



योग: कर्मसु कौशलम्  
IN PURSUIT OF PERFECTION

**VIVEKANANDA INSTITUTE OF PROFESSIONAL STUDIES - TECHNICAL CAMPUS**

**Grade A++ Accredited Institution by NAAC**

NBA Accredited for MCA Programme; Recognized under Section 2(f) by UGC;  
Affiliated to GGSIP University, Delhi; Recognized by Bar Council of India and AICTE  
An ISO 9001:2015 Certified Institution

**SCHOOL OF ENGINEERING & TECHNOLOGY**

**BTECH Programme: CSE-B**

**Course Title: Computer Networks Lab**

**Course Code: (CIC-355)**

**Submitted By:--**

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**Enrolment No:10417702722**



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**SCHOOL OF ENGINEERING & TECHNOLOGY**

## **VISION OF INSTITUTE**

To be an educational institute that empowers the field of engineering to build a sustainable future by providing quality education with innovative practices that supports people, planet and profit.

## **MISSION OF INSTITUTE**

To groom the future engineers by providing value-based education and awakening students' curiosity, nurturing creativity and building capabilities to enable them to make significant contributions to the world.



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S.No	EXP.	Date	Marks			Remark	Updated Marks	Faculty Signature
			Laboratory Assessment (15 Marks)	Class Participation (5 Marks)	Viva (5 Marks)			
1	Introduction to Networking Simulation Tools – Cisco Packet Tracer							
2	To implement the DHCP onto the Network Topology using Cisco Packet Tracer.							
3	To configure a single router in a network.							
4	To configure WAN between two routers using Router-PT.							
5	To configure static routing between three routers using Router-PT.							
6	To implement the Dynamic Routing Protocols: RIP, IGRP using Cisco Packet Tracker.							
7	To construct multiple router networks and implement the EIGRP Protocol.							
8	To implement the Network Address Resolution (NAT) using Cisco Packet Tracker.							



# **EXPERIMENT 1**

**AIM:** Introduction to Networking Simulation Tools – Cisco Packet Tracer

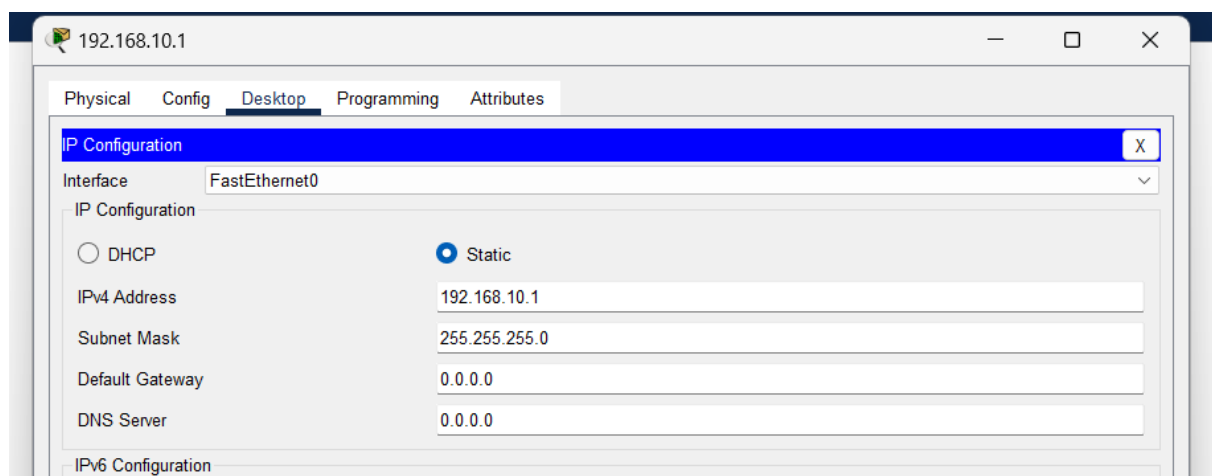
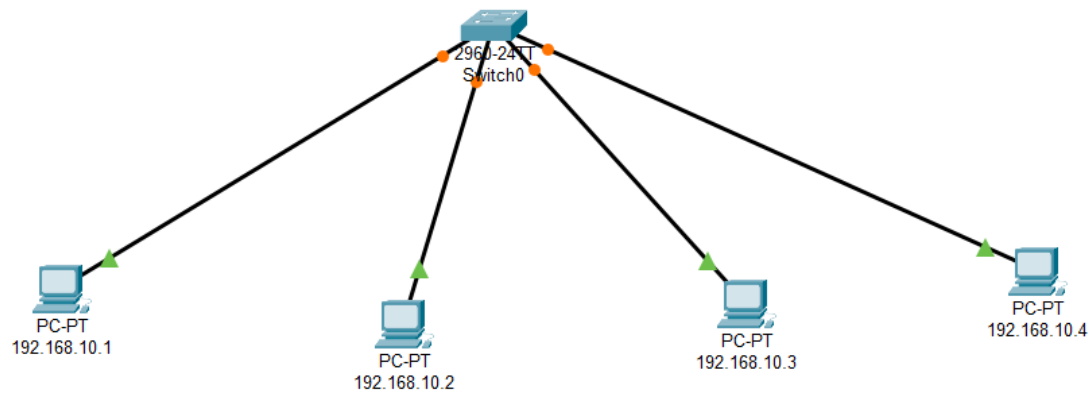
**Theory:**

## PROCEDURE:

- i) Open the Cisco Packet Tracer application and sign in with your account (initial boot step, only to be followed when opening the app first time ever in your machine)
- ii) For Star Topology:
  - a. Place a switch (2960) on the screen.
  - b. Place few PCs on the screen and connect them to the switch using copper straight through cable
  - c. Double click on a PC → go to Desktop → select IP configuration → type in the IP address for that PC. Do this for all the PCs.  
Note that keep that IP address such that all the PCs are on the same network
  - d. Rename all the PCs acc. to their IP addresses to prevent confusion if the network scales up in future.
  - e. Go back to Desktop on any PC → run the command prompt and ping any IP address to check the connection.
- iii) For Mesh Topology:
  - a. Place PCs (5) on the screen and a switch (2960) for each PC.
  - b. Connect each PC with respective switch with a copper straight through cable.
  - c. Using copper cross over cable connect each switch with each other to make a mesh like structure
  - d. Assign IP addresses to each PC and check their connection.

# OUTPUT:

## A) STAR TOPOLOGY



```
C:\>ipconfig

FastEthernet0 Connection:(default port)

    Connection-specific DNS Suffix...:
    Link-local IPv6 Address.....: FE80::201:64FF:FEB0:88D9
    IPv6 Address.....: ::
    IPv4 Address.....: 192.168.10.1
    Subnet Mask.....: 255.255.255.0
    Default Gateway.....: ::
                                0.0.0.0

Bluetooth Connection:

    Connection-specific DNS Suffix...:
    Link-local IPv6 Address.....: ::
    IPv6 Address.....: ::
    IPv4 Address.....: 0.0.0.0
    Subnet Mask.....: 0.0.0.0
    Default Gateway.....: ::
                                0.0.0.0

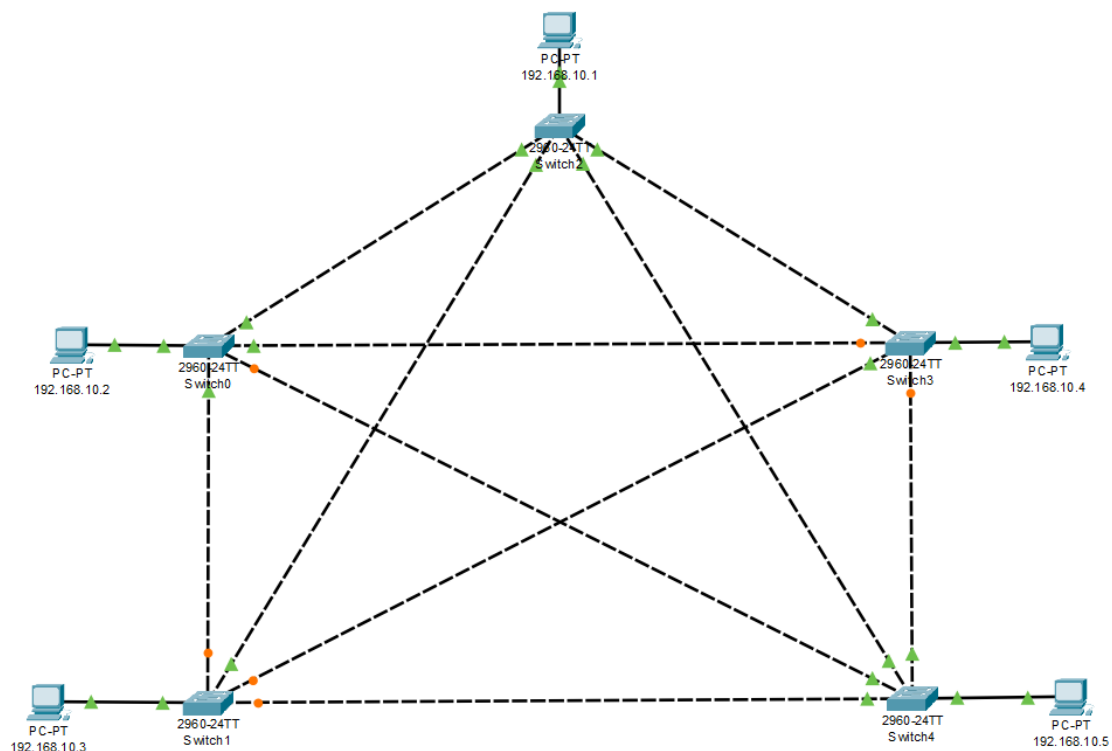
C:\>ping 192.168.10.2

Pinging 192.168.10.2 with 32 bytes of data:

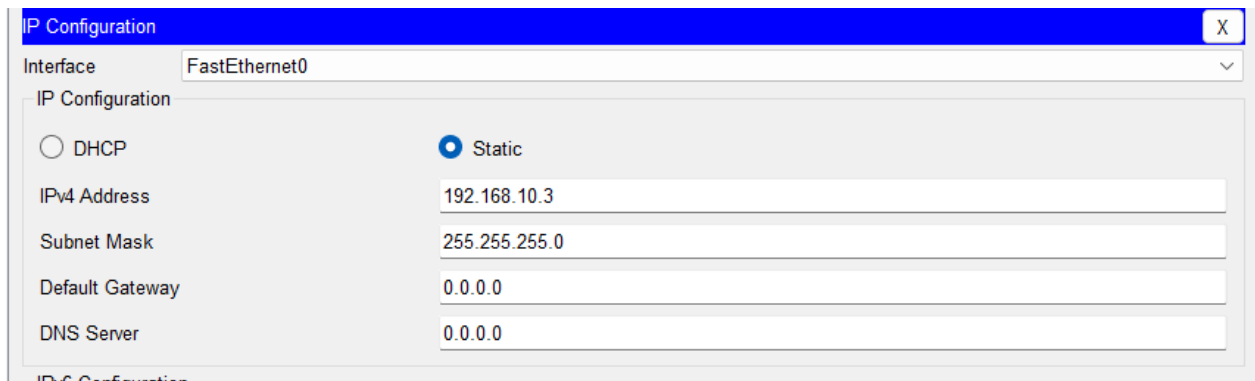
Reply from 192.168.10.2: bytes=32 time<1ms TTL=128
Reply from 192.168.10.2: bytes=32 time<1ms TTL=128
Reply from 192.168.10.2: bytes=32 time<1ms TTL=128
Reply from 192.168.10.2: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.10.2:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 0ms, Average = 0ms
```

## B) MESH TOPOLOGY







```
C:\>ipconfig

FastEthernet0 Connection:(default port)

    Connection-specific DNS Suffix...:
    Link-local IPv6 Address.....: FE80::2D0:97FF:FEAD:C503
    IPv6 Address.....: ::
    IPv4 Address.....: 192.168.10.3
    Subnet Mask.....: 255.255.255.0
    Default Gateway.....: ::
                                0.0.0.0

Bluetooth Connection:

    Connection-specific DNS Suffix...:
    Link-local IPv6 Address.....: ::
    IPv6 Address.....: ::
    IPv4 Address.....: 0.0.0.0
    Subnet Mask.....: 0.0.0.0
    Default Gateway.....: ::
                                0.0.0.0

C:\>ping 192.168.10.5

Pinging 192.168.10.5 with 32 bytes of data:

Reply from 192.168.10.5: bytes=32 time=1ms TTL=128
Reply from 192.168.10.5: bytes=32 time<1ms TTL=128
Reply from 192.168.10.5: bytes=32 time<1ms TTL=128
Reply from 192.168.10.5: bytes=32 time<1ms TTL=128

Ping statistics for 192.168.10.5:
    Packets: Sent = 4, Received = 4, Lost = 0 (0% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 0ms, Maximum = 1ms, Average = 0ms
```

## LEARNING OUTCOMES:

## **EXPERIMENT 2**

**AIM:** To implement the DHCP onto the Network Topology using Cisco Packet Tracer.

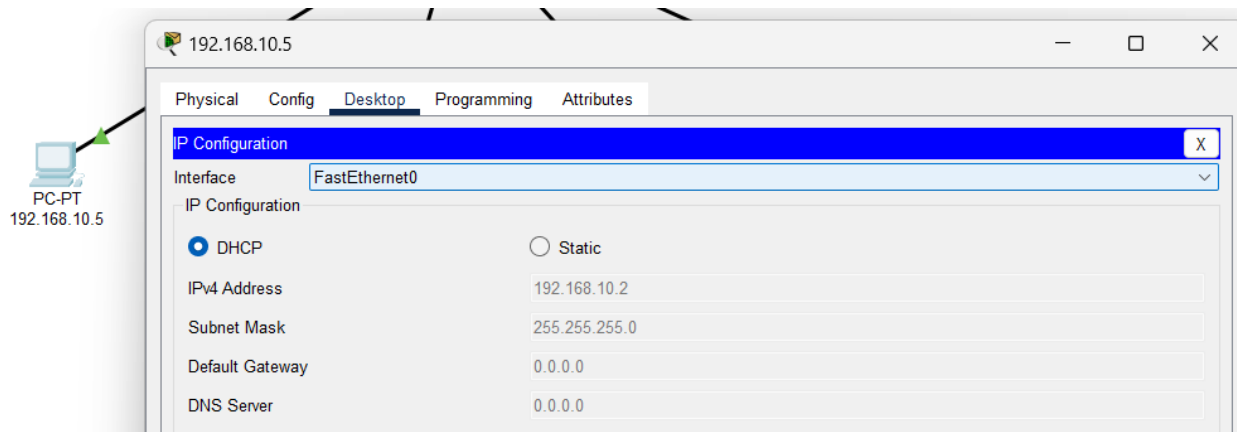
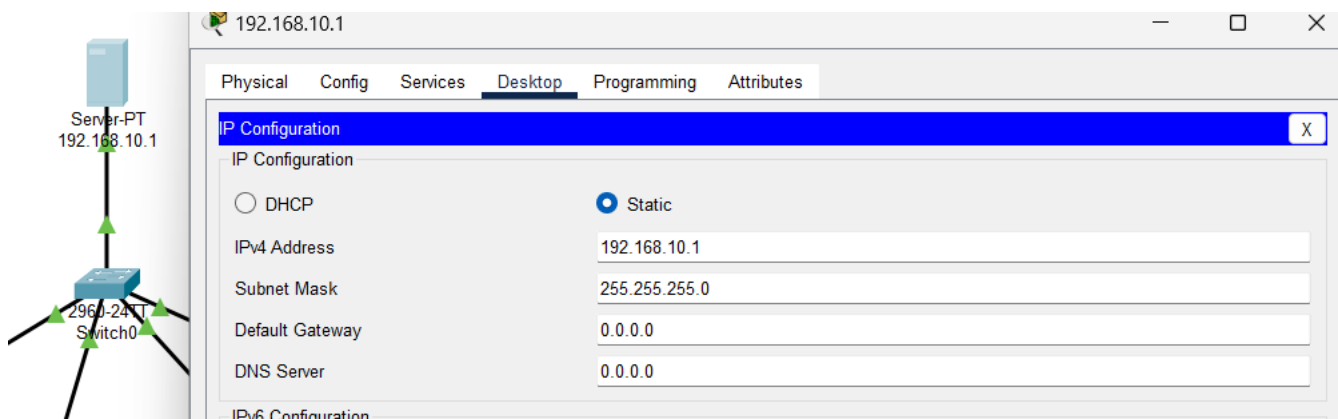
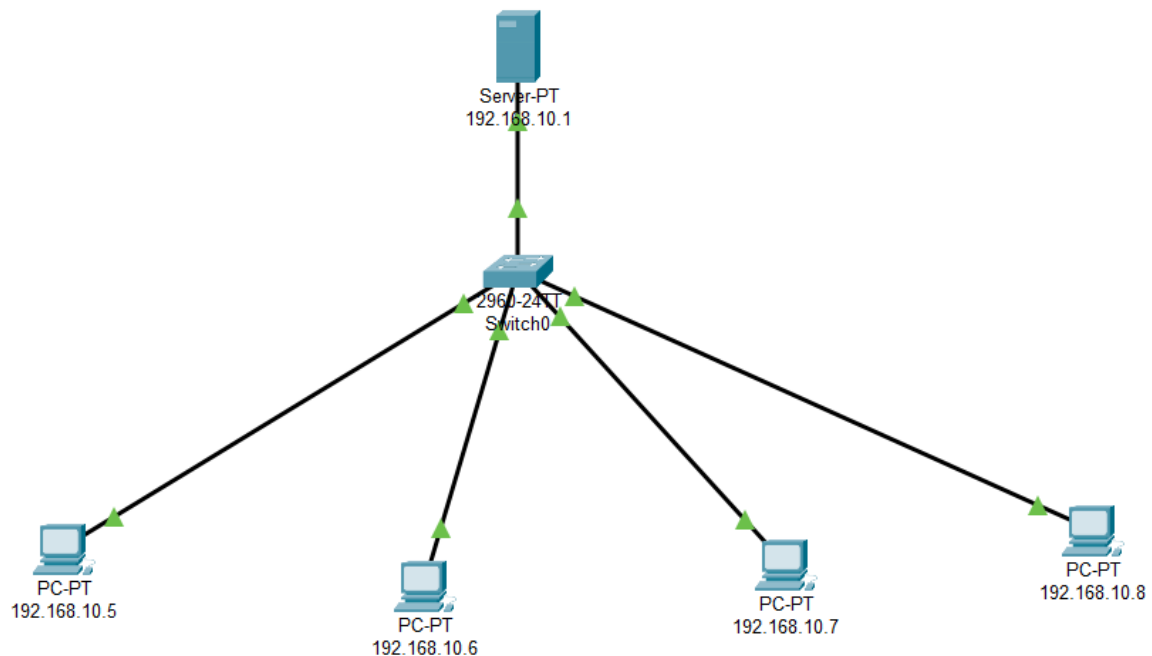
**Theory:**

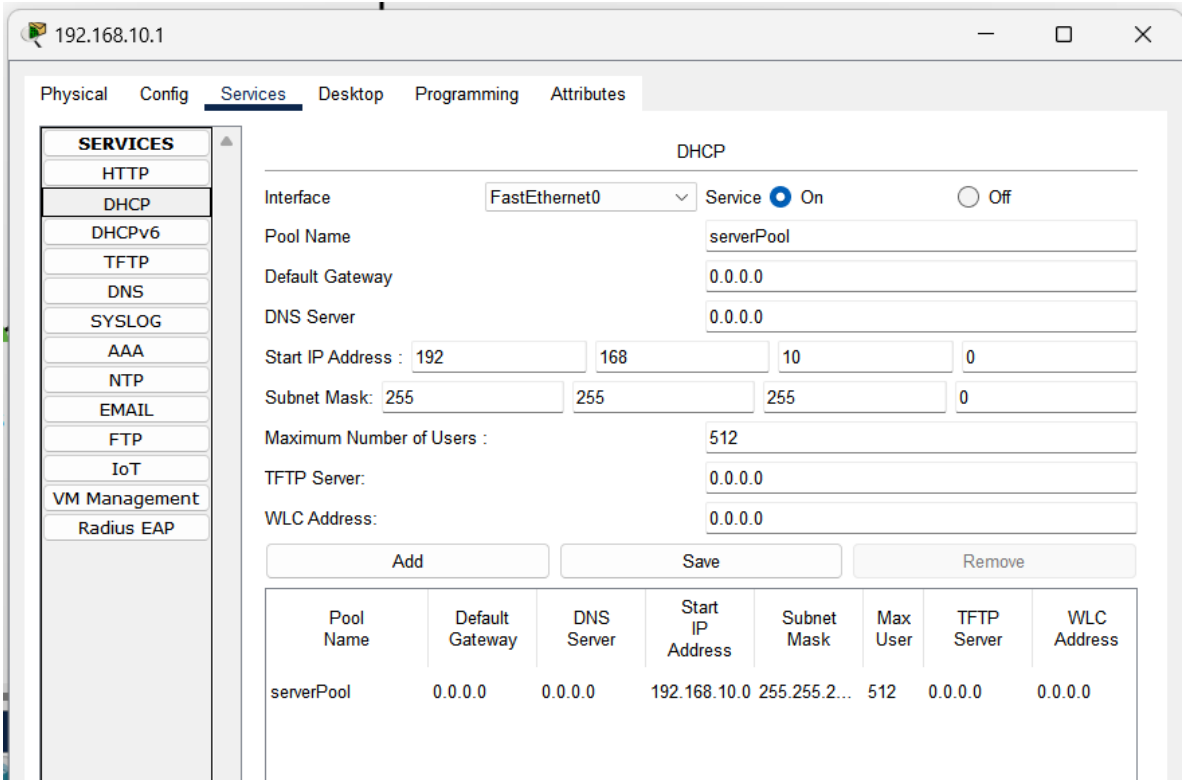
## PROCEDURE:

- i) For Star Topology:
  - a. Make a star topology network. (for more details refer to exp 1)
  - b. Using copper straight through cable connect a server to the switch (2090).
  - c. Assign a static IP address to the server.
  - d. Double click the server → go to services → go to DHCP → turn on the DHCP service (start address and subnet mask fields get auto filled once you close the server window or simple ctrl+s it)
  - e. Go to each PC's IP configuration and set it to DHCP instead of static.
  - f. It sends a request to the server and if the server is configured properly then the IP address gets assigned to the PC without any issue.
  - g. Test the connection by pinging an IP address.
- ii) For Mesh Topology:
  - a. Make a Mesh Topology network. (for more details refer to exp 1)
  - b. Place a server and a switch on the screen.
  - c. Connect the server with the switch using copper straight through cable.
  - d. Using copper crossover cables connect the new switch with all the existing switches.
  - e. Assign a static IP address to the server.
  - f. Double click the server → go to services → go to DHCP → turn on the DHCP service (start address and subnet mask fields get auto filled once you close the server window or simple ctrl+s it)
  - g. Go to each PC's IP configuration and set it to DHCP instead of static.
  - h. It sends a request to the server and if the server is configured properly then the IP address gets assigned to the PC without any issue.
  - i. Test the connection by pinging an IP address.

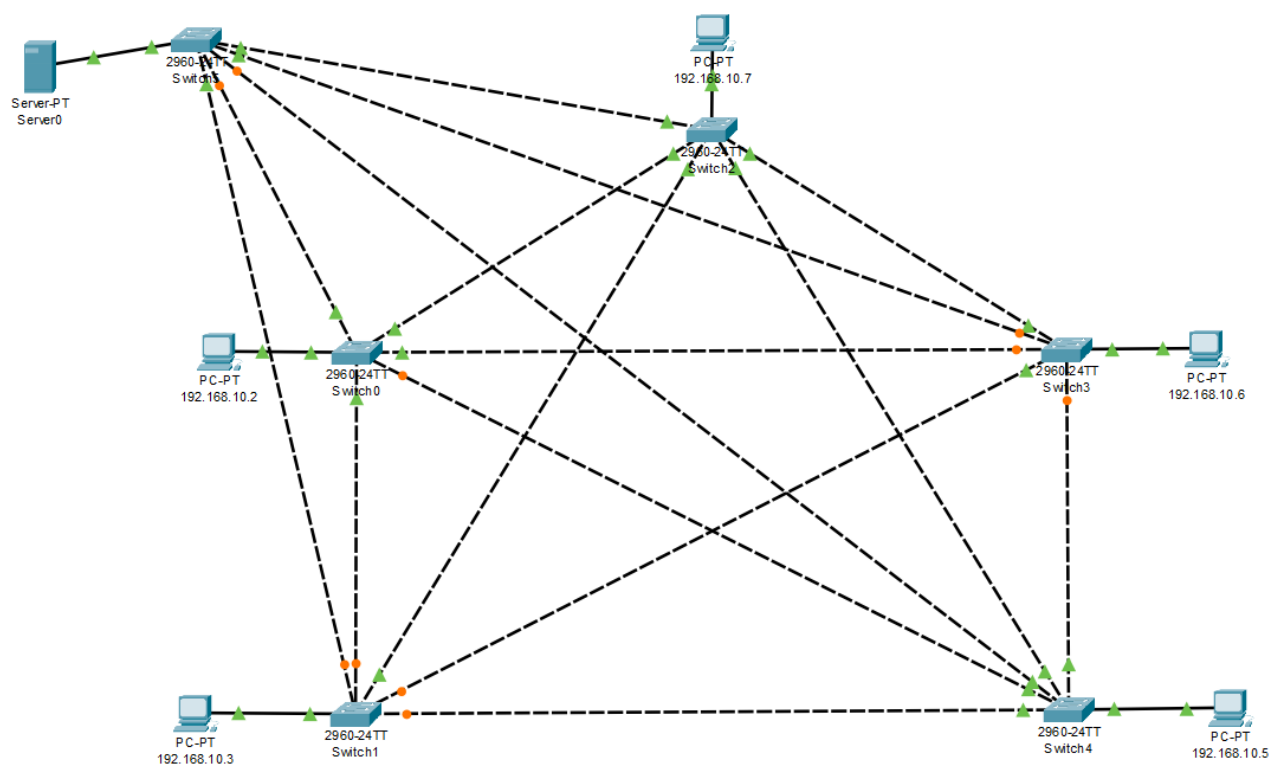
## OUTPUT:

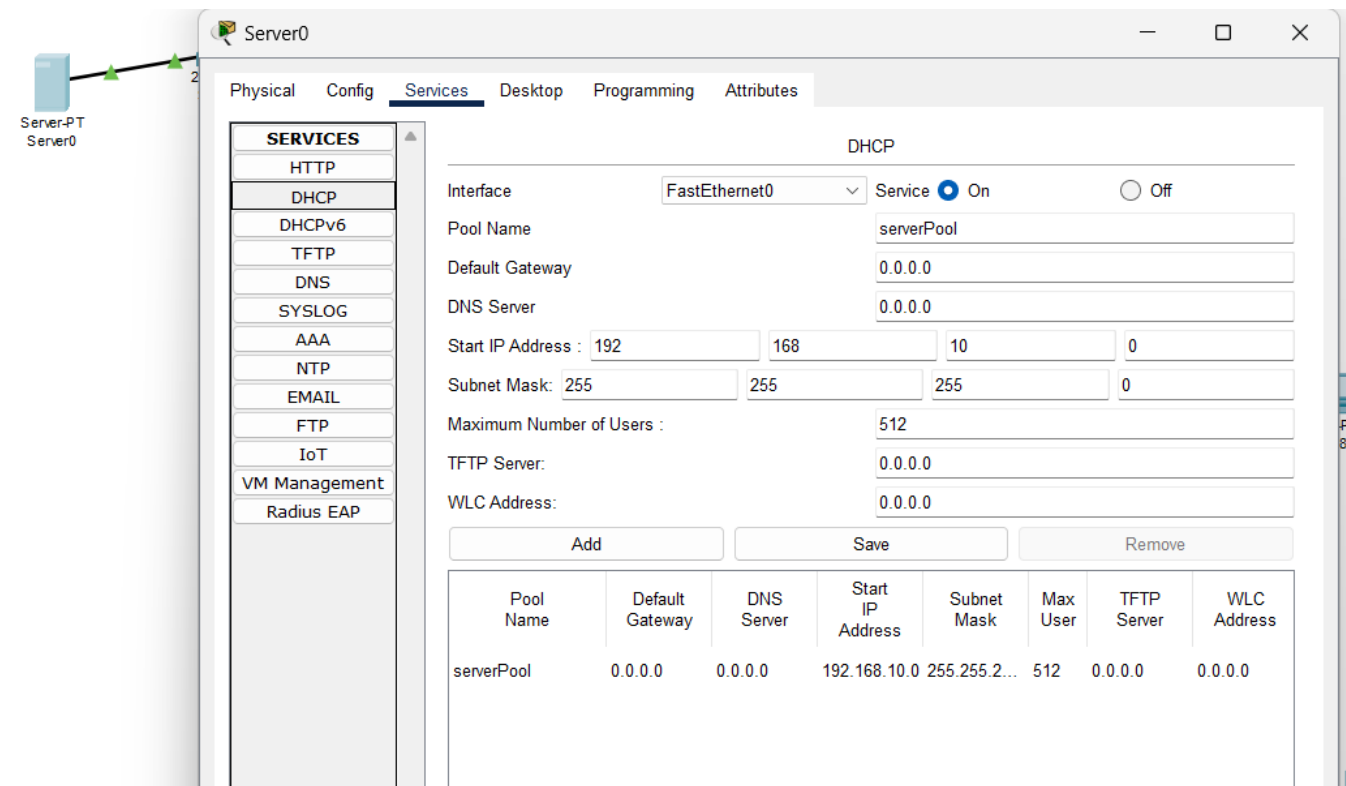
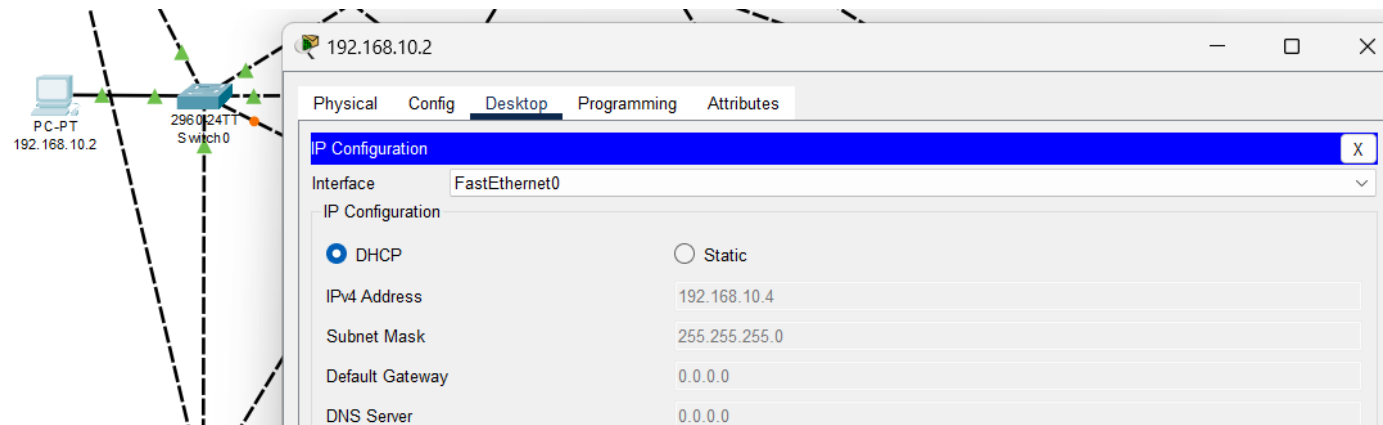
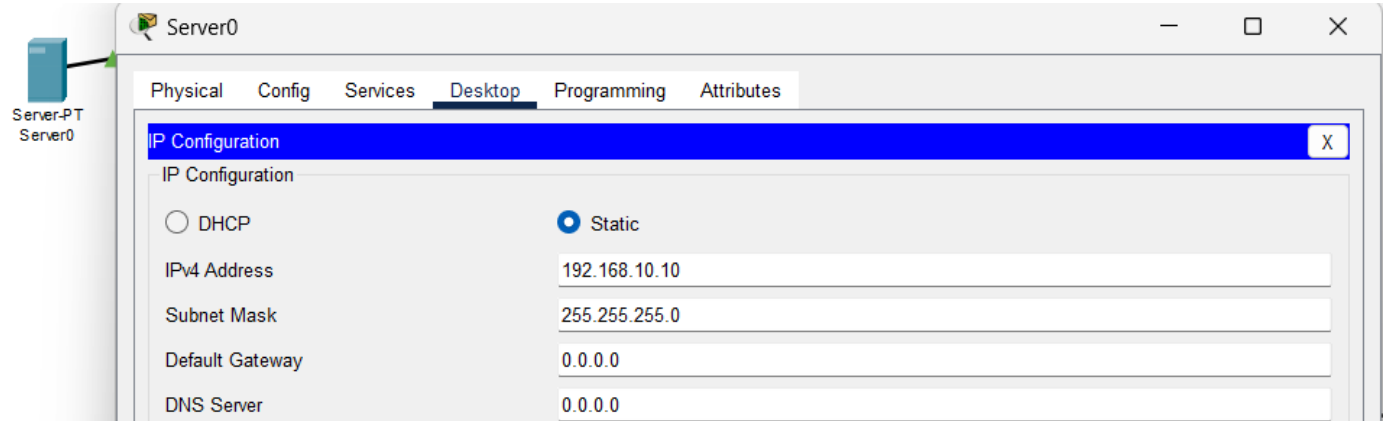
### i) STAR TOPOLOGY





ii) MESH TOPOLOGY





## **LEARNING OUTCOMES:**

## **EXPERIMENT 3**

**AIM:** To configure a single router in a network.

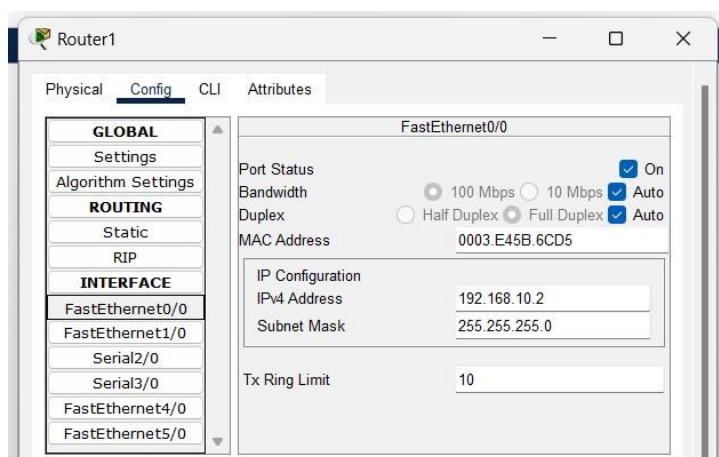
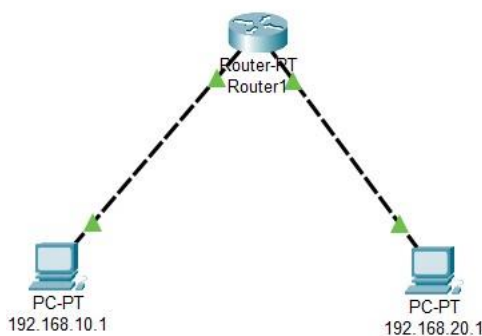
**Theory:**

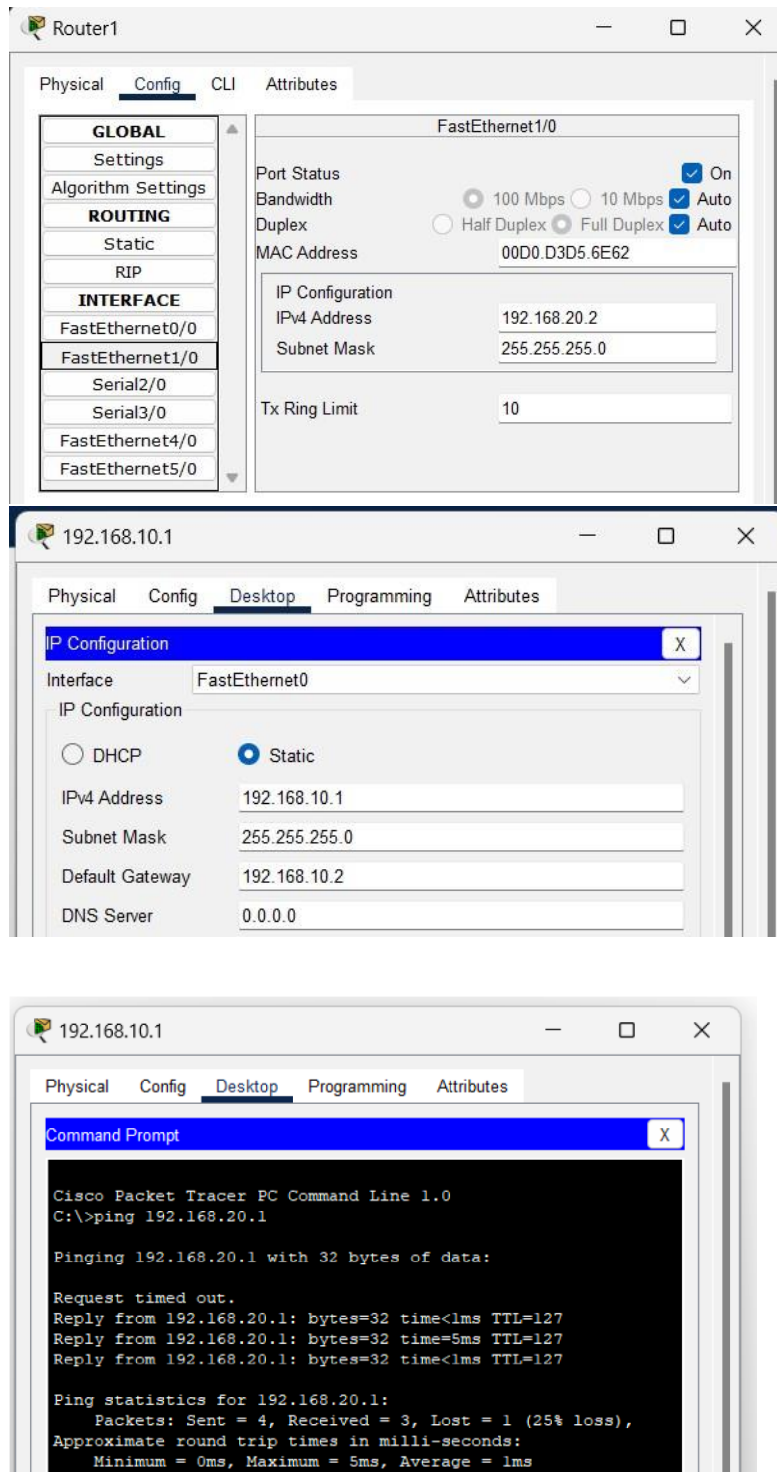


## PROCEDURE:

1. Place a Router-PT on the workspace and connect it to a switch using a copper straight-through cable.
2. Connect multiple PCs to the switch using copper straight-through cables.
3. Double-click the router, go to Config → Interface → FastEthernet0/1 (or FastEthernet0/0):
  - a. Enable the interface by checking "On".
  - b. Assign an IP address and subnet mask.
4. Repeat the process for other interfaces if needed (e.g., FastEthernet0/2).
5. Assign static IPs to each PC by double-clicking them, going to Desktop → IP Configuration, and entering the IP and subnet mask.
6. Test connectivity by using the Command Prompt on a PC and pinging other PCs.

## OUTPUT:





**LEARNING OUTCOMES:**

## **EXPERIMENT 4**

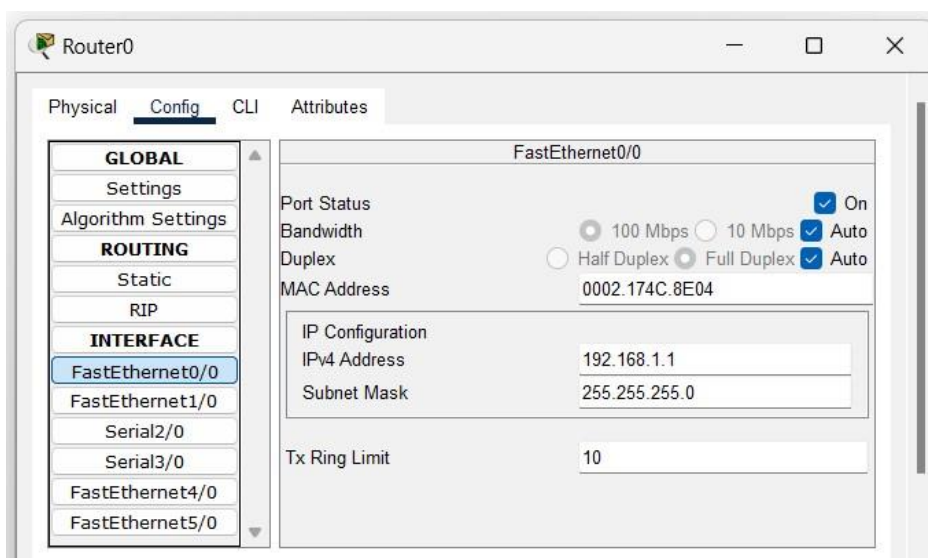
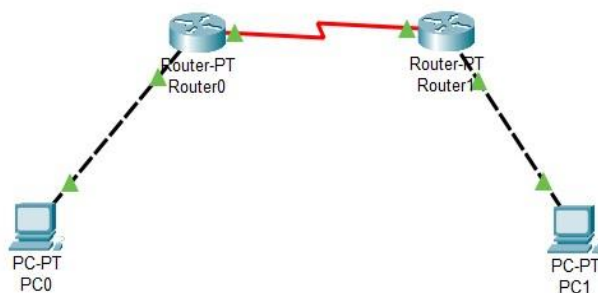
**AIM:** To configure WAN between two routers using Router-PT.

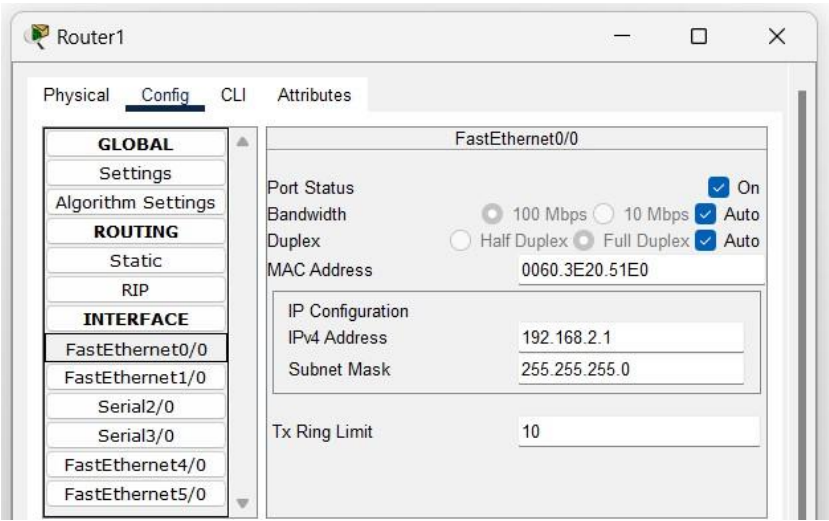
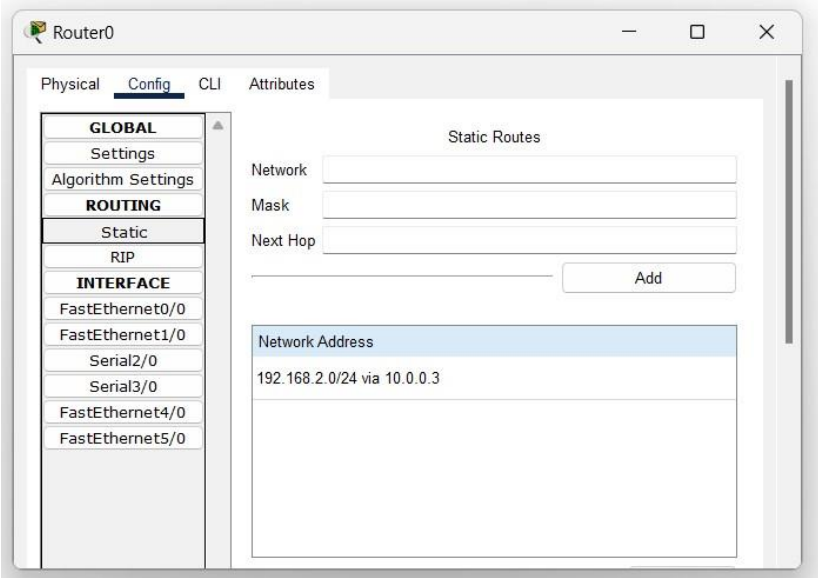
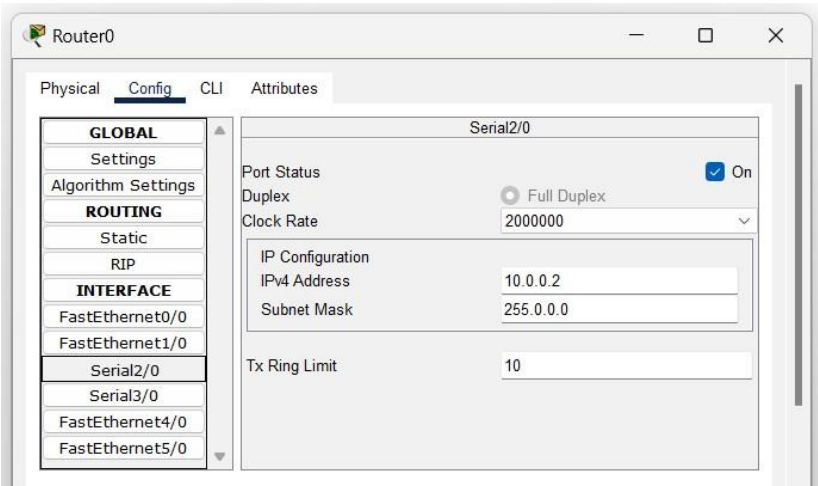
**Theory:**

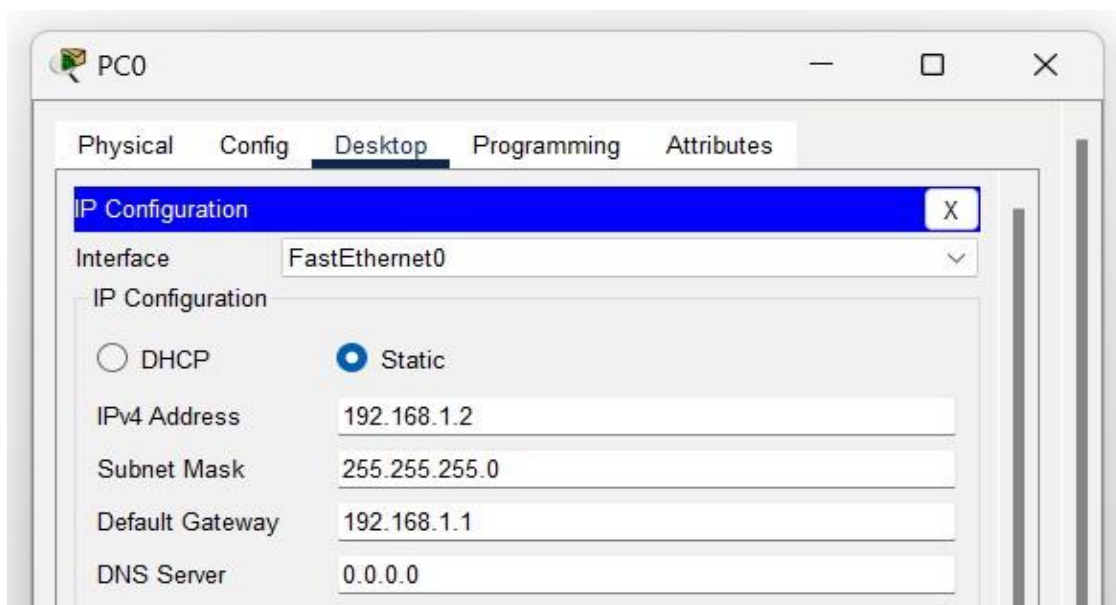
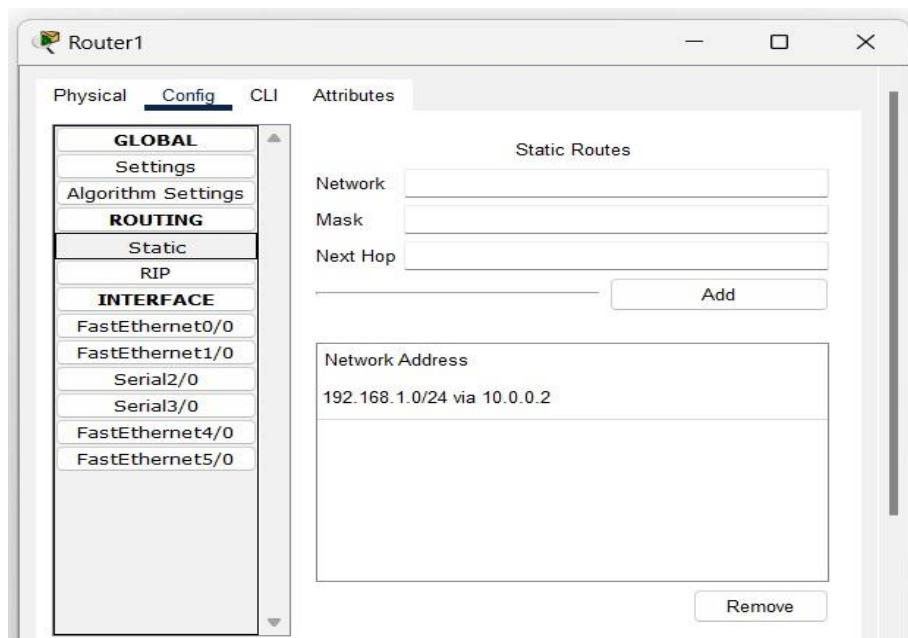
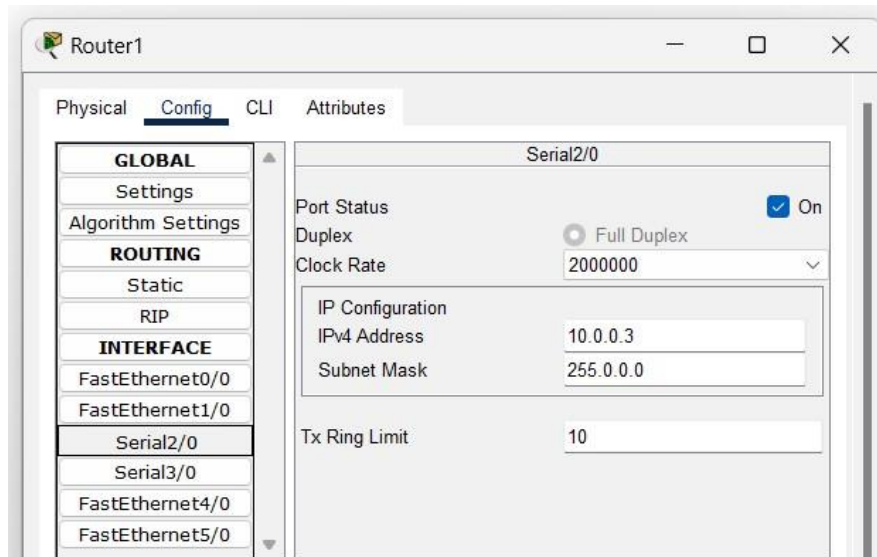
## PROCEDURE:

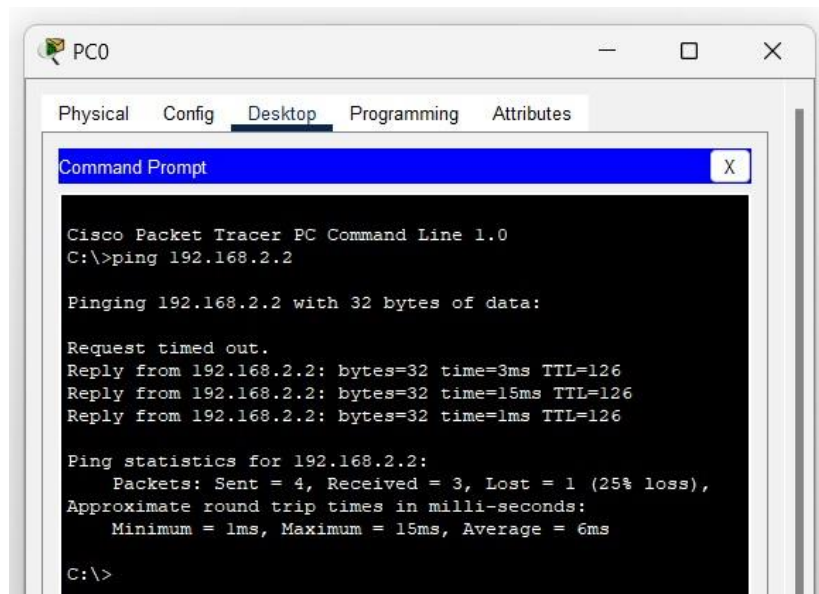
1. Place two Router-PT devices and connect them using a serial DCE cable.
2. Connect each router to its respective switch using a copper straight-through cable, and then connect PCs to the switches.
3. Double-click each router, go to Config → Interface → Serial0/0/0 (or Serial0/0/1):
  - a. Enable the interface by checking "On".
  - b. Assign an IP address and subnet mask.
4. For LAN communication, configure the FastEthernet interfaces:
  - a. Go to Config → Interface → FastEthernet0/1 and assign an IP address.
  - b. Ensure the interface is enabled by checking "On".
5. On each router, go to Config → Routing and set static routes to allow communication between networks by entering the destination network, subnet mask, and next hop.
6. Test the WAN connection by pinging between PCs connected to different routers.

## Output:









The screenshot shows a Cisco Packet Tracer PC Command Line window for PC0. The window has tabs for Physical, Config, Desktop, Programming, and Attributes. The Desktop tab is active, and a Command Prompt window is open. The Command Prompt shows the following text:

```
Cisco Packet Tracer PC Command Line 1.0
C:\>ping 192.168.2.2

Pinging 192.168.2.2 with 32 bytes of data:

Request timed out.
Reply from 192.168.2.2: bytes=32 time=3ms TTL=126
Reply from 192.168.2.2: bytes=32 time=15ms TTL=126
Reply from 192.168.2.2: bytes=32 time=1ms TTL=126

Ping statistics for 192.168.2.2:
    Packets: Sent = 4, Received = 3, Lost = 1 (25% loss),
    Approximate round trip times in milli-seconds:
        Minimum = 1ms, Maximum = 15ms, Average = 6ms

C:\>
```

## LEARNING OUTCOMES:

## **EXPERIMENT 5**

**AIM:** To configure static routing between three routers using Router-PT.

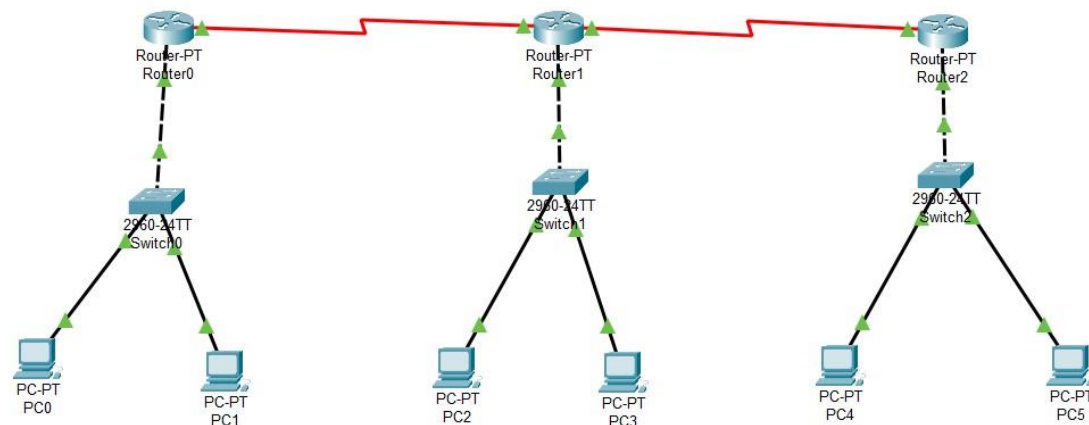
**Theory:**



## PROCEDURE:

1. Place three Router-PT devices on the workspace and connect them using serial DCE cables.
2. Connect each router to its respective switch using copper straight-through cables, and connect PCs to each switch.
3. For each router, go to Config → Interface → Serial0/0/0 (or relevant interface) and assign IP addresses, subnet masks, and set the clock rate for one of the routers in each serial connection.
4. Configure the FastEthernet interfaces for LAN communication:
  - a. Go to Config → Interface → FastEthernet0/1 on each router and assign an IP address.
  - b. Ensure the interface is enabled by checking "On".
5. Configure static routes on each router by going to Config → Routing → Static and adding routes to other networks with the destination network, subnet mask, and next hop.
6. Assign static IPs to each PC and test the network by pinging across the devices connected to different routers.

## OUTPUT:



Router0

Physical **Config** CLI Attributes

**GLOBAL**

Settings

Algorithm Settings

**ROUTING**

Static

RIP

**INTERFACE**

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

FastEthernet4/0

FastEthernet5/0

**FastEthernet0/0**

Port Status ☒ On

Bandwidth ☐ 100 Mbps ☐ 10 Mbps ☒ Auto

Duplex ☐ Half Duplex ☒ Full Duplex ☒ Auto

MAC Address 0050.0F1D.3680

IP Configuration

IPv4 Address 192.168.1.1

Subnet Mask 255.255.255.0

Tx Ring Limit 10

Router0

Physical **Config** CLI Attributes

**GLOBAL**

Settings

Algorithm Settings

**ROUTING**

Static

RIP

**INTERFACE**

FastEthernet0/0

FastEthernet1/0

**Serial2/0**

Serial3/0

FastEthernet4/0

FastEthernet5/0

**Serial2/0**

Port Status ☒ On

Duplex ☒ Full Duplex

Clock Rate 2000000

IP Configuration

IPv4 Address 10.0.0.1

Subnet Mask 255.0.0.0

Tx Ring Limit 10

Router0

Physical **Config** CLI Attributes

**GLOBAL**

Settings

Algorithm Settings

**ROUTING**

**Static**

RIP

**INTERFACE**

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

FastEthernet4/0

FastEthernet5/0

**Static Routes**

Network

Mask

Next Hop

Add

Network Address

192.168.2.0/24 via 10.0.0.2

192.168.3.0/24 via 10.0.0.2

Remove

Router1

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

FastEthernet4/0

FastEthernet5/0

Serial2/0

Port Status

On

Duplex

Full Duplex

Clock Rate

2000000

IP Configuration

IPv4 Address

10.0.0.2

Subnet Mask

255.0.0.0

Tx Ring Limit

10

Router1

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

FastEthernet4/0

FastEthernet5/0

Serial3/0

Port Status

On

Duplex

Full Duplex

Clock Rate

2000000

IP Configuration

IPv4 Address

11.0.0.1

Subnet Mask

255.0.0.0

Tx Ring Limit

10

Router1

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

FastEthernet4/0

FastEthernet5/0

Static Routes

Network

Mask

Next Hop

Add

Network Address

192.168.1.0/24 via 10.0.0.1

192.168.3.0/24 via 11.0.0.2

Remove

Router1

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

FastEthernet4/0

FastEthernet5/0

FastEthernet0/0

Port Status

100 Mbps

10 Mbps

Auto

☒ On

☒ Auto

Bandwidth

100 Mbps

10 Mbps

Auto

☐ Half Duplex

☒ Full Duplex

☒ Auto

Duplex

100 Mbps

10 Mbps

Auto

☐ Half Duplex

☒ Full Duplex

☒ Auto

MAC Address

0002.1626.6033

IP Configuration

IPv4 Address

192.168.2.1

Subnet Mask

255.255.255.0

Tx Ring Limit

10

Router2

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

FastEthernet4/0

FastEthernet5/0

FastEthernet0/0

Port Status

100 Mbps

10 Mbps

Auto

☒ On

☒ Auto

Bandwidth

100 Mbps

10 Mbps

Auto

☐ Half Duplex

☒ Full Duplex

☒ Auto

Duplex

100 Mbps

10 Mbps

Auto

☐ Half Duplex

☒ Full Duplex

☒ Auto

MAC Address

0006.2A5B.0913

IP Configuration

IPv4 Address

192.168.3.1

Subnet Mask

255.255.255.0

Tx Ring Limit

10

Router2

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

FastEthernet4/0

FastEthernet5/0

Serial2/0

Port Status

Full Duplex

☒ On

Duplex

Full Duplex

☒ On

Clock Rate

2000000

IP Configuration

IPv4 Address

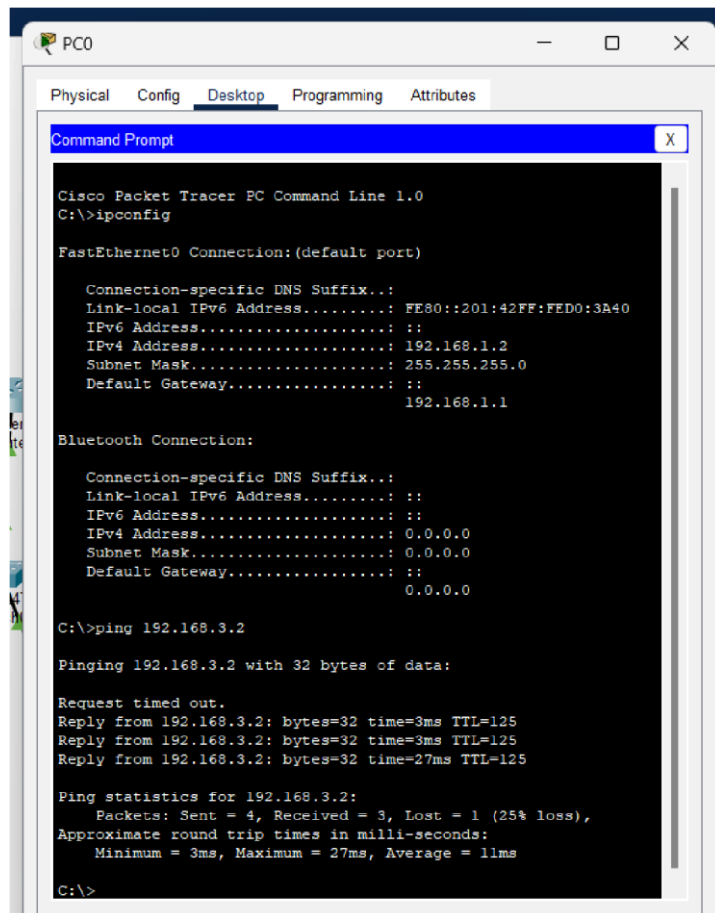
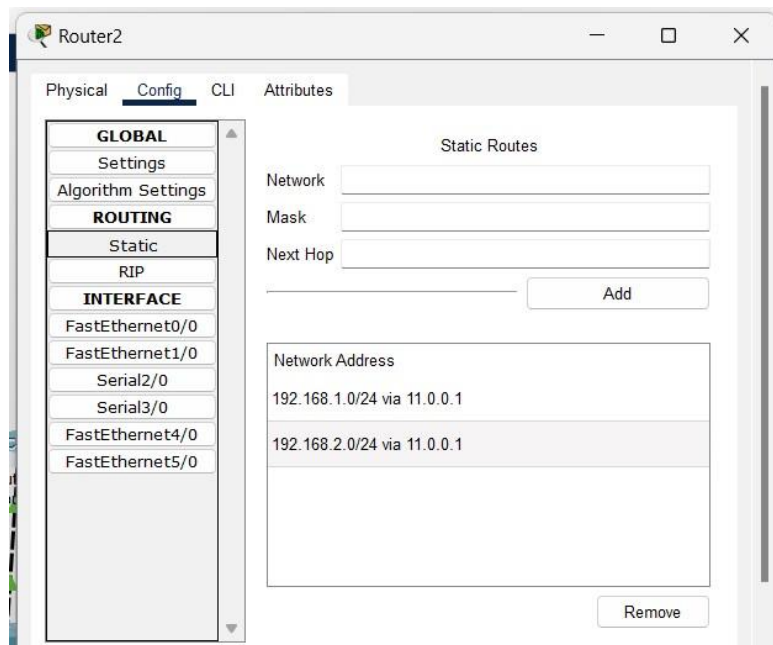
11.0.0.2

Subnet Mask

255.0.0.0

Tx Ring Limit

10



## LEARNING OUTCOMES:

## **EXPERIMENT 6**

**AIM:** To implement the Dynamic Routing Protocols: RIP, IGRP using Cisco Packet Tracker.

**Theory:**

**PROCEDURE:****For RIP Implementation:**

1. Open Cisco Packet Tracer and create a network topology with multiple routers.
2. Connect routers using appropriate cables (e.g., serial or Ethernet).
3. Click on each router and enter the CLI (Command-Line Interface).
4. Enter global configuration mode: enable then configure terminal.
5. Enable RIP on each router: router rip.
6. Define the version of RIP: version 2 (if using RIP v2).
7. Configure network statements for connected networks: network [network address].
8. Exit RIP configuration: exit.
9. Verify RIP routing table: show ip route.
10. Test the RIP configuration by pinging from one router to another.

**For IGRP Implementation:**

1. In Cisco Packet Tracer, add multiple routers and connect them.
2. Access the router's CLI by clicking on the router.
3. Enter global configuration mode: enable then configure terminal.
4. Enable IGRP: router igrp [AS number] (e.g., router igrp 100).
5. Define networks for IGRP: network [network address].
6. Exit IGRP configuration: exit.
7. Verify IGRP routing table: show ip route igrp.
8. Test IGRP by pinging from one router to another.
9. Monitor routing updates: show ip protocols.

OUTPUT:





## **LEARNING OUTCOMES:**

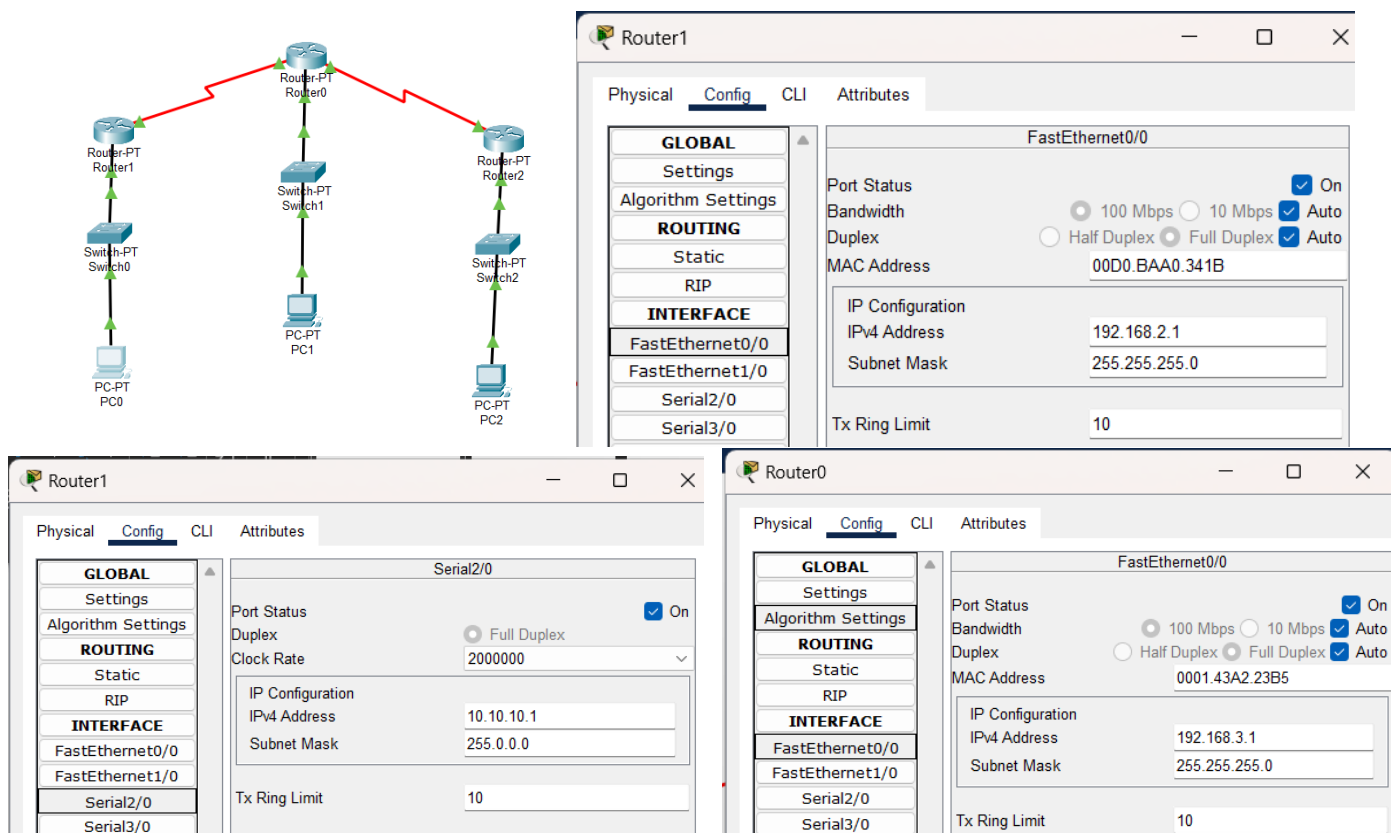
## **EXPERIMENT 7**

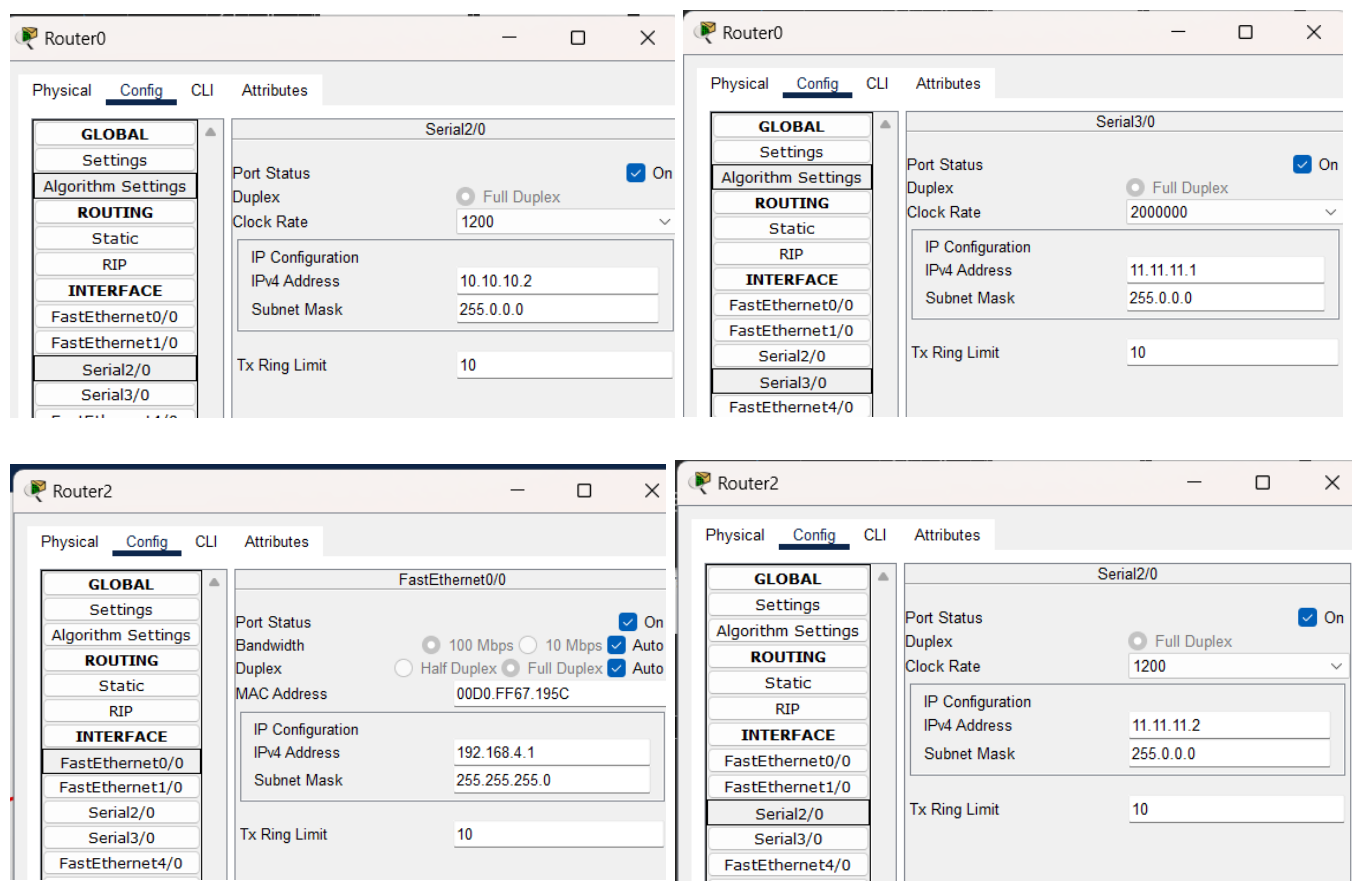
**AIM:** To construct multiple router networks and implement the EIGRP Protocol.

**Theory:**

**PROCEDURE:**

1. Place multiple routers (e.g., Router-PT1, Router-PT2) and connect them using serial or Ethernet cables.
2. On each router, configure interfaces with IP addresses and subnet masks (e.g., Router-PT1: 192.168.1.1/24, Router-PT2: 192.168.2.1/24).
3. On each router, enter global config mode: `configure terminal`.
4. Enable EIGRP on each router with the command: `router eigrp <AS_number>`.
5. Define the networks to participate in EIGRP by using `network <network_address> <wildcard_mask>`.
6. On each router, verify EIGRP configuration with `show ip eigrp neighbors` and `show ip route`.
7. Test inter-router connectivity by pinging between devices on different networks.
8. Optionally, configure EIGRP settings like passive interfaces, delay, or bandwidth for optimization.

**OUTPUT:**



LEARNING OUTCOMES:

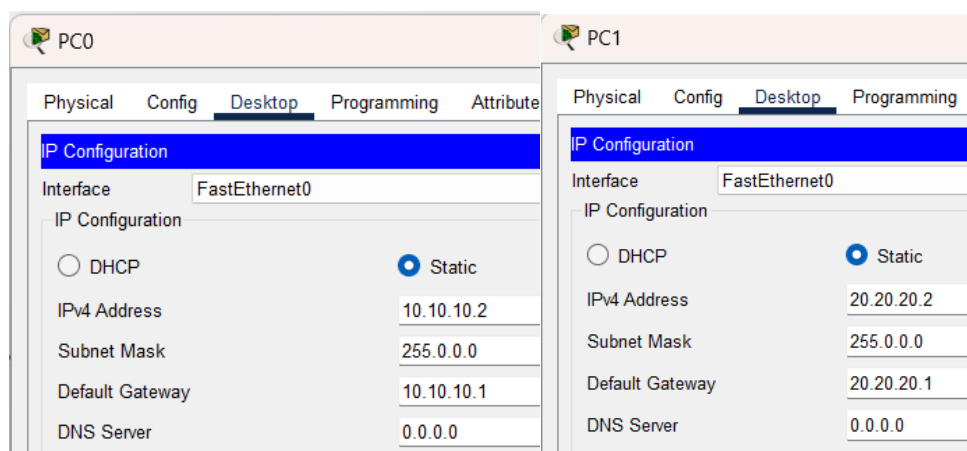
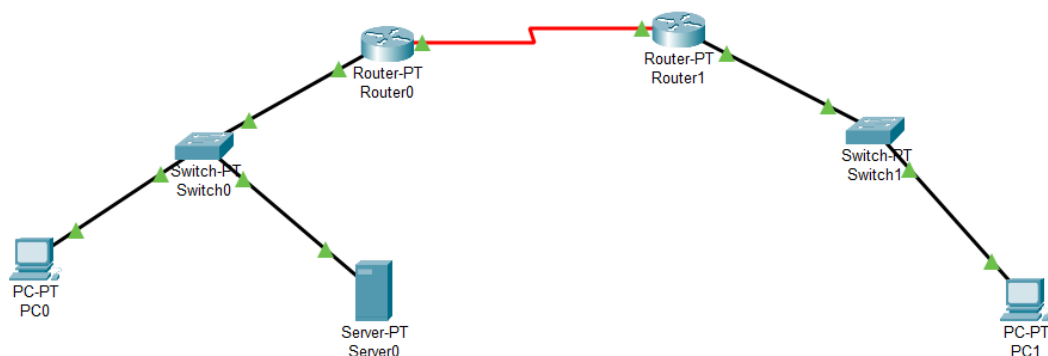
## **EXPERIMENT 8**

**AIM:** To implement the Network Address Resolution (NAT) using Cisco Packet Tracker.

**Theory:**

**PROCEDURE:**

1. Place a router and switch, then connect PCs to the switch with copper straight-through cables.
2. On the router, configure **FastEthernet0/1** (inside) and **FastEthernet0/0** (outside) interfaces with IP addresses and subnet masks.
3. On the router CLI, enter global config mode: configure terminal and set interfaces with ip nat inside and ip nat outside.
4. Define a NAT pool with ip nat pool NAT\_POOL 203.0.113.2 203.0.113.10 netmask 255.255.255.248.
5. Create an access list with access-list 1 permit 192.168.1.0 0.0.0.255 to match internal IPs.
6. Enable NAT with ip nat inside source list 1 pool NAT\_POOL.
7. Assign static IPs to PCs (e.g., 192.168.1.x/255.255.255.0) and set the default gateway to 192.168.1.1.
8. Test connectivity by pinging between PCs and verify NAT with show ip nat translations on the router.

**OUTPUT:**

Router0

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

FastEthernet4/0

FastEthernet5/0

FastEthernet0/0

Port Status

Bandwidth

Duplex

MAC Address

IP Configuration

IPv4 Address

Subnet Mask

Tx Ring Limit

100 Mbps

10 Mbps

Half Duplex

Full Duplex

On

Auto

Auto

0001.6327.7D05

10.10.10.1

255.0.0.0

10

Router0

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial2/0

Port Status

Duplex

Clock Rate

IP Configuration

IPv4 Address

Subnet Mask

Tx Ring Limit

Full Duplex

2000000

192.162.10.1

255.255.255.0

10

Router1

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

FastEthernet0/0

Port Status

Bandwidth

Duplex

MAC Address

IP Configuration

IPv4 Address

Subnet Mask

100 Mbps

10 Mbps

Half Duplex

Full Duplex

On

Auto

Auto

0009.7CA7.B3A0

20.20.20.1

255.0.0.0

Router1

Physical Config CLI Attributes

GLOBAL

Settings

Algorithm Settings

ROUTING

Static

RIP

INTERFACE

FastEthernet0/0

FastEthernet1/0

Serial2/0

Serial3/0

Serial2/0

Port Status

Duplex

Clock Rate

IP Configuration

IPv4 Address

Subnet Mask

Tx Ring Limit

Full Duplex

1200

192.162.10.2

255.255.255.0

10

Server0

Physical Config Services Desktop Programming Attributes

IP Configuration

IP Configuration

IPv4 Address

Subnet Mask

Default Gateway

DNS Server

DHCP

Static

10.10.10.3

255.0.0.0

10.10.10.1

0.0.0.0

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