In the problems below, you do not need to implement ridge regression. You may use any of the code provided in the assignment, or you may use other packages. However, your results must correspond to the ridge regression objective function that we use, namely

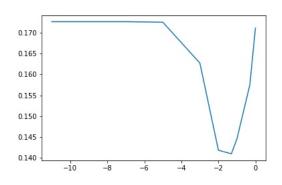
$$J(w; \lambda) = \frac{1}{n} \sum_{i=1}^{n} (w^{T} x_{i} - y_{i})^{2} + \lambda ||w||^{2}.$$

1. Run ridge regression on the provided training dataset. Choose the λ that minimizes the empirical risk (i.e. the average square loss) on the validation set. Include a **table** of the parameter values you tried and the validation performance for each. Also include a plot of the results.

```
#we can choose the lambda from 1e-11 to 1.0
  #using the lambda we choose, to implement the RidgeRegression function, getting the w value
  #fitting the X train and y train
  #predicting the X val and y val
     12\text{reg} = [1e-11, 1e-9, 1e-7, 1e-5, 1e-3, 1e-2, 0.05, 0.1, 0.5, 1.0]
     error record = []
     for lambda in l2reg:
        regression estimator = RidgeRegression(12reg = lambda)
        regression estimator.fit(X train, y train)
        w opt = regression estimator.w
10
        error = 1/len(y val)*np.dot(np.dot(w opt, X val.T) - y val, np.dot(w opt, X val.T) - y val)
11
        error record.append(error)
13
     error df = pd.DataFrame(columns = ['lambda', 'empirical risk'])
14
     error df['lambda'] = l2reg
     error df['empirical risk'] = error record
16
17
     print(error df)
     #plot
18
     plt.figure()
19
     plt.plot(np.log10(error df['lambda']),error df['empirical risk'])
20
     plt.savefig("different lambda.jpg")
21
     # or can just use the code from starter code
22
     # Plot validation performance vs regularization parameter
23
     fig, ax = plt.subplots()
     ax.semilogx(results["param l2reg"], results["mean test score"])
25
     ax.set title("Validation Performance vs L2 Regularization")
     ax.set xlabel("L2-Penalty Regularization Parameter")
     ax.set ylabel("Mean Squared Error")
29
     fig.show()
```

Function 1: different lambda

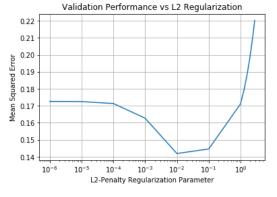
		_
	lambda	empirical risk
0	1.000000e-11	0.172592
1	1.000000e-09	0.172592
2	1.000000e-07	0.172590
3	1.000000e-05	0.172464
4	1.000000e-03	0.162705
5	1.000000e-02	0.141887
6	5.000000e-02	0.141019
7	1.000000e-01	0.144566
8	5.000000e-01	0.157506
9	1.000000e+00	0.171068
		<u> </u>



(a) risk value table

(b) risk value plot

	param_12reg	mean_test_score	mean_train_score
0	0.000001	0.172579	0.006752
1	0.000010	0.172464	0.006752
2	0.000100	0.171345	0.006774
3	0.001000	0.162705	0.008285
4	0.010000	0.141887	0.032767
5	0.100000	0.144566	0.094953
6	1.000000	0.171068	0.197694
7	1.300000	0.179521	0.216591
8	1.600000	0.187993	0.233450
9	1.900000	0.196361	0.248803
10	2.200000	0.204553	0.262958
11	2.500000	0.212530	0.276116
12	2.800000	0.220271	0.288422



(c) risk value table using the starter code

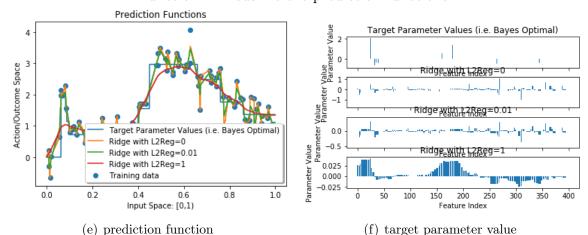
(d) risk value plot using the starter code

For this question, I try the lambda with [1e-11, 1e-9, 1e-7, 1e-5, 1e-3, 1e-2, 0.05, 0.1, 0.5, 1.0]. The risk table is as below, and we can see if we choose lambda to 0.05 then we can get the best risk value. Also, checking the risk value plot, we can notice the risk value decrease as first several lambda attempt, then after 0.05, risk value increase. So for the lambda I choose for this question, the best one is 0.05. Also, if we look at the table with the source code(the code in the homework), we can find when 12reg equal to 0.01, mean test score will get the best. And for further question, I will just follow the starter code with the lambda equal to 0.01.

2. Now we want to visualize the prediction functions. On the same axes, plot the following: the training data, the target function, an unregularized least squares fit (still using the featurized data), and the prediction function chosen in the previous problem. Next, along the lines of the bar charts produced by the code in compare_parameter_vectors, visualize the coefficients for each of the prediction functions plotted, including the target function. Describe the patterns, including the scale of the coefficients, as well as which coefficients have the most weight.

```
#code from starter code
     pred fns = []
     x = \text{np.sort}(\text{np.concatenate}([\text{np.arange}(0,1,.001), x \text{ train}]))
     name = "Target Parameter Values (i.e. Bayes Optimal)"
     pred fns.append({"name":name, "coefs":coefs true, "preds":target fn(x) })
     l2regs = [0, grid.best params ['l2reg'], 1]
     X = featurize(x)
     for l2reg in l2regs:
     ridge regression estimator = RidgeRegression(l2reg=l2reg)
9
     ridge regression estimator.fit(X train, y train)
     name = "Ridge with L2Reg="+str(l2reg)
11
     pred fns.append({"name":name,
12
            "coefs":ridge regression estimator.w ,
13
            "preds": ridge regression estimator.predict(X) })
14
     f = plot prediction functions(x, pred fns, x train, y train, legend loc="best")
     f.show()
16
     f = compare parameter vectors(pred fns)
17
     f.show()
18
  # to get the top coefficient
19
  print(np.argmax(np.abs(coefs true)),np.max(np.abs(coefs true)))
20
  # the result is 25 2.06957209208771
22
```

Function 2: visualize the prediction functions

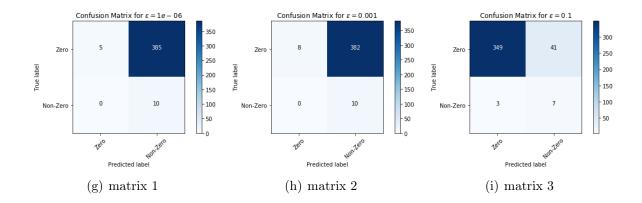


Looking at the prediction functions plot, we can see the predict with lambda = 0.01 is very dense. For the scale of coefficients, the target function have parameters with much larger scale compared with the ridge regression. For the target function and regularized regression, the 25th coefficient have most weight which is 2.069.

3. For the chosen λ , examine the model coefficients. For ridge regression, we don't expect any parameters to be exactly 0. However, let's investigate whether we can predict the sparsity pattern of the true parameters (i.e. which parameters are 0 and which are nonzero) by thresholding the parameter estimates we get from ridge regression. We'll predict that $w_i = 0$ if $|\hat{w}_i| < \varepsilon$ and $w_i \neq 0$ otherwise. Give the confusion matrix for $\varepsilon = 10^{-6}, 10^{-3}, 10^{-1}$, and any other thresholds you would like to try.

```
"""question 2.3"""
       regression estimator = RidgeRegression(12reg = 0.01)
       regression estimator.fit(X train, y train)
       #initial three different w for different confusion matrix
       w 	ext{ opt} = regression estimator.w
       w = coefs true
       \mathbf{w} ture = [(lambda i: 0 if i ==0 else 1) (i) for i in \mathbf{w}]
       \mathbf{w} = \mathbf{0} = [(\mathbf{lambda} \ \mathbf{i} : \ \mathbf{0} \ \mathbf{if} \ \mathbf{np.abs}(\mathbf{i}) < \mathbf{1e-6} \ \mathbf{else} \ \mathbf{1}) \ (\mathbf{i}) \ \mathbf{for} \ \mathbf{i} \ \mathbf{in} \ \mathbf{w} \quad \mathbf{opt}]
       w 1 = [(lambda i: 0 if np.abs(i) < 1e-3 else 1) (i) for i in w opt]
       \mathbf{w} = 2 = [(lambda i: 0 \text{ if np.abs}(i) < 1e-1 \text{ else } 1) (i) \text{ for } i \text{ in } \mathbf{w} \text{ opt}]
       # plot the confusion matrix for w 0
11
       cnf matrix = confusion matrix(w ture, w 0)
12
       plt.figure()
13
       plot confusion matrix (cnf matrix, title="Confusion Matrix for \epsilon) = {}\$".format(1e-6),
14
         \hookrightarrow classes=["Zero", "Non-Zero"])
       plt.show()
15
       # plot the confusion matrix for w 1
       cnf matrix = confusion matrix(w ture, w 1)
17
18
       plot confusion matrix(cnf matrix, title="Confusion Matrix for $\epsilon ={}\$".format(1e-3), classes
         \Rightarrow = ["Zero", "Non-Zero"])
       plt.show()
       # plot the confusion matrix for w 2
21
       cnf matrix = confusion matrix(w ture, w 2)
22
       plt.figure()
23
     plot confusion matrix (cnf matrix, title="Confusion Matrix for \end{arrix} for \end{arrix} for \left\{\text{psilon} = \end{arrix} \text{format}(1e-1), classes
         \Rightarrow = ["Zero", "Non-Zero"])
       plt.show()
```

Function 3: confusion matrix with lambda = 0.01



2 Coordinate Descent for Lasso (a.k.a. The Shooting algorithm)

The Lasso optimization problem can be formulated as

$$\hat{w} \in \arg\min_{w \in \mathbf{R}^d} \sum_{i=1}^m (h_w(x_i) - y_i)^2 + \lambda ||w||_1,$$

where $h_w(x) = w^T x$, and $||w||_1 = \sum_{i=1}^d |w_i|$. Note that to align with Murpy's formulation below, and for historical reasons, we are using the total square loss, rather than the average square loss, in the objective function.

Since the ℓ_1 -regularization term in the objective function is non-differentiable, it's not immediately clear how gradient descent or SGD could be used to solve this optimization problem directly. (In fact, as we'll see in the next homework on SVMs, we can use "subgradient" methods when the objective function is not differentiable, in addition to the two methods discussed in this homework assignment.)

Another approach to solving optimization problems is coordinate descent, in which at each step we optimize over one component of the unknown parameter vector, fixing all other components. The descent path so obtained is a sequence of steps, each of which is parallel to a coordinate axis in \mathbb{R}^d , hence the name. It turns out that for the Lasso optimization problem, we can find a closed form solution for optimization over a single component fixing all other components. This gives us the following algorithm, known as the **shooting algorithm**:

```
Algorithm 13.1: Coordinate descent for lasso (aka shooting algorithm)

1 Initialize \mathbf{w} = (\mathbf{X}^T \mathbf{X} + \lambda \mathbf{I})^{-1} \mathbf{X}^T \mathbf{y};

2 repeat

3 | for j = 1, \dots, D do

4 | a_j = 2 \sum_{i=1}^n x_{ij}^2;

5 | c_j = 2 \sum_{i=1}^n x_{ij} (y_i - \mathbf{w}^T \mathbf{x}_i + w_j x_{ij});

6 | w_j = \operatorname{soft}(\frac{c_j}{a_j}, \frac{\lambda}{a_j});

7 until converged;
```

Figure 1: Shooting algorithm

The "soft thresholding" function is defined as

$$soft (a, \delta) = sign(a) (|a| - \delta)_{+},$$

for any $a, \delta \in \mathbf{R}$.

NOTE: Algorithm 13.1 does not account for the case that $a_j = c_j = 0$, which occurs when the jth column of X is identically 0. One can either eliminate the column (as it cannot possibly help the solution), or you can set $w_j = 0$ in that case since it is, as you can easily verify,

the coordinate minimizer. Note also that Murphy is suggesting to initialize the optimization with the ridge regession solution. Although theoretically this is not necessary (with exact computations and enough time, coordinate descent will converge for lasso from any starting point), in practice it's helpful to start as close to the solution as we're able.

There are a few tricks that can make selecting the hyperparameter λ easier and faster. First, as we'll see in a later problem, you can show that for any $\lambda \geq 2\|X^T(y-\bar{y})\|_{\infty}$, the estimated weight vector \hat{w} is entirely zero, where \bar{y} is the mean of values in the vector y, and $\|\cdot\|_{\infty}$ is the infinity norm (or supremum norm), which is the maximum over the absolute values of the components of a vector. Thus we need to search for an optimal λ in $[0, \lambda_{\max}]$, where $\lambda_{\max} = 2\|X^T(y-\bar{y})\|_{\infty}$. (Note: This expression for λ_{\max} assumes we have an unregularized bias term in our model. That is, our decision functions are of the form $h_{w,b}(x) = w^T x + b$. In our the experiments, we do not have an unregularized bias term, so we should use $\lambda_{\max} = 2\|X^T y\|_{\infty}$.)

The second trick is to use the fact that when λ and λ' are close, the corresponding solutions $\hat{w}(\lambda)$ and $\hat{w}(\lambda')$ are also close. Start with $\lambda = \lambda_{\max}$, for which we know $\hat{w}(\lambda_{\max}) = 0$. You can run the optimization anyway, and initialize the optimization at w = 0. Next, λ is reduced (e.g. by a constant factor close to 1), and the optimization problem is solved using the previous optimal point as the starting point. This is called **warm starting** the optimization. The technique of computing a set of solutions for a chain of nearby λ 's is called a **continuation** or **homotopy method**. The resulting set of parameter values $\hat{w}(\lambda)$ as λ ranges over $[0, \lambda_{\max}]$ is known as a **regularization path**.

2.1 Experiments with the Shooting Algorithm

1. The algorithm as described above is not ready for a large dataset (at least if it has being implemented in Python) because of the implied loop in the summation signs for the expressions for a_j and c_j . Give an expression for computing a_j and c_j using matrix and vector operations, without explicit loops. This is called "vectorization" and can lead to dramatic speedup when implemented in languages such as Python, Matlab, and R. Write your expressions using X, w, $y = (y_1, \ldots, y_n)^T$ (the column vector of responses), $X_{\cdot j}$ (the jth column of X, represented as a column matrix), and w_j (the jth coordinate of w – a scalar).

For this question, we got the $a_j = 2\sum_{i=1}^n x_{ij}^2$ and $c_j = 2\sum_{i=1}^n x_{ij}(y_i - w^Tx_i + w_jx_{ij})$. So, my result is:

$$a_j = 2\sum_{i=1}^n x_{ij}^2 = 2X_{.j}^T X_{.j}$$

$$c_j = 2\sum_{i=1}^n x_{ij}(y_i - w^T x_i + w_j x_{ij}) = 2X.j^T (y - Xw + w_j X_{ij}) = 2X.j^T (y - Xw) + w_j a_j$$

2. Write a function that computes the Lasso solution for a given λ using the shooting algorithm described above. For convergence criteria, continue coordinate descent until a pass through the coordinates reduces the objective function by less than 10^{-8} , or you have taken 1000 passes through the coordinates. Compare performance of cyclic coordinate descent to randomized coordinate descent, where in each round we pass through the coordinates in a different random order (for your choices of λ). Compare also the solutions attained (following the convergence criteria above) for starting at 0 versus starting at the ridge regression solution suggested by Murphy (again, for your choices of λ). If you like, you may adjust the convergence criteria to try to attain better results (or the same results faster).

```
# soft function follow the instructor

def soft_func(a,delta):
    sign = np.sign(a)
    if np.abs(a) - delta >=0:
        return np.dot(sign, np.abs(a) - delta)
    else:
        return 0
```

Function 4: soft function

```
def shooting algorithm (X, y, w, lambda reg = 0.01, max steps = 1000, tor = 1e-8):
     converge = False
     steps = 0
     d = X.shape[1]
     # following the shooting algorithm, a j
     a = np.zeros(d)
     # following the shooting algorithm, c j
     c = np.zeros(d)
     \# loss function
9
     loss = np.dot(np.dot(X, w) - y, np.dot(X, w) - y) + lambda reg*np.linalg.norm(w, ord = 1)
     #you can add a time to test the runing time
11
     #start time = time.time()
12
     while converge == False and steps <= max steps:
13
14
        loss prev = loss
        for i in range(d):
           \# compute each a i
16
           a[i] = 2*np.dot(X.T[i],X.T[i])
17
           # compute each c i
18
           c[i] = 2*np.dot(X.T[i],y-np.dot(X,w)+np.dot(w[i],X.T[i]))
19
           if a[i] ==0 and c[i] ==0:
20
              w[i] = 0
21
22
           #using the soft function here
23
              w[i] = soft func(c[i]/a[i], lambda reg/a[i])
24
        # compute the loss using the w
        loss = np.dot(np.dot(X,w) - y, np.dot(X,w) - y) + lambda reg*np.linalg.norm(w,ord = 1)
26
        change = loss prev - loss
```

```
# change the state of the converge
        if np.abs(change)>=tor:
29
           converge = False
30
        else:
31
           converge = True
32
        steps += 1
33
     #end time = time.time
34
     \#total time = end time - start time
35
     return a,c,w
36
```

Function 5: cycle shooting function

```
def random shooting algorithm(X, y, w, lambda reg = 0.01, max steps = 1000, tor = 1e-8):
     converge = False
     steps = 0
     d = X.shape[1]
     a = np.zeros(d)
     c = np.zeros(d)
     \# loss function
     loss = np.dot(np.dot(X, w) - y, np.dot(X, w) - y) + lambda reg*np.linalg.norm(w, ord = 1)
     #you can add a time to test the runing time
9
     #start time = time.time()
10
     while converge == False and steps <= max steps:
11
        loss prev = loss
12
        random = np.arange(X.shape[0])
13
        np.random.shuffle(random)
14
        X = X[random]
15
        y = y[random]
16
        for i in range(d):
17
           a[i] = 2*np.dot(X.T[i],X.T[i])
18
           c[i] = 2*np.dot(X.T[i],y-np.dot(X,w)+np.dot(w[i],X.T[i]))
19
           if a[i] ==0 and c[i] ==0:
20
              w[i] = 0
21
           else:
22
              w[i] = soft func(c[i]/a[i], lambda reg/a[i])
23
        loss = np.dot(np.dot(X,w) - y, np.dot(X,w) - y) + lambda\_reg*np.linalg.norm(w, ord = 1)
24
        change = loss prev - loss
25
        if np.abs(change)>=tor:
26
           converge = False
27
        else:
28
           converge = True
29
        steps += 1
30
     \#end time = time.time
31
     \#total time = end time - start time
32
     return a,c,w
33
```

Function 6: random shooting function

```
#lambda equal to 0.01 which is recommend
     w = shooting algorithm(X train, y train, w opt, lambda reg = 0.01, max steps = 1000, tor = 1e
       \hookrightarrow -8)[2]
     loss val = np.dot(np.dot(X val,w) - y val,np.dot(X val,w) - y val)/X.shape[0]
     print("Murphy loss value from cycle shooting algorithm with lambda equal to 0.01\t" + str(loss val))
     w = shooting algorithm(X train, y train, np.zeros(400), lambda reg = 0.01, max steps = 1000, tor
       \hookrightarrow = 1e-8)[2]
     loss val = np.dot(np.dot(X val,w) - y val,np.dot(X val,w) - y val)/X.shape[0]
     print("from zero loss value from cycle shooting algorithm with lambda equal to 0 \text{ t}" + str(loss val))
     w = random shooting algorithm(X train, y train, w opt, lambda reg = 0.01, max steps = 1000,
       \hookrightarrow tor = 1e-8)[2]
     loss\_val = np.dot(np.dot(X\_val,w) - y\_val, np.dot(X\_val,w) - y\_val) / X.shape[0]
     print("Murphy loss value from random shooting algorithm with lambda equal to 0\t" + str(loss val))
     w = random shooting algorithm(X train, v train, np.zeros(400), lambda reg = 0.01, max steps =
11
       \rightarrow 1000, tor = 1e-8)[2]
     loss val = np.dot(np.dot(X val,w) - y val,np.dot(X val,w) - y val)/X.shape[0]
     print("from zero loss value from random shooting algorithm with lambda equal to 0.01\t" + str(
13
       \hookrightarrow loss val))
14
     #lambda equal to 0.1
     w = shooting algorithm(X train, y train, w opt, lambda reg = 0.1, max steps = 1000, tor = 1e
16
     loss val = np.dot(np.dot(X val,w) - y val,np.dot(X val,w) - y val)/X.shape[0]
     print("Murphy loss value from cycle shooting algorithm with lambda equal to 0.1\t" + str(loss val))
18
     w = shooting algorithm(X train, y train, np.zeros(400), lambda reg = 0.1, max steps = 1000, tor
19
       \Rightarrow = 1e-8)[2]
     loss val = np.dot(np.dot(X val,w) - y val,np.dot(X val,w) - y val)/X.shape[0]
     print("from zero loss value from cycle shooting algorithm with lambda equal to 0\t" + str(loss val))
     w = random shooting algorithm(X train, y train, w opt, lambda reg = 0.1, max steps = 1000,
22
       \hookrightarrow tor = 1e-8)[2]
     loss val = np.dot(np.dot(X val,w) - y val,np.dot(X val,w) - y val)/X.shape[0]
23
     print("Murphy loss value from random shooting algorithm with lambda equal to 0.1\t" + str(loss val))
24
     w = random shooting algorithm(X train, y train, np.zeros(400), lambda reg = 0.1, max steps =
       \hookrightarrow 1000, tor = 1e-8)[2]
     loss\_val = np.dot(np.dot(X\_val,w) - y\_val,np.dot(X\_val,w) - y\_val)/X.shape[0]
26
     print("from zero loss value from random shooting algorithm with lambda equal to 0.01\t" + str(
27
       \hookrightarrow loss val))
```

Function 7: compute loss

The results are:

```
Murphy loss value from cycle shooting algorithm with lambda equal to 0.01 0.14657656248948403 from zero loss value from random shooting algorithm with lambda equal to 0 0.18441464087338894 Murphy loss value from random shooting algorithm with lambda equal to 0 0.14657661099101094 from zero loss value from random shooting algorithm with lambda equal to 0.01 0.18441464087338919 Murphy loss value from cycle shooting algorithm with lambda equal to 0.1 0.13138214483183014 from zero loss value from cycle shooting algorithm with lambda equal to 0 0.16865931484348173 Murphy loss value from random shooting algorithm with lambda equal to 0.1 0.13138215035777645 from zero loss value from random shooting algorithm with lambda equal to 0.01 0.16865931484348184
```

Figure 2: different lambda

```
Murphy loss value from cycle shooting algorithm with lambda equal to 0 0.15954107097235115
from zero loss value from cycle shooting algorithm with lambda equal to 0
0.1865850580950619
Murphy loss value from random shooting algorithm with lambda equal to 0 0.1595313592800918
from zero loss value from random shooting algorithm with lambda equal to 0
0.18658505809506135
Murphy loss value from cycle shooting algorithm with lambda equal to 0.01
0.15575908632125413
1001
from zero loss value from cycle shooting algorithm with lambda equal to 0
0.18441464087338894
294
Murphy loss value from random shooting algorithm with lambda equal to 0 0.1557868282349961
from zero loss value from random shooting algorithm with lambda equal to 0.01
0.1844146408733899
Murphy loss value from cycle shooting algorithm with lambda equal to 0.1
0.140660157180484
1001
from zero loss value from cycle shooting algorithm with lambda equal to 0
0.16865931484348173
Murphy loss value from random shooting algorithm with lambda equal to 0.1
0.14066015614366148
1001
from zero loss value from random shooting algorithm with lambda equal to 0.01
0.16865931484348182
```

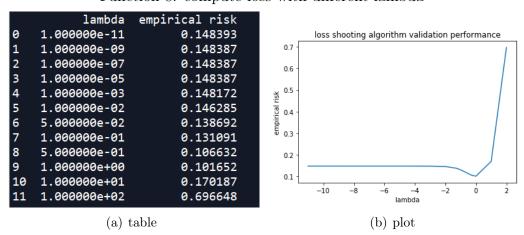
Figure 3: different lambda with step

For the first, I test with the lambda which we choose before is 0.01, and got the risk with the cycle shooting algorithm and the random shooting algorithm, and cycle shooting algorithm will give us a little small error. But the random shooting algorithm will give us a more quicker answer. Compare the Murphy method and start from 0, Murphy will give us a small risk, and for cycle shooting algorithm, Murphy method result is 0.14657656248948403, but the initial w with 0 will have result: 0.18441464087338894. Also you can see the figure 2, I also test with lambda equal to 0.1, Murphy will give us a better result as well. Also, if using Murphy, both random shooting algorithm and cycle shooting algorithm run faster. Also, if looking at the iteration for two shooting algorithm, if we using the Murphy w option, we can get the convergence faster then w begin with 0. Also, if using the lambda 0.01, then the iteration will be the smallest one. (Cause I use the max iteration with 1000, so if iteration 1001, means they may reach to convergence after 1000 iterations, or they meet the convergence with 1000 iterations. But both of them with higher iterations then using the Murphy method.)

3. Run your best Lasso configuration on the training dataset provided, and **select the** λ **that minimizes the square error on the validation set**. Include a **table** of the parameter values you tried and the validation performance for each. Also include a **plot** of these results. Similarly, add the lasso coefficients to the bar charts of coefficients generated in the ridge regression setting. Comment on the results, with particular attention to parameter sparsity and how the ridge and lasso solutions compare. What's the best model you found, and what's its validation performance?

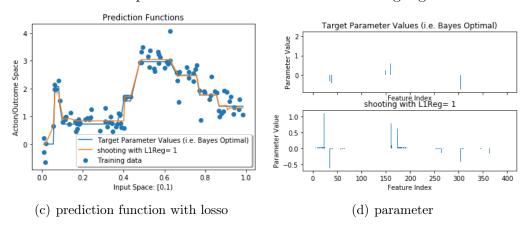
```
l1reg = [1e-11, 1e-9, 1e-7, 1e-5, 1e-3, 1e-2, 0.05, 0.1, 0.5, 1.0, 10, 100]
      error record = []
      for lambda in l1reg:
          \mathbf{w} = \mathrm{random} \ \mathrm{shooting} \ \mathrm{algorithm}(\mathbf{X} \ \mathrm{train}, \, \mathbf{y} \ \mathrm{train}, \, \mathbf{w} \ \mathrm{opt}, \, \mathrm{lambda} \ \mathrm{reg} = \mathrm{lambda} \ , \, \mathrm{max} \ \mathrm{steps} =
        \rightarrow 1000, tor = 1e-8)[2]
          error = np.dot(np.dot(X val,w) - y val,np.dot(X val,w) - y val)/X.shape[0]
          error record.append(error)
      error df = pd.DataFrame(columns = ['lambda', 'empirical risk'])
      error df['lambda'] = l1reg
      error df['empirical risk'] = error record
      print(error df)
       #plot
11
      plt.figure()
12
      plt.plot(np.log10(error df['lambda']),error df['empirical risk'])
13
      plt.xlabel("lambda")
14
      plt.vlabel("empirical risk")
      plt.title("loss shooting algorithm validation performance")
16
      plt.savefig("different lambda.jpg")
17
18
```

Function 8: compute loss with different lambda



```
# Let's plot prediction functions and compare coefficients for several fits
    \# and the target function.
    pred fns = []
    x = np.sort(np.concatenate([np.arange(0.1,0.001), x train]))
    name = "Target Parameter Values (i.e. Bayes Optimal)"
    pred fns.append({"name":name, "coefs":coefs true, "preds": target fn(x) })
    X = featurize(x)
    w = random shooting algorithm(X train, y train, ridge regression estimator.w , lambda reg = 1,
       \hookrightarrow max steps = 1000, tor = 1e-8)[2]
    name = "shooting with L1Reg= 1"
10
    pred fns.append({"name":name,
11
          "coefs":w.
          "preds": np.dot(X,w))
13
14
    f = plot prediction functions(x, pred fns, x train, y train, legend loc="best")
15
16
17
    f = compare parameter vectors(pred fns)
18
19
```

Function 9: prediction function with losso shooting algorithm



In my implement, lambda equal to 1 gives me the least square error on validation set. And the error is 0.1017. The lasso is very sparse compared with ridge solution, looking at the prediction function plot. And lasso have large scale then ridge, compare with the prediction function plot for ridge regression.

4. Implement the homotopy method described above. Compute the Lasso solution for (at least) the regularization parameters in the set $\{\lambda = \lambda_{\max} 0.8^i \mid i = 0, \dots, 29\}$. Plot the results (average validation loss vs λ).

```
"""question 3.4"""
     lambda \max = \max(2*np.abs(X train.T.dot(y train)))
     lambda lasso= [lambda max*0.8**i for i in range(30)]
3
     lambda lasso
     w=np.zeros((30,400))
     loss=np.zeros(30)
     for i in range (30):
         \# shooting algorithm
         w[i] = \text{shooting algorithm}(X \text{ train,y train,w}[i-1], \text{lambda lasso}[i], \text{max steps} = 1000, \text{tor} = 1e-8)
9
       \hookrightarrow [2]
         \# compute the loss
        loss[i] = (1/X train.shape[0])*np.dot(np.dot(X val,w[i]) - y val,np.dot(X val,w[i]) - y val)
11
     error df = pd.DataFrame(columns = ['lambda', 'empirical risk'])
13
     error df['lambda'] = lambda lasso
14
     error df['empirical risk'] = loss
15
     plt.figure()
     plt.plot(error df['lambda'],error df['empirical risk'])
17
     plt.xlabel("lambda")
18
     plt.ylabel("empirical risk")
19
     plt.title("loss shooting algorithm")
20
     plt.savefig("question3 4.jpg")
21
   # also here can directly using the go grid search homotopy with the dataset
  # lasso reg path estimator = do grid search homotopy(X train, y train, X val, y val)
  # scores = lasso reg path estimator.score(X val, y val)
25
```

Function 10: Implement the homotopy method

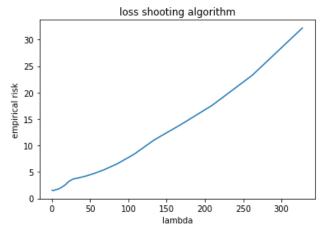


Figure 4: Implement the homotopy method

2.2 Optional: Deriving λ_{max}

In this problem we will derive an expression for λ_{max} . Use the Lasso objective function excluding the bias term i.e, $J(w) = \|Xw - y\|_2^2 + \lambda \|w\|_1$. We will show that for any $\lambda \ge 2\|X^Ty\|_{\infty}$, the estimated weight vector \hat{w} is entirely zero, where $\|\cdot\|_{\infty}$ is the infinity norm (or supremum norm), which is the maximum absolute value of any component of the vector.

1. The one-sided directional derivative of f(x) at x in the direction v is defined as:

$$f'(x;v) = \lim_{h \downarrow 0} \frac{f(x+hv) - f(x)}{h}$$

Compute J'(0; v). That is, compute the one-sided directional derivative of J(w) at w = 0 in the direction v. [Hint: the result should be in terms of X, y, λ , and v.] For this question, looking at the

$$J(w) = ||Xw - y||_{2}^{2} + \lambda ||w||_{1}$$
$$= (Xw - y)^{T} (Xw - y) + \lambda ||w||_{1}$$

Then using the $f'(x; v) = \lim_{h\downarrow 0} \frac{f(x+hv)-f(x)}{h}$

$$J'(x; w) = \lim_{h \downarrow 0} \frac{J(x + hw) - J(x)}{h}$$

$$= \lim_{h \downarrow 0} \frac{X^T X h^2 v^T v - 2hv^T X^T y + y^T y - \lambda \|v\|_1}{h}$$

$$= -2v^T X^T y - \lambda \|v\|_1$$

2. Since the Lasso objective is convex, w^* is a minimizer of J(w) if and only if the directional derivative $J'(w^*;v) \geq 0$ for all $v \neq 0$. Show that for any $v \neq 0$, we have $J'(0;v) \geq 0$ if and only if $\lambda \geq C$, for some C that depends on X, y, and v. You should have an explicit expression for C. For this question: first, from last question we got:

$$J'(x; w) = \lim_{h \downarrow 0} \frac{J(x + hw) - J(x)}{h}$$

= $-2v^T X^T y - \lambda ||v||_1$

And we want J'(x; w) > 0, then:

$$-2v^T X^T y - \lambda \|v\|_1 \ge 0$$
$$\lambda \ge \frac{2v^T X^T y}{\|v\|_1}$$

So
$$C = \frac{2v^T X^T y}{\|v\|_1}$$

3. In the previous problem, we get a different lower bound on λ for each choice of v. Show that the maximum of these lower bounds on λ is $\lambda_{\max} = 2\|X^Ty\|_{\infty}$. Conclude that w = 0 is a minimizer of J(w) if and only if $\lambda \geq 2\|X^Ty\|_{\infty}$.

We need to prove that w = 0 is a minimizer of J(x) if and only if $\lambda \geq 2\|X^Ty\|_{\infty}$

$$-2v^T X^T y - \lambda \|v\|_1 \ge 0$$

$$\lambda \ge \frac{2v^T X^T y}{\|v\|_1} for \ all \ v \ne 0$$

which is eugal to

$$= 2 \max v^T(X^Ty) for \ v : \|v\|_1 = 1$$
$$= 2\lambda \|X^Ty\|_{\infty}$$

So we can conclude that w = 0 is a minimizer of J(x) if and only if $\lambda \ge 2\|X^Ty\|_{\infty}$.

3 Projected SGD via Variable Splitting

In this question, we consider another general technique that can be used on the Lasso problem. We first use the variable splitting method to transform the Lasso problem to a differentiable problem with linear inequality constraints, and then we can apply a variant of SGD.

Representing the unknown vector θ as a difference of two non-negative vectors θ^+ and θ^- ,

the ℓ_1 -norm of θ is given by $\sum_{i=1}^d \theta_i^+ + \sum_{i=1}^d \theta_i^-$. Thus, the optimization problem can be written

$$(\hat{\theta}^+, \hat{\theta}^-) = \underset{\theta^+, \theta^- \in \mathbf{R}^d}{\operatorname{arg \, min}} \sum_{i=1}^m (h_{\theta^+, \theta^-}(x_i) - y_i)^2 + \lambda \sum_{i=1}^d \theta_i^+ + \lambda \sum_{i=1}^d \theta_i^-$$
such that $\theta^+ > 0$ and $\theta^- > 0$,

where $h_{\theta^+,\theta^-}(x) = (\theta^+ - \theta^-)^T x$. The original parameter θ can then be estimated as $\hat{\theta} = (\hat{\theta}^+ - \hat{\theta}^-)$.

This is a convex optimization problem with a differentiable objective and linear inequality constraints. We can approach this problem using projected stochastic gradient descent, as discussed in lecture. Here, after taking our stochastic gradient step, we project the result back into the feasible set by setting any negative components of θ^+ and θ^- to zero.

1. Implement projected SGD to solve the above optimization problem for the same λ 's as used with the shooting algorithm. Since the two optimization algorithms should find essentially the same solutions, you can check the algorithms against each other. Report the differences in validation loss for each λ between the two optimization methods. (You can make a table or plot the differences.)

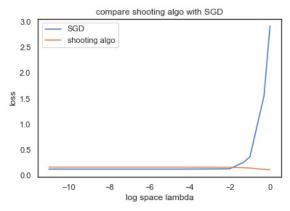
```
" Implement stochastic gradient descent "
  \# normal initialize
num instances, num features = X.shape[0], X.shape[1]
4 theta positive = np.zeros(num features)
  theta negative = np.zeros(num features)
  loss hist = np.zeros(max iter)
  # implement same with SGD assignment but with theta positive and theta negative
  def compute stochastic gradient(x i, y i, theta positive, theta negative, lambda reg):
     num features = len(x i)
     predict = x i.dot(theta positive - theta negative)
     error = y i - predict
     #gradient for theta positive
13
     grad positive = x i * -1 * error + 2*lambda reg * np.ones(num features)
     #gradient for theta negative
     grad negation = x i * error + 2*lambda reg * np.ones(num features)
     return grad positive, grad negative
17
18
19
```

```
20
   # return the max theta
21
  def max(array):
22
      for i, theta in enumerate(array):
23
         array[i] = max(theta, 0)
24
      return array
25
   # the same implement with the SGD before
26
  \operatorname{def} \operatorname{SGD}(X, y, \operatorname{alpha} = \frac{1}{t}, \operatorname{lambda} \operatorname{reg} = 0.01, \operatorname{max} \operatorname{iter} = 1000, \operatorname{tor} = 1e - 8):
27
      for i in np.arange(max iter):
28
         theta old = theta positive – theta negative
29
         index = np.random.permutation(num instances)
30
         for it, ix in enumerate(index):
31
32
            x i, y i = X[ix], y[ix]
             #implement same with SGD assignment
33
            if type(alpha)==float:
34
                step size = alpha
35
            elif alpha == '1/t':
36
                step size = 1.0/(\text{num instances}*i+it+1)
37
            else:
38
                step size = 1.0/\text{np.sqrt}(\text{num instances}*i+it+1)
39
40
            grad 1, grad 2 = compute stochastic gradient(x i, y i, theta positive, theta negative,
41
        \hookrightarrow lambda reg)
            theta positive -= step size * grad 1
42
            theta negative -= step size * grad 2
43
            theta positive = \max(theta positive)
44
            theta negative = \max(theta negative)
45
         theta = theta positive – theta negative
46
         loss \ hist[i] = np.dot(np.dot(X,theta) - y,np.dot(X,theta) - y)/X.shape[0]
47
         diff = diff = np.linalg.norm(theta old - theta,ord=1)
48
         if diff < tor:
49
            print ('finish %d iteration' %i)
50
            break
51
         return theta, loss hist
  result SGD = []
   reg = [1e-11, 1e-9, 1e-7, 1e-5, 1e-3, 1e-2, 0.05, 0.1, 0.5, 1.0]
55
  for lambda_ in reg:
56
      theta, loss hist=SGD lasso(X train, y train, alpha =0.0001, lambda reg=lambda ,max iter=1000)
57
      loss = np.dot(np.dot(X\_val,theta) - y\_val,np.dot(X\_val,theta) - y\_val)/X.shape[0]
58
      result SGD.append(loss)
```

Function 11: Implement the homotopy method

```
error df = pd.DataFrame(columns = ['lambda', 'SGD ', 'ridge regression'])
     error df['lambda'] = l2reg
     error df['SGD'] = result SGD
3
     error df['ridge regression'] = error record
     print(error df)
     #plot
     plt.figure()
     plt.xlabel('log space lambda')
     plt.ylabel('loss')
9
     plt.title('compare shooting algo with SGD')
10
     plt.plot(np.log10(error df['lambda']),error df['SGD'], label = 'SGD')
11
     plt.plot(np.log10(error df['lambda']),error df['ridge regression'], label = 'shooting algo')
12
     plt.legend()
13
     plt.savefig("SGD.jpg")
```

Function 12: plot compare



(a) plot: SGD compare with shooting algorithm

```
lambda
                    ridge regression
              SGD
1.000000e-11
               NaN
                             0.159531
                                        0.121112
1.000000e-09
               NaN
                             0.159531
                                        0.120774
1.000000e-07
               NaN
                             0.159531
                                        0.120592
1.000000e-05
               NaN
                             0.159531
1.000000e-03
               NaN
                             0.158845
1.000000e-02
               NaN
  .000000e-02
               NaN
                               148949
                                          257009
1.000000e-01
               NaN
                               140659
                                        0.361556
5.000000e-01
               NaN
                             0.116613
                                        1.552560
1.000000e+00
               NaN
                             0.110847
                                        2.926271
```

(b) table: SGD compare with shooting algorithm

The difference we can see in the plot, both two algorithms can get the least loss with lambda around to 0.01 or smaller than 0.01. The loss from using SGD will high than using shooting algorithm. When lambda >= 0.01, using SGD will highly increase the loss.

Ridge Regression October 2. How does the sparsity compare to the solution from the shooting algorithm?

Projected SGD has more sparse than shooting algorithm.