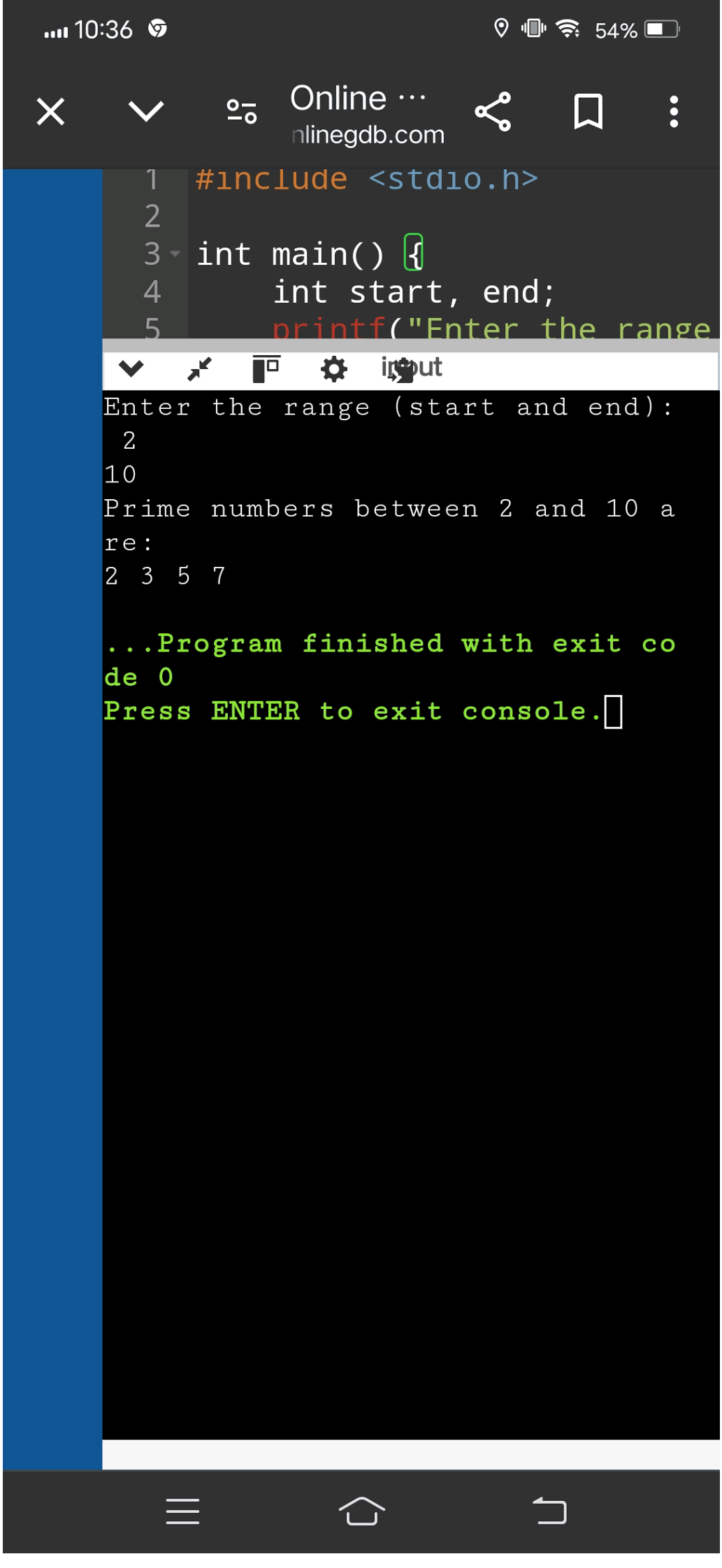
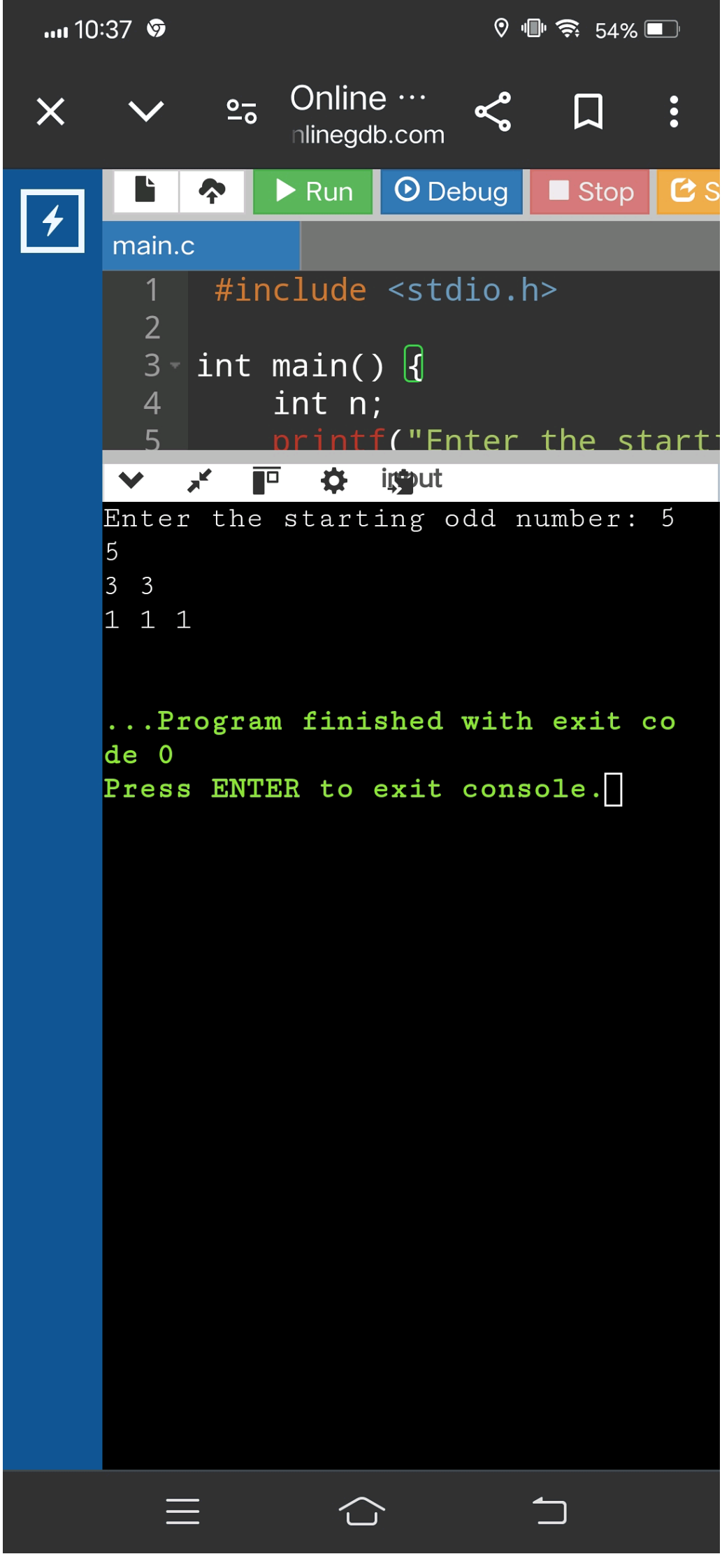
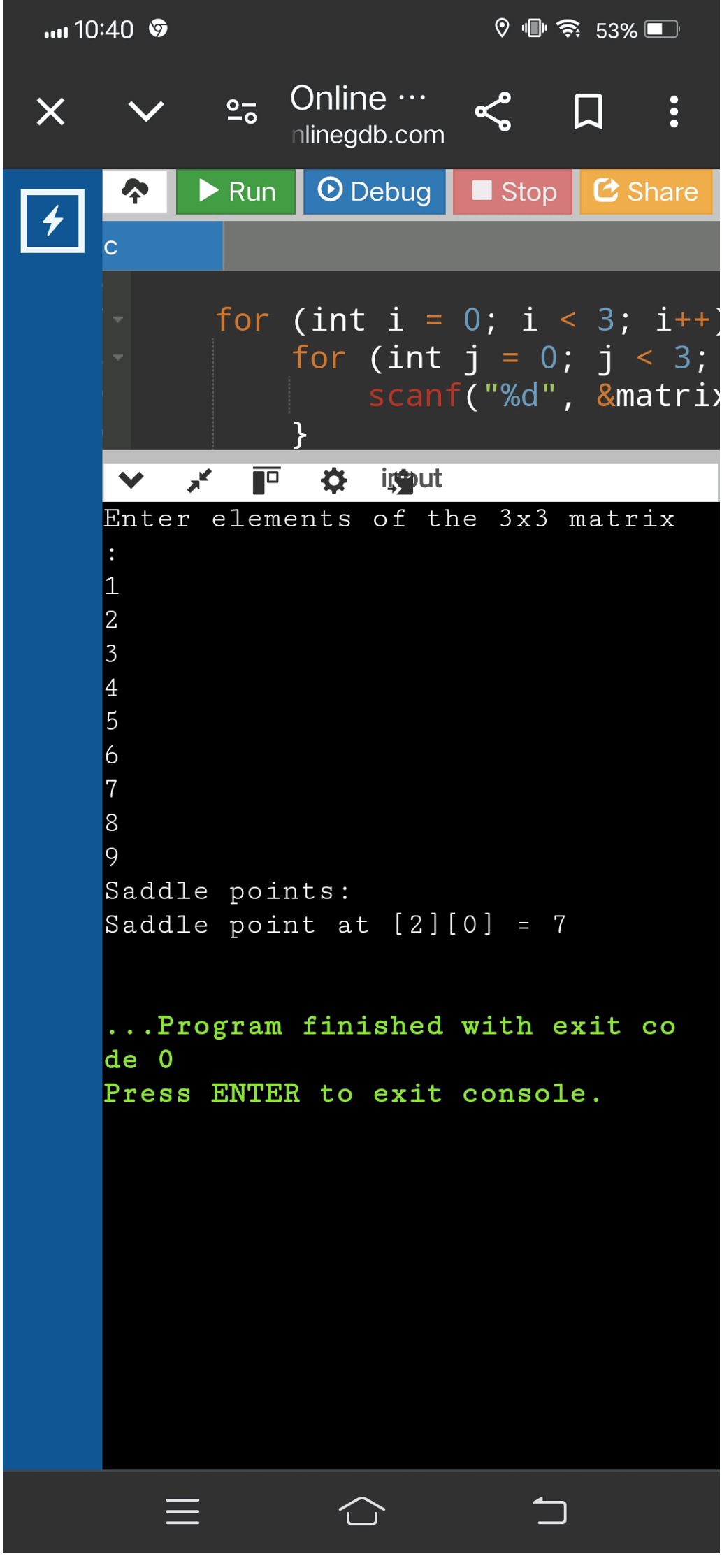
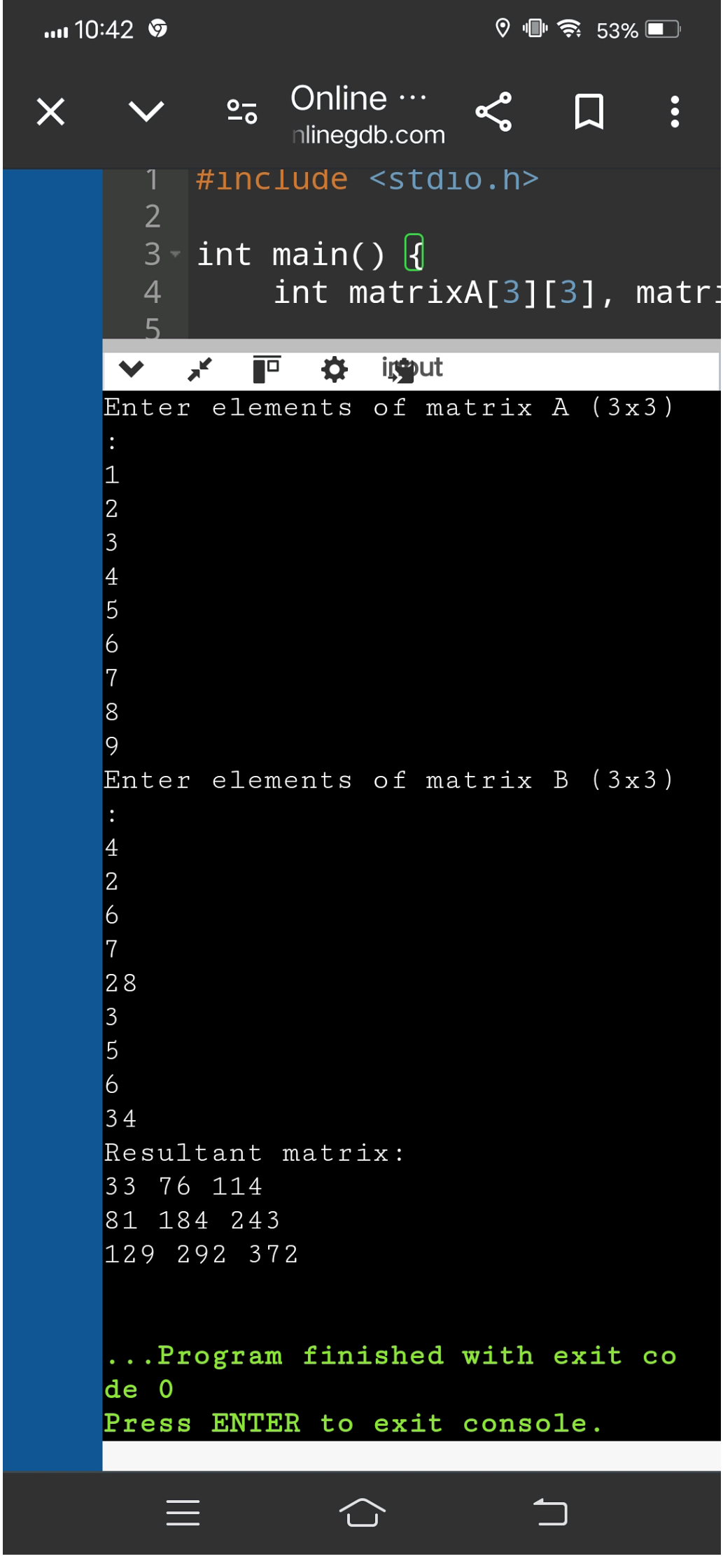
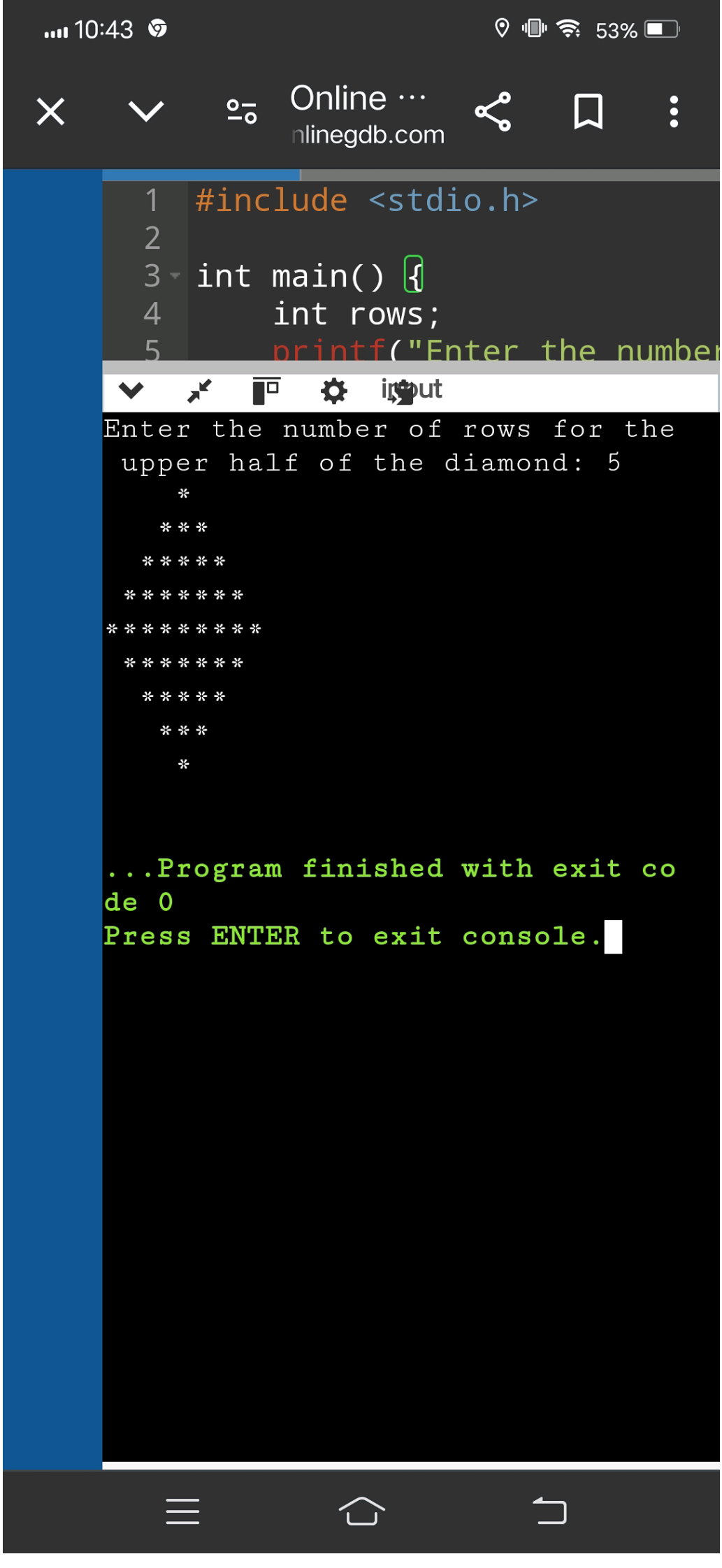

10:36
54%
Online ···
nlinegdb.com
1 #include <stdio.h>
2
3 int main() {
4 int start, end;
5 printf("Enter the range
input
Enter the range (start and end):
2
10
Prime numbers between 2 and 10 a
re:
2 3 5 7
...Program finished with exit co
de 0
Press ENTER to exit console.


10:37
54%
Online ···
nlinegdb.com
Run
Debug
Stop
main.c
1 #include <stdio.h>
2
3 int main() {
4 int n;
5 printf("Enter the start
input
Enter the starting odd number: 5
5
3 3
1 1 1
...Program finished with exit co
de 0
Press ENTER to exit console.


10:40
53%
Online ···
nlinegdb.com
Run
Debug
Stop
Share
c
for (int i = 0; i < 3; i++)
for (int j = 0; j < 3;
scanf("%d", &matrix
}
input
Enter elements of the 3x3 matrix
:
1
2
3
4
5
6
7
8
9
Saddle points:
Saddle point at [2][0] = 7
...Program finished with exit co
de 0
Press ENTER to exit console.


10:42
53%
Online ···
nlinegdb.com
1 #include <stdio.h>
2
3 int main() {
4 int matrixA[3][3], matri
5
input
Enter elements of matrix A (3x3)
:
1
2
3
4
5
6
7
8
9
Enter elements of matrix B (3x3)
:
4
2
6
7
28
3
5
6
34
Resultant matrix:
33 76 114
81 184 243
129 292 372
...Program finished with exit co
de 0
Press ENTER to exit console.


10:43
53%
Online ···
nlinegdb.com
1 #include <stdio.h>
2
3 int main() {
4 int rows;
5 printf("Enter the numbe
input
Enter the number of rows for the
upper half of the diamond: 5
*
***
*****
****
****
****
*****
***
*
...Program finished with exit co
de 0
Press ENTER to exit console.