



# Pivovarov Eugene Aliaksandrovich

Male, 23 years, born on 21 February 2000

+375 (29) 7205075 — preferred means of communication zhpiv96@mail.ru

Reside in: Moscow

Citizenship: Belarus, work permit at: Russia, Belarus

Ready to relocate: Saint Petersburg, not ready for business trips

#### Desired position and salary

## Frontend-developer

Specializations:

Programmer, developer

Employment: full time Work schedule: full day

Desired travel time to work: any

#### Work experience — 1 year 2 months

March 2022 — April 2023 1 year 2 months

### TC Igna

### Frontend-developer

Engaged in product development for the company. Worked in a team using git.

My duties included:

- 1) Development of the user interface, including the creation of components, forms, sliders and drop-down menus;
- 2) Working with Redux Toolkit to manage application state and Redux Thunk to handle asynchronous requests;
- 3) Styling scss and styled-components, working with design libraries such as Material UI and Bootstrap;
- 4) Integration with API and other external services;
- 5) Collaboration with designers and other developers to ensure high quality code and optimal application performance.

#### Education

#### Higher

2021 Belarusian state university

## Key skills

Languages Russian — Native

English — B2 — Upper Intermediate

Skills JavaScript Git TypeScript Redux React.js REST API Supabase

#### About me

#### Hard skills:

- Strong knowledge of JavaScript(ES6), TypeScript;
- Experience in creating applications using React.js, React Router, React hooks;
- Ability to work with: Redux;
- Development experience using Vue.js, Vuex;
- Experience with Rest API, worked with the following APIs: github, coingecko, nytimes, newsapi, etc.
- Good knowledge: Bootstrap, MaterialUI;
- · Acquainted with Tailwind css, scss;
- Knowledge of Supabase;
- Possession of cross-browser and adaptive layout, as well as knowledge of the BEM, DRY, KISS methodology;
- Understanding of the component development approach;
- Ability to understand other people's code and write neat structured code.