Frame Master

Frame your code

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Summary:
Your family and friends will be astounded with the beautiful frames you make.

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Chapter I

Foreword

Why should you choose wikiHow first?

wikiHow is a worldwide collaboration of thousands of people focused on one goal: teaching anyone in the world how to do anything.
We put our hearts into giving you the most helpful how-to guides on the Internet. Most publishers have just one lonely author crank out an article and call it good. In contrast, the average wikiHow article has been edited by 23 people and reviewed by 16 people.

We don't stop there. We're constantly improving what you see on wikiHow. We monitor the feedback readers leave on each article. If an article is accurate but incomprehensible, we rewrite it. If our illustrations don't simplify the complex, we redraw them. In fact the average wikiHow article gets changed 9 times per year. Even after readers shower an article with praise, we find ways to make it even better. We never stop.
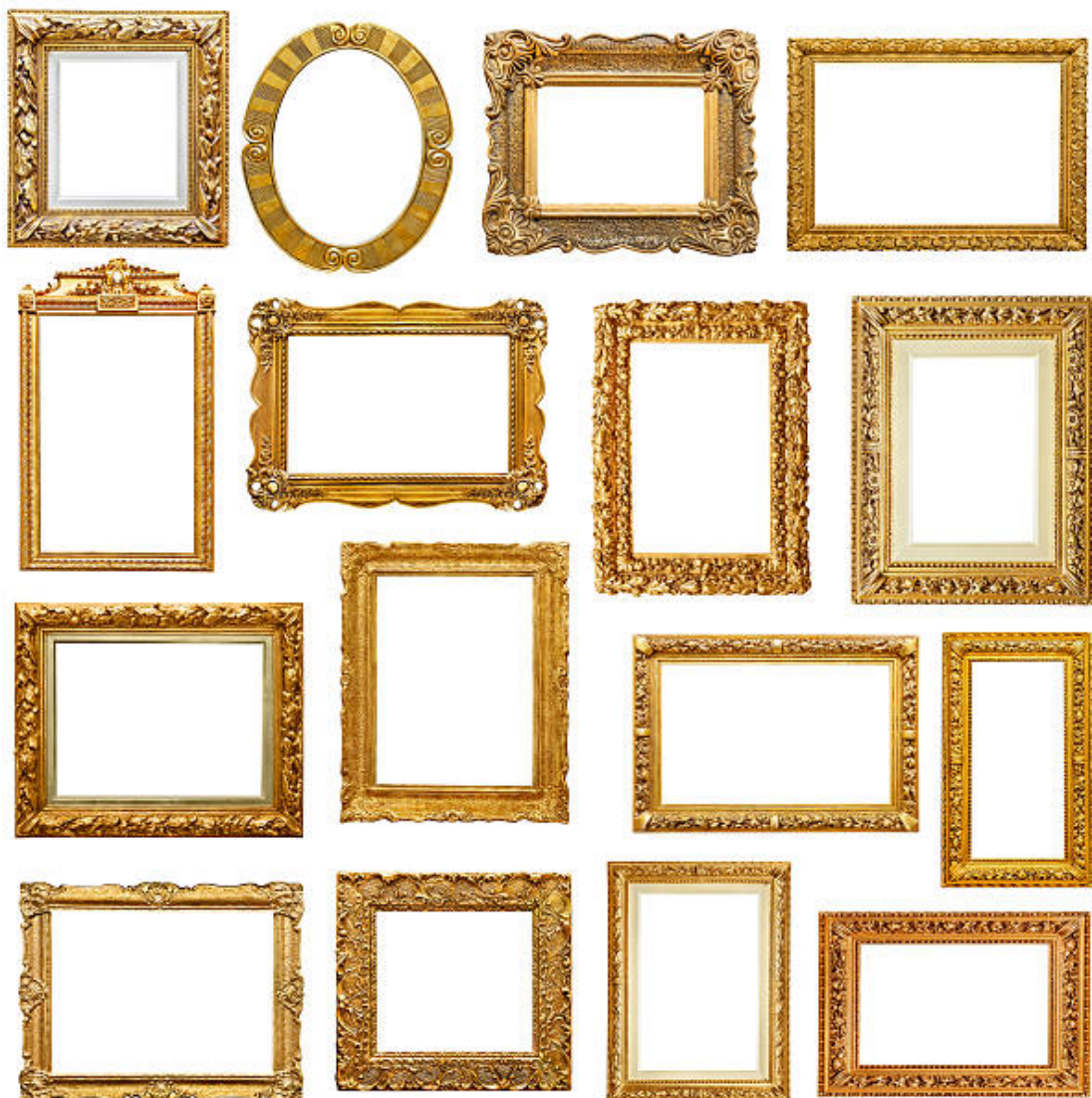

It is essential for this dash to read this wikiHow article.

Chapter II

Goals

One of the earliest frames was a discovery made in an Egyptian tomb dating back to 2nd century A.D. in which a fayum mummy portrait was discovered at Hawara still within its wooden frame.

Today you are going to recreate that historical moment.

Chapter III

Mandatory part

- Write a C function that takes strings as arguments and prints them, one per line, in a rectangular frame.

- Your function will be graded like this (you don't need to submit main, just your function):

```
void frame_master(int argc, char **argv);
int main(int argc, char **argv)
{
    frame_master(argc, argv);
    return 0;
}
```

- If there are no strings (argc is 1), display nothing.

- You are only allowed to use `write` function.

- You don't need to format your code according to Norminette, but it's a good idea.

- Submit your function with name `frame_master.c` in the folder `frame_master` at the root of your repository.

Examples:

```
$> ./frame_master
$> ./frame_master Hello World in a frame
*********
* Hello *
* World *
* in    *
* a     *
* frame *
*********
$> ./frame_master I made a gooooood frame
*************
* I         *
* made      *
* a         *
* gooooood  *
* frame     *
*************
```

Chapter IV

Turn-in and peer-evaluation

Turn your work in using your `git` repository, as usual. Only work present on your repository will be graded.