# Chapter 7. Cluster Analysis

**Dong-Kyu Chae** 

PI of the Data Intelligence Lab @HYU
Department of Computer Science & Data Science
Hanyang University





#### **Contents**

- 1. What is Cluster Analysis?
- 2. Categories & Basic Concepts of Clustering
- 3. Partitioning Methods
- 4. Hierarchical Methods
- 5. Integration of Hierarchical & Distance-based Clustering
- 6. Density-Based Methods
- 7. Summary



# **CHAMELEON**





#### Main idea

- Two clusters can be merged only if the interconnectivity and closeness (proximity) between two clusters are high
  - Relative to the internal interconnectivity of the clusters and internal closeness of items within the clusters

### 1. Draw a k-nearest neighbor graph (KNN graph) first

Node: object, edge: k-nearest neighbor's link, weight: similarity

### 2. Partition: Use a graph partitioning algorithm

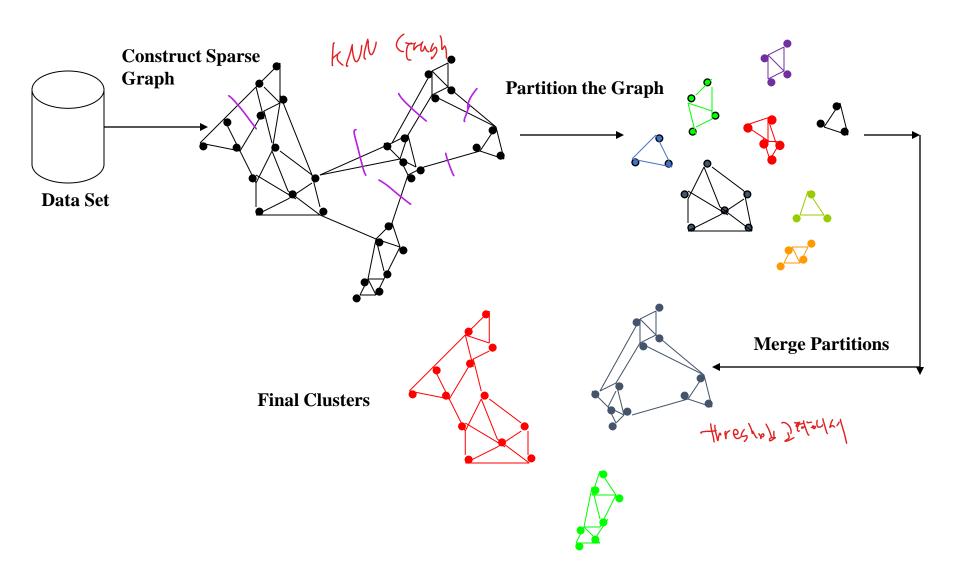
Divide the KNN graph into a large number of relatively small sub-clusters

# 3. Merge: Use an agglomerative hierarchical clustering algorithm

 Iteratively find clusters by repeatedly combining these subclusters



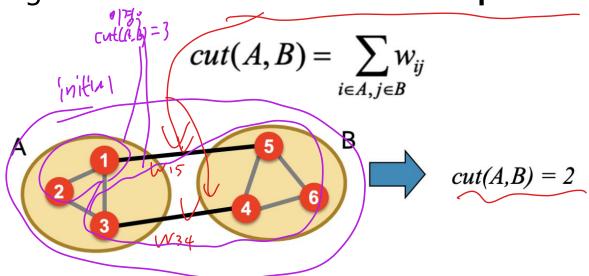
# **Overall Framework of CHAMELEON**





# **CHAMELEON: Partitioning**

- Partition the KNN graph such that the edge cut is minimized.
  - The edge-cut of a partition is the sum of the weights of edges whose vertices lie in different partitions.



- □ hMeTiS library (**METIS**) is used
  - Tries to split a graph into two subgraphs of nearly equal sizes

not only edge (not is minimized ) but also bulance number of south points inside



# **CHAMELEON: Merging**

#### Merging the partitions

This step computes the cluster similarity based on the relative inter-connectivity and relative closeness of the clusters.

Relative inter-connectivity

$$RI(C_i, C_j) = \frac{|EC_{\{C_i, C_j\}}|}{\frac{1}{2}(|EC_{C_i}| + |EC_{C_j}|)}, \text{ final standard}$$

$$Ci$$

$$|EC_{\{C_i, C_j\}}|$$

$$|EC_{\{C$$

- $\Box$  EC<sub>{Ci, Cj}</sub> = edges that connect Ci and Cj.
- $\Box$  EC<sub>Ci</sub> = edges that partition the cluster into roughly equal parts.



# **CHAMELEON: Merging**

#### Relative closeness

$$RC(C_{i},C_{j}) = \frac{\overline{S}_{EC_{\{C_{i}},C_{j}\}}}{\frac{|C_{i}|}{|C_{i}|+|C_{j}|}\overline{S}_{EC_{C_{i}}}}, \frac{\overline{S}_{C_{i}}}{\frac{|C_{i}|+|C_{j}|}{|C_{i}|+|C_{j}|}\overline{S}_{EC_{C_{j}}}}, \frac{\overline{S}_{C_{i}}}{\overline{S}_{C_{i}}}, \frac{\overline{S}_{C_{i}}}{\overline{S}_{C_{i}}}, \frac{\overline{S}_{C_{i}}}{\overline{S}_{C_{i}}}, \frac{\overline{S}_{C_{i}}}{\overline{S}_{C_{i}}}$$

- $\overline{S}_{EC_{\{Ci, Cj\}}}$  = average weight of the edges from Ci to Cj
- $\overline{S}$  EC<sub>ci</sub> = average of the weights of the edges in the cluster.

#### Merging

□ So far, we have got **Relative Inter-Connectivity** and **Relative Closeness** 

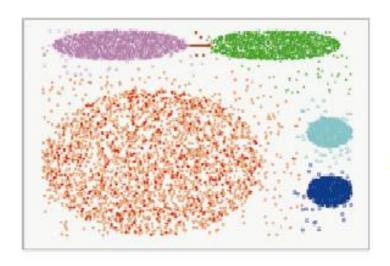
Using them:

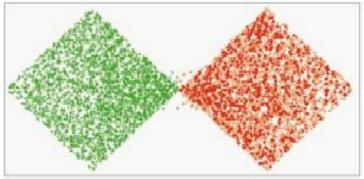
$$RI(C_i,C_j)*RC(C_i,C_j)^{\alpha} \subset \text{threshold yellow}$$

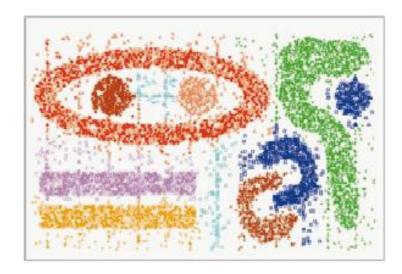
where alpha controls the importance of RC

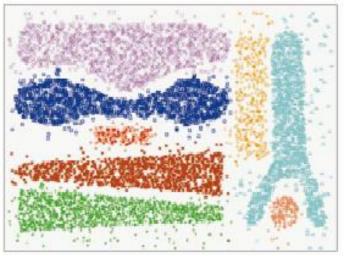


# **CHAMELEON (Clustering Complex Objects)**









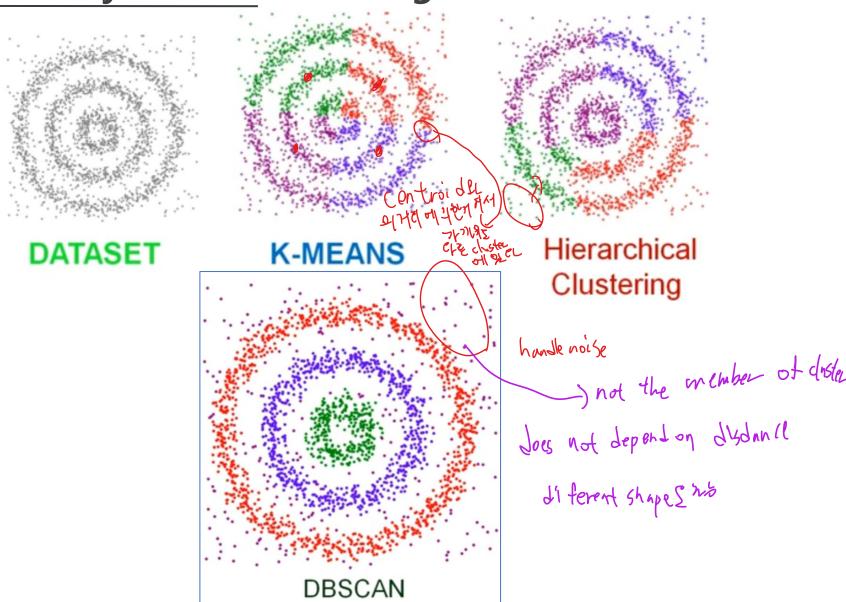


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# Why Density-based Clustering?





# **Density-Based Clustering Methods**

- Clustering based on density (local cluster criterion), such as density-connected points, rather than just a distance
- Major features:
  - Discover clusters of arbitrary shape
  - □ Handle noise
  - One scan, thus being efficient
  - Need density parameters as termination condition

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- **Several interesting studies:** 
  - DBSCAN
  - OPTICS
  - CLIQUE



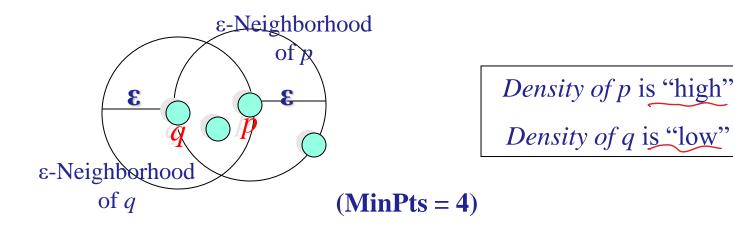
# **Density-Based Clustering: Hyper-Parameters**

#### ■ Two parameters:

 $\square \varepsilon$ : radius for the neighborhood of any point p:

 $N_{\varepsilon}(p) := \{ \text{any } q \text{ in dataset } D \mid dist(p, q) \leq \varepsilon \}$ 

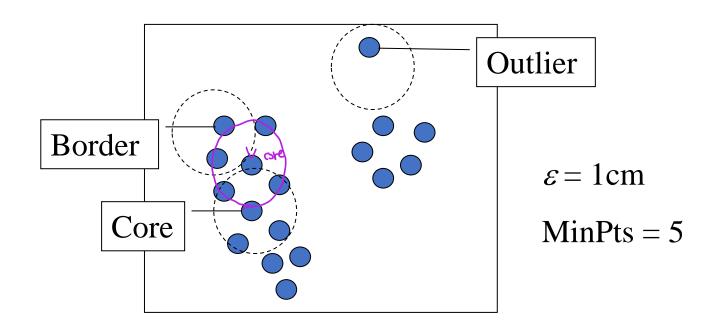
- $\varepsilon$ -Neighborhood Objects within a radius of  $\varepsilon$  from an object.
- MinPts: minimum number of points in the given neighborhood
  - "High density": ε-Neighborhood of an object contains at least *MinPts* of objects





# **Density-Based Clustering: Types of Points**

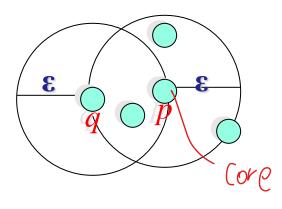
- $\Box$  A point is a core point if it has points more than *MinPts* within  $\varepsilon$
- ightharpoonup A border point has fewer than MinPts within  $\epsilon$ , but is in the neighborhood of a core point
- □ Outlier is any point that is not a core point nor a border point. It is thus a noise, or an outlier.





# **Directly Density-Reachable**

Directly density-reachable: A point q is directly density-reachable from a point p if p is a core object and q is in p's  $\varepsilon$ -neighborhood.

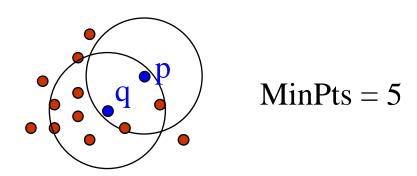


MinPts = 4

- q is directly density-reachable from p
- p is **NOT** directly density-reachable from q
- Density-reachability is asymmetric.

# **Directly Density-Reachable**

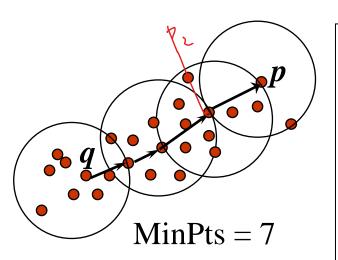
- Directly density-reachable: A point q is directly density-reachable from a point p if p is a core object and q is in p's ε-neighborhood.
  - $\square$  *p* belongs to  $N_{\varepsilon}(q)$
  - p is directly density-reachable from q
  - $\square$  q is NOT directly density-reachable from p





# **Density-Reachability**

- Density-Reachable (directly and indirectly):
  - A point p is directly density-reachable from p2;
  - p2 is directly density-reachable from p1;
  - p1 is directly density-reachable from q;
  - $\square$  p $\leftarrow$ p2 $\leftarrow$ p1 $\leftarrow$ q form a chain.
  - $\square$  Then, p is (indirectly) density-reachable from q



- A point p is density-reachable from a point q if **there is a chain of points**  $p_1, ..., p_n, p_1 = q$ ,  $p_n = p$  such that  $p_{i+1}$  is directly density-reachable from  $p_i$

# Thank You

