HiperLife Tutorial: NonLinear Poisson

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1 Problem Definition

- Now we address how to solve nonlinear PDEs. Our sample PDE for implementation is taken as a nonlinear
- 3 Poisson equation:[1]

$$-\nabla \cdot [(1+u)\nabla u] = f \quad \text{in } \Omega \tag{1}$$

- As it is demonstrated in Figure 1, The domain Ω is a rectangle of dimensions $[0,1] \times [0,1]$ along the x and y
- coordinates, where f = 0 and the boundary conditions to be

$$u(0,y) = 0, \ u(1,y) = 1 \quad \text{on } \Gamma_D$$

 $u_y(x,0) = u_y(x,1) = 0 \quad \text{on } \Gamma_N$ (2)

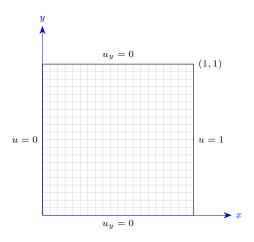


Figure 1: Illustration of the domain of Poisson problem.

7 The exact solution is then

$$u(x,y) = (3x+1)^{1/2} - 1. (3)$$

We choose a uniform mesh of size 10×10 and quadrilateral Elements consist of four nodes to model the domain.

$_{\circ}$ 2 Weak Form

The variational formulation of our model problem reads: Find $u \in V$ such that

$$\mathcal{F}(u;v) = 0 \quad \forall v \in \hat{V} \tag{4}$$

11 where

$$\mathcal{F}(u;v) = -\int_{\Omega} v \nabla \cdot [(1+u)\nabla u] - v f d\Omega.$$
 (5)

 $_{12}$ and

$$\hat{V} = \{ v \in H^1(\Omega) : v = 0 \text{ on } x = 0 \text{ and } x = 1 \},
V = \{ v \in H^1(\Omega) : v = 0 \text{ on } x = 0 \text{ and } v = 1 \text{ on } x = 1 \}.$$
(6)

The discrete problem arises as usual by restricting V and \hat{V} to a pair of discrete spaces. Since \mathcal{F} is a nonlinear function of u, the variational statement gives rise to a system of nonlinear algebraic equations. using integrating by part this expression over Ω , we have

$$\mathcal{F}(u;v) = -\int_{\Omega} \nabla \cdot [v(1+u)\nabla u] + \int_{\Omega} (1+u)\nabla v \nabla u - \int_{\Omega} v f d\Omega.$$
 (7)

Using Gauss's theorem we get

$$\mathcal{F}(u;v) = -\int_{\Gamma} [v(1+u^2)\nabla u] \cdot n \, d\Gamma + \int_{\Omega} (1+u)\nabla u \nabla v d\Omega - \int_{\Omega} v f d\Omega.$$
 (8)

Applying boundary conditions $(\Gamma = \Gamma_N \cup \Gamma_D)$:

$$v = 0 \quad \text{on } \Gamma_D,$$

$$\nabla u \cdot n = 0 \quad \text{on } \Gamma_N.$$
(9)

and assuming f = 0 we get the final form for \mathcal{F}

$$\mathcal{F}(u;v) = \int_{\Omega} (1+u)\nabla u \cdot \nabla v \, d\Omega, \tag{10}$$

After having discretized our nonlinear PDE problem, we now need to linearize it, we may use Newton's method to solve the system of nonlinear algebraic equations. Newton's method for the system $\mathcal{F}_i(U_1,\ldots,U_j) = \text{can be}$ formulated by the first terms of a Taylor series approximation for the value of the variational as

$$\sum_{j=1}^{N} \frac{\partial}{\partial U_j} \mathcal{F}_i(U_1^k, \dots, U_N^k) \delta U_j = -\mathcal{F}_i(U_1^k, \dots, U_N^k), \quad i = 1, \dots, N,$$

$$U_j^{k+1} = U_j^k + \delta U_j, \quad j = 1, \dots, N,$$

$$(11)$$

where k is an iteration index. An initial guess u^0 must be provided to start the algorithm. We need to compute the $\partial \mathcal{F}_i/\partial U_j$ and the right-hand side vector $-\mathcal{F}_i$. Our present problem has \mathcal{F}_i given by above. Since $u = \sum_{j=1}^N U_j \phi_j$ the jacobian $(\mathcal{J} = \partial \mathcal{F}_i/\partial U_j)$ can be introduced in this way

$$\mathcal{J}(u;\phi_j,\phi_i) = \frac{\partial F_i}{\partial U_j} = \int_{\Omega} \left[\phi_j \nabla u^k \cdot \nabla \phi_i + (1+u^k) \nabla \phi_j \cdot \nabla \phi_i \right] d\Omega.$$
 (12)

The elemental representation of the vector and matrix required for implementation in hiperlife would be like¹

$$Bk(i) = -\mathcal{F}_i = -jac \times [(1+u^k)\nabla u^k \cdot \nabla \phi_i],$$

$$Ak(i,j) = \mathcal{J}_{ij} = jac \times [\phi_j \nabla u^k \cdot \nabla \phi_i + (1+u^k)\nabla \phi_j \cdot \nabla \phi_i].$$
(13)

$_{\scriptscriptstyle 26}$ 3 Implementation

In this section, we present the implementation of our solution in the Hiperlife. The program is divided into three separate files, main part which we create our problem by the Hiperlife headers, auxiliary header where we introduce parameters and declare defined functions, and at last auxiliary file, where we define some functions which provide required matrices like the Jacobian and the Hessian.

¹Note that HiperLife by default applies the - in Bk(i) in Nonlinear problems, so it is not required to add it in your code!

1 3.1 PoissonNonL.cpp

```
2 * nonlinear Poisson equation (using nonlinear solver)
3 */
5 // C++ headers
6 #include <iostream>
7 #include <fstream>
8 #include <time.h>
10 // hiperlife headers
#include "hl_Core.h"
#include "hl_Parser.h"
#include "hl_TypeDefs.h"
#include "hl_DOFsHandler.h"
#include "hl_HiPerProblem.h"
#include "hl_SurfLagrParam.h"
17 #include "hl_FillStructure.h"
18 #include "hl_ParamStructure.h"
19 #include "hl_DistributedMesh.h"
20 #include "hl_StructMeshGenerator.h"
#include "hl_GlobalBasisFunctions.h"
22 #include "hl_NonlinearSolver_NewtonRaphson.h"
#include "hl_LinearSolver_Iterative_AztecOO.h"
#include <hl_ConsistencyCheck.h>
26
  // problem header
27
  #include "AuxPoissonNonL.h"
28
29
  int main(int argc, char** argv)
31
          using namespace std;
32
          using namespace hiperlife;
33
34
          36
37
          38
          // Initialize the MPI execution environment
39
          hiperlife::Init(argc, argv);
40
41
          // Define parameters of the model
42
          SmartPtr<ParamStructure> paramStr = CreateParamStructure<PoissonParams>();
43
          double f = paramStr->getRealParameter(PoissonParams::f);
44
45
            *****************
46
                      MESH CREATION
47
            ****
          48
49
          // Create structured mesh
50
          SmartPtr<StructMeshGenerator> mesh = Create<StructMeshGenerator>();
51
         mesh->setNDim(3);
52
         mesh->setElemType(ElemType::Square);
53
         mesh->setBasisFuncType(BasisFuncType::Lagrangian);
         mesh->setBasisFuncOrder(1);
55
         mesh->genSquare(10,1.0);
56
57
          // Distributed mesh
58
          SmartPtr<DistributedMesh > disMesh = Create<DistributedMesh > ();
          disMesh->setMesh (mesh);
60
61
          disMesh->setBalanceMesh(true);
          disMesh->setElementLocatorEngine(ElementLocatorEngine::BoundingVolumeHierarchy);
62
          disMesh->Update();
63
          // checking mesh
65
          disMesh->printFileLegacyVtk("mesh");
66
```

```
67
                         DOFSHANDLER CREATION
69
70
71
             // Create DOFsHandler
 72
            SmartPtr<DOFsHandler> dofHand = Create<DOFsHandler>(disMesh);
 73
            dofHand->setNameTag("dofHand");
74
            dofHand->setNumDOFs(1);
            dofHand->setDOFs({"u"});
76
            dofHand->Update();
 77
78
                     initial condition first guess -
79
 80
            for (int i = 0; i < disMesh->loc_nPts(); i++)
 81
 82
                     // Coordinate
 83
                     std::vector<double> x = disMesh->nodeCoords(i, IndexType::Local);
84
                     // Initial condition
                     dofHand->nodeDOFs->setValue("u", i, IndexType::Local, x[0]);
 86
 87
                                        ——— Boundary condition —
 88
                     if (x[0] < 1e-5)
 89
 90
                             dofHand->nodeDOFs->setValue("u", i, IndexType::Local,0.0);
91
                             dofHand->setConstraint("u",i, IndexType::Local,0.0);
 92
93
                     if (x[0] > (1.-1e-5))
94
95
                             dofHand->nodeDOFs->setValue("u", i, IndexType::Local,1.0);
96
                             dofHand->setConstraint("u",i, IndexType::Local,0.0);
97
                     }
98
100
             // Update
101
            dofHand->UpdateGhosts();
102
103
            // checking initial and boundary condition
            dofHand->printFileLegacyVtk("PoissonNonL0");
105
106
107
                          HIPERPROBLEM CREATION
108
            // ***************
109
110
             // Create hiperproblem
111
            SmartPtr<HiPerProblem> hiperProbl = Create<HiPerProblem>();
112
113
            // Set parameter structure and DOFsHandler
114
            hiperProbl->setParameterStructure(paramStr);
115
            hiperProbl->setDOFsHandlers({dofHand});
116
117
            // Set integration in the bulk
118
            hiperProbl->setIntegration("Integ", {"dofHand"});
hiperProbl->setCubatureGauss("Integ", 4);
119
120
            hiperProbl->setElementFillings("Integ", LS);
121
122
            // Consistency Check
123
            if (true)
124
125
            {
                     hiperProbl->setConsistencyDOFs("dofHand", {"u"});
126
                     hiperProbl->setElementFillings("Integ", ConsistencyCheck<LS>);
127
                     hiperProbl->setConsistencyCheckType(ConsistencyCheckType::Hessian);
            }
129
130
131
             // Update
            hiperProbl->Update();
132
133
134
```

```
*****************
135
                          SOLVE HIPERPROBLEM
136
                       ************
137
138
            // Create linear solver
139
            SmartPtr<AztecOOIterativeLinearSolver > linsolver = Create<AztecOOIterativeLinearSolver >();
140
            linsolver ->setHiPerProblem(hiperProbl);
141
            linsolver -> set Tolerance (1.E-8);
142
            linsolver -> setMaxNumIterations (500);
143
            linsolver ->setSolver(AztecOOIterativeLinearSolver::Solver::Gmres);
144
            linsolver -> set Preconditioner (Aztec O O I terative Linear Solver :: Preconditioner :: None);
145
            linsolver -> setDefaultParameters();
146
            linsolver -> setVerbosity (AztecOOIterativeLinearSolver :: Verbosity :: None);
147
            linsolver ->Update();
148
149
            // Create nonlinear solver
150
            SmartPtr<NewtonRaphsonNonlinearSolver> nonLinSolver = Create<NewtonRaphsonNonlinearSolver>();
151
            nonLinSolver->setLinearSolver(linsolver);
152
            nonLinSolver->setConvRelTolerance(true);
            nonLinSolver->setMaxNumIterations(15);
154
155
            nonLinSolver \rightarrow setResTolerance(1e-6);
            nonLinSolver->setSolTolerance(1e-6);
156
            nonLinSolver->setResMaximum(1e5);
157
            nonLinSolver->setSolMaximum(1e5);
158
            nonLinSolver->setExitRelMaximum(true);
159
            nonLinSolver->setLineSearch (false);
160
            nonLinSolver->setPrintSummary(false);
161
            nonLinSolver->setPrintIntermInfo(true);
162
            nonLinSolver->Update();
163
164
            // Solve
165
            bool converged = nonLinSolver->solve();
166
167
            // Check convergence
168
            if (converged)
169
170
                    // Save solution
171
                    dofHand->nodeDOFs0->setValue(dofHand->nodeDOFs);
172
                    dofHand->nodeDOFs0->UpdateGhosts();
173
174
                    // Print solution
175
                    dofHand->printFileLegacyVtk("PoissonNonL");
176
178
179
                                FINALIZE
180
181
            hiperlife :: Finalize ();
182
            return 0;
183
184
```

3.2 AuxPoissonNonL.h

```
#ifndef AUXPoisson_H
#define AUXPoisson_H

// C headers
#include <iostream>

// hiperlife headers
#include "hl_Core.h"
#include "hl_ParamStructure.h"
#include "hl_Parser.h"
#include "hl_Parser.h"
#include "hl_TypeDefs.h"
#include "hl_TypeDefs.h"
#include "hl_MeshLoader.h"
#include "hl_StructMeshGenerator.h"
```

```
14 #include "hl_DistributedMesh.h"
#include "hl_FillStructure.h"
16 #include "hl_DOFsHandler.h"
#include "hl_HiPerProblem.h"
18 #include "hl_SurfLagrParam.h"
#include "hl_LinearSolver_Iterative_AztecOO.h"
20 #include "hl_GlobalBasisFunctions.h"
#include "hl_NonlinearSolver_NewtonRaphson.h"
   struct PoissonParams
23
24
   {
           enum RealParameters
25
26
            {
28
            };
           enum StringParameters
29
30
                    filemesh
31
32
           HL_PARAMETER_LIST Default Values
33
34
            {
                    {"f", 0.0},
{"filemesh", ""},
35
36
37
            };
   };
38
39
40
   void LS(hiperlife::FillStructure& fillStr);
41
42
43 #endif
```

3.3 AuxPoissonNonL.cpp

```
1 // hiperlife headers
2 #include "hl_Core.h"
3 #include "hl_ParamStructure.h"
#include "hl_Parser.h"
5 #include "hl_TypeDefs.h"
6 #include "hl_MeshLoader.h"
7 #include "hl_StructMeshGenerator.h"
8 #include "hl_DistributedMesh.h"
9 #include "hl_FillStructure.h"
10 #include "hl_DOFsHandler.h"
#include "hl_HiPerProblem.h"
#include "hl_SurfLagrParam.h"
#include "hl_LinearSolver_Iterative_AztecOO.h"
14 #include "hl_GlobalBasisFunctions.h"
#include "hl_NonlinearSolver_NewtonRaphson.h"
   // problem header
17 #include "AuxPoissonNonL.h"
18
   void LS(hiperlife::FillStructure& fillStr)
   {
20
21
           using namespace std;
           using namespace hiperlife;
22
           using hiperlife::Tensor::tensor;
23
24
           // Dimensions
25
           SubFillStructure& subFill = fillStr ["dofHand"];
26
           int nDOFs = subFill.numDOFs;
27
           int eNN = subFill.eNN;
28
           int nDim = subFill.nDim;
29
           int pDim = subFill.pDim;
30
31
           // Nodal values at Gauss points
32
           vector < double > & nborCoords = subFill.nborCoords; // Vector of node coordinates
33
```

```
ttl::wrapper<double,1> nborDOFs(subFill.nborDOFs.data(),eNN);
34
35
              // Shape functions and derivatives at Gauss points
36
37
              double jac;
              ttl::wrapper<double,1> bf(subFill.nborBFs(), eNN);
38
              tensor < double, 2 > Dbf(eNN, pDim);
39
              GlobalBasisFunctions::gradients(Dbf, jac, subFill);
40
41
              // source
              double f = fillStr.getRealParameter(PoissonParams::f);
43
44
45
                                            OUTPUT DATA
46
47
              ttl::wrapper<double,2> Ak(fillStr.Ak(0, 0).data(), eNN, eNN);
48
              ttl::wrapper<double,1> Bk(fillStr.Bk(0).data(),eNN);
49
50
                                   ____ previous step values ==
51
              double u = bf*nborDOFs;
53
54
              // grad u
              tensor < double, 1> gradu (pDim);
55
              for (int i = 0; i < eNN; i++)
56
              {
57
                        for (int d = 0; d < pDim; d++)
58
                        gradu(d) += Dbf(i,d)*nborDOFs(i);
59
60
              // (gradient of the bf) * (gradient of the bf)
61
              tensor < double, 2 > DbfDbf = product(Dbf, Dbf, \{\{1,1\}\});
62
              // (gradient of the bf) * (gradient of u)
63
              tensor < double, 1 > DuDbf = product(gradu, Dbf, \{\{0,1\}\});
64
                                   Fill nonlinear system =
65
              for (int i = 0; i < eNN; i++)
66
67
                        // Fill jacobian
68
                        Bk(\hspace{.05cm} i\hspace{.1cm} ) \hspace{.1cm} + \hspace{-.1cm} = \hspace{.1cm} j\hspace{.05cm} a\hspace{.05cm} c \hspace{.1cm} * \hspace{.1cm} (1.+u) \hspace{.1cm} * \hspace{.1cm} DuDbf(\hspace{.05cm} i\hspace{.05cm} ) \hspace{.05cm} ;
69
70
                        for (int j = 0; j < eNN; j++)
72
73
                                  // Fill Hessian
                                  Ak(i,j) += jac * (bf(j)*DuDbf(i) + (1.+u)*DbfDbf(i,j));
74
                        }
75
76
77
78
              return;
79
```

4 Results

In this section, we present the results of our solution. Table 1 shows the comparison between numerical solution and exact value calculated by Eq. (3). The contour demonstration of result u is also shown in Figure 2.

References

[1] Igor A. Baratta, Joseph P. Dean, Jørgen S. Dokken, Michal Habera, Jack S. Hale, Chris N. Richardson, Marie E. Rognes, Matthew W. Scroggs, Nathan Sime, and Garth N. Wells. DOLFINx: the next generation FEniCS problem solving environment. preprint, 2023.

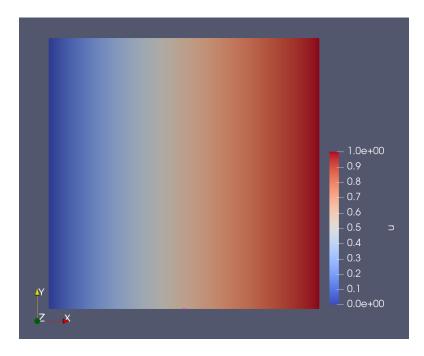


Figure 2: Illustration of the solution of Nonlinear Poisson problem.

Table 1: Illustration of the domain of Poisson problem.

x	$\mathbf{u}_{numerical}$	\mathbf{u}_{exact}
0	0.0	0.0
0.2	0.26491	0.264911064
0.4	0.48324	0.483239697
0.6	0.67332	0.673320053
0.8	0.84391	0.843908891
1.0	1.0	1.0