

QUESTION 1

The window parameter w controls how many neighboring vertices (in the random walk sequence) are used as context for learning the embedding of a vertex.

- A very small w focuses only on immediate neighbors, producing highly local embeddings that capture fine structural details but miss global relationships..
- Conversely : a large w incorporates distant nodes in the walk, yielding more global and smoother embeddings, at the cost of introducing noise and losing local precision.

Thus, w determines the trade-off between local and global structural information !

QUESTION 2

The two embeddings X_1 and X_2 differ only by a global orthogonal transformation (rotation or reflection): there exists an orthogonal matrix R such that

$$X_2 = X_1 R.$$

The distances and the relative structure remain identical, only the orientation of the coordinate system changes.

QUESTION 3

We want to show that

$$\text{GNN}(PAP^T, PX) = P \text{GNN}(A, X),$$

for any permutation matrix P .

Let $\tilde{A} = A + I$ and let \tilde{D} be the diagonal matrix with $\tilde{D}_{ii} = \sum_j \tilde{A}_{ij}$. The normalized adjacency is

$$\hat{A} = \tilde{D}^{-1/2} \tilde{A} \tilde{D}^{-1/2}.$$

For the permuted graph,

$$A' = PAP^T, \quad X' = PX,$$

and therefore

$$\tilde{A}' = A' + I = P(A + I)P^T = P\tilde{A}P^T.$$

Since P only permutes diagonal entries, the degree matrix transforms as

$$\tilde{D}' = P\tilde{D}P^T, \quad (\tilde{D}')^{-1/2} = P\tilde{D}^{-1/2}P^T.$$

Hence the normalized adjacency satisfies

$$\hat{A}' = (\tilde{D}')^{-1/2} \tilde{A}' (\tilde{D}')^{-1/2} = P \hat{A} P^T.$$

A single GNN layer is defined by

$$\text{GNN}(A, X) = f(\hat{A} X W).$$

Thus for the permuted graph,

$$\text{GNN}(A', X') = f(\hat{A}'X'W) = f((P\hat{A}P^T)(PX)W) = f(P(\hat{A}XW)).$$

Since a pointwise nonlinearity f commutes with the row-permutation P ,

$$f(PY) = Pf(Y),$$

we obtain

$$\text{GNN}(A', X') = P f(\hat{A}XW) = P \text{GNN}(A, X).$$

QUESTION 4:

1. We have $\hat{A} = \tilde{D}^{-1/2}\tilde{A}\tilde{D}^{-1/2}$, where $\tilde{D}_{ii} = \tilde{d}_i$ and \tilde{A} is the adjacency matrix with self-loops.

Consider the vector $u \in \mathbb{R}^n$ defined by $u_i = \sqrt{\tilde{d}_i}$. Then, for each node i ,

$$(\hat{A}u)_i = \sum_{j=1}^n \hat{A}_{ij}u_j = \sum_{j=1}^n \frac{\tilde{A}_{ij}}{\sqrt{\tilde{d}_i}\sqrt{\tilde{d}_j}}\sqrt{\tilde{d}_j} = \frac{1}{\sqrt{\tilde{d}_i}} \sum_{j=1}^n \tilde{A}_{ij} = \frac{\tilde{d}_i}{\sqrt{\tilde{d}_i}} = \sqrt{\tilde{d}_i} = u_i.$$

Thus $\hat{A}u = u$, meaning that u is an eigenvector of \hat{A} associated with the eigenvalue $\lambda = 1$.

2. Let the spectral decomposition of \hat{A} be

$$\hat{A} = \sum_{\ell=1}^n \lambda_\ell v_\ell v_\ell^\top,$$

where (v_ℓ) is an orthonormal basis of eigenvectors, with $\lambda_1 = 1$ (simple) and $|\lambda_\ell| < 1$ for all $\ell \geq 2$. Then

$$\hat{A}^k = \sum_{\ell=1}^n \lambda_\ell^k v_\ell v_\ell^\top.$$

As $k \rightarrow \infty$, we have $\lambda_1^k = 1$ while $\lambda_\ell^k \rightarrow 0$ for $\ell \geq 2$. Therefore,

$$\hat{A}^k \xrightarrow{k \rightarrow \infty} v_1 v_1^\top.$$

Since v_1 is the normalized version of u (i.e. $v_1 = u/\|u\|_2$), we obtain

$$Z^{(k)} = \hat{A}^k X W \xrightarrow{k \rightarrow \infty} v_1 v_1^\top X W = \frac{u u^\top}{\|u\|_2^2} X W.$$

3. In the limit, the representation of node i is

$$Z_{i,:}^{(\infty)} = \frac{u_i}{\|u\|_2^2} (u^\top X W),$$

which is a scalar multiple of the *same* vector for all nodes. Since $u_i = \sqrt{\tilde{d}_i}$, all nodes with the same degree receive exactly the same representation, regardless of their initial features. Thus, deep GCNs cannot distinguish between nodes that share the same degree.