

Nerry Nordstrom 12/11/17

State. find intersections of two arrays

Example/Pseudo: Declare empty array variable

Create for loop to iterate through one array

Check index of second array to be greater than zero

If so, push to empty array

A: [1, 2, 3, 4]	B: [0, 1, 3, 7]	>	[1, 3]
A: " "	B: ["]	>	Null

Edge

if (!A.isArray || !B.isArray)
return new TypeError

Code:

$O(N)$ function findIntersection = (A, B) => {
 for (let i in B) {
 if ((B[i].indexOf(A)) > 0) {
 intersection.push(B[i]);
 }
 }
}

findIntersection(A, B);

intersection = [3];

Approach: Hashmap

Cameron

```
const findIntersections = (arr1, arr2) => {  
  if (!Array.isArray(arr1) || !Array.isArray(arr2)) {  
    return null;  
  }  
  if (arr1.length === 0 || arr2.length === 0) {  
    return null;  
  }  
  const Dictionary = new Set();  
  for (let i = 0; i < arr1.length; i++) {  
    Dictionary.add(arr1[i]);  
  }  
  const intersections = [];  
  for (let i = 0; i < arr2.length; i++) {  
    if (Dictionary.has(arr2[i])) {  
      intersections.push(arr2[i]);  
    }  
  }  
  return intersections;  
};
```

BigO:

Space: $O(n)$ where n is equal to # of elements in $arr1$.

Time: $O(n+m)$ where n is equal to # of elements in $arr1$ and m is equal to # of elements in $arr2$.

Approach: Curry w/ Toggleable Closure

Cameron

```
const once = someFunction => {  
  let hasBeenCalled = false;  
  return (...args) => {  
    if (!hasBeenCalled) {  
      hasBeenCalled = true;  
      someFunction(...args);  
    }  
    return;  
  }  
};
```

Ex:

```
const logOnce = once(console.log);  
logOnce('Hello', 'World!'); // Hello World!  
logOnce(" ", " "); // undefined
```

Big O:

Space: $O(1)$ constant

Time: $O(1)$ constant

⇒ Both depend on speed of
someFunction ... but once
is still itself $O(1)$...?

Jeff Kusowski

input = a1, a2
↑ ↑
arrays of numbers

output = [numbers that are in both]

[1, 2, 3] [3, 4, 5] = [3]

[4, 4] [4, 4] = [4, 4]

loop through a1
a1[i].i

```
let intersect = (a1, a2) => {  
  if (!a1.length || !a2.length) return null
```

$O(n^2)$

```
  let answer = []
```

```
  for (i = 0; i < a1.length; i++) {
```

```
    if (a1[i].indexOf(a2) > -1)
```

```
      answer.push(a2.splice(a1[i].indexOf(a2)))
```

```
  }
```

```
  return answer
```

once

```
let once = (callback) => {
```

```
  let alreadyRan = false
```

```
  return () => {
```

```
    if (!alreadyRan) {
```

```
      alreadyRan = true
```

```
      callback()
```

```
    }
```

```
  }
```

```
let loaded = once(console.log('Hi'))
```

```
loaded() // Hi
```

```
loaded() //
```

Kerr

Restate: I

Example/Pseud

let c

let ha

Shannon

Return new array
w/ only #s that
are in both arrays

[1,2,3], [1,4,5] → [1]
[], [] → []
[1,2,3], [4,5,6] → []

where
each element
is a key

1) Turn arr1 into object
2) See if the arr2 elements
are keys in new arr1 obj

obj1 { 1: true,
2: true,
3: true
}

let matches = (arr1, arr2) => {

let matches = [];
if (!arr1.length || !arr2.length) {
return [];
}

let obj1 = { };
for (let i = 0; i < arr1.length; i++) {
obj1[arr1[i]] = true;

};
for (let j = 0; j < arr2.length; j++) {
if (obj1[arr2[j]]) {
matches.push(arr2[j]);
}

};
}

Matches: arr1 & arr2 are the inputs. Matches is an array.
arr1 & arr2 are arrays of numbers. arr1 & arr2 are the original
arrays and matches is a new array that will hold the matches.

input = arr1, arr2
output = matches
arr1, arr2 = []

Goal: $O(n)$

runtime

$O(arr1.length) \rightarrow O(n)$

$O(arr2.length) \rightarrow O(n)$

$O(2n)$
↓
 $O(n)$

1) Problem: Write a function that intersects two arrays.
 Assume you are given two valid arrays as argument.
 Return the intersection as an array.

2) Example:

$[1, 3, 7]$
 $[1, 3] \rightarrow [1]$

$[2, 4, 7] \cap [1, 3, 7] = [7]$

3) Pseudo:

- 0) Establish empty array called intersect
- 1) Establish empty object called inA
- 2) Iterate through array A and add property to inA
- 3) Iterate through second array (B)
 - 1) Check if B[i] is a property of inA
 - 2) If it is push B[i] into intersect
- 4) return intersect

Robert Reed

12/11/17
 401d19

4) code:

```
const intersection = (A, B) => {
  if (A.length === 0 || B.length === 0)
    return [];
  let intersect = [], inA = {};
  for (let element of A)
    inA[element] = true;
  for (let element of B) {
    if (inA[element])
      intersect.push(element);
  }
  return intersect;
};
```

Since there are no nested loops, but we iterate fully through both arrays, so the Big O time complexity is $O(n)$, where n is the length of the sum of the array lengths.
 Since we are making an array with copy of array A, our space complexity is $O(A)$, where A is the length of array A.

5) Test:

let A = [1, 3, 5, 7], B = [3, 5, 8];

intersection(A, B);

↳ A.length > 0, B.length > 0, continue

↳ intersect = [], inA = {}

↳ Loop A

↳ inA = {1: true, 3: true, 5: true, 7: true}

↳ Loop B

↳ inA[3] → true → push 3 into intersect → [3]

↳ inA[5] → true → push 5 into intersect → [3, 5]

↳ inA[8] → false → do nothing

↳ return [3, 5]

Je

input = a1, a2
 arrays of

[1, 2, 3] [3, 4, 5]

[4, 4] [4, 4]

```
let intersect = (a1, a2) => {
  if (a1.length === 0 || a2.length === 0)
    return [];
  let inA = {};
  for (let element of a1)
    inA[element] = true;
  for (let element of a2) {
    if (inA[element])
      intersect.push(element);
  }
  return intersect;
};
```

}
 return

once

let once = (callback) => {
 let alreadyRan = false;

return (callback) => {
 if (!alreadyRan) {
 alreadyRan = true;
 callback();
 }
};

let loaded = false;
loaded()
loaded()

Andrew

Write a function that will intersect two arrays

e.g. `intersect(arr1, arr2)`

- do input validation
 - if input not array,
 - if array have no length
 - members of array are #s
- create hash map → new array, new object
 - for each item in array1,
 - create a new property on the obj with a key of the value, + value: true
- for each member of array2,
- if `obj[value]`, push to new array.
- return new array

```
const intersect = (arr1, arr2) => {
  // input validation here
  const intersection = [];
  const hashObj = {};
  arr1.forEach(value => hashObj[value] = true);
  arr2.forEach(value => {
    if (hashObj[value]) {
      intersection.push(value);
    }
  });
  return intersection;
}
```

$O(n)$

in space + time

$O(arr1.length)$

$O(arr2.length)$



write a function which takes another function as input and returns the same function, but which can only be called once

example: `let onlyOnce = once(console.log)`

`onlyOnce('hello') // 'hello'`
`onlyOnce('bye') // undefined`

Define a new function
 return a new function:
 → with a property `unused` to true
 if `unused` is true,
 set `unused` to false and run
 inner function
 when called again, function will
 not run because `unused` will be false

```
const once = callback => {
  let callback.unused = true;
  return (...args) => {
    if (callback.unused) {
      callback.unused = false;
      callback(...args);
    }
  };
}
```

$O(1)$

Cath

Proble

• Write that int array

arr1 [0, 1,

arr2 [3, 4

Return number

for (let i
 for (let i
 if (arr

1) Problem: write a function Once that takes a function as argument and returns a new function that when called calls the original function the first time it is called, but never again

2) Example:

```
let hi = once(console.log);
hi('hi') // hi
hi('hi') // undefined
hi('hi') // undefined
```

3) Pseudo:

Robert Reed
2/11/17 401d19

- double args!
- ...args in return function & call of callback
- set first = true & switch when called

5) Test:

```
const hi = once(console.log);
  ↳ first = true
  ↳ hi(...args) => {
    if (first) {
      console.log(...args);
      first = false;
    }
  }
```

```
hi('hey', 'there', 'bub');
  ↳ first === true, enter if
  ↳ console.log('hey', 'there', 'bub');
  ↳ // hey there bub
  ↳ first = false;
```

```
hi('hello?');
  ↳ first === false, don't enter if
  //
```

```
hi('what the?');
  ↳ first === false, don't enter if
  //
```

4) Code:

```
const once = (fn) => {
  let first = true;
  return (...args) => {
    if (first) {
      fn(...args);
      first = false;
    }
  };
};
```

6) Summary:

Big O time will be the same as the Big O time of the callback function.

Big O space will also be the big O space of the callback.

input

[1,2,

[4,4,

let interse

0

let once
1.

Y

test let

Jacob Evans

arr1 = [1, 2, 3, 4, 5, 6, 7, 8]
arr2 = [4, 5]

$O(n^2)$

↓ breaking out loops
could change to
to $O(n)$

const intersectArr = (arr1, arr2) => {

return arr1.filter(
 ↓
 iterating
 ele => !arr1.includes(arr2)
 ↓
 iterating
);

Dalton #1

array1[1,2,3]
array2[1,4,5]

Pravek. Filter through different arrays and find the intersect point

```
let intersect = (array1, array2) => {  
  return array1.filter(a => array2.includes(a));  
}
```

#2

Write function that takes another function
and returns function once

```
let once = function => {  
  let function, called = true
```

intersect two arrays

[0, 2, 4, 6, 8]

[1, 2, 3, 4]

=> [2, 4]

$O(n)$

Matthew LeBlanc
12/11/07

loop

normally filter 1 with 2

Edge

- not array
- duplicates
- String vs integer

```
min / max
for (let i = 0; i < arr1.length; i++)
  if (arr2[0 == length - 1])
    break;
  if (min > max) break
  min ++
  max --
```

```
function intersect(arrOne, arrTwo) {
  let min = 0; let max = arrTwo.length;
  let object = {}; let newarray = []
  for (let i = 0; i < arrOne.length; i++) {
    object[arrOne[i].toString()] = true;
  }
```

```
for (let i = 0; i < arrTwo.length; i++) {
  if (object[arrTwo[i].toString()]) {
    newarray.push(arrTwo[i]);
  }
```

```
}
}
```

```
return newarray;
```

```
}
```

Write a function that will intersect two arrays \rightarrow try to make an improvement over last ~~from~~ exercise's version.

Assumptions:

Unique values in both input arrays. Both inputs are arrays. Input arrays have 0+ entries.

Example:

$[1, 2, 3] \Rightarrow [1, 2, 3]$ $[1, 4, 6, 7] \Rightarrow [2, 3, 4, 6, 7] = [6, 7]$

Pseudocode:

\rightarrow Convert A to objects: {value, exists}
 \rightarrow Go through B $\rightarrow A[B.val].exists = true$.
 \rightarrow Return A - true.

Code:

const intersect = (a, b) => {

for (val of b) {

a[val].exists ~~will~~ = true;

↖ (Questionable syntax, can add line later to arrange) copy object into a string doesn't work.

return a.filter(x => a.exists == true);

};

They:

$O(n)$, where n is the ~~array~~ per-iteration burden of the for...of code, and n is the size of the 'b' dataset.

Phelan

SETI+ DONUTS

① Write a function that intersects two arrays

② $[1, 2, 3] \cap [2, 2, 3] \rightarrow [2, 3]$

$[1, 2] \cap [3, 1] \rightarrow [1, 2]$

$[1, 2, 3] \cap [] \rightarrow []$

$[5, 5, 5] \cap [5] \rightarrow [5]$

use object as a checker

③ $\text{const intersection} = (\text{arr1}, \text{arr2}) \Rightarrow \{$

$\text{arr1.filter}(\text{element}, \text{index}) \Rightarrow \{$

$\text{return if}(\text{arr2.includes}(\text{index}))$

$\} \}$
 $O(n^2)$

$\text{const intersection} = (\text{arr1}, \text{arr2}) \Rightarrow \{$

$\text{let found} = \{ \}$

$\text{for}(\text{let i in arr1}) \{$

$\text{if}(\text{arr2.includes}(\text{arr1[i]})) \{$

$\text{found.push}(\text{arr2[i]});$

$\}$

$\text{for}(\text{let i in arr1})$

$\text{if}(\text{arr1[i]} == \text{arr2[i]})$

$\text{found} = ?$

Fredric

Write a function that intersects two arrays $O(n)$ time/s:

How many times do we loop through an array to find the matching elements.

Read $A([1, 2, 3, 7]) B([0, 3, 5])$ (compare) $A+B$ for (found elements)

Let found = {

DAVID LINDAHL
WHITEBOARDING
12-11

PROBLEM

- write the function that intersects 2 arrays
- arrays
- arrays are from both arrays
- what we want =

4.4

6 = 122

EXAMPLE:

[0,1,2]
[1,2,3]
=> 1,2

SPECIFIC CODE

- loop over array A
- compare to array B
- if true, pull out into new array

PSEUDOCODE

newA = [];
for A length
if B includes A[i]
newA.push A[i]
for B length
if (A includes B[i])
newA.push B[i]
return newA

REAL CODE

$O(n^2)$

function fun(A, B) => {
 newArray = [];
 for (i=0; i < A.length; i++) {
 if (B.includes(A[i])) {
 newArray.push(A[i]);
 }
 }
 for (i=0; i < B.length; i++) {
 if (A.includes(B[i])) {
 newArray.push(B[i]);
 }
 }
 return newArray;
}

for

let x = obj = {};

x[] = true;

for

found[a[i]] = true

{...args}

OBJECT = {};

0: 1, 10
1: 2, 11
2: 3, 12

+test
[0,1,2]

2

Shannon

Function that has 1

Param. (a function)

- should return a func.
that can be called mult.
times but will only
execute the Param. func.
once.

```
let OneTimeFunc = (func) => {
```

```
  let done = false;
```

```
  let innerFunc = (fn) => {
```

```
    if (!done) {
```

```
      done = true;
```

```
      fn();
```

```
    }
```

```
  },  
  return innerFunc(func);  
}
```

O(1)

O(1)

Time
O(1)

O(1)
O(1)

input = 0.1, 0.2
and 0.3
[1, 2, 3] [3, 4, 5] = [3]
[1, 2] [3, 4] = [4, 2]

log the
0.1, 0.2, 0.3

function that will intersect 2 arrays

```
let intersect = (arrayOne, arrayTwo) => {  
  current = {};  
  for (let i in arrayOne) {  
  
    current.x = arrayOne[i];  
    if (current[x] in arrayTwo)  
      - let item = current[x];  
      newArray.push(item);  
  
  }  
  
  return newArray;  
}
```

Pedpa 40d19

(f
f(x

Edge cases:

- check if arrays are arrays
- check if arrays are empty
- check if array

loop through first array

loop through second array if includes
if so push to new intersect
array.

let a = [1, 2, 3]; b = [2, 4, 5]

intersect(a, b)

for (let i = 0; i < a.length; i++) {

current = a[i]

for (b.includes(current))

push to new array

return newArray

OLD WAY $\uparrow O(n^2)$

using obj. \downarrow

$O(n)$

let x = obj = {}

x[] = true

assing current value of arrayOne
to object property.

if value of obj. property is in
ArrayTwo \rightarrow push to new Array

Catherine Looper

Problem Domain

- Write a function that intersects two arrays

arr1 [0, 1, 2, 3, 4]

arr2 [3, 4, 5, 6, 7]

Return new array [3, 4]

```
for (let i = 0; i < arr1.length; i++) {  
  for (let j = 0; j < arr2.length; j++) {  
    if (arr1[i] === arr2[j]) {
```

Code

```
let arr1 = [0, 1, 2, 3, 4]
```

```
let arr2 = [3, 4, 5, 6]
```

```
const joinArrays = (arr1, arr2) {  
  let intersect = {};  
  if (arr1.includes(arr2.value)) {  
    intersect.value = arr2.value;  
  }  
  return intersect.value;  
}
```

$O(n)$

```
const joinArrays = (arr1, arr2) {  
  let intersect = {};
```

```
  for (let i = 0; i < arr1.length; i++) {  
    intersect[arr1[i]] = true;  
    if (intersect[arr2[i]]) {  
      intersect[arr2[i]] = true;  
    }  
  }
```

```
  for (let i = 0; i < arr2.length; i++) {  
    if (intersect[arr2[i]]) {
```

```
      intersect[arr2[i]] = true;  
    }  
  }  
  return intersect;
```