

ROV2026

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1 Hierarchical Index	1
1.1 Class Hierarchy	1
2 Class Index	3
2.1 Class List	3
3 File Index	5
3.1 File List	5
4 Class Documentation	7
4.1 <code>rov_control::ThrusterHardwareInterface</code> Class Reference	7
4.1.1 Member Function Documentation	9
4.1.1.1 <code>command_to_ticks()</code>	9
4.1.1.2 <code>export_command_interfaces()</code>	9
4.1.1.3 <code>export_state_interfaces()</code>	10
4.1.1.4 <code>load_parameters()</code>	10
4.1.1.5 <code>on_activate()</code>	10
4.1.1.6 <code>on_cleanup()</code>	11
4.1.1.7 <code>on_configure()</code>	11
4.1.1.8 <code>on_deactivate()</code>	11
4.1.1.9 <code>on_error()</code>	12
4.1.1.10 <code>on_init()</code>	12
4.1.1.11 <code>on_shutdown()</code>	12
4.1.1.12 <code>read()</code>	13
4.1.1.13 <code>write()</code>	13
5 File Documentation	15
5.1 <code>thruster_interface.hpp</code>	15
Index	17

Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

hardware_interface::SystemInterface	
rov_control::ThrusterHardwareInterface	7

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

rov_control::ThrusterHardwareInterface	7
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Chapter 3

File Index

3.1 File List

Here is a list of all documented files with brief descriptions:

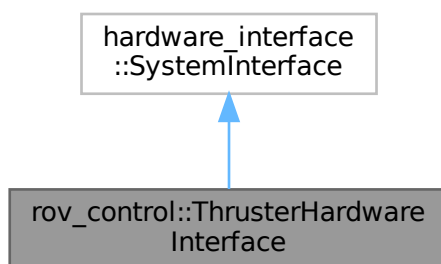
src/rov_control/include/rov_control/[thruster_interface.hpp](#) 15

Chapter 4

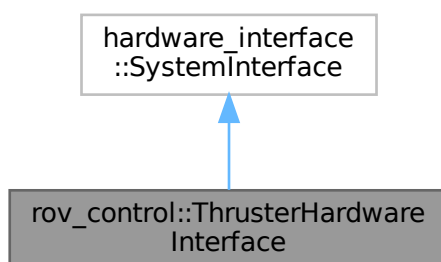
Class Documentation

4.1 ro_v_control::ThrusterHardwareInterface Class Reference

Inheritance diagram for ro_v_control::ThrusterHardwareInterface:



Collaboration diagram for ro_v_control::ThrusterHardwareInterface:



Public Member Functions

- hardware_interface::CallbackReturn [on_init](#) (const hardware_interface::HardwareInfo &info) override
Initialize the thruster hardware interface with hardware information.
- std::vector< hardware_interface::StateInterface > [export_state_interfaces](#) () override
Export state interfaces for the thruster hardware.
- std::vector< hardware_interface::CommandInterface > [export_command_interfaces](#) () override
Export command interfaces for the thruster hardware.
- hardware_interface::return_type [read](#) ()
Read the current state of the thruster hardware.
- hardware_interface::return_type [write](#) ()
Write the current command values to the thruster hardware.
- hardware_interface::CallbackReturn [on_configure](#) ()
Configure the thruster hardware interface.
- hardware_interface::CallbackReturn [on_cleanup](#) ()
Cleanup the thruster hardware interface.
- hardware_interface::CallbackReturn [on_shutdown](#) ()
Shutdown the thruster hardware interface.
- hardware_interface::CallbackReturn [on_activate](#) ()
Activate the thruster hardware interface.
- hardware_interface::CallbackReturn [on_deactivate](#) ()
Deactivate the thruster hardware interface.
- hardware_interface::CallbackReturn [on_error](#) ()
Handle error state for the thruster hardware interface.

Private Member Functions

- void [load_parameters](#) (const hardware_interface::HardwareInfo &info)
Loads hardware info.
- uint16_t [command_to_ticks](#) (double command, uint16_t pwm_min_us, uint16_t pwm_max_us, uint16_t pwm_mid_us, uint16_t pwm_freq_hz)
Convert a normalized thruster command to PCA9685 ticks.

Private Attributes

- std::vector< double > **command_**
- std::vector< double > **state_**
- uint16_t **pwm_freq_hz_** {50}
- uint16_t **pwm_min_us_** {1000}
- uint16_t **pwm_max_us_** {2000}
- uint16_t **pwm_mid_us_** {1500}

4.1.1 Member Function Documentation

4.1.1.1 command_to_ticks()

```
uint16_t ro_v_control::ThrusterHardwareInterface::command_to_ticks (
    double command,
    uint16_t pwm_min_us,
    uint16_t pwm_max_us,
    uint16_t pwm_mid_us,
    uint16_t pwm_freq_hz ) [private]
```

Convert a normalized thruster command to PCA9685 ticks.

This function maps a normalized command value (-1 to 1) to a PWM pulse width in microseconds, then converts that pulse width to PCA9685 ticks. The mapping uses the configured minimum, maximum, and midpoint pulse widths.

The mapping formula is: $\text{pulse_us} = \text{pwm_mid_us} + \text{command} * (\text{command} \geq 0 ? (\text{pwm_max_us} - \text{pwm_mid_us}) : (\text{pwm_mid_us} - \text{pwm_min_us}))$

- For command = 0.0, returns the midpoint pulse width (neutral/stop).
- For command > 0.0, linearly interpolates between midpoint and maximum (forward thrust).
- For command < 0.0, linearly interpolates between midpoint and minimum (reverse thrust).
- The command value is clamped to [-1.0, 1.0] for safety.

For our Blue Robotics Basic ESCs, and with most other ESCs, the mapping is:

- Minimum pulse (e.g., 1100 μs) = full reverse
- Midpoint pulse (e.g., 1500 μs) = stop
- Maximum pulse (e.g., 1900 μs) = full forward

Parameters

<i>command</i>	The normalized thruster command [-1.0, 1.0].
<i>pwm_min_us</i>	Minimum pulse width in microseconds.
<i>pwm_max_us</i>	Maximum pulse width in microseconds.
<i>pwm_mid_us</i>	Midpoint pulse width in microseconds.
<i>pwm_freq_hz</i>	PWM frequency in Hertz.

Returns

The number of PCA9685 ticks corresponding to the command.

4.1.1.2 export_command_interfaces()

```
std::vector< hardware_interface::CommandInterface > ro_v_control::ThrusterHardwareInterface↵
::export_command_interfaces ( ) [override]
```

Export command interfaces for the thruster hardware.

This method creates and returns a vector of command interfaces for each thruster joint, as defined in the description/urdf/ROV2026.urdf.xacro. Each interface allows the ROS 2 control framework to send effort (command) values to the corresponding thruster.

Returns

`std::vector<hardware_interface::CommandInterface>` A vector containing the command interfaces for all thrusters.

4.1.1.3 export_state_interfaces()

```
std::vector< hardware_interface::StateInterface > ro_v_control::ThrusterHardwareInterface↵
::export_state_interfaces ( ) [override]
```

Export state interfaces for the thruster hardware.

This method creates and returns a vector of state interfaces for each thruster joint, as defined in the description/urdf/ROV2026.urdf.xacro. Each interface allows the ROS 2 control framework to read the current effort (state) values from the corresponding thruster.

Returns

`std::vector<hardware_interface::StateInterface>` A vector containing the state interfaces for all thrusters.

4.1.1.4 load_parameters()

```
void ro_v_control::ThrusterHardwareInterface::load_parameters (
    const hardware_interface::HardwareInfo & info ) [private]
```

Loads hardware info.

This method reads the PWM-related parameters (frequency, minimum, maximum, and midpoint pulse widths) from the provided `hardware_interface::HardwareInfo` structure. If a parameter is present in the hardware parameters map, its value is parsed and assigned to the corresponding member variable. If a parameter is not present, the existing value (typically the default) is retained.

Parameters

<i>info</i>	The hardware information structure containing hardware parameters.
-------------	--

4.1.1.5 on_activate()

```
hardware_interface::CallbackReturn ro_v_control::ThrusterHardwareInterface::on_activate ( )
```

Activate the thruster hardware interface.

This method is called during the transition from the inactive state to the active state in the ROS 2 lifecycle. It is responsible for preparing the hardware interface to start accepting and executing commands. TODO: Activate or enable hardware.

Returns

hardware_interface::CallbackReturn Returns SUCCESS if activation was successful, ERROR otherwise.

4.1.1.6 on_cleanup()

```
hardware_interface::CallbackReturn ro_v_control::ThrusterHardwareInterface::on_cleanup ( )
```

Cleanup the thruster hardware interface.

This method is called during the transition from the inactive state to the unconfigured state in the ROS 2 lifecycle. It resets the command and state vectors to zero and releases any resources allocated during configuration or activation. This prepares the hardware interface for possible reconfiguration or safe shutdown. TODO: Cleanup or release hardware resources in preparation for reconfiguration or shutdown.

Returns

hardware_interface::CallbackReturn Returns SUCCESS if cleanup was successful, ERROR otherwise.

4.1.1.7 on_configure()

```
hardware_interface::CallbackReturn ro_v_control::ThrusterHardwareInterface::on_configure ( )
```

Configure the thruster hardware interface.

This method is called during the transition from the unconfigured state to the inactive state in the ROS 2 lifecycle. It resets the command and state vectors to zero and prepares the hardware interface for activation. TODO↵: Initialization or setup hardware required before activation.

Returns

hardware_interface::CallbackReturn Returns SUCCESS if configuration was successful, ERROR otherwise.

4.1.1.8 on_deactivate()

```
hardware_interface::CallbackReturn ro_v_control::ThrusterHardwareInterface::on_deactivate ( )
```

Deactivate the thruster hardware interface.

This method is called during the transition from the active state to the inactive state in the ROS 2 lifecycle. It is responsible for stopping the hardware interface from accepting and executing commands. We reset the state and command vectors to zero to ensure safe deactivation. TODO: Deactivate or disable hardware.

Returns

hardware_interface::CallbackReturn Returns SUCCESS if deactivation was successful, ERROR otherwise.

4.1.1.9 on_error()

```
hardware_interface::CallbackReturn rov_control::ThrusterHardwareInterface::on_error ( )
```

Handle error state for the thruster hardware interface.

This method is called when the hardware interface enters the error state in the ROS 2 lifecycle. It is responsible for putting the hardware into a safe state, such as stopping all thrusters by setting the command and state vectors to zero, and logging the error. This ensures that the hardware does not continue operating in an unsafe or undefined state after an error has occurred.

Returns

hardware_interface::CallbackReturn Returns ERROR to indicate the hardware is in an error state.

4.1.1.10 on_init()

```
hardware_interface::CallbackReturn rov_control::ThrusterHardwareInterface::on_init (
    const hardware_interface::HardwareInfo & info ) [override]
```

Initialize the thruster hardware interface with hardware information.

This method is called during the initialization phase of the hardware interface lifecycle. It checks if all required parameters are set and valid by calling the base class implementation. If successful, it initializes the command and state vectors to zero, with a length equal to the number of thruster joints.

Parameters

<i>info</i>	The hardware information structure containing joint and interface definitions.
-------------	--

Returns

hardware_interface::CallbackReturn Returns SUCCESS if initialization was successful, ERROR otherwise.

4.1.1.11 on_shutdown()

```
hardware_interface::CallbackReturn rov_control::ThrusterHardwareInterface::on_shutdown ( )
```

Shutdown the thruster hardware interface.

This method is called during the transition to the finalized (shutdown) state in the ROS 2 lifecycle. It is responsible for safely stopping all thrusters, releasing hardware resources, and resetting the command and state vectors to zero. This ensures the hardware is left in a safe state before the node is destroyed or the process exits. TODO: Shutdown hardware.

Returns

hardware_interface::CallbackReturn Returns SUCCESS if shutdown was successful, ERROR otherwise.

4.1.1.12 read()

```
hardware_interface::return_type rov_control::ThrusterHardwareInterface::read ( )
```

Read the current state of the thruster hardware.

This method updates the internal state vector to reflect the current state of each thruster. Since the ESCs do not provide feedback, the state is set to match the last command sent. This allows the ROS 2 control framework to assume the thrusters are following the commanded values.

Returns

hardware_interface::return_type Returns OK after updating the state.

4.1.1.13 write()

```
hardware_interface::return_type rov_control::ThrusterHardwareInterface::write ( )
```

Write the current command values to the thruster hardware.

This method sends the command values stored in the internal command vector to the thruster hardware. For each thruster, the corresponding command value is converted to PCA9685 ticks using the configured PWM parameters (min, max, mid pulse widths, and frequency). The pulse is always set to start at the beginning of the PWM cycle (on=0), and the width is set by the calculated ticks value (off=ticks).

The function calls `pca9685_write_channel()` for each thruster channel:

- The third argument (on=0) means the PWM pulse starts at the beginning of the cycle.
- The fourth argument (off=ticks) sets the pulse width. If writing to any channel fails, an error is logged and the function returns ERROR. Otherwise, it logs the command sent to each thruster and returns OK.

Returns

hardware_interface::return_type Returns OK after sending the commands, or ERROR if any write fails.

The documentation for this class was generated from the following file:

- `src/rov_control/include/rov_control/thruster_interface.hpp`

Chapter 5

File Documentation

5.1 thruster_interface.hpp

```
00001 #ifndef ROV_CONTROL_THRUSTER_INTERFACE_HPP
00002 #define ROV_CONTROL_THRUSTER_INTERFACE_HPP
00003
00004 #pragma once
00005 #include "hardware_interface/system_interface.hpp"
00006 #include "hardware_interface/hardware_info.hpp"
00007 #include "rclcpp/macros.hpp"
00008 #include <vector>
00009
00010 namespace ro_v_control
00011 {
00012     // Hardware interface for controlling thrusters, inheriting from SystemInterface
00013     class ThrusterHardwareInterface : public hardware_interface::SystemInterface
00014     {
00015     public:
00016         // Macro to define shared pointer stuff
00017         RCLCPP_SHARED_PTR_DEFINITIONS(ThrusterHardwareInterface)
00018
00019         hardware_interface::CallbackReturn on_init(const hardware_interface::HardwareInfo &info) override;
00020
00021         std::vector<hardware_interface::StateInterface> export_state_interfaces() override;
00022
00023         std::vector<hardware_interface::CommandInterface> export_command_interfaces() override;
00024
00025         hardware_interface::return_type read(); // Add override when needed.
00026
00027         hardware_interface::return_type write(); // Add override when needed.
00028
00029         hardware_interface::CallbackReturn on_configure();
00030
00031         hardware_interface::CallbackReturn on_cleanup();
00032
00033         hardware_interface::CallbackReturn on_shutdown();
00034
00035         hardware_interface::CallbackReturn on_activate();
00036
00037         hardware_interface::CallbackReturn on_deactivate();
00038
00039         hardware_interface::CallbackReturn on_error();
00040
00041     private:
00042         // Stores the latest command values for each thruster
00043         std::vector<double> command_;
00044
00045         // Stores the latest state values for each thruster
00046         std::vector<double> state_;
00047
00048         uint16_t pwm_freq_hz_{50}; // PWM frequency in Hz
00049
00050         uint16_t pwm_min_us_{1000}; // Minimum pulse width in microseconds
00051         uint16_t pwm_max_us_{2000}; // Maximum pulse width in microseconds
00052         uint16_t pwm_mid_us_{1500}; // Mid pulse width in microseconds
00053
00054         void load_parameters(const hardware_interface::HardwareInfo &info);
00055
00056         uint16_t command_to_ticks(
00057             double command,
```

```
00210         uint16_t pwm_min_us,
00211         uint16_t pwm_max_us,
00212         uint16_t pwm_mid_us,
00213         uint16_t pwm_freq_hz);
00214     };
00215 }
00216
00217 #endif // ROV_CONTROL_THRUSTER_INTERFACE_HPP
```

Index

- command_to_ticks
 - rov_control::ThrusterHardwareInterface, [9](#)
- export_command_interfaces
 - rov_control::ThrusterHardwareInterface, [9](#)
- export_state_interfaces
 - rov_control::ThrusterHardwareInterface, [10](#)
- load_parameters
 - rov_control::ThrusterHardwareInterface, [10](#)
- on_activate
 - rov_control::ThrusterHardwareInterface, [10](#)
- on_cleanup
 - rov_control::ThrusterHardwareInterface, [11](#)
- on_configure
 - rov_control::ThrusterHardwareInterface, [11](#)
- on_deactivate
 - rov_control::ThrusterHardwareInterface, [11](#)
- on_error
 - rov_control::ThrusterHardwareInterface, [11](#)
- on_init
 - rov_control::ThrusterHardwareInterface, [12](#)
- on_shutdown
 - rov_control::ThrusterHardwareInterface, [12](#)
- read
 - rov_control::ThrusterHardwareInterface, [12](#)
- rov_control::ThrusterHardwareInterface, [7](#)
 - command_to_ticks, [9](#)
 - export_command_interfaces, [9](#)
 - export_state_interfaces, [10](#)
 - load_parameters, [10](#)
 - on_activate, [10](#)
 - on_cleanup, [11](#)
 - on_configure, [11](#)
 - on_deactivate, [11](#)
 - on_error, [11](#)
 - on_init, [12](#)
 - on_shutdown, [12](#)
 - read, [12](#)
 - write, [13](#)
- src/rov_control/include/rov_control/thruster_interface.hpp,
[15](#)
- write
 - rov_control::ThrusterHardwareInterface, [13](#)