# Computer Vision

Ruba Alsulami -2110618

## Content

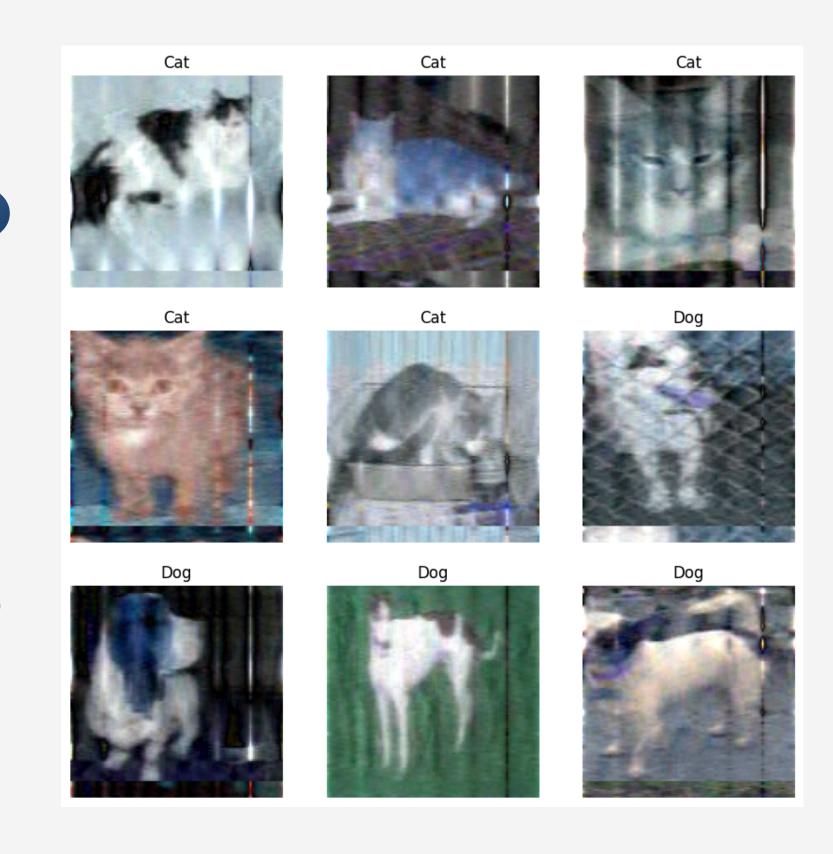
- 1. Preprocessing on motion blur images
- 2. Preprocessing on salt-pepper noise images
- 3. Augmentation
- 4. Model & Training
- 5. Results

## Motion Blur Preprocessing

For motion blur we used implements Wiener filtering to reduce motion blur in color images by applying a motion blur PSF and processing each color channel separately. This method leverages frequency domain techniques for improved image restoration.

#### Two parameters are defined:

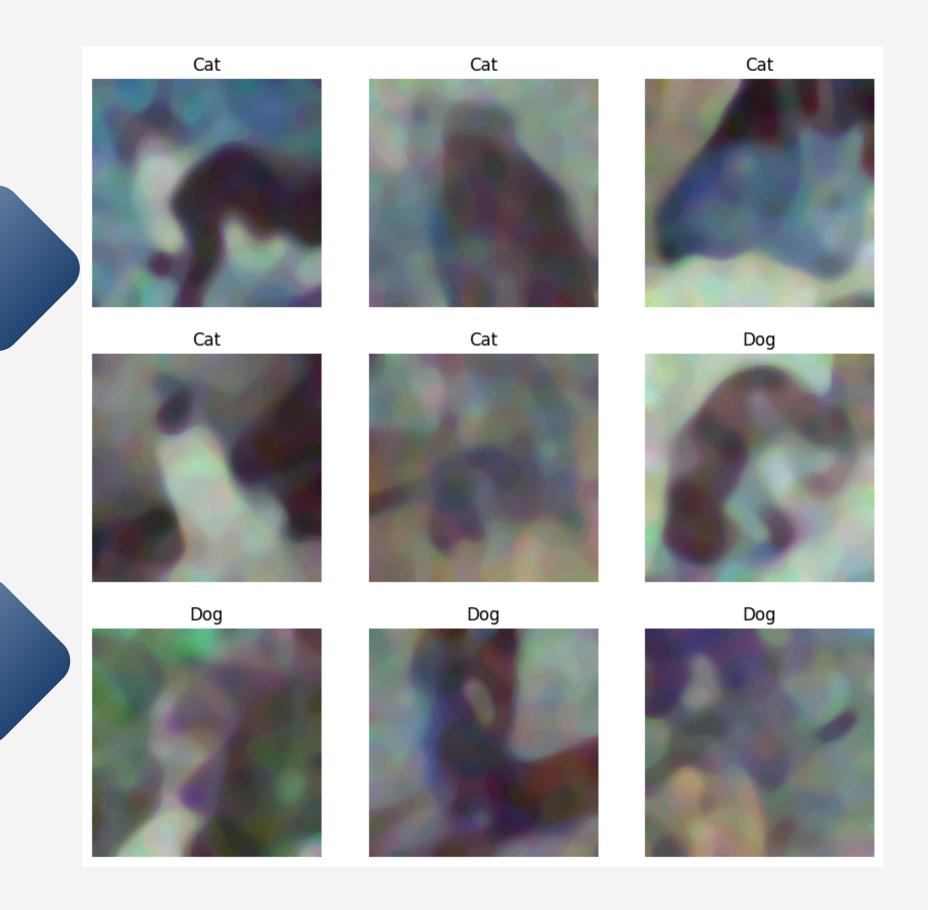
- The size of the kernel (20x20 pixels) which determines the extent of the blur.
- The angle of the motion blur (0 degrees in this case, indicating horizontal motion).



## Salt-Pepper Noise Preprocessing

We used median filter to process images affected by salt-and-pepper noise.

- We set the kernel size to 9, meaning that for each pixel, the filter considers a 9x9 window of neighboring pixels.
- The filtering process is applied iteratively 4 times. Each iteration refines the result further, allowing the filter to more effectively eliminate noise.



## Augmentation

```
train_datagen = ImageDataGenerator(
    rescale=1.0/255,
    rotation_range=20,
    width_shift_range=0.2,
    height_shift_range=0.2,
    shear_range=0.2,
    zoom_range=0.2,
    horizontal_flip=True,
    fill_mode='nearest'
```

## Model & Training

#### **Model Architecture**

Consists of 3 Blocks, each of them contains:

- 2 Conv2D layer
- Batch Normalization Layer
- Maxpooling Layer
- Dropout (probability of 0.3)

#### For the classification head:

- 2 Dense layers with 128 hidden units
- Dropout layers (probability of 0.5) after each dense layer

#### **Training Process**

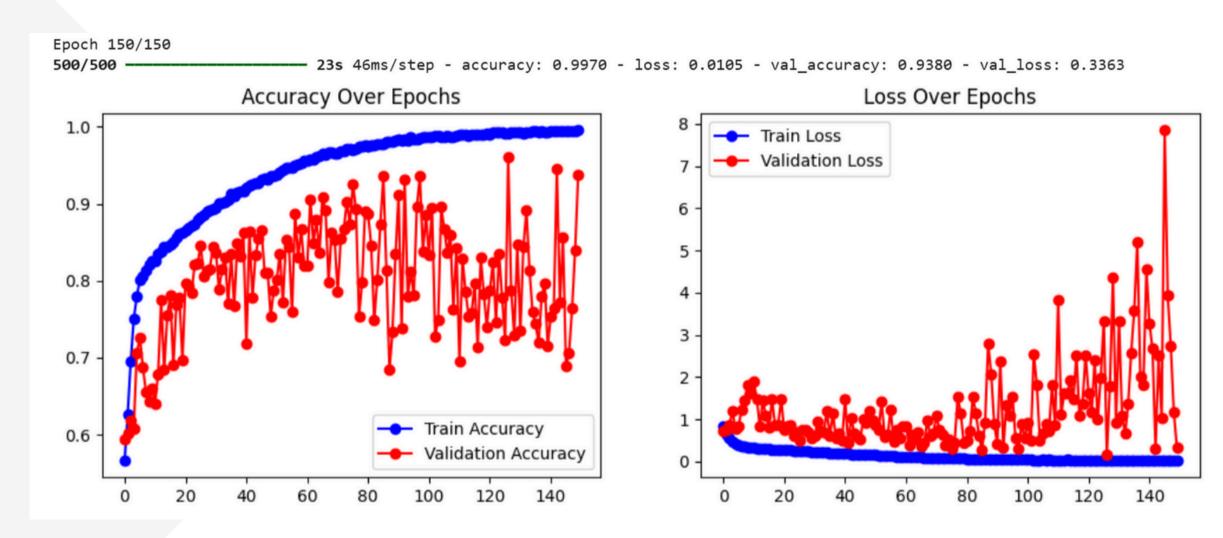
- Learning rate 0.00001.
- Trained on 150 epoch

```
# Define the CNN model
model = Sequential([
    # First block
   Conv2D(32, (3, 3), activation='relu', padding='same', input_shape=(img_size, img_size, 3)),
   Conv2D(32, (3, 3), activation='relu', padding='same'),
    BatchNormalization(),
   MaxPooling2D((2, 2)),
    Dropout(0.3),
    # Second block
   Conv2D(64, (3, 3), activation='relu', padding='same'),
   Conv2D(64, (3, 3), activation='relu', padding='same'),
    BatchNormalization(),
   MaxPooling2D((2, 2)),
    Dropout(0.3),
    # Third block
    Conv2D(128, (3, 3), activation='relu', padding='same'),
   Conv2D(128, (3, 3), activation='relu', padding='same'),
   BatchNormalization(),
   MaxPooling2D((2, 2)),
   Dropout(0.3),
    # Fully connected layers
    Flatten(),
   Dense(128, activation='relu'),
   Dropout(0.5),
   Dense(1, activation='sigmoid') # Binary classification
```





## **Training**





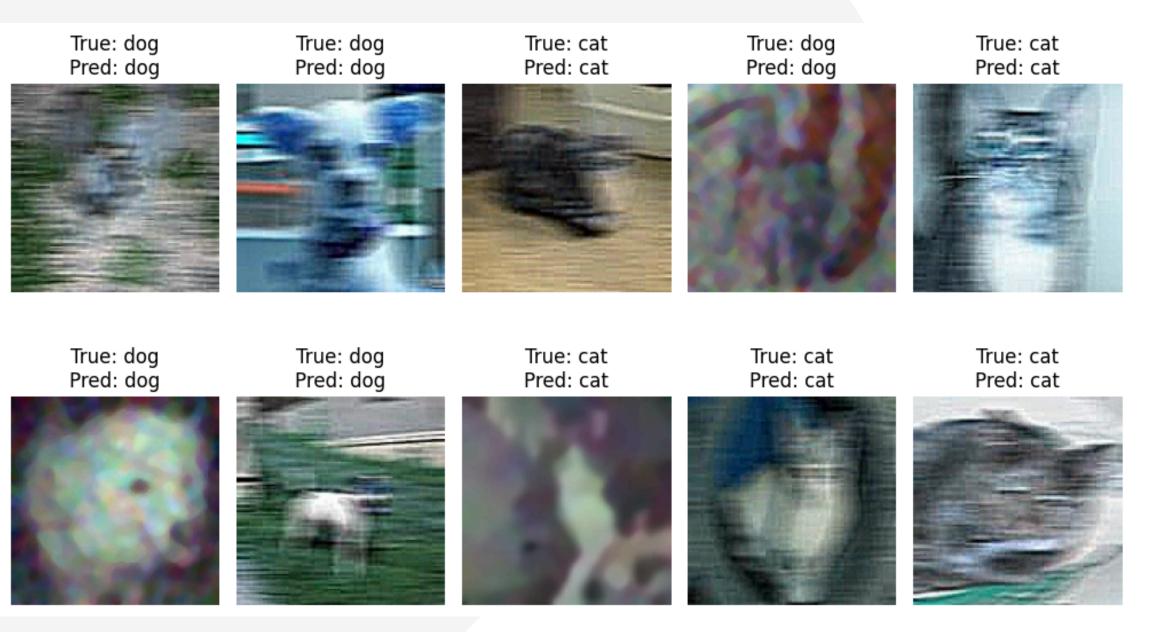
#### Validation

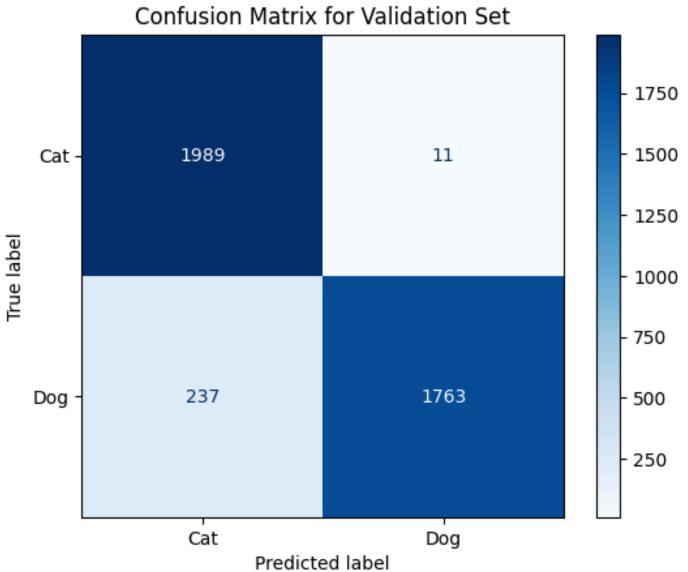
125/125 ----- 1s 10ms/step - accuracy: 0.9830 - loss: 0.0834

Accuracy: 0.9380

Loss: 0.3363

## Results





## Thanks