Audio & Video Filter Web Application

Streaming Processed Multimedia Content

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Music and Multimedia streaming over the Internet

Project Overview GitHub

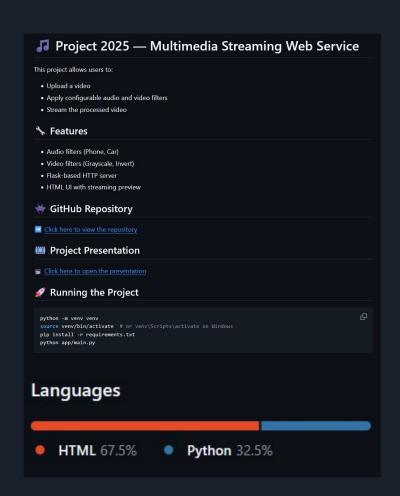
Goal: To apply filters to *MP4* files via a web interface, allowing users to watch the result via streaming

Key Functionality:

- 1. Upload MP4 files in the browser.
- Choose and stack audio and video filters.
- 3. Configure filter parameters.
- 4. Stream processed video.

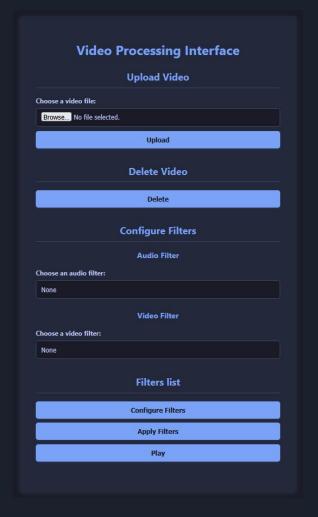
Technologies Used:

- Frontend: HTML + JavaScript
- Backend: Python
- Processing: FFmpeg (for video),
 NumPy, SciPy (for audio)



Key Features & User Experience

- Clean and simple UI
- File Upload & Management:
 - Upload MP4 files.
 - Option to delete previously uploaded videos.
 - Only one video can be present on the server at a time.
- Configurable Filters:
 - User can select one or more implemented filters for both audio and video.
 - Parameters for filters can be configured.
- Seamless Streaming of Processed Content



Code Architecture

- ____.git/ Git repository
- --- .gitignore Files that Git should ignore
- app/ Contains the main application logic
- main.py Main application file
- video_filters.py Contains video filters
 - audio_filters.py Contains audio filters
- templates/ Contains HTML templates for the user interface
 - index.html Main HTML file for the web application

Implemented Video Filters

Grayscale:

- Converts the video to black and white.
- Strips chroma channels, preserving only brightness (luminance).
- Show relevant code snippet (like the one in your PPT for grayscale_filter).

Invert Colors:

- Inverts each YUV channel in the video.
- Show relevant code snippet (like the one in your PPT for **invert colors**).

```
Python
                                                \equiv \square
import subprocess
def invert_colors(input, output):
    command = [
        "ffmpeg", "-y", "-i", input,
        "-vf", "lutyuv=y=negval:u=negval:v=negval",
        output
   try:
        subprocess.run(command, check=True)
        print(f"Inverted video saved to {output}")
   except subprocess.CalledProcessError as e:
        print(f"An error occurred: {e}")
def grayscale_filter(input, output):
    command = [
        "ffmpeg", "-y", "-i", input,
        "-vf", "format=gray",
        output
   try:
        subprocess.run(command, check=True)
        print(f"Grayscale video saved to {output}")
```

except subprocess.CalledProcessError as e:
 print(f"An error occurred: {e}")

Implemented Audio Filters - part 1

Phone Filter:

- Simulates phone-like audio quality.
- Attenuates stereo side signal (mono effect).
- Applies a bandpass filter in the range 800–12000 Hz using SciPy's butter_bandpass and sosfilt.
- Show relevant code snippet (like the one in your PPT for **phone** filter).

```
def phone(input_path, output_path, order, gain):
    sample_rate, audio_data = wav.read(input_path)
    audio_data = audio_data.astype(float)
   if audio_data.ndim == 2 and gain == 0:
        left = audio_data[:, 0]
        right = audio_data[:. 1]
       mid = (left + right) / 2
        side = (left - right) / 2 * 0.3
        left = mid + side
        right = mid - side
        sos = butter_bandpass(800, 12000,
sample_rate, order)
        left_filtered = sosfilt(sos, left)
        right_filtered = sosfilt(sos, right)
       filtered = np.vstack([left_filtered,
right_filtered]).T
        sos = butter_bandpass(800, 12000,
sample_rate, order)
        filtered = sosfilt(sos, audio_data)
   filtered = np.clip(filtered, -32768,
32767).astype(np.int16)
    wav.write(output_path, sample_rate, filtered)
```

Implemented Audio Filters - part 2

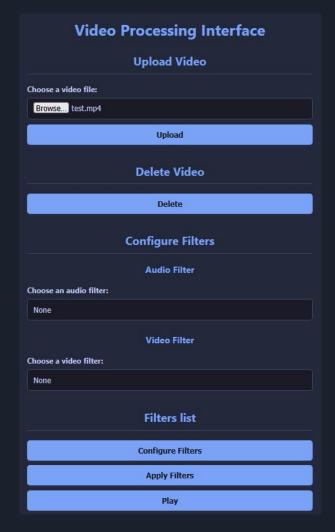
Car Filter:

- Simulates audio heard inside a car.
- Amplifies stereo side signal for spatial feel.
- Applies a low-pass filter at 3 kHz to muffle high tones.
- Combines mid/side processing and filtering.
- Show relevant code snippet (like the one in your PPT for **Car** filter).

```
def car(input_path, output_path, order, gain):
    sample_rate, audio_data = wav.read(input_path)
    audio_data = audio_data.astvpe(float)
   if audio data.ndim == 2:
        left = audio_data[:, 0]
        right = audio_data[:, 1]
       mid = (left + right) / 2
        side = (left - right) / 2 * gain
        left = mid + side
        right = mid - side
        sos = butter(order, 3000, btype='low',
fs=sample_rate, output='sos')
        left_filtered = sosfilt(sos, left)
        right_filtered = sosfilt(sos, right)
        filtered = np.vstack([left_filtered,
right_filtered]).T
        sos = butter(order, 3000, btype='low',
fs=sample_rate, output='sos')
        filtered = sosfilt(sos. audio_data)
    filtered = np.clip(filtered, -32768,
32767).astype(np.int16)
    wav.write(output_path, sample_rate, filtered)
```

System Workflow

- Modular and Stackable Filter Architecture.
- Step-by-Step Process:
 - 1. <u>Upload Video:</u> User uploads an MP4 file through the web interface.
 - <u>Configure Filters:</u> User selects desired audio and video filters and their parameters via dropdown menus.
 - 3. <u>Apply Filters:</u> The server processes the uploaded video, applying the configured audio and video filters. This step involves generating a second video with applied filters.
 - 4. <u>Stream Result:</u> Once processing is complete, the user can stream the filtered video.



@app.route('/')

Purpose: Serves the main HTML page (index.html) and initializes the application state by ensuring no previous video files remain from past sessions.

```
@app.route('/')
def index():
    for path in [VIDEO_PATH, OUTPUT_PATH]:
        if os.path.exists(path):
            os.remove(path)
    return render_template('index.html')
```

@app.route('/upload', methods=['POST'])

<u>Purpose:</u> This endpoint allows clients to upload a video file to the server.

- It accepts a POST request at /upload with a file field named 'video'.
- If a video already exists at VIDEO_PATH, it returns an error.
- If no file is provided, it returns an error.
- Otherwise, it saves the uploaded video to VIDEO_PATH and returns a success message.

```
@app.route('/upload', methods=['POST'])
def upload():
    if os.path.exists(VIDEO_PATH):
        return jsonify({'error': 'A video is already
uploaded'}), 400
    if 'video' not in request.files:
        return jsonify({'error': 'No file
selected'}), 400
    file = request.files['video']

    file.save(VIDEO_PATH)
    return jsonify({'message': 'Video uploaded
successfully'}), 200
```

@app.route('/delete', methods=['DELETE'])

<u>Purpose:</u> This endpoint deletes the uploaded video and its processed output from the server.

- It accepts a DELETE request at /delete.
- It checks if files exist at VIDEO_PATH and OUTPUT_PATH, and removes them if found.
- If any file was deleted, it returns a success message.
- If no files were found, it returns a "Nothing to delete" message with a 400 status.

```
@app.route('/delete', methods=['DELETE'])
def delete():
    deleted_any = False
    for path in [VIDEO_PATH, OUTPUT_PATH]:
        if os.path.exists(path):
            os.remove(path)
            deleted_any = True
    if deleted_any:
        return jsonify({'message': 'Video deleted successfully'}), 200
    else:
        return jsonify({'message': 'Nothing to delete'}), 400
```

@app.route('/configure', methods=['POST'])

<u>Purpose:</u> This endpoint sets filter configurations for future video processing.

- It accepts a POST request at /configure with a JSON body containing a filters list.
- It updates the global FILTERS variable with the provided filters.
- Returns a success message confirming the filters were set.

```
@app.route('/configure', methods=['POST'])
def configure():
    global FILTERS
    data = request.get_json()
    FILTERS = data.get('filters', [])
    return jsonify({'message': f'Filters set:
{FILTERS}'}), 200
```

@app.route('/apply', methods=['POST'])

<u>Purpose:</u> This endpoint applies a series of configured audio/video filters to an uploaded video.

- Accepts a POST request at /apply.
- Checks that a video has been uploaded.
- Creates a temporary copy of the video using ffmpeg.
- Iterates over the global FILTERS list and applies each filter in sequence:
 - Video filters: like color invert, grayscale.
 - Audio filters: like phone, car, with custom parameters.
- Uses external tools (ffmpeg) and custom functions (invert_colors, grayscale_filter, phone, car) to process the video/audio.
- Replaces the original processed video with the final output.
- Returns success or an error message if any filter fails.

@app.route('/stream-video')

<u>Purpose:</u> This endpoint streams the available video to the client.

- Accepts a GET request at /stream-video.
- If a processed video exists at OUTPUT_PATH, it streams that.
- If only the original uploaded video exists at VIDEO PATH, it streams that instead.
- If no video is found, it returns a 404 error.

```
@app.route('/stream-video')
def stream_video():
    if os.path.exists(OUTPUT_PATH):
        return send_file(OUTPUT_PATH,
mimetype='video/mp4')
    elif os.path.exists(VIDEO_PATH):
        return send_file(VIDEO_PATH,
mimetype='video/mp4')
    else:
        return abort(404, description="No video available to stream.")
```



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