

AIM: Write a program to find the root of an equation using **BISECTION METHOD**.

We use the following functions to perform bisection program:

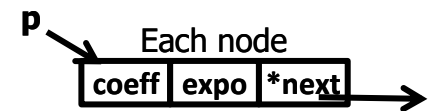
- **initialize()**: It takes the polynomial from the user and stores them in a linked list, pointed by a variable.
- **operation()**: The operation function finds the interval in which the roots of the polynomial lie.
- **verify_roots()**: It verifies the given interval(by the user) of the roots of the polynomial.
- **find_roots()**: By using the interval of the roots(either entered by the user or determined by the program), the find_roots function finds the exact roots by taking '**allowed error and no. of iterations**' as argument from the user.
- **func()**: This function finds the solution of the entered polynomial at a particular value.

PROGRAM

```
#include<stdio.h>
#include<conio.h>
#include<math.h>
```

```
float func(float);
float find_root(float,float,float,int);
int verify_roots(float,float);
float operation(int);
int initialize();
```

```
struct node
{
    int coeff;
    int expo;
    struct node *next;
};
struct node *p=NULL;
```



```
/*-----Main function-----*/
void main()
{
    int ch,k,iter,flag;
    float r1,r2,root,ae;
    clrscr();
    flag=initialize();
    printf("Initialized the polynomial successfully!");
    start:
    printf("\n=====MENU=====\\n");
    printf("1) Enter the limits of the roots of given polynomial\\n");
    printf("2) Let the program calculate the limits of the roots.\\n");
    printf("Your choice: ");
    scanf("%d",&ch);
```

```

switch(ch)
{
    case 1:
        printf("\nEnter the Roots: ");
        scanf("%f %f", &r1, &r2);
        k=verify_roots(r1,r2);
        if(k==1)
        {
            printf("\nEnter the allowed
error and number of iterations: ");
            scanf("%f %d",&ae, &iter);
            root=find_root(r1,r2,ae,iter);
            printf("\n the root is:
%f",root);
        }
        else if (k==0)
        {
            goto start;
        }
        break;
    case 2:
        r1=operation(flag);
        printf("\nEnter the allowed
error and number of iterations: ");
        scanf("%f %d",&ae, &iter);
        root=find_root(r1,r1+0.5,ae,iter
);
        printf(" the root is: %f",root);
        break;
    default:
        printf("Please Enter a valid
choice.\n");
        goto start;
}
getch();
}

```

```

/*-----find_root function-----*/
float find_root(float r1,float r2, float
ae, int n)
{
    int count=0;
    float k,avg_prev=0, avg=0, aer=0;
    if(n==0)
    {
        n=3;
        printf("\nBy default, 3 iterations
will be executed.");
    }
    if(ae==0)
    {
        ae=0.01;
        printf("\nBy default, 0.01 is set as
allowed error.");
    }
    printf("\n| #No\t|  r1 \t|  r2 \t|  x
\t|f(x)\t\t| aer \t|  ae \t\n");

    printf("=====|=====|=====
=|=====|=====
=====|=====|=====|\n");
    do
    {
        printf("|%3d\t|", ++count);
        printf("%0.5f|%0.5f|", r1,r2);
        avg_prev=avg;
        avg=(r1+r2)/2;
        printf("%0.5f|",avg);
        k=func(avg);
        printf(" %0.6f", k);
        if(k>0)
        {
            /*In case of recursion:
            find_root(avg,r2,ae,n-1);*/
            printf("\t(+ive) |");
            r2=avg;
        }
        else if(k<0)

```

```

{
/*In case of recursion:
    find_root(r1,avg,ae,n-1);*/
    printf("\t(-ive) |");
    r1=avg;
}
--n;
if(n== -1)
{
    n=0;
}
aer=fabs(avg-avg_prev);

```

```

/*
1) abs( ) is used to find the absolute
value(i.e only positive) of an
integer.
2) fabs( ) finds the absolute
value(only positive) of floating
numbers.
*/

```

```

printf("%0.5f|%0.5f\n", aer,ae);
}
while(n!=0 || aer>ae);

```

```

/*This while statement will keep
iterating unless any of one
condition, i.e no. of iterations or
allowed error both are satisfied.*/

```

```

printf("\nAfter completing %d
iterations, ", count);
return avg;
}

```

```

/*-----verify_roots function-----*/
int verify_roots(float r1, float r2)
{
    float k,l;
    k=func(r1);
    printf("|f(%f)=%f \t\n",r1, k);
    l=func(r2);
    printf("|f(%f)=%f \t\n",r2, l);
    if((k*l)>=0)
    {
        printf("\nThe actual root of the
polynomial do not lie between (%f,
%f).", r1,r2);
        return 0;
    }
    else if((k*l)<0)
    {
        printf("\n The entered values have
been tested. \nThe actual root lie
between (%f, %f)",r1,r2);
        return 1;
    }
    return 0;
}

```

```

/*-----func function-----*/
float func(float i)
{
    struct node *temp2=p;
    float value=0,value1=0;
    while(temp2!=NULL)
    {
        value1=pow(i,temp2->expo);
        value=value+(temp2-
>coeff)*value1;
        temp2=temp2->next;
    }
    return value;
}

```

```
/*-----operation function-----*/
```

```
float operation(int flag)
```

```
{
    float k,l,i;
```

```
if(flag==0)
{
    i=-5;
}
else
    i=0;
```

If the polynomial has no -ive term: (Ex: $5x^2 + 4x + 10$) then the flag remains 0. For such equations we consider -ive roots, i.e $f(-5)$, $f(-4)$...

However, this is not applicable if the equation has large values for square indexes (Ex: $9x^2 + x + 10$; $7x^4 + x^3 + 1$)

```
k=func(i);
printf("f(%f)=%f ",i, k);
if(k>0 || k==0)
    printf(" (+ive) \t\n");
else if(k<0)
    printf(" (-ive) \t\n");
l=func(i+=0.5);
printf("f(%f)=%f ",i, l);
if(l>0 || l==0)
    printf(" (+ive) \t\n");
else if(l<0)
    printf(" (-ive) \t\n");
while((k*l)>=0)
{
    i=i+0.5;
    k=l;
    l=func(i);
    printf("f(%f)=%f ",i, l);
    if(l>0 || l==0)
        printf(" (+ive) \t\n");
    else if(l<0)
        printf(" (-ive) \t\n");
}
printf("\nThe roots lie between ( %f , %f )", i-0.5,i);
return (i-0.5);
}
```

```
/*-----initialize function-----*/
```

```
int initialize()
```

```
{
    int c,e,flag=0;
    struct node *temp2;
    printf("Enter the expression: ");
    scanf("%dx^%d",&c,&e);
    while(c!=0 || e!=0)
    {
        struct node* temp=(struct
        node*)malloc(sizeof(struct node));
        temp->coeff=c;
```

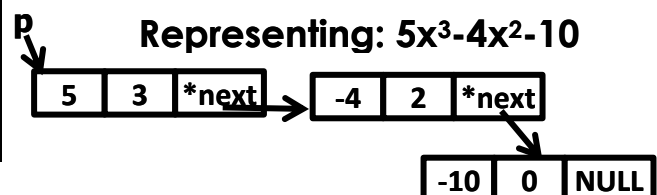
```
if(c<0)
    flag=1;
```

If the polynomial has even a single -ve term, then the flag turns 1 else if the polynomial has no -ive term then the flag remains 0.

```
temp->expo=e;
temp->next=NULL;
```

```
if(p==NULL)
{
    p=temp;
}
else
{
    struct node *temp1=p;
    while(temp1->next!=NULL)
    {
        temp1=temp1->next;
    }
    temp1->next=temp;
}
scanf("%dx^%d",&c,&e);
}
return flag;
}
```

Example:



OUTPUT-1

Case 1: When a positive root exists:

Enter the expression: $2x^3-10x^2-1x^0+0x^0$

Initialized the polynomial successfully!

=====MENU=====

1) Enter the limits of the roots of given polynomial

2) Let the program calculate the limits of the roots.

Your choice: 2

f(0.000000)=-1.000000	(-ive)
f(0.500000)=-3.250000	(-ive)
f(1.000000)=-9.000000	(-ive)
f(1.500000)=-16.750000	(-ive)
f(2.000000)=-25.000000	(-ive)
f(2.500000)=-32.250000	(-ive)
f(3.000000)=-37.000000	(-ive)
f(3.500000)=-37.750000	(-ive)
f(4.000000)=-33.000000	(-ive)
f(4.500000)=-21.250000	(-ive)
f(5.000000)=-1.000000	(-ive)
f(5.500000)=29.250000	(+ive)

The roots lie between (5.000000 , 5.500000)

Enter the allowed error and number of iterations: 0.00001 0

By default, 3 iterations will be executed.

#No	r1	r2	x	f(x)		aer	ae
=====	=====	=====	=====	=====	=====	=====	=====
1	5.00000	5.50000	5.25000	12.781250	(+ive)	5.25000	0.00001
2	5.00000	5.25000	5.12500	5.566406	(+ive)	0.12500	0.00001
3	5.00000	5.12500	5.06250	2.203613	(+ive)	0.06250	0.00001
4	5.00000	5.06250	5.03125	0.582092	(+ive)	0.03125	0.00001
5	5.00000	5.03125	5.01562	-0.213867	(-ive)	0.01562	0.00001
6	5.01562	5.03125	5.02344	0.182892	(+ive)	0.00781	0.00001
7	5.01562	5.02344	5.01953	-0.015793	(-ive)	0.00391	0.00001
8	5.01953	5.02344	5.02148	0.083473	(+ive)	0.00195	0.00001
9	5.01953	5.02148	5.02051	0.033829	(+ive)	0.00098	0.00001
10	5.01953	5.02051	5.02002	0.009010	(+ive)	0.00049	0.00001
11	5.01953	5.02002	5.01978	-0.003391	(-ive)	0.00024	0.00001
12	5.01978	5.02002	5.01990	0.002792	(+ive)	0.00012	0.00001
13	5.01978	5.01990	5.01984	-0.000282	(-ive)	0.00006	0.00001
14	5.01984	5.01990	5.01987	0.001255	(+ive)	0.00003	0.00001
15	5.01984	5.01987	5.01985	0.000477	(+ive)	0.00002	0.00001
16	5.01984	5.01985	5.01984	0.000099	(+ive)	0.00001	0.00001

After completing 16 iterations, the root is: 5.019844

- #No: No. of iterations
- r1: Lower interval of root
- r2: Higher interval of root

- x: average value of r1 and r2
- aer: current error
- ae: accepted error by the user

OUTPUT-2

Case 2: When a negative root exists:

Enter the expression: $5x^3+4x^2+3x^1+10x^0+0x^0$

Initialized the polynomial successfully!

=====MENU=====

- 1) Enter the limits of the roots of given polynomial
- 2) Let the program calculate the limits of the roots.

Your choice: 2

f(-5.000000)=-530.000000	(-ive)
f(-4.500000)=-378.125000	(-ive)
f(-4.000000)=-258.000000	(-ive)
f(-3.500000)=-165.875000	(-ive)
f(-3.000000)=-98.000000	(-ive)
f(-2.500000)=-50.625000	(-ive)
f(-2.000000)=-20.000000	(-ive)
f(-1.500000)=-2.375000	(-ive)
f(-1.000000)=6.000000	(+ive)

The roots lie between (-1.500000 , -1.000000)

Enter the allowed error and number of iterations: 0.00001 0

By default, 3 iterations will be executed.

#No	r1	r2	x	f(x)	aer	ae
1	-1.50000	-1.00000	-1.25000	2.734375 (+ive)	1.25000	0.00001
2	-1.50000	-1.25000	-1.37500	0.439453 (+ive)	0.12500	0.00001
3	-1.50000	-1.37500	-1.43750	-0.899170 (-ive)	0.06250	0.00001
4	-1.43750	-1.37500	-1.40625	-0.213165 (-ive)	0.03125	0.00001
5	-1.40625	-1.37500	-1.39062	0.117260 (+ive)	0.01562	0.00001
6	-1.40625	-1.39062	-1.39844	-0.046917 (-ive)	0.00781	0.00001
7	-1.39844	-1.39062	-1.39453	0.035430 (+ive)	0.00391	0.00001
8	-1.39844	-1.39453	-1.39648	-0.005679 (-ive)	0.00195	0.00001
9	-1.39648	-1.39453	-1.39551	0.014892 (+ive)	0.00098	0.00001
10	-1.39648	-1.39551	-1.39600	0.004611 (+ive)	0.00049	0.00001
11	-1.39648	-1.39600	-1.39624	-0.000534 (-ive)	0.00024	0.00001
12	-1.39624	-1.39600	-1.39612	0.002039 (+ive)	0.00012	0.00001
13	-1.39624	-1.39612	-1.39618	0.000753 (+ive)	0.00006	0.00001
14	-1.39624	-1.39618	-1.39621	0.000111 (+ive)	0.00003	0.00001
15	-1.39624	-1.39621	-1.39622	-0.000212 (-ive)	0.00002	0.00001
16	-1.39622	-1.39621	-1.39622	-0.000051 (-ive)	0.00001	0.00001

After completing 16 iterations, the root is: -1.396217

OUTPUT-3

Case 3: When user enters the roots

Enter the expression: $5x^3+4x^2+3x^1+10x^0+0x^0$

Initialized the polynomial successfully!

=====MENU=====

- 1) Enter the limits of the roots of given polynomial
- 2) Let the program calculate the limits of the roots.

Your choice: 1

Enter the Roots: -1 -0.5

f(-1.000000)=6.000000	
f(-0.500000)=8.875000	

The actual root of the polynomial do not lie between (-1.000000, -0.500000).

=====MENU=====

- 1) Enter the limits of the roots of given polynomial
- 2) Let the program calculate the limits of the roots.

Your choice: 1

Enter the Roots: -1.5 -1

f(-1.500000)=-2.375000	
f(-1.000000)=6.000000	

The entered values have been tested.

The actual root lie between (-1.500000, -1.000000)

Enter the allowed error and number of iterations: 0 15

By default, 0.01 is set as allowed error.

#No	r1	r2	x	f(x)	aer	ae
=====	=====	=====	=====	=====	=====	=====
1	-1.50000	-1.00000	-1.25000	2.734375 (+ive)	1.25000	0.01000
2	-1.50000	-1.25000	-1.37500	0.439453 (+ive)	0.12500	0.01000
3	-1.50000	-1.37500	-1.43750	-0.899170 (-ive)	0.06250	0.01000
4	-1.43750	-1.37500	-1.40625	-0.213165 (-ive)	0.03125	0.01000
5	-1.40625	-1.37500	-1.39062	0.117260 (+ive)	0.01562	0.01000
6	-1.40625	-1.39062	-1.39844	-0.046917 (-ive)	0.00781	0.01000
7	-1.39844	-1.39062	-1.39453	0.035430 (+ive)	0.00391	0.01000
8	-1.39844	-1.39453	-1.39648	-0.005679 (-ive)	0.00195	0.01000
9	-1.39648	-1.39453	-1.39551	0.014892 (+ive)	0.00098	0.01000
10	-1.39648	-1.39551	-1.39600	0.004611 (+ive)	0.00049	0.01000
11	-1.39648	-1.39600	-1.39624	-0.000534 (-ive)	0.00024	0.01000
12	-1.39624	-1.39600	-1.39612	0.002039 (+ive)	0.00012	0.01000
13	-1.39624	-1.39612	-1.39618	0.000753 (+ive)	0.00006	0.01000
14	-1.39624	-1.39618	-1.39621	0.000111 (+ive)	0.00003	0.01000
15	-1.39624	-1.39621	-1.39622	-0.000212 (-ive)	0.00002	0.01000

After completing 15 iterations, the root is: -1.396225