AIM: Evaluating User Interfaces - CLI, GUI, and VUI in File Renaming

Introduction

User interfaces determine how easily and efficiently a task can be performed on a computer. This experiment compares three types of interface—Command Line Interface (CLI), Graphical User Interface (GUI), and Voice User Interface (VUI)—by implementing a common task: renaming a file. Python was used in each case, with the help of:

- OS operations for CLI,
- Tkinter for GUI,
- SpeechRecognition library for VUI.

1. Command Line Interface (CLI)

Before starting, the folder contained a file named oldfile.txt. A terminal command was used to rename it. After execution, the file name was successfully changed to newfile.txt, as reflected in the folder.

```
import os
import sys

def rename_file(old_name, new_name):
    try:
        os.rename(old_name, new_name)
        print(f"File renamed from {old_name} to {new_name}")
    except FileNotFoundError:
        print(f"Error: {old_name} not found.")
    except Exception as e:
        print(f"An error occurred: {e}")

if __name__ == "__main__":
    if len(sys.argv) != 3:
        print("Usage: python rename_file_cli.py <old_filename> <new_filename>")
    else:
        rename_file(sys.argv[1], sys.argv[2])
```

2. Graphical User Interface (GUI)

The user was prompted with a simple graphical window (built using Tkinter in Python). In this interface, the user typed the old and new filenames. After clicking a button, the file oldfile.txt was renamed to newfile.txt.

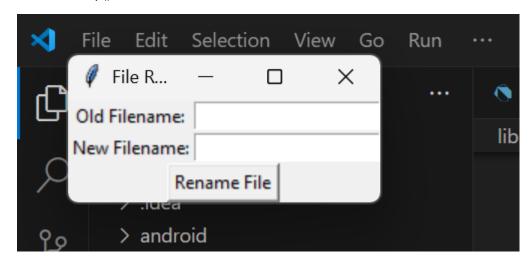
```
import tkinter as tk
from tkinter import messagebox
import os
def rename_file():
  old_name = old_filename_entry.get()
  new_name = new_filename_entry.get()
  try:
    os.rename(old name, new name)
    messagebox.showinfo("Success", f"File renamed from {old_name} to {new_name}")
  except FileNotFoundError:
    messagebox.showerror("Error", f"File {old name} not found.")
  except Exception as e:
    messagebox.showerror("Error", f"An error occurred: {e}")
# Set up the main window
root = tk.Tk()
root.title("File Renamer")
# Create and place labels, entries, and buttons
tk.Label(root, text="Old Filename:").grid(row=0, column=0)
tk.Label(root, text="New Filename:").grid(row=1, column=0)
old_filename_entry = tk.Entry(root)
old_filename_entry.grid(row=0, column=1)
new_filename_entry = tk.Entry(root)
```

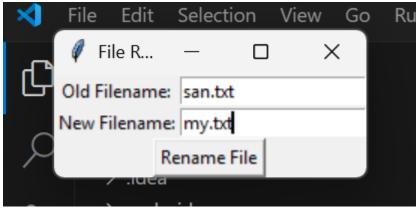
new_filename_entry.grid(row=1, column=1)

rename_button = tk.Button(root, text="Rename File", command=rename_file)
rename_button.grid(row=2, columnspan=2)

Start the Tkinter event loop

root.mainloop()





3. Voice User Interface (VUI)

Initially, the folder contained a file named Sample. Using the SpeechRecognition library, the user gave a voice command to rename the file. After processing, the file was renamed to file, showcasing the convenience of hands-free control.

import speech_recognition as sr

import os

def rename_file_from_voice_command(command):

```
# Extracting old and new filename from the command
  try:
    words = command.split(" ")
    old_name = words[1]
    new_name = words[3]
    os.rename(old_name, new_name)
    print(f"File renamed from {old_name} to {new_name}")
  except Exception as e:
    print(f"Error: {e}")
def listen_for_command():
  recognizer = sr.Recognizer()
  mic = sr.Microphone()
  print("Listening for command to rename a file...")
  with mic as source:
    recognizer.adjust_for_ambient_noise(source)
    audio = recognizer.listen(source)
  try:
    command = recognizer.recognize_google(audio)
    print(f"Command received: {command}")
    rename_file_from_voice_command(command)
  except sr.UnknownValueError:
    print("Sorry, I couldn't understand the command.")
  except sr.RequestError as e:
    print(f"Could not request results from Google Speech Recognition service; {e}")
if __name__ == "__main__":
  listen_for_command()
```

[Running] python -u "e:\flutter_test\rentmachi_test\lib\widgets\import tkinter as tk.py"
Listening for command to rename a file...

Command received: rename my txt to py.exe