

# Lecture 7: Logical Agents

Davide Grossi

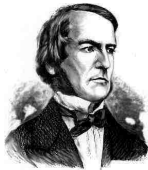
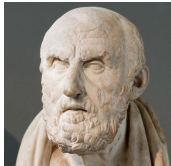


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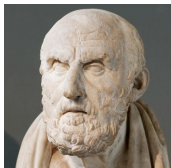
# PART I

## Propositional Logic Recap

# Propositional logic

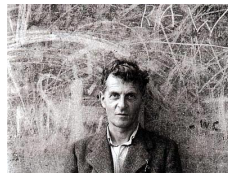
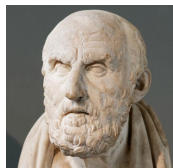


# Propositional logic



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Modern (*mathematical*) logic started with George Boole (*The Mathematical Analysis of Logic*, 1848).

**Propositional (or Boolean) logic** is what enabled the birth of computer science (Claude Shannon, *A Symbolic Analysis of Relay and Switching Circuits*, 1938).

## Syntax of PL: Examples

**QUESTION** Which of these are sentences of the language of PL?

- ▶  $P$
- ▶  $(P)$
- ▶  $P \vee Q$
- ▶  $((P \Rightarrow Q) \wedge \neg Q) \Rightarrow \neg P$
- ▶  $(( ))$
- ▶  $(P \wedge Q) \vee$
- ▶  $(P \neg \Rightarrow Q)$

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**QUESTION** What are these rules?

$p$	$\neg p$	$p$	$q$	$p \wedge q$	$p \vee q$	$p \Rightarrow q$	$p \Leftrightarrow q$
1	0	1	1	1	1	1	1
1	0	1	0	0	1	0	0
0	1	0	1	0	1	1	0
0	1	0	0	0	0	1	1

where 1 stands for *true* and 0 for *false*.



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A sentence  $\alpha$  follows logically (is a **logical consequence**) of the set of sentences  $KB$  iff  $\boxed{?}$   $\alpha$  is true in every model in which  $KB$  is true

- ▶ In symbols,  $KB \models \alpha$
- ▶ In other words,  $KB \models \alpha$  iff  $M(KB) \subseteq M(\alpha)$ , where  $M(\alpha)$  denotes the set of all models that make  $\alpha$  true, and  $M(KB)$  the set of models that make  $KB$  true
- ▶ ... or,  $KB$  **entails**  $\alpha$  iff any model of  $KB$  is also a model of  $\alpha$

## Techniques for checking entailment (i.e., whether $KB \models \alpha$ )

- ▶ **Model checking**

- ▶ Truth table enumeration. Build all truth-tables for the symbols in  $KB$  and  $\alpha$  and check the entailment

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- Truth table enumeration. Build all truth-tables for the symbols in  $KB$  and  $\alpha$  and check the entailment
- Search algorithm for **satisfiability** ( $\sim$  search for CSP)
  - QUESTION How can you check entailment by checking satisfiability?
  - $KB \models \alpha$  iff  $(\bigwedge KB) \wedge \neg \alpha$  is unsatisfiable
- Heuristic search for satisfiability

## ► Inference (or theorem-proving)

- Proof search, that is, construct a chain of conclusions that leads to  $\alpha$  (proof) from the premises
- Can be done by standard search algorithms, where actions are applications of inference rules

# **PART II**

## Reasoning in PL: the model-checking way



## Brute force: truth table enumeration

**function** TT-ENTAILS?(KB, $\alpha$ ) **return** *true* or *false*

**inputs:** KB, a sentence in propositional logic

$\alpha$ , the query, a sentence in propositional logic

*symbols*  $\leftarrow$  a list of the proposition symbols in KB and  $\alpha$

**return** TT-CHECK-ALL(KB, $\alpha$ , *symbols*,{ })

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**function** TT-CHECK-ALL(KB, $\alpha$ , *symbols*, *model*)

**if** EMPTY?(*symbols*) **then**

**if** PL-TRUE?(KB,*model*) **then**

**return** PL-TRUE?( $\alpha$ ,*model*)

**else return** *true* // when KB is false, always return true

**else do**

$P \leftarrow$  FIRST(*symbols*)

$rest \leftarrow$  REST(*symbols*)

**return** (TT-CHECK-ALL(KB, $\alpha$ , *rest*, *model*  $\cup$  { $P$ })

**and** (TT-CHECK-ALL(KB, $\alpha$ , *rest*, *model*  $\cup$  { $\neg P$ }))



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**QUESTION** How does the algorithm perform?



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1. Eliminate  $\Leftrightarrow$  by replacing  $\alpha \Leftrightarrow \beta$  with  $(\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha)$

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3. Move  $\neg$  inside brackets using DeMorgan's laws
  - $(\neg B_{1,1} \vee P_{1,2} \vee P_{2,1}) \wedge ((\neg P_{1,2} \wedge \neg P_{2,1}) \vee B_{1,1})$



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4. Distribute  $\vee$  over  $\wedge$ 
  - $(\neg B_{1,1} \vee P_{1,2} \vee P_{2,1}) \wedge (\neg P_{1,2} \vee B_{1,1}) \wedge (\neg P_{2,1} \vee B_{1,1})$



## An algorithm to check satisfiability

Davis-Putnam-Logemann-Loveland (DPLL) algorithm

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A clause is true if any literal is true. A sentence is true if all clauses are true and is false if any clause is false.

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A **pure symbol** appears with the same "sign" in all clauses. e.g., In the three clauses  $(A \vee \neg B)$ ,  $(\neg B \vee C)$ ,  $(\neg C \vee A)$ , A and B are pure, C is impure. DPLL makes a pure symbol literal true.



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QUESTION Why would you do that?

### 3. *Unit clause heuristic:*

A **unit clause** only has one literal. In DPLL, clauses in which only one literal is not assigned *false* are also called unit clauses.

DPLL makes literals in unit clauses true.

## Davis-Putnam-Logemann-Loveland (DPLL) algorithm

**function** DPLL-SATISFIABLE?(*s*) **returns** *true/false*  
*clauses*  $\leftarrow$  the set of CNF clauses of *s*  
*symbols*  $\leftarrow$  a list of the proposition symbols in *s*  
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**function** DPLL(*clauses*, *symbols*, *model*) **returns** *true/false*

**if** every clause in *clauses* is *true* in *model* then **return** *true*

**if** a clause in *clauses* is *false* in *model* then **return** *false*

*P*, *val*  $\leftarrow$  FIND-PURE-SYMBOL(*symbols*, *clauses*, *model*)

**if** *P* is non-null **then**

**return** DPLL (*clauses*, *symbols* - *P*, *model*  $\cup$  {*P=val*})

*P*, *val*  $\leftarrow$  FIND-UNIT-CLAUSE(*symbols*, *clauses*, *model*)

**if** *P* is non-null **then**

**return** DPLL (*clauses*, *symbols* - *P*, *model*  $\cup$  {*P=val*})

*P*  $\leftarrow$  FIRST(*symbols*); *rest*  $\leftarrow$  REST(*symbols*)

**return** DPLL(*clauses*, *rest*, *model*  $\cup$  {*P=true*}) **or**

DPLL(*clauses*, *rest*, *model*  $\cup$  {*P=false*})





## SAT solvers

SAT solvers extend the basics of the DPLL algorithm in various ways in order to scale up to large problems, e.g.:

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- ▶ Limitation: cannot detect unsatisfiability in general
- ▶ QUESTION Why?

# WalkSAT

**function** WALKSAT(*clauses*, *p*, *max\_flips*) **returns** model  
  **inputs:** *clauses*, a set of clauses in propositional logic  
          *p*, the probability of a random move,  
          *max\_flips*, number of flips before giving up  
  
  *model*  $\leftarrow$  a random assignment of symbols in *clauses*  
  **for** *i* = 1 **to** *max\_flips* **do**  
    **if** *model* satisfies *clauses* **then return** *model*  
    *clause*  $\leftarrow$  random clause from *clauses*, false in *model*  
    **with probability** *p*  
      flip value of random symbol in *clause*  
    **else** flip the symbol in *clause* that  
      maximizes number of satisfied clauses  
  **return** *failure*



# Easy and hard problems

Some satisfiability problems are easier than others

- ▶ **Underconstrained** problems are easy
  - ▶ They have few clauses relative to the available symbols
  - ▶ e.g.  $(\neg D \vee \neg B \vee C) \wedge (B \vee \neg A \vee \neg C) \wedge (\neg C \vee \neg B \vee E) \wedge (E \vee \neg D \vee B) \wedge (B \vee E \vee \neg C)$
  - ▶ In this example with 5 clauses and 5 variables, 16 out of 32 assignments are solutions
- ▶ **Overconstrained** problems are likely to have no solution

# **PART III**

## Reasoning in PL: the theorem-proving way

## Inference rules

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- ▶ **Contraposition**

$$\frac{\alpha \Rightarrow \beta}{\neg \beta \Rightarrow \neg \alpha}$$

- ▶ Proof search can be more efficient than enumeration They typically ignore irrelevant propositions

## Proof by resolution: intuition

- ▶ From any two clauses (of a CNF) containing complementary literals (i.e., one is the negation of the other) infer a new clause (the so-called **resolvent**) not containing the complementary literals
- ▶ Apply such rule on all clauses of the *KB* until either there are no more complementary literals or you obtained an empty resolvent
- ▶ If an empty resolvent is obtained, that means the CNF is not satisfiable. Otherwise a model of the CNF can be built out of the simplified clauses

# Proof by resolution

## ► Unit resolution

$$\frac{\ell_1 \vee \dots \vee \ell_k \quad m}{\ell_1 \vee \dots \vee \ell_{i-1} \vee \ell_{i+1} \vee \dots \vee \ell_k}$$

where  $\ell_i$  and  $m$  are complementary literals.

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where  $\ell_i$  and  $m$  are complementary literals.

## ► (Full) Resolution

$$\frac{\ell_1 \vee \dots \vee \ell_k \quad m_1 \vee \dots \vee m_n}{\ell_1 \vee \dots \vee \ell_{i-1} \vee \ell_{i+1} \vee \dots \vee \ell_k \vee m_1 \vee \dots \vee m_{j-1} \vee m_{j+1} \vee \dots \vee m_n}$$

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# Proof by resolution

## ► Unit resolution

$$\frac{\ell_1 \vee \dots \vee \ell_k \quad m}{\ell_1 \vee \dots \vee \ell_{i-1} \vee \ell_{i+1} \vee \dots \vee \ell_k}$$

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## ► QUESTION Are these rule sound?



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- Yes! So resolution is a sound proof method. What about completeness?

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where  $\ell_i$  and  $m_j$  are complementary literals.

- QUESTION Are these rule sound?
- Yes! So resolution is a sound proof method. What about completeness? Yes it is! The argument to show that is complex but not difficult (see book)

## Soundness and completeness (recap)

- ▶ A **sound** inference algorithm only derives entailed sentences
  - ▶  $KB \vdash_i \alpha$  implies  $KB \models \alpha$
  - ▶ Unsound inference algorithms make unsupported conclusions

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  - ▶ Unsound inference algorithms make unsupported conclusions
- ▶ A **complete** inference algorithm derives any entailed sentence
  - ▶  $KB \models \alpha$  implies  $KB \vdash_i \alpha$



## Soundness of resolution: an example

$$\frac{P \vee Q \quad \neg P \vee R}{Q \vee R}$$

$P$	$Q$	$R$	$\alpha$ $P \vee Q$	$\beta$ $\neg P \vee R$	$\alpha \wedge \beta$	$\gamma$ $Q \vee R$	$(\alpha \wedge \beta) \Rightarrow \gamma$
0	0	0					
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## Proof by resolution: more details

- ▶ The conclusion of a resolution step is a **resolvent**
- ▶ No duplicate terms in resolvents (called factoring)

$$\frac{P \vee Q \vee R \vee S \quad \neg P \vee Q \vee W}{Q \vee R \vee S \vee W}$$

- ▶ Resolve *only* on single pairs of complementary literals

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and not on multiple ones as in

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- ▶ QUESTION Why?
- ▶ It would generate unsound inferences such as:

$$\frac{P \vee \neg Q \quad \neg P \vee Q}{\emptyset}$$

while  $(P \vee \neg Q) \wedge (\neg P \vee Q)$  is clearly satisfiable!

## Resolution algorithm for checking entailment (i.e., $KB \models \alpha$ ?)

1. Convert the knowledge base  $KB$  into CNF
2. Resolve  $KB \wedge \neg\alpha$ . Loop until there are no more resolvable pairs:
  - 2.1 Resolve a pair containing complementary literals
  - 2.2 If the resolvent is the empty clause,  $KB \wedge \neg\alpha$  is unsatisfiable. Conclude that  $KB \models \alpha$ .
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**QUESTION** We check whether  $KB \models \alpha$  by checking whether  $KB \wedge \neg\alpha$  is satisfiable. Why does this work?

# Resolution

**function** PL-RESOLUTION( $KB, \alpha$ ) **returns** *true/false*

**inputs:**  $KB$ , a sentence in propositional logic

$\alpha$ , the query sentence in propositional logic

$clauses \leftarrow$  the set of CNF clauses of  $KB \wedge \neg \alpha$

$new \leftarrow \{\}$

**loop do**

**for each** pair of clauses  $C_i, C_j$  **in**  $clauses$  **do**

$resolvents \leftarrow$  PL-RESOLVE( $C_i, C_j$ )

**if**  $resolvents$  contains empty cl. **then return** *true*

$new \leftarrow new \cup resolvents$

**if**  $new \subseteq clauses$  **then return** *false*

$clauses \leftarrow clauses \cup new$



## Examples

$rain \vee sprinklers, \neg rain \models sprinklers$

- ▶  $KB$  in CNF is  $(rain \vee sprinklers) \wedge \neg rain$
- ▶ Show that  $(rain \vee sprinklers) \wedge \neg rain \wedge \neg sprinklers$  is not satisfiable
- ▶ There are therefore three clauses on which to apply resolution:  $(rain \vee sprinklers), \neg rain, \neg sprinklers$

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$$\frac{rain \vee sprinklers \quad \neg rain}{sprinklers}$$

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$$\frac{\frac{rain \vee sprinklers \quad \neg rain}{sprinklers} \quad \neg sprinklers}{\emptyset}$$

or

$$\frac{rain \vee sprinklers \quad \neg sprinklers}{rain}$$



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or

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## Examples

Modus ponens:  $P, P \Rightarrow Q \models Q$

- ▶ Show that the set  $\{P, P \Rightarrow Q, \neg Q\}$  is not satisfiable
- ▶ In CNF:  $P \wedge (\neg P \vee Q) \wedge \neg Q$

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$$\frac{\neg P \vee Q \quad P}{Q}$$

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$$\frac{\frac{\neg P \vee Q \quad P}{Q}}{\quad \neg Q} \quad \emptyset$$



## Examples

Is  $\neg A \wedge (B \vee C) \wedge (\neg C \vee \neg D) \wedge (\neg B \vee \neg D) \wedge (A \vee D)$  satisfiable?

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Alternatively:

$$\frac{\frac{\neg A \quad A \vee D}{D} \quad \frac{\frac{B \vee C}{B \vee \neg D} \quad \neg C \vee \neg D}{\neg D} \quad \neg B \vee \neg D}{\emptyset}$$

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► CNF:  $p \wedge (\neg p \vee \neg q \vee r) \wedge (\neg s \vee q) \wedge (\neg t \vee q) \wedge t \wedge \neg r$

$$\frac{\frac{\frac{\neg p \vee \neg q \vee r}{\neg p \vee \neg q}}{\neg q}}{\frac{p}{\neg t}} \quad \frac{\neg t \vee q}{t} \quad \frac{\neg t}{\emptyset}$$



## Example

- ▶ Coyote chases Roadrunner
- ▶ If Roadrunner is smart, Coyote does not catch it
- ▶ If Coyote chases Roadrunner and does not catch it, then Coyote is annoyed
- ▶ Roadrunner is smart
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$$\frac{\neg \textit{Ann} \quad \neg \textit{Cha} \vee \textit{Cat} \vee \textit{Ann}}{\neg \textit{Cha} \vee \textit{Cat}}$$

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## Example

- ▶ *Chase*
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- ▶  $\neg \textit{Chase} \vee \textit{Catch} \vee \textit{Annoyed}$
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# Horn clauses



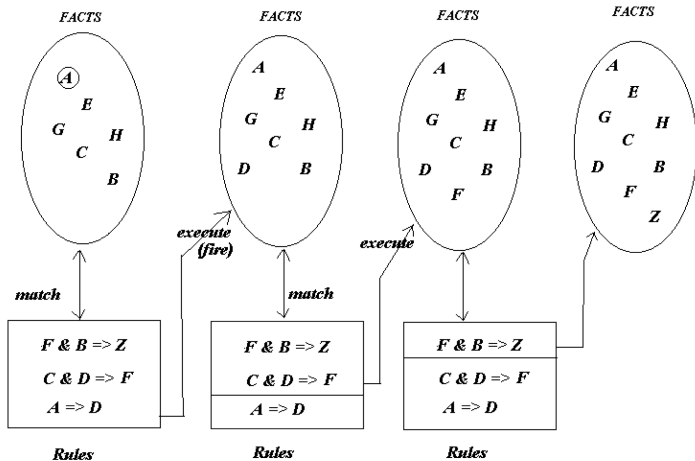
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- ▶ Deciding entailment with Horn clauses is easy: **Forward Chaining**

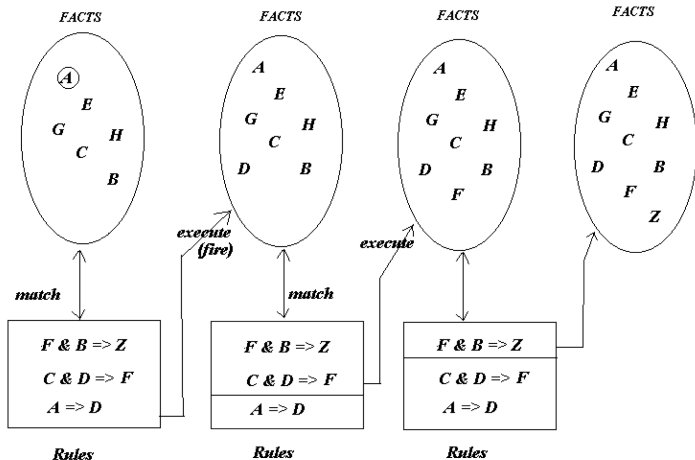
## Forward chaining as a graph

Forward chaining (FC) uses modus ponens to process implications



## Forward chaining as a graph

Forward chaining (FC) uses modus ponens to process implications



**NOTE** The set of facts built via FC is actually a model of the KB on which we are applying FC!



## Forward chaining

$$P \Rightarrow Q$$

$$L \wedge M \Rightarrow P$$

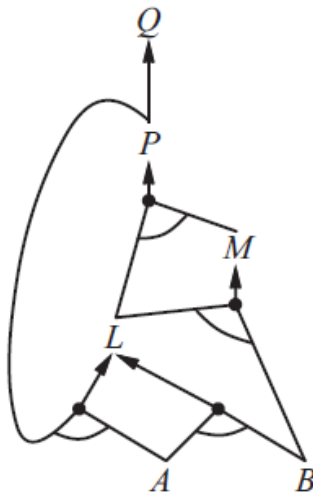
$$B \wedge L \Rightarrow M$$

$$A \wedge P \Rightarrow L$$

$$A \wedge B \Rightarrow L$$

$A$

$B$



The **AND-OR graph** represents the KB in graph form



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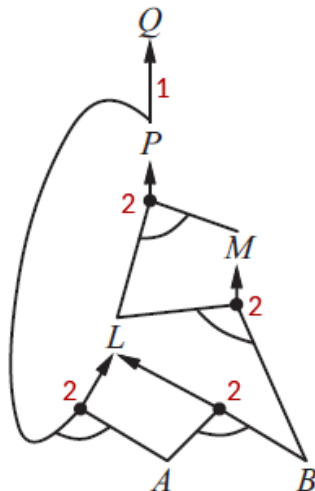
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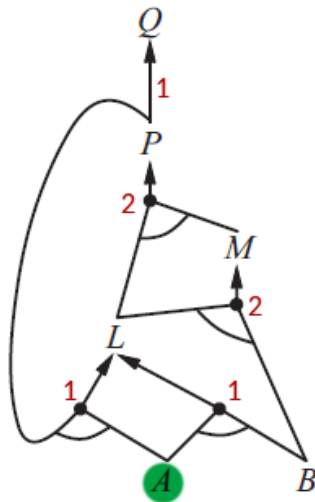
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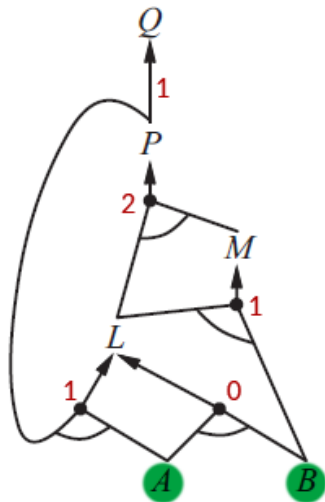
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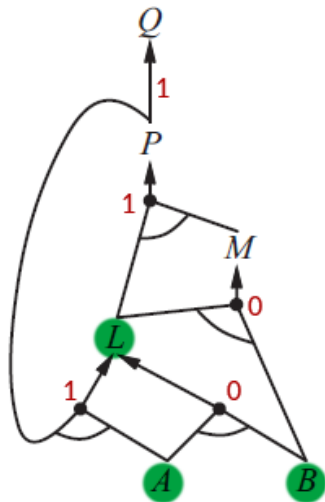
$$B \wedge L \Rightarrow M$$

$$A \wedge P \Rightarrow L$$

$$\underline{A \wedge B} \Rightarrow L$$

$A$

$B$



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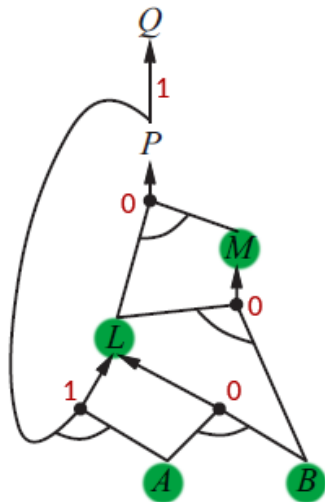
~~$$B \wedge L \Rightarrow M$$~~

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$A$

$B$



## Forward chaining

$$P \Rightarrow Q$$

$$\underline{L \wedge M} \rightarrow P$$

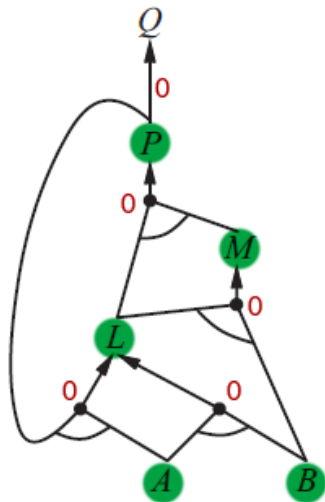
$$\underline{B \wedge L} \rightarrow M$$

$$A \wedge P \Rightarrow L$$

$$\underline{A \wedge B} \rightarrow L$$

$A$

$B$



# Forward chaining

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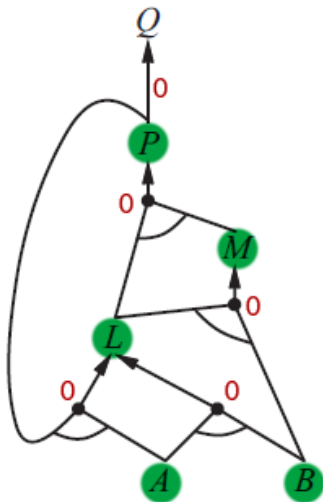
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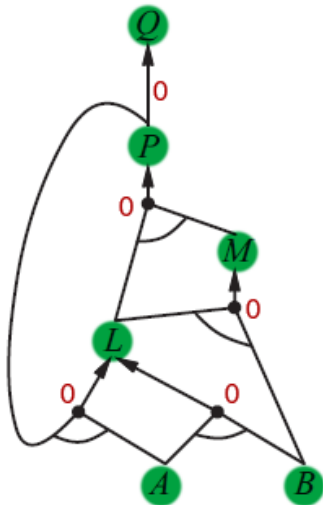
$A$

$B$



# Forward chaining

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 $B \wedge L \rightarrow M$   
 $A \wedge P \rightarrow L$   
 $A \wedge B \rightarrow L$   
 $A$   
 $B$





## Forward chaining algorithm

**function** PL-FC-ENTAILS?(*KB*, *q*) **returns** *true/false*

**inputs:** *KB*, set of definite clauses

*q*, the query, a proposition symbol

*count*  $\leftarrow$  a table, of the number of symbols in the premises

*inferred*  $\leftarrow$  a table, initially false for all symbols

*agenda*  $\leftarrow$  a queue, initially true symbols in *KB*

**while** *agenda* is not empty **do**

*p*  $\leftarrow$  POP (*agenda*)

**if** *p* = *q* **then return** *true*

**if** *inferred*[*p*] = *false* **then**

*inferred*[*p*]  $\leftarrow$  *true*

**for each** clause *c* in *KB* where *p* in *c*.PREMISE **do**

decrement *count* [*c*]

**if** *count* [*c*] = 0 **then** *agenda*.ADD(*c*.CONC)

**return** *false*

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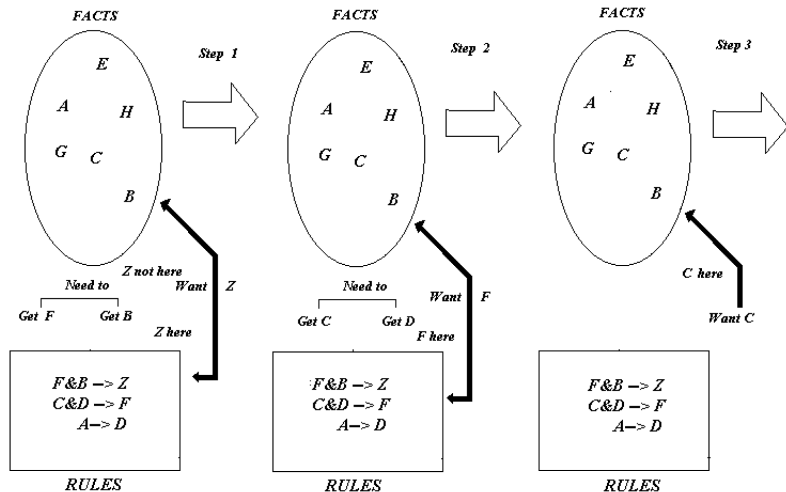
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  - ▶ Contradiction
3. Therefore, forward chaining is complete

# Backward chaining

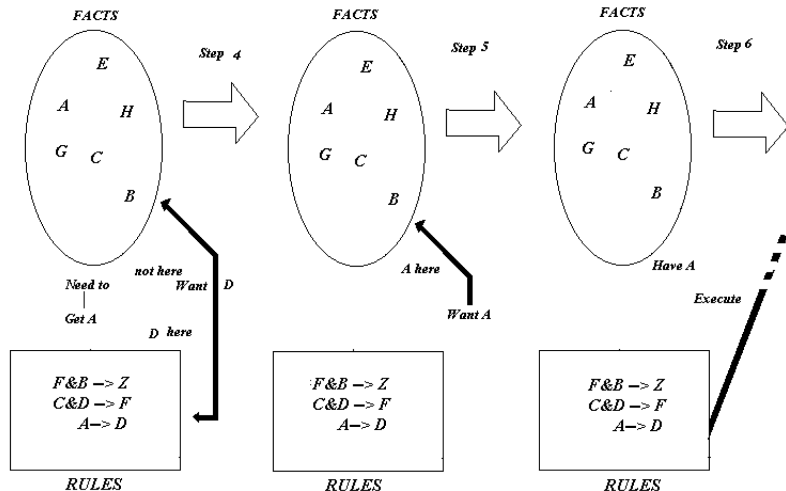
Backward chaining works backwards from a query  $q$

- ▶ Finds implications in  $KB$  whose conclusion is  $q$
- ▶ Prove the premises of one of those implications by backward chaining
- ▶ Goal-directed: it does not trigger rules that are not needed to prove the conclusion

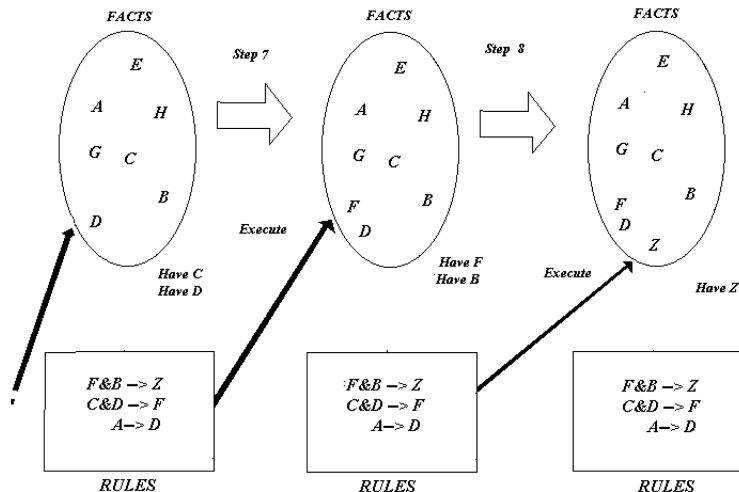
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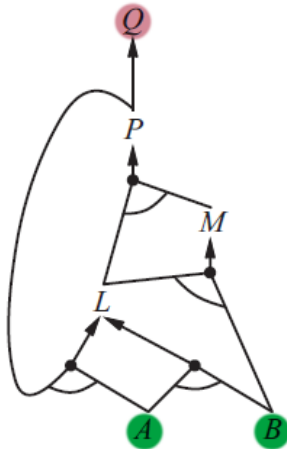
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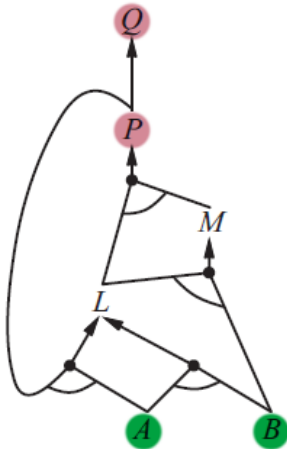
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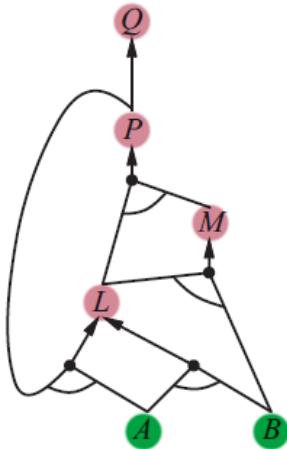


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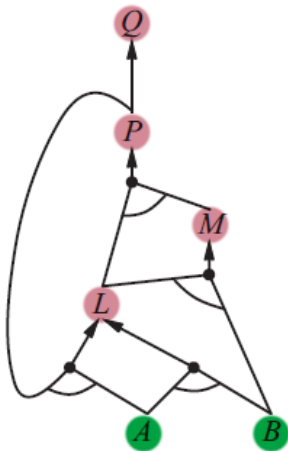




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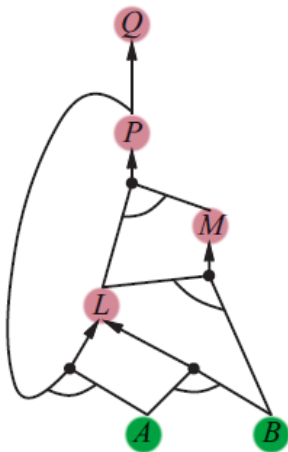


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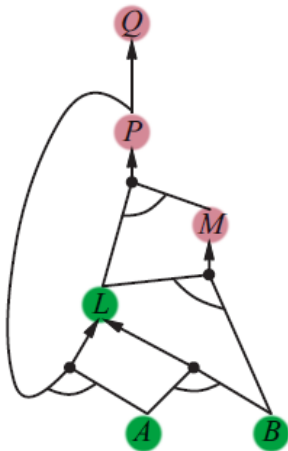
M is proven by L and B, but L is on the goal stack

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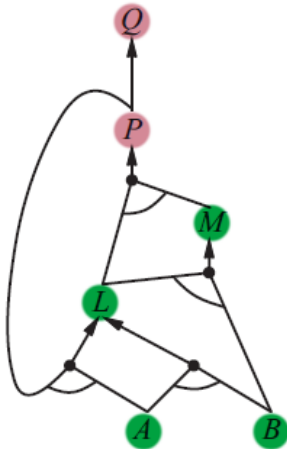
L could be proven by P and A, but P is on the goal stack

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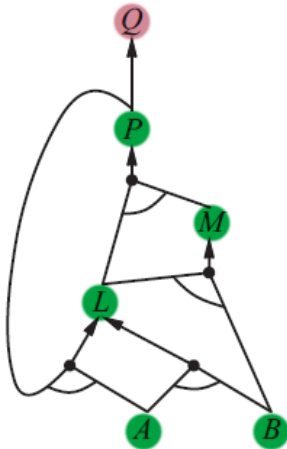


L is proven by A and B, which are known to be true

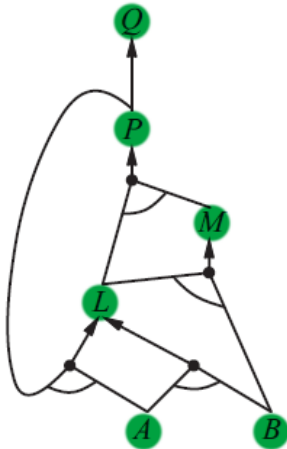
## Backward chaining



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# Forward vs backward chaining

- ▶ Forward chaining is data-driven
  - ▶ Automatic, unconscious processing
  - ▶ May conclude many symbols that are irrelevant to the goal
- ▶ Backward chaining goal-driven
  - ▶ Appropriate for problem-solving
- ▶ Actual number of executed actions by backward chaining can be much less than linear in size of KB!



# Summary

- ▶ Sat Solving
- ▶ Theorem proving
- ▶ Resolution
- ▶ Definite and Horn clauses
- ▶ Forward & Backward chaining