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## Big O Analysis College Touring Project

**Method 1: Plan Trip -  $O(n)$  -  $n + n + 1 + 1 + 1 + 1 + 1 + 1 + (n+1) + 1 + 1 = 3n + 8$**

```
void pathCustom::on_planTrip_button_clicked()
{
    CheckboxChanged(); +n (Runs "CheckboxChanged" at O(n) time)
    efficiencyAlgo(&collegeNamesVector, &sortedCollegeNamesVector, &collegesByDistance,
    ui->selectStartingCampus->currentText() +1); +n (Runs "efficiencyAlgo" at O(n) time) +1 for
    ui->selectStartingCampus->currentText()
    QWidget *container = new QWidget; +1
    QVBoxLayout *vBoxLayout = new QVBoxLayout; +1

    container->setLayout(vBoxLayout); +1

    ui->scrollArea_displayTrip->setWidget(container); +1

    total loop instructions: n + 1
    for(int i = 0; i < collegeNamesLabelVector.size(); i++) + 1 (loop overhead) + n (loop contents)
    {
        vBoxLayout->addWidget(collegeNamesLabelVector[i]); +1 add widget in loop
    }
    ui->startTrip_button->show(); +1
    ui->planTrip_button->hide(); +1
}
```

**Method 3: efficiencyAlgo -  $O(n)$  -  $12 + n + 1(\text{loop overhead}) + 10n = 11n + 13$**

```
void pathCustom::efficiencyAlgo(QVector<QString> *colleges,
    QVector<QString> *routeNames,
    QVector<double> *routeDistances,
    QString currentCollege)
{
    if(colleges->empty()) +1 (Selection) { return; }

    QString nextSchool; +1/
    double temp = 0; +1
    double distance = 0; +1
    double minDist = 1000000; +1
    int minIndex; +1

    total loop instructions: 1(loop overhead) + 10n
    for(int i=0; i < colleges->size(); i++) {

        QSqlQuery *query = new QSqlQuery(); +1

        query->prepare("SELECT * FROM Colleges WHERE "
            "Colleges.starting_college == " + currentCollege + " AND "
            "Colleges.ending_college == " + colleges->at(i) + ""); +1

        if(query->exec()) +1 (Selection) {
            query->next(); +1
            distance = query->value(2).toDouble(); +1

            temp = distance; +1

            if ( temp < minDist ) +1 (Selection) {
                minDist = temp; +1
                nextSchool = colleges->at(i); +1
                minIndex = i; +1
            }
        }
    }

    colleges->erase(colleges->begin()+minIndex); +1
    QLabel* tempSchool = new QLabel(nextSchool); +1
    collegeNamesLabelVector.push_back(tempSchool); +1
    routeNames->push_back(nextSchool); +1
    routeDistances->push_back(minDist); +1
    totalDistance = totalDistance + minDist; +1
}
```

```

    efficiencyAlgo(colleges, routeNames, routeDistances, nextSchool); +n for recursion
}

```

**Method 3: CheckboxChanged() -  $O(n)$  -  $1 + (3n + 1) + 1 + (2n+1) = 5n + 4$**

```

void pathCustom::CheckboxChanged()
{
    int checkedCount = 0; +1

```

**Total loop contents  $3n + 1$**

```

    for(int i = 0; i < checkBoxVector.size(); i++) + 1 (loop overhead) + n (loop contents)
    {
        if(checkBoxVector[i]->checkState() == Qt::CheckState::Checked) +1 selection
        {
            collegeNamesVector.push_back(tempcollegeNamesVector[i]); +1
            checkedCount++; +1
        }
    }
}

```

**//Choose largest selection statement**

```

    if(checkedCount == 11) +1 selection
    {

```

**Total loop contents  $2n + 1$**

```

        for(int i = 0; i < checkBoxVector.size(); i++) + 1 (loop overhead) + n (loop contents)
        {
            if(checkBoxVector[i]->checkState() == Qt::CheckState::Unchecked) +1 selection
            {
                checkBoxVector[i]->setDisabled(true); +1
            }
        }
    }
}

```

**Disregard smaller selection statement**

```

    else
    {
        for(int i = 0; i < checkBoxVector.size(); i++)
        {
            checkBoxVector[i]->setDisabled(false);
        }
    }
}

```