = s_2$$

- i. 1000 L1
- ii. 011
- 8. Define the Finite Automata Model with neat Diagram.
- 9. Check whether the given strings accepted or not for given NFA Transition Table,

δ	A	b
->q ₀	$\mathbf{q_1}$	\mathbf{q}_2
\mathbf{q}_1	\mathbf{q}_1	$\mathbf{q}_{1},\mathbf{q}_{3}$
\mathbf{q}_2	-	•
*q ₃	$\mathbf{q}_{0},\mathbf{q}_{3}$	\mathbf{q}_3

- i. abbaaab
- ii. abaa
- 10. Write the applications of automata theory.
- 11. Define finite automata & transition diagram.
- 12. Construct DFA which accept even number of 0's.
- 13. Write Transition diagram which can accept ending with "00".
- 14. Write Transition diagram which can accept exactly one "a".
- 15. Construct DFA which can accept empty language.
- 16. Explain transitiondiagram& transition table with an example.
- 17. Define Transition function for DFA & NFA.
- 18. Define klean closure. Give one example.
- 19. Define δ in NFA with $\tilde{\bullet}$ moves.
- 20. Define NFA to accept all string that does not contains 3 consecutive zeros.

Long answer Questions

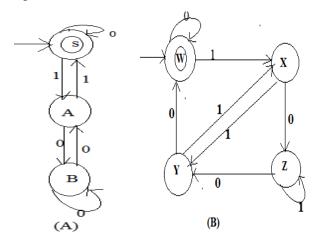
- 1. Design DFA that accepts all the strings containing even numbers of 0's & even number of 1's.
- 2. Construct DFA Equivalent to the given NFA.

δ	0	1
->p	p.q	p
q	r	r
r	S	
*s	S	S

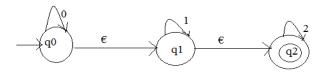
3. Minimize the following DFA.

δ	0	1
->A	В	С
В	В	D
С	В	С
D	В	Е
*E	В	С

4. Explain whether if the two FAs are equivalent. Check if the two Finite Automata's are equivalent.



5. Construct following €-NFA to NFA & convert to DFA i.



ii. (0+1)*(00+11)(0+1)*

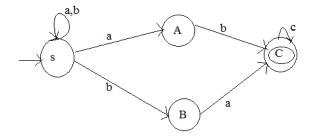
UNIT-2

- 1. Write the Regular Expression for the language L over {0, 1} such that every string must contain at least "000"
- 2. Define Regular Expression&Design a Regular expression set of all starting with "a" and ending with "b"
- 3. Construct finite automata for the given regular expression ((0)*1)*
- 4. Write Regular expression for Set of all the string over {a, b} containing at least one 'a'
- 5. Write Regular expression for Set of all the string over {a, b} containing exactly two a's
- 6. Define pumping lemma and Write Regular Expression which denoting the language containing empty string.
- 7. Define context free grammar.
- 8. Difference between LMD & RMD.

- 9. Construct NFA with € moves for the regular expression (0+1)*.
- 10. Write the applications of pumping lemma
- 11. Define regular language
- 12. Write regular expression for the regular set {00, 001,0011,00111,...}
- 13. List out the operation s in regular expressions
- 14. Write regular expression for Set of all the string over {a, b} the number of a's are even
- 15. Write regular expression for Set of all the string over {a, b} whose length is 2
- 16. Write the difference between Regular expressions and CFG.
- 17. Write CFG productions for the Language "String of Balanced parenthesis".
- 18. Obtain a CFG to generate unequal number of a's and b's.
- 19. Draw the parse Tree for $L=\{wcw^R | w in(a+b)^* \}$
- 20. List the phases of a Compiler.
- 21. Define Chomsky normal forms(CNF).
- 22. State the Pumping Lemma for ContextFree Languages.

Long answer Questions

1. Find the Regular Expression for the given Finite automata



- 2. Construct Finite automata for the given regular expression(a(ab+cd)*)*ab
- 3. Explain pumping lemma for regular sets & check whether the language is regular or not L=aⁿbⁿ
- 4. Construct finite automata for the given regular expression($((0)^*)^*$)*)
- 5. Construct DFA for the given regular expression (0+1)*(00+11)(0+1)*

UNIT-3

- 1. Define what are UNIT productions? Give some examples.
- 2. Define NULL Variable
- 3. State the null able variables from the following CFG

S->ABCa| bD

 $A->BC \mid b$

B->b |€

C->D|€

D->d

- 4. Define the language of PDA accepted by final state
- 5. What is Left recursion?
- 6. How to eliminate Left recursion? Explain with example.
- 7. Define PDA.
- 8. Differentiate between deterministic and non deterministic PDA
- 9. What is the need for simplifying a Grammar
- 10. What is Left Recursion? How it can be Eliminated
- 11. What is a normal form & why is it required?
- 12. What are the closure properties of Regular sets
- 13. Define unit production.
- 14. Define leftmost and rightmost derivation with example
- 15. Construct parse tree for the following grammar

 $S \rightarrow aAs|a$

A->SbA|SS|ba

- 16. Define Greibach normal form. Give one example
- 17. Define ambiguous grammar and give example.
- 18. What are the demerits of DFA (or NFA) when compared with PDA.
- 19. Give two reasons why finite automata cannot be used to recognize all CFL & why PDA is required for that purpose.
- 20. What is useless symbol ?explain with example.

Long answer Questions

1. Show that the following grammar is ambiguous with respect to the string "aaabbabbba"

S-> Ab / bA A-> aS |Baa|a B->bs|Abb|b

2. Write the procedure to convert CFG to PDA and also convert the following CFG to PDA

S->B|aBB A->Abb|a B->Bbb|A C->a

3. Construct a PDA to accept the language $L=\{0^n1^n|n>=1\}$ by a final state.

Draw the graphical representation of PDA .Also show the moves made by the PDA FOR THE STRING aaabbb

4. Construct PDA for L={ $W W^R | W \in (0+1)^*$ }

$$M=(\{q1,q2\},\{0,1\}\{R,B,G\},\&,q1,R,@\}$$

5. Convert the following CFG to Chomsky Normal Form

S->ABA A->aA | € B->bB | €

and simplify the grammar.

UNIT-4

Short Answer Questions

- 1. Define regular Grammar.
- 2. Define Left Linear Grammar with example.
- 3. Define Right linear grammar with example.
- 4. Define Linear Bounded Automata.
- 5. Write a Procedure to convert Right linear Grammar to Left Linear Grammar.
- 6. Define Regular Grammar and list different types of Regular grammars.
- 7. Write a Procedure to convert regular grammar to Finite Automata.
- 8. Draw the equivalent Finite Automata for the given grammar.

S->aB

9. Draw the equivalent Finite Automata for the given grammar.

B->0|1|
$$\epsilon$$

- 10. Define Context sensitive Grammar.
- 11. Describe Linear Bounded Automata.
- 12. List the differences Between Finite Automata and Linear Bounded Automata.
- 13. Explain How Linear bounded Automata is more powerful than Finite Automata.
- 14. List few Languages which are accepted by LBA but not FA.
- 15. List the difference between PDA and LBA.
- 16. How FA can be equivalent to CFG show with example.
- 17. Write a Procedure to convert finite automata to right linear grammar.
- 18. How right linear is not equal to left linear show with example.
- 19. Explain the components of Linear bounded automata.
- 20. Write a Procedure to convert left linear grammar to right linear grammar

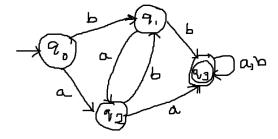
Long Answer Questions

1. Construct DFA for the given regular grammar

$$S-->aS/bA/b$$

$$A \rightarrow aA/bS/a$$

2. Construct Regular Grammar for the given DFA



3. Covert the following Left Linear Grammar to Right Linear Grammar.

$$A \rightarrow Aa$$

$$A \rightarrow a$$

4. Construct DFA for the given regular Grammar.

$$A \rightarrow aB/bA/b$$

 $B \rightarrow aC/bB$
 $C \rightarrow aA/bC/a$

5. Define Regular Grammar. List Different types of regular grammar and explain with examples.

UNIT-5

- 1. Define Chomsky hierarchy of languages.
- 2. Define Universal Turing Machine.
- 3. Define Decidability & Undesirability.
- 4. Give examples for Undesirability problem.
- 5. Define Turing Machine halting problem.
- 6. Define Recursive Enumerable Languages.
- 7. Explain Turing Machine Halting Problem.
- 8. Define a context sensitive grammar.
- 9. List the differences between LBA and Turing Machine.
- 10. Explain How Turing Machine is more powerful than LBA.
- 11. Define a context sensitive grammar.
- 12. List Different types of Turing Machine.
- 13. Define Multi track Turing Machine.
- 14. Define Multi tape Turing machine.
- 15. Write short notes on context sensitive language and linear bounded automata.
- 16. Define Recursive Language.
- 17. Define Recursive Enumerable Language.
- 18. List Different types of Languages and their recognizers.

- 19. State church hypothesis.
- 20. Write the ID of Turing machine with one example.

Long answer Questions

- 1. Write a short notes on Chomsky hierarchy.
- 2. Construct TM to accept the following language

$$L=\{a^nb^n | n>=1\}$$

3. Construct TM to accept the following language

$$L=\{a^nb^nc^n|n>=1\}$$

4. Construct TM to accept the following language

$$L=\{0^n1^n0^n|n>=1\}$$

- 5. Construct Turing machine for 2's Complement
- 6. Construct Turing machine to accept the language

$$L=\{WW^R|W\in(a+b)^*\}$$

7. Discuss about Church's Hypothesis in brief.