

## درس: طراحی سیستمهای دیجیتال fpga / asic

استاد درس: دكتر بالغي

Keypad on LCD

مريم لياقت

## هدف تمرین:

پیادهسازی صفحه کلید ماتریسی ۲۸۴ و نمایش عدد روی LCD

تغییرات ایجاد شده روی فایل دمو:

```
Inst_LCD_show: LCD_show PORT MAP(
    clk_20m_in => clk_20m_out,
    lcd_reset => '1',
    lcd_d => lcd_d,
    lcd_rs => lcd_rs,
    lcd_rw => lcd_rw,
    lcd_e => lcd_e,
    col => col,
    row => row
```

```
COMPONENT LCD_show

PORT(

clk_20m_in : IN std_logic;

lcd_reset : IN std_logic;

lcd_reset : IN std_logic;

lcd_d : OUT std_logic_vector(7 downto 4);

lcd_rs : OUT std_logic;

lcd_rw : OUT std_logic;

lcd_e : OUT std_logic;

col : inout STD_LOGIC_VECTOR (3 downto 0);

row : inout STD_LOGIC_VECTOR (3 downto 0)

);

END COMPONENT;
```

در فایل top باید پورتهای col row را تعریف کرد که برای راحتی در مود inout تعریف کردم. درصورتی که این دو تعریف نشوند، در ucf ارور سینتکس میدهد.

```
entity LCD show is
  port (
      clk 20m in : in std logic;
      lcd reset : in std logic;
      lcd d : out std logic vector (7 downto 4);
      lcd_rs, lcd_rw, lcd_e : out std_logic;
            -----liv
      col : inout STD LOGIC VECTOR (3 downto 0) ;
      row : inout STD_LOGIC_VECTOR (3 downto 0)
      );
end LCD show;
                                                             تعریف col row در
59
 60
 61
        signal NOW row : INTEGER range 0 to 3 := 0;
 62
        signal scn_t : INTEGER := 0 ;
        signal KeyVal : INTEGER range 0 to 15 := 0;
 63
 64
 65
                                                               تعریف سیگنال keyval
136
 137
        process(clk_20m_in)
 138
        begin
 139
           if (clk 20m in'EVENT AND clk 20m in='1') then
              sen t <= sen t + 1;
 140
 141
              if scn t = 50000 then
 142
                scn t <= 0;
 143
                NOW_row <= (NOW_row + 1) mod 4;
 144
              end if;
 145
           end if;
 146
        end process;
 147
 148
        process(NOW row)
 149
        begin
 150
           case NOW row is
             when 0 => row <= "1110";
 151
              when 1 => row <= "1101";
 152
              when 2 => row <= "1011";
 153
              when 3 => row <= "0111";
 154
              when others => row <= "1111";
 155
 156
           end case;
 157
        end process;
```

158

```
159
          process(clk_20m_in)
160
          begin
             if (clk_20m_in'EVENT AND clk_20m_in='1') then
161
                case NOW_row is
162
163
                   when 0 \Rightarrow
                            col = "1110" then KeyVal <= 0 ;
164
                      elsif col = "1101" then KeyVal <= 1 ;
elsif col = "1011" then KeyVal <= 2 ;</pre>
165
166
                      elsif col = "0111" then KeyVal <= 3 ;
167
168
                      end if;
                   when 1 =>
169
                      if col = "1110" then KeyVal <= 4 ;
170
                      elsif col = "1101" then KeyVal <= 5;
171
                      elsif col = "1011" then KeyVal <= 6;
172
                      elsif col = "0111" then KeyVal <= 7;
173
174
                      end if:
              when 2 =>
175
176
                            col = "1110" then KeyVal <= 8;
                      elsif col = "1101" then KeyVal <= 9;
177
                       elsif col = "1011" then KeyVal <= 10 ;
178
                      elsif col = "0111" then KeyVal <= 11;
179
                      end if:
180
                   when 3 =>
181
                      if col = "1110" then KeyVal <= 12;
182
                       elsif col = "1101" then KeyVal <= 13;
183
                      elsif col = "1011" then KeyVal <= 14;
184
                       elsif col = "0111" then KeyVal <= 15;
185
186
               when others => null;
187
188
                end case;
             end if;
189
190
          end process;
```

همان کد keypad تمرین قبلی را در این فایل پیست کردم.

```
192
               process(KeyVal)
            begin
193
194
               case KeyVal is
                  when 0 => str1 <= (1 => '0', others => ' '); -- 0
195
                  when 1 => str1 <= (1 => '1', others => ' '); -- 1
196
                  when 2 => str1 <= (1 => '2', others => ' '); -- 2
197
                  when 3 => str1 <= (1 => '3', others => ' '); -- 3
198
                  when 4 => str1 <= (1 => '4', others => ' '); -- 4
199
                  when 5 => str1 <= (1 => '5', others => ' '); -- 5
200
                  when 6 => str1 <= (1 => '6', others => ' '); -- 6
201
202
                  when 7 => str1 <= (1 => '7', others => ' '); -- 7
                  when 8 => str1 <= (1 => '8', others => ' '); -- 8
203
                  when 9 => str1 <= (1 => '9', others => ' '); -- 9
                  when 10 => str1 <= (1 => '1', 2 => '0', others => ' '); -- A
205
                  when 11 => str1 <= (1 => '1', 2 => '1', others => ' '); -- b
206
                  when 12 => str1 <= (1 => '1', 2 => '2', others => ' '); -- C
207
                  when 13 => str1 <= (1 => '1', 2 => '3', others => ' '); -- d
208
209
                  when 14 => str1 <= (1 => '1', 2 => '4', others => ' '); -- E
                  when 15 => str1 <= (1 => '1', 2 => '5', others => ' '); -- F
210
211
                  when others => str1 <= (1 => ' ', others => ' ');
               end case;
212
            end process;
213
214
215
```

در آخر برای اینکه در str1 مقداردهی کنم، از دستور case استفاده کردم چون دو متغیر str1 و keyval مشابه