ASSIGNMENT 14

```
#include <bits/stdc++.h>
using namespace std;



class Graph {
private:
   map<string, vector<pair<int, string>>> adjMatrix;

public:
   Graph() {};

   Graph(vector<string>& cities) {
      std::sort(cities.begin(), cities.end());
      // Initialize everything to 0
      for (const string& cityA : cities) {
         for (const string& cityB : cities) {
            adjMatrix[cityA].emplace_back(0, cityB);
         }
      }
   }

   void addEdge(const string& ca, const string& cb, int weight) {
      auto& cityARow = adjMatrix[ca];
      auto pair = std::find(cityARow.begin(), cityARow.end(), make_pair(0, cb));
      pair->first = weight;

      auto& cityBRow = adjMatrix[cb];
      pair = std::find(cityBRow.begin(), cityBRow.end(), make_pair(0, ca));
      pair->first = weight;
```

```
    }

    void displayMatrix() {
        cout << endl;

        // Display Column Labels
        cout << "   ";
        for (const auto& element : adjMatrix) {
            cout << " " << element.first;
        }
        cout << endl;

        // Display Rows
        for (const auto& element : adjMatrix) {
            cout << element.first << " [";
            for (auto weights : element.second) {
                cout << " " << weights.first;
            }
            cout << " ]" << endl;
        }

        cout << endl;
    }
};


int main() {
    int n;
    vector<string> edges;

    cout << "Enter number of cities: ";
```

```
cin >> n;
cout << "Enter list of cities: " << endl;
string city;
for (int i = 0 ; i < n ; i++) {
   cin >> city;
   edges.push_back(city);
}

Graph g(edges);

string cityA, cityB;
int weight;
char choice;
cout << "\nDo you want to create paths? (y/n): ";
cin >> choice;
while (choice == 'y') {
   // Clear input buffer
   cin.clear();
   cin.ignore();

   cout << "Enter 1st city in path: ";
   cin >> cityA;
   cout << "Enter 2nd city in path: ";
   cin >> cityB;
   cout << "Enter weight of path: ";
   cin >> weight;

   g.addEdge(cityA, cityB, weight);

   // Clear input buffer
   cin.clear();
```

```
        cin.ignore();

        cout << "\nDo you want to create paths? (y/n): ";
        cin >> choice;
    }

    g.displayMatrix();

    return 0;
}
```

OUTPUT :