Review on CGK Embedding

The paper describes two methods:

Embedding This embeds the 2 strings x and y into f(x,r) and f(y,r) using a random string r which creates 3n hash functions $h_1, h_2, ..., h_{3n} : \{0,1\} \to \{0,1\}$. $\therefore f(x,r) : \{0,1\}^n \times \{0,1\}^{6n} \to \{0,1\}^{3n}$. We compare and get the Hamming distance of f(x,r) and f(y,r) and claim that:

$$\frac{1}{2} \cdot \Delta_e(x, y) \le \Delta_H(f(x, r), f(y, r)) \le O((\Delta_e(x, y))^2)$$

with probability at least 2/3.

Kernelization This converts x and y into x' and y' such that $\Delta_e(x,y) = \Delta_e(x',y')$. It uses the following 2 methods:

Deflation We increase the length of x and y and keep the EditDistance same. We can prove that there exists a substring w in x and y of the form $w = p^r$ where p is the periodicity of w and r > 2. Somewhere in w, the strings x and y would align wrt EditDistance, as w is same in both the strings x and y, all the bits after would be aligned too. We can add p sometime after the initial alignment index such that $w' = p^{r+1}$ and $\Delta_e(x, y) = \Delta_e(x', y')$

Shrinkage Similar to the above case, we can remove p bits form w and the EditDistance would remain the same. In case of **Shrinkage**, we define s = K + 2k + (k+1)(t+1) and reduce w by keeping the first s and last s bits.

Decompose $x = u_0 w_1 u_1 ... w_l u_l$ and $y = v_0 w_1 v_1 ... w_l v_l$, deflate and shrink each w_i to get the desired x' and y'.

Note: this paper only compares 2 binary strings with low edit distance $O(n^{1/6})$, where n is the length of both the strings.

Theorems and Proofs

Theorem (Theorem 4 in [CGK16]). The mapping $f: \{0,1\}^n \times \{0,1\}^{6n} \to \{0,1\}^{3n}$ computed by Algorithm 1 satisfies the following conditions:

- 1. For every $x \in \{0,1\}^n$, given f(x,r) and r, it is possible to decode back x with probability $1 exp(-\Omega(n))$
- 2. For every $x, y \in \{0, 1\}^n$, $\Delta_e(x, y)/2 \leq \Delta_H(f(x, r), f(y, r))$ with probability at least $1 exp(-\Omega(n))$
- 3. For every positive constant c and every $x, y \in \{0, 1\}^n$, $\Delta_H(f(x, r), f(y, r)) \le c \cdot (\Delta_e(x, y))^2$ with probability at least $1 \frac{12}{\sqrt{c}}$
- **Proof.** 1. we can decode back x if we are given f(x,r) and r only if the value of i from Algorithm 1 is n+1 at the end of f(x,r). As this would mean that we have traversed through all the bits of x.

Consider that we have infinite hash functions $h_1, h_2, ... : \{0, 1\} \rightarrow \{0, 1\}$. Consider for each x_i we embed it using hash functions $h_k, ..., h_l$. As we embed x_i for all $h_k, ..., h_l$, it implies that $h_k(x_i) = ... = h_{l-1}(x_i) = 0$ and $h_l(x_i) = 1$.

Hence, we can interpret the given condition as n geometric distributions, where the total number of trials required is less than 3n.

For every grometric distribution, p = 1/2.

Define, X_i = Number of hash functions used to embed x_i , and all the X_i are i.i.d

$$E[X_i] = 2$$
$$\therefore E[X] = 2n$$

Using Equation (6) from [HR90]

$$\Pr(S \ge (1+\epsilon)m) \le e^{-\epsilon^2 m/3}$$

$$(1+\epsilon) = 3/2$$

$$\epsilon = 1/2$$

$$\Pr(X > 3n) \le e^{-\frac{(1/2)^2 2n}{3}}$$

$$\le e^{-n/6}$$

$$\therefore \Pr(X < 3n) \ge 1 - e^{-n/6}$$

2. Consider the *i* value mentioned in Algorithm 1 is n+1 for both x and y. Let $l = \Delta_H(f(x,r), f(y,r))$, then we need to apply at l edit operations to x to get y.

Except, when at most the last l bits of y are 0 and align with the padded

0s of x. (The paper [CGK16], does not mention the last bits of x here, but I think that maximum of l bits from either x and y could be aligned with the padded 0s of the other).

Hence, $\Delta_e(x,y) \leq 2l$.

As per out initial assumption, this is possible only when the i value reach n+1 for both x and y.

$$\begin{split} \Pr(X < 3n \cap Y < 3n) &= \Pr(X < 3n) \cdot \Pr(Y < 3n) - - - (XandYare independent events) \\ &= (1 - e^{-n/6}) \cdot (1 - e^{-n/6}) \\ &= 1 - 2e^{-n/6} + e^{-n/3} \\ &\approx 1 - 2e^{-n/6} \\ &= 1 - e^{-(n/6 - \log 2)} \\ &= 1 - e^{(-\Omega(n))} \end{split}$$

3. This can be proved by combining **Lemma 4.2** and **Proposition 3.2**. **Lemma 4.2**:

$$\Pr(\Delta_H(f(x,r),f(y,r)) \leq l) \geq \sum_{t=0}^l q(t,\Delta_e(x,y))$$
For our case, $l = c \cdot (\Delta_e(x,y))^2$

$$\Pr(\Delta_H(f(x,r),f(y,r)) \leq c \cdot (\Delta_e(x,y))^2) \geq \sum_{t=0}^{c \cdot (\Delta_e(x,y))^2} q(t,\Delta_e(x,y))$$
From **Proposition 3.2**, $\sum_{t=0}^l q(t,k) \geq 1 - \frac{12k}{\sqrt{l}}$

$$\Pr(\Delta_H(f(x,r),f(y,r)) \leq c \cdot (\Delta_e(x,y))^2) \geq 1 - \frac{12\Delta_e(x,y)}{\sqrt{c \cdot (\Delta_e(x,y))^2}}$$

$$\geq 1 - \frac{12}{\sqrt{c}}$$

Lemma (Lemma 4.2 in [CGK16]). Let $x, y \in \{0,1\}^n$ be of edit distance $\Delta_e(x,y) = k$. Let q(t,k) be the probability that a random walk on the integer line starting from the origin visits the point k at time t for the first time. Then for any l > 0, $\Pr(\Delta_H(f(x,r), f(x,y)) \leq l) \geq \sum_{t=0}^l q(t,k)$ where the probability is over the choice of r.

Proof. [My interpretation] k is the Edit Distance $\Delta_e(x, y)$. Imagine a timeline, we start at 0 and have a marker at k. Our methodology for moving on the timeline is as follows:

- 1. $i_x(t)$ and $i_y(t)$ are the indices of x and y being embedded at time t. Our position on the timeline would be $i_x(t) i_y(t)$ at any given time. Since the Edit Distance = k, the value of $i_x(t) i_y(t)$ should be less than k at all times.
- 2. Let $d_t = i_x(t) i_y(t)$,
 - (a) when $x_{ix(t)} = y_{iy(t)}$, then $h_t(x_{ix(t)}), h_t(y_{iy(t)}) = (0,0)$ or (1,1) \implies value of d_t does not change.
 - (b) when $x_{ix(t)} \neq y_{iy(t)}$, then $h_t(x_{ix(t)}), h_t(y_{iy(t)}) = (0,0), (0,1), (1,0), (1,1)$ \implies value of d_t changes only when $x_{ix(t)} \neq y_{iy(t)}$ $\implies d_t$ changes only when it is contributing to the Hamming Distance. \implies Hamming Distance could be interpreted as our movement on the timeline.
- 3. Ignoring the steps when $x_{ix(t)} = y_{iy(t)}$, the probability that we move +1 steps is 1/4, -1 steps is 1/4 and stay where we are is 1/2.
- 4. Hence, the **Lemma** statement can be interpreted as: The Probability that we take atmost l steps to reach k is greater than the probability that we reach k for the first time within l steps.

References

- [CGK16] Diptarka Chakraborthy, Elazar Goldenberg, and Michal Koucký. Streaming algorithms for embedding and computing edit distance in the low distance regime. STOC '16, pages 712–725, 2016.
 - [HR90] T. Hagerup and C. Rüss. A Guided Tour of Chernoff Bounds. *Information Processing Letters*, 33:305–308, 1989/90.