

Quicksort

Based on
Kruse and Ryba

Quicksort Algorithm

Given an array of n elements (e.g., integers):

- IF array only contains one element, return
- ELSE
 - pick one element to use as *pivot*.
 - move the pivot to right position (the position of the pivot as if sorted) \Leftrightarrow partition the input array into two sub-array:
 - ArrayL: elements on the left of the pivot, each is smaller than the pivot
 - ArrayR: elements on the right of the pivot, each is greater than the pivot.
 - Do quicksort (recursively) for ArrayL and ArrayR.
 - Return the result.

Example

We are given array of n integers to sort:

60	20	10	80	40	50	7	30	100
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PASS 1: move one element to right position

Pickup a pivot: 40 is selected, random!

Swap 40 with the first before doing next

40	20	10	80	60	50	7	30	100
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See step-by-step on next slides

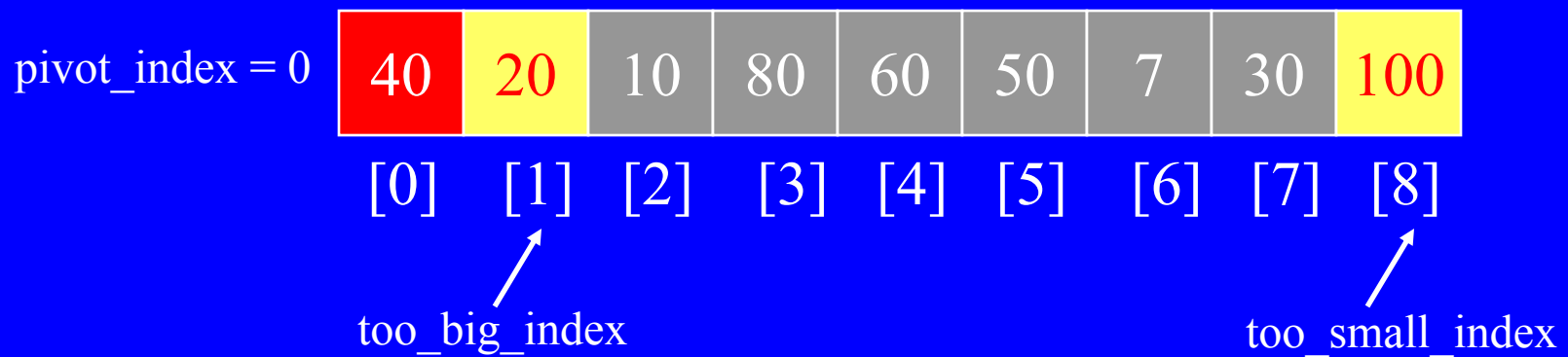
pivot_index = 0

40	20	10	80	60	50	7	30	100
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]

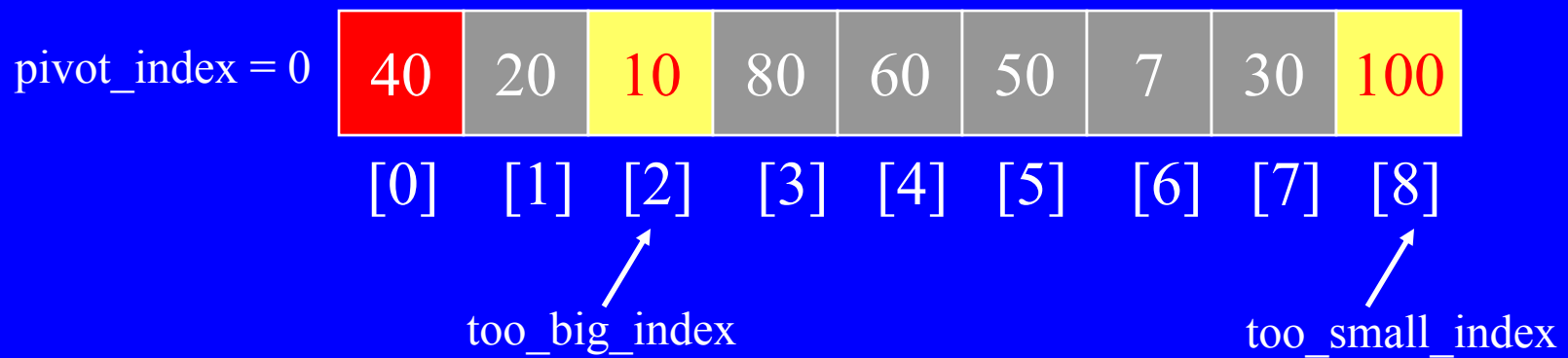
too_big_index

too_small_index

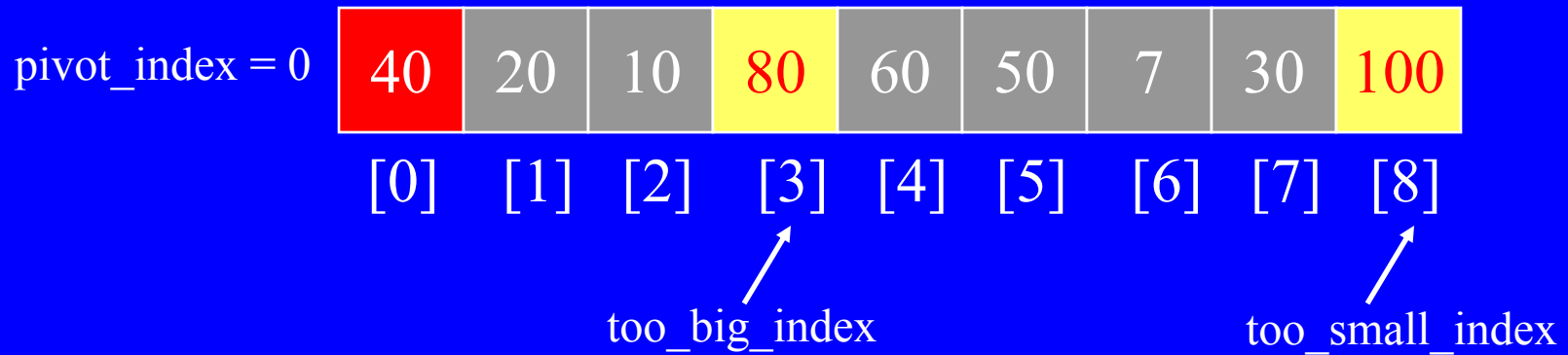
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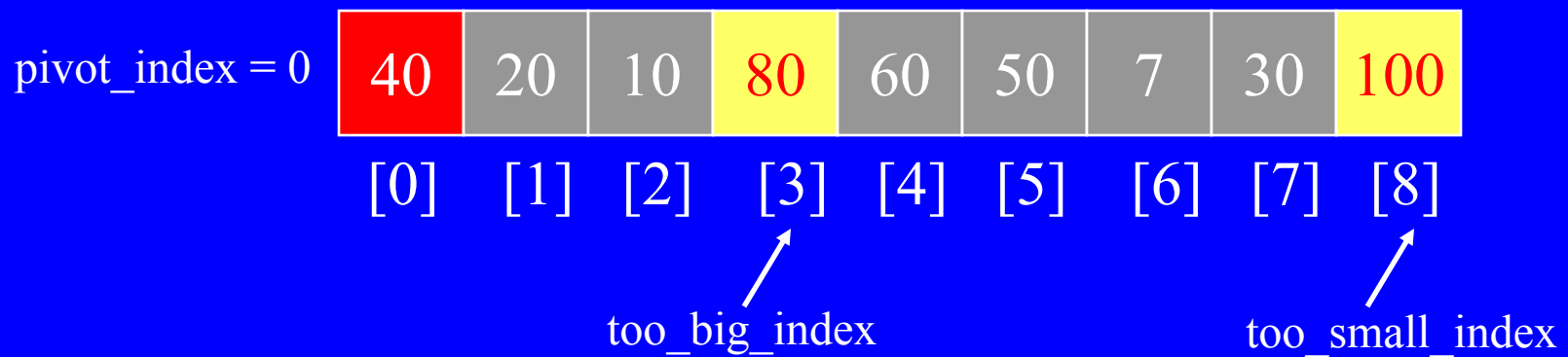
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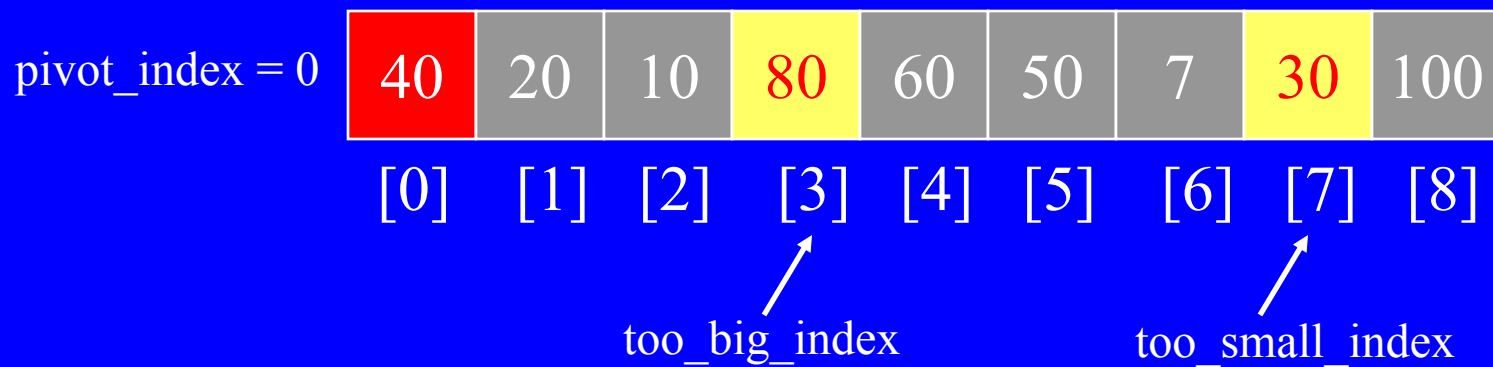
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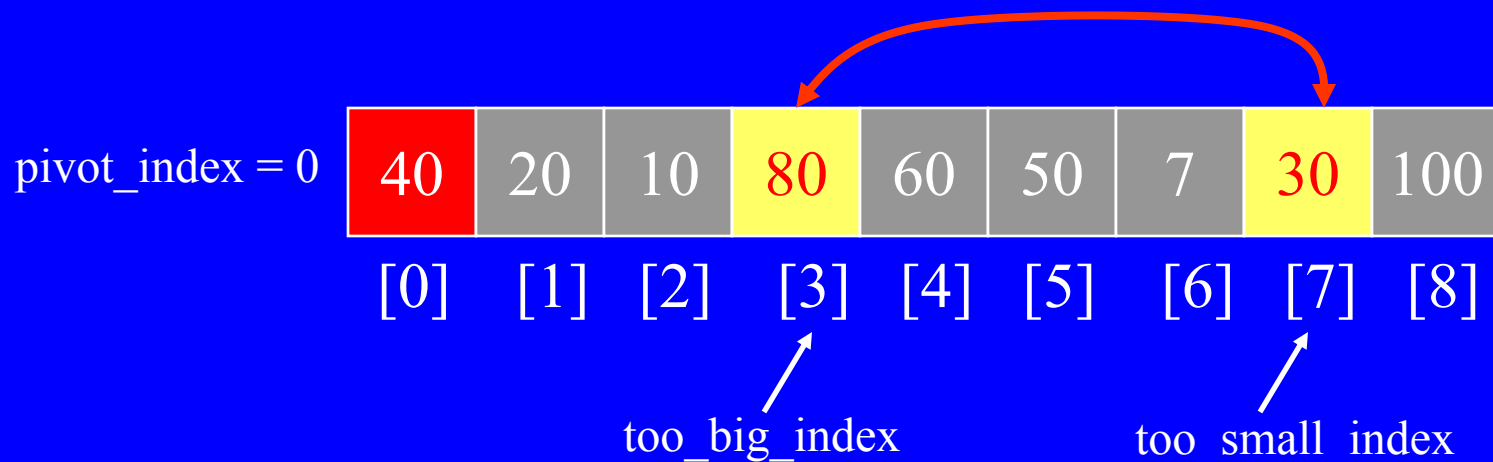
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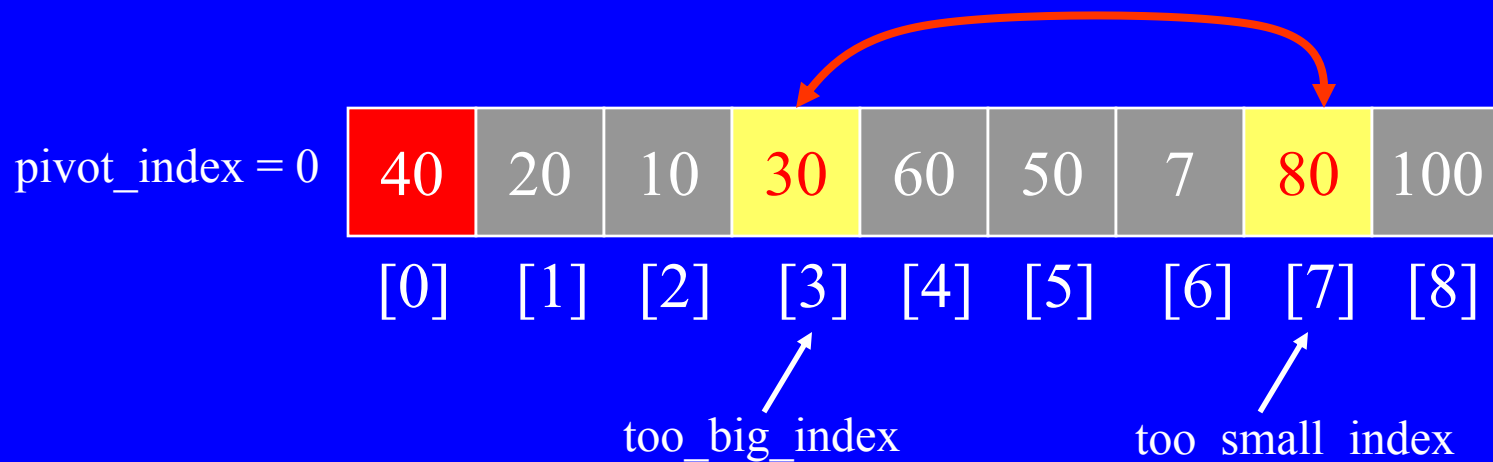
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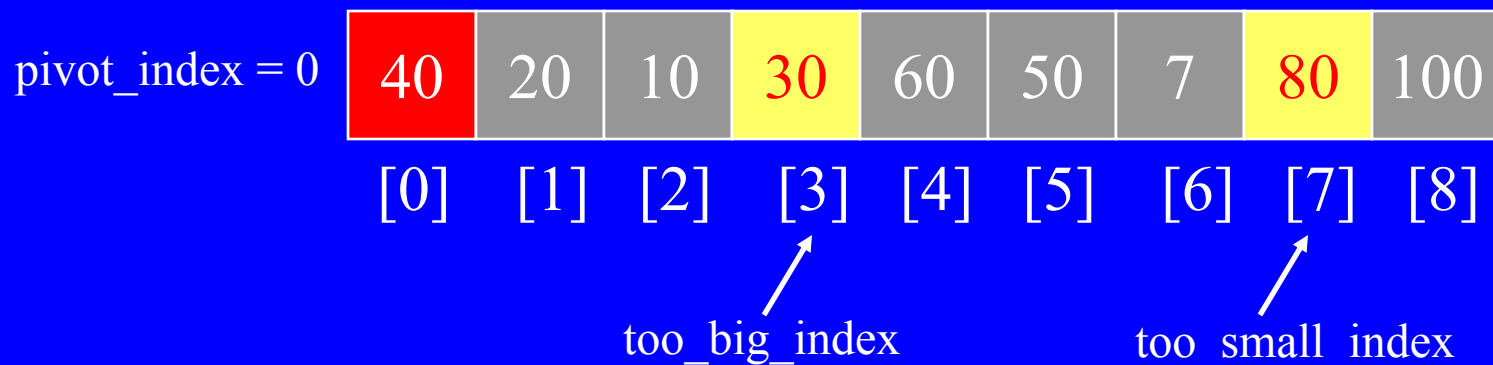
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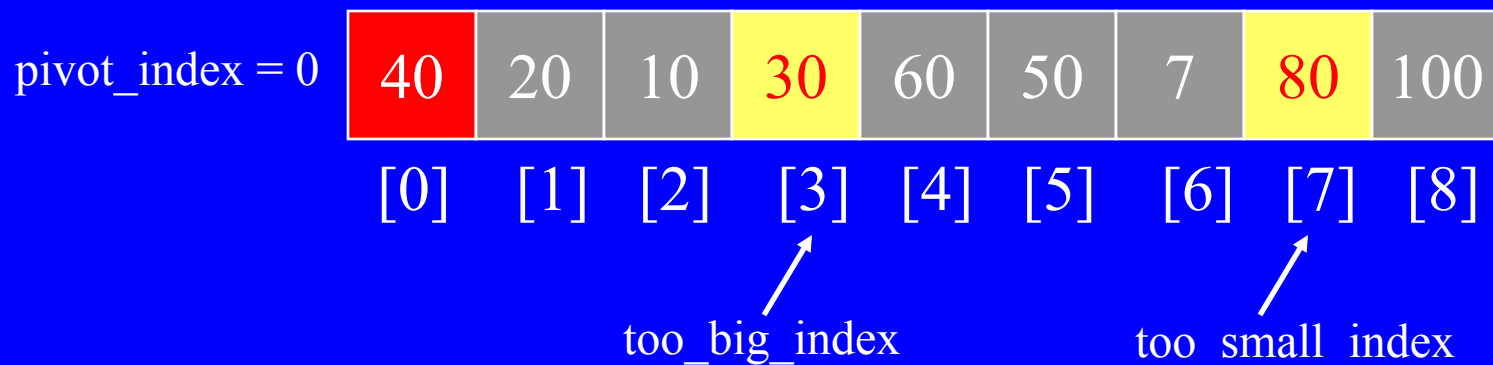
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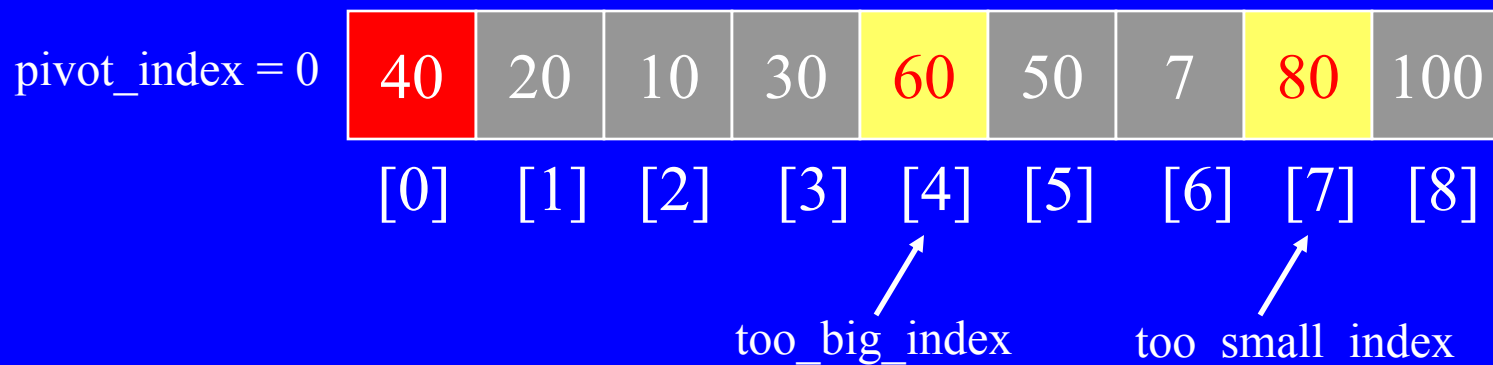
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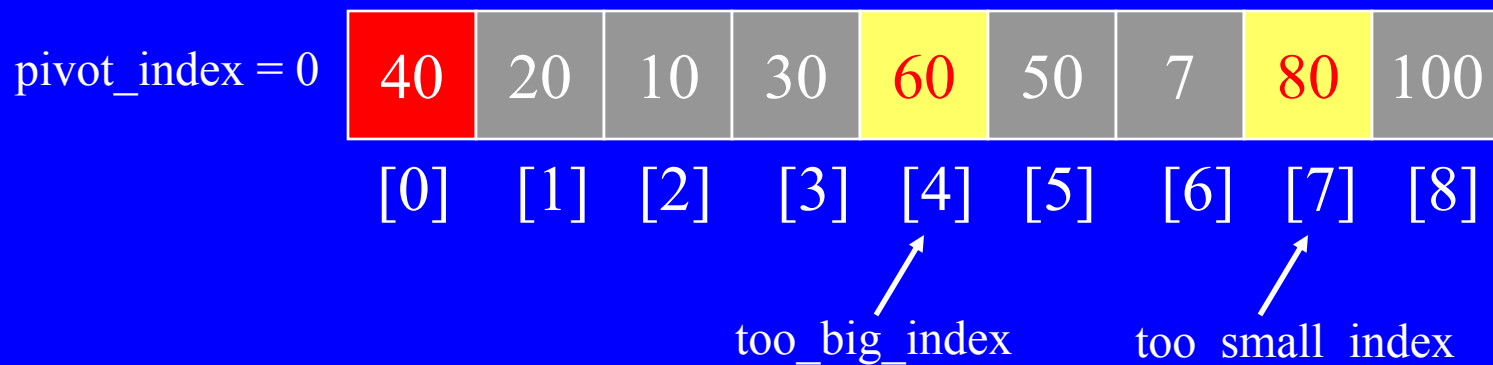
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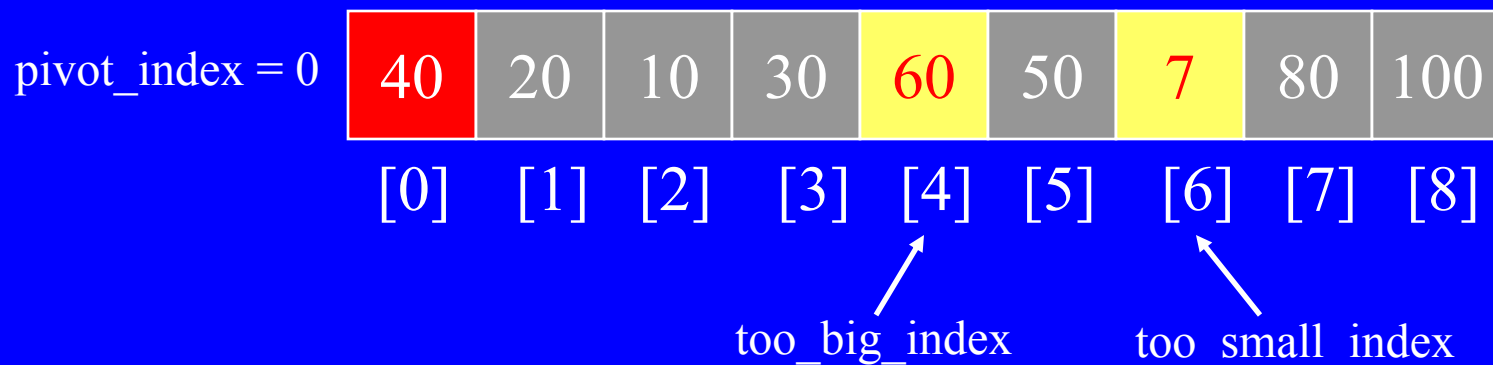
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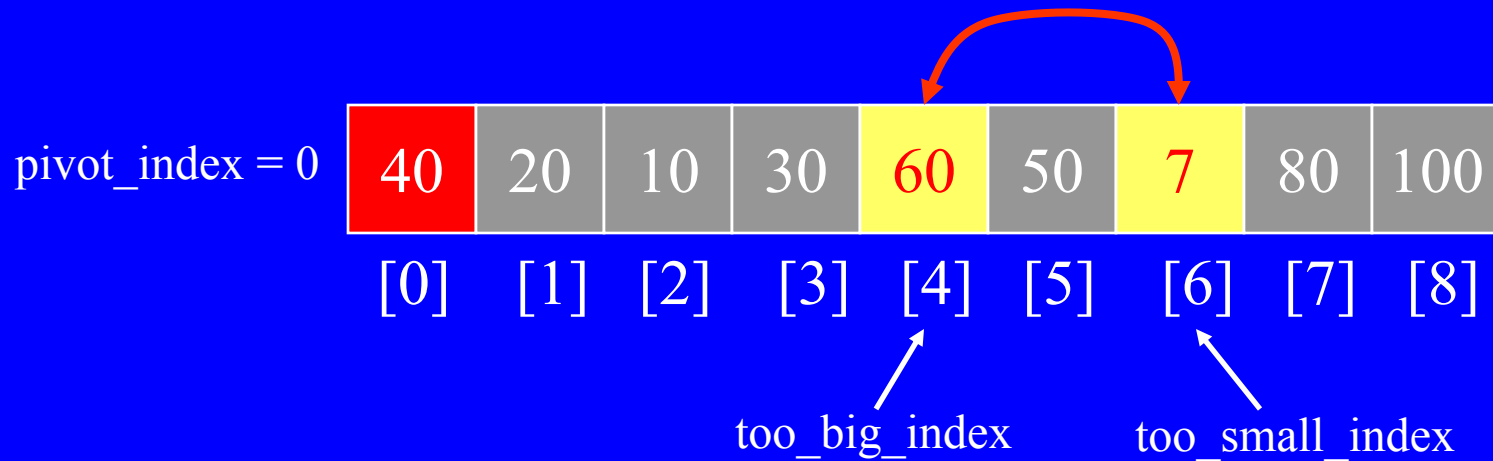
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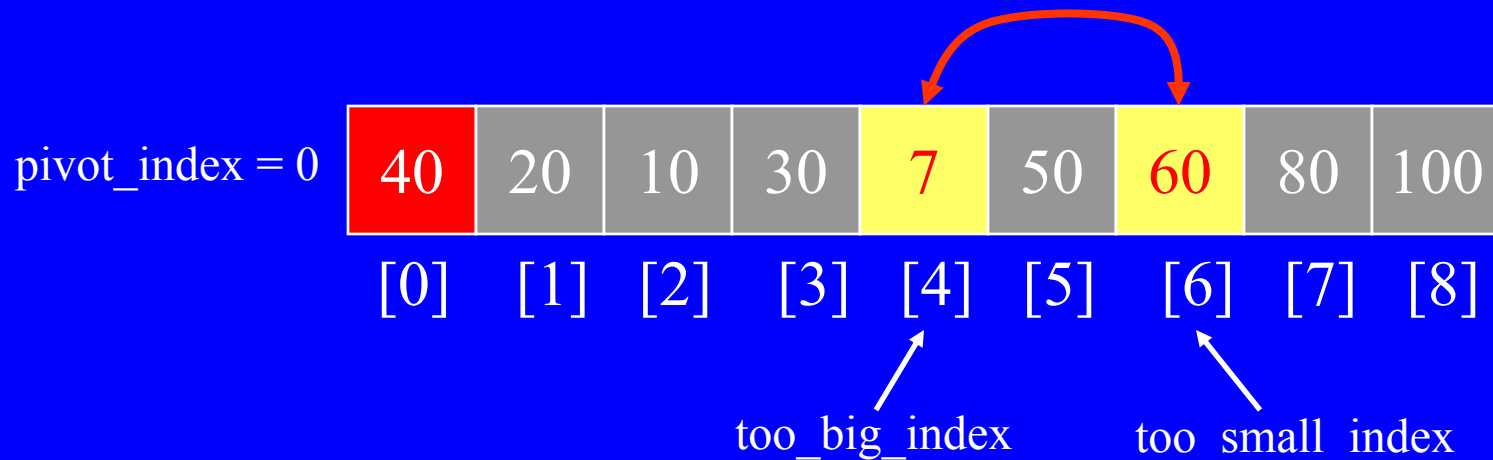
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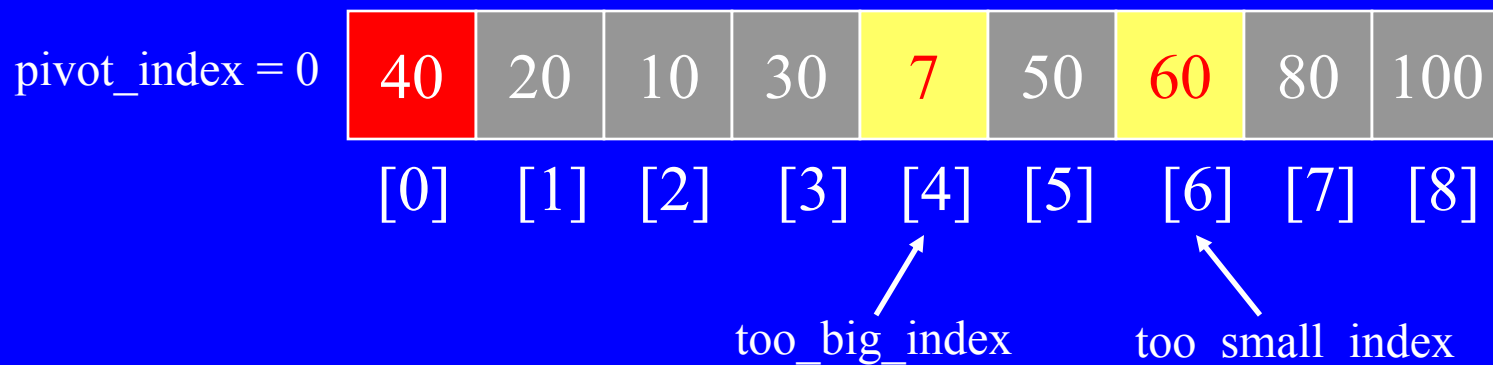
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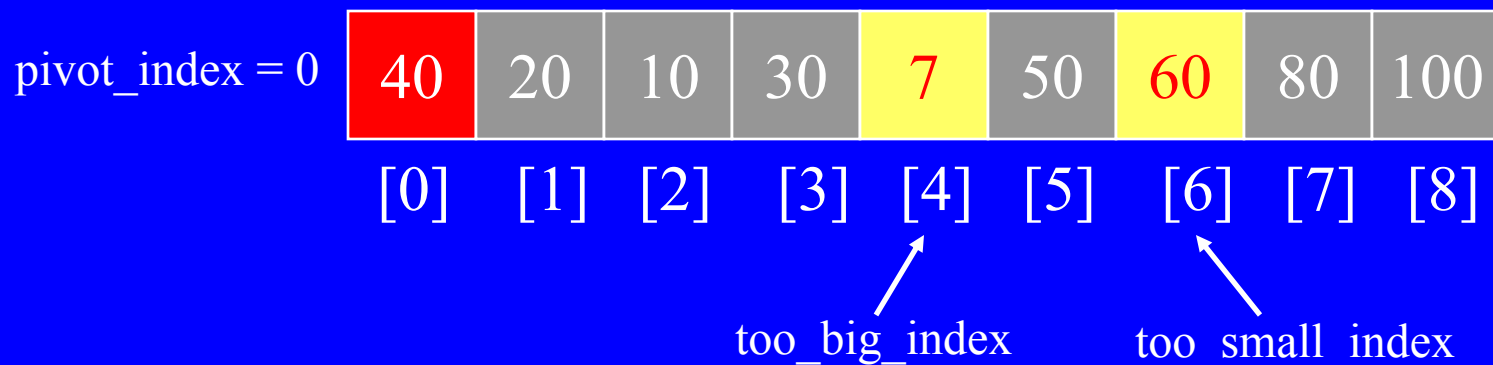
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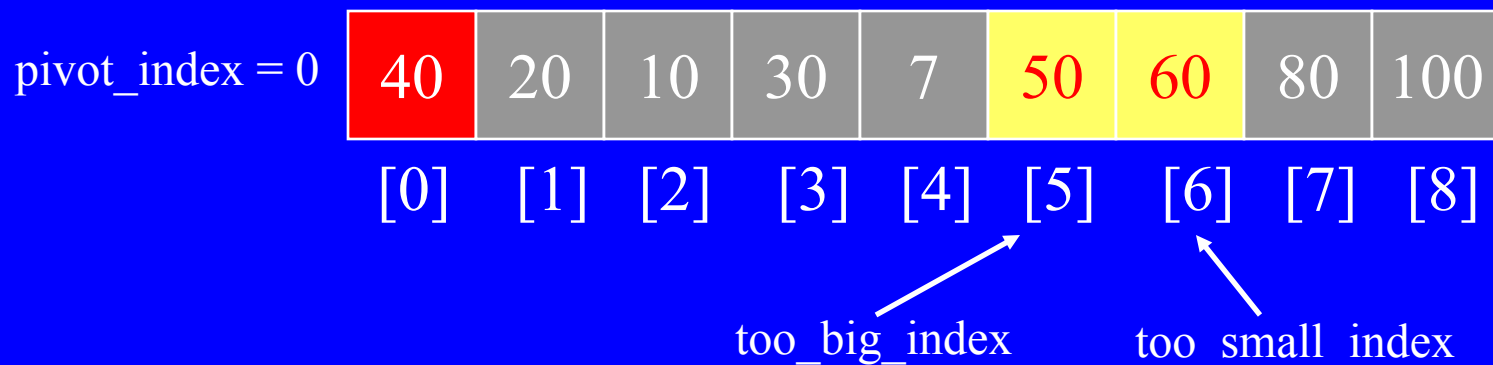
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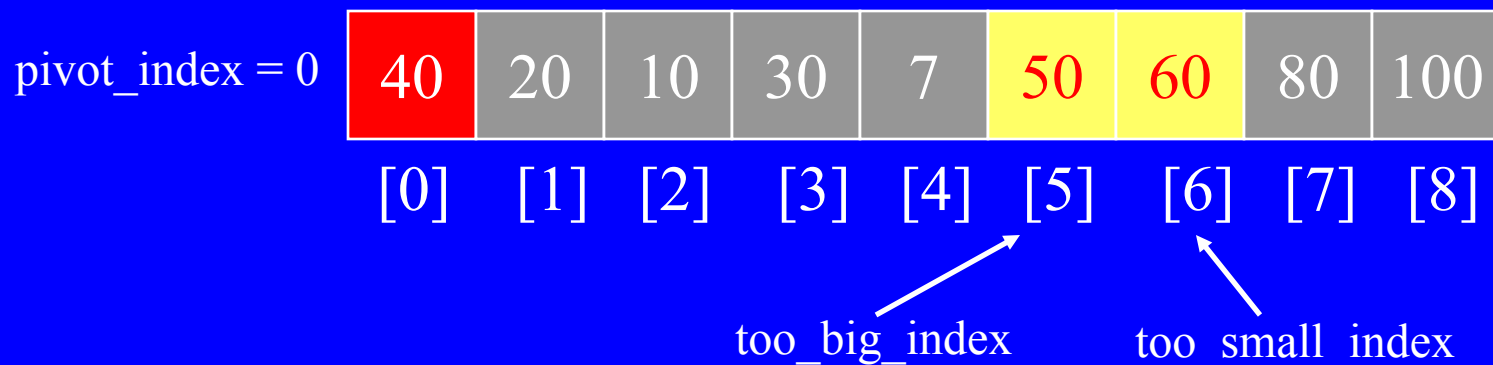
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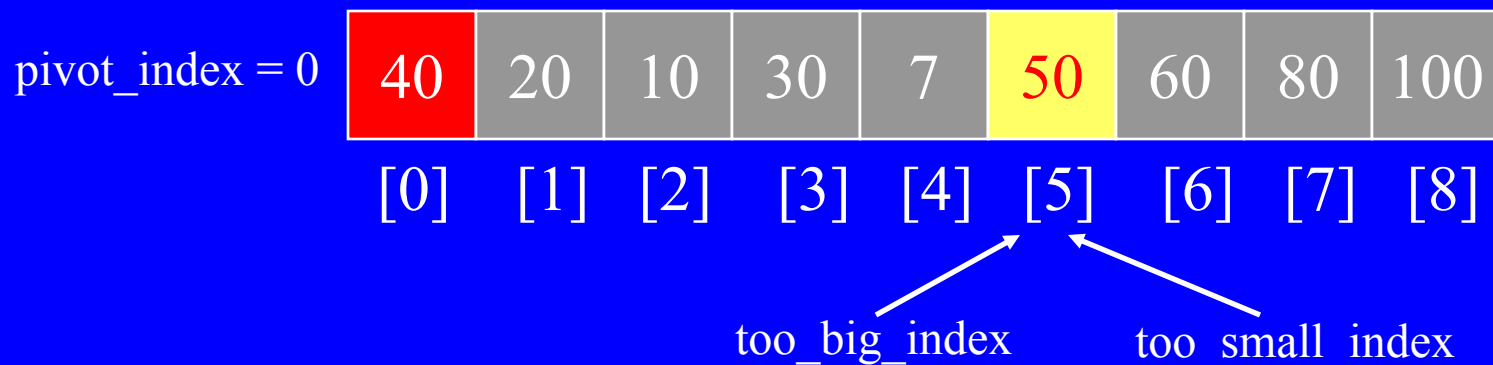
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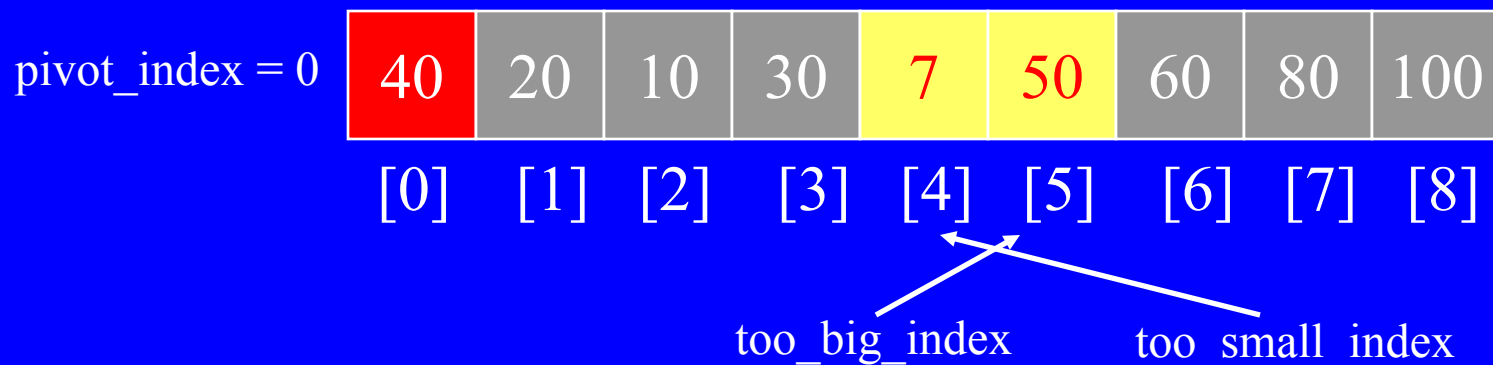
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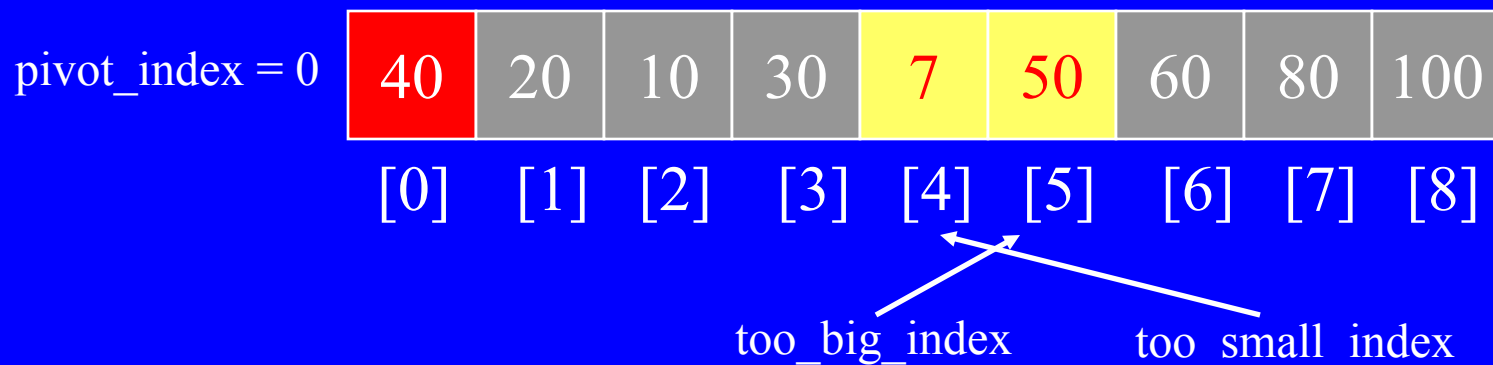
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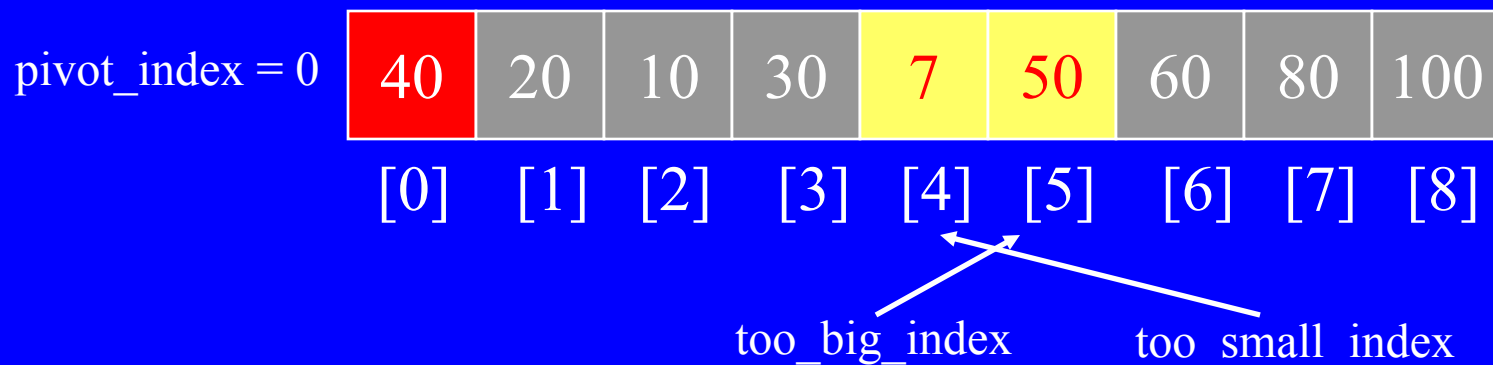
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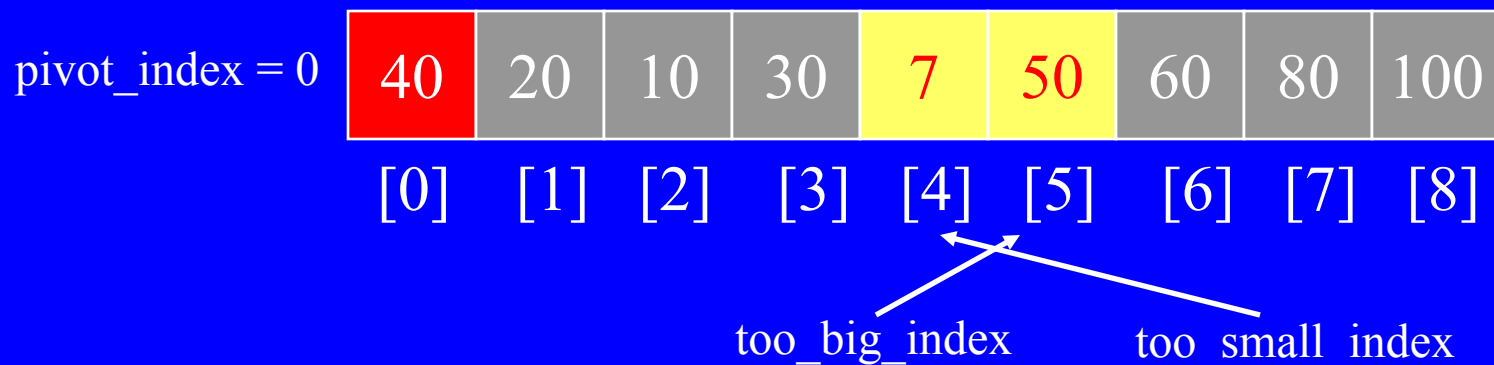
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pivot_index = 4

7	20	10	30	40	50	60	80	100
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]

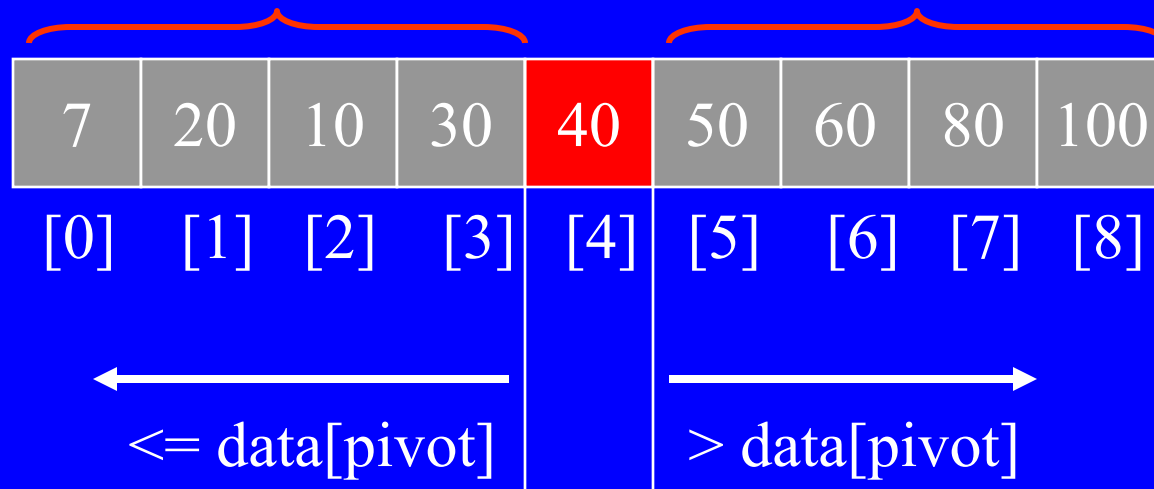
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Result of PASS1

7	20	10	30	40	50	60	80	100
[0]	[1]	[2]	[3]	[4]	[5]	[6]	[7]	[8]
← ≤ data[pivot]					→ > data[pivot]			

Recursion: Quicksort Sub-arrays



Next PASS: call quicksort recursively

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- What is best case running time?

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 - Number of accesses in partition? $O(n)$

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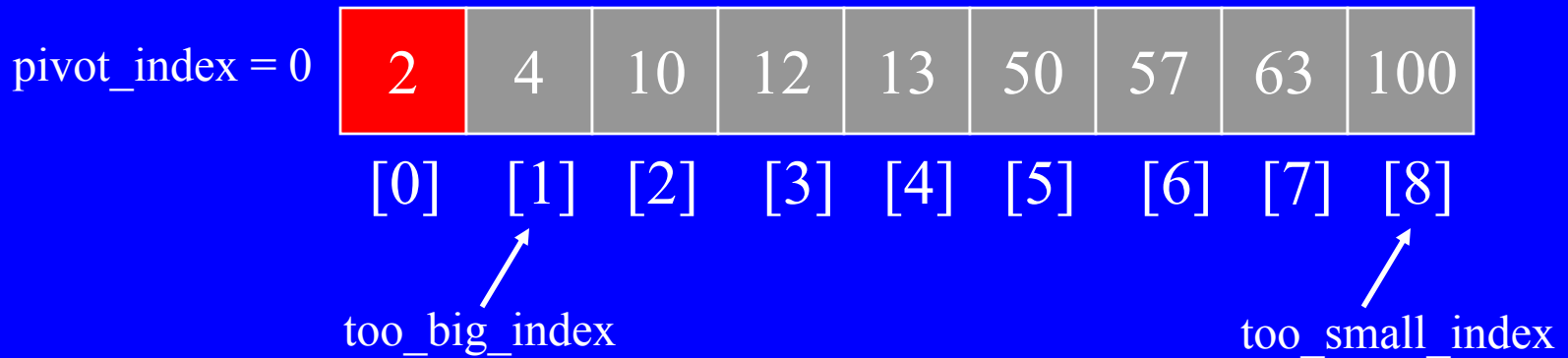
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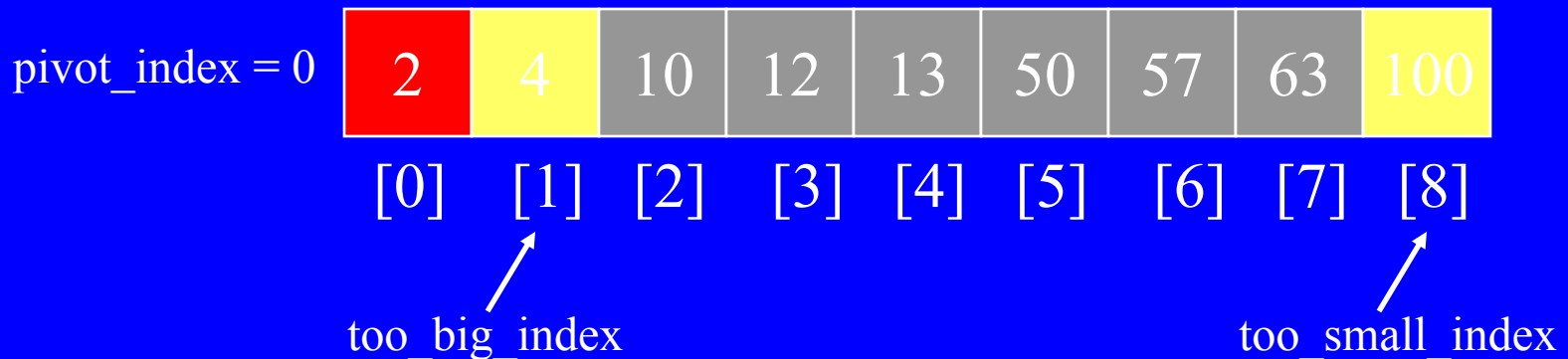
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- Worst case running time?

Quicksort: Worst Case

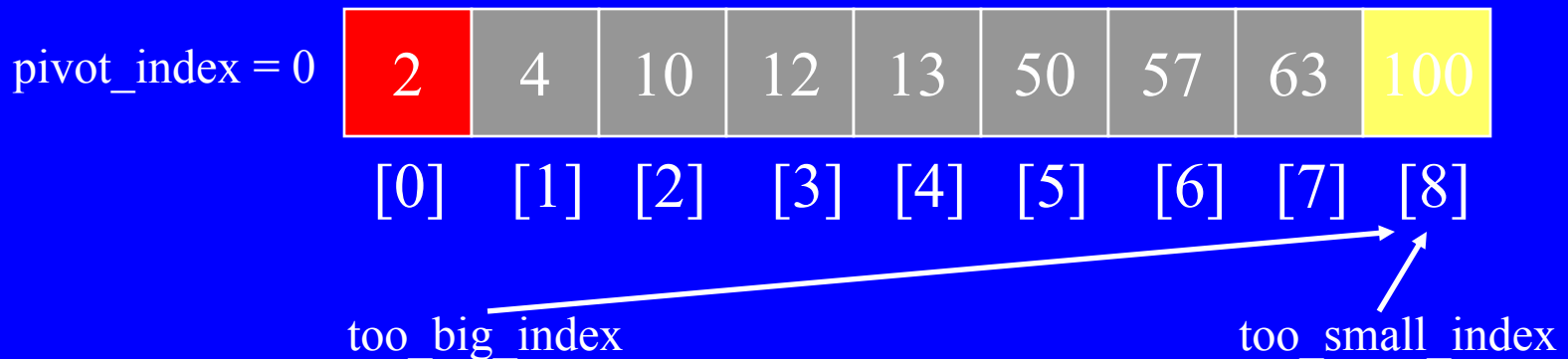
- Assume first element is chosen as pivot.
- Assume we get array that is already in order:



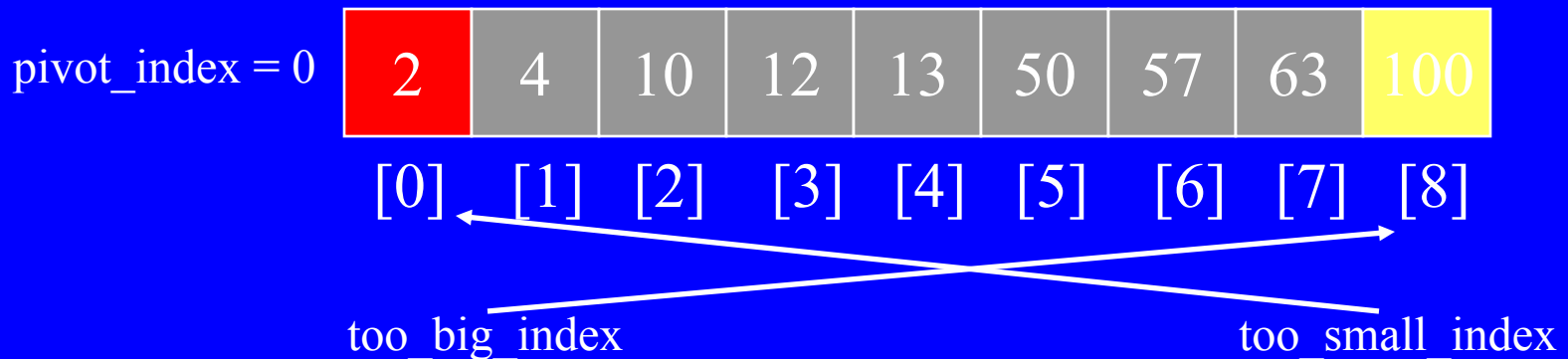
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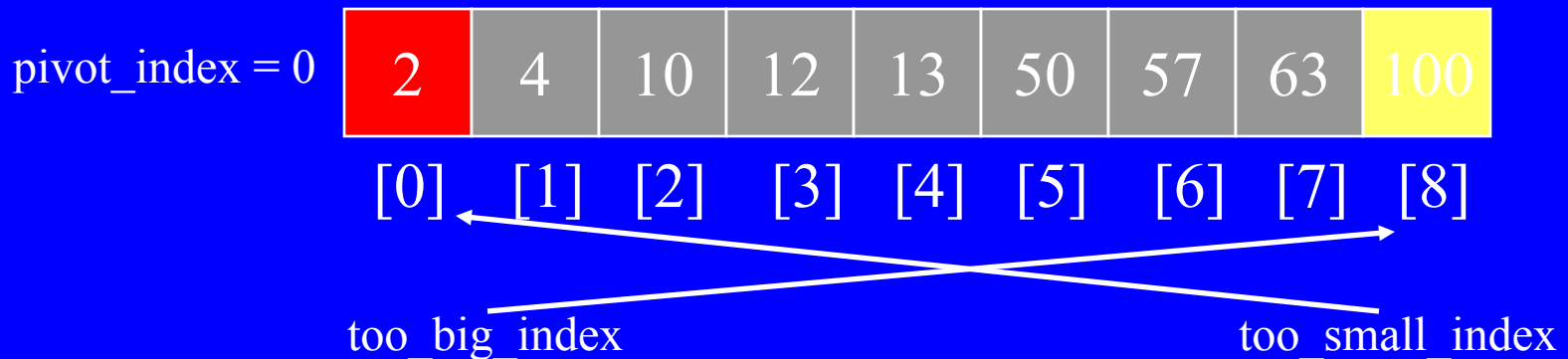
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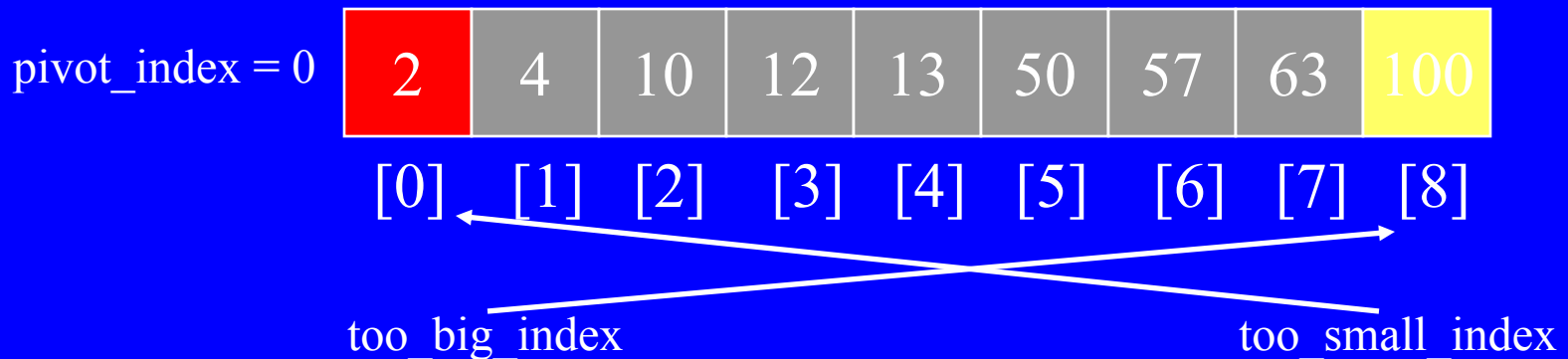
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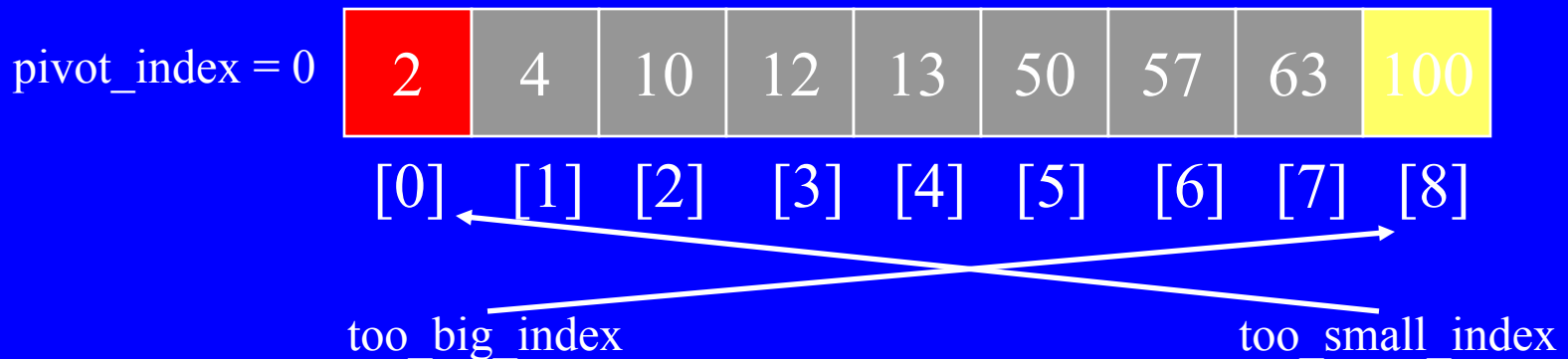
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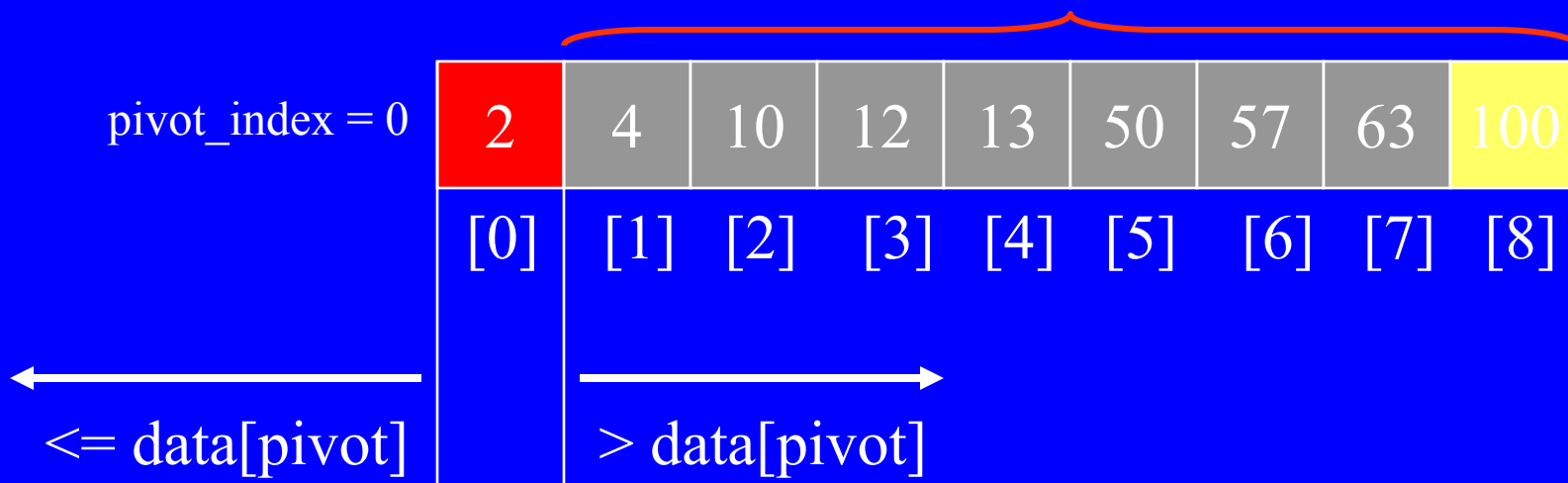
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4. While $\text{too_small_index} > \text{too_big_index}$, go to 1.
- 5. Swap $\text{data}[\text{too_small_index}]$ and $\text{data}[\text{pivot_index}]$



1. While $\text{data}[\text{too_big_index}] \leq \text{data}[\text{pivot}]$
 ++too_big_index
2. While $\text{data}[\text{too_small_index}] > \text{data}[\text{pivot}]$
 --too_small_index
3. If $\text{too_big_index} < \text{too_small_index}$
 swap $\text{data}[\text{too_big_index}]$ and $\text{data}[\text{too_small_index}]$
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- 5. Swap $\text{data}[\text{too_small_index}]$ and $\text{data}[\text{pivot_index}]$



Quicksort Analysis

- Assume that keys are random, uniformly distributed.
- Best case running time: $O(n \log_2 n)$
- Worst case running time?
 - Recursion:
 1. Partition splits array in two sub-arrays:
 - one sub-array of size 0
 - the other sub-array of size $n-1$
 2. Quicksort each sub-array
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- What can we do to avoid worst case?

Improved Pivot Selection

Pick median value of three elements from data array:
 $\text{data}[0]$, $\text{data}[n/2]$, and $\text{data}[n-1]$.

Use this median value as pivot.

Improving Performance of Quicksort

- Improved selection of pivot.
- For sub-arrays of size 3 or less, apply brute force search:
 - Sub-array of size 1: trivial
 - Sub-array of size 2:
 - if($\text{data}[\text{first}] > \text{data}[\text{second}]$) swap them
 - Sub-array of size 3: left as an exercise.