

```
import java.util.Scanner;  
abstract class shape
```

```
{ int a;  
  int b;
```

```
  abstract void printArea();  
}
```

```
class Rectangle extends shape
```

```
{
```

```
  Rectangle(int x, int y)
```

```
  { a = x; b = y; }
```

```
  void printArea()
```

```
  { System.out.println("Area is "+(a*b));  
  }
```

```
}
```

```
class triangle extends shape
```

```
{ Triangle(int x, int y)
```

```
  { a = x; b = y; }
```

```
  void printArea()
```

```
  { System.out.println("Area" + (0.5 *  
    a*b));  
  }
```

```
}
```

```
}
```

```
class Circle extends shape
```

```
{ Circle(int x)
```

```
  { System.out.println("Area" + (3.14 * x  
    + x));  
  }
```

```
  { a = x; }
```

```
  void printArea()
```

```
  { System.out.println("Area", (3.14 * a * a))  
  }
```

```
}
```

```
}
```



class shapes

```
{ public static void main(String args[])  
{  
    int l, b, ba, h, ra;  
    Scanner sc = new Scanner(System.in);
```

```
    System.out.println("Length and breadth")
```

```
    l = sc.nextInt();
```

```
    b = sc.nextInt();
```

```
    Rectangle r = new Rectangle(l, b);
```

```
    r.printArea();
```

```
    System.out.println("Enter base and height")
```

```
    ba = sc.nextInt();
```

```
    h = sc.nextInt();
```

```
    Triangle t = new Triangle(ba, h);
```

```
    t.printArea();
```

```
    System.out.println("Enter radius")
```

```
    ra = sc.nextInt();
```

```
    Circle c = new Circle(ra);
```

```
    c.printArea();
```

```
}
```

```
}
```