

String Matching Algorithms

Algorithms Project

14012402-4

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• Project objectives:

This project aims to present 3 different data structures to implement 3 different string matching algorithms (KMP, Naïve, and Longest common subsequence) on the same data, for analyzing and comparing the overall performances of each algorithm.

• Programming Language:

Python.

• Project specifications:

For this project, we implement the following 3 String Matching Algorithms:

• Naive string matching algorithm:

algorithm pseudocode:

- Input: two strings txt, pat
- Output: the index in which a pattern (pat) match has been found in the text (txt).

Naïve_String_Matching(txt, pat)

- 1) n = length(txt)
- 2) m = length(pat)
- 3) for i = 0 to (n-m)
- 4) if pat[1...m] = txt[i+1....i+m];
- 5) print "Match found at " i

• Longest Common Subsequence string matching algorithm:

algorithm pseudocode:

LCS-LENGTH (X,Y)

- 1) m = X.length
- 2) n = Y.length
- 3) let b[1...m,1...n] and c [0..m,0..n] be new tables
- 4) for I = 1 to m
- 5) c[I,0] = 0
- 6) for j = 0 to n
- 7) c[I,0] = 0
- 8) for I = 1 to me
- 9) for i = 1 to n
- 10) if X == Y
- 11) c[I,j] = c[i-1,j-1] + 1
- 12) b[I,j] = c[i-1,j-1] + 1
- 13 elseif c[i-1, j] > c[I,j-1]
- 14) c[I,j] = c[i-1,j]
- 15) b[I,j] = c[i-1,j]
- 16) else c[I,j] = c[I,j -1]
- 17) b[I,j] = c[I,j -1]
- 18) return c and b

• KMP string matching algorithm:

algorithm pseudocode:

COMPUTE- PREFIX- FUNCTION (P)

- 1. $m \leftarrow length [P] //p' pattern to be matched$
- $2.\Pi[1] \leftarrow 0$
- $3. k \leftarrow 0$
- 4. for q ← 2 to m
- 5. do while k > 0 and $P[k + 1] \neq P[q]$
- 6. do $k \leftarrow \Pi[k]$
- 7. If P[k + 1] = P[q]
- 8. then $k \leftarrow k + 1$
- 9. $\Pi[q] \leftarrow k$
- 10. Return Π

KMP-MATCHER (T, P)

- 1. $n \leftarrow length [T]$
- 2. $m \leftarrow length [P]$
- 3. II← COMPUTE-PREFIX-FUNCTION (P)
- 4. $q \leftarrow 0$ // numbers of characters matched
- 5. for $i \leftarrow 1$ to n // scan S from left to right
- 6. do while q > 0 and $P[q + 1] \neq T[i]$
- 7. do $q \leftarrow \Pi[q]$ // next character does not match
- 8. If P[q + 1] = T[i]
- 9. then $q \leftarrow q + 1 // \text{ next character matches}$
- 10. If q = m // is all of p matched?
- 11. then print "Pattern occurs with shift" i m
- 12. $q \leftarrow \Pi[q]$

• Project specifications(cont.):

We present the following 3 different data structures to implement each of the algorithms:

- **3. Hash table:** We used this data structure because they allow for fast lookups and can store large amounts of data. They also provide constant time access to elements, which is important for string matching algorithms that need to quickly find matches.
- **2. List:** Lists are a good choice for string matching algorithms because they are easy to traverse and can store large amounts of data. Additionally, lists can be sorted, which is useful for finding matches quickly.
- 3. Linked List: Linked lists are a good choice for string matching algorithms because they allow for fast insertion and deletion of elements, which is important when dealing with large datasets. Additionally, linked lists can be traversed quickly, which is important when searching for matches.

• README:

• Required Libraries:

Time, pandas

• Data's file:

We have three file contains data. We use "both_covid_data" file.

• **README**(cont.):

• Project Files:

The main file (StringMatchingAlgo), which contains as well as the data file, and the Project main report, the following three files:

1. Naïve_Algo:

This file contains 3 files, each present a different data structure to implement the Naive String Matching algorithm (Same data used):

1. Naïve Algo – List: (.py)

In this file, data will be read from the given file and stored in a data frame. A method named naive_string_match() will search for a pattern match in the data stored in the data frame, and return the indices for each pattern match has been found in a List named matches.

2. Naïve Algo – Linked List: (.py)

This file contains 2 classes (Node, Linked List), to create a linked list that contains nodes that hold data elements from the data frame, and a pointer to the next element. Linked List class contains 3 methods: append(), to add new nodes, printList(), to print the linked list content, and method extract(), which aims to extract the data from each node to be send to the method named naive_string_match(), which aims to search -in each data element - for a pattern matching and return the index in which it has been found.

3. Naïve Algo – Hash Table: (.py)

In this file the data will be stored from the data frame in a Hash Table, and it contains 2 methods: createHashTable() which create a hash table of all the substrings of the given pattern, and searchPattern() method which searches for all occurrences of the pattern (Naïve algorithm) in the given data. Method accepts each data element stored in the hash table and returns the index in which a pattern match was found.

• **README**(cont.):

2. KMP algo:

This file contains 3 files, each present a different data structure to implement the KMP String Matching algorithm (Same data used):

1. KMPList: (.py)

In this file there are some methods:

- 1) readlist: for read a data but we do not use
- 2,3) KMP and computeLPSArray: algorithm's method
- 4) read_csv: we use it for a read data

2. KMPLinkedList: (.py)

In this file there are a Node class and KMPSearch method for implement KMP algorithm. For read data we use a read_csv method which is convert a csv file to data frame and we use a pandas library here.

3. KMPHashTable: (.py)

This file contains same methods in KMPList file, but here we use a hash table data structure.

3. Longest algo:

This file contains 3 files, each present a different data structure to implement the longest String Matching algorithm (Same data used):

1. Longest_List: (.py)

in the code of the longest list, first, I created a data frame to read the data from a file, then I created a code to join all the elements to the row, then I defined two variables to read the lengths and defined an array to store the dp values, then I applied the following steps build L[m+1][n+1] in bottom up fashion. Thus, the letters will be stored one by one, in the event that the next letter in x and y is the same, meaning the current letter is part of the longest, but if it is not, it will search for the largest number of the two, then it will move to the direction of the largest value.

• **README**(cont.):

3. Longest algo (cont.):

2. Longest_Linkedlist: (.py)

In the longest LinkedList code, also, I created a data frame to read data from a file, then I created code to join all the elements to the row Next, create a node class, define the node, and enter the data In linked list class contents a Nood object I also added a function to initialize the header, so that it prints the contents of the list starting from the header, after that I created a method to return the length of the list, and I also created a method to return the longest string between the two strings using LinkedList

3. Longest_Hashtable: (.py)

In the longest HashTable code, also, I created a data frame to read data from a file, then I created code to join all the elements to the row.

First, I created a table to store the results of the sub-problems, then it would store the lcs string from bottom to top, and it would find the length of the LCs. Then, create a character array to store the lcs string

If the current letter in X and Y is the same, then the current letter is part of

the LCS, and if it is not, search for the larger number of the two and go to the direction of the larger value.

Python-Codes

• Screenshots was taken from each python code has been written shown below.

Longest List code:

```
index = L[m][n]

lcs=["] * (index+1)

lcs[index] = ""

implication in the i > 0 and j > 0:

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```

Longest HashTable code:

```
index = dp[m][n]
ics = [--] * index

i, j = m, n

while i > 0 and j > 0:
    if str1[i - 1] == str2[j - 1]:
    lcs[index - 1] = str1[i - 1]
    i - 1
    j - 1
    index -= 1
elif dp[i - 1][j] > dp[i][j - 1]:
    i -= 1
else:
    j -= 1

return "".join(lcs)

end_time = time.perf_counter()

print("Time taken for implementing (Longest String Matching algorithm) using Hash Table:",end_time-start_time)
```

Longest linked list code:

```
while (temp):
        print (temp.data)
        temp = temp.next
def getLength(self):
    temp = self.head
    count = 0;
    while (temp):
        temp = temp.next;
    return count:
    if m == 0 or n == 0:
    elif X[m-1] == Y[n-1]:
        node = Node(X[m-1])
        if self.head is None:
            self.head = node
            current_node = self.head
            while current node.next is not None:
```

```
current_node = self.head

definition

definition

current_node = self.head

definition

definitio
```

KMP linked list code:

```
for i in range(M):
    curr = Node(pat[i])
    prev.next = curr
    prev = curr
# create linked list of text characters
head2 = Node(None) # dummy node to mark beginning
prev = head2
for i in range(N):
    # create a new node for every character of text
    curr = Node(txt[i])
    prev.next = curr
i, j, count= 0, 0, 0
while i < N:
    # if characters match then move ahead in both lists
if (head2.data == head1.data):
        count += 1
        head2=head2.next
        head1=head1.next
   else:
if (j != 0):
j=0
        else:
i+=1
            head2=head2.next
         if (count == M):
count += 1
```

```
def read_csv():
    # Read the CSV file into a DataFrame
    df = pd.read_csv("both_covid_data.csv")
    df = df.astype(str)
    df["joined_row"] = df.apply(lambda row: ''.join(row), axis=1)
    # Define the target string
target = "0010"
    # Initialize a variable to store the result
    result = -1
    # Iterate through the joined_row column of the DataFrame
for i, s in enumerate(df["joined_row"]):
         col=KMPSearch(s,target)
         if col!=-1:
             result = i
    if result != -1:
        print("Match found at index", result," at col",col)
         print("No match found.")
read_csv()
end_time = time.perf_counter()
print("Time taken in KMP Linked list:", end_time - start_time)
```

KMP list code:

```
def KMP(pat, txt):
    M = len(pat)
     # create lps[] that will hold the longest prefix suffix
     lps = [0]*M
     j = 0 # index for pat[]
    # Preprocess the pattern (calculate lps[] array)
computeLPSArray(pat, M, lps)
    while (N - i) >= (M - j):
    if pat[j] == txt[i]:
              i += 1
               j += 1
              print("Found pattern at index " + str(i-j))
j = lps[j-1]
         elif i < N and pat[j] != txt[i]:
               # they will match anyway if j != 0:
                    j = lps[j-1]
               else:
i += 1
def computeLPSArray(pat, M, lps):
    len = θ # length of the previous longest prefix suffix
     lps[0] = 0 # lps[0] is always 0
          if pat[i] == pat[len]:
               len += 1
               lps[i] = len
```

```
# This is tricky. Consider the example.
# AAACAAAA and i = 7. The idea is similar
                               len = lps[len-1]
                               # Also, note that we do not increment i here
                                lps[i] = 0
               # Read the CSV file into a DataFrame

df = pd.read_csv("both_covid_data.csv")
               df = df.astype(str)
               # Join all the elements in each row with no separator
df["joined_row"] = df.apply(lambda row: ''.join(row), axis=1)
               # Define the target string
target = "0010"
               result = -1
            # Iterate through the joined_row column of the DataFrame
for i, s in enumerate(df["joined_row"]):
121
                    col=KMP(target, s)
                     if col!=-1:
                    # If a match is found, store the index in the result variable
    result = i
               if result != -1:
    print("Match found at index", result," at col",col)
                     print("No match found.")
          read_csv()
          end_time = time.perf_counter()
          print("Time taken in KMP List:", end_time - start_time)
```

KMP Hash table code:

```
# -*- coding: utf-8 -*-
"""

Created on Sat Jan 28 18:24:23 2023

@author: ruba balubaid

"""

import time
inport pandas as pd;

# start = time.process_time_ns()

start_time = time.perf_counter()

# price = open("both_covid_data.txt", "r")

text = []
for in myFile:
    text.append(str(i))
    myFile.close()
    return text

text = readlist()

# def KMP(text, pattern):
    n = len(text)
    m = len(pattern)

# create a hash table to store the index of pattern
hash_table = [0] * 256

# fill the hash table
for i in range(m):
    hash_table[ord(pattern[i])] = i + 1

# initialize lps array and variables
lps = [0] * m
j, i = 0, 0
```

```
while i < n:
# if characters match, increment both pointers
if text[i] == pattern[j]:
    i += 1
    j += 1

# if j is equal to length of pattern, we have found a match.
if j == m:
    print("Pattern found at index " + str(i-j))

# reset j to lps value
    j = lps[j-1]

# mismatch after j matches
elif i < n and text[i] != pattern[j]:

# Do not match lps[0..lps[j-1]] characters, they will match anyway
if j != 0:
    j = lps[j-1]

else:
    i += 1

return -1

def read_csv():
# Read the CSV file into a DataFrame
df = pd.read_csv("both_covid_data.csv")
df = df.astype(str)
#print(len(df))
# Join all the elements in each row with no separator
df["joined_row"] = df.apply(lambda row: ''.join(row), axis=1)
# Define the target string
target = "0010"

# Initialize a variable to store the result
result = -1</pre>
```

```
# Iterate through the joined_row column of the DataFrame for i, s in enumerate(df["joined_row"]):

col=KMP(s,target)
    if col!=-1:
    # If a match is found, store the index in the result variable result = i
    break

# Print the result
    if result != -1:
        print("Match found at index", result," at col",col)
    else:
        print("No match found.")

read_csv()

read_csv()

end_time = time.perf_counter()

print("Time taken in KMP hash table:", end_time - start_time)

print("Time taken in KMP hash table:", end_time - start_time)
```

Naive list code:

```
# -*- coding: utf-8 -*-
"""

Created on Mon Jan 30 07:32:07 2023

duthor: itzha
"""

#importing the necessary libraries
import time
import pandas as pd

#creating a dataframe that read data from the given file.

df = pd.read_csv("both_covid_data.csv")

df = df.astype(str)

# Join all the elements in each row with no separator.

df["joined_row"] = df.apply(lambda row: ''.join(row), axis=1)

#Naive string matching algorithm to find patterns in data stored in a frame.
start_time = time.perf_counter()
def naive_string_match(dataframe, pattern):

# Initialize the matches list
matches = []
```

Naive linked list code:

```
# _*- coding: utf-8 -*-
"""

Created on Tue Jan 31 22:27:54 2023

@author: itzha
"""

import pandas as pd
import time

#Pattern = '0010'

# Class to create nodes that hold the data element, and a pointer to the next node.

class Node:

def __init__(self, data):
    self.data = data
    self.next = None

# Linked List class contains a node object, to create a linked list.

class LinkedList:
    def __init__(self):
    self.head = None

# method to add new node to the linked list

def append(self, new_data):

# create a new node using the given data and assign it to the head of the linked list if it is empty.

if self.head = None:
    self.head is None:
    self.head is None:
    self.head = Node(new_data)

# else, traverse till the last node and insert the new_node there.

else:

last = self.head

while (last.next):

last = last.next

last.next = Node(new_data)
```

```
#creating a dataframe that read data from the given file.

#f = pd.read_csv("both_covid_data.csv")

#f = pd.read_csv("both_covid_data.csv")

#f = df.astype(str)

#f = pd.read_csv("both_covid_data.csv")

#f = pd.read_csv("both_covid_data.csv")
```

Naive hash table code:

• Sample Output:

```
Pattern found at index 1
Pattern found at index 5
Pattern found at index 6
Pattern found at index 2
Pattern found at index 5
Pattern found at index 3
Pattern found at index 1
Pattern found at index 2
Pattern found at index 1
Pattern found at index 5
Pattern found at index 5
Pattern found at index 2
Pattern found at index 5
Pattern found at index 6
Pattern found at index 2
Pattern found at index 3
Pattern found at index 2
Pattern found at index 5
Pattern found at index 2
Pattern found at index 5
Pattern found at index 1
Pattern found at index 1
Time taken for implementing (Naive String Matching
algorithm) using Hash Table: 0.008225399999901128
```

This screenshot is a part of the output from running (Naive Algo – Hash Table) python file.

as shown, the output will be the index in which a pattern match has been found, and that's for every data element (column by column) in the hash table.

Results

&

Analysis

 Comparison and analysis for the overall performances for each algorithm as well as the data structures, shown below.

• Device specifications:

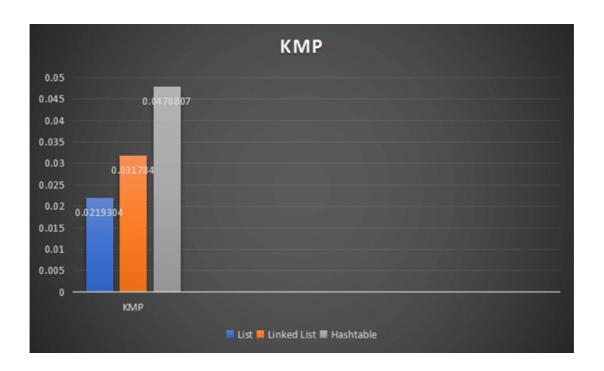
MacBook Pro 2020.

- M1 chip memory
- 16 gigabyte storage
- SSD disk 256 gigabyte
- Mac OS operating system

• Data size:

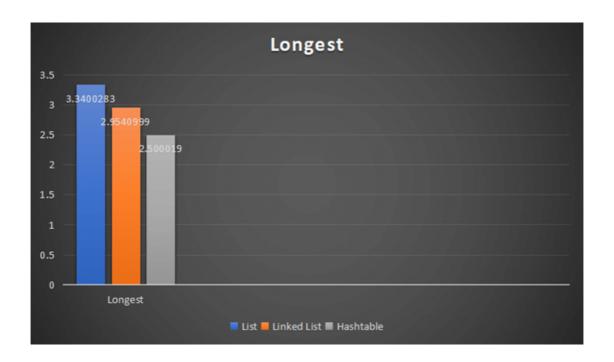
Data from both_covid_data.cvs file, its size equals 2647.

• Reuslts and analysis:

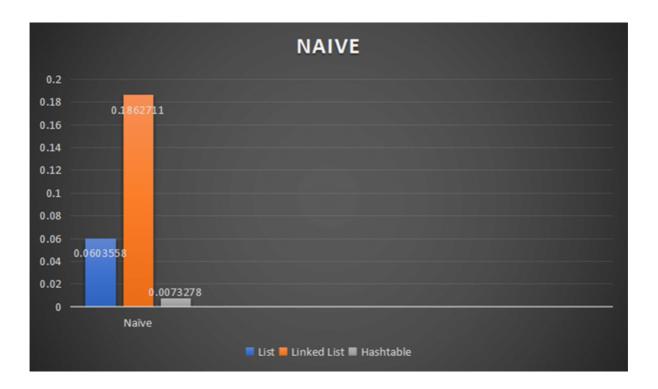


List is the fastest in KMP because it took less time in the implementation process 0.0219304. and the list faster than the linked list of data structures because they are more efficient at searching for patterns, List data structures use an array of elements that can be searched in a linear fashion, while linked list data structures require traversing the entire list to find a pattern, The linear search of the list data structure is much faster than the traversal of the linked list structure.

and faster than hash table because they can quickly traverse through the list of characters in the pattern to find a match, Hash tables require more time to search for a particular character in the pattern, as they must hash each character and then compare it to the stored value. List data structures can quickly traverse through the list of characters and find a match, making them faster than hash tables for KMP string matching.

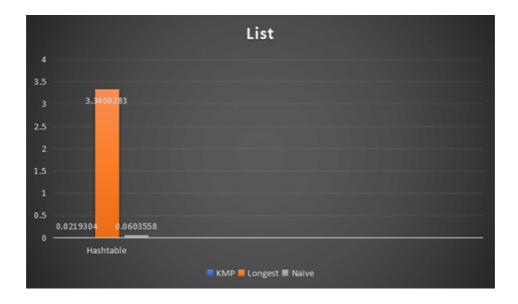


hash table fastest in longest because it took less time in the implementation process 2.500019. Hash tables are faster than lists because they use a hashing algorithm to quickly locate the desired string. This means that instead of having to search through an entire list, the hash table can quickly locate the desired string by using its hash value. This makes it much faster than searching through a list, which requires linear time complexity, and faster than linked list because they allow for constant time lookups. This means that when searching for a string, the algorithm can quickly determine if the string is present in the hash table without having to traverse through a linked list. Additionally, hash tables can store more data than linked lists, which allows for more efficient storage and retrieval of data.

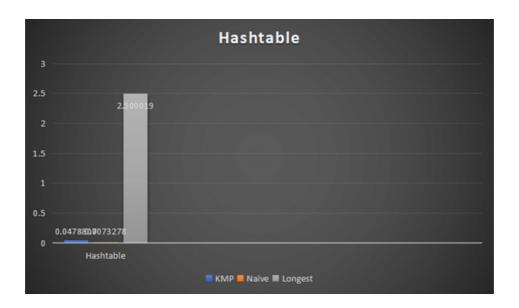


hash table fastest in naive because it took less time in the implementation process 0.0073278. Hash tables are faster than linked lists in naive string matching algorithms because they allow for faster lookups. Hash tables use a hashing function to map keys to values, which makes it easier and faster to find the desired value. Linked lists, on the other hand, require linear search time, which can be slow if the list is long, and faster than lists in naive string matching algorithms because they allow for faster lookups. Hash tables use a hashing function to map a key to an index in the table, which allows for constant time lookup of the value associated with the key. Lists, on the other hand, require linear time lookup since each element must be searched through sequentially. This makes hash tables much more efficient when searching for a specific value.

(comparing between the same data structure used to implement each algorithm)

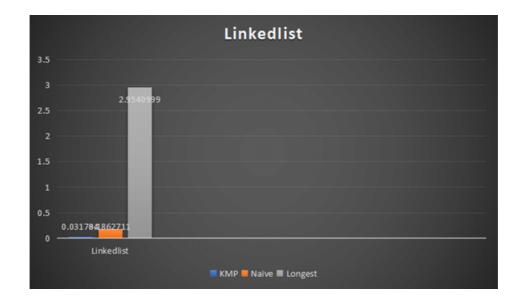


KMP is faster in the list data structure because it takes 0.0219304 for execute and The time complexity of the KMP string matching algorithm using a List is O(n). This is because the algorithm only needs to iterate through the list once to find a match, and it does not need to perform any additional operations.



naive is faster in the hash table data structure because it takes 0.0073278 for execute and The time complexity of a naive string matching algorithm using a hash table is O(n). This is because the algorithm must iterate through each character in the string to generate a hash value, and then compare the generated hash value with the stored hash values in the table.

(comparing between the same data structure used to implement each algorithm)



KMP is faster in the linked list data structure because it takes 0.031784 for execute and the time complexity of the KMP string matching algorithm using a linked list is O(n+m), where n is the length of the string and m is the length of the pattern.

• Group Work Report:

	Ruba Balubaid	Hadeel Alnasiri	Yara Al similan	Noor Alhashmi	Shaden Anagreh
Naive codes (3 data structures)		/			
KMP codes (3 data structures)	•				
LCS codes (3 data structures)					•
Comparisons			✓		
Project Report	•	•		•	
Project presentation	•				