## Console:

## Req - 001:

If stateDataParameters.currentState is set to CONFIGURED

Send terrainMissionParameters, launcherMissionParameters,
rocketDataParameters and stateDataParameters to the controller

## Req - 002:

If stateDataParameters.currentState is set to LAUNCH Send stateDataParameters to the controller

## Req - 003:

stateDataParameters.currentState cannot be moved from RETURN or SHUTDOWN unless stateDataParameters.currentState has been received and is of the state LAUNCH