

## QUESTION 1

The window parameter  $w$  controls how many neighboring vertices (in the random walk sequence) are used as context for learning the embedding of a vertex.

- A very small  $w$  focuses only on immediate neighbors, producing highly local embeddings that capture fine structural details but miss global relationships..
- Conversely : a large  $w$  incorporates distant nodes in the walk, yielding more global and smoother embeddings, at the cost of introducing noise and losing local precision.

Thus,  $w$  determines the trade-off between local and global structural information !

## QUESTION 2

The two embeddings  $X_1$  and  $X_2$  differ only by a global orthogonal transformation (rotation or reflection): there exists an orthogonal matrix  $R$  such that

$$X_2 = X_1 R.$$

The distances and the relative structure remain identical, only the orientation of the coordinate system changes.

## QUESTION 3

We want to show that

$$\text{GNN}(PAP^T, PX) = P \text{GNN}(A, X),$$

for any permutation matrix  $P$ .

Let  $\tilde{A} = A + I$  and let  $\tilde{D}$  be the diagonal matrix with  $\tilde{D}_{ii} = \sum_j \tilde{A}_{ij}$ . The normalized adjacency is

$$\hat{A} = \tilde{D}^{-1/2} \tilde{A} \tilde{D}^{-1/2}.$$

For the permuted graph,

$$A' = PAP^T, \quad X' = PX,$$

and therefore

$$\tilde{A}' = A' + I = P(A + I)P^T = P\tilde{A}P^T.$$

Since  $P$  only permutes diagonal entries, the degree matrix transforms as

$$\tilde{D}' = P\tilde{D}P^T, \quad (\tilde{D}')^{-1/2} = P\tilde{D}^{-1/2}P^T.$$

Hence the normalized adjacency satisfies

$$\hat{A}' = (\tilde{D}')^{-1/2} \tilde{A}' (\tilde{D}')^{-1/2} = P \hat{A} P^T.$$

A single GNN layer is defined by

$$\text{GNN}(A, X) = f(\hat{A} X W).$$

Thus for the permuted graph,

$$\text{GNN}(A', X') = f(\hat{A}'X'W) = f((P\hat{A}P^T)(PX)W) = f(P(\hat{A}XW)).$$

Since a pointwise nonlinearity  $f$  commutes with the row-permutation  $P$ ,

$$f(PY) = Pf(Y),$$

we obtain

$$\text{GNN}(A', X') = P f(\hat{A}XW) = P \text{GNN}(A, X).$$

#### QUESTION 4:

1. We have  $\hat{A} = \tilde{D}^{-1/2} \tilde{A} \tilde{D}^{-1/2}$ , where  $\tilde{D}_{ii} = \tilde{d}_i$  and  $\tilde{A}$  is the adjacency matrix with self-loops. Consider the vector  $u \in \mathbb{R}^n$  defined by  $u_i = \sqrt{\tilde{d}_i}$ . Then, for each node  $i$ ,

$$(\hat{A}u)_i = \sum_{j=1}^n \hat{A}_{ij} u_j = \sum_{j=1}^n \frac{\tilde{A}_{ij}}{\sqrt{\tilde{d}_i \tilde{d}_j}} \sqrt{\tilde{d}_j} = \frac{1}{\sqrt{\tilde{d}_i}} \sum_{j=1}^n \tilde{A}_{ij} = \frac{\tilde{d}_i}{\sqrt{\tilde{d}_i}} = \sqrt{\tilde{d}_i} = u_i.$$

Thus  $\hat{A}u = u$ , meaning that  $u$  is an eigenvector of  $\hat{A}$  associated with the eigenvalue  $\lambda = 1$ .

2. Let the spectral decomposition of  $\hat{A}$  be

$$\hat{A} = \sum_{\ell=1}^n \lambda_{\ell} v_{\ell} v_{\ell}^{\top},$$

where  $(v_{\ell})$  is an orthonormal basis of eigenvectors, with  $\lambda_1 = 1$  (simple) and  $|\lambda_{\ell}| < 1$  for all  $\ell \geq 2$ . Then

$$\hat{A}^k = \sum_{\ell=1}^n \lambda_{\ell}^k v_{\ell} v_{\ell}^{\top}.$$

As  $k \rightarrow \infty$ , we have  $\lambda_1^k = 1$  while  $\lambda_{\ell}^k \rightarrow 0$  for  $\ell \geq 2$ . Therefore,

$$\hat{A}^k \xrightarrow[k \rightarrow \infty]{} v_1 v_1^{\top}.$$

Since  $v_1$  is the normalized version of  $u$  (i.e.  $v_1 = u/\|u\|_2$ ), we obtain

$$Z^{(k)} = \hat{A}^k XW \xrightarrow[k \rightarrow \infty]{} v_1 v_1^{\top} XW = \frac{uu^{\top}}{\|u\|_2^2} XW.$$

3. In the limit, the representation of node  $i$  is

$$Z_{i,:}^{(\infty)} = \frac{u_i}{\|u\|_2^2} (u^{\top} XW),$$

which is a scalar multiple of the *same* vector for all nodes. Since  $u_i = \sqrt{\tilde{d}_i}$ , all nodes with the same degree receive exactly the same representation, regardless of their initial features. Thus, deep GCNs cannot distinguish between nodes that share the same degree.