FRONTEND DEVELOPER

rubhernandez42@gmail.com | Github: <u>Ruben Hernandez</u> | LinkedIn: <u>Ruben Hernandez Alvarado</u> | Puebla, México

EDUCATION

PLATZI Online Education Platform

School of Web Development

January 2022 - Present

COURSES

Fundamentals of Software Engineering | Responsive Design: Mobile First Layout | Git & Github Professional Course

Definitive HTML and CSS Course | CSS (SASS-STYLUS-LESS) | Javascript (Workshops - Practical)

Closures & Scope Asynchronism React JS

Database Fundamentals Figma APIs Terminal & Command Line

PROJECTS

Video-Game

This project was really challenging, being able to use canvas to create a 2D video game with JavaScript, I could add the interactions with the player and set his position on the map, put the entrances and exits of each level, put the obstacles through emojis saved in objects, with two-dimensional arrays the map was displayed, use LocalStorage to save the player's record, add interaction to restart the game, all of this was a great learning that enabled me to understand how to develop step by step the game and the logic needed.

<u>Salary Analysis</u>

In this project I have achieved how to perform a salary analysis with fictitious information, however being able to develop mathematics and basic statistics combined with Javascript has made me go beyond my logical thinking, solving percentage problems in which I created discount coupons to reduce prices, formulas to take out the perimeter and area of geometric figures, determine the average, median and mode that helped me determine a salary projection per person, restructure the information to get a salary projection by companies and a top 10% of the highest salaries.

Yard Sale

This project helped me implement different interactions by listening to the users, such as displaying the products in the store, adding products to your cart, removing products and being able to navigate the page. By manipulating the DOM it was possible to merge the different components that are part of the page, all of this available to be displayed on different screens.

Omnifood

In this project I have strengthened to improve my layout and design skills with methodologies such as BEM that enabled me to give a better structuring to the page, also to understand the responsive design that today is widely used with the mobile first approach, discovered animations for a better flow and cleaner navigation.

ADITIONAL

Α	bil	lıtı	es

Effective Communication Team Work Problem Solving

Discipline Compromise Fast Learning

Languages

English - IELTS B2 German - Goethe Zertifikat A1 Spanish - Native Language