

PROJECT CHARTER	
Project Name	ENSE 374 Project – Team Pulaski
Date Produced	October 16 th , 2022
Project Goals	Goals: <ol style="list-style-type: none"> 1. To produce a web-based marketplace that lets users buy products directly from sellers. 2. To include an option where users can sign up to create an account and log in using that account. 3. To have an option where users can search for products and view them. 4. To provide the option to buy and sell products in the marketplace. 5. To allow the users to make a payment option.
Project Objectives	Objectives: <ol style="list-style-type: none"> 1. Create a web-based marketplace. 2. Using Html/CSS, JavaScript and libraries such as MySQL provide the option to create an account. 3. Provide the option to log in to their account. 4. Use jQuery to provide options where users can add products to their cart. 5. Create a payment method option where users can enter in their card details to complete a purchase.
Project Budget	Since there are no sponsors the budget is currently \$0 unless appended later on during the project for web hosting or other development technologies and as discussed with the group.
Project Sponsor	Name of the sponsor: Timothy Maciag Job title: Project sponsor
Project Manager	Name of Project Manager: Simran Brar Job Title: Project Manager
Additional Key Project Stakeholders	
Key Stakeholders: Name: Basheer Ahamed Rafiqudeen Job Title: Project Team Member Name: Ramanpreet Singh	

Job Title: Project Team Member

Name: Simran Brar

Job Title: Project Team Member

Overall Project Milestones

Dates

Project Approved	October 16 th , 2022
Project Documentation complete	October 18 th , 2022
MVPs envisioned	October 18 th , 2022
Application constructed with all Features and MVPs	November 10 th , 2022
Project demo with sponsor	November 16 th , 2022
Systems consideration & Documentation	November 21 st , 2022
Fixing final bugs and Fine tuning	November 25 th , 2022
Project presentation	November 30 th , 2022
Project complete	December 5 th , 2022

Overall Project Risks

Risks

1. A project team member getting ill and not being able to work.
2. Files being deleted accidentally.
3. Data being corrupted.
4. Team member dropping out of the team.
5. Project budget being reduced in the middle of the project.
6. Not achieving certain objectives which in return affect not achieving the goals.
7. Project deadline being moved up.