

asm

```
.intel_syntax  
.global _start
```

```
.section .text
```

```
_start:
```

```
    call    main..main  
    mov     %rdi, 0  
    call    exit
```

```
main..main:
```

```
    push    %rbp  
    mov     %rbp, %rsp  
    sub     %rsp, 32  
    mov     qword ptr [%rbp-8], 3  
    lea     %rax, qword ptr [%rbp-8]  
    mov     qword ptr [%rbp-16], %rax  
    lea     %rax, qword ptr [%rbp-16]  
    mov     qword ptr [%rbp-24], %rax  
    mov     %rax, qword ptr [%rbp-24]  
    mov     %rax, qword ptr [%rax]  
    mov     qword ptr [%rbp-32], %rax  
    mov     %rdi, qword ptr [%rbp-24]  
    mov     %rdi, qword ptr [%rdi]  
    mov     %rdi, qword ptr [%rdi]  
    mov     %rsi, qword ptr [%rbp-24]  
    mov     %rsi, qword ptr [%rsi]  
    mov     %rsi, qword ptr [%rsi]  
    call    __rush_internal_pow_int  
    mov     %rdi, %rax  
    mov     %rax, qword ptr [%rbp-32]  
    mov     qword ptr [%rax], %rdi  
    mov     %rdi, qword ptr [%rbp-24]  
    mov     %rdi, qword ptr [%rdi]  
    mov     %rdi, qword ptr [%rdi]  
    call    exit
```

```
main..main.return:
```

```
    leave  
    ret
```

C

```
int fib(int n) {  
    if (n < 2) {  
        return n;  
    }  
    return fib(n - 1) + fib(n - 2);  
}
```

c_sharp

```
public static ulong Fib(uint x) {  
    if (x == 0) return 0;  
  
    ulong prev = 0;  
    ulong next = 1;  
    for (int i = 1; i < x; i++)  
    {  
        ulong sum = prev + next;  
        prev = next;  
        next = sum;  
    }  
    return next;  
}
```

comment

missing example program

CSS

```
:root {  
    --bg-dark: #000;  
}
```

```
#app.dark {  
    background-color: var(--bg-dark);  
}
```

dart

```
int fib(int n) {  
    if (n==0 || n==1) {  
        return n;  
    }  
    var prev=1;  
    var current=1;  
    for (var i=2; i<n; i++) {  
        var next = prev + current;  
        prev = current;  
        current = next;  
    }  
    return current;  
}  
  
int fibRec(int n) => n==0 || n==1 ? n : fibRec(n-1) + fibRec(n-2);  
  
main() {  
    print(fib(11));  
    print(fibRec(11));  
}
```

diff

```
diff --git a/xtask/src/add_lang.rs b/xtask/src/add_lang.rs
index 990eae60..f535802a 100644
--- a/xtask/src/add_lang.rs
+++ b/xtask/src/add_lang.rs
@@ -13,7 +13,7 @@ use once_cell::sync::Lazy;
     use serde_json::{Map, Value};

    static URL_REGEX: Lazy<Regex> =
-        Lazy::new(|| Regex::new(r"https:\\\\github\\.com\\/([^\\/]*)\\/([^\\/]?#*)").unwrap());
+        Lazy::new(|| Regex::new(r"https:\\\\(github|gitlab)\\.com\\/([^\\/]*)\\/([^\\/]?#*)").unwrap());

    pub fn run() -> Result<()> {
        let group = env::args()
@@ -30,10 +30,17 @@ pub fn run() -> Result<()> {
        let rev = get_rev(&url).with_context(|| "unable to fetch latest revision of repository")?;

        let content_url = match URL_REGEX.captures(&url) {
-            Ok(Some(groups)) => Some(format!(
-                "https://raw.githubusercontent.com/{}/{}/{rev}",
-                &groups[1], &groups[2],
-            )),
+            Ok(Some(groups)) => match &groups[1] {
+                "github" => Some(format!(
+                    "https://raw.githubusercontent.com/{}/{}/{rev}",
+                    &groups[2], &groups[3],
+                )),
+                "gitlab" => Some(format!(
+                    "https://gitlab.com/{}/{}/-raw/{rev}",
+                    &groups[2], &groups[3],
+                )),
+                _ => unreachable!("the regex only allows above options"),
+            },
+            _ => None,
        };

        let path_in_url = match &path {
```

ebnf

```
Program = { Item } ;

Item      = FunctionDefinition | LetStmt ;
FunctionDefinition = 'fn' , ident , '(' , [ ParameterList ] , ')'
              , [ '->' , Type ] , Block ;
ParameterList = Parameter , { ',' , Parameter } , [ ',' ] ;
Parameter     = [ 'mut' ] , ident , ':' , Type ;

Block = '{' , { Statement } , [ Expression ] , '}' ;
Type  = { '*' } , ( ident
              | '(' , ')' ) ;

Statement = LetStmt | ReturnStmt | LoopStmt | WhileStmt | ForStmt
              | BreakStmt | ContinueStmt | ExprStmt ;
LetStmt    = 'let' , [ 'mut' ] , ident , [ ':' , Type ] , '='
              , Expression , ';' ;
ReturnStmt = 'return' , [ Expression ] , ';' ;
LoopStmt   = 'loop' , Block , [ ';' ] ;
WhileStmt  = 'while' , Expression , Block , [ ';' ] ;
ForStmt     = 'for' , ident , '=' , Expression , ';' , Expression
              , ';' , Expression , Block , [ ';' ] ;
BreakStmt  = 'break' , ';' ;
ContinueStmt = 'continue' , ';' ;
ExprStmt   = ExprWithoutBlock , ';'
              | ExprWithBlock , [ ';' ] ;

Expression = ExprWithoutBlock | ExprWithBlock ;
ExprWithBlock = Block | IfExpr ;
IfExpr        = 'if' , Expression , Block , [ 'else' , ( IfExpr
              | Block ) ] ;

ExprWithoutBlock = int
              | float
              | bool
              | char
              | ident
              | PrefixExpr
              | InfixExpr
              | AssignExpr
              | CallExpr
              | CastExpr
              | '(' , Expression , ')' ;
PrefixExpr      = PREFIX_OPERATOR , Expression ;
InfixExpr       = Expression , INFIX_OPERATOR , Expression ;
(* The left hand side can only be an `ident` or a `PrefixExpr` with the `*` operator *)
AssignExpr      = Expression , ASSIGN_OPERATOR , Expression ;
CallExpr        = ident , '(' , [ ArgumentList ] , ')' ;
ArgumentList    = Expression , { ',' , Expression } , [ ',' ] ;
CastExpr        = Expression , 'as' , Type ;

ident = LETTER , { LETTER | DIGIT } ;
int    = DIGIT , { DIGIT | '_' }
        | '0x' , HEX , { HEX | '_' } ;
float  = DIGIT , { DIGIT | '_' } , ( '.' , DIGIT , { DIGIT | '_' }
        | 'f' ) ;
char   = '"' , ( ASCII_CHAR - '\\'
        | '\\' , ( ESCAPE_CHAR
        | '"'
        | 'x' , 2 * HEX ) ) , '"' ;
bool   = 'true' | 'false' ;

comment = '//' , { CHAR } , ? LF ?
        | '/*' , { CHAR } , '*/' ;

LETTER = 'A' | 'B' | 'C' | 'D' | 'E' | 'F' | 'G' | 'H' | 'I'
        | 'J' | 'K' | 'L' | 'M' | 'N' | 'O' | 'P' | 'Q' | 'R'
        | 'S' | 'T' | 'U' | 'V' | 'W' | 'X' | 'Y' | 'Z' | 'a'
        | 'b' | 'c' | 'd' | 'e' | 'f' | 'g' | 'h' | 'i' | 'j'
        | 'k' | 'l' | 'm' | 'n' | 'o' | 'p' | 'q' | 'r' | 's'
        | 't' | 'u' | 'v' | 'w' | 'x' | 'y' | 'z' | '_' ;
DIGIT  = '0' | '1' | '2' | '3' | '4' | '5' | '6' | '7' | '8'
        | '9' ;
HEX    = DIGIT | 'A' | 'B' | 'C' | 'D' | 'E' | 'F' | 'a'
        | 'b' | 'c' | 'd' | 'e' | 'f' ;
CHAR    = ? any UTF-8 character ? ;
ASCII_CHAR = ? any ASCII character ? ;
ESCAPE_CHAR = '\\' | 'b' | 'n' | 'r' | 't' ;

PREFIX_OPERATOR = '!' | '-' | '&' | '*' ;
INFIX_OPERATOR  = ARITHMETIC_OPERATOR | RELATIONAL_OPERATOR
              | BITWISE_OPERATOR | LOGICAL_OPERATOR ;
ARITHMETIC_OPERATOR = '+' | '-' | '*' | '/' | '%' | '**' ;
RELATIONAL_OPERATOR = '==' | '!=' | '<' | '>' | '<=' | '>=' ;
BITWISE_OPERATOR    = '<<' | '>>' | '|' | '&' | '^' ;
LOGICAL_OPERATOR    = '&&' | '||' ;
ASSIGN_OPERATOR     = '=' | '+=' | '-=' | '*=' | '/=' | '%='
              | '**=' | '<<=' | '>>=' | '|=' | '&=' | '^=' ;
```


ejs

<% console.log('Hello, World!') -%>

erb

```
<div>
  <% names.each do |name| _%>
    <div>
      <%= name -%>
      <%= x %>
      <%|= x %>
      <%= x %>
      <%| end %>
    </div>
  <span>
    <% something() -%>
  </span>
  <%_ end %>
</div>
```

```
<%graphql
  fragment HumanFragment on Human {
    name
    homePlanet
  }
%>
```

<p><%= human.name %> lives on <%= human.home_planet %>.</p>

go

```
import (  
    "math/big"  
)  
  
func fib(n uint64) *big.Int {  
    if n < 2 {  
        return big.NewInt(int64(n))  
    }  
    a, b := big.NewInt(0), big.NewInt(1)  
    for n--; n > 0; n-- {  
        a.Add(a, b)  
        a, b = b, a  
    }  
    return b  
}  
  
func main() {  
    regexp.Compile(`[a-zA-F0-9_]\s(.*)$`)  
}
```

hexdump

```
0000: 0061 736d 0100 0000 010d 0360 017f 0060 .asm.....`...`
0010: 0000 6001 7e01 7e02 2401 1677 6173 695f ..`.~.~.$..wasi_
0020: 736e 6170 7368 6f74 5f70 7265 7669 6577 snapshot_preview
0030: 3109 7072 6f63 5f65 7869 7400 0003 0302 1.proc_exit....
0040: 0102 0503 0100 0007 1302 065f 7374 6172 ....._star
0050: 7400 0106 6d65 6d6f 7279 0200 0801 010a t...memory.....
0060: 2902 0a00 420a 1002 a710 0000 0b1c 0020 )...B.....
0070: 0042 0253 047e 2000 0520 0042 027d 1002 .B.S.~ .. .B.}..
0080: 2000 4201 7d10 027c 0b0b 002a 046e 616d .B.}..|...*.nam
0090: 6501 1903 000b 5f5f 7761 7369 5f65 7869 e.....__wasi_exi
00a0: 7401 046d 6169 6e02 0366 6962 0208 0201 t..main..fib....
00b0: 0002 0100 016e .....n
```

java

```
class Fibonacci {  
    /**  
     *  $O(\log(n))$   
     */  
    public static long fib(long n) {  
        if (n <= 0)  
            return 0;  
  
        long i = (int) (n - 1);  
        long a = 1, b = 0, c = 0, d = 1, tmp1, tmp2;  
  
        while (i > 0) {  
            if (i % 2 != 0) {  
                tmp1 = d * b + c * a;  
                tmp2 = d * (b + a) + c * b;  
                a = tmp1;  
                b = tmp2;  
            }  
  
            tmp1 = (long) (Math.pow(c, 2) + Math.pow(d, 2));  
            tmp2 = d * (2 * c + d);  
  
            c = tmp1;  
            d = tmp2;  
  
            i = i / 2;  
        }  
        return a + b;  
    }  
}
```

javascript

```
/**
 * Calculate a number as of the Fibonacci sequence.
 *
 * @example
 * var result = fib(10); // results in 55
 *
 * @param {number} n: index of number to calculate
 */
var fib = (function(cache){
    return cache = cache || {}, function(n){
        if (cache[n]) return cache[n];
        else return cache[n] = n == 0 ? 0 : n < 0 ? -fib(-n)
            : n <= 2 ? 1 : fib(n-2) + fib(n-1);
    };
})();
```

jsdoc

missing example program

json

```
{  
    "key": "value",  
    "good": false,  
    "age": 42,  
    "percentage": 0.3,  
    "nothing": null,  
    "list": [1, 2, 3],  
    "object": {  
        "key": "value"  
    }  
}
```


json5

```
{  
    key: "value",  
    good: false,  
    age: 42,  
    percentage: 0.3,  
    nothing: null,  
    list: [1, 2, 3],  
    // NOTE: line comment  
    object: {  
        "key": /* block comment */ "value",  
    },  
}
```

jsonc

```
{  
    "key": "value",  
    "good": false,  
    "age": 42,  
    "percentage": 0.3,  
    "nothing": null,  
    "list": [1, 2, 3],  
    // line comment  
    "object": {  
        "key": /* block comment */ "value"  
    }  
}
```

ql

```
/**
 * @name Information disclosure through postMessage
 * @description Tracks values from an 'authKey' property into a postMessage call with unrestricted origin,
 *             indicating a leak of sensitive information.
 * @kind path-problem
 * @problem.severity warning
 * @tags security
 * @id js/examples/information-disclosure
 */

import javascript
import DataFlow
import DataFlow::PathGraph

/**
 * A dataflow configuration that tracks authentication tokens ("authKey")
 * to a postMessage call with unrestricted target origin.
 *
 * For example:
 * ```
 * win.postMessage(JSON.stringify({
 *   action: 'pause',
 *   auth: {
 *     key: window.state.authKey
 *   }
 * })), '*');
 * ```
 */
class AuthKeyTracking extends DataFlow::Configuration {
  AuthKeyTracking() { this = "AuthKeyTracking" }

  override predicate isSource(Node node) { node.(PropRead).getPropertyName() = "authKey" }

  override predicate isSink(Node node) {
    exists(MethodCallNode call |
      call.getMethodName() = "postMessage" and
      call.getArgument(1).getStringValue() = "*" and // no restriction on target origin
      call.getArgument(0) = node
    )
  }

  override predicate isAdditionalFlowStep(Node pred, Node succ) {
    // Step into objects: x -> { f: x }
    succ.(SourceNode).getAPropertyWrite().getRhs() = pred
    or
    // Step through JSON serialization: x -> JSON.stringify(x)
    // Note: TaintTracking::Configuration includes this step by default, but not DataFlow::Configuration
    exists(CallNode call |
      call = globalVarRef("JSON").getAMethodCall("stringify") and
      pred = call.getArgument(0) and
      succ = call
    )
  }
}

from AuthKeyTracking cfg, PathNode source, PathNode sink
where cfg.hasFlowPath(source, sink)
select sink.getNode(), source, sink, "Message leaks the authKey from $@.", source.getNode(), "here"
```

regex

missing example program

rush

// Calculates a number in the Fibonacci sequence.

```
fn main() {  
    // fib(10) = 55  
    exit(fib(10));  
}  
  
fn fib(n: int) -> int {  
    if n < 2 {  
        n  
    } else {  
        fib(n - 2) + fib(n - 1)  
    }  
}
```

rust

```
fn fib(n: usize) -> usize {
    if n < 2 {
        n
    } else {
        fib(n - 1) + fib(n - 2)
    }
}

// NOTE: test
fn main() {
    Regex::new(r"[a-zA-F0-9_]\s(.*)$");
    let a = regex!(r"[a-zA-F0-9_]\s(.*)$");
    if regex_is_match!(/* comment */ r"[a-zA-F0-9_]\s(.*)$"i, r"raw text \s[a-f]") {
        return;
    }
}
```

SCSS

```
@use "sass:math";
```

```
$font-stack: Helvetica, sans-serif;
```

```
$primary-color: #333;
```

```
body {  
  font: 100% $font-stack;  
  color: $primary-color;  
}
```

```
nav {  
  ul {  
    margin: 0;  
    padding: 0;  
    list-style: none;  
  }  
  
  li { display: inline-block; }  
  
  a {  
    display: block;  
    padding: 6px 12px;  
    text-decoration: none;  
  }  
}
```

```
@mixin theme($theme: DarkGray) {  
  background: $theme;  
  box-shadow: 0 0 1px rgba($theme, .25);  
  color: #fff;  
}
```

```
.info {  
  @include theme;  
}  
.alert {  
  @include theme($theme: DarkRed);  
}  
.success {  
  @include theme($theme: DarkGreen);  
}
```

```
article[role="main"] {  
  width: math.div(600px, 960px) * 100%;  
}
```

toml

```
[package]
name = "syntastica"
version = "0.3.0"
authors.workspace = true
edition = "2021"
keywords = ["tree-sitter", "syntect", "highlight", "parsing", "syntax"]
license.workspace = true
repository.workspace = true
description = "Modern and easy syntax highlighting using tree-sitter"
```


tsx

```
interface FooProp {  
  name: string;  
  X: number;  
  Y: number;  
}  
  
declare function AnotherComponent(prop: { name: string });  
function ComponentFoo(prop: FooProp) {  
  return <AnotherComponent name={prop.name} />;  
}  
  
const Button = (prop: { value: string }, context: { color: string }) => (  
  <button />  
);
```

typescript

```
interface User {  
  name: string;  
  id: number;  
}
```

```
class UserAccount {  
  name: string;  
  id: number;  
  
  constructor(name: string, id: number) {  
    this.name = name;  
    this.id = id;  
  }  
}
```

```
const user: User = new UserAccount("Murphy", 1);
```

verilog

```
module toplevel(clock,reset);  
    input clock;  
    input reset;  
  
    reg flop1;  
    reg flop2;  
  
    always @ (posedge reset or posedge clock)  
        if (reset)  
            begin  
                flop1 <= 0;  
                flop2 <= 1;  
            end  
        else  
            begin  
                flop1 <= flop2;  
                flop2 <= flop1;  
            end  
    endmodule
```

wat

```
(module
  (type (;0;) (func (param i32)))
  (type (;1;) (func))
  (type (;2;) (func (param i64) (result i64)))
  (import "wasi_snapshot_preview1" "proc_exit" (func $__wasi_exit (;0;) (type 0)))
  (func $main (;1;) (type 1)
    i64.const 10
    call $fib
    i32.wrap_i64
    call $__wasi_exit
    unreachable
  )
  (func $fib (;2;) (type 2) (param $n i64) (result i64)
    local.get $n
    i64.const 2
    i64.lt_s
    if (result i64) ;; label = @1
      local.get $n
    else
      local.get $n
      i64.const 2
      i64.sub
      call $fib
      local.get $n
      i64.const 1
      i64.sub
      call $fib
      i64.add
    end
  )
  (memory (;0;) 0)
  (export "_start" (func $main))
  (export "memory" (memory 0))
  (start $main)
)
```