1 Week 1

Problem 1.1 Write a program in Java to find the prime numbers between 1 to 100

```
class prime
        static boolean primes [];
        public static void fillFalse()
                 int i;
                 for (i=0; i<101; i++)
                          primes [i]=true;
        public static void initialise()
                 fillFalse();
                 int i, j;
                 primes[1] = false;
                 for (i=2; i<101; i++) {
                          if ( primes [ i]==true ) {
                                   for (j=i+i; j<101; j+=i) {
                                            primes[j] = false;
                          }
        public static void print()
                 int i;
                 for (i=1; i \le 100; i++)
                          if(primes[i]==true)
                          System.out.println(i);
        public static void main(String ags[])
                 primes=new boolean [101];
                 initialise ();
                 print();
```

Problem 1.2 Write a program in Java to reverse a given number.

Code.

Problem 1.3 Write a program in Java to find the sum of digits of a given number.

Problem 1.4 Write a program in Java to print the following pattern.

```
*
**
**

**

**

**

***
```

```
class patt1
{
    public static void main(String args[])
    {
```

Problem 1.5 Write a program in Java to print the following pattern.

```
*
***

***

*****
```

Code.

Problem 1.6 Write a program in Java to print the following pattern.

```
*
    **
    **
***
```

```
System.out.print("*");
}
System.out.println();
}
}
```

2 Week 2 - Function and Constructor Overloading

Problem 2.1 Write a program in Java to calculate the area of different shapes using function overloading.

Code.

Output.

Problem 2.1 Write a program in Java to calculate the area of different shapes using Constructor overloading.

```
public static void main(String args[])
{
          area2 a1=new area2(5);
          a1=new area2(12,20);
          a1=new area2(12.5f,13.0f);
}
```

3 Week 3 -

Problem 3.1 Write a program to design a class representing a bank account. The class should have the following data members:

* a/c no. * customer id * balance amount

The class should have member methods with the following functions:

* initialize initial value * to deposit amount * to withdraw amount * to display customer id, a/c no. and current balance.

```
import java.util.*;
class Bank{
        static Scanner sc=new Scanner (System.in);
        static long acno; static double amt;
        static String id;
        private void init(){
                 acno=0; amt=0.0;
                 id="";
        private double deposit (double d) { return amt+=d; }
        private double withdraw(double d){
                 if(d < amt & amt = 0) return amt = d;
                 else {
                          System.out.println("Not_Enough_Balance!!");
                           return amt;
                 }
        private void print(){
                 System.out.println("Customer_ID_\t_A/c_No._\\t"+
                 "Current_Balance");
                 System.out.println(id+"\t_{-}\t_{-}"+acno+"\t_{-}\t_{-}"+amt);
        public static void main(String[] args){
                 Bank obj=new Bank();
                 obj.init();
                 System.out.println("Enter_account_no_and_current_balance:");
                 id="3000114022";
                 acno=sc.nextLong(); amt=sc.nextDouble();
                 double d=0.0;
                 int choice = 0;
                 do{}
                         System.out.println("Main_Menu");
                         System.out.println("0._Deposit");
                         System.out.println("1._Withdrawal");
                         System.out.println("2._Print_Statement");
                         System.out.println("3._Exit");
```

```
System.out.println("Enter_choice:");
                 choice=sc.nextInt();
                 switch(choice){
                         case 0:d=0.0;
                                  System.out.println("Enter_"+
                                  "amount_to_deposit:");
                                  d=sc.nextDouble();
                                   System.out.println("Deposit="+d+
                                   "current_balance="+
                                   (double) obj. deposit(d));
                                   break;
                         case 1:d=0.0;
                                 System.out.println("Amount_?");
                                 d=sc.nextDouble();
                                 System.out.println("withdrawal="+d+
                                 "current_balance="+
                                 (double) obj. withdraw(d));
                                  break;
                         case 2:obj.print();
                                 break;
                         default:
                                  break;
        } while (choice < 3);
}
```

Problem 3.2 Write a program to add two complex numbers.

Print the result in x + iy

form. Use objects as arguments to a method which will perform the addition and use function overloading.

```
Complex obj=new Complex(4,6);
obj.print();
Complex obj1=new Complex(1,9);
obj1.print();
Test t1=new Test();
System.out.println("sum_=:_"+t1.sum(obj.x,obj1.x)+"+"i+1.sum(obj.y,obj1.y));
}
```

4 Week 4 - Command Line Arguments & static variables

Problem 4.2 Write a program in Java and create two sub classes "Arts" and "Science", such that all the students have unique roll no Code.

```
class Student
        static int count;
        int roll;
        Student()
                 roll = ++count;
class Science extends Student
        int phy, chem, math;
        Science (int _phy , int _chem , int _math)
                 super();
                 phy = phy;
                 chem=_chem;
                 math = _math;
class Art extends Student
        int hist, geo, eng;
        Art(int _hist, int _geo, int _eng)
        {
                 super();
                 hist = hist;
                 geo=_geo;
                 eng=_eng;
class st
        public static void main (String args [])
                 Art a1=new Art (10, 20, 30);
                 Science s1=new Science (15,25,31);
                 System.out.println("Art\t\t"+a1.hist+
                 "\t"+a1.geo+"\t"+a1.eng+"\tRoll\_"+a1.roll);
                 System.out.println("Science\t\t"+s1.phy+"\t"+s1.chem+
```

```
"\t"+s1.math+"\tRoll_"+s1.roll);
}
```

Problem 4.3 Write a program in Java to take two integers from the command line and print the largest and smallest among them.

Code.

Output.

Problem 4.4 Write a program in Java to take command line integers from argument and sort them.

```
System.out.println(a[i]);
}
}
```

Problem 4.5 Write a program in Java to take command line float from argument and sort them.

Code.

```
class sortF
        public static void main(String args[])
                 int i, j;
                 int n=args.length;
                 float a [] = new float [n];
                 for (i = 0; i < n; i++)
                          a[i]=Float.parseFloat(args[i]);
                 for (i=0; i< n-1; i++)
                           for(j=0; j< n-i-1; j++) {
                                   if(a[j]>a[j+1]) {
                                            a[j] = (a[j] + a[j+1]) -
                                             (a[j+1]=a[j]);
                           }
                 for(i=0;i< n;i++) {
                          System.out.println(a[i]);
        }
```

Output.

Problem 4.6 Write a program in Java to take command line strings from argument and sort them.