

# **UNIT-V: LOGIC GATES AND ITS APPLICATIONS**

**Logic Gates:** Basic gates AND, OR, NOT, NAND, NOR, EX-OR, EX-NOR - Building of AND, OR and NOT Gate with diodes.

**Applications:** Half adder, Full adder, Half Subtractor, Full Subtractor and Binary parallel adder.

# Logic Gates

Seven types of gates

- NOT
- AND
- OR
- XOR
- XNOR
- NAND
- NOR

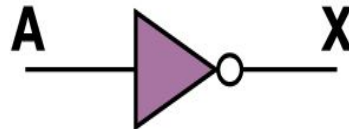
# NOT Gate

- A NOT gate accepts one input signal (0 or 1) and returns the opposite signal as output

**Boolean Expression**

$$X = A'$$

**Logic Diagram Symbol**



**Truth Table**

A	X
0	1
1	0

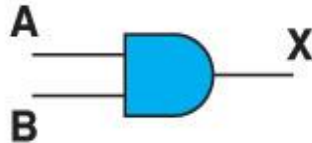
# AND Gate

- An AND gate accepts two input signals
- If both are 1, the output is 1; otherwise, the output is 0

**Boolean Expression**

$$X = A \cdot B$$

**Logic Diagram Symbol**

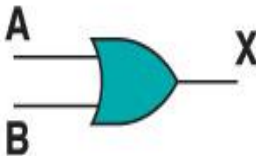


**Truth Table**

A	B	X
0	0	0
0	1	0
1	0	0
1	1	1

# OR Gate

- An OR gate accepts two input signals
- If both are 0, the output is 0; otherwise, the output is 1

Boolean Expression	Logic Diagram Symbol	Truth Table															
$X = A + B$		<table><tr><th>A</th><th>B</th><th>X</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>1</td></tr></table>	A	B	X	0	0	0	0	1	1	1	0	1	1	1	1
A	B	X															
0	0	0															
0	1	1															
1	0	1															
1	1	1															

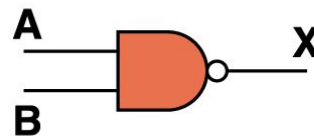
# NAND Gate

- The NAND gate accepts two input signals
- If both are 1, the output is 0; otherwise, the output is 1

**Boolean Expression**

$$X = (A \cdot B)'$$

**Logic Diagram Symbol**

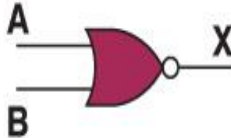


**Truth Table**

A	B	X
0	0	1
0	1	1
1	0	1
1	1	0

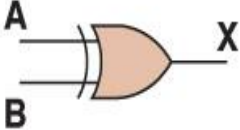
# NOR Gate

- The NOR gate accepts two input signals
- If both are 0, the output is 1; otherwise, the output is 0

Boolean Expression	Logic Diagram Symbol	Truth Table															
$X = (A + B)'$		<table><tr><th>A</th><th>B</th><th>X</th></tr><tr><td>0</td><td>0</td><td>1</td></tr><tr><td>0</td><td>1</td><td>0</td></tr><tr><td>1</td><td>0</td><td>0</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	A	B	X	0	0	1	0	1	0	1	0	0	1	1	0
A	B	X															
0	0	1															
0	1	0															
1	0	0															
1	1	0															

# XOR Gate

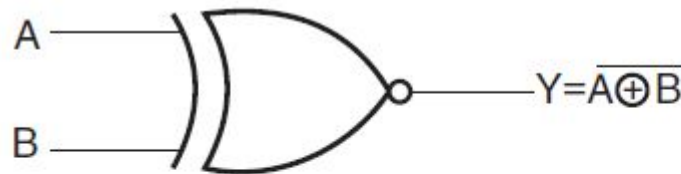
- An XOR gate accepts two input signals
- If both are the same, the output is 0; otherwise, the output is 1

Boolean Expression	Logic Diagram Symbol	Truth Table															
$X = A \oplus B$		<table><tr><th>A</th><th>B</th><th>X</th></tr><tr><td>0</td><td>0</td><td>0</td></tr><tr><td>0</td><td>1</td><td>1</td></tr><tr><td>1</td><td>0</td><td>1</td></tr><tr><td>1</td><td>1</td><td>0</td></tr></table>	A	B	X	0	0	0	0	1	1	1	0	1	1	1	0
A	B	X															
0	0	0															
0	1	1															
1	0	1															
1	1	0															



# XNOR Gate

- An XNOR gate accepts two input signals
- If both are the same, the output is 1; otherwise, the output is 0.

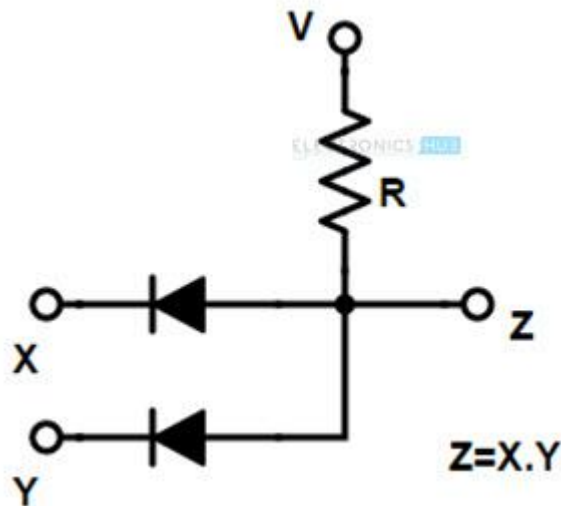


$$Y = (\overline{A \oplus B}) = (A.B + \overline{A}.\overline{B})$$

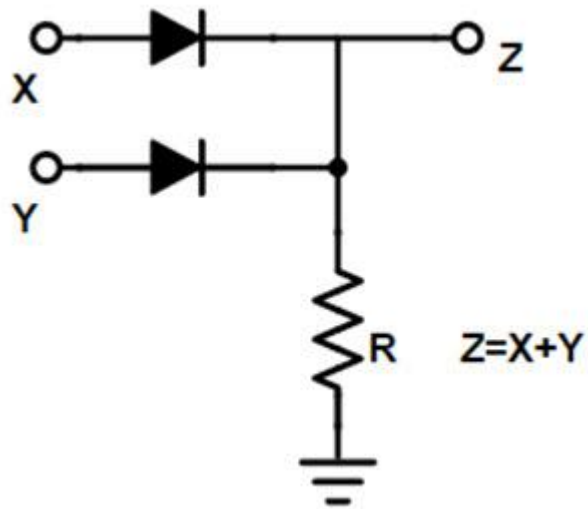
A	B	Y
0	0	1
0	1	0
1	0	0
1	1	1

# Implementation of AND,OR and NOT logic using Diodes

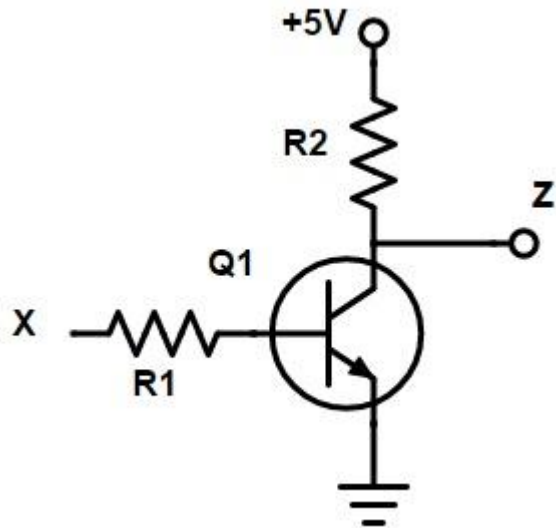
- AND gate:



- OR gate:

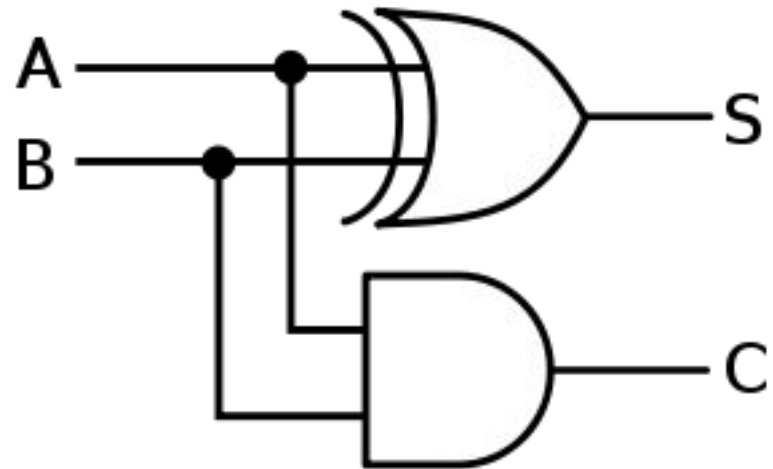
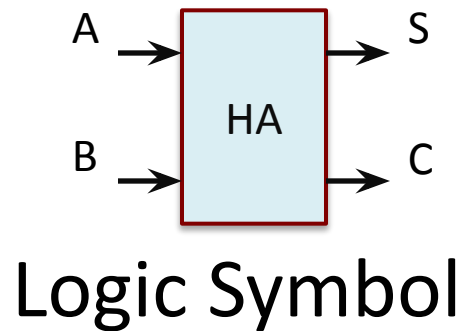


- NOT Gate:



# Applications

- Half Adder:



Circuit Diagram

# Truth Table

Inputs		Outputs	
A	B	S	C
0	0	0	0
0	1	1	0
1	0	1	0
1	1	0	1

$$S = A'.B + A.B' = A \oplus B$$

$$C = A.B$$

# Addition of Multi-bit Binary Numbers

$$\begin{array}{r} \text{Carry} \\ 0010110 \\ \text{Number A} \\ 0101011 \\ + \text{Number B} \\ 0001001 \\ \hline \text{Sum S} \\ 0110100 \end{array}$$

$$\begin{array}{r} \text{Carry} \\ 1111110 \\ \text{Number A} \\ 0111111 \\ + \text{Number B} \\ 0000001 \\ \hline \text{Sum S} \\ 1000000 \end{array}$$

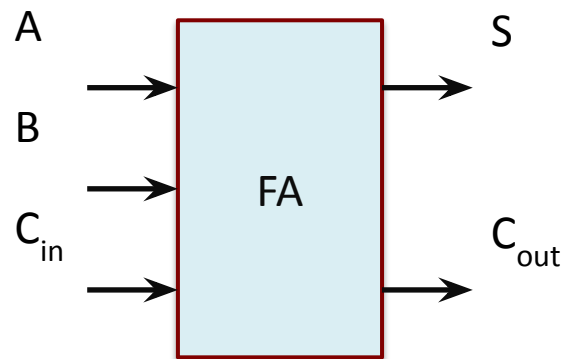
- At every bit position (stage), we require to add 3 bits:

- 1 bit for number A
- 1 bit for number B
- 1 carry bit coming from the previous stage

***WE NEED A FULL ADDER***

# Full Adder?

- A full adder has three inputs and two outputs:
  - Inputs: two input bits A and B, the the carry input  $C_{in}$ .
  - Outputs: the sum S, and the carry output  $C_{out}$ .





## Full Adder

Inputs			Outputs	
A	B	C <sub>in</sub>	S	C <sub>out</sub>
0	0	0	0	0
0	0	1	1	0
0	1	0	1	0
0	1	1	0	1
1	0	0	1	0
1	0	1	0	1
1	1	0	0	1
1	1	1	1	1

$$S = A'.B'.C_{in} + A'.B.C_{in}' + A.B'.C_{in}' + A.B.C_{in}$$

$$= A \oplus B \oplus C_{in}$$

$$C_{out} = A'.B.C_{in} + A.B'.C_{in} + A.B.C_{in}' + A.B.C_{in}$$

$$= A.B + B.C_{in} + A.C_{in}$$

- **SUM:**

$$\square A'B'C_{in} + A'BC_{in}' + AB'C_{in}' + ABC_{in}$$

$$\square A'(B'C_{in} + BC_{in}') + A(B'C_{in}' + BC_{in})$$

$$\square A'(B \oplus C_{in}) + A(B \oplus C_{in})'$$

$$\square A \oplus B \oplus C_{in}$$

- **C<sub>out</sub>:**

$$A'.B.C_{in} + A.B'.C_{in} + A.B.C_{in}' + A.B.C_{in}$$

$$A'.B.C_{in} + A.B'.C_{in} + A.B.(C_{in}' + C_{in}) \quad (C_{in}' + C_{in} = 1)$$

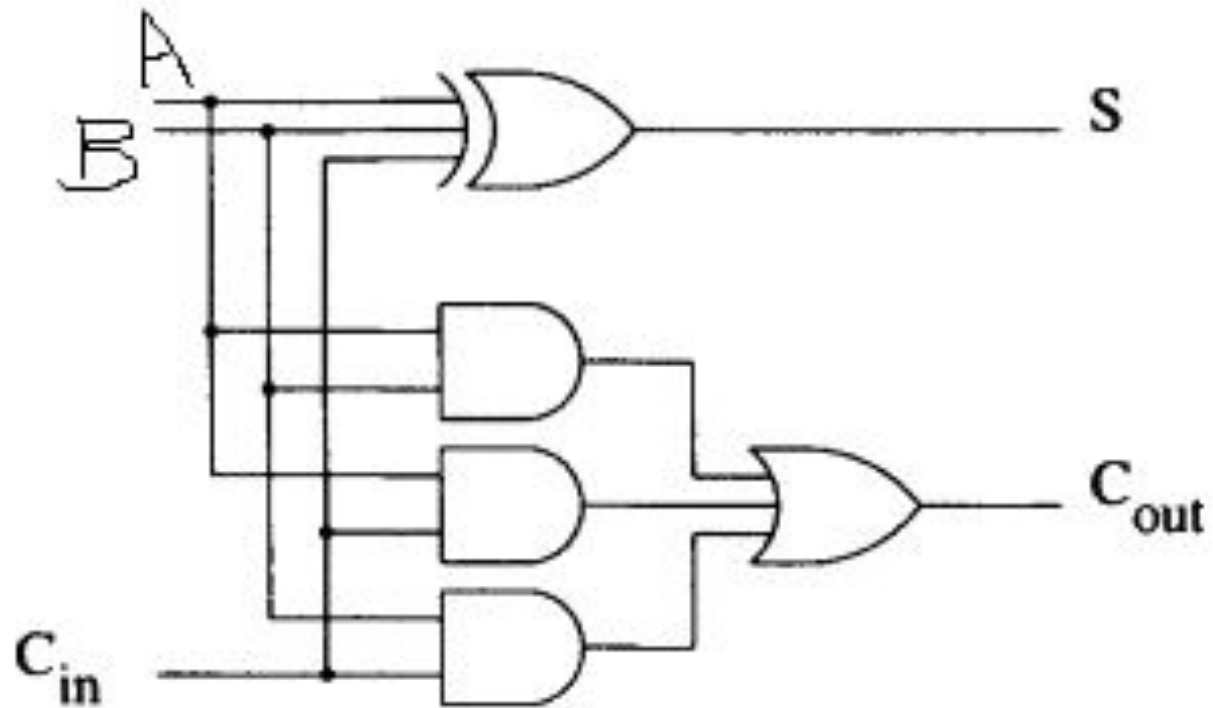
$$A'.B.C_{in} + A(B'.C_{in} + B) \quad (X + YZ = (X + Y)(X + Z))$$

$$A'.B.C_{in} + A((B' + B)(B' + C_{in})) = A'.B.C_{in} + A(B' + C_{in})$$

$$A'.B.C_{in} + AB' + AC_{in} = (A'.B + A)C_{in} + AB'$$

$$(A' + A)(B + A)C_{in} + AB' = (B + A)C_{in} + AB' = B.C_{in} + A.C_{in} + A.B'$$

# Full Adder



# Half Subtractor

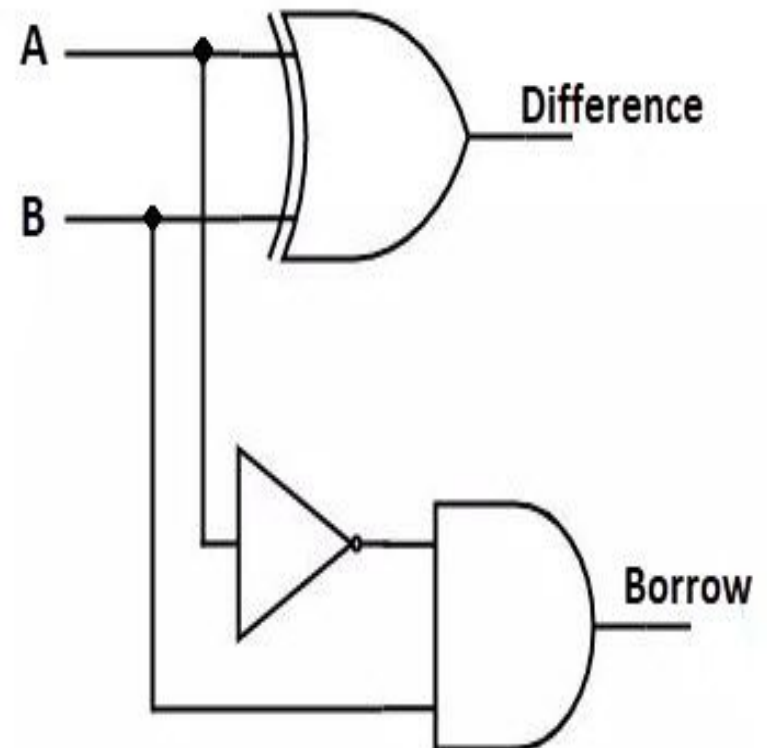
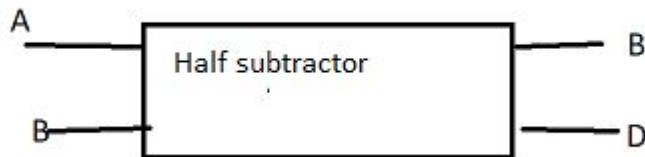
- It produces the difference between the two binary bits
- output (Borrow) to indicate if a 1 has been borrowed.
- In the subtraction (A-B), A is called as Minuend bit and B is called as Subtrahend bit.

# Half Subtractor

Inputs		Outputs	
A	B	Diff	Borrow
0	0	0	0
0	1	1	1
1	0	1	0
1	1	0	0

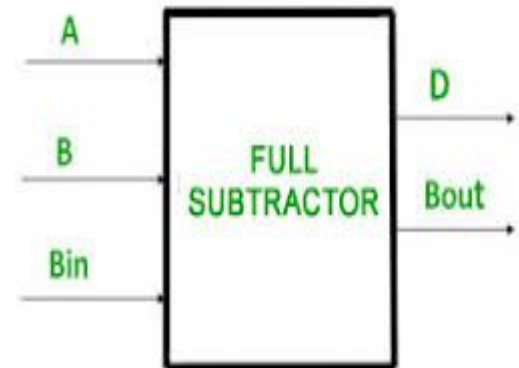
$$D = A'B + AB'$$

$$Borrow = A'B$$



# Full Subtractor

Inputs			Outputs	
A	B	B <sub>in</sub>	D	B <sub>out</sub>
0	0	0	0	0
0	0	1	1	1
0	1	0	1	1
0	1	1	0	1
1	0	0	1	0
1	0	1	0	0
1	1	0	0	0
1	1	1	1	1



## • Difference:

$$\square \quad A'B'C_{in} + A'BC_{in}' + AB'C_{in}' + ABC_{in}$$

$$\square \quad A'(B'C_{in} + BC_{in}') + A(B'C_{in}' + BC_{in})$$

$$\square \quad A'(B \oplus C_{in}) + A(B \oplus C_{in})'$$

$$\square \quad A \oplus B \oplus C_{in}$$

## • $B_{out}$ :

$$A'.B'.B_{in} + A'.B.B_{in}' + A'.B.B_{in} + A.B.B_{in}$$

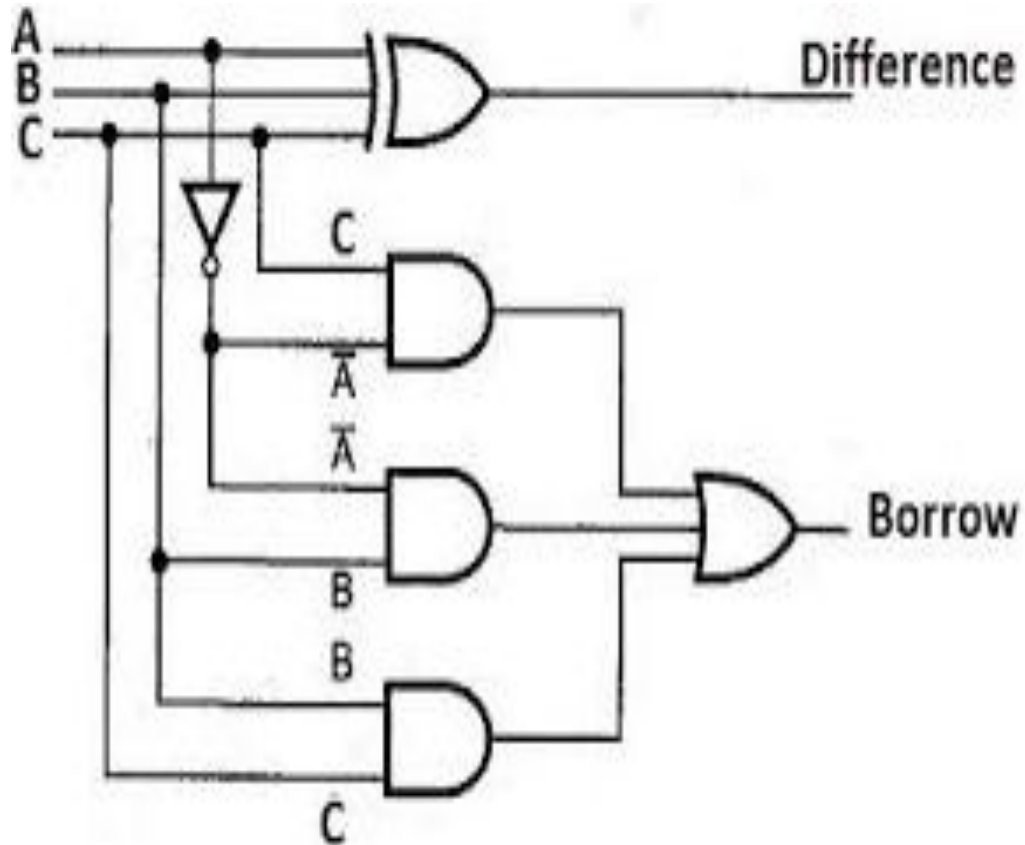
$$A'.B'.B_{in} + A'.B.B_{in}' + B.B_{in}(A' + A) \quad (A' + A = 1)$$

$$A'.B'.B_{in} + A'.B.B_{in}' + B.B_{in} \quad X + YZ = (X + Y)(X + Z)$$

$$A'.B'.B_{in} + B(A'.B_{in}' + B_{in}) = A'.B'.B_{in} + B(A' + B_{in}) =$$

$$A'.B'.B_{in} + A'.B + B.B_{in} = A'(B'.B_{in} + B) + B.B_{in} = A'B_{in} + A'B + B.B_{in}$$

# Full subtractor





- Binary parallel Adder:

