

Ruben Nic

ruben.niculcea@gmail.com

rubennic.com

Experience

Senior Software Engineer

September 2022 - May 2023 ([laid off](#))

Shopify

Remote

Selected Projects

- Organized, prioritized, and fixed accessibility issues on Shopify's upcoming One-page checkout

Accomplishments

- Worked across 4 different teams; Essentials, Wallets, Production Support, and Design System in order to meet deadlines to ship One-page checkout on time

Senior Software Engineer

November 2019 - August 2022

Webflow

Remote

Selected Projects

- Developed an [in-product accessibility Audit Panel](#)
- Shipped [backwards compatible accessibility fixes for over 250k sites](#)

Accomplishments

- Lead author on an internal digital accessibility resource that included checklists, recommended tools, quick fixes, and simplified WCAG guidelines
- Coached and worked with the design system team in understanding, fixing, and navigating the complex tradeoffs and constraints of digital accessibility

Software Engineer

October 2017 - November 2019

ShowClix

Pittsburgh, PA & Remote

Selected Projects

- Rewrote Localization Backend & Frontend libraries
- Created a CI & CD pipeline to allow other engineers to easily sign and ship mobile apps

Accomplishments

- Created the access control software for [New York Comic Con 2018](#) and [Burning Man 2019](#), which handled over 700k access control requests a day
- Taught engineers and interns React and Redux, and helped set company-wide best practices

Education

B.S. Computer Science

September 2012 - August 2015

Portland State University

Portland, OR