



# ***Audio & Video Filter Web Application***

Streaming Processed Multimedia Content

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[GitHub](#)

*Music and Multimedia streaming over the Internet*

# Project Overview

[GitHub](#)

**Goal:** To apply filters to *MP4* files via a web interface, allowing users to watch the result via streaming

## Key Functionality:

1. Upload *MP4* files in the browser.
2. Choose and stack audio and video filters.
3. Configure filter parameters.
4. Stream processed video.

## Technologies Used:

- Frontend: HTML + JavaScript
- Backend: Python
- Processing: FFmpeg (for video), NumPy, SciPy (for audio)

## 🎵 Project 2025 — Multimedia Streaming Web Service

This project allows users to:

- Upload a video
- Apply configurable audio and video filters
- Stream the processed video

### 🔧 Features

- Audio filters (Phone, Car)
- Video filters (Grayscale, Invert)
- Flask-based HTTP server
- HTML UI with streaming preview

### 🐙 GitHub Repository

[Click here to view the repository](#)

### 📺 Project Presentation


[Click here to open the presentation](#)

### 🚀 Running the Project

```
python -m venv venv
source venv/bin/activate # or venv\Scripts\activate on Windows
pip install -r requirements.txt
python app/main.py
```

## Languages





# Key Features & User Experience

- Clean and simple UI
- File Upload & Management:
  - Upload MP4 files.
  - Option to delete previously uploaded videos.
  - Only one video can be present on the server at a time.
- Configurable Filters:
  - User can select one or more implemented filters for both audio and video.
  - Parameters for filters can be configured.
- Seamless Streaming of Processed Content

### Video Processing Interface

#### Upload Video

Choose a video file:

Browse...

No file selected.

Upload

#### Delete Video

Delete

#### Configure Filters

##### Audio Filter

Choose an audio filter:

None

##### Video Filter

Choose a video filter:

None

##### Filters list

Configure Filters

Apply Filters

Play



# Code Architecture

|— **.git/** Git repository

|— **.gitignore** Files that Git should ignore

|— **app/** Contains the main application logic

| |— **main.py** Main application file

| |— **video\_filters.py** Contains video filters

| |— **audio\_filters.py** Contains audio filters

|— **templates/** Contains HTML templates for the user interface

|— **index.html** Main HTML file for the web application

# Implemented Video Filters

## Grayscale:

- Converts the video to black and white.
- Strips chroma channels, preserving only brightness (luminance).
- *Show relevant code snippet (like the one in your PPT for `grayscale_filter`).*

## Invert Colors:

- Inverts each YUV channel in the video.
- *Show relevant code snippet (like the one in your PPT for `invert_colors`).*

Python

```
import subprocess

def invert_colors(input, output):
    command = [
        "ffmpeg", "-y", "-i", input,
        "-vf", "lutyuv=y=negval:u=negval:v=negval",
        output
    ]
    try:
        subprocess.run(command, check=True)
        print(f"Inverted video saved to {output}")
    except subprocess.CalledProcessError as e:
        print(f"An error occurred: {e}")
        raise

def grayscale_filter(input, output):
    command = [
        "ffmpeg", "-y", "-i", input,
        "-vf", "format=gray",
        output
    ]
    try:
        subprocess.run(command, check=True)
        print(f"Grayscale video saved to {output}")
    except subprocess.CalledProcessError as e:
        print(f"An error occurred: {e}")
        raise
```

# Implemented Audio Filters - part 1

## Phone Filter:

- Simulates phone-like audio quality.
- Attenuates stereo side signal (mono effect).
- Applies a bandpass filter in the range 800–12000 Hz using SciPy's `butter_bandpass` and `sosfilt`.
- *Show relevant code snippet (like the one in your PPT for **phone** filter).*

```
def phone(input_path, output_path, order, gain):
    sample_rate, audio_data = wav.read(input_path)
    audio_data = audio_data.astype(float)

    if audio_data.ndim == 2 and gain == 0:
        left = audio_data[:, 0]
        right = audio_data[:, 1]
        mid = (left + right) / 2
        side = (left - right) / 2 * 0.3
        left = mid + side
        right = mid - side
        sos = butter_bandpass(800, 12000,
                               sample_rate, order)
        left_filtered = sosfilt(sos, left)
        right_filtered = sosfilt(sos, right)
        filtered = np.vstack([left_filtered,
                               right_filtered]).T
    else:
        sos = butter_bandpass(800, 12000,
                               sample_rate, order)
        filtered = sosfilt(sos, audio_data)

    filtered = np.clip(filtered, -32768,
                        32767).astype(np.int16)
    wav.write(output_path, sample_rate, filtered)
```

# Implemented Audio Filters - part 2

## Car Filter:

- Simulates audio heard inside a car.
- Amplifies stereo side signal for spatial feel.
- Applies a low-pass filter at 3 kHz to muffle high tones.
- Combines mid/side processing and filtering.
- *Show relevant code snippet (like the one in your PPT for **car** filter).*

```
def car(input_path, output_path, order, gain):
    sample_rate, audio_data = wav.read(input_path)
    audio_data = audio_data.astype(float)

    if audio_data.ndim == 2:
        left = audio_data[:, 0]
        right = audio_data[:, 1]
        mid = (left + right) / 2
        side = (left - right) / 2 * gain
        left = mid + side
        right = mid - side
        sos = butter(order, 3000, btype='low',
fs=sample_rate, output='sos')
        left_filtered = sosfilt(sos, left)
        right_filtered = sosfilt(sos, right)
        filtered = np.vstack([left_filtered,
right_filtered]).T
    else:
        sos = butter(order, 3000, btype='low',
fs=sample_rate, output='sos')
        filtered = sosfilt(sos, audio_data)

    filtered = np.clip(filtered, -32768,
32767).astype(np.int16)
    wav.write(output_path, sample_rate, filtered)
```

# System Workflow

- **Modular and Stackable Filter Architecture.**
- **Step-by-Step Process:**
  1. **Upload Video:** User uploads an MP4 file through the web interface.
  2. **Configure Filters:** User selects desired audio and video filters and their parameters via dropdown menus.
  3. **Apply Filters:** The server processes the uploaded video, applying the configured audio and video filters. This step involves generating a second video with applied filters.
  4. **Stream Result:** Once processing is complete, the user can stream the filtered video.

### Video Processing Interface

#### Upload Video

Choose a video file:

Browse...

test.mp4

Upload

#### Delete Video

Delete

#### Configure Filters

##### Audio Filter

Choose an audio filter:

None

##### Video Filter

Choose a video filter:

None

#### Filters list

Configure Filters

Apply Filters

Play





## **Endpoint from main.py - part 1**

```
@app.route('/')
```

**Purpose:** Serves the main HTML page (index.html) and initializes the application state by ensuring no previous video files remain from past sessions.

```
@app.route('/')  
def index():  
    for path in [VIDEO_PATH, OUTPUT_PATH]:  
        if os.path.exists(path):  
            os.remove(path)  
    return render_template('index.html')
```



## Endpoint from `main.py` - part 2

```
@app.route('/upload', methods=['POST'])
```

**Purpose:** This endpoint allows clients to upload a video file to the server.

### **How it works:**

- It accepts a `POST` request at `/upload` with a file field named 'video'.
- If a video already exists at `VIDEO_PATH`, it returns an error.
- If no file is provided, it returns an error.
- Otherwise, it saves the uploaded video to `VIDEO_PATH` and returns a success message.

```
@app.route('/upload', methods=['POST'])
def upload():
    if os.path.exists(VIDEO_PATH):
        return jsonify({'error': 'A video is already
uploaded'}), 400
    if 'video' not in request.files:
        return jsonify({'error': 'No file
selected'}), 400
    file = request.files['video']

    file.save(VIDEO_PATH)
    return jsonify({'message': 'Video uploaded
successfully'}), 200
```



## Endpoint from `main.py` - part 3

```
@app.route('/delete', methods=['DELETE'])
```

**Purpose:** This endpoint deletes the uploaded video and its processed output from the server.

### **How it works:**

- It accepts a `DELETE` request at `/delete`.
- It checks if files exist at `VIDEO_PATH` and `OUTPUT_PATH`, and removes them if found.
- If any file was deleted, it returns a success message.
- If no files were found, it returns a "Nothing to delete" message with a 400 status.

```
@app.route('/delete', methods=['DELETE'])
def delete():
    deleted_any = False
    for path in [VIDEO_PATH, OUTPUT_PATH]:
        if os.path.exists(path):
            os.remove(path)
            deleted_any = True
    if deleted_any:
        return jsonify({'message': 'Video deleted
successfully'}), 200
    else:
        return jsonify({'message': 'Nothing to
delete'}), 400
```



## Endpoint from main.py - part 4

```
@app.route('/configure', methods=['POST'])
```

**Purpose:** This endpoint sets filter configurations for future video processing.

**How it works:**

- It accepts a **POST** request at **/configure** with a JSON body containing a filters list.
- It updates the global **FILTERS** variable with the provided filters.
- Returns a success message confirming the filters were set.

```
@app.route('/configure', methods=['POST'])
def configure():
    global FILTERS
    data = request.get_json()
    FILTERS = data.get('filters', [])
    return jsonify({'message': f'Filters set: {FILTERS}'}), 200
```



## Endpoint from `main.py` - part 5

```
@app.route('/apply', methods=['POST'])
```

**Purpose:** This endpoint applies a series of configured audio/video filters to an uploaded video.

### **How it works:**

- Accepts a POST request at `/apply`.
- Checks that a video has been uploaded.
- Creates a temporary copy of the video using `ffmpeg`.
- Iterates over the global `FILTERS` list and applies each filter in sequence:
  - **Video filters:** like `color`, `invert`, `grayscale`.
  - **Audio filters:** like `phone`, `car`, with custom parameters.
- Uses external tools (`ffmpeg`) and custom functions (`invert_colors`, `grayscale_filter`, `phone`, `car`) to process the *video/audio*.
- Replaces the original processed video with the final output.
- Returns success or an error message if any filter fails.



## Endpoint from `main.py` - part 6

```
@app.route('/stream-video')
```

**Purpose:** This endpoint streams the available video to the client.

### **How it works:**

- Accepts a `GET` request at `/stream-video`.
- If a processed video exists at `OUTPUT_PATH`, it streams that.
- If only the original uploaded video exists at `VIDEO_PATH`, it streams that instead.
- If no video is found, it returns a **404 error**.

```
@app.route('/stream-video')
def stream_video():
    if os.path.exists(OUTPUT_PATH):
        return send_file(OUTPUT_PATH,
                           mimetype='video/mp4')
    elif os.path.exists(VIDEO_PATH):
        return send_file(VIDEO_PATH,
                           mimetype='video/mp4')
    else:
        return abort(404, description="No video
        available to stream.")
```

**THANK YOU FOR YOUR  
ATTENTION**



**ANY QUESTIONS?**

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18 pls... 🙄*