

Ruslan Manoharan

EDUCATION

University of California, Irvine, Donald Bren School of Information and Computer Sciences

Irvine, CA

Bachelor of Science in Computer Science, Specialization in AI/Intelligent Systems

Expected June 2024

- **GPA:** 3.5 | **Honors:** Directors' Scholarship
- **Relevant Classes:** Machine Learning, Data Mining, Artificial Intelligence, Data Structures, Algorithms, Software Libraries, Discrete Structures/Mathematics, Computer Systems Organization, Software Engineering, Computational Linear Algebra, Cybersecurity, Human Computer Interactions, User Interaction Software

TECHNICAL SKILLS

Languages/Tech: Python | C++ | HTML/CSS | JavaScript (In Progress) | TypeScript (In Progress) | Angular (In Progress)

Interests: Intelligent Systems, Networked Systems, Visual Computing, Algorithms, Agile-DevOps-CI/CD

PROJECTS

UCI ML Hackathon 2021 - "Pandemic of Lies" Project - Co-creator

- Conducted a thorough analysis of the CovidLies dataset (6 Million+ tweets with misconceptions about Covid-19).
- Implemented Bag Of Words, logistic regression, and decision tree supervised models to detect misinforming tweets.
- Won a best project award for presentation (https://www.ics.uci.edu/community/news/view_news?id=2027).

Web Search Engine - Creator

- Wrote a search engine from the ground up in python that is capable of handling hundreds of thousands of documents or Web pages, under harsh operational constraints, and achieved a consistent query response time of under 300ms.
- Utilized inverse indexing, index merging, tf-idf scoring, and cosine similarity to optimize accuracy/relevance of results.

WORK/EXPERIENCE/ROLES

Hack at UCI

Irvine, CA

Organizing Committee Member

April 2022 - Present

- Worked in the organization to plan out and execute hackathons throughout the academic year, most notably being Hack UCI, Orange County's largest collegiate hackathon.
- Led teams on assigned tasks such as managing organization communications, hosting workshops, etc.

Commit the Change

Irvine, CA

Developer, The Literacy Project

Oct 2021 - April 2022

- Developed high-quality, sustainable, long-term software for The Literacy Project, a non-profit organization in Southern CA.
- Collaborated on a project to digitize assessment scorecards, online submissions, curation, reports, and trend metrics.
- Worked in an agile git-flow development cycle using various technologies, such as React, Bootstrap, and NodeJS.

UCI Office of Undergraduate Admissions

Virtual/Remote

Non-resident Student Ambassador

Feb 2021 - May 2021

- Led university efforts to adapt prospective student outreach into a remote format.
- Produced blog submissions and produced captivating video blog content.
- Conducted daily phone calls and conducted live chats to admitted international and domestic out-of-state freshman and transfer students to share UCI experience and answer campus-related questions.

Out-of-State Anteaters Club (OOSA)

Virtual/Remote

President

Oct 2020 - April 2021

- Proposed and founded a student organization for out-of-state students in a remote learning format.
- Represented the club in interactions with the University, advisors, and affiliated organizations.
- Led a team of highly qualified student club officers to develop and execute a year-long program.

OTHER INTERESTS

World travel (22+ countries), vintage technology, martial arts, video production, cooking/baking.